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15 16	NORTHERN DISTRICT OF CALIFORNIA				
16 17		I			
17	EPIC GAMES, INC., a Maryland				
19	Corporation,				
20	Plain	tiff, Ca	se No		
21	v.				
22	GOOGLE LLC; GOOGLE IRELAN		MPLAINT FO	DR	
23	LIMITED; GOOGLE COMMERCE LIMITED; GOOGLE ASIA PACIF		UNCTIVE RE	CLIEF	
24	PTE. LIMITED; and GOOGLE				
25	PAYMENT CORP.,				
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Plaintiff Epic Games, Inc. ("Epic"), by its undersigned counsel, alleges, with knowledge with respect to its own acts and on information and belief as to other matters, as follows:

PRELIMINARY STATEMENT

1. In 1998, Google was founded as an exciting young company with a unique motto: "Don't Be Evil". Google's Code of Conduct explained that this admonishment was about "how we serve our users" and "much more than that . . . it's also about doing the right thing more generally".¹ Twenty-two years later, Google has relegated its motto to nearly an afterthought, and is using its size to do evil upon competitors, innovators, customers, and users in a slew of markets it has grown to monopolize. This case is about doing the right thing in one important area, the Android mobile ecosystem, where Google unlawfully maintains monopolies in multiple related markets, denying consumers the freedom to enjoy their mobile devices—freedom that Google always promised Android users would have.

2. Google acquired the Android mobile operating system more than a decade ago, promising repeatedly over time that Android would be the basis for an "open" ecosystem in which industry participants could freely innovate and compete without unnecessary restrictions.² Google's CEO, Sundar Pichai, represented in 2014

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¹ Kate Conger, *Google Removes 'Don't Be Evil' Clause from Its Code of Conduct*, Gizmodo (May 18, 2018), https://gizmodo.com/google-removes-nearly-all-mentions-of-dont-be-evil-from-1826153393.

² Google Blog, News and notes from Android team, *The Benefits & Importance of Compatibility*, (Sept. 14, 2012), https://android.googleblog.com/2012/09/the-benefits-importance-of-

^{25 ||} compatibility.html ("We built Android to be an open source mobile platform freely available to anyone
25 || wishing to use it . . . This openness allows device manufacturers to customize Android and enable
26 || *Pichai on wearable tech: 'We're just scratching the surface'*, The Guardian (Mar. 9, 2014),

https://www.theguardian.com/technology/2014/mar/09/google-sundar-pichai-android-chrome-sxsw

^{27 (&}quot;Android is one of the most open systems that I've ever seen"); Andy Rubin, Andy Rubin's Email to Android Partners, The Wall Street Journal (Mar. 13, 2013), available at

^{28 ||} https://blogs.wsj.com/digits/2013/03/13/andy-rubins-email-to-android-partners/?mod=WSJBlog ("At

that Android "is one of the most open systems that I've ever seen".³ And Andy Rubin,
an Android founder who is described by some as the "Father of Android", said when he
departed Google in 2013 that "at its core, Android has always been about openness".⁴
Since then, Google has deliberately and systematically closed the Android ecosystem to
competition, breaking the promises it made. Google's anti-competitive conduct has
now been condemned by regulators the world over.

3. Epic brings claims under Sections 1 and 2 of the Sherman Act and under California law to end Google's unlawful monopolization and anti-competitive restraints in two separate markets: (1) the market for the distribution of mobile apps to Android users and (2) the market for processing payments for digital content within Android mobile apps. Epic seeks to end Google's unfair, monopolistic and anticompetitive actions in each of these markets, which harm device makers, app developers, app distributors, payment processors, and consumers.

4. Epic does not seek monetary compensation from this Court for the injuries it has suffered. Epic likewise does not seek a side deal or favorable treatment from Google for itself. Instead, Epic seeks injunctive relief that would deliver Google's broken promise: an open, competitive Android ecosystem for all users and industry participants. Such injunctive relief is sorely needed.

5. Google has eliminated competition in the distribution of Android
apps using myriad contractual and technical barriers. Google's actions force app
developers and consumers into Google's own monopolized "app store"—the Google
Play Store. Google has thus installed itself as an unavoidable middleman for app
developers who wish to reach Android users and vice versa. Google uses this monopoly
power to impose a tax that siphons monopoly profits for itself every time an app

⁴ Andy Rubin, *Andy Rubin's Email to Android Partners*, The Wall Street Journal (Mar. 13, 2013),
 28 *available at* https://blogs.wsj.com/digits/2013/03/13/andy-rubins-email-to-android-

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³ Stuart Dredge, *Google's Sundar Pichai on wearable tech: 'We're just scratching the surface'*, The Guardian (Mar. 9, 2014), https://www.theguardian.com/technology/2014/mar/09/google-sundarpichai-android-chrome-sxsw.

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