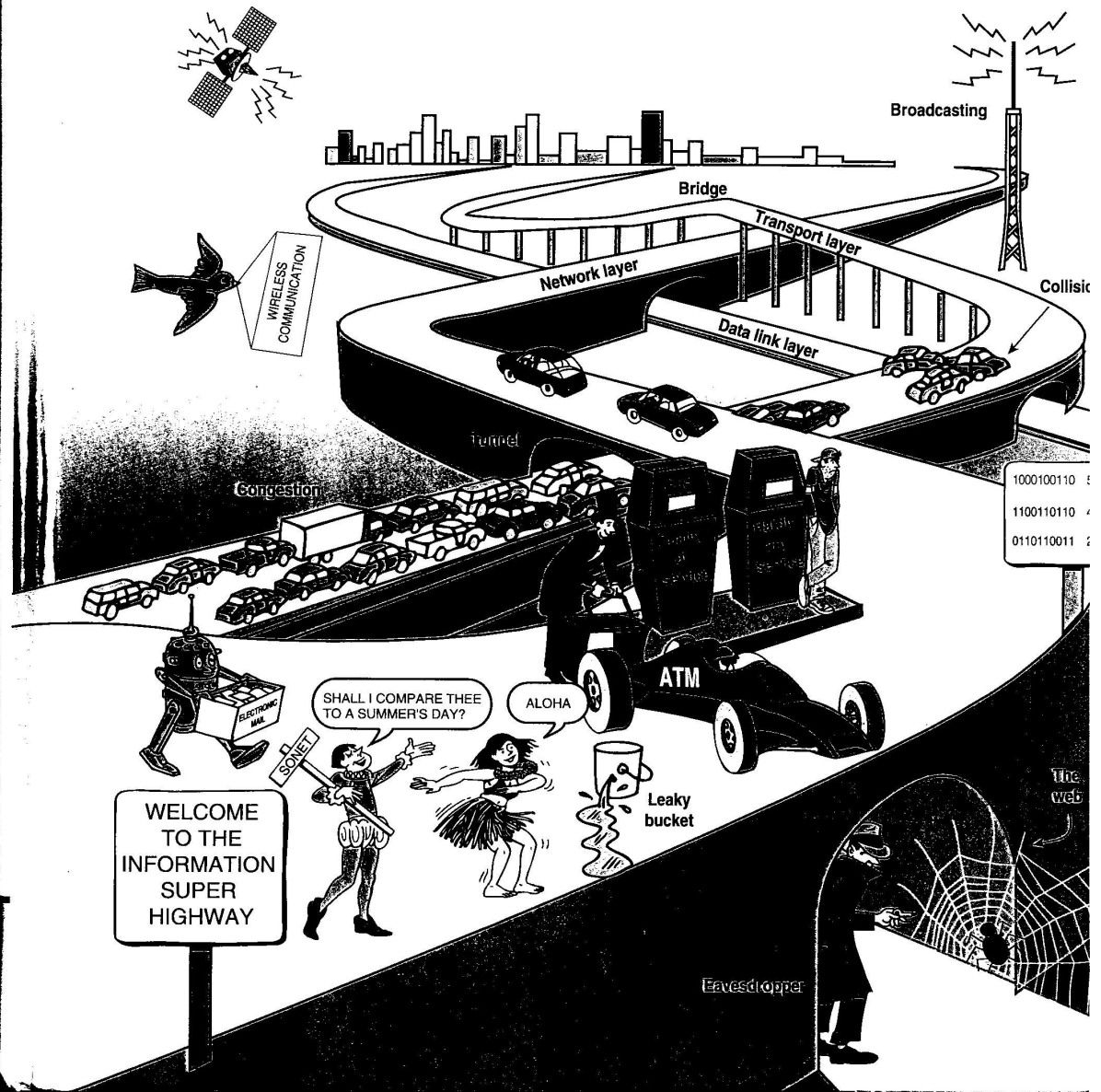


THIRD EDITION
COMPUTER NETWORKS

ANDREW S. TANENBAUM



Library of Congress Cataloging in Publication Data

Tanenbaum, Andrew S. 1944-
Computer networks / Andrew S. Tanenbaum. -- 3rd ed.
p. cm.
Includes bibliographical references and index.
ISBN 0-13-349945-6
1. Computer networks. I. Title.
TK5105.5.T36 1996
004.6--dc20

96-4121
CIP

Editorial/production manager: *Camille Trentacoste*
Interior design and composition: *Andrew S. Tanenbaum*
Cover design director: *Jerry Votta*
Cover designer: *Don Martinetti, DM Graphics, Inc.*
Cover concept: *Andrew S. Tanenbaum, from an idea by Marilyn Tremaine*
Interior graphics: *Hadel Studio*
Manufacturing manager: *Alexis R. Heydt*
Acquisitions editor: *Mary Franz*
Editorial Assistant: *Noreen Regina*



© 1996 by Prentice Hall PTR
Prentice-Hall, Inc.
A Simon & Schuster Company
Upper Saddle River, New Jersey 07458

The publisher offers discounts on this book when ordered in bulk quantities. For more information, contact:
Corporate Sales Department, Prentice Hall PTR, One Lake Street, Upper Saddle River, NJ 07458.
Phone: (800) 382-3419; Fax: (201) 236-7141. E-mail: corpsales@prehall.com

All rights reserved. No part of this book may be reproduced, in any form or by any means, without permission in writing from the publisher.

All product names mentioned herein are the trademarks of their respective owners.

Printed in the United States of America
10 9 8 7 6 5

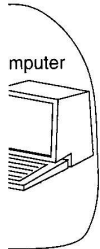
ISBN 0-13-349945-6

Prentice-Hall International (UK) Limited, *London*
Prentice-Hall of Australia Pty. Limited, *Sydney*
Prentice-Hall Canada Inc., *Toronto*
Prentice-Hall Hispanoamericana, S.A., *Mexico*
Prentice-Hall of India Private Limited, *New Delhi*
Prentice-Hall of Japan, Inc., *Tokyo*
Simon & Schuster Asia Pte. Ltd., *Singapore*
Editora Prentice-Hall do Brasil, Ltda., *Rio de Janeiro*

r opera-
uld then
lephone,
i service
the U.S.
ng.

nication.
g signal-
dvanced
it least a
ly, when
t first be
op, then
t back to
igital by
ement is

r premises
ipment



le)

o

ing, and
nd digital
r leased
e and are

h analog

transmission and examine how modems make it possible to transmit digital data over analog circuits. We will also look at two common modem interfaces, RS-232-C and RS-449.

Transmission Impairments

Analog signaling consists of varying a voltage with time to represent an information stream. If transmission media were perfect, the receiver would receive exactly the same signal that the transmitter sent. Unfortunately, media are not perfect, so the received signal is not the same as the transmitted signal. For digital data, this difference can lead to errors.

Transmission lines suffer from three major problems: attenuation, delay distortion, and noise. **Attenuation** is the loss of energy as the signal propagates outward. On guided media (e.g., wires and optical fibers), the signal falls off logarithmically with the distance. The loss is expressed in decibels per kilometer. The amount of energy lost depends on the frequency. To see the effect of this frequency dependence, imagine a signal not as a simple waveform, but as a series of Fourier components. Each component is attenuated by a different amount, which results in a different Fourier spectrum at the receiver, and hence a different signal.

If the attenuation is too much, the receiver may not be able to detect the signal at all, or the signal may fall below the noise level. In many cases, the attenuation properties of a medium are known, so amplifiers can be put in to try to compensate for the frequency-dependent attenuation. The approach helps but can never restore the signal exactly back to its original shape.

The second transmission impairment is **delay distortion**. It is caused by the fact that different Fourier components travel at different speeds. For digital data, fast components from one bit may catch up and overtake slow components from the bit ahead, mixing the two bits and increasing the probability of incorrect reception.

The third impairment is **noise**, which is unwanted energy from sources other than the transmitter. Thermal noise is caused by the random motion of the electrons in a wire and is unavoidable. Cross talk is caused by inductive coupling between two wires that are close to each other. Sometimes when talking on the telephone, you can hear another conversation in the background. That is cross talk. Finally, there is impulse noise, caused by spikes on the power line or other causes. For digital data, impulse noise can wipe out one or more bits.

Modems

Due to the problems just discussed, especially the fact that both attenuation and propagation speed are frequency dependent, it is undesirable to have a wide range of frequencies in the signal. Unfortunately, square waves, as in digital data,