Page 1 of 1

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| APPLICATION NUMBER | FILING DATE | FIRST NAMED APPLICANT | ATTY. DOCKET NO./TITLE | 7 |
| 09/524,095 | 03/13/2000 | Christine Halverson | SRI1P037 | |
| 24277 Kevin J. Zilka | | | | |

Kevin J. Zilka PO Box 721030 San Jose, CA 95172

Date Mailed: 12/11/2000

NOTICE REGARDING POWER OF ATTORNEY

This is in response to the Power of Attorney filed 12/04/2000.

• The Power of Attorney to you in this application has been revoked by the applicant. Future correspondence will be mailed to the new address of record(37 CFR 1.33).

Customer Service Center (Initial Patent Examination Division (703) 308-1202 OFFICE COPY

Page 1 of 1

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| UNITED STATES | Patent and Tradem | IARK OFFICE | Commissioner for Patents rates Patent and Trademark Office Washington, D.C. 20231 www.uspto.gov |
|--|-------------------|-----------------------|--|
| UNITED STATES PATENT AND TRADEMARK OFFICE COMMISSIONER FOR PATENTS UNITED STATES PATENT AND TRADEMARK OFFICE WASHINGTON, D.C. 2023) WWW.uspto.gov APPLICATION NUMBER FILING DATE FIRST NAMED APPLICANT ATTY. DOCKET NO./TITLE 09/524,095 03/13/2000 Christine Halverson SRI1P037 *OC000000005610560* *OC00000005610560* *OC000000005610560* | | | |
| 09/524,095 | 03/13/2000 | Christine Halverson | SRI1P037 |
| I. KEITH STEPHENS CARLTON, FIELDS, WARD, E P.O. BOX 3239 TAMPA, FL 33601-3239 | EMMANUEL, SMITH & | *OC000 *OC00000000 | 000005610560* 5610560* |

Date Mailed: 12/11/2000

NOTICE REGARDING POWER OF ATTORNEY

This is in response to the Power of Attorney filed 12/04/2000.

The Power of Attorney in this application is accepted. Correspondence in this application will be mailed to the above address as provided by 37 CFR 1.33.

0 Customer Service Center Initial Patent Examination Division (703) 308-1202 OFFICE COPY

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Petitioner Microsoft Corporation - Ex. 1008, p. 3519



UNITED ST. S DEPARTMENT OF COMMERCE United States Patent and Trademark Office Address: COMMISSIONER OF PATENTS AND TRADEMARKS Washington, D.C. 20231

| | APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | AT | FORNEY DOCKET NO. |
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| | 09/524,09 | 5 03/13/00 |) HALVERSON | С | SRI1P037 |
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| • •. | L. KEITH S | STEPHENS | TM02/0424 | BACKER | |
| | P.O. BOX | FIELDS, WARI 3239 |), EMMANUEL, SMITH & | | PAPEN NOMBER |
| | TAMPA FL : | 33601-3239 | | 2155 DATE MAILED: | . (|
| | | | | | 04/24/01 |

Please find below and/or attached an Office communication concerning this application or proceeding.

Commissioner of Patents and Trademarks

| | | · · · · · · · · · · · · · · · · | | , , , , , , , , , , , , , , , , , | | |
|--|--|---|---|--------------------------------------|--|--|
| | Application | No. | Applicant(s) | | | |
| | 09/524,095 | | HALVERSON ET | AL. | | |
| Office Action Summary | Examiner | · · · · · · · · · · · · · · · · · · · | Art Unit | Art Unit | | |
| | Firmin Back | ər | 2155 | | | |
| The MAILING DATE of this communication | appears on the co | ver sheet with the | correspondence ad | dress | | |
| Period for Reply A SHORTENED STATUTORY PERIOD FOR R THE MAILING DATE OF THIS COMMUNICATI • Extensions of time may be available under the provisions of 37 C after SIX (6) MONTHS from the mailing date of this communicatii • If the period for reply specified above is less than thirty (30) days • If NO period for reply is specified above, the maximum statutory i • Failure to reply within the set or extended period for reply will, by • Any reply received by the Office later than three months after the earned patent term adjustment. See 37 CFR 1.704(b). | EPLY IS SET TO ON. FR 1.136 (a). In no event on. , a reply within the statutor period will apply and will ev statute, cause the applica mailing date of this comm | EXPIRE <u>3</u> MONT however, may a reply to y minimum of thirty (30) xpire SIX (6) MONTHS tion to become ABANDC unication, even if timely | TH(S) FROM be timely filed days will be considered tim from the mailing date of this DNED (35 U.S.C. § 133). filed, may reduce any | ely. communication. | | |
| 1) Responsive to communication(s) filed or | n <u>13 March 2000</u> . | | | | | |
| 2a) This action is FINAL. 2b) | This action is no | on-final. | | | | |
| 3) Since this application is in condition for a closed in accordance with the practice u | allowance except f Inder <i>Ex parte Qua</i> | or formal matters <i>yle</i> , 1935 C.D. 1 | s, prosecution as to 1, 453 O.G. 213. | the merits is | | |
| Disposition of Claims | | | | | | |
| 4)⊠ Claim(s) <u>56-126</u> is/are pending in the ap | plication. | | | | | |
| 4a) Of the above claim(s) is/are wi | thdrawn from cons | ideration. | | | | |
| 5) Claim(s) is/are allowed. | | | | | | |
| 6) Claim(s) <u>56-126</u> is/are rejected. | | | | | | |
| 7) Claim(s) is/are objected to. | | | | | | |
| 8) Claims are subject to restriction | and/or election req | uirement. | | | | |
| Application Papers | | | | | | |
| 9) The specification is objected to by the E | xaminer. | | | | | |
| 10) The drawing(s) filed on is/are obj | ected to by the Exa | aminer. | | | | |
| 11) The proposed drawing correction filed of | n is:_a)∏ a | pproved b)∏ di | sapproved. | | | |
| 12) The oath or declaration is objected to by | the Examiner. | | | | | |
| Priority under 35 U.S.C. § 119 | | • • | | | | |
| 13) Acknowledgment is made of a claim for | foreign priority und | ler 35 U.S.C. § 1 | 19(a)-(d) or (f). | | | |
| a) ∏ All b) ∏ Some * c) ☐ None of: | | | | | | |
| 1 Certified copies of the priority doc | uments have beer | ı received. | | | | |
| 2. Certified copies of the priority doc | cuments have beer | I received in App | lication No | | | |
| 3. Copies of the certified copies of the certified copies of the application from the Internation for the attached detailed Office action for the attached detailed detailed office action for the attached detailed office action for the attached detailed office action for the attached detailed de | he priority docume onal Bureau (PCT I or a list of the certif | nts have been re Rule 17.2(a)). ied copies not re | ceived in this Nation ceived. | nal Stage | | |
| 14) Acknowledgement is made of a claim fo | or domestic priority | under 35 U.S.C. | § 119(e). | | | |
| Attachment(s) | | | | | | |
| 15) X Notice of References Cited (PTO-892) 16) Notice of Draftsperson's Patent Drawing Review (PTC 17) X Information Disclosure Statement(s) (PTO-1449) Paper | 0-948) er No(s) | 18) Interview St 19) Notice of In 20) Other: | ummary (PTO-413) Pape formal Patent Application | er No(s) n (PTO-152) | | |
| 2, Schatent and Trademark Φ##= PTO-326 (Rev. 01-01) | Office Action Summa | oner Microsof | t Corporation - Ex | rt of Paper No. 10 . 1008, p. 352 | | |

DETAILED ACTION

This is in response to a letter for patent filed on June 30th, 2000 in which claims 56-126 are

presented for examination. Claims 56-126 are pending in the letter.

Claim Rejections - 35 USC § 102

1. The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless -

(e) the invention was described in a patent granted on an application for patent by another filed in the United States before the invention thereof by the applicant for patent, or on an international application by another who has fulfilled the requirements of paragraphs (1), (2), and (4) of section 371(c) of this title before the invention thereof by the applicant for patent.

Claims 56-126 are rejected under 35 U.S.C. 102(e) as being anticipated by Levin et al.
 (U.S. Patent No. 6,173,279).

3. As per claim 56, Levin et al teach a method for speech-based navigation (information server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising receiving a spoken request (*receive a natural language query*) for desired information from the user (user); rendering an interpretation (*creating a semantic representation*) of the spoken request, constructing a navigation (*generating search*) query based upon the interpretation; soliciting additional input from the user (*one or more questions are generated...*), including user interaction in a modality different that the original request and, refining the navigation query, based upon the additional

input (see column 6 lines 20-59), using the navigation query to select a portion of the electronic data source; and transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22)

4. As per claim 57, Levin et al teach a method of rendering the interpretation includes deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

5. As per claim 58-62, Levin et al teach a method of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5)

6. As per claim 63-68, Levin et al teach a method of soliciting additional input is performed in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

7. As per claim 69, Levin et al teach a method wherein the additional input is solicited upon receiving a user-input statement...(see column 6 lines 20-59).

8. As per claim 70-73, Levin et al teach a method of soliciting additional input from the user, including presenting: a menu, a textual or an audible request, a list of portions of data source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

9. As per claim 74-75, Levin et al teach a method wherein additional input received from the user is speech based, of no spoken input source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

10. As per claim 76, Levin et al teach a method wherein steps (d)-(e) are repeated until the navigational query if deemed adequate source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

11. As per claim 77, 78, Levin et al teach a method wherein the input modality includes selecting (by speaking) from a displayed option menu (see abstract, fig. 1-3, column 3 line 36-9 line 5).

12. As per claim 79, Levin et al teach a method performed with respect to a plurality of user and corresponding client devices (see abstract, fig. 1-3, column 3 line 36-9 line 5).

13. As per claim 80-81, Levin et al teach a method of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5)

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14. As per claim 82, Levin et al teach a system for speech-based navigation (information server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising a portable microphone (microphone, 105) receiving a spoken request (receive a natural language query) for desired information from the user (user) a language processing logic (natural language server, 114) rendering an interpretation (creating a semantic representation) of the spoken request, (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22) a query construction logic (service host, 112) constructing a navigation (generating search) query based upon the interpretation; a query interaction logic (service host, 112) soliciting additional input from the user (one or more questions are generated ...), including user interaction in a modality different that the original request and, (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22), a query refining logic (service host, 112) refining the navigation query, based upon the additional input (see column 6 lines 20-59), a navigation logic (service host, 112) using the navigation query to select a portion of the electronic data source; electronic infrastructure (network, 108) transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22).

15. As per claim 83, Levin et al teach a system of rendering the interpretation includes deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

16. As per claim 84-86, Levin et al teach a system of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5).

17. As per claim 87, 88, 100, Levin et al teach a system wherein at least a portion of the language processing if hosted on a computing device coupled with a microphone located locally with a user and a network computing device located remotely and data in a two-way communication infrastructure (coaxial, DSL, satellite, wireless/cellular, fiber-optic) (see abstract, fig. 1-3, column 3 line 36-9 line 5).

18. As per claim 89-94, Levin et al teach a system of soliciting additional input is performed in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

19. As per claim 95, 96, Levin et al teach a system wherein the input modality includes selecting (by speaking) from a displayed option menu (see abstract, fig. 1-3, column 3 line 36-9 line 5).

20. As per claim 97-98, Levin et al teach a system of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

21. As per claim 99, Levin et al teach a system wherein the display device receives data from the electronic device on the network via a communication box (see abstract, fig. 1-3, column 3 line 36-9 line 5).

22. As per claim 101, Levin et al teach a computer program for speech-based navigation (information server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising code segment receiving a spoken request (*receive a natural language query*) for desired information from the user (user); code segment rendering an interpretation (*creating a semantic representation*) of the spoken request, code segment constructing a navigation (*generating search*) query based upon the interpretation; soliciting additional input from the user (*one or more questions are generated*...), including user interaction in a modality different that the original request and, code segment refining the navigation query, based upon the additional input (see column 6 lines 20-59), code segment using the navigation query to select a portion of the electronic data source; and code segment transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22).

Page 6

As per claim 102, Levin et al teach a code segment deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

As per claim 103-105, Levin et al teach a code segment of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5).

25. As per claim 106-107, Levin et al teach a computer program wherein rendering of the interpretation and the construction of the navigation query are performed on a computing device located locally with or remotely from the user (see abstract, fig. 1-3, column 3 line 36-9 line 5).

26. As per claim 108-114, Levin et al teach a code segment that solicits additional input display on option menu is performed by speaking in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

27. As per claim 115, Levin et al teach a computer program the act of selecting from the display is performed by speaking (see column 6 lines 20-59)

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28. As per claim 116, Levin et al teach a code segment of the computer program operate with respect to a plurality of simultaneous user and corresponding client devices (see abstract, fig. 1-3, column 3 line 36-9 line 5).

29. As per claim 117, Levin et al teach a code segment that select data source form a plurality of electronic data source content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

30. As per claim 118, Levin et al teach a computer program of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

31. As per claim 119, Levin et al teach a computer program wherein the additional input is solicited upon receiving a user-input statement...(see column 6 lines 20-59).

32. As per claim 120-123, Levin et al teach a code segment of soliciting additional input from the user, including presenting: a menu, a textual or an audible request, a list of portions of data source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

33. As per claim 124-125, Levin et al teach a computer program wherein additional input received from the user is speech based, of no spoken input source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

As per claim 126, Levin et al teach a code segment wherein steps (d)-(e) are repeated until the navigational query if deemed adequate source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

Conclusion

34. The prior art made of record and not relied upon is considered pertinent to applicant's disclosure. (6,192,338).

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Firmin Backer whose telephone number is 703-305-0624. The examiner can normally be reached on Mon-Thu 8:30-6:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Sheikh Ayaz can be reached on 703-305-9648. The fax phone numbers for the organization where this application or proceeding is assigned are 703-305-3718 for regular communications and 703-305-5352 for After Final communications.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is 703-305-3900.

firmin Backer April 9, 2001

PAGE 1 OF 1

| FOR | MPT | D-892 | U.S. DEPARTMI PATENT AND T | ENT OF COMMERCE RADEMARK OFFICE | serial no. 09/524,095 | GROUP ART UNIT 2781 | ATTACHM TO PAPER | ENT NO. | 10 |
|------------|----------|---------------------------------------|---------------------------------------|------------------------------------|--------------------------|---------------------------------------|---------------------------------------|------------|-------------|
| | | NOTICE OF F | REFERENC | ES CITED | APPLICANT(S) | | | | |
| | | | | New York | H, | ALVERSON | ET AL. | | |
| | | | | U.S. PATENT DO | DCUMENTS | | | | |
| * | | DOCUMENT NO. | DATE | NA | AME | CLASS | SUB- CLASS | FILI DA | |
| | A | 6,192,338 | 2/2001 | Zast | o et al | 704 | 257 | | |
| | в | 6,173,279 | 1/2001 | Levir | n et al. | 707 | 5 | | |
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| age | e 13 | 1 of 314 | (See Man | ual of Patent Examining | g Procedure, sectio | n (07.05(a).) | tion - Fr- | 4008- | |

ARLTON FIELDS LLP

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Writer's Phone Number: (408) 271-2300

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Assistant Commissioner for Patents Washington, DC 20231

Filed:

Our File No.:

Patent Application Serial No.: Re: Inventor: Title:

09/524,095 Christine Halverson, et al. Network-Based Electronic Navigating Information Using Spoken Natural Language Input with Multimodal Error Feedback March 13, 2000 44454/02742/SRI1P037/(US4116-2)

Dear Sir:

Please enter the enclosed Revocation and Power of Attorney into the file of the referenced application.

Kevin J. Zilka, Reg. No. 41,429

KJZ:ELm Enclosure

cc: Edward E. Davis, Asst. Secretary (w/ encl.)

CERTIFICATE OF MAILING

I do hereby certify that this correspondence is being deposited with the United States Postal Service as first class mail, postage prepaid, in an envelope addressed to Assistant Commissioner for Patents, Washington, DC 20231, on the date set forth below.

r. J. Mann

4/11/2001 Date

Erica L. Mann

April 11, 2001

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Technology Center 2100

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APR 1 9 2001

SRI1P044/44454/02740 (US4015-2)

APPLICATION SERIAL NO.: INVENTOR: ASSIGNEE: TITLE: FILING DATE: 09/398,233 Douglas E. Appelt, et al. SRI International Information Retrieval by Natural Language Querying September 17, 1999

Attorney Docket No.: SRI1P038/44454/02743 (US4116-4)

APPLICATION SERIAL NO.: INVENTOR: ASSIGNEE: TITLE: 09/524,056 Luc Julia et al. SRI International System Method and Article of Manufacture for Navigating Network-Based Electronic Multimedia Content Using Spoken Natural Language Input March 13, 2000

FILING DATE:

Attorney Docket No.: SRI1P037/44454/02742 (US4116-3)

| APPLICATION SER | IAL NO.: | 09/524,095 | |
|-----------------|----------|---|--|
| INVENTOR: | | Christine Halverson | |
| ASSIGNEE: | | SRI International | |
| TITLE: | | Navigating Network-Based Electronic Information Using | |
| | | Spoken Natural Language Input With Multimodal Error | |
| | | Feedback | |
| FILING DATE: | • | March 13, 2000 | |

Attorney Docket No.: SRI1P039/44454/02744 (US4116-5)

| APPLICATION SERIAL NO.: | 09/524,868 |
|-------------------------|--|
| INVENTOR: | Luc Julia, et al. |
| ASSIGNEE: | SRI International |
| TITLE: | Accessing Network-Based Electronic Information Through |
| | Scripted Online Interfaces Using Spoken Natural Language |
| | Input |
| FILING DATE: | March 14, 2000 |

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Page 133 of 314

Petitioner Microsoft Corporation - Ex. 1008, p. 3533

Attorney Docket No.: SRI1P040/44454/02745 (US4015-3)

APPLICATION SERIAL NO.: INVENTOR: ASSIGNEE: TITLE: 09/613,237 James Arnold, et al. SRI International System and Method for Incorporating Concept-Based Retrieval Within Boolean Search Engines July 10, 2000

FILING DATE:

Attorney Docket No.: SRI1P041/44454/02746 (US4015-4)

APPLICATION SERIAL NO.: INVENTOR: ASSIGNEE: TITLE: 09/613,236 James Arnold SRI International System, Method and Article of Manufacture for Interactive Question-Answering and Automated Information Routing July 10, 2000

FILING DATE:

Attorney Docket No.: SRI1P042/44454/02748 (US4015-5)

| APPLICATION SERIAL NO.: | 09/613,235 |
|-------------------------|---|
| INVENTOR: | James Arnold, et al. |
| ASSIGNEE: | SRI International |
| TITLE: | System, Method and Article of Manufacture for Concept Based |
| | Information Searching |
| FILING DATE: | July 10, 2000 |
| | |

Attorney Docket No.: SRI1P043+ (US4148-2P)

| APPLICATION SERIAL NO.: | 60/228,804 | |
|---------------------------------------|---|--|
| INVENTOR: | Stephen Pullman, et al. | |
| ASSIGNEE: | SRI International | |
| TITLE: | Arbitrary Querying for Information Extraction | |
| FIĻING DATE: | May 5, 2000 | |
| · · · · · · · · · · · · · · · · · · · | | |



REVOCATION AND POWER OF ATTORNEY

Assistant Charlinssioner for Patents Washington, DC 20231

The undersigned assignee of the above-referenced patent applications hereby revokes all prior powers of attorney and appoints as his attorney, with full powers of substitution and revocation, to transact all business in the Patent and Trademark Office connected with these applications and any patents resulting therefrom, the following:

> Kevin J. Zilka, Reg. No. 41,429 Dominic M. Kotab, Reg. No. 42,762 C. Douglas McDonald, Reg. No. 26,659 John C. Clark, Reg. No. 43,552

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Technology Center 2100

Please direct all future communications and telephone calls to:

Kevin J. Zilka CARLTON FIELDS, P.A. P.O. Box 721030 San Jose, CA 95172-1030 (408)-271-2300

SRI INTERNATIONAL

By:

Edward E. Davis, Assistant Secretary

07Apr 2001 Date:

Page 1 of 1

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|--------------------|---------------------|-------------------------|--|
| APPLICATION NUMBER | FILING DATE | FIRST NAMED APPLICANT | ATTY. DOCKET NO./TITLE |
| 09/524,095 | 03/13/2000 | Christine Halverson | SRI1P037 |
| | | | CONFIRMATION NO. 6294 |

I. KEITH STEPHENS CARLTON, FIELDS, WARD, EMMANUEL, SMITH & CUTLER P.O. BOX 3239 TAMPA, FL 33601-3239

Date Mailed: 04/27/2001

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NOTICE REGARDING POWER OF ATTORNEY

This is in response to the Power of Attorney filed 04/16/2001.

• The Power of Attorney to you in this application has been revoked by the assignee who has intervened as provided by 37 CFR 3.71. Future correspondence will be mailed to the new address of record(37 CFR 1.33).

Customer Service Center Initial Patent Examination Division (703) 308-1202

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| UNITED STATES | Patent and Tradem | MARK OFFICE | Commissioner for Patents Tates Patent and Trademark Office Washington, D.C. 2023 www.usplo.gov | -#-1 |
| APPLICATION NUMBER | FILING DATE | FIRST NAMED APPLICANT | ATTY. DOCKET NO./TITLE | 1 |
| 09/524,095 | 03/13/2000 | Christine Halverson | SRI1P037 | • |
| KEVIN J. ZILKA CARLTON FIELDS, P.A. | | *OC00000006 | CONFIRMATION NO. 6294 | L |

P.O. BOX 721030 SAN JOSE, CA 95172-1030

Date Mailed: 04/27/2001

NOTICE REGARDING POWER OF ATTORNEY

This is in response to the Power of Attorney filed 04/16/2001.

The Power of Attorney in this application is accepted. Correspondence in this application will be mailed to the above address as provided by 37 CFR 1.33.

Customer Service Center Initial Patent Examination Division (703) 308-1202 OFFICE COPY

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re the application of:

Halverson et al.

Application No. 09/524,09

Filed: 03/13/2000

NAVIGATING NETWORK-BASED For: ELECTRONIC INFORMAITON USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK Group Art Unit: 2758

Atty. Docket No. SRI1P037 44454/02742

Date: AX:1 27, ARECEIVED MAY 4 - 2001 Technology Center 2100

CERTIFICATE OF MAILING

I hereby certify that this correspondence is being deposited with the United States Postal Service as First Class Mail in an envelope addressed to: Assistant Commissioner for Patents, Washington, DC 20231 on 2001 April Z

Signed:

SUPPLEMENTAL INFORMATION DISCLOSURE STATEMENT UNDER 37 CFR §§ 1.56 AND 1.97(c)

Assistant Commissioner for Patents Washington, DC 20231

Dear Sir:

The references listed in the attached PTO Form 1449, copies of which are attached, may be material to examination of the above-identified patent application. Applicants submit these references in compliance with their duty of disclosure pursuant to 37 CFR §§ 1.56 and 1.97. The Examiner is requested to make these references of official record in this application.

1

This Information Disclosure Statement is not to be construed as a representation that a search has been made, that additional information material to the examination of this application does not exist, or that these references indeed constitute prior art.

This Information Disclosure Statement is believed to be filed before the mailing date of a first Office Action on the merits. Accordingly, it is believed that no fees are due in connection with the filing of this Information Disclosure Statement. However, if it is determined that any fees are due, the Commissioner is hereby authorized to charge such fees to Deposit Account 03-0683 (Order No. <u>44454/02742/SRI1P037</u>).



P.O. Box 721030 San Jose, CA 95172-1030 Telephone: (408) 271-2300

Respectfully submitted, CARLTON FIELDS

Dominic M. Kotab Reg. No. 42,762

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Attny Dkt No. <u>SRI1P037/44454/02742</u> Page 139 of 314

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Petitioner Microsoft Corporation - Ex. 1008, p. 3539

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Examiner: Initial citation considered. Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant.

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Examiner:/Initial citation considered. Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant.

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

APPLICATION NO.: 09/524,095 INVENTOR: Halversen, Christine TITLE: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN INPUT WITH MULTIMODAL ERROR FEEDBACK

FILING DATE: 3/13/00 ATTORNEY DOCKET NO. SRI1P037

NOTICE OF CHANGE OF CORRESPONDENCE ADDRESS

RECEIVED

Assistant Commissioner for Patents Washington, DC 20231 JUN 1 9 2001 Technology Center 2100

Sir:

Please change the correspondence address relating to the above-identified application as

follows:

C. Douglas McDonald, Esq. Carlton Fields, et al. P.O. Box 3239 Tampa, FL 33601-3239

Respectfully submitted,

Jould

C. Douglas McDonald Reg. No. 26,659 CARLTON FIELDS, P.A. P.O. Box 3239 Tampa, FL 33601-3239 (813) 223-7000 Attorney of Record

Date: May 10, 2001

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Burden Hour Statement: This form is estimated to take 0.1 hours to complete. Time will vary depending upon the needs of the individual case. Any comments on the amount of time you are required to complete this form should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, Washington, DC 20231. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Assistant Commissioner for Patents, Washington, DC 20231.

SRI/4116-3



IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT APPLICATION

Applicant(s): HALVERSON, et al

Atty. Docket No. SRI 1P037

Serial No.: 09/524,095

Filed: March 13, 2000

Examiner: **F. BACKER**

Group Art Unit: 2155

Title: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN INPUT WITH MULTIMODAL ERROR FEEDBACK

Assistant Commissioner for Patents Washington, D.C. 20231

Sir:

REVOCATION OF PREVIOUS POWER OF ATTORNEY AND NEW APPOINTMENT

The undersigned assignee of the above-identified application hereby revokes all previous Powers of Attorney and appoints the following attorneys with full power to prosecute the application, to make alterations and amendments therein, and to transact all business in the United States Patent and Trademark Office connected therewith and with full power of substitution and revocation:

Raymond R. Moser, Jr.; Reg. No. 34,682; Kin-Wah Tong, Reg. No. 39,400; Robert Brush, Reg. No. 45,710; Steven Weiner, Reg. No. 38,360; and Edward E. Davis, Reg. No. 35,112.

CHANGE OF CORRESPONDENCE ADDRESS

Please change the correspondence address for the above-identified application to:

Thomason, Moser & Patterson, LLP 595 Shrewsbury Avenue – Suite 100 Shrewsbury, New Jersey 07702

Please direct all telephone calls to: Kin-Wah Tong, telephone # (732) 530-9404

Page 145 of 314

RECEIVED SEP 2 5 2001 fechnology Center 2100



CERTIFICATE UNDER 37 C.F.R. § 3.73(B)

SRI International, a corporation of the State of California, certifies that it is the assignee of the entire right, title and interest in the patent application identified above by virtue of:

An Assignment from the inventor(s) of the patent application identified above. The Assignment was recorded in the United States Patent and Trademark Office, for which a copy thereof is attached.

The undersigned (whose title is supplied below) is empowered to act on behalf of the assignee.

Respectfully submitted,

Date: 9/11/0(

SRI International 333 Ravenswood Avenue Menlo Park, CA 94025 Telephone No.: 650-859-3115

LOTEINIER, VICE PRESIDENT STEVEN.

SRI/4116-3

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ASSIGN MENT OF PATENT APPLICA 1 ON (Not Accompanying Application)

Whereas I/we the undersigned inventor(s) have invented certain new and useful improvements as set forth in the patent application entitled:

NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

for which I/we have executed an application for a United States Letters Patent which was filed in the U.S. Patent and Trademark Office on March 13, 2000, and which bears the Application No. 09/524,095.

For good and valuable consideration, the receipt and sufficiency of which is hereby acknowledged, I/we the undersigned inventor(s) hereby:

1) Sell(s), assign(s) and transfer(s) to <u>SRI International</u>, a California non-profit corporation having a place of business at <u>333</u> Ravenswood Avenue, Menlo Park, California 94025, (hereinafter referred to as "ASSIGNEE"), the entire right title and interest in any and all improvements and inventions disclosed in, application(s) based upon, and Patent(s) (including foreign patents) granted upon the information which is disclosed in the above referenced application.

Authorize and request the Commissioner of Patents to issue any and all Letters Patents resulting from said application or any division(s), continuation(s), substitutes(s) or reissue(s) thereof to the ASSIGNEE.

3) Agree to execute all papers and documents and, entirely at the ASSIGNEE's expense, perform any acts which are reasonably necessary in connection with the prosecution of said application, as well as any derivative and applications thereof, foreign applications based thereon, and/or the enforcement of patents resulting from such applications.

Agree that the terms, covenants and conditions of this assignment shall inure to the benefit 4) of the Assignee, its successors, assigns and other legal representative, and shall be binding upon the inventor(s), as well as the inventor's heirs, legal representatives and assigns.

Warrant and represent that I/we have not entered, and will not enter into any assignment, 5) contract, or understanding that conflicts with this assignment.

Signed on the date(s) indicated beside my (our) signature(s).

1) Signature: Christine Halverson Typed Name:

2) Signature: Typed Name:

Luc Julia

Dimitris

- Signature: 3) Typed Name:
- Signature: 4) Typed Name:

Adam Cheyer

Date: 6-16-00.

Date:

Date: 6/16/00Date: 6/22/00

Petitioner Microsoft Corporation - Ex. 1008, p. 3547

ASSIGI IENT OF PATENT APPLICA ON (Not Accompanying Application)

Whereas I/we the undersigned inventor(s) have invented certain new and useful improvements as set forth in the patent application entitled:

NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

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2) Authorize and request the Commissioner of Patents to issue any and all Letters Patents resulting from said application or any division(s), continuation(s), substitutes(s) or reissue(s) thereof to the ASSIGNEE.

3) Agree to execute all papers and documents and, entirely at the ASSIGNEE's expense, perform any acts which are reasonably necessary in connection with the prosecution of said application, as well as any derivative and applications thereof, foreign applications based thereon, and/or the enforcement of patents resulting from such applications.

4) Agree that the terms, covenants and conditions of this assignment shall inure to the benefit of the Assignee, its successors, assigns and other legal representative, and shall be binding upon the inventor(s), as well as the inventor's heirs, legal representatives and assigns.

5) Warrant and represent that I/we have not entered, and will not enter into any assignment, contract, or understanding that conflicts with this assignment.

Signed on the date(s) indicated beside my (our) signature(s).

| 1) | Signature: (Typed Name: | Christine Halverson | Date: | 6-16-00. |
|----|-----------------------------|---------------------|-------|-------------------|
| 2) | Signature: Typed Name: | Luc Julia | Date: | 6.20.00 |
| 3) | Signature: Typed Name: | Dimitris Voutsas | Date: | <u>6 16 00</u> |
| 4) | Signature: Typed Name: | Adam Cheyer | Date: | |
| | | | | · |

Page 148 of 314

ASSIGNMENT OF PATENT APPLICA 10N

(Not Accompanying Application)

Whereas I/we the undersigned inventor(s) have invented certain new and useful improvements as set forth in the patent application entitled:

NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

for which I/we have executed an application for a United States Letters Patent which was filed in the U.S. Patent and Trademark Office on <u>March 13, 2000</u>, and which bears the Application No. 09/524,095.

For good and valuable consideration, the receipt and sufficiency of which is hereby acknowledged, I/we the undersigned inventor(s) hereby:

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2) Authorize and request the Commissioner of Patents to issue any and all Letters Patents resulting from said application or any division(s), continuation(s), substitutes(s) or reissue(s) thereof to the ASSIGNEE.

3) Agree to execute all papers and documents and, entirely at the ASSIGNEE's expense, perform any acts which are reasonably necessary in connection with the prosecution of said application, as well as any derivative and applications thereof, foreign applications based thereon, and/or the enforcement of patents resulting from such applications.

4) Agree that the terms, covenants and conditions of this assignment shall inure to the benefit of the Assignee, its successors, assigns and other legal representative, and shall be binding upon the inventor(s), as well as the inventor's heirs, legal representatives and assigns.

5) Warrant and represent that I/we have not entered, and will not enter into any assignment, contract, or understanding that conflicts with this assignment.

Signed on the date(s) indicated beside my (our) signature(s).

Signature: Typed Name: Christine Halverson

Date: 6-16-00.

2) Signature: Typed Name:

1)

e: Luc Julia

 Signature: Typed Name:

Dimitris Voutsas

 Signature: Typed Name:

Adam Cheyer

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| | | | CONFIRMATION NO. 6294 |

C. Douglas McDonald, ESQ. CARLTON FIELDS, et al. P.O. Box 3239 Tampa, FL 33601-3239

Date Mailed: 09/26/2001

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NOTICE REGARDING POWER OF ATTORNEY

This is in response to the Power of Attorney filed 09/21/2001.

• The Power of Attorney to you in this application has been revoked by the assignee who has intervened as provided by 37 CFR 3.71. Future correspondence will be mailed to the new address of record(37 CFR 1.33).

VINIA D JOHNSON 2100 7033085229

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Page 1 of 1

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| | | | UNITED ST | COMMISSIONER FOR PATENTS TATES PATENT AND TRADEMARK OFFICE Washington, D.C. 20231 www.uspto.gov | | | | | |
| APPLICA | TION NUMBER | FILING DATE | FIRST NAMED APPLICANT | ATTY. DOCKET NO./TITLE | | | | | |
| 09/: | 524,095 | 03/13/2000 | Christine Halverson | SRI1P037 | | | | | |

CONFIRMATION NO. 6294 * OC00000006797149*

OC00000006797149

THOMASON, MOSER & PATTERSON, LLP 595 SHREWSBURY AVENUE SUITE 100 SHREWSBURY, NJ 07702

Date Mailed: 09/26/2001

NOTICE REGARDING POWER OF ATTORNEY

This is in response to the Power of Attorney filed 09/21/2001.

The Power of Attorney in this application is accepted. Correspondence in this application will be mailed to the above address as provided by 37 CFR 1.33.

VINIA D JOHNSON ĽA 2100 7033085229

09/524,095

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT APPLICATION

Applicant: Halverson et al.

Case: SRI1P037

Serial No.: 09/524,095

Filed: March 13, 2000

SEP 2.5 200

Group Art Unit: 2155

Examiner: Firmin Backer

Title: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

ASSISTANT COMMISSIONER FOR PATENTS Box Non-Fee Amendment Washington, D. C. 20231

SIR:

RESPONSE UNDER 37 C.F.R. § 1.111

This response addresses the Office Action dated April 24, 2001 (Paper No. 10).

REMARKS

In view of the following discussion, the Applicants submit that none of the claims now pending in the application are anticipated under the provisions of 35 U.S.C. § 102. Thus, the Applicants believe that all of these claims are now in allowable form.

I. REJECTION OF CLAIMS 56-126 UNDER 35 U.S.C. § 102

The Examiner has rejected claims 56-126 in Paragraphs 2-33 of the Office Action as being anticipated by the Levin et al. patent (US Patent 6,173,279 issued January 9, 2001, hereinafter referred to as Levin). The rejection is respectfully traversed.

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09/524,095

Levin teaches "a method of using at least one natural language query to retrieve information from one or more data resources and further performing a requested action using the retrieved information is disclosed". (See Levin, Column 2, lines 15-18) Namely, Levin teaches a method for using natural language query to obtain information, where upon receipt of the requested information, a desired action is executed based upon the requested information. To illustrate, Levin provides the example, where a user employs natural language to request the telephone number of a restaurant. Upon receipt of the telephone number, the telephone number is actually dialed for the user. (See Levin, Column 3 line 62 to Column 4, line 1)

In contrast, Levin fails to teach or suggest the novel concept of speech-based navigation where the method solicits additional input from the user, including user interaction in a modality different than the original request. Specifically, Applicants' independent claims 56, 82 and 101 positively recite:

56. A method for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

- (a) receiving a spoken request for desired information from the user;
- (b) rendering an interpretation of the spoken request;
- (c) constructing at least part of a navigation query based upon the interpretation;
- (d) <u>soliciting additional input from the user, including user</u> <u>interaction in a modality different than the original request;</u>
- (e) 'refining the navigation query, based upon the additional input;
- (f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user. (emphasis added)

82. A system for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

(a) a portable microphone operable to receive a spoken request for desired information from the user;

(b) language processing logic, operable to render an interpretation of the spoken request;

(c) query construction logic, operable to construct a navigation query
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in response to the interpretation of the spoken request;

(d) <u>user interaction logic, operable to solicit additional input from the</u> <u>user, including user interaction in a modality different than the original</u> <u>request;</u>

(e) query refining logic, operable to refine the navigation query, based upon the additional input;

(f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and

(g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (emphasis added)

101. A computer program embodied on a computer readable medium for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken request for desired information from the user;

(b) a code segment that renders an interpretation of the spoken request;

(c) a code segment that constructs at least part of a navigation query based upon the interpretation;

(d)a code segment that solicits additional input from the user, including user interaction in a modality different than the original request;

(e) a code segment that refines the navigation query, based upon the additional input;

(f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and

(g) a code segment that transmits the selected portions of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (emphasis added)

Applicants' invention teaches a novel method and apparatus for speechbased navigation where the method solicits additional input from the user, including user interaction in a modality different than the original request. Specifically, Applicants address the criticality of errors and deficiencies via user interface modalities in addition to spoken natural language. It has been observed that users are often frustrated by ineffective or non optimal speech-based navigation that simply engages the user repeatedly in a long series of questions and answers, i.e., "single modal interaction", to perfect the navigation query. This single modal approach is often tedious and uninspiring for a user who must refine the navigation query repeatedly to achieve the desired result, thereby

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increasing the time the user must interact with a system. In fact, one goal of the speech-based navigation is to relieve this very tedium where the user must engage a system repeatedly, e.g., via a long sequence of menus to achieve the desired result.

To address this criticality, Applicants' navigation query can be refined via input from the user, where the user interaction is in a modality different than the original request. To illustrate, if a portion of the navigation query can be achieved, then the result can be presented to the user in a way that the user can provide additional input via interaction that is in a modality that is different than the original request. For example, if the "partial" navigation query produces three possible results, then the results can be presented to the user via a menu with the most likely result being highlighted. The user can then press a button on a remote unit to accept the highlighted result or simply scroll to one of the other three choices. Thus, the pressing of the button by the user is a <u>user interaction</u> that is in a different modality than the original request, e.g., a natural language request that originally started the navigation request. This is an important aspect of the invention because of the psychological and real effect where the user perceives that the navigation query is actually progressing closer to the achieved result.

In contrast, Levin teaches that "the service host 112 determines if there are any ambiguities with respect to the response (step 222) and, if so, forwards **additional queries** to the user to help to resolve the ambiguities (step 224)". (emphasis added) (See Levin, Column 6, lines 40-43). Additionally, Levin states that "[t]he service host 112 includes a dialog control program that manages interactions with users <u>over several turns (e.g., it decides when to ask a question,</u> <u>when to give an answer</u>, provides means for clarifying ambiguities, and provides error control and recovery during an interaction)". (emphasis added) (See Levin, Column 5, lines 15-20). Levin's single modal approach is contrary to Applicants' invention and is one of the criticalities that Applicants' invention is designed to address. To further support Applicants' position, Levin states that "[t]he invention is independent of the actual modality of call placement". (See Levin,

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Column 4, lines 29-31) This statement is another clear indication that Levin is totally unconcerned with the modality of the user interaction and is simply teaching a single modal approach via queries and answers.

Therefore, the Applicants respectfully submit that independent claims 56, 82 and 101 are not anticipated by the Levin reference. As such, claims 56, 82 and 101 fully satisfy the requirements of 35 U.S.C. §102 and are patentable thereunder.

Claims 57-81, 83-100 and 102-126 depend, either directly or indirectly, from claims 56, 82 and 101 and recite additional features therefor. Since Levin fails to anticipate Applicants' invention as recited in Applicants' independent claims 56, 82 and 101, dependent claims 57-81, 83-100 and 102-126 are also not anticipated under 35 U.S.C. § 102 and are allowable for the same reason noted above.

<u>Conclusion</u>

Thus, the Applicants submit that all of these claims now fully satisfy the requirements of 35 U.S.C. §102. Consequently, the Applicants believe that all these claims are presently in condition for allowance. Accordingly, both reconsideration of this application and its swift passage to issue are earnestly solicited.

If, however, the Examiner believes that there are any unresolved issues requiring the issuance of a final action in any of the claims now pending in the application, it is requested that the Examiner telephone <u>Mr. Kin-Wah Tong, Esq.</u> at (732) 530-9404 so that appropriate arrangements can be made for resolving such issues as expeditiously as possible.

9/19/01

Moser, Patterson & Sheridan, LLP 595 Shrewsbury Avenue First Floor, Shrewsbury, New Jersey 07702

Respectfully submitted,

Kin-Wah Tong, Attorney Reg. No. 39,400 (732) 530-9404

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| | | First Named Inventor | HALVERSON | | | |
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| MARKE | | Examiner Name | F. BACKER | | | |
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Signature

Date

Petitioner Microsoft Corporation - Ex. 1008, p. 3558

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MOSER PATTERSON SHERIDAN

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT APPLICATION

Applicant(s): HALVERSON, et al

Assistant Commissioner for Patents

Customer Service Center Washington, D. C. 20231

Office of Initial Patent Examination

Atty. Docket No. SRI 1P037

Serial No.: 09/524,095

Group Art Unit: 2155

Examiner:

F. BACKER

Filed: March 13, 2000

NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN INPUT WITH MULTIMODAL ERROR FEEDBACK

REQUEST FOR CORRECTED FILING RECEIPT

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Technology Center 2100

SIR:

Title:

Please issue a corrected filing receipt reflecting the correct spelling of the first name of the fourth inventor as follows:

Adam J. Cheyer

Date

9/28/01

Moser, Patterson & Sheridan, LLP 595 Shrewsbury Avenue – Suite 100 Shrewsbury, New Jersey 07702 (732)530-9404

Page 159 of 314

Respectfully submitted

KIN-WAH TONG, Attorsey Reg. No. 39,400

Petitioner Microsoft Corporation - Ex. 1008, p. 3559

09/28/01 14:43 FAX 732 530 9808

MOSER PATTERSON SHERIDAN

2003

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Hickman Stephens Coleman & Hughes LLP PO Box 52037 Palo Alto, CA 94303-0746

Date Mailed: 09/11/2000

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Receipt is acknowledged of this nonprovisional Patent Application. It will be considered in its order and you will be notified as to the results of the examination. Be sure to provide the U.S. APPLICATION NUMBER, FILING DATE, NAME OF APPLICANT, and TITLE OF INVENTION when inquiring about this application. Fees transmitted by check or draft are subject to collection. Please verify the accuracy of the data presented on this receipt. If an error is noted on this Filing Receipt, please write to the Office of Initial Patent Examination's Customer Service Center. Please provide a copy of this Filing Receipt with the changes noted thereon. If you received a "Notice to File Missing Parts" for this application, please submit any corrections to this Filing Receipt with your reply to the Notice. When the PTO processes the reply to the Notice, the PTO will generate another Filing Receipt incorporating the requested corrections (if appropriate).

Applicant(s)

-

Christine Halverson, San Jose, CA; Luc Julia, Menlo Park, CA; Dimitris Voutsas, Thessaloniki, GREECE; (Aden J. Cheyer, Palo Alto, CA; ADA M

Continuing Data as Claimed by Applicant

THIS APPLICATION IS A CIP OF 09/225,198 01/05/1999 WHICH CLAIMS BENEFIT OF 60/124,718 03/17/1999 WHICH CLAIMS BENEFIT OF 60/124,719 03/17/1999 WHICH CLAIMS BENEFIT OF 60/124,720 03/17/1999

Foreign Applications

If Required, Foreign Filing License Granted 05/12/2000

" SMALL ENTITY "

Title

RECD SEP 1 8 2000

Navigating network-based electronic information using spoken natural language input with multimodal error feedback

Preliminary Class 709

Petitioner Microsoft Corporation - Ex. 1008, p. 356_{b/8/00}



FILING DATE

APPLICATION NO.

UNITED STATES DEPARTMENT OF COMMERCE Patent and Trademark Office Address: COMMISSIONER OF PATENTS AND TRADEMARKS Washington, D.C. 20231

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| A SHORTENED STATUTORY PERIOD FOR REP THE MAILING DATE OF THIS COMMUNICATION - Extensions of time may be available under the provisions of 37 CFR after SIX (6) MONTHS from the mailing date of this communication. - If the period for reply specified above, is less than thirty (30) days, a re - If NO period for reply is specified above, the maximum statutory perio - Failure to reply within the set or extended period for reply will, by statt - Any reply received by the Office later than three months after the mail earned patent term adjustment. See 37 CFR 1.704(b). Status | PLY IS SET TO EX I. 1.136 (a). In no event, how eply within the statutory mi of will apply and will expire ute, cause the application ling date of this communic | PIRE <u>3</u> MONTH(wever, may a reply be tin inimum of thirty (30) days SIX (6) MONTHS from i to become ABANDONEL ation, even if timely filed, | S) FROM nely filed will be considered time the mailing date of this 0 (35 U.S.C. § 133). may reduce any | ગ્રેપુ. communication. |
| 1) Responsive to communication(s) filed on $\underline{2}$ | 1 September 2001 | | | |
| 2a) This action is FINAL. 2b) \Box | This action is non- | final. | | |
| 3) Since this application is in condition for alloc closed in accordance with the practice under | wance except for f er <i>Ex parte Quayle</i> | ormal matters, pr , 1935 C.D. 11, 4 | osecution as to t 53 O.G. 213. | he merits is |
| Disposition of Claims | • | | | |
| 4) Claim(s) <u>56-126</u> is/are pending in the applic | ation. | | | |
| 4a) Of the above claim(s) is/are withd | rawn from conside | ration. | | |
| 5) Claim(s) is/are allowed. | | | | |
| 6)⊠ Claim(s) <u>56-126</u> is/are rejected. | | | | |
| 7) Claim(s) is/are objected to. | | | | |
| 8) Claims are subject to restriction and | /or election require | ement. | | |
| Application Papers | | | | |
| 9) The specification is objected to by the Exam | iner. | | | |
| 10) The drawing(s) filed on is/are objected | d to by the Examir | ner. | | |
| 11) The proposed drawing correction filed on | is: a) 🗌 appro | oved b) disapp | proved. | |
| 12) The oath or declaration is objected to by the | Examiner. | * | | |
| Priority under 35 U.S.C. § 119 | | | | |
| 13) Acknowledgment is made of a claim for fore | ign priority under 3 | 5 U.S.C. § 119(a |)-(d) or (f). | |
| a) All b) Some * c) None of: | | | | |
| 1: Certified copies of the priority docume | nts have been rec | eived. | | |
| 2. Certified copies of the priority docume | ents have been rec | eived in Applicati | on No | |
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| 16) Notice of Draftsperson's Patent Drawing Review (PTO-948) 17) Information Disclosure Statement(s) (PTO-1449) Paper No(| 19) [s) 20) [| Notice of Informal Other: | Patent Application (| °TO-152) |

Response to Request for Reconsideration

This is in response to a request for reconsideration file on September 26th, 2001. Claims 56-126 are being reconsidered in this action.

Claim Rejections - 35 USC § 102

1. The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the

basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless -

(e) the invention was described in a patent granted on an application for patent by another filed in the United States before the invention thereof by the applicant for patent, or on an international application by another who has fulfilled the requirements of paragraphs (1), (2), and (4) of section 371(c) of this title before the invention thereof by the applicant for patent.

Claims 56-126 are rejected under 35 U.S.C. 102(e) as being anticipated by Levin et al.
 (U.S. Patent No. 6,173,279).

3. As per claim 56, Levin et al teach a method for speech-based navigation (information server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising receiving a spoken request (*receive a natural language query*) for desired information from the user (user); rendering an interpretation (*creating a semantic representation*) of the spoken request, constructing a navigation (*generating search*) query based upon the interpretation; soliciting additional input from the user (*one or more questions are generated*...), including user interaction in a modality different that the original request and, refining the navigation query, based upon the additional input (see column 6 lines 20-59), using the navigation query to select a portion of the electronic

data source; and transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22)

4. As per claim 57, Levin et al teach a method of rendering the interpretation includes deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

5. As per claim 58-62, Levin et al teach a method of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5)

6. As per claim 63-68, Levin et al teach a method of soliciting additional input is performed in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

7. As per claim 69, Levin et al teach a method wherein the additional input is solicited upon receiving a user-input statement...(see column 6 lines 20-59).

8. As per claim 70-73, Levin et al teach a method of soliciting additional input from the user, including presenting: a menu, a textual or an audible request, a list of portions of data source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

9. As per claim 74-75, Levin et al teach a method wherein additional input received from the user is speech based, of no spoken input source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

10. As per claim 76, Levin et al teach a method wherein steps (d)-(e) are repeated until the navigational query if deemed adequate source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

11. As per claim 77, 78, Levin et al teach a method wherein the input modality includes selecting (by speaking) from a displayed option menu (see abstract, fig. 1-3, column 3 line 36-9 line 5).

12. As per claim 79, Levin et al teach a method performed with respect to a plurality of user and corresponding client devices (see abstract, fig. 1-3, column 3 line 36-9 line 5).

13. As per claim 80-81, Levin et al teach a method of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5)

14. As per claim 82, Levin et al teach a system for speech-based navigation (information server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising a portable microphone (microphone, 105) receiving a spoken request (receive a natural language query) for desired information from the user (user) a language processing logic (natural language server, 114) rendering an interpretation (creating a semantic representation) of the spoken request, (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22) a query construction logic (service host, 112) constructing a navigation (generating search) query based upon the interpretation; a query interaction logic (service host, 112) soliciting additional input from the user (one or more questions are generated ...), including user interaction in a modality different that the original request and, (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22), a query refining logic (service host, 112) refining the navigation query, based upon the additional input (see column 6 lines 20-59), a navigation logic (service host, 112) using the navigation query to select a portion of the electronic data source; electronic infrastructure (network, 108) transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22).

15. As per claim 83, Levin et al teach a system of rendering the interpretation includes deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

16. As per claim 84-86, Levin et al teach a system of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5).

17. As per claim 87, 88, 100, Levin et al teach a system wherein at least a portion of the language processing if hosted on a computing device coupled with a microphone located locally with a user and a network computing device located remotely and data in a two-way communication infrastructure (coaxial, DSL, satellite, wireless/cellular, fiber-optic) (see abstract, fig. 1-3, column 3 line 36-9 line 5).

18. As per claim 89-94, Levin et al teach a system of soliciting additional input is performed in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

19. As per claim 95, 96, Levin et al teach a system wherein the input modality includes selecting (by speaking) from a displayed option menu (see abstract, fig. 1-3, column 3 line 36-9 line 5).

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20. As per claim 97-98, Levin et al teach a system of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

21. As per claim 99, Levin et al teach a system wherein the display device receives data from the electronic device on the network via a communication box (see abstract, fig. 1-3, column 3 line 36-9 line 5).

22. As per claim 101, Levin et al teach a computer program for speech-based navigation (information server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising code segment receiving a spoken request (*receive a natural language query*) for desired information from the user (user); code segment rendering an interpretation (*creating a semantic representation*) of the spoken request, code segment constructing a navigation (*generating search*) query based upon the interpretation; soliciting additional input from the user (*one or more questions are generated*...), including user interaction in a modality different that the original request and, code segment refining the navigation query, based upon the additional input (see column 6 lines 20-59), code segment transmitting the selected portion of the electronic data source; and code segment transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22).

As per claim 102, Levin et al teach a code segment deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

24. As per claim 103-105, Levin et al teach a code segment of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5).

As per claim 106-107, Levin et al teach a computer program wherein rendering of the interpretation and the construction of the navigation query are performed on a computing device located locally with or remotely from the user (see abstract, fig. 1-3, column 3 line 36-9 line 5).

26. As per claim 108-114, Levin et al teach a code segment that solicits additional input display on option menu is performed by speaking in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

27. As per claim 115, Levin et al teach a computer program the act of selecting from the display is performed by speaking (see column 6 lines 20-59)

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28. As per claim 116, Levin et al teach a code segment of the computer program operate with respect to a plurality of simultaneous user and corresponding client devices (see abstract, fig. 1-3, column 3 line 36-9 line 5).

29. As per claim 117, Levin et al teach a code segment that select data source form a plurality of electronic data source content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

30. As per claim 118, Levin et al teach a computer program of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

31. As per claim 119, Levin et al teach a computer program wherein the additional input is solicited upon receiving a user-input statement...(see column 6 lines 20-59).

32. As per claim 120-123, Levin et al teach a code segment of soliciting additional input from the user, including presenting: a menu, a textual or an audible request, a list of portions of data source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

33. As per claim 124-125, Levin et al teach a computer program wherein additional input received from the user is speech based, of no spoken input source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

34. As per claim 126, Levin et al teach a code segment wherein steps (d)-(e) are repeated until the navigational query if deemed adequate source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

Response to Arguments

Applicant's arguments filed on September 26th, 2001 have been fully considered but they are not persuasive.

Applicant argues that the prior art (Levin et al) fail to teach or suggest an inventive concept wherein "soliciting additional input from the user including user interaction in a modality different than the original request." Examiner respectfully disagrees with the applicant's perspective and characterization of Levin's inventive concept. Levin et al teach a system and method of using natural language to retrieve information. In that particular if the service host 112, based on the rules, decides that there is enough information for performing a database access, the database query is generated. The database query is generally in one of the standard query languages (e.g. SQL). The service host 112 also determines if there are any ambiguities with respect to the response (step 222) and, if so, forwards additional queries to the user to help to resolve the ambiguities (step 224). The service host 112 then sends the responses to the information server 110 (step 226). If there are too many potential answers (for instance if there are two pizza places on Main Street in Westfield), one or more questions to the user are generated in order to disambiguate the query (e.g. Do you mean "Venezia" or "Bella Roma?").

The answers to the additional questions are used to formulate a new logical search query. For this there might be additional rules like: if(Action_Object=Pizza_Restaurant and Too-Many_Answers) then User must provide further clarifying information such as, for example, the name of restaurant OR exact address. If the user does not provide enough information to achieve a single answer, the service host 112 might then list the possibilities and ask the user to chose one of them (*see column 6 lines 28-59*). This is a way to require additional information from the user in order to generate user's request.

Conclusion

THIS ACTION IS MADE FINAL. Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the mailing date of this final action.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Firmin Backer whose telephone number is 703-305-0624. The examiner can normally be reached on Mon-Thu 8:30-6:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Sheikh Ayaz can be reached on 703-305-9648. The fax phone numbers for the organization where this application or proceeding is assigned are 703-305-3718 for regular communications and 703-305-5352 for After Final communications.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is 703-305-3900.

October 2, 2001

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| | | | DATE MAILED: 01/15/2002 | |

Please find below and/or attached an Office communication concerning this application or proceeding.

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| interview Summary | Examiner | · · · · | Art Unit | |
| | Firmin Backe | r | 2155 | |
| All participants (applicant, applicant's representative, PT | O personnel): | 2 | 1 | |
| (1) <u>Firmin Backer (examiner)</u> . | (3) <u>Kin-Wa</u> | h Tong (Attorne | <u>y)</u> . | |
| (2) Ario Etienne (primary examiner). | (4) | | | , |
| Date of Interview: <u>08 January 2002</u> . | | | | |
| Type: a)⊠ Telephonic b)∏ Video Conference c)∏ Personal [copy given to: 1)∏ applicant | 2) applican | t's representativ | e] | i |
| Exhibit shown or demonstration conducted: d) Yes If Yes, brief description: | e) No. | | | |
| Claim(s) discussed: <u>56</u> . | | | | |
| Identification of prior art discussed: 6,173,279. | | | | |
| Agreement with respect to the claims f) was reache | d.g) was no | ot reached. h)[|] N/A. | |
| Substance of Interview including description of the gene reached, or any other comments: <u>Applicant argues that</u> <u>should be withdrawn. Applicant argues that the prior art</u> <u>especially the concept of transmitting the selected portion</u> <u>client device of the user</u> . | ral nature of wha the statutory dou fails to teach all on of the electron | at was agreed to uble patenting re the limitations of ic data source fr | if an agreement ejection is improp f the inventive co rom the network s | was <u>er and</u> <u>ncept</u> server to a |
| (A fuller description, if necessary, and a copy of the ame allowable, if available, must be attached. Also, where n allowable is available, a summary thereof must be attac | endments which to copy of the am hed.) | the examiner ag endments that w | reed would rende vould render the | er the claims claims |
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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT APPLICATION

Applicant: Halverson et al.

Case: SRI1P037

Serial No.: 09/524,095

Filed: March 13, 2000

Group Art Unit: 2155

Examiner: Firmin Backer

Title: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

ASSISTANT COMMISSIONER FOR PATENTS Box AF Washington, D. C. 20231

SIR:

RESPONSE UNDER 37 C.F.R. § 1.116

This response addresses the Final Office Action dated October 10, 2001. The Final Office Action appears to be labeled as Paper No. 20.

<u>REMARKS</u>

Applicants' representative would like to thank Examiner Backer and Primary Examiner Etienne for kindly taking a substantial amount of time on January 8, 2002 to discuss the merits of the subject invention. Applicants' representative is aware of the time constraint that is placed on the Examiners and is appreciative of the Examiners' willingness to devote such large quantity of time to discuss the case on the merit.

In view of the following discussion, the Applicants submit that none of the claims now pending in the application are anticipated under the provisions of 35 U.S.C. § 102. Thus, the Applicants believe that all of these claims are now in allowable form.

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I. REJECTION OF CLAIMS 56-126 UNDER 35 U.S.C. § 102

The Examiner has rejected claims 56-126 in Paragraphs 2-34 of the Final Office Action as being anticipated by the Levin et al. patent (US Patent 6,173,279 issued January 9, 2001, hereinafter referred to as Levin). The rejection is respectfully traversed.

Levin teaches "a method of using at least one natural language query to retrieve information from one or more data resources and further performing a requested action using the retrieved information is disclosed". (See Levin, Column 2, lines 15-18) Namely, Levin teaches a method for using natural language query to obtain information, where upon receipt of the requested information, a desired action is executed based upon the requested information. To illustrate, Levin provides the example, where a user employs natural language to request the telephone number of a restaurant. Upon receipt of the telephone number, the telephone number is actually dialed for the user. (See Levin, Column 3 line 62 to Column 4, line 1)

In contrast, Levin fails to teach or suggest the novel concept of speech-based navigation where the method solicits additional input from the user, including user interaction in a modality different than the original request. Specifically, Applicants' independent claims 56, 82 and 101 positively recite:

56. A method for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

- (a) receiving a spoken request for desired information from the user;
- (b) rendering an interpretation of the spoken request;
- (c) constructing at least part of a navigation query based upon the interpretation;
- (d) <u>soliciting additional input from the user, including user interaction in</u> <u>a modality different than the original request;</u>
- (e) refining the navigation query, based upon the additional input;
- (f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user. (emphasis added)

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82. A system for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

(a) a portable microphone operable to receive a spoken request for desired information from the user;

(b) language processing logic, operable to render an interpretation of the spoken request;

(c) query construction logic, operable to construct a navigation query in response to the interpretation of the spoken request;

(d) <u>user interaction logic, operable to solicit additional input from the user,</u> including user interaction in a modality different than the original request:

(e) query refining logic, operable to refine the navigation query, based upon the additional input;

(f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and

(g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (emphasis added)

101. A computer program embodied on a computer readable medium for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken request for desired information from the user;

(b) a code segment that renders an interpretation of the spoken request;

(c) a code segment that constructs at least part of a navigation query based upon the interpretation;

(d)à code segment that solicits additional input from the user, including user interaction in a modality different than the original request;

(e) a code segment that refines the navigation query, based upon the additional input;

(f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and

(g) a code segment that transmits the selected portions of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (emphasis added)

Pursuant to the Examiner Interview, Applicants directed the Examiner's attention to the fact that Applicants' invention teaches a novel method and apparatus for speechbased navigation where the method solicits additional input from the user, including <u>user interaction in a modality different than the original request</u>. Specifically, Applicants address the criticality of errors and deficiencies via user interface modalities

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in addition to spoken natural language. It has been observed that users are often frustrated by ineffective or non optimal speech-based navigation that simply engages the user repeatedly in a long series of questions and answers, i.e., "single modal interaction", to perfect the navigation query. This single modal approach is often tedious and uninspiring for a user who must refine the navigation query repeatedly to achieve the desired result, thereby increasing the time the user must interact with a system. In fact, one goal of the speech-based navigation is to relieve this very tedium where the user must engage a system repeatedly, e.g., via a long sequence of menus to achieve the desired result.

To address this criticality, Applicants' navigation query can be refined via <u>input</u> from the user, where the user interaction is in a modality different than the original request. To illustrate, if a portion of the navigation query can be achieved, then the result can be presented to the user in a way that the user can provide additional input via interaction that is in a modality that is different than the original request. For example, if the "partial" navigation query produces three possible results, then the results can be presented to the user via a menu with the most likely result being highlighted. The user can then press a button on a remote unit to accept the highlighted result or simply scroll to one of the other three choices. Thus, the pressing of the button by the user is a <u>user interaction that is in a different modality than the</u> <u>original request, e.g., a natural language request that originally started the</u> <u>navigation request</u>. This is an important aspect of the invention because of the psychological and real effect where the user perceives that the navigation query is actually progressing closer to the achieved result.

In contrast, Levin teaches that "the service host 112 determines if there are any ambiguities with respect to the response (step 222) and, if so, forwards <u>additional</u> <u>queries</u> to the user to help to resolve the ambiguities (step 224)". (emphasis added) (See Levin, Column 6, lines 40-43). Additionally, Levin states that "[t]he service host 112 includes a dialog control program that manages interactions with users <u>over</u> <u>several turns (e.g., it decides when to ask a question, when to give an answer</u>, provides means for clarifying ambiguities, and provides error control and recovery

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during an interaction)". (emphasis added) (See Levin, Column 5, lines 15-20). Levin's single modal approach is contrary to Applicants' invention and is one of the criticalities that Applicants' invention is designed to address. To further support Applicants' position, Levin states that "[t]he invention is independent of the actual modality of call placement". (See Levin, Column 4, lines 29-31) This statement is another clear indication that Levin is totally unconcerned with the modality of the user interaction and is simply teaching a <u>single modal approach</u> via queries and answers.

As discussed during the Examiner Interview, the support cited by the Examiner in the Final Office Action only discloses the teaching that the user is requested to provide additional information, but it does <u>not</u> require the user to provide the additional inputs in <u>a different modality than the original request</u> as claimed by the Applicants. The Examiners indicated that they would reconsider the present rejections.

Therefore, the Applicants respectfully submit that independent claims 56, 82 and 101 are not anticipated by the Levin reference. As such, claims 56, 82 and 101 fully satisfy the requirements of 35 U.S.C. §102 and are patentable thereunder.

Claims 57-81, 83-100 and 102-126 depend, either directly or Indirectly, from claims 56, 82 and 101 and recite additional features therefor. Since Levin fails to anticipate Applicants' invention as recited in Applicants' Independent claims 56, 82 and 101, dependent claims 57-81, 83-100 and 102-126 are also not anticipated under 35 U.S.C. § 102 and are allowable for the same reason noted above.

<u>Conclusion</u>

Thus, the Applicants submit that all of these claims now fully satisfy the requirements of 35 U.S.C. §102. Consequently, the Applicants believe that all these claims are presently in condition for allowance. Accordingly, both reconsideration of this application and its swift passage to issue are earnestly solicited.

If, however, the Examiner believes that there are any unresolved issues requiring the maintenance of the present final office action in any of the claims now pending in the application, it is requested that the Examiner telephone <u>Mr. Kin-Wah Tong, Esc.</u> at

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(732) 530-9404 so that appropriate arrangements can be made for resolving such issues as expeditiously as possible.

Respectfully submitted,

Kin-Wah Tong, Attorney Reg. No. 39,400 (732) 530-9404

1/10/02

Moser, Patterson & Sheridan, LLP 595 Shrewsbury Avenue First Floor, Shrewsbury, New Jersey 07702

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TO: Assistant Commissioner of Patents

FAX NO.: ______703-746-7238

FROM: Kin-Wah Tong

DATE: _____ January 10, 2002

MATTER: ______ Serial No. 09/524.095 _____ Filed: March 13. 2000 _____

DOCKET NO .: _____ SRI 1P037

APPLICANT: HALVERSON, et al

The following has been received in the U.S. Patent and Trademark Office on the date of this facsimile:

_ Petition

- Disclosure Statement & PTO-1449
- ____ Priority Document
- ____ Drawings (_____ sheets) informal
- X_ Response Under 37 CFR 1.116
- X
 Transmittal Letter (2 copies)

 Fee Transmittal (2 copies)

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- dated January 10, 2002

CERTIFICATE OF TRANSMISSION UNDER 37 C.F.R. §1.6

I hereby certify that this correspondence is being transmitted by facsimile to the Assistant Commissioner for Patents, Box AF, Washington, DC 20231 on <u>January 10. 2002</u> Facsimile No. <u>703-746-7238</u>

Linda DeNardi Name of person signing this certificate

Ta <u>Do</u> January 10, 2002 Signature and date

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Petitioner Microsoft Corporation - Ex. 1008, p. 3583

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MOSER PATTERSON SHERIDAN

| | | | Applica | ation Number | 09/524,095 |
|--|---|---|---|---|--|
| TRANS | SMITTAL | 1 | Filing I | Date | March 13, 2000 |
| FC | DRM | | First N | amed inventor | HALVERSON |
| (to be used for all corre | spondence after initi | al filing) | Group | Art Unit | 2155 |
| | | | Examin | ier Name | F. BACKER |
| Total Number of Pages I | n This Submission | 9 | Attorne | y Docket Number | SRI 1 P 037 |
| | | ENCL | OSURES | (check all tha <u>t apply)</u> | |
| Fee Transmittal For | יוד | Assign (for an) | ment Pape Application) | ers | After Allowance Communication to Group |
| Fee Attached | | Drawin | g(s) | | Appeal Communication to Board of Appeals and Interferences |
| Amendment / Resp | onse | Licens | ing-related | Papers | Appeal Communication to Group (Appeal Notice, Brief, Reply Brief) |
| 🗋 After Final | | Petitio | n | | Proprietary Information |
| Affidavits/decla | ration(s) | Petilio Provis | n to Conve ional Appl | ert to a Ication | Status Letter |
| Extension of Time Request | | Power of Attorney, Revocation Change of Correspondence Address | | Other Enclosure(s) (please identify below): | |
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| | Express Abandonment Request | | Request for Refund | | |
| Information Disclos | ure Statement | | Number of CD(s) | | |
| Certified Copy of P Document(s) | riority | Rema | arks | It is believed no feel kindly charge that fe facilitate that charge enclosed | s due. However, in the event a tee is due, e to deposit account number 20-0782. To , a duplicate copy of this letter is |
| Response to Missin | ng Parts/ ition | • | | | ja antara anglatan. Anglatan anglatan ang |
| Response to M Parts under 37 1.52 or 1.53 | lissing CFR | × | - | | |
| | SIGNA | TURE OF | | ANT, ATTORNEY, O | R AGENT |
| Firm or Individual name | PATRICIA A. VERL | ANGIËRI, I | Reg. No. 4 | 12,201 | |
| Signature | Signature atricia a Julaneign | | | | |
| Date | January 10, 2002 | | | 0 | |
| Burden Hour Statement: comments on the amoun Office, Washington, DC Patents, Washington, DC | This form is estimated t of time you are requir 20231. DO NOT SEN 20231. | to lake 0,2 ed to compl ID FEES Of | hours to ca sta this for R COMPLE | emplete. Time will vary de n should be send to the C TED FORMS TO THIS A | pending upon the needs of the Individual case. Any hief Information Officer, U.S. Patent and Trademark NDRESS. SEND TO: Assistant Commissioner for |

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MOSER PATTERSON SHERIDAN

2003

| | · | Applica | tion Number | 09/524,095 |
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| TRANSMITTAL | • | Filing C |)até | March 13, 2000 |
| FORM | 1 | First N | amed inventor | HALVERSON |
| o be used for all correspondence after i | nitial filing) | Group | Art Unit | 2155 . |
| | | Examin | er Name | F. BACKER |
| al Number of Pages in This Submission | 8 | Attorne | y Docket Number | SRI 1 P 037 |
| | ENCL | OSURES | check all that apply) | |
| Fee Transmittal Form | Assign (for an | ment Pape Application) | 13 | After Allowance Communication to Group |
| Fee Attached | Drawlr | lg(a) | | Appeal Communication to Board of Appeals and Interferences |
| Amendment / Response | Licens | ing-related | Papers | Appeal Communication to Group (Appeal Notice, Brief, Reply Brief) |
| After Final | Petitio | ň | | Proprietary Information |
| Affidzvits/declaration(8) | Affidavits/declaration(s) Provis | | art lo a cation | Status Letter |
| Extension of Time Request Change | | er of Attorney, Revocation nge of Correspondence Address | | Other Enclosure(s) (please identify below): |
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| Information Disclosure Statement | | umber of (| CD(s) | |
| Certified Copy of Priority Document(s) | Rem | arks | It is believed no fe kindly charge that facilitate that char enclosed | e is due. However, in the event a teals du fee to deposit account number 20-0782. 3 ge, a duplicate copy of this letter is |
| Response to Missing Parts/ | | | | |
| Incomplete Application | | | | |
| Parts under 37 CFR 1.52 or 1.53 | | | | 2 |
| SIGN | ATURE OF | APPLIC | ANT, ATTORNEY, | OR AGENT |
| Firm or Individual name | RLANGIERI, | Reg, No. | 42,201 | |
| Signature atur | ii b | P. Le | largen | ٤ ٤ |
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Petitioner Microsoft Corporation - Ex. 1008, p. 3585

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| | | | UNITED STATES DEPARTM United States Patent and T Address: COMMISSIONER OF P. Washington, D.C. 20231 www.uspto.gov | IENT OF COMMERCE rademark Office ATENTS AND TRADEMARK |
|-----------------|-----------------|----------------------|---|---|
| APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION NO. |
| 09/524,095 | 03/13/2000 | Christine Halverson | SRI1P037 | 6294 |
| 25696 75 | 90 02/19/2002 | | | |
| OPPENHEIM | ER WOLFF & DONN | IELLY | EXAM | INER |
| PALO ALTO, C | CA 94303 | | BACKER, | FIRMIN |
| | | | ART UNIT | PAPER NUMBER |
| | | | 2155 | 23 |
| | | | DATE MAILED: 02/19/2002 | |

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Please find below and/or attached an Office communication concerning this application or proceeding.

PTO-90C (Rev. 07-01)

| | Application No. | Applicant(s) |
|--|---|---|
| | 09/524,095 | HALVERSON ET AL. |
| Advisory Action | Examiner | Art Unit |
| | Firmin Backer | 2155 |
| The MAILING DATE of this communication app | ears on the cover sheet with the | correspondence address |
| THE REPLY FILED 07 January 2002 FAILS TO PLAC Therefore, further action by the applicant is required to final rejection under 37 CFR 1.113 may <u>only</u> be either: condition for allowance; (2) a timely filed Notice of App Examination (RCE) in compliance with 37 CFR 1.114. | E THIS APPLICATION IN CONI avoid abandonment of this appli (1) a timely filed amendment wh eal (with appeal fee); or (3) a tim | DITION FOR ALLOWANCE. cation. A proper reply to a ich places the application in nely filed Request for Continued |
| PERIOD FOR R | <u>EPLY</u> [check either a) or b)] | |
| a) X The period for reply expires 3 months from the mailing date b) The period for reply expires on: (1) the mailing date of this A event, however, will the statutory period for reply expire later ONLY CHECK THIS BOX WHEN THE FIRST REPLY WA 706.07(f). Extensions of time may be obtained under 37 CFR 1.136(a). The of have been filed is the date for purposes of determining the period of extensions of the shorten (b) above, if checked. Any reply received by the Office later than three rearned patent term adjustment. See 37 CFR 1.704(b). | of the final rejection. dvisory Action, or (2) the date set forth in the than SIX MONTHS from the mailing date of S FILED WITHIN TWO MONTHS OF THe date on which the petition under 37 CFR 1 ension and the corresponding amount of the ed statutory period for reply originally set in nonths after the mailing date of the final re- | he final rejection, whichever is later. In no of the final rejection. IE FINAL REJECTION. See MPEP 136(a) and the appropriate extension fee re fee. The appropriate extension fee under the final Office action; or (2) as set forth in jection, even if timely filed, may reduce any |
| A Notice of Appeal was filed on Appellar 37 CFR 1.192(a), or any extension thereof (37 C | t's Brief must be filed within the FR 1.191(d)), to avoid dismissal | period set forth in of the appeal. |
| 2. The proposed amendment(s) will not be entered | because: | |
| (a) 🔲 they raise new issues that would require fur | her consideration and/or search | (see NOTE below); |
| (b) 🔲 they raise the issue of new matter (see Note | e below); | |
| (c) they are not deemed to place the application issues for appeal; and/or | n in better form for appeal by ma | terially reducing or simplifying the |
| (d) they present additional claims without cano | eling a corresponding number of | f finally rejected claims. |
| 3. Applicant's reply has overcome the following reje | ection(s): | |
| 4. Newly proposed or amended claim(s) wou canceling the non-allowable claim(s). | ld be allowable if submitted in a | separate, timely filed amendment |
| 5.⊠ The a) affidavit, b) exhibit, or c) request application in condition for allowance because: | for reconsideration has been cor <u>See Continuation Sheet</u> . | nsidered but does NOT place the |
| 6. The affidavit or exhibit will NOT be considered to raised by the Examiner in the final rejection. | because it is not directed SOLEL | Y to issues which were newly |
| 7. For purposes of Appeal, the proposed amendme explanation of how the new or amended claims | ent(s) a) will not be entered or would be rejected is provided be | b) will be entered and an elow or appended. |
| The status of the claim(s) is (or will be) as follow | /S: | |
| Claim(s) allowed: | | 1 |
| Claim(s) objected to: | • | |
| Claim(s) rejected: <u>56-12</u> 6 | | |
| Claim(s) withdrawn from consideration: | | |
| 8. The proposed drawing correction filed on | is a) approved or b) disa | pproved by the Examiner. |
| 9. Note the attached Information Disclosure Stater | nent(s)(PTO-1449) Paper No(s) | •• |
| 10. Other: | | |
| | | с. Х |
| | | |

Application No.

Continuation Sheet (PTO-303) 09/524,095

Continuation of 5. does NOT place the application in condition for allowance because: Applicant request for reconsideration has been considered but does not place the application in condition for allowance. Applicant argues that Levin fail to teach the limitation of soliciting additional input from the user, including user interaction in a modality different than the original request. Examiner respectfully disagree with applicant characterization of Levin et al' inventive concept. As examiner has indicated before, Levin et al teach a system and method of using natural language to retrieve information. In that particular if the service host 112, based on the rules, decides that there is enough information for performing a database access, the database query is generated. The database query is generally in one of the standard query languages (e.g. SQL). The service host 112 also determines if there are any ambiguities with respect to the response (step 222) and, if so, forwards additional queries to the user to help to resolve the ambiguities (step 224). The service host 112 then sends the responses to the information server 110 (step 226). If there are too many potential answers (for instance if there are two pizza places on Main Street in Westfield), one or more questions to the user are generated in order to disambiguate the query (e.g. Do you mean "Venezia" or "Bella Roma?"). The answers to the additional questions are used to formulate a new logical search query. For this there might be additional rules like: if(Action_Object=Pizza_Restaurant and Too-Many_Answers) then User must provide further clarifying information such as, for example, the name of restaurant OR exact address. If the user does not provide enough information to achieve a single answer, the service host 112 might then list the possibilities and ask the user to choose one of them (see column 6 lines 28-59). Levin cleary indicate that in the user does not provide enough information to achieve a sinilge answer then the service host might the list the possibilites and ask the user to chose on of them. To the examiner that is a different modality then the original mode. It can be seen that in the original mode, the user was requesting the service. In this mode, the host provides a list of service for the user to choose from. In the original mode, the user did not have any choices, however, in this mode the user has a list to choose from. Therefore, the final action is sustained.

/ AYAZ SHEIKH SUPERVISORY PATENT EXAMINER TECHNOLOGY CENTER 2100

| J | | <u>ed States Paten</u> | t and Trademark Office | UNITED STATES DEPARTM United States Patent and Tr Address: COMMISSIONER OF PA Washington, D.C. 20231 www.uspto.gov | ENT OF COMMERCE ademark Office TENTS AND TRADEMARKS | |
|---|---------------------------------------|--------------------------------|------------------------|--|---|--|
| | APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION NO. | |
| | 09/524,095 | 03/13/2000 | Christine Halverson | SRI1P037 | 6294 | |
| | 75 THOMASON | 90 04/03/2002 MOSER & PATTI | | | | |
| | 595 SHREWSB SUITE 100 SHREWSBUR | URY AVENUE | | BACKER, FIRMIN | | |
| | since wobork | 1, NJ 07702 | | ART UNIT | PAPER NUMBER | |
| | | | | 2161 DATE MAILED: 04/03/2002 | #24 | |

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Please find below and/or attached an Office communication concerning this application or proceeding.
| Supplemen TAC | Application No. | Applicant(s) |
|--|---|---|
| Advisory Action | 09/524,095 | HALVERSON ET AL. |
| | Examiner | Art Unit |
| | Firmin Backer | 2155 |
| The MAILING DATE of this communication | n appears on the cover sheet w | ith the correspondence address |
| THE REPLY FILED 07 January 2002 FAILS TO P Therefore, further action by the applicant is require final rejection under 37 CFR 1.113 may <u>only</u> be eit condition for allowance; (2) a timely filed Notice of Examination (RCE) in compliance with 37 CFR 1.1 | LACE THIS APPLICATION IN d to avoid abandonment of th her: (1) a timely filed amendm Appeal (with appeal fee); or (14. | N CONDITION FOR ALLOWANCE. is application. A proper reply to a ment which places the application in 3) a timely filed Request for Continued |
| PERIOD FC | <u> REPLY</u> [check either a) or | b)] |
| a) The period for reply expires <u>3</u> months from the mailing b) The period for reply expires on: (1) the mailing date of t event, however, will the statutory period for reply expire ONLY CHECK THIS BOX WHEN THE FIRST REPLY 706.07(f). Extensions of time may be obtained under 37 CFR 1.136(a). have been filed is the date for purposes of determining the period of 37 CFR 1.17(a) is calculated from: (1) the expiration date of the sh (b) above, if checked. Any reply received by the Office later than the earned patent term adjustment. See 37 CFR 1.704(b). | a date of the final rejection. his Advisory Action, or (2) the date set later than SIX MONTHS from the mail WAS FILED WITHIN TWO MONTH The date on which the petition under 3 of extension and the corresponding and ortened statutory period for reply origin pree months after the mailing date of the | forth in the final rejection, whichever is later. In no ing date of the final rejection. IS OF THE FINAL REJECTION. See MPEP 7 CFR 1.136(a) and the appropriate extension fee pount of the fee. The appropriate extension fee under ally set in the final Office action; or (2) as set forth in e final rejection, even if timely filed, may reduce any |
| A Notice of Appeal was filed on Appeared as filed on 37 CFR 1.192(a), or any extension thereof (3) | ellant's Brief must be filed with 37 CFR 1.191(d)), to avoid dis | nin the period set forth in missal of the appeal. |
| 2. The proposed amendment(s) will not be ente | red because: | |
| (a) \Box they raise new issues that would require | further consideration and/or | search (see NOTE below); |
| (b) 🔲 they raise the issue of new matter (see I | Note below); | |
| (c) they are not deemed to place the application issues for appeal; and/or | ation in better form for appeal | by materially reducing or simplifying the |
| (d) they present additional claims without on NOTE: | anceling a corresponding nur | nber of finally rejected claims. |
| 3. Applicant's reply has overcome the following | rejection(s): | |
| 4. Newly proposed or amended claim(s) canceling the non-allowable claim(s). | would be allowable if submitte | ed in a separate, timely filed amendment |
| 5.⊠ The a)□ affidavit, b)□ exhibit, or c)⊠ requ application in condition for allowance becaus | est for reconsideration has be se: <u>See Continuation Sheet</u> . | en considered but does NOT place the |
| 6. The affidavit or exhibit will NOT be considered raised by the Examiner in the final rejection. | ed because it is not directed S | OLELY to issues which were newly |
| 7. For purposes of Appeal, the proposed amend explanation of how the new or amended clai | dment(s) a)⊡ will not be ente ms would be rejected is provi | red or b) will be entered and an ded below or appended. |
| The status of the claim(s) is (or will be) as fol | llows: | |
| Claim(s) allowed: | | |
| Claim(s) objected to: | | |
| Claim(s) rejected: <u>56-126</u> . | | |
| Claim(s) withdrawn from consideration: | | |
| 8. The proposed drawing correction filed on | is a) approved or b) | disapproved by the Examiner. |
| 9. Note the attached Information Disclosure Sta | tement(s)(P/10-1449) Paper | Nels. |
| 10. Other: | | |
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| | SUPERVISORY | PATENT EXAMINER |
| .5. Patent and Trademark Office | TECHNOLU | |

Application No.

Continuation Sheet (PTO-303) 09/524,095

Continuation of 5. does NOT place the application in condition for allowance because: Applicant request for reconsideration has been considered but does not place the application in condition for allowance. Applicant argues that Levin fail to teach the limitation of soliciting additional input from the user, including user interaction in a modality different than the original request. Examiner respectfully disagree with applicant characterization of Levin et al' inventive concept. As examiner has indicated before, Levin et al teach a system and method of using natural language to retrieve information. In that particular if the service host 112, based on the rules, decides that there is enough information for performing a database access, the database query is generated. The database query is generally in one of the standard query languages (e.g. SQL). The service host 112 also determines if there are any ambiguities with respect to the response (step 222) and, if so, forwards additional queries to the user to help to resolve the ambiguities (step 224). The service host 112 then sends the responses to the information server 110 (step 226). If there are too many potential answers (for instance if there are two pizza places on Main Street in Westfield), one or more questions to the user are generated in order to disambiguate the query (e.g. Do you mean "Venezia" or "Bella Roma?"). The answers to the additional questions are used to formulate a new logical search query. For this there might be additional rules like: if(Action_Object=Pizza_Restaurant and Too-Many_Answers) then User must provide further clarifying information such as, for example, the name of restaurant OR exact address. If the user does not provide enough information to achieve a single answer, the service host 112 might then list the possibilities and ask the user to choose one of them (see column 6 lines 28-59). Levin cleary indicate that in the user does not provide enough information to achieve a sinige answer then the service host might the list the possibilites and ask the user to chose on of them. To the examiner that is a different modality then the original mode. It can be seen that in the original mode, the user was requesting the service. In this mode, the host provides a list of service for the user to choose from. In the original mode, the user did not have any choices, however, in this mode the user has a list to choose from. Therefore, the final action is sustained.

Petitioner Microsoft Corporation - Ex. 1008, p. 3591

| | PETITION FOR EXTENSION O | F TIME UNDER 37 CFF | R 1.136(a) | Docket Number (Optional) SRI 1P037 | 7 |
|-----------------------------|--|--|---|---|-------------|
| | AVE COR | In re Application of | ALVERSON | | #75 |
| | a the test | Application Number | 09/524,095 | Filed March 13, 2000 | -1 |
| | L MR 1 0 | For Navigating Netw Spoken Natural Lang | ork-Based Electuage Input With | tronic Information Using Multimodal Error Feedback | 4-16-07 |
| | ALL A THE ALL AND A | Group Art Unit 2155 | Examiner F. Backer | | |
| | This is a request under the prov | isions of 37 CFR 1.136(a) t | o extend the pe | eriod for filing a | |
| | response in the above identified | application. | | | |
| | The requested extension and ap (check time period desired): | opropriate non-small-entity | fee are as follow | WS | |
| | One month (37 C | FR 1.17(a)(1)) | | \$ | |
| | 🛛 Two months (37 | CFR 1.17(a)(2)) | | \$ <u>400.00</u> | |
| | Three months (37 | 7 CFR 1.17(a)(3)) | | \$ | |
| | Four months (37 | CFR 1.17(a)(4)) | | \$ | |
| | Five months (37 | CFR 1.17(a)(5)) | | \$ | |
| | The Commissioner is he or credit any overpayme | reby authorized to charge a ent, to Deposit Account Nur | any fees which nber <u>20-0782</u> . | maybe required, APR 1 2 | 2002 |
| | I am the applicant/inventor. | ate copy of this sheet. | | Technology (| center 2100 |
| | assignee of record o | f the entire interest. See 3 | 7 CFR 3.71 | | |
| | Statement under 3 | 7 CFR 3.73(b) is enclosed. | (Form PTO/SE | 3/96). | |
| | attorney or agent of r | record. | | | |
| | attorney or agent und | der 37 CFR 1.34(a). | | | |
| | Registration number i | if acting under 37 CFR 1.34(a) | • | | |
|)4/17/2002 LJOH | WOW WARNING: Information on thi | s form may become publ | ic. Credit card | l information should not | |
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| | April 10, 2002 | | 4 | dall- | |
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| | forms if more than one signature is required, s | nees of record of the entire interes ee below*. | t or their representa | tive(s) are required. Submit multiple | |
| | Total of forms are submitted. | • | | | - |

Burgen Hour Statement: This form is estimated to take 0.1 hours to complete. Time will vary depending upon the needs of the individual case. Any comments on the amount of time you are required to complete this form should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, Washington, DC 20231. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Assistant Commissioner for Patents, Washington, DC 20231. j

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| APR 1 0 20 | | | Approved f | or use through 10 | PTO/SB/30 (8/2000) /31/2002 OMB 0651-0031 | |
| er the Papel ork Reduction | Act 01995, no persons are required to | respond to a collection | on of information un | ess it displays a v | alid OMB control number. | _ # |
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| | FOR | | Filing Date | Mai | rch 13, 2000 | 4 |
| CONTINUE | | (RCE) | First Named In | ventor HA | LVERSON | |
| | RANSMITTAL | | Group Art Unit | 215 | 5 | |
| Subsection (b provides for con |) of 35 U.S.C. § 132, effective on May 29, 2 tinued examination of a utility or plant app | 1000, lication | Examiner Nam | e F.B | acker | |
| See the Ame | filed on or after June 8, 1995, rican Inventors Protection Act of 1999 (AIP | PA). | Attorney Docke | t Number SRI | 1P037 | フ |
| 1. Submission requ | ired under 37 C.F.R. § 1. | 114. | | | | 1 |
| a. C Previously s i. C Consider | ubmitted the amendment(s)/reply under 37 | C.F.R. § 1.116 pre | eviously filed | | | |
| ii. 🗌 Consi | der the arguments in the Ap | peal Brief or R | eply Brief prev | riously filed o | | $\frac{1}{2}$ |
| b. X Enclosed | | | | | | د |
| i. | dment/Reply vit(s)/Declaration(s) ation Disclosure Statement Preliminary Amendmer | (IDS) | | | Technology Center | 2100 |
| <u>Miscellaneous</u> a. Usupension a period of b. Uother Ges The RCE | of action on the above-ider months (Period of suspension fee under 37 C.F.R. § 1.17(e) is | ntified application on shall not exceed required by 37 C.F | on is requeste 13 months; Fee u .R. § 1.114 whe | d under 37 C nder 37 C.F.R.{ n the RCE is file | C.F.R. § 1.103(c) for § 1.17(i) required) ed. | |
| a. I The Directo Deposit Acc i. I RCE f ii. I Exten iii. O Other | r is hereby authorized to cha ount No. <u>20-0782</u> ee required under 37 C.F.R sion of time fee (37 C.F.R. §§ | arge the followi .§ 1.17(e) 1.136 and 1.17) | ing fees, or cro | edit any over | payments, to | |
| b. Check in the C. Payment by | e amount of \$ credit card (Form PTO-2038 er | enclosed aclosed) | | | | |
| | SIGNATURE OF APPLIC | ANT, ATTORNE | EY, OR AGENT | REQUIRED | | |
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| Name (Print / Type) | KIN-WAH TONG | 1 | Registration | 110: [Automoj / Ag | 5.77 53,700 | _ |

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Burden Hour Statement: This form is estimated to take 0.2 hours to complete. Time will vary depending upon the needs of the individual case. Any comments on the amount of time you are required to complete this form should be sent to the Chief Information Officer, U.S. Patent and Trademark Office, Washington, DC 20231. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND Fees and Completed Forms to the following address: Assistant Commissioner for Patents, Box RCE, Washington, DC 20231.

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT APPLICATION

RECEIVED

APR 1 2 2002

Technology Center 2100

Case: SRI1P037

Serial No.: 09/524,095

Filed: March 13, 2000

Group Art Unit: 2155

Examiner: Firmin Backer

Title: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

ASSISTANT COMMISSIONER FOR PATENTS Box RCE Washington, D. C. 20231

SIR:

Please be advised that the enclosed RCE and Preliminary Amendment are filed with a two-month extension request instead of a three-month extension request. The reason is that the Advisory Action dated February 19, 2002 was erroneously forwarded to a different law firm by the USPTO. This error was communicated to Examiner Backer and the Examiner subsequently issued a supplemental Advisory Action to the Applicants' representative on April 3, 2002. As such, Applicants have informed the Examiner that the enclosed RCE and Preliminary Amendment will be filed with a twomonth extension request instead of a three-month extension request.

However, in the event that a three-month extension request is required, Applicants' representative hereby requests for a three-month extension request and authorizes the payment of the necessary extension fee via **Deposit Account: 20-0782**.

Ē APR 1 0 2002 TRADE 101 '02

Respectfully submitted,

Kin-Wah Tong, Attorney Reg. No. 39,400 (732) 530-9404

Moser, Patterson & Sheridan, LLP 595 Shrewsbury Avenue First Floor, Shrewsbury, New Jersey 07702



I hereby certify that this paper and/or fee is being deposited with the United States Postal Service "Express Mail Post Office to Addressee" service under 37 CFR 1.10 on the date indicated above and is addressed to Assistant Commissioner of Patents, BOX RCE, Washington, D.C. 20231.

Signature of person mailing paper or fee

Linda DeNardi Name of person mailing paper or fee

RECEIVED

APR 1 2 2002 Technology Center 2100

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT APPLICATION

Filed: March 13, 2000

LDJ 4-16-02 RECEIVED entere APR 1 2 2002

Technology Center 2100

Applicant: Halverson et al.

Case: SRI1P037

Serial No.: 09/524,095

Group Art Unit: 2155

Examiner: Firmin Backer

Title: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

ASSISTANT COMMISSIONER FOR PATENTS **Box RCE** Washington, D. C. 20231

SIR:

Preliminary Amendment

This Preliminary Amendment is filed in conjunction with an RCE and addresses the Advisory Action dated April 3, 2002.

IN THE CLAIMS

Please amend claims 56, 82, and 101 as shown below. The claims are "clean version" of the amended claims, i.e., with changes incorporated into the claims, whereas the Appendix to this Amendment illustrates the amended claims using underlines and brackets to indicate addition and deletion, respectively.

56. (Amended) A method for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

(a) receiving a spoken request for desired information from the user;

(b) rendering an interpretation of the spoken request;

(c) constructing at least part of a navigation query based upon the interpretation;

(d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request;

(e) refining the navigation query, based upon the additional input;

(f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

82. (Amended) A system for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

(a) a portable microphone operable to receive a spoken request for desired information from the user;

(b) language processing logic, operable to render an interpretation of the spoken request;

(c) query construction logic, operable to construct a navigation query in response to the interpretation of the spoken request;

(d) user interaction logic, operable to solicit additional input from the user,
including user interaction in a non-spoken modality different than the original request;
(e) query refining logic, operable to refine the navigation query, based upon the

additional input; (f) navigation logic, operable to select a portion of the electronic data source

using the navigation query; and

(g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

101. A computer program embodied on a computer readable medium for speechbased navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken request for desired information from the user;

(b) a code segment that renders an interpretation of the spoken request;

(c) a code segment that constructs at least part of a navigation query based upon the interpretation;

(d) a code segment that solicits additional input from the user, including user interaction in a non-spoken modality different than the original request;

(e) a code segment that refines the navigation query, based upon the additional input;

(f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and

(g) a code segment that transmits the selected portions of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

REMARKS

In view of the above Amendment and the following discussion, the Applicants submit that none of the claims now pending in the application are anticipated under the provisions of 35 U.S.C. § 102. Thus, the Applicants believe that all of these claims are now in allowable form.

I. REJECTION OF CLAIMS 56-126 UNDER 35 U.S.C. § 102

The Examiner has rejected claims 56-126 in Paragraphs 2-34 of the Final Office Action and in the Advisory Action as being anticipated by the Levin et al. patent (US Patent 6,173,279 issued January 9, 2001, hereinafter referred to as Levin). The rejection is respectfully traversed.

Levin teaches "a method of using at least one natural language query to retrieve information from one or more data resources and further performing a requested action using the retrieved information is disclosed". (See Levin, Column 2, lines 15-18) Namely, Levin teaches a method for using natural language query to obtain information, where upon receipt of the requested information, a desired action is executed based upon the requested information. To illustrate, Levin provides the example, where a user employs natural language to request the telephone number of a restaurant. Upon receipt of the telephone number, the telephone number is actually dialed for the user. (See Levin, Column 3 line 62 to Column 4, line 1)

In contrast, Levin fails to teach or suggest the novel concept of speech-based navigation where the method solicits additional input from the user, including user interaction in a non-spoken modality different than the original request. Specifically, Applicants' amended independent claims 56, 82 and 101 positively recite:

56. A method for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

- (a) receiving a spoken request for desired information from the user;
- (b) rendering an interpretation of the spoken request;
- (c) constructing at least part of a navigation query based upon the interpretation;
- (d) <u>soliciting additional input from the user, including user interaction in a non-spoken modality different than the original request;</u>
- (e) refining the navigation query, based upon the additional input;
- (f) using the refined navigation query to select a portion of the electronic data source; and
- (g) transmitting the selected portion of the electronic data source from
- the network server to a client device of the user. (emphasis added)

82. A system for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

(a) a portable microphone operable to receive a spoken request for desired information from the user;

(b) language processing logic, operable to render an interpretation of the spoken request;

(c) query construction logic, operable to construct a navigation query in response to the interpretation of the spoken request;

(d) <u>user interaction logic, operable to solicit additional input from the user,</u> <u>including user interaction in a non-spoken modality different than the original</u> request;

(e) query refining logic, operable to refine the navigation query, based upon the additional input;

(f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and

(g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (emphasis added)

101. A computer program embodied on a computer readable medium for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken request for desired information from the user;

(b) a code segment that renders an interpretation of the spoken request;

(c) a code segment that constructs at least part of a navigation query based upon the interpretation;

(d)a code segment that solicits additional input from the user, including user interaction in a non-spoken modality different than the original request;

(e) a code segment that refines the navigation query, based upon the additional input;

(f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and

(g) a code segment that transmits the selected portions of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (emphasis added)

Applicants direct the Examiner's attention to the fact that Applicants' invention teaches a novel method and apparatus for speech-based navigation where the method solicits additional input from the user, including user interaction in a non-spoken modality different than the original request. Specifically, Applicants address the criticality of errors and deficiencies via user interface modalities in addition to spoken natural language. It has been observed that users are often frustrated by ineffective or non optimal speech-based navigation that simply engages the user repeatedly in a long series of questions and answers, i.e., "single modal interaction", to perfect the navigation query. This single modal approach is often tedious and uninspiring for a user who must refine the navigation query repeatedly to achieve the desired result,

thereby increasing the time the user must interact with a system. In fact, one goal of the speech-based navigation is to relieve this very tedium where the user must engage a system repeatedly, e.g., via a long sequence of menus to achieve the desired result.

To address this criticality, Applicants' navigation query can be refined via input from the user, where the user interaction is in a non-spoken modality different than the original request. To illustrate, if a portion of the navigation query can be achieved, then the result can be presented to the user in a way that the user can provide additional input via interaction that is in a <u>non-spoken</u> modality that is different than the original request. For example, if the "partial" navigation query produces three possible results, then the results can be presented to the user via a menu with the most likely result being highlighted. The user can then press a button on a remote unit to accept the highlighted result or simply scroll to one of the other three choices. Thus, the pressing of the button by the user is a <u>user interaction that is in a non-spoken modality</u> <u>different than the original request</u>. This is an important aspect of the invention because of the psychological and real effect where the user perceives that the navigation query is actually progressing closer to the achieved result.

In contrast, Levin teaches that "the service host 112 determines if there are any ambiguities with respect to the response (step 222) and, if so, forwards <u>additional</u> <u>gueries</u> to the user to help to resolve the ambiguities (step 224)". (emphasis added) (See Levin, Column 6, lines 40-43). Additionally, Levin states that "[t]he service host 112 includes a dialog control program that manages interactions with users <u>over</u> <u>several turns (e.g., it decides when to ask a question, when to give an answer</u>, provides means for clarifying ambiguities, and provides error control and recovery during an interaction)". (emphasis added) (See Levin, Column 5, lines 15-20). Levin's single modal approach is contrary to Applicants' invention and is one of the criticalities that Applicants' invention is designed to address. To further support Applicants' position, Levin states that "[t]he invention is independent of the actual modality of call placement". (See Levin, Column 4, lines 29-31) This statement is another clear indication that Levin is totally unconcerned with the modality of the user interaction and

is simply teaching a single modal approach via queries and answers.

However, the Examiner in the Advisory Action indicated that Levin's teaching of forwarding additional queries to the user constitutes a different modality. Applicants do not believe that the scope of Applicants' originally filed claims would read on this broad interpretation of different modality. Nevertheless, Applicants have agreed to clarify the independent claims to recite the term "a non-spoken modality different than the original request". The Examiner in several telephone conversations with Applicants' representative have indicated that this clarification will likely overcome the present rejection.

Additionally, it should be noted that this amendment is **not** made to overcome the cited prior art because it is Applicants' belief that the originally filed claims would not read on the invention disclosed by Levin. Thus, this clarifying amendment should not be interpreted in a manner that would limit the future application of Doctrine of Equivalents to Applicants' claims.

Therefore, the Applicants respectfully submit that independent claims 56, 82 and 101 are not anticipated by the Levin reference. As such, claims 56, 82 and 101 fully satisfy the requirements of 35 U.S.C. §102 and are patentable thereunder.

Claims 57-81, 83-100 and 102-126 depend, either directly or indirectly, from claims 56, 82 and 101 and recite additional features therefor. Since Levin fails to anticipate Applicants' invention as recited in Applicants' amended independent claims 56, 82 and 101, dependent claims 57-81, 83-100 and 102-126 are also not anticipated under 35 U.S.C. § 102 and are allowable for the same reason noted above.

II. Claims added in Preliminary Amendment dated September 12, 2000

Applicants have previously directed the Examiner's attention to the fact that it appears that the additional claims added in the Preliminary Amendment dated September 12, 2000 have not be addressed. Applicants respectfully request that the Examiner should verify the status of these added claims.

Petitioner Microsoft Corporation - Ex. 1008, p. 3603

Conclusion

Thus, the Applicants submit that all of these claims now fully satisfy the requirements of 35 U.S.C. §102. Consequently, the Applicants believe that all these claims are presently in condition for allowance. Accordingly, both reconsideration of this application and its swift passage to issue are earnestly solicited.

If, however, the Examiner believes that there are any unresolved issues requiring the maintenance of the present final office action in any of the claims now pending in the application, it is requested that the Examiner telephone <u>Mr. Kin-Wah Tong, Esq.</u> at (732) 530-9404 so that appropriate arrangements can be made for resolving such issues as expeditiously as possible.

4/10/02

Moser, Patterson & Sheridan, LLP 595 Shrewsbury Avenue First Floor, Shrewsbury, New Jersey 07702

Respectfully submitted,

Kin-Wah Tong, Attorney Reg. No. 39,400 (732) 530-9404

<u>Appendix</u>

(Marked-up version of amended claims)

56. (Amended) A method for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

(a) receiving a spoken request for desired information from the user;

(b) rendering an interpretation of the spoken request;

(c) constructing at least part of a navigation query based upon the interpretation;

(d) soliciting additional input from the user, including user interaction in a <u>non-</u> <u>spoken</u> modality different than the original request;

(e) refining the navigation query, based upon the additional input;

(f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

82. (Amended) A system for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

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(c) query construction logic, operable to construct a navigation query in response to the interpretation of the spoken request;

(d) user interaction logic, operable to solicit additional input from the user, including user interaction in a <u>non-spoken</u> modality different than the original request;

(e) query refining logic, operable to refine the navigation query, based upon the additional input;

(f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and

(g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

101. A computer program embodied on a computer readable medium for speechbased navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken request for desired information from the user;

(b) a code segment that renders an interpretation of the spoken request;

(c) a code segment that constructs at least part of a navigation query based upon the interpretation;

(d) a code segment that solicits additional input from the user, including user interaction in a <u>non-spoken</u> modality different than the original request;

(e) a code segment that refines the navigation query, based upon the additional input;

(f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and

(g) a code segment that transmits the selected portions of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

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| A SHORTENED STATUTORY PERIOD FOR REP THE MAILING DATE OF THIS COMMUNICATION - Extensions of time may be available under the provisions of 37 CFR 1 after SIX (6) MONTHS from the mailing date of this communication. - If the period for reply specified above is less than thirty (30) days, a rep - If NO period for reply is specified above, the maximum statutory period - Failure to reply within the set or extended period for reply will, by statu - Any reply received by the Office later than three months after the mailing earned patent term adjustment. See 37 CFR 1.704(b). Status 1) Responsive to communication(s) filed on <u>10</u> 2a) This action is FINAL. 2b) T | LY IS SET TO EXPIRE <u>3</u> .136 (a). In no event, however, may ply within the statutory minimum of it d will apply and will expire SIX (6) M te, cause the application to become ing date of this communication, ever <u>April 2002</u> . This action is non-final. | MONTH(S) FROM y a reply be timely filed thirty (30) days will be considered timely. ONTHS from the mailing date of this commun ABANDONED (35 U.S.C. § 133). If timely filed, may reduce any | nication. |
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| Disposition of Claims 4) Claim(s) <u>56-126</u> is/are pending in the application of the above claim(s) | ation. awn from consideration. or election requirement. ner. I to by the Examiner. | · | |
| 11) The proposed drawing correction filed on | is: a) approved b) | disapproved. | |
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| Priority under 35 U.S.C. § 119 13) △ Acknowledgment is made of a claim for foreig a) △ All b) ○ Some * c) ○ None of: 1. ○ Certified copies of the priority document 2. ○ Certified copies of the priority document 3. ○ Copies of the certified copies of the priority document application from the International B * See the attached detailed Office action for a list 14) ○ Acknowledgement is made of a claim for dometer | on priority under 35 U.S.C nts have been received. nts have been received in ority documents have bee ureau (PCT Rule 17.2(a) at of the certified copies n nestic priority under 35 U. | C. § 119(a)-(d) or (f). Application No en received in this National Stag). ot received. S.C. § 119(e). | je |
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Continued Examination Under 37 CFR 1.114

A request for continued examination under 37 CFR 1.114, including the fee set forth in 37 CFR 1.17(e), was filed in this application after final rejection. Since this application is eligible for continued examination under 37 CFR 1.114, and the fee set forth in 37 CFR 1.17(e) has been timely paid, the finality of the previous Office action has been withdrawn pursuant to 37 CFR 1.114. Applicant's submission filed on April 10th, 2002 has been entered.

Response to Arguments

1. Applicant's arguments with respect to claims 56-126 have been considered but are moot in view of the new ground(s) of rejection.

Claim Rejections - 35 USC § 103

2. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

3. Claims 56-126 are rejected under 35 U.S.C. 103(a) as being unpatentable over Levin et al. (U.S. Patent No. 6,173,279) in view of French-St. George et al (U.S. Patent 6,012,030 (applicant submitted IDS)).

4. As per claim 56, Levin et al teach a method for speech-based navigation (*information* server, 110) of an electronic data source located at one or more network servers located remotely

Page 1

from a user, (see abstract, fig 1, column 3 lines 5-35), comprising receiving a spoken request (receive a natural language query) for desired information from the user (user); rendering an interpretation (creating a semantic representation) of the spoken request, constructing a navigation (generating search) query based upon the interpretation, refining the navigation query, based upon the additional input (see column 6 lines 20-59), using the navigation query to select a portion of the electronic data source and transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claims 1, 10, 22). Levin et al fail to teach an inventive concept of soliciting additional input from the user including user interaction in a non-spoken modality different that the original request. However, French-St. George et al. teach inventive concept of soliciting additional input from the user including user interaction in a non-spoken modality different that the original request (see column 9 lines 36-65). Therefore it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify Levin et al's inventive concept to include French-St. George et al's inventive concept of soliciting additional input from the user including user interaction in a non-spoken modality different that the original request because this would have avoided or reduces error as the system search for user request thereby enhance the flexibility and the efficiency of the system.

5. As per claim 57, Levin et al teach a method of rendering the interpretation includes deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

Page 2

Page 3

6. As per claim 58-62, Levin et al teach a method of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5)

7. As per claim 63-68, Levin et al teach a method of soliciting additional input is performed in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

8. As per claim 69, Levin et al teach a method wherein the additional input is solicited upon receiving a user-input statement...(see column 6 lines 20-59).

9. As per claim 70-73, Levin et al teach a method of soliciting additional input from the user, including presenting: a menu, a textual or an audible request, a list of portions of data source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

10. As per claim 74-75, Levin et al teach a method wherein additional input received from the user is speech based, of no spoken input source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

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11. As per claim 76, Levin et al teach a method wherein steps (d)-(e) are repeated until the navigational query if deemed adequate source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

12. As per claim 77, 78, Levin et al teach a method wherein the input modality includes selecting (by speaking) from a displayed option menu (see abstract, fig. 1-3, column 3 line 36-9 line 5).

13. As per claim 79, Levin et al teach a method performed with respect to a plurality of user and corresponding client devices (see abstract, fig. 1-3, column 3 line 36-9 line 5).

14. As per claim 80-81, Levin et al teach a method of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5)

15. As per claim 82, Levin et al teach a system for speech-based navigation (*information* server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising a portable microphone (*microphone*, 105) receiving a spoken request (receive a natural language query) for desired information from the user (user) a language processing logic (natural language server, 114) rendering an interpretation (creating a semantic representation) of the spoken request, (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22) a query construction logic

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(service host, 112) constructing a navigation (generating search) query based upon the interpretation; a query interaction logic (service host, 112) a query refining logic (service host, 112)) refining the navigation query, based upon the additional input (see column 6 lines 20-59), a navigation logic (service host, 112) using the navigation query to select a portion of the electronic data source; electronic infrastructure (network, 108) transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22). However, French-St. George et al. teach inventive concept of soliciting additional input from the user including user interaction in a non-spoken modality different that the original request (see column 9 lines 36-65). Therefore it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify Levin et al's inventive concept to include French-St. George et al's inventive concept of soliciting additional input from the user including user interaction in a non-spoken modality different that the original user interaction in a non-spoken modality and the efficiency of the system.

16. As per claim 83, Levin et al teach a system of rendering the interpretation includes deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

17. As per claim 84-86, Levin et al teach a system of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an

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input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5).

18. As per claim 87, 88, 100, Levin et al teach a system wherein at least a portion of the language processing if hosted on a computing device coupled with a microphone located locally with a user and a network computing device located remotely and data in a two-way communication infrastructure (coaxial, DSL, satellite, wireless/cellular, fiber-optic) (see abstract, fig. 1-3, column 3 line 36-9 line 5).

19. As per claim 89-94, Levin et al teach a system of soliciting additional input is performed in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

20. As per claim 95, 96, Levin et al teach a system wherein the input modality includes selecting (by speaking) from a displayed option menu (see abstract, fig. 1-3, column 3 line 36-9 line 5).

21. As per claim 97-98, Levin et al teach a system of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

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22. As per claim 99, Levin et al teach a system wherein the display device receives data from the electronic device on the network via a communication box (see abstract, fig. 1-3, column 3 line 36-9 line 5).

23. As per claim 101, Levin et al teach a computer program for speech-based navigation (information server, 110) of an electronic data source located at one or more network servers located remotely from a user, (see abstract, fig 1, column 3 lines 5-35), comprising code segment receiving a spoken request (receive a natural language query) for desired information from the user (user); code segment rendering an interpretation (creating a semantic representation) of the spoken request, code segment constructing a navigation (generating search) query based upon the interpretation code segment, refining the navigation query, based upon the additional input (see column 6 lines 20-59), code segment using the navigation query to select a portion of the electronic data source; and code segment transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user (see abstract, fig. 1-3, column 3 line 36-9 line 5, see also claim 1, 10, 22). However, French-St. George et al. teach inventive concept of soliciting additional input from the user including user interaction in a non-spoken modality different that the original request (see column 9 lines 36-65). Therefore it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify Levin et al's inventive concept to include French-St. George et al's inventive concept of soliciting additional input from the user including user interaction in a non-spoken modality different that the original request because this would have avoided or

reduces error as the system search for user request thereby enhance the flexibility and the efficiency of the system.

As per claim 102, Levin et al teach a code segment deriving linguistic information by using a speech recognition and a linguistic parser (see abstract, fig 1, column 3 lines 37-5 lines 40).

25. As per claim 103-105, Levin et al teach a code segment of constructing a navigation query in the form of a database query on a computing device located on a network including extracting an input template for an online scripted interface to the data source to be used for the construction of the navigation query and dynamically scraping the online scripted interface (see abstract, fig. 1-3, column 3 line 36-9 line 5).

26. As per claim 106-107, Levin et al teach a computer program wherein rendering of the interpretation and the construction of the navigation query are performed on a computing device located locally with or remotely from the user (see abstract, fig. 1-3, column 3 line 36-9 line 5).

27. As per claim 108-114, Levin et al teach a code segment that solicits additional input display on option menu is performed by speaking in response deficiency including unresolved word encountered after the first navigation of the data source, required element of the navigational query, data recorded within the data source, failure to identify data record responsive to navigational query (see column 6 lines 20-59).

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28. As per claim 115, Levin et al teach a computer program the act of selecting from the display is performed by speaking (see column 6 lines 20-59)

29. As per claim 116, Levin et al teach a code segment of the computer program operate with respect to a plurality of simultaneous user and corresponding client devices (see abstract, fig. 1-3, column 3 line 36-9 line 5).

30. As per claim 117, Levin et al teach a code segment that select data source form a plurality of electronic data source content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

31. As per claim 118, Levin et al teach a computer program of selecting data source from plurality of electronic data source storing multimedia content including audio and video content (see abstract, fig. 1-3, column 3 line 36-9 line 5).

32. As per claim 119, Levin et al teach a computer program wherein the additional input is solicited upon receiving a user-input statement...(see column 6 lines 20-59).

33. As per claim 120-123, Levin et al teach a code segment of soliciting additional input from the user, including presenting: a menu, a textual or an audible request, a list of portions of data source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

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34. As per claim 124-125, Levin et al teach a computer program wherein additional input received from the user is speech based, of no spoken input source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

35. As per claim 126, Levin et al teach a code segment wherein steps (d)-(e) are repeated until the navigational query if deemed adequate source (see abstract, fig. 1-3, column 3 line 36-9 line 5).

Conclusion

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Firmin Backer whose telephone number is (703) 305-0624. The examiner can normally be reached on Mon-Thu 8:30-6:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, James Trammel can be reached on (703) 305-9768. The fax phone numbers for the organization where this application or proceeding is assigned are (703) 746-7239 for regular communications and (703) 746-7238 for After Final communications.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703) 306-5484.

Firmin Backer

May 3, 2002

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2155 PATENT IN THE UNITED STATES PATENT AND TRADEMARK OFFICE In re application of: JULIA, LUC Serial No.: 09/524,095 P 3/13/2000 Filed: 2155/BACKER, F. GAU/Examiner: JUN 2 5 2002 NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN For: NATURAL LANGUAGE INPUT WITH MULTIMODAL CONVERGENT ERROR FEEDBACK Certificate of Mailing I hereby certify that this correspondence is being deposited with the United States Postal Service as First Class Mail to: Commissioner for Patents, Washington, D.C. 20231 on: RECEIVED Signed: 'JUL 0 1 2002 Technology Center 2100 CHANGE OF ATTORNEY'S ADDRESS IN APPLICATION Commissioner for Patents Washington, D. C. 20231 Sir: Please send all correspondence for this application as follows: PERKINS COIE LLP 101 Jefferson Drive Menlo Park, CA 94025-1114 Please direct any calls to Paul L. Hickman at (650) 838-4443. Dated: 561802 Respectfully submitted, PERKINS COIE LLP Paul L. Hickman Reg. No. 28,516 101 Jefferson Drive

Menlo Park, CA 94025 Telephone: (650) 838-4443 Facsimile: (650) 838-4350

Attorney Docket No. SRI1P037 USA

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DEPARTMENT OF COMMERCE UNITED STATE Patent and Tracemark Office Address: COMMISSIONER OF PATENTS AND TRADEMARKS Washington, D.C. 20231

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| A fuller description, if attached. Also, where | necessary, and a copy no copy of the amendr | of the amendments, if available, which the examiner nents which would render the claims allowable is ava | agreed would render the claims allowable must be allable, a summary thereof must be attached.) |
| 1. It is not necess | sary for applicant to pro | vide a separate record of the substance of the interv | iew. 🗽 |
| م Unless the paragraph I | below has been checke | d to indicate to the contrary, A FORMAL WRITTEN | RESPONSE TO THE LAST OFFICE ACTION IS NOT |
| WAIVED AND MUST I | NCLUDE THE SUBST | ANCE OF THE INTERVIEW (e.g., items 1-7 on the r s given one month from this interview date to provide | everse side of this form). If a response to the last Office a a statement of the substance of the interview. |

2. Since the examiner's interview summary above (including any attachments) reflects a complete response to each of the objections, rejections and requirements that may be present in the last Office action, and since the claims are now allowable, this completed form is considered to fulfill the response requirements of the last Office action. Applicant is not relieved from providing a separate record of the substance of the interview unless box 1 above is also checked.
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IN THE UNITED STATES TENT AND TRADEMARK OFFIC PA

MOSER PATTERSON SHER

PATENT APPLICATION

Applicant: Halverson of al.

Case: SRI1P037

Serial No.: 09/524,095

Filed: March 13, 2000

#30 1/2

Group Art Unit: 2155

Examiner: Firmin Backer

Title: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

ASSISTANT COMMISSIONER FOR PATENTS

09/13/2002 DFOR Box Non Fee Amendment Washington, D. C. 20231 84.00 CH 54.00 CH SIR:

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AMENDMENT AND RESPONSE UNDER 37 C.F.R. § 1.111

This response addresses the Office Action dated May 7, 2002. The Office Action appears to be labeled as Paper No. 10.

IN THE CLAIMS

Please amend claims 56-181 as shown below. The claims are "clean version" of the amended claims, i.e., with changes incorporated into the claims, whereas the Appendix to this Amendment illustrates the amended claims using underlines and brackets to indicate addition and deletion, respectively.

(Twice Amended) A method for speech-based navigation of an electronic data 56. source, the electronic data source being located at one or more network servers

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located remotely from a user, comprising the steps of:

- (a) receiving a spoken request for desired information from the user;
- (b) rendering an interpretation of the spoken request;
- (c) constructing at least part of a navigation query based upon the interpretation;
- (d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request without requiring the user to request said non-spoken modality;
- (e) refining the navigation query, based upon the additional input;
- (f) using the refined navigation query to select a portion of the electronic data source; and
- (g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

57. (Amended) The method of claim 56, wherein the step of rendering an interpretation further includes deriving linguistic information by using a speech recognition engine and a linguistic parser.

4, 56. (Amended) The method of claim 59, wherein the step of constructing a navigation query further includes the steps of extracting an input template for an online scripted interface to the data source, and using the input template to construct the navigation query.

59. (Amended) The method of claim 56, wherein the step of extracting the input template includes dynamically scraping the online scripted interface.

6. (Amended) The method of claim 59, wherein the navigation query is constructed in the format of a database query language.

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64. (Amended) The method of claim 56, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a computing device located locally with the user.

(Amended) The method of claim 56, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a network computing device located remotely from the user.

63. (Amended) The method of claim 56, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered during the step of constructing a navigation query.

 G_{64} (Amended) The method of claim 63, wherein the deficiencies include unresolved words of the spoken request.

65 (Amended) The method of claim 53, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken request.

66. (Amended) The method of claim 56, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered after a first navigation of the data source using the navigation query constructed in step (c).

67. (Amended) The method of claim 66, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

6. (Amended) The method of claim 66, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

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69. (Amended) The method of claim 56, wherein the additional input is solicited upon receiving a user-input statement that additional information is required.

70. (Amended) The method of claim 56, wherein the step of soliciting the additional input includes presenting a menu to the user on the client device of the user.

1. (Amended) The method of claim 56, wherein the step of soliciting the additional input includes presenting a textual request for the additional input.

 $\frac{1}{2}$. (Amended) The method of claim 56, wherein the step of soliciting the additional input includes an audible request for the additional input.

1% 73. (Amended) The method of claim 5%, wherein the step of soliciting the additional input includes presenting a list of portions of the electronic data source that match the navigational query.

74. (Amended) The method of claim 56, wherein additional input received from the user is at least partially speech based.

75. (Amended) The method of claim 56, wherein additional input received from the user includes no spoken input.

 $\frac{1}{26}$. (Amended) The method of claim $\frac{1}{66}$, wherein steps (d)-(e) are repeated until the navigational query is deemed adequate.

H. (Amended) The method of claim 56, wherein the input modality of step (d) includes selecting from a displayed option menu.

78. (Amended) The method of claim 77, wherein the act of selecting from the displayed

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option menu is performed by speaking.

to a plurality of simultaneous users and corresponding client devices.

80. (Amended) The method of claim 58, further including the step of selecting the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken request.

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62. (Twice amended) A system for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

(a) a portable microphone operable to receive a spoken request for desired information from the user;

(b) language processing logic, operable to render an interpretation of the spoken request;

(c) query construction logic, operable to construct a navigation query in response to the interpretation of the spoken request;

(d) user interaction logic, operable to solicit additional input from the user, including user interaction in a non-spoken modality different than the original request without requiring the user to request said non-spoken modality;

(e) query refining logic, operable to refine the navigation query, based upon the additional input;

(f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and

(g) electronic communications infrastructure for transmitting the selected portion

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of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

83. (Amended) The system of claim 82, wherein the language processing logic includes speech recognition logic and an linguistic parsing logic for deriving linguistic information.

84. (Amended) The system of claim 22, wherein the language processing logic extracts an input template for an online scripted interface to the data source, and uses the input template to construct the navigation query.

 \mathcal{U}_{1} 86. (Amended) The system of claim \mathcal{U}_{4} , wherein the language processing logic dynamically scrapes the online scripted interface.

 $\mathcal{A}_{\mathcal{A}}$ 86. (Amended) The system of claim $\mathcal{B}_{\mathcal{A}}$, wherein the query construction logic constructs the query in the format of a database query language.

37. (Amended) The system of claim 32, wherein at least a portion of the language processing logic is hosted on a computing device located locally with the user, and wherein the portable microphone is electronically coupled to the local computing device.

 $\frac{32}{68}$. (Amended) The system of claim 82, wherein at least a portion of the language processing logic is hosted on a network computing device located remotely from the uşer, and wherein the portable microphone sends data to the remote network computing device via the communications infrastructure.

29. (Amended) The system of claim 22, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered during construction of the navigation query.

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5) 90. (Amended) The system of claim 89, wherein the deficiencies include unresolved words of the spoken request.

297 91. (Amended) The system of claim 29, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken request.

32. (Amended) The system of claim 82, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered after a first navigation of the data source performed by the navigation logic.

495 43. (Amended) The system of claim 92, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

34. (Amended) The system of claim 92, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

95. (Amended) The system of claim 92, wherein the user interaction logic displays an option menu.

(Amended) The system of claim 98, wherein the act of selecting from the displayed option menu is performed by speaking.

 ψ (Amended) The system of claim 62, wherein the navigation logic selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken request.

98. (Amended) The system of claim 82, wherein the electronic data source stores

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multimedia content including at least one of video content and audio content.

99. (Amended) The system of claim 32, wherein the display device receives data from the electronic data source on the network servers via a communications box.

100. (Amended) The system of claim 82, wherein the electronic communication infrastructure is a two-way infrastructure and is selected from among one or more of the following group: {coaxial cable, DSL, satellite, wireless/cellular. fiber-ontic}.

 $\psi \varphi$ 101. (Twice amended) A computer program embodied on a computer readable medium for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken request for desired information from the user;

(b) a code segment that renders an interpretation of the spoken request;

(c) a code segment that constructs at least part of a navigation query based upon the interpretation;

(d) a code segment that solicits additional input from the user, including user interaction in a non-spoken modality different than the original request without requiring the user to request said non-spoken modality;

(e) a code segment that refines the navigation query, based upon the additional input;

(f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and

(g) a code segment that transmits the selected portions of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

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92. (Amended) The computer program of claim 101, further comprising a code

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segment that derives linguistic information by using a speech recognition engine and a linguistic parser.

103. (Amended) The computer program of claim 101, further comprising a code segment that extract an input template for an online scripted interface to the data source, and a code segment that uses the input template to construct the navigation query.

49 104. (Amended) The computer program of claim 103, further comprising a code segment that dynamically scrapes the online scripted interface.

185. (Amended) The computer program of claim 181, wherein the navigation query is constructed in the format of a database query language.

56 106. (Amended) The computer program of claim 101, wherein rendering of the interpretation and the construction of the navigation query are performed, at least in part, on a computing device located locally with the user.

 \mathcal{GV} \mathcal{GV} (Amended) The compute program of claim 10, wherein the rendering of the interpretation and the construction of a navigation query are performed, at least in part, on a network computing device located remotely from the user.

108. (Amended) The computer program of claim 104, wherein code segment that solicits additional input solicits the additional input in response to one or more deficiencies encountered during the constructing of the navigation query.

54 109. (Amended) The computer program of claim 368, wherein the deficiencies include unresolved words of the spoken request.

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 $\zeta_{4}^{(0)}$ 1/1. (Amended) The computer program of claim 201, wherein the code segment that solicits the additional input solicits the additional input in response to one or more deficiencies encountered after a first navigation of the data source.

 5^{\prime} 112. (Amended) The computer program of claim 171, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

143. (Amended) The computer program of claim 112, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

49144. (Amended) The computer program of claim 181, wherein code segment that solicits additional input displays an option menu.

(Amended) The computer program of claim 1.14, wherein the act of selecting from the displayed option menu is performed by speaking.

ہوں 146. (Amended) The computer program of claim 101, wherein the code segments of the computer program operate with respect to a plurality of simultaneous users and corresponding client devices.

417. (Amended) The computer program of claim 101, further comprising a code segment that selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken request.

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148. (Amended) The computer program of claim 401, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

4149. (Amended) The computer program of claim 101, wherein the additional input is solicited upon receiving a user-input statement that additional information is required.

120. (Amended) The computer program of claim 101, wherein the code segment that solicits the additional input includes a code segment that presents a menu to the user on the client device of the user.

121. (Amended) The computer program of claim 101, wherein the code segment that solicits the additional input includes a code segment that presents a textual request for the additional input.

122. (Amended) The computer program of claim 101, wherein the code segment that solicits the additional input includes a code segment that produces an audible request for the additional input.

123. (Amended) The computer program of claim 101, wherein the code segment that solicits the additional input includes a code segment that presents a list of portions of the electronic data source that match the navigational query.

ربال 124. (Amended) The computer program of claim 101, wherein additional input received from the user is at least partially speech based.

10125. (Amended) The computer program of claim 101, wherein additional input received from the user includes no spoken input.

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126. (Amended) The compute program of claim 104, wherein code segments (d)-(e) are repeated until the navigational query is deemed adequate.

 γ^{ν} γ^{27} . (Amended) A method for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

- (a) receiving a spoken natural language ("NL") request for desired information from the user;
- (b) rendering an interpretation of the spoken request;
- (c) constructing at least part of a navigation query based upon the interpretation;
- (d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request without requiring the user to request said non-spoken modality;
- (e) refining the navigation query, based upon the additional input;
- (f) using the refined navigation query to select a portion of the electronic data source; and
- (g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

128. (Amended) The method of claim 127, wherein the step of rendering an interpretation further includes deriving linguistic information by using a speech recognition engine and an NL parser.

129. (Amended) The method of claim 127, wherein the step of constructing a navigation query further includes the steps of extracting an input template for an online scripted interface to the data source, and using the input template to construct the navigation query.

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 14^{6} 130. (Amended) The method of claim 129, wherein the step of extracting an input template includes dynamically scraping the online scripted interface.

121. (Amended) The method of claim 127, wherein the navigation query is constructed in the format of a database query language.

132. (Amended) The method of claim 127, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a computing device located locally with the user.

18 133. (Amended) The method of claim 127, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a network computing device located remotely from the user.

134. (Amended) The method of claim 127, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered during the step of constructing a navigation query.

4 135. (Amended) The method of claim 1,34, wherein the deficiencies include unresolved words of the spoken NL request.

136. (Amended) The method of claim 134, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken NL request.

 \mathcal{A} 137. (Amended) The method of claim 127, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered after a first navigation of the data source using the navigation query constructed in step (c).

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138. (Amended) The method of claim 137, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

 \mathcal{A} 159. (Amended) The method of claim 137, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

 $\frac{1}{\sqrt{140.}}$ (Amended) The method of claim $\frac{127}{127}$, wherein the input modality of step (d) includes selecting from a displayed option menu.

(1) 141. (Amended) The method of claim 140, wherein the act of selecting from the displayed option menu is performed by speaking.

 4^{\prime} (Amended) The method of claim 127, wherein the method is performed with respect to a plurality of simultaneous users and corresponding client devices.

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143. (Amended) The method of claim 127, further including the step of selecting the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken NL request.

144. (Amended) The method of claim 127, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

145. (Amended) A system for utilizing spoken natural language to navigate an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

(a) a portable microphone operable to receive a spoken natural language
("NL") request for desired information from the user;

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- (b) spoken language processing logic, operable to render an interpretation of the spoken natural language request;
- (c) query construction logic, operable to construct a navigation query in response to the interpretation of the spoken natural language request;
- (d) user interaction logic, operable to solicit additional input from the user, including user interaction in a non-spoken modality different than the original request without requiring the user to request said non-spoken modality;
- (e) query refining logic, operable to refine the navigation query, based upon the additional input;
- (f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and
- (g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

146. (Amended) The system of claim 146, wherein the spoken language processing logic includes speech recognition logic and an NL parsing logic for deriving linguistic information.

(Amended) The system of claim 145, wherein the spoken language processing logic extracts an input template for an online scripted interface to the data source, and uses the input template to construct the navigation query.

9) 148. (Amended) The system of claim 145, wherein the spoken language processing logic dynamically scrapes the online scripted interface.

(Amended) The system of claim 148, wherein the query construction logic constructs the query in the format of a database query language.

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46. (Amended) The system of claim 145, wherein at least a portion of the spoken language processing logic is hosted on a computing device located locally with the user, and wherein the portable microphone is electronically coupled to the local computing device.

(i) (Amended) The system of claim 146, wherein at least a portion of the spoken language processing logic is hosted on a network computing device located remotely from the user, and wherein the portable microphone sends data to the remote network computing device via the communications infrastructure.

40 452. (Amended) The system of claim 145, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered during construction of the navigation query.

9%158. (Amended) The system of claim 152, wherein the deficiencies include unresolved words of the spoken NL request.

(Amended) The system of claim 152, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken NL request.

90 155. (Amended) The system of claim 146, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered after a first navigation of the data source performed by the navigation logic.

of more than one data record within the data source responsive to the navigation query.

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157. (Amended) The system of claim 155, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

156. (Amended) The system of claim 155, wherein the user interaction logic displays an option menu.

 10^{4} 169. (Amended) The system of claim 156, wherein the act of selecting from the displayed option menu is performed by speaking.

40 160. (Amended) The system of claim 145, wherein the navigation logic selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken NL request.

 4^{0} 161. (Amended) The system of claim 145, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

40162. (Amended) The system of claim 145, wherein the display device receives data from the electronic data source on the network servers via a communications box.

193. (Amended) The system of claim 146, wherein the electronic communication infrastructure is a two-way infrastructure and is selected from among one or more of the following group: {coaxial cable, DSL, satellite, wireless/cellular, fiber-optic}.

104. (Amended) A computer program embodied on a computer readable medium for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken natural language ("NL") request for desired information from the user;

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- (b) a code segment that renders an interpretation of the spoken natural language request;
- (c) a code segment that constructs at least part of a navigation query based upon the interpretation;
- (d) a code segment that solicits additional input from the user, including user interaction in a non-spoken modality different than the original request without requiring the user to request said non-spoken modality;
- (e) a code segment that refines the navigation query, based upon the additional inputs;
- (f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and
- (g) a code segment that transmits the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

104 (Amended) The computer program of claim 104, further comprising a code segment that derives linguistic information by using a speech recognition engine and an NL parser.

166. (Amended) The computer program of claim 164, further comprising a code segment that extract an input template for an online scripted interface to the data source, and a code segment that uses the input template to construct the navigation query.

467. (Amended) The computer program of claim 166, further comprising a code segment that dynamically scrapes the online scripted interface.

198. (Amended) The computer program of claim 164, wherein the navigation query is constructed in the format of a database query language.

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 10^{9} (Amended) The computer program of claim 164, wherein rendering of the interpretation and the construction of the navigation query are performed, at least in part, on a computing device located locally with the user.

15470. (Amended) The computer program of claim 194, wherein the rendering of the interpretation and the construction of a navigation query are performed, at least in part, on a network computing device located remotely from the user.

 10^9 LV. (Amended) The computer program of claim 164, wherein code segment that solicits additional input solicits the additional input in response to one or more deficiencies encountered during the constructing of the navigation query.

172. (Amended) The computer program of claim $\frac{1}{171}$, wherein the deficiencies include unresolved words of the spoken NL request.

173. (Amended) The computer program of claim 174, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken NL request.

174. (Amended) The computer program of claim 164, wherein the code segment that solicits the additional input solicits the additional input in response to one or more deficiencies encountered after a first navigation of the data source.

Amended) The computer program of claim 17, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

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176. (Amended) The computer program of claim 174, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

177. (Amended) The computer program of claim 164, wherein code segment that solicits additional input displays an option menu.

23 178. (Amended) The computer program of claim 177, wherein the act of selecting from the displayed option menu is performed by speaking.

179. (Amended) The computer program of claim 164, wherein the code segments of the computer program operate with respect to a plurality of simultaneous users and corresponding client devices.

107 180. (Amended) The computer program of claim 164, further comprising a code segment that selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken NL request. 120 101

181. (Amended) The computer program of claim_164, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

Please add the following new claims:

182. (New) A method for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

(a) receiving a spoken natural language ("NL") request for desired information from the user;

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(b) rendering an interpretation of the spoken request;

(c) constructing at least part of a navigation query based upon the interpretation;

(d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request, in accordance with results generated from said at least part of a navigation query;

(e) refining the navigation query, based upon the additional input;

(f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

188. (New) The method of claim 162, wherein the input modality of step (d) includes selecting from a displayed option menu.

184. (New) The method of claim 183, wherein the act of selecting from the displayed option menu is performed by speaking.

(New) A method for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

(a) receiving a spoken natural language ("NL") request for desired information from the user;

(b) rendering an interpretation of the spoken request;

(c) constructing at least part of a navigation query based upon the interpretation;

(d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request, in response to one or more deficiencies encountered during the step of constructing said at least part of a navigation query;

(e) refining the navigation query, based upon the additional input;

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(f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

107 266. (New) The method of claim 186, wherein the input modality of step (d) includes selecting from a displayed option menu.

150 187. (New) The method of claim 186, wherein the act of selecting from the displayed option menu is performed by speaking.

REMARKS

Applicants' representative would like to thank Primary Examiner David Wiley for kindly taking a substantial amount of time on May 23, 2002 to discuss the merits of the subject invention in a face-to-face Examiner Interview. Applicants' representative is aware of the time constraint that is placed on the Examiner and is appreciative of the Examiner's willingness to devote such large quantity of time to discuss the case on the merit.

In view of the following discussion, the Applicants submit that none of the claims now pending in the application are anticipated under the provisions of 35 U.S.C. § 103. Thus, the Applicants believe that all of these claims are now in allowable form.

I. MISNUMBERING OF CLAIMS

The Examiner has correctly detected that the claims (1-71) added in the Preliminary Amendment dated June 30, 2000 to replace the originally filed claims 1-55 were incorrectly numbered. The Examiner, in turn, renumbered these claims as 56-126 in the Office Action dated April 24, 2001.

However, Applicants also filed a second Preliminary Amendment "B" on September 12, 2000 that re-inserted the original claims 1-55. Again, Applicants

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misnumbered these claims as 72-126. Applicants now believe that these claims should be renumbered as claims 127-181. In fact, Applicants previously requested Examiner Backer to acknowledge these claims in Applicants' Preliminary Amendment dated April 10, 2002 that was filed in conjunction with a RCE. However, the Examiner is completely silent as to the status of these claims in the present Office Action.

This issue was brought to the attention of Primary Examiner David Wiley during the Examiner Interview. The Examiner acknowledged the existence of these claims and indicated that the agreement reached during the Examiner Interview is equally applicable to these claims.

To assist the Examiner and as agreed during the Examiner Interview, Applicants have affirmatively amended claims 56-181 as shown above to reflect the proper numbering. Thus, renumbering these claims are purely cosmetic and do not narrow the scope of the claims. Applicants believe that claims 127-181 are also currently pending in the present application.

Applicants sincerely apologize for the confusion created by the misnumbering, but Applicants respectfully request that the Examiner verify the status of claims 127-181 in the next Office Action or Notice of Allowance. Namely, these claims have not been rejected or allowed.

II. REJECTION OF CLAIMS 56-126 UNDER 35 U.S.C. § 103

The Examiner has rejected claims 56-126 in Paragraphs 2-35 of the Office Action as being unpatentable over the Levin et al. patent (US Patent 6,173,279 issued January 9, 2001, hereinafter referred to as Levin) in view of French-St. George et al. (US Patent 6,012,030, issued January 4, 2000, hereinafter referred to as French). The rejection is respectfully traversed.

Levin teaches "a method of using at least one natural language query to retrieve information from one or more data resources and further performing a requested action using the retrieved information is disclosed". (See Levin, Column 2, lines 15-18) Namely, Levin teaches a method for using natural language query to obtain information,

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where upon receipt of the requested information, a desired action is executed based upon the requested information. To illustrate, Levin provides the example, where a user employs natural language to request the telephone number of a restaurant. Upon receipt of the telephone number, the telephone number is actually dialed for the user. (See Levin, Column 3 line 62 to Column 4, line 1)

French teaches a management of speech and audio prompts and interface, in multimodal user interfaces. Specifically, the system is designed to detect and dynamically switches the speech interface into background mode or foreground mode in response to the user's current interaction modality. In the background mode, the speech interface can only respond to a very limited set of voice commands. (See French, Column 3, lines 20-57)

During the Examiner Interview, Applicants directed the Examiner's attention to the fact that French is a layer by layer system, i.e., a system that repeatedly asks questions and waits for a response before issuing the next response, whereas Levin is a natural language query system. Thus, the combination of the alleged references was challenged by the Applicants.

Second, assuming, *arguendo*, that the alleged combination was proper, the combination still falls short of making Applicants' Invention obvious. Namely, Applicants' invention solicits additional input from the user, including user interaction in a non-spoken modality different than the original request <u>without requiring the user to request the non-spoken modality</u>. In contrast, Levin is completely devoid of any disclosure pertaining to a different modality of interaction and French's invention is tied to the constant need to detect what the user is doing and shifting the speech interface back and forth between background and foreground modes. The Examiner agreed during the Examiner Interview that the alleged combination would not make Applicants' invention obvious.

However, the Examiner suggested that a clarification of step d) in the independent claims would be appropriate. Although Applicants believe that the current language would overcome the present obviousness rejection, Applicants nevertheless

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agreed to clarify step d) in the independent claims. Specifically, Applicants amended all the independent claims to recite the term "without requiring the user to request said non-spoken modality".

However, for the record, Applicants' position is that this term is provided purely to clarify the claim. The Examiner indicated that such clarification would be acceptable.

Therefore, the Applicants respectfully submit that independent claims 56, 82, 101, 127, 145, and 164 are not made obvious by the Levin and French references. As such, claims 56, 82, 101, 127, 145, and 164 fully satisfy the requirements of 35 U.S.C. §103 and are patentable thereunder.

Claims 57-81, 83-100, 102-126, 128-144, 146-163 and 165-181 depend, either directly or indirectly, from claims 56, 82, 101, 127, 145, and 164 and recite additional features therefor. Since Levin and French fail to make obvious Applicants' invention as recited in Applicants' independent claims 56, 82, 101, 127, 145, and 164, dependent claims 57-81, 83-100, 102-126, 128-144, 146-163 and 165-181 are also not made obvious under 35 U.S.C. § 103 and are allowable for the same reason noted above.

III. NEW CLAIMS 182-187

In addressing the Examiner's concern pertaining to the clarification of step d) in Applicants' independent claims, Applicants have added new independent claims 182 and 185 to address this issue in a different manner. Specifically, Applicants' new independent claims recite the term "in accordance with results generated from said at least part of a navigation query" and "in response to one or more deficiencies encountered during the step of constructing said at least part of a navigation query", respectively. Support for these claims can be found in Applicants' specification, page 17, line 7 to page 19, line 9. However, support for these claims may also exist in other sections of Applicants' application.

In brief, Applicants' invention allows the system to present a non-spoken modality of interaction to the user based upon the results generated by performing the partial navigation query. For example, the system evaluates the results (e.g., a short

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list of choices) generated by the partial navigation query, and may realize that additional user input is necessary. At this point, the system elects to Interact with the user in a non-spoken modality, e.g., presenting the short list of choices on a display according to results generated.

Alternatively, the system may evaluate the navigation query itself, (i.e., without performing the navigation query) and may realize that additional user input is necessary to fully construct the navigation query. Based on the deficiencies encountered, the system will elect to interact with the user in a non-spoken modality. These approaches will allow the user to quickly refine the navigation query, thereby providing a sense of progress to the user.

For the reasons presented above, Applicants submit that independent claims 182 and 185 and dependent claims 183-184 and 186-187 are also patentable over the cited references. Since claims 182-187 are supported by Applicants' specification, no new matter is introduced.

Conclusion

Thus, the Applicants submit that all of these claims now fully satisfy the requirements of 35 U.S.C. §103. Consequently, the Applicants believe that all these claims are presently in condition for allowance. Accordingly, both reconsideration of this application and its swift passage to issue are earnestly solicited.

If, however, the Examiner believes that there are any unresolved issues requiring the issuance of a final office action in any of the claims now pending in the application, it is requested that the Examiner telephone <u>Mr. Kin-Wah Tong, Esq.</u> at (732) 530-9404 so that appropriate arrangements can be made for resolving such issues as expeditiously as possible.

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Respectfully submitted,

Kin-Wah Tong, Attorney-Reg. No. 39,400 (732) 530-9404

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Appendix

(Marked-up version of amended claims)

[1] <u>56</u>. (Twice Amended) A method for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

- (a) receiving a spoken request for desired information from the user;
- (b) rendering an interpretation of the spoken request;
- (c) constructing at least part of a navigation query based upon the interpretation;
- (d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request <u>without requiring the user to</u> request said non-spoken modality;
- (e) refining the navigation query, based upon the additional input;
- (f) using the refined navigation query to select a portion of the electronic data source; and
- (g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

[2] <u>57</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of rendering an interpretation further includes deriving linguistic information by using a speech recognition engine and a linguistic parser.

[3] <u>58</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of constructing a navigation query further includes the steps of extracting an input template for an online scripted interface to the data source, and using the input template to construct the navigation query.

[4] <u>59</u>. (Amended) The method of claim [3] <u>58</u>, wherein the step of extracting the input template includes dynamically scraping the online scripted interface.

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[5] <u>60</u>. (Amended) The method of claim [1] <u>56</u>, wherein the navigation query is constructed in the format of a database query language.

[6] <u>61</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a computing device located locally with the user.

[7] <u>62</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a network computing device located remotely from the user.

[8] <u>63</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered during the step of constructing a navigation query.

[9] <u>64</u>. (Amended) The method of claim [8] <u>63</u>, wherein the deficiencies include unresolved words of the spoken request.

[10] <u>65</u>. (Amended) The method of claim [8] <u>63</u>, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken request.

[11] <u>66</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered after a first navigation of the data source using the navigation query constructed in step (c).

[12] <u>67</u>. (Amended) The method of claim [11] <u>66</u>, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

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[13] <u>68</u>. (Amended) The method of claim [11] <u>66</u>, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

[14] <u>69</u>. (Amended) The method of claim [1] <u>56</u>, wherein the additional input is solicited upon receiving a user-input statement that additional information is required.

[15] <u>70</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of soliciting the additional input includes presenting a menu to the user on the client device of the user.

[16] <u>71</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of soliciting the additional input includes presenting a textual request for the additional input.

[17] <u>72</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of soliciting the additional input includes an audible request for the additional input.

[18] <u>73</u>. (Amended) The method of claim [1] <u>56</u>, wherein the step of soliciting the additional input includes presenting a list of portions of the electronic data source that match the navigational query.

[19] <u>74</u>. (Amended) The method of claim [1] <u>56</u>, wherein additional input received from the user is at least partially speech based.

[20] <u>75</u>. (Amended) The method of claim [1] <u>56</u>, wherein additional input received from the user includes no spoken input.

[21] <u>76</u>. (Amended) The method of claim [1] <u>56</u>, wherein steps (d)-(e) are repeated until the navigational query is deemed adequate.

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[22] <u>77</u>. (Amended) The method of claim [1] <u>56</u>, wherein the input modality of step (d) includes selecting from a displayed option menu.

[23] <u>78</u>. (Amended) The method of claim [22] <u>77</u>, wherein the act of selecting from the displayed option menu is performed by speaking.

[24] <u>79</u>. (Amended) The method of claim [1] <u>56</u>, wherein the method is performed with respect to a plurality of simultaneous users and corresponding client devices.

[25] <u>80</u>. (Amended) The method of claim [1] <u>56</u>, further including the step of selecting the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken request.

[26] <u>81</u>. (Amended) The method of claim [1] <u>56</u>, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

[27] <u>82</u>. (Twice amended) A system for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

(a) a portable microphone operable to receive a spoken request for desired information from the user;

(b) language processing logic, operable to render an interpretation of the spoken request;

(c) query construction logic, operable to construct a navigation query in response to the interpretation of the spoken request;

(d) user interaction logic, operable to solicit additional input from the user, including user interaction in a non-spoken modality different than the original request without requiring the user to request said non-spoken modality;

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(e) query refining logic, operable to refine the navigation query, based upon the additional input;

(f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and

(g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

[28] <u>83</u>. (Amended) The system of claim [27] <u>82</u>, wherein the language processing logic includes speech recognition logic and an linguistic parsing logic for deriving linguistic information.

[29] <u>84</u>. (Amended) The system of claim [27] <u>82</u>, wherein the language processing logic extracts an input template for an online scripted interface to the data source, and uses the input template to construct the navigation query.

[30] <u>85</u>. (Amended) The system of claim [29] <u>84</u>, wherein the language processing logic dynamically scrapes the online scripted interface.

[31] <u>86</u>. (Amended) The system of claim [27] <u>82</u>, wherein the query construction logic constructs the query in the format of a database query language.

[32] <u>87</u>. (Amended) The system of claim [27] <u>82</u>, wherein at least a portion of the language processing logic is hosted on a computing device located locally with the user, and wherein the portable microphone is electronically coupled to the local computing device.

[33] <u>88</u>. (Amended) The system of claim [27] <u>82</u>, wherein at least a portion of the language processing logic is hosted on a network computing device located remotely

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from the user, and wherein the portable microphone sends data to the remote network computing device via the communications infrastructure.

[34] <u>89</u>. (Amended) The system of claim [27] <u>82</u>, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered during construction of the navigation query.

[35] <u>90</u>. (Amended) The system of claim [34] <u>89</u>, wherein the deficiencies include unresolved words of the spoken request.

[36] <u>91</u>. (Amended) The system of claim [34] <u>89</u>, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken request.

[37] <u>92</u>. (Amended) The system of claim [27] <u>82</u>, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered after a first navigation of the data source performed by the navigation logic.

[38] <u>93</u>. (Amended) The system of claim [37] <u>92</u>, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

[39] <u>94</u>. (Amended) The system of claim [37] <u>92</u>, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

[40] <u>95</u>. (Amended) The system of claim [27] <u>82</u>, wherein the user interaction logic displays an option menu.

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[41] <u>96</u>. (Amended) The system of claim [40] <u>95</u>, wherein the act of selecting from the displayed option menu is performed by speaking.

[42] <u>97</u>. (Amended) The system of claim [27] <u>82</u>, wherein the navigation logic selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken request.

[43] <u>98</u>. (Amended) The system of claim [27] <u>82</u>, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

[44] <u>99</u>. (Amended) The system of claim [27] <u>82</u>, wherein the display device receives data from the electronic data source on the network servers via a communications box.

[45] <u>100</u>. (Amended) The system of claim [27] <u>82</u>, wherein the electronic communication infrastructure is a two-way infrastructure and is selected from among one or more of the following group: {coaxial cable, DSL, satellite, wireless/cellular, fiber-optic}.

[46] <u>101</u>. (Twice amended) A computer program embodied on a computer readable medium for speech-based navigation of an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

(a) a code segment that receives a spoken request for desired information from the user;

(b) a code segment that renders an interpretation of the spoken request;

(c) a code segment that constructs at least part of a navigation query based upon the interpretation;

(d) a code segment that solicits additional input from the user, including user interaction in a non-spoken modality different than the original request without requiring

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the user to request said non-spoken modality;

(e) a code segment that refines the navigation query, based upon the additional input;

(f) a code segment that uses the refined navigation query to select a portion of the electronic data source; and

(g) a code segment that transmits the selected portions of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

[47] <u>102</u>. (Amended) The computer program of claim [46] <u>101</u>, further comprising a code segment that derives linguistic information by using a speech recognition engine and a linguistic parser.

[48] <u>103</u>. (Amended) The computer program of claim [46] <u>101</u>, further comprising a code segment that extract an input template for an online scripted interface to the data source, and a code segment that uses the input template to construct the navigation query.

[49] <u>104</u>. (Amended) The computer program of claim [48] <u>103</u>, further comprising a code segment that dynamically scrapes the online scripted interface.

[50] <u>105</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the πavigation query is constructed in the format of a database query language.

[51] <u>106</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein rendering of the interpretation and the construction of the navigation query are performed, at least in part, on a computing device located locally with the user.

[52] 107. (Amended) The compute program of claim [46] 101, wherein the rendering of

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the interpretation and the construction of a navigation query are performed, at least in part, on a network computing device located remotely from the user.

[53] <u>108</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein code segment that solicits additional input solicits the additional input in response to one or more deficiencies encountered during the constructing of the navigation query.

[54] <u>109</u>. (Amended) The computer program of claim [53] <u>108</u>, wherein the deficiencies include unresolved words of the spoken request.

[55] <u>110</u>. (Amended) The computer program of claim [53] <u>108</u>, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken request.

[56] <u>111</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the code segment that solicits the additional input solicits the additional input in response to one or more deficiencies encountered after a first navigation of the data source.

[57] <u>112</u>. (Amended) The computer program of claim [56] <u>111</u>, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

[58] <u>113</u>. (Amended) The computer program of claim [57] <u>112</u>, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

[59] <u>114</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein code segment that solicits additional input displays an option menu.

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[60] <u>115</u>. (Amended) The computer program of claim [59] <u>114</u>, wherein the act of selecting from the displayed option menu is performed by speaking.

[61] <u>116</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the code segments of the computer program operate with respect to a plurality of simultaneous users and corresponding client devices.

[62] <u>117</u>. (Amended) The computer program of claim [46] <u>101</u>, further comprising a code segment that selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken request.

[63] <u>118</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

[64] <u>119</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the additional input is solicited upon receiving a user-input statement that additional information is required.

[65] <u>120</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the code segment that solicits the additional input includes a code segment that presents a menu to the user on the client device of the user.

[66] <u>121</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the code segment that solicits the additional input includes a code segment that presents a textual request for the additional input.

[67] <u>122</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the code segment that solicits the additional input includes a code segment that produces an

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audible request for the additional input.

[68] <u>123</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein the code segment that solicits the additional input includes a code segment that presents a list of portions of the electronic data source that match the navigational query.

[69] <u>124</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein additional input received from the user is at least partially speech based.

[70] <u>125</u>. (Amended) The computer program of claim [46] <u>101</u>, wherein additional input received from the user includes no spoken input.

[71] <u>126</u>. (Amended) The compute program of claim [46] <u>101</u>, wherein code segments(d)-(e) are repeated until the navigational query is deemed adequate.

[72] <u>127</u>. (Amended) A method for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

- (a) receiving a spoken natural language ("NL") request for desired information from the user;
- (b) rendering an interpretation of the spoken request;
- (c) constructing at least part of a navigation query based upon the interpretation;
- (d) soliciting additional input from the user, including user interaction in a <u>non-spoken</u> modality different than the original request <u>without requiring the</u> user to request said non-spoken modality;
- (e) refining the navigation query, based upon the additional input;
- using the refined navigation query to select a portion of the electronic data source; and

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(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

[73] <u>128</u>. (Amended) The method of claim [72] <u>127</u>, wherein the step of rendering an interpretation further includes deriving linguistic information by using a speech recognition engine and an NL parser.

[74] <u>129</u>. (Amended) The method of claim [72] <u>127</u>, wherein the step of constructing a navigation query further includes the steps of extracting an input template for an online scripted interface to the data source, and using the input template to construct the navigation query.

[75] <u>130</u>. (Amended) The method of claim [74] <u>129</u>, wherein the step of extracting an input template includes dynamically scraping the online scripted interface.

[76] <u>131</u>. (Amended) The method of claim [72] <u>127</u>, wherein the navigation query is constructed in the format of a database query language.

[77] <u>132</u>. (Amended) The method of claim [72] <u>127</u>, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a computing device located locally with the user.

[78] <u>133</u>. (Amended) The method of claim [72] <u>127</u>, wherein the step of rendering an interpretation and the step of constructing a navigation query are performed, at least in part, on a network computing device located remotely from the user.

[79] <u>134</u>. (Amended) The method of claim [72] <u>127</u>, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered during the step of constructing a navigation query.

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[80] <u>135</u>. (Amended) The method of claim [79] <u>134</u>, wherein the deficiencies include unresolved words of the spoken NL request.

[81] <u>136</u>. (Amended) The method of claim [79] <u>134</u>, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken NL request.

[82] <u>137</u>. (Amended) The method of claim [72] <u>127</u>, wherein the step of soliciting additional input is performed in response to one or more deficiencies encountered after a first navigation of the data source using the navigation query constructed in step (c).

[83] <u>138</u>. (Amended) The method of claim [82] <u>137</u>, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

[84] <u>139</u>. (Amended) The method of claim [82] <u>137</u>, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

[85] <u>140</u>. (Amended) The method of claim [72] <u>127</u>, wherein the input modality of step (d) includes selecting from a displayed option menu.

[86] <u>141</u>. (Amended) The method of claim [85] <u>140</u>, wherein the act of selecting from the displayed option menu is performed by speaking.

[87] <u>142</u>. (Amended) The method of claim [72] <u>127</u>, wherein the method is performed with respect to a plurality of simultaneous users and corresponding client devices.
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[88] <u>143</u>. (Amended) The method of claim [72] <u>127</u>, further including the step of selecting the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken NL request.

[89] <u>144</u>. (Amended) The method of claim [72] <u>127</u>, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

[90] <u>145</u>. (Amended) A system for utilizing spoken natural language to navigate an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, the system comprising:

- (a) a portable microphone operable to receive a spoken natural language
 ("NL") request for desired information from the user;
- (b) spoken language processing logic, operable to render an interpretation of the spoken natural language request;
- query construction logic, operable to construct a navigation query in response to the interpretation of the spoken natural language request;
- (d) user interaction logic, operable to solicit additional input from the user, including user interaction in a <u>non-spoken</u> modality different than the original request <u>without requiring the user to request said non-spoken</u> modality;
- (e) query refining logic, operable to refine the navigation query, based upon the additional input;
- (f) navigation logic, operable to select a portion of the electronic data source using the navigation query; and

 (g) electronic communications infrastructure for transmitting the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user. 08/05/02 15:33 FAX 732 530

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[91] <u>146</u>. (Amended) The system of claim [90] <u>145</u>, wherein the spoken language processing logic includes speech recognition logic and an NL parsing logic for deriving linguistic information.

[92] <u>147</u>. (Amended) The system of claim [90] <u>145</u>, wherein the spoken language processing logic extracts an input template for an online scripted interface to the data source, and uses the input template to construct the navigation query.

[93] <u>148</u>. (Amended) The system of claim [90] <u>145</u>, wherein the spoken language processing logic dynamically scrapes the online scripted interface.

[94] <u>149</u>. (Amended) The system of claim [90] <u>145</u>, wherein the query construction logic constructs the query in the format of a database query language.

[95] <u>150</u>. (Amended) The system of claim [90] <u>145</u>, wherein at least a portion of the spoken language processing logic is hosted on a computing device located locally with the user, and wherein the portable microphone is electronically coupled to the local computing device.

[96] <u>151</u>. (Amended) The system of claim [90] <u>145</u>, wherein at least a portion of the spoken language processing logic is hosted on a network computing device located remotely from the user, and wherein the portable microphone sends data to the remote network computing device via the communications infrastructure.

[97] 1<u>52</u>. (Amended) The system of claim [90] <u>145</u>, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered during construction of the navigation query.

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[98] <u>153</u>. (Amended) The system of claim [97] <u>152</u>, wherein the deficiencies include unresolved words of the spoken NL request.

[99] <u>154</u>. (Amended) The system of claim [97] <u>152</u>, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken NL request.

[100] <u>155</u>. (Amended) The system of claim [90] <u>145</u>, wherein the user interaction logic solicits additional input in response to one or more deficiencies encountered after a first navigation of the data source performed by the navigation logic.

[101] <u>156</u>. (Amended) The system of claim [100] <u>155</u>, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

[102] <u>157</u>. (Amended) The system of claim [100] <u>155</u>, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

[103] <u>158</u>. (Amended) The system of claim [100] <u>155</u>, wherein the user interaction logic displays an option menu.

[104] <u>159</u>. (Amended) The system of claim [103] <u>158</u>, wherein the act of selecting from the displayed option menu is performed by speaking.

[105] <u>160</u>. (Amended) The system of claim [90] <u>145</u>, wherein the navigation logic selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken NL request.

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[106] <u>161</u>. (Amended) The system of claim [90] <u>145</u>, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

[107] <u>162</u>. (Amended) The system of claim [90] <u>145</u>, wherein the display device receives data from the electronic data source on the network servers via a communications box.

[108] <u>163</u>. (Amended) The system of claim [90] <u>145</u>, wherein the electronic communication infrastructure is a two-way infrastructure and is selected from among one or more of the following group: {coaxial cable, DSL, satellite, wireless/cellular, fiber-optic}.

[109] <u>164</u>. (Amended) A computer program embodied on a computer readable medium for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising:

- (a) a code segment that receives a spoken natural language ("NL") request for desired information from the user;
- (b) a code segment that renders an interpretation of the spoken natural language request;
- (c) a code segment that constructs at least part of a navigation query based upon the interpretation;
- (d) a code segment that solicits additional input from the user, including user interaction in a <u>non-spoken</u> modality different than the original request <u>without requiring the user to request said non-spoken modality;</u>
- (e) a code segment that refines the navigation query, based upon the additional inputs;

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- (f) a code segment that uses the refined havigation query to select a portion of the electronic data source; and
- (g) a code segment that transmits the selected portion of the electronic data source from the network server to a primarily stationary, display device located locally with the user.

[110] <u>165</u>. (Amended) The computer program of claim [109] <u>164</u>, further comprising a code segment that derives linguistic information by using a speech recognition engine and an NL parser.

[111] <u>166</u>. (Amended) The computer program of claim [109] <u>164</u>, further comprising a code segment that extract an input template for an online scripted interface to the data source, and a code segment that uses the input template to construct the navigation query.

[112] <u>167</u>. (Amended) The computer program of claim [111] <u>166</u>, further comprising a code segment that dynamically scrapes the online scripted interface.

[113] <u>168</u>. (Amended) The computer program of claim [109] <u>164</u>, wherein the navigation query is constructed in the format of a database query language.

[114] <u>169</u>. (Amended) The computer program of claim [109] <u>164</u>, wherein rendering of the interpretation and the construction of the navigation query are performed, at least in part, on a computing device located locally with the user.

[115] <u>170</u>, (Amended) The computer program of claim [109] <u>164</u>, wherein the rendering of the interpretation and the construction of a navigation query are performed, at least in part, on a network computing device located remotely from the user.

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[116] <u>171</u>. (Amended) The computer program of claim [109] <u>164</u>, wherein code segment that solicits additional input solicits the additional input in response to one or more deficiencies encountered during the constructing of the navigation query.

[117] <u>172</u>. (Amended) The computer program of claim [116] <u>171</u>, wherein the deficiencies include unresolved words of the spoken NL request.

[118] <u>173</u>. (Amended) The computer program of claim [116] <u>171</u>, wherein the deficiencies include one or more required elements of the navigational query not determinable from the interpretation of the spoken NL request.

[119] <u>174</u>. (Amended) The computer program of claim [109] <u>164</u>, wherein the code segment that solicits the additional input solicits the additional input in response to one or more deficiencies encountered after a first navigation of the data source.

[120] <u>175</u>. (Amended) The computer program of claim [119] <u>174</u>, wherein the deficiencies include existence of more than one data record within the data source responsive to the navigation query.

[121] <u>176</u>. (Amended) The computer program of claim [119] <u>174</u>, wherein the deficiencies include failure to identify a single data record within the data source responsive to the navigation query.

[122] <u>177</u>. (Amended) The computer program of claim [109] <u>164</u>, wherein code segment that solicits additional input displays an option menu.

[123] <u>178</u>. (Amended) The computer program of claim [122] <u>177</u>, wherein the act of selecting from the displayed option menu is performed by speaking.

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[124] <u>179</u>. (Amended) The computer program of claim [109] <u>164</u>, wherein the code segments of the computer program operate with respect to a plurality of simultaneous users and corresponding client devices.

[125] <u>180</u>. (Amended) The computer program of claim [109] <u>164</u>, further comprising a code segment that selects the data source from among a plurality of candidate electronic data sources, in response to the interpretation of the spoken NL request.

[126] <u>181</u>. (Amended) The computer program of claim [109] <u>164</u>, wherein the electronic data source stores multimedia content including at least one of video content and audio content.

182. (New) A method for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

(a) receiving a spoken natural language ("NL") request for desired information from the user;

(b) rendering an interpretation of the spoken request;

(c) constructing at least part of a navigation query based upon the interpretation;

(d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request in accordance with results generated from said at least part of a navigation query;

(e) refining the navigation query, based upon the additional input;

(f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

183. (New) The method of claim 182, wherein the input modality of step (d) includes

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selecting from a displayed option menu.

184. (New) The method of claim 183, wherein the act of selecting from the displayed option menu is performed by speaking.

185. (New) A method for utilizing spoken natural language for navigating an electronic data source, the electronic data source being located at one or more network servers located remotely from a user, comprising the steps of:

(a) receiving a spoken natural language ("NL") request for desired information from the user;

(b) rendering an interpretation of the spoken request;

(c) constructing at least part of a navigation query based upon the interpretation;

(d) soliciting additional input from the user, including user interaction in a nonspoken modality different than the original request, in response to one or more deficiencies encountered during the step of constructing said at least part of a navigation query;

(e) refining the navigation query, based upon the additional input;

(f) using the refined navigation query to select a portion of the electronic data source; and

(g) transmitting the selected portion of the electronic data source from the network server to a client device of the user.

186. (New) The method of claim 185, wherein the input modality of step (d) includes selecting from a displayed option menu.

187. (New) The method of claim 186, wherein the act of selecting from the displayed option menu is performed by speaking.

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FROM: Kin-Wah Tong

DATE: _____August 5, 2002

MATTER: Serial No. 09/524.095 Filed: March 13, 2000

DOCKET NO.: SRL 1P037

APPLICANT: <u>HALVERSON. et al</u>

The following has been received in the U.S. Patent and Trademark Office on the date of this facsimile:

- Petition
- Disclosure Statement & PTO-1449
- ____ Priority Document
- ____ Drawings (_____ sheets) informal
- X Response Under 37 CFR 1.111
- X_ Transmittal Letter (2 copies)
- ____ Fee Transmittal (2 copies)
- ____ Deposit Account Transaction <u>X</u> Facsimile Transmission Certificate dated <u>AUGUST 5, 2002</u>____

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Petitioner Microsoft Corporation - Ex. 1008, p. 3670

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| TRANSMITTAL | | | Filing C |)ate | March 13, 2000 |
| FC | DRM | | First Na | amed Inventor | HALVERSON |
| (to be used for all corre | spondence after in | itial filing) | Group | Art Unit | 2155 |
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| Firm or Individual ∩ame | KIN-WAH TONG, | REG. NO. 3 | 39,400 | | |
| . Signature | J. A | N/ | 4 | | |
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MOSER PATTERSON SHERIDAN

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| | Application | No. | Applicant(s) | | | | | | |
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| Notice of Allowability | 09/524,095 | | HALVERSON ET AL. | | | | | | |
| The MAILING DATE of this communication appears on the cover sheet with the correspondence address | | | | | | | | | |
| · · · · · · · · · · · · · · · · · · · | Firmin Back | (er | 3621 | ····· | | | | | |
| The MAILING DATE of this communication app All claims being allowable, PROSECUTION ON THE MERITS IS herewith (or previously mailed), a Notice of Allowance (PTOL-85) NOTICE OF ALLOWABILITY IS NOT A GRANT OF PATENT R of the Office or upon petition by the applicant. See 37 CFR 1.313 | ears on the c (OR REMAIN) or other appr IGHTS. This 3 and MPEP 1 | over sheet with the co S) CLOSED in this app opriate communication application is subject to 308. | orrespondence address plication. If not included n will be mailed in due con o withdrawal from issue a | urse. THIS at the initiative | | | | | |
| 1. \square This communication is responsive to <u>August 7th, 2002</u> . | | | | | | | | | |
| 2. \square The allowed claim(s) is/are <u>56-187</u> . | | | | | | | | | |
| 3. I The drawings filed on are accepted by the Examine | er. der 35 U.S.C. | 8.119(a)(d) or (f) | | | | | | | |
| a) All b) Some* c) None of the: | | 3 1 3(a)-(u) of (i). | | | | | | | |
| 1. Certified copies of the priority documents have | e been receive | ؛d. | | | | | | | |
| 2. Certified copies of the priority documents have | e been receive | d in Application No. | ······································ | • · · · | | | | | |
| 3. Copies of the certified copies of the priority do | cuments have | been received in this | national stage application | ו from the | | | | | |
| * Certified copies not received: | | | | | | | | | |
| 5. Acknowledgment is made of a claim for domestic priority u | inder 35 U.S.C | . § 119(e) (to a provisi | ional application). | | | | | | |
| (a) The translation of the foreign language provisional a | application has | been received. | | | | | | | |
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| Applicant has THREE MONTHS FROM THE "MAILING DATE" or below. Failure to timely comply will result in ABANDONMENT of | f this commun this applicatio | ication to file a reply contraction to file a reply contraction of the second state of | omplying with the require NTH PERIOD IS NOT EX | ments noted | | | | | |
| 7. A SUBSTITUTE OATH OR DECLARATION must be subm INFORMAL PATENT APPLICATION (PTO-152) which gives reas | nitted. Note the son(s) why the | e attached EXAMINER oath or declaration is | CS AMENDMENT or NO deficient. | FICE OF | | | | | |
| 8. 🔀 CORRECTED DRAWINGS must be submitted. | | | | | | | | | |
| (a) including changes required by the Notice of Draftsper | rson's Patent [| Drawing Review (PTO | -948) attached | | | | | | |
| 1) 🗋 hereto or 2) 🔲 te Paper No | | | | | | | | | |
| (b) including changes required by the proposed drawing | correction files | I, which has be | een approved by the Exa | miner. | | | | | |
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| Identifying indicia such as the application number (see 37 CFR 1 of each sheet. The drawings should be filed as a separate paper | I.84(c)) should r with a transm | be written on the drawin ittal letter addressed to | ngs in the top margin (not the Official Draftsperson. | the back) | | | | | |
| DEPOSIT OF and/or INFORMATION about the depo attached Examiner's comment regarding REQUIREMENT FOR T | Sit of BIOLO | GICAL MATERIAL n OF BIOLOGICAL MA | nust be submitted. Not TERIAL. | e the | | | | | |
| Attachment(s) | | | | | | | | | |
| 1 Notice of References Cited (PTO-892) | | 2 Notice of Informa | al Patent Application (PT | O-152) | | | | | |
| 5 Information Disclosure Statements (PTO-1449), Paper No. <u>/</u> | 13_ | 6 Examiner's Ame | ndment/Comment |)• <u> </u> • | | | | | |
| 7 Examiner's Comment Regarding Requirement for Deposit | | 8 Examiner's State | ement of Reasons for Allo | owance | | | | | |
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Application/Control Number: 09/524,095 Art Unit: 3621

Response to Amendment

This is in response to an amendment file on August 7th, 2002. Claims 56, 82 and 101 have been amended and claims 127-187 have been added. Claims 56-187 are pending in the letter.

Allowable Subject Matter

1. Claims 56-187 are allowed.

2. The following is an examiner's statement of reasons for allowance:

a. Applicants teach an inventive concept for navigating network-based electronic data sources in response to spoken natural language input request. Applicants' inventive concept if novel and innovative in the sense that upon emerging of error or ambiguities in the interpretation of the spoken natural language, the system solicits additional input for the user in non-spoken modality that is different from the original request without requiring the user to request the non-spoken modality.

Any comments considered necessary by applicant must be submitted no later than the payment of the issue fee and, to avoid processing delays, should preferably accompany the issue fee. Such submissions should be clearly labeled "Comments on Statement of Reasons for Allowance."

Application/Control Number: 09/524,095 Art Unit: 3621

Conclusion

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Firmin Backer whose telephone number is (703) 305-0624. The examiner can normally be reached on Mon-Thu 8:30-6:00.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, James Trammell can be reached on (703) 305-9768. The fax phone numbers for the organization where this application or proceeding is assigned are (703) 305-7687 for regular communications and (703) 305-7687 for After Final communications.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703) 308-1113.

/Firmin Backer November 21, 2002

TAMES P

SUPERVISORY PATENT EXAMINER TECHNOLOGY CENTER 3600

| NOTICE OF ALLOWANCE AND FEE(S) DUE 452 7590 12/16/2002 PERKINS COIE LLP 101 JEFFERSON DRIVE MENLO PARK, CA 94025-1114 ART UNIT CLASS-SUBC 3621 709-2180 DATE MAILED: 12/16/2002 | LLP DRIVE A 94025-1114 | EXAI BACKEI ART UNIT 3621 DATE MAILED: 12/16/2002 | R, FIRMIN CLASS-SUBCLASS 709-218000 |
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| Washington, D.C. 20231 www.uspto.gov | | Washington, D.C. 20231 www.uspto.gov | |
| UNITED STATES DEPARTMENT OF COMMERCE United States Patent and Trademark Office Address COMMISSIONER OF PATENTS AND TRADEMARKS | <u> </u> | UNITED STATES DEPARTMENT OF United States Patent and Trademark Address: COMMISSIONER OF PATENTS AJ | COMMERCE COffice ND TRADEMARKS |

TITLE OF INVENTION: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

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| APPLN. TYPE | SMALL ENTITY | ISSUE FEE | PUBLICATION FEE | TOTAL FEE(S) DUE | DATE DUE |
| nonprovisional | YES | \$640 | \$0 | \$640 | 03/17/2003 |

THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT. <u>PROSECUTION ON THE MERITS IS CLOSED.</u> THIS NOTICE OF ALLOWANCE IS NOT A GRANT OF PATENT RIGHTS. THIS APPLICATION IS SUBJECT TO WITHDRAWAL FROM ISSUE AT THE INITIATIVE OF THE OFFICE OR UPON PETITION BY THE APPLICANT. SEE 37 CFR 1.313 AND MPEP 1308.

THE ISSUE FEE AND PUBLICATION FEE (IF REQUIRED) MUST BE PAID WITHIN <u>THREE MONTHS</u> FROM THE MAILING DATE OF THIS NOTICE OR THIS APPLICATION SHALL BE REGARDED AS ABANDONED. <u>THIS STATUTORY</u> <u>PERIOD CANNOT BE EXTENDED</u>. SEE 35 U.S.C. 151. THE ISSUE FEE DUE INDICATED ABOVE REFLECTS A CREDIT FOR ANY PREVIOUSLY PAID ISSUE FEE APPLIED IN THIS APPLICATION. THE PTOL-85B (OR AN EQUIVALENT) MUST BE RETURNED WITHIN THIS PERIOD EVEN IF NO FEE IS DUE OR THE APPLICATION WILL BE REGARDED AS ABANDONED.

HOW TO REPLY TO THIS NOTICE:

I. Review the SMALL ENTITY status shown above.

| If the SMALL ENTITY is shown as YES, verify your current SMALL ENTITY status: A. If the status is the same, pay the TOTAL FEE(S) DUE shown above. | If the SMALL ENTITY is shown as NO: A. Pay TOTAL FEE(S) DUE shown above, or |
|---|--|
| B. If the status is changed, pay the PUBLICATION FEE (if required) and twice the amount of the ISSUE FEE shown above and notify the United States Patent and Trademark Office of the change in status, or | B. If applicant claimed SMALL ENTITY status before, or is now claiming SMALL ENTITY status, check the box below and enclose the PUBLICATION FEE and 1/2 the ISSUE FEE shown above. Applicant claims SMALL ENTITY status. See 37 CFR 1.27. |

II. PART B - FEE(S) TRANSMITTAL should be completed and returned to the United States Patent and Trademark Office (USPTO) with your ISSUE FEE and PUBLICATION FEE (if required). Even if the fee(s) have already been paid, Part B - Fee(s) Transmittal should be completed and returned. If you are charging the fee(s) to your deposit account, section "4b" of Part B - Fee(s) Transmittal should be completed and an extra copy of the form should be submitted.

III. All communications regarding this application must give the application number. Please direct all communications prior to issuance to Box ISSUE FEE unless advised to the contrary.

IMPORTANT REMINDER: Utility patents issuing on applications filed on or after Dec. 12, 1980 may require payment of maintenance fees. It is patentee's responsibility to ensure timely payment of maintenance fees when due.

Page 1 of 4

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| appropriate. All further com indicated unless corrected b maintenance fee notification | respondence including the elow or directed otherwis s. | e Patent, advance orders se in Block 1, by (a) spe | and notification ecifying a new co | of maintenance prrespondence ac | fees will be mailed to the current idress; and/or (b) indicating a sepa | correspondence address as rate "FEE ADDRESS" for |
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| Address form PTO/SB/12 | 22) attached. on (or "Fee Address" Indi | ration form | attorney or ag | ent) and the na | ames of up to 2 2 | |
| PTO/SB/47; Rev 03-02 of Number is required. | or more recent) attached. I | Jse of a Customer | is listed, no nan | t attorneys or a ne will be printed | gents. If no name 1. 3 | ,,,,,, |
| 3. ASSIGNEE NAME AND | RESIDENCE DATA TO | BE PRINTED ON THE | PATENT (print o | or type) | | |
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| This collection of informa obtain or retain a benefit application. Confidentialit estimated to take 12 minu completed application for | ation is required by 37 Cl by the public which is to y is governed by 35 U.S.C tes to complete, including m to the USPTO. Time | FR 1.311. The information of the file (and by the USPT) 2.122 and 37 CFR 1.14. 2.33 gathering, preparing, arguing and the second secon | on is required to O to process) an This collection is ad submitting the on the individual | | | |
| case. Any comments on suggestions for reducing p Patent and Trademark Off NOT SEND FEES OR Commissioner for Patents, | the amount of time yo this burden, should be se fice, U.S. Department of (COMPLETED FORM Washington, DC 20231. | u require to complete t at to the Chief Informat Commerce, Washington, S TO THIS ADDRE: | ion Officer, U.S. D.C. 20231. DO SS. SEND TO: | | | |
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| PERKINS COIE I | LLP | | BACKER, F | IRMIN |
| MENLO PARK, CA | A 94025-1114 | | ART UNIT | PAPER NUMBER |
| UNITED STATES | | | 3621 DATE MAILED: 12/16/2002 | |

Determination of Patent Term Extension under 35 U.S.C. 154 (b) (application filed after June 7, 1995 but prior to May 29, 2000)

The patent term extension is 0 days. Any patent to issue from the above identified application will include an indication of the 0 day extension on the front page.

If a continued prosecution application (CPA) was filed in the above-identified application, the filing date that determines patent term extension is the filing date of the most recent CPA.

Applicant will be able to obtain more detailed information by accessing the Patent Application Information Retrieval (PAIR) system. (http://pair.uspto.gov)

Any questions regarding the patent term extension or adjustment determination should be directed to the Office of Patent Legal Administration at (703)305-1383.

PTOL-85 (REV. 04-02) Approved for use through 01/31/2004. Page 278 of 314

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| UNITED STATES | | | 3621 | |
| | | | DATE MAILED: 12/16/2002 | |

Notice of Fee Increase on January 1, 2003

If a reply to a "Notice of Allowance and Fee(s) Due" is filed in the Office on or after January 1, 2003, then the amount due will be higher than that set forth in the "Notice of Allowance and Fee(s) Due" since there will be an increase in fees effective on January 1, 2003. See Revision of Patent and Trademark Fees for Fiscal Year 2003: Final Rule, 67 Fed. Reg. 70847, 70849 (November 27, 2002).

The current fee schedule is accessible from: http://www.uspto.gov/main/howtofees.htm.

If the issue fee paid is the amount shown on the "Notice of Allowance and Fee(s) Due," but not the correct amount in view of the fee increase, a "Notice to Pay Balance of Issue Fee" will be mailed to applicant. In order to avoid processing delays associated with mailing of a "Notice to Pay Balance of Issue Fee," if the response to the Notice of Allowance and Fee(s) due form is to be filed on or after January 1, 2003 (or mailed with a certificate of mailing on or after January 1, 2003), the issue fee paid should be the fee that is required at the time the fee is paid. If the issue fee was previously paid, and the response to the "Notice of Allowance and Fee(s) Due" includes a request to apply a previously-paid issue fee to the issue fee now due, then the difference between the issue fee amount at the time the response is filed and the previously paid issue fee should be paid. See Manual of Patent Examining Procedure, Section 1308.01 (Eighth Edition, August 2001).

Questions relating to issue and publication fee payments should be directed to the Customer Service Center of the Office of Patent Publication at (703) 305-8283.

Page 4 of 4

PTOL-85 (REV. 04-02) Approved for use through 01/31/2004. Page 279 of 314 09/524,095

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT APPLICATION

Applicant: Haiverson et al.

Case: SRI1P037

Serial No.: 09/524,095

Filed: March 13, 2000

Group Art Unit: 3621

Examiner: Firmin Backer

Title: NAVIGATING NETWORK-BASED ELECTRONIC INFORMATION USING SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

ASSISTANT COMMISSIONER FOR PATENTS Box Issue Fee Washington, D. C. 20231

SIR:

Comments on Statement of Reasons for Allowance

This response addresses the Notice of Allowance dated December 16, 2002.

REMARKS

Applicants' representative would like to thank Examiner Firmin Backer for kindly allowing claims 56-187 of the present application. However, Applicants have reviewed the Examiner's Reasons for Allowance and have the following comments:

1. The Examiner stated that:

"Applicants teach an inventive concept for navigating network-based electronic data sources in response to spoken natural language input request. Applicants' inventive concept [if] is novel and innovative in the sense that upon emerging of error or ambiguities in the interpretation of the spoken natural language, the system solicits additional input for the user in non-spoken modality that is different from the original request without requiring the user to request the non-spoken modality." (Emphasis and correction added)

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32 CA 4-25-03 09/524,095

It appears that there is a typographical error in the second sentence where the Examiner used the term "if" instead of "is". It is Applicants' interpretation that the Examiner intended to use the term "is". If the Examiner disagrees, it is respectfully requested that the Examiner resolve the ambiguity of the sentence.

Conclusion

Thus, the Applicants submit the present comments solely to clarify various issues raised by the Notice of Allowance. Once again, Applicants' representative would like to thank Firmin Backer for kindly allowing claims 56-187of the present application.

If, however, the Examiner believes that there are any unresolved issues, it is requested that the Examiner telephone <u>Mr. Kin-Wah Tong, Esq.</u> at (732) 530-9404 so that appropriate arrangements can be made for resolving such issues as expeditiously as possible.

3/17/03

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Respectfully submitted

Kin-Wah Tong, Attomey Reg. No. 39,400 (732) 530-9404

Moser, Patterson & Sheridan, LLP 595 Shrewsbury Avenue First Floor, Suite 100 Shrewsbury, New Jersey 07702

Attorney Docke Preby certify that this correspondence is being deposited with the U.S. Postal Service with sufficient postage as First Class Mail in an envelope addressed to: Assistant Commissioner for Patents, Washington, D.C., 20231, on Date: August 6, 2002 Match and PATENT IN THE UNITED STATES PATENT AND TRADEMARK OFFICE IN RE APPLICATION OF: EXAMINER: BACKER ART UNIT: 2155 Halverson APPLICATION No.: 09/524,095 RECEIVED FILED: 03/13/2000 AUG 1 5 2002 FOR: NAVIGATING NETWORK-BASED **ELECTRONIC INFORMATION USING** Technology Center 2100 SPOKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR FEEDBACK

Information Disclosure Statement After First Office Action but Before Final Action or Notice of Allowance – 37 CFR 1.97(c)

Assistant Commissioner for Patents Washington, D.C. 20231

Sir:

1. <u>Timing of Submission</u>

The information transmitted herewith is being filed *after* three months of the filing date of this application or after the mailing date of the first Office action on the merits, whichever occurred last, but *before* the mailing date of either a final action under 37 CFR 1.113 or a Notice of Allowance under 37 CFR 1.311, whichever occurs first. The references listed on the enclosed Form PTO/SB/08A may be material to the examination of this application; the Examiner is requested to make them of record in the application.

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Petitioner Microsoft Corporation - Ex. 1008, p. 3682

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2. <u>Cited Information</u>

Copies of the following references are enclosed:

All cited references

3. Effect of Information Disclosure Statement (37 CFR 1.97(h))

This Information Disclosure Statement is not to be construed as a representation that: (i) a search has been made; (ii) additional information material to the examination of this application does not exist; (iii) the information, protocols, results and the like reported by third parties are accurate or enabling; or (iv) the cited information is, or is considered to be, material to patentability. In addition, applicant does not admit that any enclosed item of information constitutes prior art to the subject invention and specifically reserves the right to demonstrate that any such reference is not prior art.

4. Fee Payment (37 CFR 1.97(c)) or Certification (37 CFR 1.97(e))

- Applicant elects to pay the fee under 37 CFR 1.17(p) \$180.00.
 - □ Check enclosed for \$
 - Please charge the above fee(s) to Deposit Account No. 50-2207 this paper is provided in triplicate.

Date: 6/tug

Respectfully submitted, Perkins Coie LLP

Brian R. Coleman

Brian R. Coleman Registration No. 39,145

Correspondence Åddress:

Customer No. 22918 Perkins Coie LLP P.O. Box 2168 Menlo Park, California 94026 (650) 838-4300

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09/324.095 Art Unit: 3621 March 13, 2000 Examiner: Backer, Firmin NAVIGATING NETWORK-BASED ELECTRONIC INFOMRATION USING

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SPUKEN NATURAL LANGUAGE INPUT WITH MULTIMODAL ERROR PEEDBACK SRI 4116-3

Docket No.

Assistant Commissioner for Patents Washington, D.C. 20231 S I R:

SUBMISSION OF FORMAL DRAWINGS

The Applicants submit herewith <u>7</u> sheets of formal drawings (FIGS. 1 through 6), properly labeled, in connection with the above-captioned application. The Examiner is requested to substitute these formal drawings for the informal drawings previously submitted.

Respectfully submitted,

Dated: March 17, 2003

KIN-WAH TONG Reg. No. 39,400 (732) 530-9404

Moser, Patterson & Sheridan, LLP 595 Shrewsbury Avenue Suite 100 Shrewsbury, NJ 07702

CERTIFICATE OF MAILING under 37 C.F.R. 1.8(a)

I hereby certify that this correspondence is being deposited on <u>March 17, 2003</u>, with the United States Postal Service as first class mail, with sufficient postage, in an envelope addressed to the Commissioner for Patents, Box Issue Fee, Washington, D.C. 20231.

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Fig. 1b

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Fig. 3

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Fig. 4



Fig. 5



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UNITED STATES PATH I AND TRADEMARK OFFICE

Commissioner for Patents United States Patent and Trademark Office P.O. Box 1450 Alexandria, VA 22313-1450 www.uspto.gov

PAYOR NUMBER 25696

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DATE PRINTED

12/03/07

MAINTENANCE FEE REMINDER

According to the records of the U.S. Patent and Trademark Office (USPTO) the maintenance fee for the patent(s) listed below (for which the above address is on record as the fee address under 37 CFR 1.363) has not been paid within the six-month period set forth in 37 CFR 1.362(d). THE MAINTENANCE FEE MAY STILL BE PAID WITH THE APPLICABLE SURCHARGE SET FORTH IN 37 CFR 1.20(h), WITHIN THE SIX-MONTH GRACE PERIOD SET FORTH IN 37 CFR 1.362(e).

Unless payment of the maintenance fee and the applicable surcharge is received in the USPTO within the six-month grace period, THE PATENT WILL EXPIRE AS OF THE END OF THE GRACE PERIOD. 35 U.S.C. 41(b).

The total payment due is the amount required on the date the fee is paid (and not necessarily the amount indicated below). All USPTO fees (including maintenance fees) are subject to change. Customers should refer to the USPTO Web site (www.uspto.gov) or call the Maintenance Fee Branch at 571-272-6500 for the most current fee amounts for the correct entity status before submitting payment. The total payment due indicated below is based on the entity status according to current Office records (shown below).

Timely payment of the total payment due is required in order to avoid expiration of the patent. A maintenance fee payment can be timely made using the certificate of mailing or transmission procedure set forth in 37 CFR 1.8.

| PATENT NUMBER | FEE MAINT. AMT SURCHG | U.S. APPL NUMBER | PATENT ISSUE DATE | APPL. FILING DATE | PAY- Ment Year | SMALL ENTITY? | TOTAL PYMT DUE | ATTORNEY Docket Number |
|------------------|--------------------------|------------------------|-------------------------|-------------------------|----------------------|------------------|----------------------|------------------------------|
| | 930 130 | 09524095 | 05/25/04 | 03/13/00 | 04 | NO | 1060 | SRI 1P037 |

The maintenance fee and the applicable surcharge can be paid quickly and easily over the Internet at www.uspto.gov by electronic funds transfer (EFT), credit card, or USPTO deposit account payment methods. The mailing address for all maintenance fee payments <u>not electronically submitted over the Internet</u> is: U.S. Patent and Trademark Office, P.O. Box 979070, St. Louis, MO 63197-9000.

Direct any questions about this notice to: Mail Stop M Correspondence, Director of the United States Patent and Trademark Office, P.O. Box 1450, Alexandria, VA 22313-1450.

NOTE: This notice was automatically generated based on the amount of time that elapsed since the date a patent was granted. It is possible that the patent term may have ended or been shortened due to a terminal disclaimer that was filed in the application. Also, for any patent that issued from an application filed on or after June 8, 1995 containing a specific reference to an earlier filed application or applications under 35 U.S.C. 120, 121, or 365(c), the patent term ends 20 years from the date on which the earliest such application was filed, unless the term was adjusted or extended under 35 U.S.C. 154 or 156. Patentee should determine the Proceeding of the maintenance from the form of a patent before paying the maintenance from Microsoft Corporation - Ex. 1008, p. 3697
🛸 AO 120 (Rev. 3/04)

TO: Mail Stop 8 Director of the U.S. Patent and Trademark Office P.O. Box 1450 Alexandria, VA 22313-1450

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been

| filed in the U.S. I | District Court Dela | ware on the following X Patents or Trademarks: |
|-------------------------------------|--------------------------------|--|
| DOCKET NO. 16cv945-RGA | DATE FILED 10/13/2016 | U.S. DISTRICT COURT DISTRICT OF DELAWARE |
| PLAINTIFF IPA Technologies, Inc. | | DEFENDANT Acer America Corp. |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK |
| 1 6,742,021 | 5/25/2004 | IPA Technologies, Inc. |
| 2 6,523,061 | 2/18/2003 | IP A Technologies, Inc. |
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In the above-entitled case, the following patent(s)/ trademark(s) have been included:

| DATE INCLUDED | INCLUDED BY | | | |
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In the above-entitled case, the following decision has been rendered or judgement issued:

| DECISION/JUDGEMENT | an a fan in de anna an an an an an anna an an an an an | |
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| See attached Notice of Dismissal | | |
| CLERK | (BY) DEPUTY CLERK | DATE |
| JOHN A. CERINO. CLERK OF COURT | | 10/28/2016 |

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| 0. | Director of the U.S. Patent and Trademark Office |
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| | Alexandria, VA 22313-1450 |

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been filed in the U.S. District Court District of Delaware on the following

| DOCKET NO. 16cv00947 | DATE FILED 10/13/2016 | U.S. DISTRICT COURT District of Delaware |
|----------------------------|--------------------------------|---|
| PLAINTIFF | | DEFENDANT |
| IPA Tech. | | Dell |
| | | |
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| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK |
| 1 6742021 | | |
| 2 6523061 | | |
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In the above-entitled case, the following patent(s)/ trademark(s) have been included:

| DATE INCLUDED | INCLUDED BY | | | |
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| | | dment 🗌 Answer | Cross Bill | Other Pleading |
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In the above-entitled case, the following decision has been rendered or judgement issued:

| DECISION/JUDGEMENT | 997 - 997 WARTEN TERRET AND | |
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| CLERK | (BY) DEPUTY CLERK | DATE |
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| TO . | Mail Stop 8 |
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| 10: | Director of the U.S. Patent and Trademark Office |
| | P.O. Box 1450 |
| | Alexandria, VA 22313-1450 |

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been filed in the U.S. District Court District Court of Delaware on the following

□ Trademarks or □ □ Patents. (□ the patent action involves 35 U.S.C. § 292.):

| DOCKET NO. 116cv00948 | DATE FILED 10/13/2016 | U.S. DISTRICT COURT District Court of Delaware | | |
|----------------------------|--------------------------------|---|--|--|
| PLAINTIFF | | DEFENDANT | | |
| IPA Tech | | HP Inc | | |
| | | | | |
| | | | | |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK | | |
| 1 6742021 | | | | |
| 2 6523061 | | | | |
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In the above--entitled case, the following patent(s)/ trademark(s) have been included:

| DATE INCLUDED | INCLUDED BY | | |
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| | | Iment 🗌 Answer | Cross Bill Other Pleading |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF | PATENT OR TRADEMARK |
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In the above---entitled case, the following decision has been rendered or judgement issued:

| DECISION/JUDGEMENT | | | | |
|--------------------|-------------------|------|--|--|
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TO:

Mail Stop 8 Director of the U.S. Patent and Trademark Office P.O. Box 1450 Alexandria, VA 22313-1450

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been

| filed in the U.S. | District Court Dela | ware on the following X Patents or Trademarks: |
|-------------------------------------|--------------------------------|--|
| DOCKET NO. | DATE FILED | U.S. DISTRICT COURT DISTRICT OF DELAWARE |
| PLAINTIFF IPA Technologies, Inc. | 1 1013/2010 | DEFENDANT Toshiba America, Inc., et al. |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK |
| 1 6,742,021 | 5/25/2004 | IPA Technologies, Inc. |
| 2 6,523,061 | 2/18/2003 | IP A Technologies, Inc. |
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In the above—entitled case, the following patent(s)/ trademark(s) have been included:

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In the above-entitled case, the following decision has been rendered or judgement issued:

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| See attached Notice of Dismissal | | |
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| JOHN A. CERINO, CLERK OF COURT | | 10/28/2016 |

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🛳 AO 120 (Rev. 3/04)

TO: Mail Stop 8 Director of the U.S. Patent and Trademark Office P.O. Box 1450 Alexandria, VA 22313-1450

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been

| filed in the U.S. D | District Court Delay | ware on the following X Patents or Trademarks: |
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| DOCKET NO. 16cv946-RGA PLAINTIFF IPA Technologies, Inc. | DATE FILED 10/13/2016 | U.S. DISTRICT COURT DISTRICT OF DELAWARE DEFENDANT ASUS Computer Internationa, et al. |
| PATENT OR TRADEMARK NO. 1 6,742,021 | DATE OF PATENT OR TRADEMARK 5/25/2004 | HOLDER OF PATENT OR TRADEMARK IPA Technologies, Inc. |
| 2 6,523,061 | 2/18/2003 | IP A Technologies, Inc. |
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In the above---entitled case, the following patent(s)/ trademark(s) have been included:

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| CLERK | (BY) DEPUTY CLERK | DATE |
| JOHN A. CERINO, CLERK OF COURT | | 10/28/2016 |

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| 10: | Director of the U.S. Patent and Trademark Office |
| | P.O. Box 1450 |
| | Alexandria, VA 22313-1450 |

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been filed in the U.S. District Court for the District of Delaware on the following Trademarks or Patents. (the patent action involves 35 U.S.C. § 292.):

| DOCKET NO. | DATE FILED 12/9/2016 | U.S. DISTRICT COURT for the District of Delaware | | |
|------------------------------------|--------------------------------|---|--|--|
| PLAINTIFF IPA TECHNOLOGIES INC. | | DEFENDANT ALCO ELECTRONICS LTD., ET AL. | | |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK | | |
| 1 6,742,021 | 5/25/2004 | IPA TECHNOLOGIES INC. | | |
| 2 6,523,061 | 2/18/2003 | IPA TECHNOLOGIES INC. | | |
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In the above-entitled case, the following patent(s)/ trademark(s) have been included:

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| 10. | Director of the U.S. Patent and Trademark Office |
| | P.O. Box 1450 |
| | Alexandria, VA 22313-1450 |

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been filed in the U.S. District Court for the District of Delaware on the following

| \Box Trademarks or \blacksquare Patents. (| | the patent action | involves 35 | U.S.C. | § 292. |) |
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| DOCKET NO. | DATE FILED 1/10/2017 | U.S. DISTRICT COURT for the District of Delaware | | |
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| PLAINTIFF | | DEFENDANT | | |
| IPA TECHNOLOGIES INC. | | ZTE CORPORATION, ET AL. | | |
| | | | | |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK | | |
| 1 6,742,021 | 5/25/2004 | IPA TECHNOLOGIES INC. | | |
| 2 6,523,061 | 2/18/2003 | IPA TECHNOLOGIES INC. | | |
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| | Alexandria, VA 22313-1450 | |
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REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been filed in the U.S. District Court for the District of Delaware on the following Trademarks or Patents. (the patent action involves 35 U.S.C. § 292.):

| DOCKET NO. | DATE FILED 1/19/2017 | U.S. DISTRICT COURT for the District of Delaware | | | |
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| PLAINTIFF | | DEFENDANT | | | |
| IPA TECHNOLOGIES INC. | | SONY CORPORATION, ET AL. | | | |
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| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK | | | |
| 1 6,742,021 | 5/25/2004 | IPA TECHNOLOGIES INC. | | | |
| 2 6,523,061 | 2/18/2003 | IPA TECHNOLOGIES INC. | | | |
| 3 6,757,718 | 6/29/2004 | IPA TECHNOLOGIES INC. | | | |
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| TO: Director of the l Alex In Complia filed in the U.S. Di | Mail Stop 8 U.S. Patent and Trademark O P.O. Box 1450 andria, VA 22313-1450 nce with 35 U.S.C. § 290 and/or 15 istrict Court | REPORT ON THE Office REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK 15 U.S.C. § 1116 you are hereby advised that a court action has been for the District of Delaware on the following |
|---|---|--|
| DOCKET NO. | DATE FILED | U.S. DISTRICT COURT |
| PLAINTIFF IPA TECHNOLOGIES INC. | | DEFENDANT ACER INC., ET AL. |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK |
| 1 6,742,021 | 5/25/2004 | IPA TECHNOLOGIES INC. |
| 2 6,523,061 | 2/18/2003 | IPA TECHNOLOGIES INC. |
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Case 1:17-cv-00120-UNA Document 3 Filed 02/03/17 Page 1 of 1 PageID #: 61

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| TO: Director of the U. Alexan | Mail Stop 8 S. Patent and Trademark () P.O. Box 1450 Idria, VA 22313-1450 | REPORT ON THE Office FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK |
| In Compliance filed in the U.S. Distu Trademarks or | e with 35 U.S.C. § 290 and/or 13 rict Court Patents. (the patent action | 15 U.S.C. § 1116 you are hereby advised that a court action has been for the District of Delaware on the following ion involves 35 U.S.C. § 292.): |
| DOCKET NO. | DATE FILED 2/3/2017 | U.S. DISTRICT COURT for the District of Delaware |
| PLAINTIFF IPA TECHNOLOGIES IN | IC. | DEFENDANT ASUS COMPUTER INTERNATIONAL, ET AL. |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK |
| 1 6,742,021 | 5/25/2004 | IPA TECHNOLOGIES INC. |
| 2 6,523,061 | 2/18/2003 | IPA TECHNOLOGIES INC. |
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Case 1:17-cv-00121-UNA Document 3 Filed 02/03/17 Page 1 of 1 PageID #: 59

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| 10. | Director of the U.S. Patent and Trademark Office |
| | P.O. Box 1450 |
| | Alexandria, VA 22313-1450 |

REPORT ON THE FILING OR DETERMINATION OF AN ACTION REGARDING A PATENT OR TRADEMARK

In Compliance with 35 U.S.C. § 290 and/or 15 U.S.C. § 1116 you are hereby advised that a court action has been filed in the U.S. District Court for the District of Delaware on the following Trademarks or Patents. (the patent action involves 35 U.S.C. § 292.):

| DOCKET NO. | DATE FILED 2/3/2017 | U.S. DISTRICT COURT for the District of Delaware | | | | | |
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| PLAINTIFF IPA TECHNOLOGIES I | NC. | DEFENDANT LG ELECTRONICS INC., ET AL. | | | | | |
| PATENT OR TRADEMARK NO. | DATE OF PATENT OR TRADEMARK | HOLDER OF PATENT OR TRADEMARK | | | | | |
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Case 1:17-cv-00287-UNA Document 3 Filed 03/20/17 Page 1 of 1 PageID #: 83

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| TO: Director of the U Alexa | Mail Stop 8 S. Patent and Trademark O P.O. Box 1450 ndria, VA 22313-1450 | ffice | REPORT FILING OR DETE ACTION REGARD TRAD | F ON THE RMINATION OF AN DING A PATENT OR EMARK | | | | | |
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(12) United States Patent

Cheyer et al.

(54) SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

- (75) Inventors: Adam J. Cheyer, Palo Alto, CA (US); David L. Martin, Santa Clara, CA (US)
- (73) Assignee: SRI International, Menlo Park, CA (US)
- (*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.
- (21) Appl. No.: 09/225,198
- (22) Filed: Jan. 5, 1999
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(57) ABSTRACT

A highly flexible, software-based architecture is disclosed for constructing distributed systems. The architecture supports cooperative task completion by flexible and autonomous electronic agents. One or more facilitators are used to broker communication and cooperation among the agents. The architecture provides for the construction of arbitrarily complex goals by users and service-requesting agents. Additional features include agent-based provision of multi modal interfaces, including natural language.

89 Claims, 16 Drawing Sheets



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Fig. 1 (Prior Art)





Fig. 3



Fig. 4







Petitioner Microsoft Corporation - Ex. 1008, p. 3723





Fig. 9











Fig. 14



Fig. 15



SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

A compact disk containing a computer program listing has been provided in duplicate (copy 1 and copy 2 of the compact disk are identical). The computer program listing in the compact disk is incorporated by reference herein. The compact disk contains files with their names, size and date 10 of creation as follow:

| File Name | Size | Creation Date | Last Date |
|-----------------|---------------|---------------|------------|
| oaa.pl | 159,613 bytes | 1996/10/08 | 1998/12/23 |
| fac.pl | 52,733 bytes | 1997/04/24 | 1998/05/06 |
| compound.pl | 42,937 bytes | 1996/12/11 | 1998/04/10 |
| com_tcp.pl | 18,010 bytes | 1998/02/10 | 1998/05/06 |
| translations.pl | 19,583 bytes | 1998/01/29 | 1998/12/23 |

BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention is related to distributed computing 25 environments and the completion of tasks within such environments. In particular, the present invention teaches a variety of software-based architectures for communication and cooperation among distributed electronic agents. Certain embodiments teach interagent communication lan- 30 guages enabling client agents to make requests in the form of arbitrarily complex goal expressions that are solved through facilitation by a facilitator agent.

Context and Motivation for Distributed Software Systems The evolution of models for the design and construction 35 of distributed software systems is being driven forward by several closely interrelated trends: the adoption of a networked computing model, rapidly rising expectations for smarter, longer-lived, more autonomous software applications and an ever increasing demand for more accessible and 40 intuitive user interfaces.

Prior Art FIG. 1 illustrates a networked computing model 100 having a plurality of client and server computer systems 120 and 122 coupled together over a physical transport mechanism 140. The adoption of the networked computing 45 model 100 has lead to a greatly increased reliance on distributed sites for both data and processing resources. Systems such as the networked computing model 100 are based upon at least one physical transport mechanism 140 coupling the multiple computer systems 120 and 122 to 50 support the transfer of information between these computers.

Some of these computers basically support using the network and are known as client computers (clients). Some of these computers provide resource to other computers and 55 are known as server computers (servers). The servers 122 can vary greatly in the resources they possess, access they provide and services made available to other computers across a network. Servers may service other servers as well as clients.

The Internet is a computing system based upon this network computing model. The Internet is continually growing, stimulating a paradigm shift for computing away from requiring all relevant data and programs to reside on the user's desktop machine. The data now routinely accessed 65 from computers spread around the world has become increasingly rich in format, comprising multimedia

documents, and audio and video streams. With the popularization of programming languages such as JAVA, data transported between local and remote machines may also include programs that can be downloaded and executed on the local machine. There is an ever increasing reliance on networked computing, necessitating software design approaches that allow for flexible composition of distributed processing elements in a dynamically changing and relatively unstable environment.

In an increasing variety of domains, application designers and users are coming to expect the deployment of smarter, longer-lived, more autonomous, software applications. Push technology, persistent monitoring of information sources, and the maintenance of user models, allowing for person-15 alized responses and sharing of preferences, are examples of the simplest manifestations of this trend. Commercial enterprises are introducing significantly more advanced approaches, in many cases employing recent research results from artificial intelligence, data mining, machine learning, 20 and other fields.

More than ever before, the increasing complexity of systems, the development of new technologies, and the availability of multimedia material and environments are creating a demand for more accessible and intuitive user interfaces. Autonomous, distributed, multi-component systems providing sophisticated services will no longer lend themselves to the familiar "direct manipulation" model of interaction, in which an individual user masters a fixed selection of commands provided by a single application. Ubiquitous computing, in networked environments, has brought about a situation in which the typical user of many software services is likely to be a non-expert, who may access a given service infrequently or only a few times. Accommodating such usage patterns calls for new approaches, fortunately, input modalities now becoming widely available, such as speech recognition and pen-based handwriting/gesture recognition, and the ability to manage the presentation of systems' responses by using multiple media provide an opportunity to fashion a style of humancomputer interaction that draws much more heavily on our experience with human-human interactions.

2. Prior Related Art

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Existing approaches and technologies for distributed computing include to distributed objects, mobile objects, blackboard-style architectures, and agent-based software engineering.

The Distributed Object Approach

Object-oriented languages, such as C++ or JAVA, provide significant advances over standard procedural languages with respect to the reusability and modularity of code: encapsulation, inheritance and polymorhpism. Encapsulation encourages the creation of library interfaces that minimize dependencies on underlying algorithms or data structures. Changes to programming internals can be made at a later date with requiring modifications to the code that uses the library. Inheritance permits the extension and modification of a library of routines and data without requiring source code to the original library. Polymorphism allows one body of code to work on an arbitrary number of data types. For the sake of simplicity traditional objects may be seen to contain both methods and data. Methods provide the mechanisms by which the internal state of an object may be modified or by which communication may occur with another object or by which the instantiation or removal of objects may be directed.

With reference to FIG. 2, a distributed object technology based around an Object Request Broker will now be
described. Whereas "standard" object-oriented programming (OOP) languages can be used to build monolithic programs out of many object building blocks, distributed object technologies (DOOP) allow the creation of programs whose components may be spread across multiple machines. 5 As shown in FIG. 2, an object system 200 includes client objects 210 and server objects 220. To implement a clientserver relationship between objects, the distributed object system 200 uses a registry mechanism (CORBA's registry is called an object Request Broker, or ORB) 230 to store the 10 interface descriptions of available objects. Through the services of the ORB 230, a client can transparently invoke a method on a remote server object. The ORB 230 is then responsible for finding the object **220** that can implement the request, passing it the parameters, invoking its method, and 15 returning the results. In the most sophisticated systems, the client 210 does not have to be aware of where the object is located, its programming language, its operating system, or any other system aspects that are not part of the server object's interface.

Although distributed objects offer a powerful paradigm for creating networked applications, certain aspects of the approach are not perfectly tailored to the constantly changing environment of the Internet. A major restriction of the DOOP approach is that the interactions among objects are 25 fixed through explicitly coded instructions by the application developer. It is often difficult to reuse an object in a new application without bringing along all its inherent dependencies on other objects (embedded interface definitions and explicit method calls). Another restriction of the DOOP 30 approach is the result of its reliance on a remote procedure call (RPC) style of communication. Although easy to debug, this single thread of execution model does not facilitate programming to exploit the potential for parallel computation that one would expect in a distributed environment. In 35 addition, RPC uses a blocking (synchronous) scheme that does not scale well for high-volume transactions. Mobile Objects

Mobile objects, sometimes called mobile agents, are bits of code that can move to another execution site (presumably 40 on a different machine) under their own programmatic control, where they can then interact with the local environment. For certain types of problems, the mobile object paradigm offers advantages over more traditional distributed object approaches. These advantages include network band- 45 width and parallelism. Network bandwidth advantages exist for some database queries or electronic commerce applications, where it is more efficient to perform tests on data by bringing the tests to the data than by bringing large amounts of data to the testing program. Parallelism advan- 50 tages include situations in which mobile agents can be spawned in parallel to accomplish many tasks at once.

Some of the disadvantages and inconveniences of the mobile agent approach include the programmatic specificity of the agent interactions, lack of coordination support 55 ity was not adequately addressed in this prior work. between participant agents and execution environment irregularities regarding specific programming languages supported by host processors upon which agents reside. In a fashion similar to that of DOOP programming, an agent developer must programmatically specify where to go and 60 how to interact with the target environment. There is generally little coordination support to encourage interactions among multiple (mobile) participants. Agents must be written in the programming language supported by the execution environment, whereas many other distributed technologies 65 support heterogeneous communities of components, written in diverse programming languages.

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Blackboard Architectures

Blackboard architectures typically allow multiple processes to communicate by reading and writing tuples from a global data store. Each process can watch for items of interest, perform computations based on the state of the blackboard, and then add partial results or queries that other processes can consider. Blackboard architectures provide a flexible framework for problem solving by a dynamic community of distributed processes. A blackboard architecture provides one solution to eliminating the tightly bound interaction links that some of the other distributed technologies require during interprocess communication. This advantage can also be a disadvantage: although a programmer does not need to refer to a specific process during computation, the framework does not provide programmatic control for doing so in cases where this would be practical.

Agent-based Software Engineering

Several research communities have approached distributed computing by casting it as a problem of modeling 20 communication and cooperation among autonomous entities, or agents. Effective communication among independent agents requires four components: (1) a transport mechanism carrying messages in an asynchronous fashion, (2) an interaction protocol defining various types of communication interchange and their social implications (for instance, a response is expected of a question), (3) a content language permitting the expression and interpretation of utterances, and (4) an agreed-upon set of shared vocabulary and meaning for concepts often called an ontology). Such mechanisms permit a much richer style of interaction among participants than can be expressed using a distributed object's RPC model or a blackboard architecture's centralized exchange approach.

Agent-based systems have shown much promise for flexible, fault-tolerant, distributed problem solving. Several agent-based projects have helped to evolve the notion of facilitation. However, existing agent-based technologies and architectures are typically very limited in the extent to which agents can specify complex goals or influence the strategies used by the facilitator. Further, such prior systems are not sufficiently attuned to the importance of integrating human agents (i.e., users) through natural language and other human-oriented user interface technologies.

The initial version of SRI International's Open Agent Architecture™ ("OAA®") technology provided only a very limited mechanism for dealing with compound goals. Fixed formats were available for specifying a flat list of either conjoined (AND) sub-goals or disjoined (OR) sub-goals; in both cases, parallel goal solving was hard-wired in, and only a single set of parameters for the entire list could be specified. More complex goal expressions involving (for example) combinations of different boolean connectors, nested expressions, or conditionally interdependent ("IF ... THEN") goals were not supported. Further, system scalabil-

SUMMARY OF INVENTION

A first embodiment of the present invention discloses a highly flexible, software-based architecture for constructing distributed systems. The architecture supports cooperative task completion by flexible, dynamic configurations of autonomous electronic agents. Communication and cooperation between agents are brokered by one or more facilitators, which are responsible for matching requests, from users and agents, with descriptions of the capabilities of other agents. It is not generally required that a user or agent know the identities, locations, or number of other

65

agents involved in satisfying a request, and relatively minimal effort is involved in incorporating new agents and "wrapping" legacy applications. Extreme flexibility is achieved through an architecture organized around the declaration of capabilities by service-providing agents, the 5 construction of arbitrarily complex goals by users and service-requesting agents, and the role of facilitators in delegating and coordinating the satisfaction of these goals, subject to advice and constraints that may accompany them. Additional mechanisms and features include facilities for creating and maintaining shared repositories of data; the use of triggers to instantiate commitments within and between agents; agent-based provision of multi-modal user interfaces, including natural language; and built-in support for including the user as a privileged member of the agent 15 community. Specific embodiments providing enhanced scalability are also described.

BRIEF DESCRIPTION OF THE DRAWINGS Prior Art

Prior Art FIG. 1 depicts a networked computing model; 20 Prior Art FIG. 2 depicts a distributed object technology

based around an Object Resource Broker;

Examples of the Invention

FIG. **3** depicts a distributed agent system based around a facilitator agent;

FIG. 4 presents a structure typical of one small system of the present invention;

FIG. **5** depicts an Automated Office system implemented in accordance with an example embodiment of the present invention supporting a mobile user with a laptop computer 30 and a telephone;

FIG. 6 schematically depicts an Automated Office system implemented as a network of agents in accordance with a preferred embodiment of the present invention;

FIG. **7** schematically shows data structures internal to a 35 facilitator in accordance with a preferred embodiment of the present invention;

FIG. 8 depicts operations involved in instantiating a client agent with its parent facilitator in accordance with a preferred embodiment of the present invention;

FIG. 9 depicts operations involved in a client agent initiating a service request and receiving the response to that service request in accordance with a certain preferred embodiment of the present invention;

FIG. **10** depicts operations involved in a client agent 45 responding to a service request in accordance with another preferable embodiment of the present invention;

FIG. 11 depicts operations involved in a facilitator agent response to a service request in accordance with a preferred embodiment of the present invention;

FIG. 12 depicts an Open Agent ArchitectureTM based system of agents implementing a unified messaging application in accordance with a preferred embodiment of the present invention;

FIG. 13 depicts a map oriented graphical user interface 55 display as might be displayed by a multi-modal map application in accordance with a preferred embodiment of the present invention;

FIG. 14 depicts a peer to peer multiple facilitator based agent system supporting distributed agents in accordance 60 with a preferred embodiment of the present invention;

FIG. 15 depicts a multiple facilitator agent system supporting at least a limited form of a hierarchy of facilitators in accordance with a preferred embodiment of the present invention; and

FIG. 16 depicts a replicated facilitator architecture in accordance with one embodiment of the present invention.

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DETAILED DESCRIPTION OF THE INVENTION

FIG. 3 illustrates a distributed agent system 300 in accordance with one embodiment of the present invention. The agent system 300 includes a facilitator agent 310 and a plurality of agents 320. The illustration of FIG. 3 provides a high level view of one simple system structure contemplated by the present invention. The facilitator agent 310 is in essence the "parent" facilitator for its "children" agents 320. The agents 320 forward service requests to the facilitator agent 310. The facilitator agent 310 interprets these requests, organizing a set of goals which are then delegated to appropriate agents for task completion.

The system **300** of FIG. **3** can be expanded upon and modified in a variety of ways consistent with the present invention. For example, the agent system **300** can be distributed across a computer network such as that illustrated in FIG. **1**. The facilitator agent **310** may itself have its functionality distributed across several different computing platforms. The agents **320** may engage in interagent communication (also called peer to peer communications). Several different systems **300** may be coupled together for enhanced performance. These and a variety of other structural configurations are described below in greater detail.

FIG. 4 presents the structure typical of a small system 400 in one embodiment of the present invention, showing user interface agents 408, several application agents 404 and meta-agents 406, the system 400 organized as a community of peers by their common relationship to a facilitator agent 402. As will be appreciated, FIG. 4 places more structure upon the system 400 than shown in FIG. 3, but both are valid representations of structures of the present invention. The facilitator 402 is a specialized server agent that is responsible for coordinating agent communications and cooperative problem-solving. The facilitator 402 may also provide a global data store for its client agents, allowing them to adopt a blackboard style of interaction. Note that certain advantages are found in utilizing two or more facilitator agents within the system 400. For example, larger systems can be assembled from multiple facilitator/client groups, each having the sort of structure shown in FIG. 4. All agents that are not facilitators are referred to herein generically as client agents-so called because each acts (in some respects) as a client of some facilitator, which provides communication and other essential services for the client.

The variety of possible client agents is essentially unlimited. Some typical categories of client agents would include application agents 404, meta-agents 406, and user interface agents 408, as depicted in FIG. 4. Application agents 404 denote specialists that provide a collection of services of a particular sort. These services could be domain-independent technologies (such as speech recognition, natural language processing 410, email, and some forms of data retrieval and data mining) or user-specific or domain-specific (such as a travel planning and reservations agent). Application agents may be based on legacy applications or libraries, in which case the agent may be little more than a wrapper that calls a pre-existing API 412, for example. Meta-agents 406 are agents whose role is to assist the facilitator agent 402 in coordinating the activities of other agents. While the facilitator 402 possesses domain-independent coordination strategies, meta-agents 406 can augment these by using domain- and application-specific knowledge or reasoning (including but not limited to rules, learning algorithms and planning).

With further reference to FIG. 4, user interface agents 408 can play an extremely important and interesting role in

certain embodiments of the present invention. By way of explanation, in some systems, a user interface agent can be implemented as a collection of "micro-agents", each monitoring a different input modality (point-and-click, handwriting, pen gestures, speech), and collaborating to produce the best interpretation of the current inputs. These micro-agents are depicted in FIG. 4, for example, as Modality Agents 414. While describing such subcategories of client agents is useful for purposes of illustration and understanding, they need not be formally distinguished within the system in preferred implementations of the present invention.

The operation of one preferred embodiment of the present invention will be discussed in greater detail below, but may be briefly outlined as follows. When invoked, a client agent 15 makes a connection to a facilitator, which is known as its parent facilitator. These connections are depicted as a double headed arrow between the client agent and the facilitator agent in FIGS. 3 and 4, for example. Upon connection, an agent registers with its parent facilitator a specification of 20 the capabilities and services it can provide. For example, a natural language agent may register the characteristics of its available natural language vocabulary. (For more details regarding client agent connections, see the discussion of FIG. 8 below.) Later during task completion, when a facili- 25 tator determines that the registered services 416 of one of its client agents will help satisfy a goal, the facilitator sends that client a request expressed in the Interagent Communication Language (ICL) 418. (See FIG. 11 below for a more detailed discussion of the facilitator operations involved.) The agent $_{30}$ parses this request, processes it, and returns answers or status reports to the facilitator. In processing a request, the client agent can make use of a variety of infrastructure capabilities provided in the preferred embodiment. For example, the client agent can use ICL 418 to request services 35 of other agents, set triggers, and read or write shared data on the facilitator or other client agents that maintain shared data. (See the discussion of FIGS. 9-11 below for a more detailed discussion of request processing.)

The functionality of each client agent are made available $_{40}$ to the agent community through registration of the client agent's capabilities with a facilitator **402**. A software "wrapper" essentially surrounds the underlying application program performing the services offered by each client. The common infrastructure for constructing agents is preferably 45 supplied by an agent library. The agent library is preferably accessible in the runtime environment of several different programming languages. The agent library preferably minimizes the effort required to construct a new system and maximizes the ease with which legacy systems can be 50 "wrapped" and made compatible with the agent-based architecture of the present invention.

By way of further illustration, a representative application is now briefly presented with reference to FIGS. **5** and **6**. In the Automated Office system depicted in FIG. **5**, a mobile 55 user with a telephone and a laptop computer can access and task commercial applications such as calendars, databases, and email systems running back at the office. A user interface (UI) agent **408**, shown in FIG. **6**, runs on the user's local laptop and is responsible for accepting user input, sending 60 requests to the facilitator **402** for delegation to appropriate agents, and displaying the results of the distributed computation. The user may interact directly with a specific remote application by clicking on active areas in the interface, calling up a form or window for that application, and making 65 queries with standard interface dialog mechanisms. Conversely, a user may express a task to be executed by

using typed, handwritten, or spoken (over the telephone) English sentences, without explicitly specifying which agent or agents should perform the task.

For instance, if the question "What is my schedule?" is written 420 in the user interface 408, this request will be sent 422 by the UI 408 to the facilitator 402, which in turn will ask 424 a natural language (NL) agent 426 to translate the query into JCL 18. To accomplish this task, the NL agent 426 may itself need to make requests of the agent community to resolve unknown words such as "me" 428 (the UI agent 408 can respond 430 with the name of the current user) or "schedule" 432 (the calendar agent 434 defines this word 436). The resulting ICL expression is then routed by the facilitator 402 to appropriate agents (in this case, the calendar agent 434) to execute the request. Results are sent back 438 to the UI agent 408 for display.

The spoken request "When mail arrives for me about security, notify me immediately." produces a slightly more complex example involving communication among all agents in the system. After translation into ICL as described above, the facilitator installs a trigger 440 on the mail agent 442 to look for new messages about security. When one such message does arrive in its mail spool, the trigger fires, and the facilitator matches the action part of the trigger to capabilities published by the notification agent 446. The notification agent 446 is a meta-agent, as it makes use of rules concerning the optimal use of different output modalities (email, fax, speech generation over the telephone) plus information about an individual user's preferences 448 to determine the best way of relaying a message through available media transfer application agents. After some competitive parallelism to locate the user (the calendar agent 434 and database agent 450 may have different guesses as to where to find the user) and some cooperative parallelism to produce required information (telephone number of location, user password, and an audio file containing a text-to-speech representation of the email message), a telephone agent 452 calls the user, verifying its identity through touchtones, and then play the message.

The above example illustrates a number of inventive features. As new agents connect to the facilitator, registering capability specifications and natural language vocabulary, what the user can say and do dynamically changes; in other words, the ICL is dynamically expandable. For example, adding a calendar agent to the system in the previous example and registering its capabilities enables users to ask natural language questions about their "schedule" without any need to revise code for the facilitator, the natural language agents, or any other client agents. In addition, the interpretation and execution of a task is a distributed process, with no single agent defining the set of possible inputs to the system. Further, a single request can produce cooperation and flexible communication among many agents, written in different programming languages and spread across multiple machines.

Design Philosophy and Considerations

One preferred embodiment provides an integration mechanism for heterogeneous applications in a distributed infrastructure, incorporating some of the dynamism and extensibility of blackboard approaches, the efficiency associated with mobile objects, plus the rich and complex interactions of communicating agents. Design goals for preferred embodiments of the present invention may be categorized under the general headings of interoperation and cooperation, user interfaces, and software engineering. These design goals are not absolute requirements, nor will they necessarily be satisfied by all embodiments of the present invention, but rather simply reflect the inventor's currently preferred design philosophy.

Versatile Mechanisms of Interoperation and Cooperation

Interoperation refers to the ability of distributed software components—agents—to communicate meaningfully. ⁵ While every system-building framework must provide mechanisms of interoperation at some level of granularity, agent-based frameworks face important new challenges in this area. This is true primarily because autonomy, the hallmark of individual agents, necessitates greater flexibility in interactions within communities of agents. Coordination refers to the mechanisms by which a community of agents is able to work together productively on some task. In these areas, the goals for our framework are to provide flexibility in assembling communities of autonomous service providers, provide flexibility in structuring cooperative ¹⁵ interactions, impose the right amount of structure, as well as include legacy and "owned-elsewhere" applications.

Provide flexibility in assembling communities of autonomous service providers—both at development time and at runtime. Agents that conform to the linguistic and ontological requirements for effective communication should be able to participate in an agent community, in various combinations, with minimal or near minimal prerequisite knowledge of the characteristics of the other players. Agents with duplicate and overlapping capabilities should be able to coexist within the same community, with the system making optimal or near optimal use of the redundancy.

Provide flexibility in structuring cooperative interactions among the members of a community of agents. A framework preferably provides an economical mechanism for setting up a variety of interaction patterns among agents, without requiring an inordinate amount of complexity or infrastructure within the individual agents. The provision of a service should be independent or minimally dependent upon a particular configuration of agents.

Impose the right amount of structure on individual agents. ³⁵ Different approaches to the construction of multi-agent systems impose different requirements on the individual agents. For example, because KQML is neutral as to the content of messages, it imposes minimal structural requirements on individual agents. On the other hand, the BDI 40 paradigm tends to impose much more demanding requirements, by making assumptions about the nature of the programming elements that are meaningful to individual agents. Preferred embodiments of the present invention should fall somewhere between the two, providing a rich set 45 of interoperation and coordination capabilities, without precluding any of the software engineering goals defined below.

Include legacy and "owned-elsewhere" applications. Whereas legacy usually implies reuse of an established system fully controlled by the agent-based system 50 developer, owned-elsewhere refers to applications to which the developer has partial access, but no control. Examples of owned-elsewhere applications include data sources and services available on the World Wide Web, via simple formbased interfaces, and applications used cooperatively within 55 a virtual enterprise, which remain the properties of separate corporate entities. Both classes of application must preferably be able to interoperate, more or less as full-fledged members of the agent community, without requiring an overwhelming integration effort. 60

Human-Oriented User Interfaces

Systems composed of multiple distributed components, and possibly dynamic configurations of components, require the crafting of intuitive user interfaces to provide conceptually natural interaction mechanisms, treat users as privileged members of the agent community and support collaboration.

Provide conceptually natural interaction mechanisms with multiple distributed components. When there are numerous disparate agents, and/or complex tasks implemented by the system, the user should be able to express requests without having detailed knowledge of the individual agents. With speech recognition, handwriting recognition, and natural language technologies becoming more mature, agent architectures should preferably support these forms of input playing increased roles in the tasking of agent communities.

Preferably treat users as privileged members of the agent community by providing an appropriate level of task specification within software agents, and reusable translation mechanisms between this level and the level of human requests, supporting constructs that seamlessly incorporate interactions between both human-interface and software types of agents.

Preferably support collaboration (simultaneous work over shared data and processing resources) between users and agents.

Realistic Software Engineering Requirements

System-building frameworks should preferably address the practical concerns of real-world applications by the specification of requirements which preferably include: Minimize the effort required to create new agents, and to wrap existing applications. Encourage reuse, both of domain-independent and domain-specific components. The concept of agent orientation, like that of object orientation, provides a natural conceptual framework for reuse, so long as mechanisms for encapsulation and interaction are structured appropriately. Support lightweight mobile platforms. Such platforms should be able to serve as hosts for agents, without requiring the installation of a massive environment. It should also be possible to construct individual agents that are relatively small and modest in their processing requirements. Minimize platform and language barriers. Creation of new agents, as well as wrapping of existing applications, should not require the adoption of a new language or environment.

Mechanisms of Cooperation

Cooperation among agents in accordance with the present invention is preferably achieved via messages expressed in a common language, ICL. Cooperation among agent is further preferably structured around a three-part approach: providers of services register capabilities specifications with a facilitator, requesters of services construct goals and relay them to a facilitator, and facilitators coordinate the efforts of the appropriate service providers in satisfying these goals. The Interagent Communication Language (ICL)

Interagent Communication Language ("ICL") **418** refers to an interface, communication, and task coordination language preferably shared by all agents, regardless of what platform they run on or what computer language they are programmed in. ICL may be used by an agent to task itself or some subset of the agent community. Preferably, ICL allows agents to specify explicit control parameters while simultaneously supporting expression of goals in an underspecified, loosely constrained manner. In a further preferred embodiment, agents employ ICL to perform queries, execute actions, exchange information, set triggers, 60 and manipulate data in the agent community.

In a further preferred embodiment, a program element expressed in ICL is the event. The activities of every agent, as well as communications between agents, are preferably structured around the transmission and handling of events. In communications, events preferably serve as messages between agents; in regulating the activities of individual agents, they may preferably be thought of as goals to be

satisfied. Each event preferably has a type, a set of parameters, and content. For example, the agent library procedure oaa_Solve can be used by an agent to request services of other agents. A call to oaa_Solve, within the code of agent A, results in an event having the form

ev_post_solve(Goal, Params)

going from A to the facilitator, where ev_post_solve is the type, Goal is the content, and Params is a list of parameters. The allowable content and parameters preferably vary according to the type of the event.

The ICL preferably includes a layer of conversational protocol and a content layer. The conversational layer of ICL is defined by the event types, together with the parameter lists associated with certain of these event types. The content layer consists of the specific goals, triggers, and data elements that may be embedded within various events.

The ICL conversational protocol is preferably specified using an orthogonal, parameterized approach, where the conversational aspects of each element of an interagent conversation are represented by a selection of an event type and a selection of values from at least one orthogonal set of $\ ^{20}$ parameters. This approach offers greater expressiveness than an approach based solely on a fixed selection of speech acts, such as embodied in KQML. For example, in KQML, a request to satisfy a query can employ either of the performatives ask all or ask one. In ICL, on the other hand, this 25 type of request preferably is expressed by the event type evost solve, together with the solution_limit(N) parameter-where N can be any positive integer. (A request for all solutions is indicated by the omission of the solution_ limit parameter.) The request can also be accompanied by 30 other parameters, which combine to further refine its semantics. In KQML, then, this example forces one to choose between two possible conversational options, neither of which may be precisely what is desired. In either case, the performative chosen is a single value that must capture the 35 entire conversational characterization of the communication. This requirement raises a difficult challenge for the language designer, to select a set of performatives that provides the desired functionality without becoming unmanageably large. Consequently, the debate over the right set of 40 performatives has consumed much discussion within the KQML community.

The content layer of the ICL preferably supports unification and other features found in logic programming language environments such as PROLOG. In some embodiments, the 45 content layer of the ICL is simply an extension of at least one programming language. For example, the Applicants have found that PROLOG is suitable for implementing and extending into the content layer of the ICL. The agent libraries preferably provide support for constructing, 50 parsing, and manipulating ICL expressions. It is possible to embed content expressed in other languages within an ICL event. However, expressing content in ICL simplifies the facilitator's access to the content, as well as the conversational layer, in delegating requests. This gives the facilitator 55 more information about the nature of a request and helps the facilitator decompose compound requests and delegate the sub-requests.

Further, ICL expressions preferably include, in addition to events, at least one of the following: capabilities 60 declarations, requests for services, responses to requests, trigger specifications, and shared data elements. A further preferred embodiment of the present invention incorporates ICL expressions including at least all of the following: events, capabilities declarations, requests for services, 65 responses to requests, trigger specifications, and shared data elements.

Providing Services: Specifying "Solvables"

In a preferred embodiment of the present invention, every participating agent defines and publishes a set of capability declarations, expressed in ICL, describing the services that it provides. These declarations establish a high-level interface to the agent. This interface is used by a facilitator in communicating with the agent, and, most important, in delegating service requests (or parts of requests) to the agent. Partly due to the use of PROLOG as a preferred basis for ICL, these capability declarations are referred as solvables. The agent library preferably provides a set of procedures allowing an agent to add, remove, and modify its solvables, which it may preferably do at any time after connecting to its facilitator.

There are preferably at least two major types of solvables: procedure solvables and data solvables. Intuitively, a procedure solvable performs a test or action, whereas a data solvable provides access to a collection of data. For example, in creating an agent for a mail system, procedure solvables might be defined for sending a message to a person, testing whether a message about a particular subject has arrived in the mail queue, or displaying a particular message onscreen. For a database wrapper agent, one might define a distinct data solvable corresponding to each of the relations present in the database. Often, a data solvable is used to provide a shared data store, which may be not only queried, but also updated, by various agents having the required permissions.

There are several primary technical differences between these two types of solvables. First, each procedure solvable must have a handler declared and defined for it, whereas this is preferably not necessary for a data solvable. The handling of requests for a data solvable is preferably provided transparently by the agent library. Second, data solvables are preferably associated with a dynamic collection of facts (or clauses), which may be further preferably modified at runtime, both by the agent providing the solvable, and by other agents (provided they have the required permissions). Third, special features, available for use with data solvables, preferably facilitate maintaining the associated facts. In spite of these differences, it should be noted that the mechanism of use by which an agent requests a service is the same for the two types of solvables.

In one embodiment, a request for one of an agent's services normally arrives in the form of an event from the agent's facilitator. The appropriate handler then deals with this event. The handler may be coded in whatever fashion is most appropriate, depending on the nature of the task, and the availability of task-specific libraries or legacy code, if any. The only hard requirement is that the handler return an appropriate response to the request, expressed in ICL. Depending on the nature of the request, this response could be an indication of success or failure, or a list of solutions (when the request is a data query).

A solvable preferably has three parts: a goal, a list of parameters, and a list of permissions, which are declared using the format:

solvable(Goal, Parameters, Permissions)

The goal of a solvable, which syntactically takes the preferable form of an ICL structure, is a logical representation of the service provided by the solvable. (An ICL structure consists of a functor with 0 or more arguments. For example, in the structure a(b,c), 'a' is the functor, and 'b' and 'c' the arguments.) As with a PROLOG structure, the goal's arguments themselves may preferably be structures.

Various options can be included in the parameter list, to refine the semantics associated with the solvable. The type

parameter is preferably used to say whether the solvable is data or procedure. When the type is procedure, another parameter may be used to indicate the handler to be associated with the solvable. Some of the parameters appropriate for a data solvable are mentioned elsewhere in this application. In either case (procedure or data solvable), the private parameter may be preferably used to restrict the use of a solvable to the declaring agent when the agent intends the solvable to be solely for its internal use but wishes to take advantage of the mechanisms in accordance with the present 10 invention to access it, or when the agent wants the solvable to be available to outside agents only at selected times. In support of the latter case, it is preferable for the agent to change the status of a solvable from private to non-private at any time.

The permissions of a solvable provide mechanisms by which an agent may preferably control access to its services allowing the agent to restrict calling and writing of a solvable to itself and/or other selected agents. (Calling means requesting the service encapsulated by a solvable, 20 whereas Writing means modifying the collection of facts associated with a data solvable.) The default permission for every solvable in a further preferred embodiment of the present invention is to be callable by anyone, and for data solvables to be writable by anyone. A solvable's permissions $_{25}$ can preferably be changed at any time, by the agent providing the solvable.

For example, the solvables of a simple email agent might include:

solvable(send_message(email, +ToPerson, +Params), [type(procedure), callback(send_mail)],

solvable(last_message(email, -MessageId),

[type(data), single_value(true)],

[write(true)]),

solvable (get_message (email, +MessageId, -Msg), [type(procedure), callback(get_mail)], [])

The symbols '+' and '-', indicating input and output arguments, are at present used only for purposes of documentation. Most parameters and permissions have default 40 used both to retrieve data and to initiate actions, so that values, and specifications of default values may be omitted from the parameters and permissions lists.

Defining an agent's capabilities in terms of solvable declarations effectively creates a vocabulary with which other agents can communicate with the new agent. Ensuring 45 that agents will speak the same language and share a common, unambiguous semantics of the vocabulary involves ontology. Agent development tools and services (automatic translations of solvables by the facilitator) help address this issue; additionally, a preferred embodiment of 50 the present invention will typically rely on vocabulary from either formally engineered ontologies for specific domains or from ontologies constructed during the incremental development of a body of agents for several applications or from both specific domain ontologies and incrementally devel- 55 oped ontologies. Several example tools and services are described in Cheyer et al.'s paper entitled "Development Tools for the Open Agent Architecture," as presented at the Practical Application of Intelligent Agents and Multi-Agent Technology (PAAM 96), London, April 1996. 60

Although the present invention imposes no hard restrictions on the form of solvable declarations, two common usage conventions illustrate some of the utility associated with solvables.

Classes of services are often preferably tagged by a 65 particular type. For instance, in the example above, the "last_message" and "get_message" solvables are special-

ized for email, not by modifying the names of the services, but rather by the use of the 'email' parameter, which serves during the execution of an ICL request to select (or not) a specific type of message.

Actions are generally written using an imperative verb as the functor of the solvable in a preferred embodiment of the present invention, the direct object (or item class) as the first argument of the predicate, required arguments following, and then an extensible parameter list as the last argument. The parameter list can hold optional information usable by the function. The ICL expression generated by a natural language parser often makes use of this parameter list to store prepositional phrases and adjectives.

As an illustration of the above two points, "Send mail to 15 Bob about lunch" will be translated into an ICL request send message(email, 'Bob Jones', [subject(lunch)]), whereas "Remind Bob about lunch" would leave the transport unspecified (send_message(KIND, 'Bob Jones', [subject (lunch)])), enabling an available message transfer agents (e.g., fax, phone, mail, pager) to compete for the opportunity to carry out the request.

Requesting Services

An agent preferably requests services of the community of agent by delegating tasks or goals to its facilitator. Each request preferably contains calls to one or more agent solvables, and optionally specifies parameters containing advice to help the facilitator determine how to execute the task. Calling a solvable preferably does not require that the agent specify (or even know of) a particular agent or agents 30 to handle the call. While it is possible to specify one or more agents using an address parameter (and there are situations in which this is desirable), in general it is advantageous to leave this delegation to the facilitator. This greatly reduces the hard-coded component dependencies often found in 35 other distributed frameworks. The agent libraries of a preferred embodiment of the present invention provide an agent with a single, unified point of entry for requesting services of other agents: the library procedure oaa_Solve. In the style of logic programming, oaa_Solve may preferably be calling a data solvable looks the same as calling a procedure solvable.

Complex Goal Expressions

A powerful feature provided by preferred embodiments of the present invention is the ability of a client agent (or a user) to submit compound goals of an arbitrarily complex nature to a facilitator. A compound goal is a single goal expression that specifies multiple sub-goals to be performed. In speaking of a "complex goal expression" we mean that a single goal expression that expresses multiple sub-goals can potentially include more than one type of logical connector (e.g., AND, OR, NOT), and/or more than one level of logical nesting (e.g., use of parentheses), or the substantive equivalent. By way of further clarification, we note that when speaking of an "arbitrarily complex goal expression" we mean that goals are expressed in a language or syntax that allows expression of such complex goals when appropriate or when desired, not that every goal is itself necessarily complex.

It is contemplated that this ability is provided through an interagent communication language having the necessary syntax and semantics. In one example, the goals may take the form of compound goal expressions composed using operators similar to those employed by PROLOG, that is, the comma for conjunction, the semicolon for disjunction, the arrow for conditional execution, etc. The present invention also contemplates significant extensions to PROLOG

syntax and semantics. For example, one embodiment incorporates a "parallel disjunction" operator indicating that the disjuncts are to be executed by different agents concurrently. A further embodiment supports the specification of whether a given sub-goal is to be executed breadth-first or depth-first. 5

A further embodiment supports each sub-goal of a compound goal optionally having an address and/or a set of parameters attached to it. Thus, each sub-goal takes the form Address:Goal::Parameters

where both Address and Parameters are optional.

An address, if present, preferably specifies one or more agents to handle the given goal, and may employ several different types of referring expression: unique names, symbolic names, and shorthand names. Every agent has preferably a unique name, assigned by its facilitator, which relies 15 upon network addressing schemes to ensure its global uniqueness. Preferably, agents also have self-selected symbolic names (for example, "mail"), which are not guaranteed to be unique. When an address includes a symbolic name, the facilitator preferably takes this to mean that all agents having that name should be called upon. Shorthand names 20 include 'self' and 'parent' (which refers to the agent's facilitator). The address associated with a goal or sub-goal is preferably always optional. When an address is not present, it is the facilitator's job to supply an appropriate address.

The distributed execution of compound goals becomes 25 particularly powerful when used in conjunction with natural language or speech-enabled interfaces, as the query itself may specify how functionality from distinct agents will be combined. As a simple example, the spoken utterance "Fax it to Bill Smith's manager." can be translated into the 30 following compound ICL request:

oaa_Solve((manager('Bill Smith', M), fax(it,M,[])), [strategy(action)])

Note that in this ICL request there are two sub-goals, "manager('Bill Smith',M)" and "fax(it,M,[])," and a single 35 global parameter "strategy(action)." According to the present invention, the facilitator is capable of mapping global parameters in order to apply the constraints or advice across the separate sub-goals in a meaningful way. In this instance, the global parameter strategy(action) implies a 40 a facilitator receives a compound goal, its job is to construct parallel constraint upon the first sub-goal; i.e., when there are multiple agents that can respond to the manager subgoal, each agent should receive a request for service. In contrast, for the second sub-goal, parallelism should not be inferred from the global parameter strategy(action) because 45 such an inference would possibly result in the transmission of duplicate facsimiles.

Refining Service Requests

In a preferred embodiment of the present invention, parameters associated with a goal (or sub-goal) can draw on 50 useful features to refine the request's meaning. For example, it is frequently preferred to be able to specify whether or not solutions are to be returned synchronously; this is done using the reply parameter, which can take any of the values synchronous, asynchronous, or none. As another example, 55 when the goal is a non-compound query of a data solvable, the cache parameter may preferably be used to request local caching of the facts associated with that solvable.

Many of the remaining parameters fall into two categories: feedback and advice. Feedback parameters allow a 60 service requester to receive information from the facilitator about how a goal was handled. This feedback can include such things as the identities of the agents involved in satisfying the goal, and the amount of time expended in the satisfaction of the goal.

Advice parameters preferably give constraints or guidance to the facilitator in completing and interpreting the

goal. For example, a solution_limit parameter preferably allows the requester to say how many solutions it is interested in; the facilitator and/or service providers are free to use this information in optimizing their efforts. Similarly, a time_limit is preferably used to say how long the requester is willing to wait for solutions to its request, and, in a multiple facilitator system, a level_limit may preferably be used to say how remote the facilitators may be that are consulted in the search for solutions. A priority parameter is preferably used to indicate that a request is more urgent than previous requests that have not yet been satisfied. Other preferred advice parameters include but are not limited to parameters used to tell the facilitator whether parallel satisfaction of the parts of a goal is appropriate, how to combine and filter results arriving from multiple solver agents, and whether the requester itself may be considered a candidate solver of the sub-goals of a request.

Advice parameters preferably provide an extensible set of low-level, orthogonal parameters capable of combining with the ICL goal language to fully express how information should flow among participants. In certain preferred embodiments of the present invention, multiple parameters can be grouped together and given a group name. The resulting high-level advice parameters can preferably be used to express concepts analogous to KQML's performatives, as well as define classifications of problem types. For instance, KQML's "ask_all" and "ask_one" performatives would be represented as combinations of values given to the parameters reply, parallel ok, and solution_limit. As an example of a higher-level problem type, the strategy "math_problem" might preferably send the query to all appropriate math solvers in parallel, collect their responses, and signal a conflict if different answers are returned. The strategy "essay_question" might preferably send the request to all appropriate participants, and signal a problem (i.e., cheating) if any of the returned answers are identical.

Facilitation

In a preferred embodiment of the present invention, when a goal satisfaction plan and oversee its satisfaction in an optimal or near optimal manner that is consistent with the specified advice. The facilitator of the present invention maintains a knowledge base that records the capabilities of a collection of agents, and uses that knowledge to assist requesters and providers of services in making contact.

FIG. 7 schematically shows data structures 700 internal to a facilitator in accordance with one embodiment of the present invention. Consider the function of a Agent Registry 702 in the present invention. Each registered agent may be seen as associated with a collection of fields found within its parent facilitator such as shown in the figure. Each registered agent may optionally possess a Symbolic Name which would be entered into field 704. As mentioned elsewhere, Symbolic Names need not be unique to each instance of an agent. Note that an agent may in certain preferred embodiments of the present invention possess more than one Symbolic Name. Such Symbolic Names would each be found through their associations in the Agent Registry entries. Each agent, when registered, must possess a Unique Address, which is entered into the Unique Address field 706.

With further reference to FIG. 7, each registered agent may be optionally associated with one or more capabilities, which have associated Capability Declaration fields 708 in the parent facilitator Agent Registry 702. These capabilities may define not just functionality, but may further provide a utility parameter indicating, in some manner (e.g., speed,

accuracy, etc), how effective the agent is at providing the declared capability. Each registered agent may be optionally associated with one or more data components, which have associated Data Declaration fields 710 in the parent facilitator Agent Registry 702. Each registered agent may be 5 optionally associated with one or more triggers, which preferably could be referenced through their associated Trigger Declaration fields 712 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more tasks, which preferably could be 10 referenced through their associated Task Declaration fields 714 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more Process Characteristics, which preferably could be referenced through their associated Process Characteristics 15 Declaration fields 716 in the parent facilitator Agent Registry 702. Note that these characteristics in certain preferred embodiments of the present invention may include one or more of the following: Machine Type (specifying what type of computer may run the agent), Language (both computer 20 and human interface).

A facilitator agent in certain preferred embodiments of the present invention further includes a Global Persistent Database **720**. The database **720** is composed of data elements which do not rely upon the invocation or instantiation of 25 client agents for those data elements to persist. Examples of data elements which might be present in such a database include but are not limited to the network address of the facilitator agent's server, facilitator agent's server accessible network port list, firewalls, user lists, and security options 30 regarding the access of server resources accessible to the facilitator agent.

A simplified walk through of operations involved in creating a client agent, a client agent initiating a service request, a client agent responding to a service request and a 35 facilitator agent responding to a service request are including hereafter by way of illustrating the use of such a system. These figures and their accompanying discussion are provided by way of illustration of one preferred embodiment of the present invention and are not intended to limit the scope 40 of the present invention.

FIG. 8 depicts operations involved in instantiating a client agent with its parent facilitator in accordance with a preferred embodiment of the present invention. The operations begin with starting the Agent Registration in a step 800. In 45 a next step 802, the Installer, such as a client or facilitator agent, invokes a new client agent. It will be appreciated that any computer entity is capable of invoking a new agent. The system then instantiates the new client agent in a step 804. This operation may involve resource allocations somewhere 50 in the network on a local computer system for the client agent, which will often include memory as well as placement of references to the newly instantiated client agent in internal system lists of agents within that local computing system. Once instantiated, the new client and its parent 55 facilitator establish a communications link in a step 806. In certain preferred embodiments, this communications link involves selection of one or more physical transport mechanisms for this communication. Once established, the client agent transmits it profile to the parent facilitator in a step 60 808. When received, the parent facilitator registers the client agent in a step 810. Then, at a step 812, a client agent has been instantiated in accordance with one preferred embodiment of the present invention.

FIG. 9 depicts operations involved in a client agent 65 initiating a service request and receiving the response to that service request in accordance with a preferred embodiment

of the present invention. The method of FIG. 9 begins in a step 900, wherein any initialization or other such procedures may be performed. Then, in a step 902, the client agent determines a goal to be achieved (or solved). This goal is then translated in a step 904 into ICL, if it is not already formulated in it. The goal, now stated in ICL, is then transmitted to the client agent's parent facilitator in a step 906. The parent facilitator responds to this service request and at a later time, the client agent receives the results of the request in a step 908, operations of FIG. 9 being complete in a done step 910.

FIG. 10 depicts operations involved in a client agent responding to a service request in accordance with a preferred embodiment of the present invention. Once started in a step 1000, the client agent receives the service request in a step 1002. In a next step 1004, the client agent parses the received request from ICL. The client agent then determines if the service is available in a step 1006. If it is not, the client agent returns a status report to that effect in a step 1008. If the service is available, control is passed to a step 1010 where the client performs the requested service. Note that in completing step 1010 the client may form complex goal expressions, requesting results for these solvables from the facilitator agent. For example, a fax agent might fax a document to a certain person only after requesting and receiving a fax number for that person. Subsequently, the client agent either returns the results of the service and/or a status report in a step 1012. The operations of FIG. 10 are complete in a done step 1014.

FIG. 11 depicts operations involved in a facilitator agent response to a service request in accordance with a preferred embodiment of the present invention. The start of such operations in step 1100 leads to the reception of a goal request in a step 1102 by the facilitator. This request is then parsed and interpreted by the facilitator in a step 1104. The facilitator then proceeds to construct a goal satisfaction plan in a next step 1106. In steps 1108 and 1110, respectively, the facilitator determines the required sub-goals and then selects agents suitable for performing the required sub-goals. The facilitator then transmits the sub-goal requests to the selected agents in a step 1112 and receives the results of these transmitted requests in a step 1114. It should be noted that the actual implementation of steps 1112 and 1114 are dependent upon the specific goal satisfaction plan. For instance, certain sub-goals may be sent to separate agents in parallel, while transmission of other sub-goals may be postponed until receipt of particular answers. Further, certain requests may generate multiple responses that generate additional sub-goals. Once the responses have been received, the facilitator determines whether the original requested goal has been completed in a step 1118. If the original requested goal has not been completed, the facilitator recursively repeats the operations 1106 through 1116. Once the original requested goal is completed, the facilitator returns the results to the requesting agent 1118 and the operations are done at 1120.

A further preferred embodiment of the present invention incorporates transparent delegation, which means that a requesting agent can generate a request, and a facilitator can manage the satisfaction of that request, without the requester needing to have any knowledge of the identities or locations of the satisfying agents. In some cases, such as when the request is a data query, the requesting agent may also be oblivious to the number of agents involved in satisfying a request. Transparent delegation is possible because agents' capabilities (solvables) are treated as an abstract description of a service, rather than as an entry point into a library or body of code.

A further preferred embodiment of the present invention incorporates facilitator handling of compound goals, preferably involving three types of processing: delegation, optimization and interpretation.

Delegation processing preferably supports facilitator 5 determination of which specific agents will execute a compound goal and how such a compound goal's sub-goals will be combined and the sub-goal results routed. Delegation involves selective application of global and local constraint and advice parameters onto the specific sub-goals. Delega- 10 tion results in a goal that is unambiguous as to its meaning and as to the agents that will participate in satisfying it.

Optimization processing of the completed goal preferably includes the facilitator using sub-goal parallelization where appropriate. Optimization results in a goal whose interpre- 15 tation will require as few exchanges as possible, between the facilitator and the satisfying agents, and can exploit parallel efforts of the satisfying agents, wherever this does not affect the goal's meaning.

Interpretation processing of the optimized goal. Complet- 20 ing the addressing of a goal involves the selection of one or more agents to handle each of its sub-goals (that is, each sub-goal for which this selection has not been specified by the requester). In doing this, the facilitator uses its knowledge of the capabilities of its client agents (and possibly of 25 other facilitators, in a multi-facilitator system). It may also use strategies or advice specified by the requester, as explained below. The interpretation of a goal involves the coordination of requests to the satisfying agents, and assembling their responses into a coherent whole, for return to the 30 requester.

A further preferred embodiment of present invention extends facilitation so the facilitator can employ strategies and advice given by the requesting agent, resulting in a variety of interaction patterns that may be instantiated in the 35 satisfaction of a request.

A further preferred embodiment of present invention handles the distribution of both data update requests and requests for installation of triggers, preferably using some of the same strategies that are employed in the delegation of 40 service requests.

Note that the reliance on facilitation is not absolute; that is, there is no hard requirement that requests and services be matched up by the facilitator, or that interagent communications go through the facilitator. There is preferably support 45 in the agent library for explicit addressing of requests. However, a preferred embodiment of the present invention encourages employment the paradigm of agent communities, minimizing their development effort, by taking advantage of the facilitator's provision of transparent 50 delegation and handling of compound goals.

A facilitator is preferably viewed as a coordinator, not a controller, of cooperative task completion. A facilitator preferably never initiates an activity. A facilitator preferably responds to requests to manage the satisfaction of some goal, 55 the update of some data repository, or the installation of a trigger by the appropriate agent or agents. All agents can preferably take advantage of the facilitator's expertise in delegation, and its up-to-date knowledge about the current membership of a dynamic community. The facilitator's 60 coordination services often allows the developer to lessen the complexity of individual agents, resulting in a more manageable software development process, and enabling the creation of lightweight agents. 65

Maintaining Data Repositories

The agent library supports the creation, maintenance, and use of databases, in the form of data solvables. Creation of a data solvable requires only that it be declared. Querying a data solvable, as with access to any solvable, is done using oaa Solve.

A data solvable is conceptually similar to a relation in a relational database. The facts associated with each solvable are maintained by the agent library, which also handles incoming messages containing queries of data solvables. The default behavior of an agent library in managing these facts may preferably be refined, using parameters specified with the solvable's declaration. For example, the parameter single_value preferably indicates that the solvable should only contain a single fact at any given point in time. The parameter unique_values preferably indicates that no duplicate values should be stored.

Other parameters preferably allow data solvables use of the concepts of ownership and persistence. For implementing shared repositories, it is often preferable to maintain a record of which agent created each fact of a data solvable with the creating agent being preferably considered the fact's owner. In many applications, it is preferable to remove an agent's facts when that agent goes offline (for instance, when the agent is no longer participating in the agent community, whether by deliberate termination or by malfunction). When a data solvable is declared to be nonpersistent, its facts are automatically maintained in this way, whereas a persistent data solvable preferably retains its facts until they are explicitly removed.

A further preferred embodiment of present invention supports an agent library through procedures by which agents can update (add, remove, and replace) facts belonging to data solvables, either locally or on other agents, given that they have preferably the required permissions. These procedures may preferably be refined using many of the same parameters that apply to service requests. For example, the address parameter preferably specifies one or more particular agents to which the update request applies. In its absence, just as with service requests, the update request preferably goes to all agents providing the relevant data solvable. This default behavior can be used to maintain coordinated "mirror" copies of a data set within multiple agents, and can be useful in support of distributed, collaborative activities.

Similarly, the feedback parameters, described in connection with oaa_Solve, are preferably available for use with data maintenance requests.

A further preferred embodiment of present invention supports ability to provide data solvables not just to client agents, but also to facilitator agents. Data solvables can preferably created, maintained and used by a facilitator. The facilitator preferably can, at the request of a client of the facilitator, create, maintain and share the use of data solvables with all the facilitator's clients. This can be useful with relatively stable collections of agents, where the facilitator's workload is predictable.

Using a Blackboard Style of Communication

In a further preferred embodiment of present invention, when a data solvable is publicly readable and writable, it acts essentially as a global data repository and can be used cooperatively by a group of agents. In combination with the use of triggers, this allows the agents to organize their efforts around a "blackboard" style of communication.

As an example, the "DCG-NL" agent (one of several existing natural language processing agents), provides natural language processing services for a variety of its peer agents, expects those other agents to record, on the facilitator, the vocabulary to which they are prepared to respond, with an indication of each word's part of speech,

and of the logical form (ICL sub-goal) that should result from the use of that word. In a further preferred embodiment of present invention, the NL agent, preferably when it comes online, preferably installs a data solvable for each basic part of speech on its facilitator. For instance, one such solvable 5 would be:

solvable(noun(Meaning, Syntax), [], []) Note that the empty lists for the solvable's permissions and parameters are acceptable here, since the default permissions and parameters provide appropriate functionality.

A further preferred embodiment of present invention incorporating an Office Assistant system as discussed herein or similar to the discussion here supports several agents making use of these or similar services. For instance, the database agent uses the following call, to library procedure 15 oaa_AddData, to post the noun 'boss', and to indicate that the "meaning" of boss is the concept 'manager':

oaa_AddData(noun(manager, atom(boss)), [address
(parent)])

Autonomous Monitoring with Triggers

A further preferred embodiment of present invention includes support for triggers, providing a general mechanism for requesting some action be taken when a set of conditions is met. Each agent can preferably install triggers either locally, for itself, or remotely, on its facilitator or peer 25 agents. There are preferably at least four types of triggers: communication, data, task, and time. In addition to a type, each trigger preferably expressed in ICL. The condition indicates under what circumstances the trigger should fire, 30 and the action indicates what should happen when it fires. In addition, each trigger can be set to fire either an unlimited number of times, or a specified number of times, which can be any positive integer.

Triggers can be used in a variety of ways within preferred 35 embodiments of the present invention. For example, triggers can be used for monitoring external sensors in the execution environment, tracking the progress of complex tasks, or coordinating communications between agents that are essential for the synchronization of related tasks. The installation 40 of a trigger within an agent can be thought of as a representation of that agent's commitment to carry out the specified action, whenever the specified condition holds true.

Communication triggers preferably allow any incoming 45 or outgoing event (message) to be monitored. For instance, a simple communication trigger may say something like: "Whenever a solution to a goal is returned from the facilitator, send the result to the presentation manager to be displayed to the user." 50

Data triggers preferably monitor the state of a data repository (which can be maintained on a facilitator or a client agent). Data triggers' conditions may be tested upon the addition, removal, or replacement of a fact belonging to a data solvable. An example data trigger is: "When 15 users 55 are simultaneously logged on to a machine, send an alert message to the system administrator."

Task triggers preferably contain conditions that are tested after the processing of each incoming event and whenever a timeout occurs in the event polling. These conditions may 60 specify any goal executable by the local ICL interpreter, and most often are used to test when some solvable becomes satisfiable. Task triggers are useful in checking for taskspecific internal conditions. Although many cases such conditions are captured by solvables, in other cases they may 65 not be. For example, a mail agent might watch for new incoming mail, or an airline database agent may monitor

which flights will arrive later than scheduled. An example task trigger is: "When mail arrives for me about security, notify me immediately."

Time triggers preferably monitor time conditions. For instance, an alarm trigger can be set to fire at a single fixed point in time (e.g., "On December 23rd at 3 pm"), or on a recurring basis (e.g., "Every three minutes from now until noon").

Triggers are preferably implemented as data solvables, declared implicitly for every agent. When requesting that a trigger be installed, an agent may use many of the same parameters that apply to service and data maintenance requests.

A further preferred embodiment of present invention incorporates semantic support, in contrast with most programming methodologies, of the agent on which the trigger is installed only having to know how to evaluate the conditional part of the trigger, not the consequence. When the trigger fires, the action is delegated to the facilitator for execution. Whereas many commercial mail programs allow rules of the form "When mail arrives about XXX, [forward it, delete it, archive it]", the possible actions are hard-coded and the user must select from a fixed set.

A further preferred embodiment of present invention, the consequence of a trigger may be any compound goal executable by the dynamic community of agents. Since new agents preferably define both functionality and vocabulary, when an unanticipated agent (for example, a fax agent) joins the community, no modifications to existing code is required for a user to make use of it—"When mail arrives, fax it to Bill Smith."

The Agent Library

In a preferred embodiment of present invention, the agent library provides the infrastructure for constructing an agentbased system. The essential elements of protocol (involving the details of the messages that encapsulate a service request and its response) are preferably made transparent to simplify the programming applications. This enables the developer to focus functionality, rather than message construction details and communication details. For example, to request a service of another agent, an agent preferably calls the library procedure oaa_Solve. This call results in a message to a facilitator, which will exchange messages with one or more service providers, and then send a message containing the desired results to the requesting agent. These results are returned via one of the arguments of oaa_Solve. None of the messages involved in this scenario is explicitly constructed by the agent developer. Note that this describes the synchronous use of oaa_Solve.

In another preferred embodiment of present invention, an agent library provides both intraagent and interagent infrastructure; that is, mechanisms supporting the internal structure of individual agents, on the one hand, and mechanisms of cooperative interoperation between agents, on the other. Note that most of the infrastructure cuts across this boundary with many of the same mechanisms supporting both agent internals and agent interactions in an integrated fashion. For example, services provided by an agent preferably can be accessed by that agent through the same procedure (oaa_ Solve) that it would employ to request a service of another agent (the only difference being in the address parameter accompanying the request). This helps the developer to reuse code and avoid redundant entry points into the same functionality.

Both of the preferred characteristics described above (transparent construction of messages and integration of intraagent with interagent mechanisms) apply to most other

library functionality as well, including but not limited to data management and temporal control mechanisms.

Source Code Appendix

Source code for version 2.0 of the OAA software product is included as an appendix hereto, and is incorporated herein by reference. The code includes an agent library, which provides infrastructure for constructing an agent-based system. The library's several families of procedures provide the functionalities discussed above, as well as others that have not been discussed here but that will be sufficiently clear to the interested practitioner. For example, declarations of an agent's solvables, and their registration with a facilitator, are managed using procedures such as oaa_Declare, oaa_ Undeclare, and oaa_Redeclare. Updates to data solvables can be accomplished with a family of procedures including oaa_AddData, oaa_RemoveData, and oaa_ReplaceData. 15 Similarly, triggers are maintained using procedures such as oaa_AddTrigger, oaa_RemoveTrigger, and oaa_ ReplaceTrigger. The provided source code also includes source code for an OAA Facilitator Agent.

The source code appendix is offered solely as a means of $_{20}$ further helping practitioners to construct a preferred embodiment of the invention. By no means is the source code intended to limit the scope of the present invention. Illustrative Applications

To further illustrate the technology of the preferred embodiment, we will next present and discuss two sample applications of the present inventions.

Unified Messaging

A further preferred embodiment of present invention incorporates a Unified Messaging application extending the Automated Office application presented previously herein 30 with an emphasis on ubiquitous access and dynamic presentation of the information and services supported by the agent community. The agents used in this application are depicted in FIG. 12.

A hypothetical example of realistic dialog using a pre- 35 ferred embodiment of the present invention can provide insight into how systems may preferably be built using the present invention. In this scenario, the user, with only a telephone as an interface, is planning a trip to Boston where he will soon give a presentation. Capitalized sentences are $_{40}$ phrases spoken by the user into the telephone and processed by a phone agent 452.

Responses, unless otherwise indicated, are spoken by the system using text-to-speech generation agent 454.

1.1 Welcome to SRI International. Please enter your user ID and password.

<User enters touchtone ID and password>

Good to see you again Adam Cheyer. I am listening to

Every user interface agent **408**, including the telephone 50agent 452, should know the identify of its user. This information is used in resolving anaphoric references such as "Me" and "I", and allows multiple user interfaces operated by the same user to work together.

1.2 WHAT IS TODAY'S SCHEDULE?

Here is today's schedule for Adam Cheyer:

At 10 am for 1 hour, meeting with Dave.

At 3 pm for 1 hour, presentation about software agents. End of schedule.

If the user is operating both a graphical user interface and 60 a telephone, as described in conjunction with the Automated Office application, the result of this spoken request is to display a calendar window containing the current schedule. In this case, with no graphical display available, the GEN_ NL agent **1202** is tasked to produce a spoken response that can be played over the phone. GEN_NL shares the same ⁶⁵ dynamic vocabulary and phrasal rules as the natural language parser DCG_NL 426, and contains strategies for

producing responses to queries using either simple or listbased multimedia utterances.

1.3 FIND FRIDAY'S WEATHER IN BOSTON.

The weather in Boston for Friday is as follows:

Sunny in the morning. Partly cloudy in the afternoon with a 20

percent chance of thunderstorms late. Highs in the mid 70s

In addition to data accessible from legacy applications, 10 content may be retrieved by web-reading agents which provide wrappers around useful websites.

1.4 FIND ALL NEW MAIL MESSAGES.

There are 2 messages available.

Message 1, from Mark Tierny, entitled "OAA meeting." 1.5 NEXT MESSAGE

Message 2, from Jennifer Schwefler, entitled "Presentation Summary."

1.6 PLAY IT.

This message is a multipart MIME-encoded message. There are two parts.

Part 1. (Voicemail message, not text-to speech):

Thanks for taking part as a speaker in our conference.

The schedule will be posted soon on our homepage.

25 1.7 NEXT PART

Part 2. (read using text-to-speech):

The presentation home page is http://www . . .

1.8 PRINT MESSAGE

Command executed.

Mail messages are no longer just simple text documents, but often consist of multiple subparts containing audio files, pictures, webpages, attachments and so forth. When a user asks to play a complex email message over the telephone, many different agents may be implicated in the translation process, which would be quite different given the request 'print it." The challenge is to develop a system which will enable agents to cooperate in an extensible, flexible manner that alleviates explicit coding of agent interactions for every possible input/output combination.

In a preferred embodiment of the present invention, each agent concentrates only on what it can do and on what it knows, and leaves other work to be delegated to the agent community. For instance, a printer agent 1204, defining the solvable print(Object,Parameters), can be defined by the 45 following pseudo-code, which basically says, "If someone can get me a document, in either POSTSCRIPT or text form, I can print it."

print(Object, Parameters) {

- If Object is reference to "it", find an appropriate document
- if (Object ="ref(it)")
- oaa_Solve(resolve_reference(the, document, Params, Object), []);
- Given a reference to some document, ask for the document in POSTSCRIPT
- if (Object ="id(Pointer)") oaa_Solve(resolve_id_as(id(Pointer), postscript, [], Object), []);
- ' If Object is of type text or POSTSCRIPT, we can print
- if ((Object is of type Text) or (Object is of type Postscript)) do print (Object);

In the above example, since an email message is the salient document, the mail agent 442 will receive a request

to produce the message as POSTSCRIPT. Whereas the mail agent **442** may know how to save a text message as POSTSCRIPT, it will not know what to do with a webpage or voicemail message. For these parts of the message, it will simply send oaa_Solve requests to see if another agent 5 knows how to accomplish the task.

Until now, the user has been using only a telephone as user interface. Now, he moves to his desktop, starts a web browser **436**, and accesses the URL referenced by the mail message.

1.9 RECORD MESSAGE

Recording voice message. Start speaking now.

1.10 THIS IS THE UPDATED WEB PAGE CONTAINING THE PRESENTATION SCHEDULE.

Message one recorded.

1.11 IF THIS WEB PAGE CHANGES, GET IT TO ME WITH NOTE ONE.

Trigger added as requested.

In this example, a local agent **436** which interfaces with the web browser can return the current page as a solution to the request "oaa_Solve(resolve_reference(this, web_page, [], Ref),[])", sent by the NL agent **426**. A trigger is installed on a web agent **436** to monitor changes to the page, and when the page is updated, the notify agent **446** can find the user and transmit the webpage and voicemail message using the most appropriate media transfer mechanism.

This example based on the Unified Messaging application is intended to show how concepts in accordance with the present invention can be used to produce a simple yet extensible solution to a multi-agent problem that would be difficult to implement using a more rigid framework. The application supports adaptable presentation for queries across dynamically changing, complex information; shared context and reference resolution among applications; and flexible translation of multimedia data. In the next section, we will present an application which highlights the use of parallel competition and cooperation among agents during multi-modal fusion.

Multimodal Map

A further preferred embodiment of present invention incorporates the Multimodal Map application. This application demonstrates natural ways of communicating with a community of agents, providing an interactive interface on which the user may draw, write or speak. In a travelplanning domain illustrated by FIG. 13, available information includes hotel, restaurant, and tourist-site data retrieved by distributed software agents from commercial Internet sites. Some preferred types of user interactions and multimodal issues handled by the application are illustrated by a brief scenario featuring working examples taken from the current system.

Sara is planning a business trip to San Francisco, but would like to schedule some activities for the weekend while she is there. She turns on her laptop PC, executes a map application, and selects San Francisco.

2.1 [Speaking] Where is downtown?

Map scrolls to appropriate area.

2.2 [Speaking and drawing region] Show me all hotels near here.

Icons representing hotels appear.

2.3 [Writes on a hotel] Info?

A textual description (price, attributes, etc.) appears.

- 2.4 [Speaking] I only want hotels with a pool. Some hotels disappear. 65
- 2.5 [Draws a crosscut on a hotel that is too close to a highway)

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- 2.6 [Speaking and circling] Show me a photo of this hotel. Photo appears.
- 2.7 (Points to another hotel]
- Photo appears.

Hotel disappears

- 2.8 [Speaking] Price of the other hotel? Price appears for previous hotel.
- 2.9 [Speaking and drawing an arrow] Scroll down.
- Display adjusted.
- 2.10 [Speaking and drawing an arrow toward a hotel]
- What is the distance from this hotel to Fisherman's Wharf?

Distance displayed.

¹⁵ 2.11 [Pointing to another place and speaking] And the distance to here?

Distance displayed.

Sara decides she could use some human advice. She picks up the phone, calls Bob, her travel agent, and writes Start collaboration to synchronize his display with hers. At this point, both are presented with identical maps, and the input and actions of one will be remotely seen by the other.

3.1 [Sara speaks and circles two hotels]

Bob, I'm trying to choose between these two hotels. Any opinions?

- 3.2 [Bob draws an arrow, speaks, and points]
 - Well, this area is really nice to visit. You can walk there from

this hotel.

45

- Map scrolls to indicated area. Hotel selected.
- 3.3 [Sara speaks] Do you think I should visit Alcatraz?
- 3.4 [Bob speaks] Map, show video of Alcatraz.
- Video appears.

35 3.5 [Bob speaks] Yes, Alcatraz is a lot of fun.

A further preferred embodiment of present invention generates the most appropriate interpretation for the incoming streams of multimodal input. Besides providing a user interface to a dynamic set of distributed agents, the application is preferably built using an agent framework. The present invention also contemplates aiding the coordinate competition and cooperation among information sources, which in turn works in parallel to resolve the ambiguities arising at every level of the interpretation process: low-level processing of the data stream, anaphora resolution, crossmodality influences and addressee.

Low-level processing of the data stream: Pen input may be preferably interpreted as a gesture (e.g., 2.5: cross-out) by one algorithm, or as handwriting by a separate recognition process (e.g., 2.3: "info?"). Multiple hypotheses may preferably be returned by a modality recognition component.

Anaphora resolution: When resolving anaphoric references, separate information sources may contribute to resolving the reference: context by object type, deictic, 55 visual context, database queries, discourse analysis. An example of information provided through context by object type is found in interpreting an utterance such as "show photo of the hotel", where the natural language component can return a list of the last hotels talked about. Deictic 60 information in combination with a spoken utterance like "show photo of this hotel" may preferably include pointing, circling, or arrow gestures which might indicate the desired object (e.g., 2.7). Deictic references may preferably occur before, during, or after an accompanying verbal command. Information provided in a visual context, given for the request "display photo of the hotel" may preferably include the user interface agent might determine that only one hotel

is currently visible on the map, and therefore this might be the desired reference object. Database queries preferably involving information from a database agent combined with results from other resolution strategies. Examples are "show me a photo of the hotel in Menlo Park" and 2.2. Discourse 5 analysis preferably provides a source of information for phrases such as "No, the other one" (or 2.8).

The above list of preferred anaphora resolution mechanisms is not exhaustive. Examples of other preferred resolution methods include but are not limited to spatial reason- 10 ing ("the hotel between Fisherman's Wharf and Lombard Street") and user preferences ("near my favorite restaurant").

Cross-modality influences: When multiple modalities are used together, one modality may preferably reinforce or 15 remove or diminish ambiguity from the interpretation of another. For instance, the interpretation of an arrow gesture may vary when accompanied by different verbal commands (e.g., "scroll left" vs. "show info about this hotel"). In the latter example, the system must take into account how 20 accurately and unambiguously an arrow selects a single hotel.

Addressee: With the addition of collaboration technology, humans and automated agents all share the same workspace. A pen doodle or a spoken utterance may be meant for either 25 another human, the system (3.1), or both (3.2).

The implementation of the Multimodal Map application illustrates and exploits several preferred features of the present invention: reference resolution and task delegation by parallel parameters of oaa_Solve, basic multi-user col- 30 laboration handled through built-in data management services, additional functionality readily achieved by adding new agents to the community, domain-specific code cleanly separated from other agents.

A further preferred embodiment of present invention 35 provides reference resolution and task delegation handled in a distributed fashion by the parallel parameters of oaa_ Solve, with meta-agents encoding rules to help the facilitator make context- or user-specific decisions about priorities among knowledge sources. 40

A further preferred embodiment of present invention provides basic multi-user collaboration handled through at least one built-in data management service. The map user interface preferably publishes data solvables for elements such as icons, screen position, and viewers, and preferably 45 defines these elements to have the attribute "shareable". For every update to this public data, the changes are preferably automatically replicated to all members of the collaborative session, with associated callbacks producing the visible effect of the data change (e.g., adding or removing an icon). 50

Functionality for recording and playback of a session is preferably implemented by adding agents as members of the collaborative community. These agents either record the data changes to disk, or read a log file and replicate the changes in the shared environment.

The domain-specific code for interpreting travel planning dialog is preferably separated from the speech, natural language, pen recognition, database and map user interface agents. These components were preferably reused without modification to add multimodal map capabilities to other 60 into the facilitator functionality such as load-balancing, applications for activities such as crisis management, multirobot control, and the MVIEWS tools for the video analyst. Improved Scalability and Fault Tolerance

Implementations of a preferred embodiment of present invention which rely upon simple, single facilitator archi-65 tectures may face certain limitations with respect to scalability, because the single facilitator may become a

communications bottleneck and may also represent a single, critical point for system failure.

Multiple facilitator systems as disclosed in the preferred embodiments to this point can be used to construct peer-topeer agent networks as illustrated in FIG. 14. While such embodiments are scalable, they do possess the potential for communication bottlenecks as discussed in the previous paragraph and they further possess the potential for reliability problems as central, critical points of vulnerability to systems failure.

A further embodiment of present invention supports a facilitator implemented as an agent like any other, whereby multiple facilitator network topologies can be readily constructed. One example configuration (but not the only possibility) is a hierarchical topology as depicted in FIG. 15, where a top level Facilitator manages collections of both client agents 1508 and other Facilitators, 1504 and 1506. Facilitator agents could be installed for individual users, for a group of users, or as appropriate for the task.

Note further, that network work topologies of facilitators can be seen as graphs where each node corresponds to an instance of a facilitator and each edge connecting two or more nodes corresponds to a transmission path across one or more physical transport mechanisms. Some nodes may represent facilitators and some nodes may represent clients. Each node can be further annotated with attributes corresponding to include triggers, data, capabilities but not limited to these attributes.

A further embodiment of present invention provides enhanced scalability and robustness by separating the planning and execution components of the facilitator. In contrast with the centralized facilitation schemes described above, the facilitator system 1600 of FIG. 16 separates the registry/ planning component from the execution component. As a result, no single facilitator agent must carry all communications nor does the failure of a single facilitator agent shut down the entire system.

Turning directly to FIG. 16, the facilitator system 1600 includes a registry/planner 1602 and a plurality of client agents 1612-1616. The registry/planner 1604 is typically replicated in one or more locations accessible by the client agents. Thus if the registry/planner 1604 becomes unavailable, the client agents can access the replicated registry/planner(s).

This system operates, for example, as follows. An agent transmits a goal 1610 to the registry planner 1602. The registry/planner 1604 translates the goal into an unambiguous execution plan detailing how to accomplish any subgoals developed from the compound goal, as well as specifying the agents selected for performing the sub-goals. This execution plan is provided to the requesting agent which in turn initiates peer-to-peer interactions 1618 in order to implement the detailed execution plan, routing and combining information as specified within the execution plan. Communication is distributed thus decreasing sensitivity of the system to bandwidth limitations of a single facilitator agent. Execution state is likewise distributed thus enabling system operation even when a facilitator agent fails.

Further embodiments of present invention incorporate resource management, and dynamic configuration of agent locations and numbers, using (for example) any of the topologies discussed. Other embodiments incorporate into a facilitator the ability to aid agents in establishing peer-topeer communications. That is, for tasks requiring a sequence of exchanges between two agents, the facilitator assists the agents in finding one another and establishing communication, stepping out of the way while the agents communicate peer-to-peer over a direct, perhaps dedicated channel.

Further preferred embodiments of the present invention incorporate mechanisms for basic transaction management, 5 such as periodically saving the state of agents (both facilitator and client) and rolling back to the latest saved state in the event of the failure of an agent.

What is claimed is:

1. A computer-implemented method for communication ¹⁰ and cooperative task completion among a plurality of distributed electronic agents, comprising the acts of:

- registering a description of each active client agent's functional capabilities as corresponding registered functional capabilities, using an expandable, platform- 15 independent, inter-agent language, wherein the inter-agent language includes:
 - a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists further ₂₀ refine the one or more events;
 - a content layer comprising one or more of goals, triggers and data elements associated with the events;
- receiving a request for service as a base goal in the 25 inter-agent language, in the form of an arbitrarily complex goal expression; and
- dynamically interpreting the arbitrarily complex goal expression, said act of interpreting further comprising:
- generating one or more sub-goals expressed in the inter-³⁰ agent language;
- constructing a goal satisfaction plan wherein the goal satisfaction plan includes:
- a suitable delegation of sub-goal requests to best complete the requested service request—by using reasoning that³⁵ includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms; and
- dispatching each of the sub-goals to a selected client agent for performance, based on a match between the subgoal being dispatched and the registered functional capabilities of the selected client agent.

2. A computer-implemented method as recited in claim 1, $_{45}$ further including the following acts of:

- receiving a new request for service as a base goal using the inter-agent language, in the form of another arbitrarily complex goal expression, from at least one of the selected client agents in response to the sub-goal dispatched to said agent; and
- recursively applying the step of dynamically interpreting the arbitrarily complex goal expression in order to perform the new request for service.

3. A computer-implemented method as recited in claim 2 $_{55}$ wherein the act of registering a specific agent further includes:

- invoking the specific agent in order to activate the specific agent;
- instantiating an instance of the specific agent; and
- transmitting the new agent profile from the specific agent to a facilitator agent in response to the instantiation of the specific agent.

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4. A computer-implemented method as recited in claim **1** further including the act of deactivating a specific client 65 agent no longer available to provide services by deleting the registration of the specific client agent.

5. A computer-implemented method as recited in claim **1** further comprising the act of providing an agent registry data structure.

6. A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one symbolic name for each active agent.

7. A computer-implemented method of recited in claim 5 wherein the agent registry data structure includes at least one data declaration for each active agent.

8. A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one trigger declaration for one active agent.

9. A computer-implemented method as recited in claim **5** wherein the agent registry data structure includes at least one task declaration, and process characteristics for each active agent.

10. A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one process characteristic for each active agent.

11. A computer-implemented method as recited in claim 1 further comprising the act of establishing communication between the plurality of distributed agents.

12. A computer-implemented method as recited in claim 1 further comprising the acts of:

- receiving a request for service in a second language differing from the inter-agent language;
- selecting a registered agent capable of converting the second language into the inter-agent language; and
- forwarding the request for service in a second language to the registered agent capable of converting the second language into the inter-agent language, implicitly requesting that such a conversion be performed and the results returned.

13. A computer-implemented method as recited in claim 12 wherein the request include a natural language query, and the second registered agent capable of converting the second language into the inter-agent language service is a natural language agent.

14. A computer-implemented method as recited in claim 13 wherein the natural language query was generated by a user interface agent.

15. A computer-implemented method as recited in claim **1**, wherein the base goal requires setting a trigger having conditional functionality and consequential functionality.

16. A compute-implemented method as recited in claim 15 wherein the trigger is an outgoing communications trigger, the computer implemented method further including the acts of:

- monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and
- in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

17. A computer-implemented method as recited in claim 15 wherein the trigger is an incoming communications trigger, the computer implemented method further including the acts of:

- monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and
- in response to the occurrence of a specific incoming communication event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

18. A computer-implemented method as recited in claim 15 wherein the trigger is a data trigger, the computer implemented method further including the acts of:

monitoring a state of a data repository; and

in response to a particular state event satisfying the trigger 5 conditional functionality, performing the particular consequential functionality defined by the trigger.

19. A computer-implemented method as recited in claim **15** wherein the trigger is a time trigger, the computer implemented method further including the acts of:

- monitoring for the occurrence of a particular time condition; and
- in response to the occurrence of a particular time condition satisfying the trigger conditional functionality performing the particular consequential functionality 15 defined by the trigger.

20. A computer-implemented method as recited in claim **15** wherein the trigger is installed and executed within the facilitator agent.

21. A computer-implemented method as recited in claim 20 **15** wherein the trigger is installed and executed, within a first service-providing agent.

22. A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on a facilitator agent.

23. A computer-implemented method as recited in claim 22 wherein the consequential functionality is installed on a specific service-providing agent other than a facilitator agent.

24. A computer-implemented method as recited in claim $_{30}$ **15** wherein the conditional functionality of the trigger is installed on specific service-providing agent other than a facilitator agent.

25. A computer-implemented method as recited in claim **15** wherein the consequential functionality of the trigger is $_{35}$ installed on a facilitator agent.

26. A computer-method as recited in claim 1 wherein the base goal is a compound goal having sub-goals separated by operators.

27. A computer-implemented method as recited in claim $_{40}$ 26 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

28. A computer-implemented method as recited in claim
27 wherein the type of available operators further includes 45 a parallel disjunction operator that indicates that disjunct goals are to be performed by different agents.

29. A computer program stored on a computer readable medium, the computer program executable to facilitate cooperative task completion within a distributed computing ₅₀ environment, the distributed computing environment including a plurality of autonomous electronic agents, the distributed computing environment supporting an Interagent Communication Language, the computer program comprising computer executable instructions for: 55

- providing an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment;
- interpreting a service request in order to determine a base goal that may be a compound, arbitrarily complex base 60 goal, the service request adhering to an Interagent Communication Language (ICL), where in the ICL includes:
 - a layer of conversational protocol defined by event types and parameter lists associated with one or more 65 of the events, wherein the parameter lists further refine the one or more events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

the act of interpreting including the sub-acts of:

- determining any task completion advice provided by the base goal, and
- determining any task completion constraints provided by the base goal;
- constructing a base goal satisfaction plan including the sub-acts of:

determining whether the request service is available,

- determining sub-goals required in completing the base goal by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms,
- selecting service-providing electronic agents from the agent registry suitable for performing the determined sub-goals, and
- ordering a delegation of sub-goal requests complete the requested service; and

implementing the base goal satisfaction plan.

30. A computer program as recited in claim **29** wherein the computer executable instruction for providing an agent registry includes the following computer executable instruc-

tions for registering a specific service-providing electronic agent into the agents registry

- establishing a bi-directional communication link between the specific agent and a facilitator agent controlling the agent registry;
- providing a new agent profile to the facilitator agent, the new agent profile defining publicly available capabilities of the specific agent; and
- registering the specific agent together with the new agent profile within the agent registry, thereby making available to the facilitator agent the capabilities of the specific agent.

31. A computer program as recited in claim **30** wherein the computer executable instruction for registering a specific agent further includes:

invoking the specific agent in order to activate the specific agent;

instating an instance of the specific agent; and

transmitting the new agent profile from the specific agent to the facilitator agent in response to the instantiation of the specific agent.

32. A computer program as recited in claim **29** wherein the computer executable instruction for providing an agent registry includes a computer executable instruction for removing a specific service-providing electronic agent from the registry upon determining that the specific agent is no longer available to provide services.

33. A computer program as recited in claim **29** wherein the provided agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

34. Computer program as recited in claim **29** further including computer executable instructions for receiving the service request via a communications link established with a client.

35. A computer program as recited in claim **29** wherein the computer executable instruction for providing a service request includes instructions for:

receiving a non-ICL format service request;

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- selecting an active agent capable of converting the non-ICL format service request into an ICL format service request;
- forwarding the non-ICL format service request to the active agent capable of converting the non-ICL format ⁵ service request, together with at request that such conversion be performed; and
- receiving an ICL format service request corresponding to the non-ICL format service request.

36. A computer program as recited in claim **35** wherein ¹⁰ the non-ICL format service request includes a natural language query, and the active agent capable of converting the non-ICL format service request into an ICL format service request is a natural language agent.

37. A computer program as recited in claim 36 wherein ¹⁵ the natural language query is generated by a user in the agent.

38. A computer program as recited in claim **29**, the computer program further including computer executable instructions for implementing a base goal that requires ²⁰ setting a trigger having conditional and consequential functionality.

39. A computer program as recited in claim **38** wherein the trigger is an outgoing communications trigger, the computer program further including computer executable ²⁵ instructions for:

- monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and
- in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

40. A computer program as recited in claim **38** wherein the trigger is an incoming communications trigger, the $_{35}$ computer program further including computer executable instructions for;

- monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and
- in response to the occurrence of the specific incoming communication event, performing the particular action defined by the trigger.

41. A computer program as recited in claim **38** wherein the trigger is a data trigger, the computer program further ⁴⁵ including computer executable instructions for:

monitoring a state of a data repository; and

in response to a particular state event, performing the particular action defined by the trigger.

42. A computer program as recited in claim 38 wherein the trigger is a time trigger, the computer program further including computer executable instructions for:

- monitoring for the occurrence of a particular time condition; and
- in response to the occurrence of the particular time condition, performing the particular action defined by the trigger.

43. A computer program as recited in claim **38** further including computer executable instructions for instating and 60 executing the trigger within the facilitator agent.

44. A computer program as recited in claim 38 further including computer executable instructions for instating and executing the trigger within a first service-providing agent.

45. A computer program as recited in claim **29** further 65 including computer executable instructions for interpreting compound goals having sub-goals separated by operators.

46. A computer program as recited in claim **45** wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

47. A computer program as recited in claim 46 wherein the type of available operators further includes parallel disjunction operator that indicates that distinct goals are to be performed by different agents.

48. An Interagent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic agents, wherein:

the ICL having:

- a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists further refine the one or more events; and
- a content layer comprising one or more of goals, triggers and data elements associated with the events;
- the ICL having one or more features from a set of features comprising:

enabling agents perform queries of other agents;

- enabling agents to exchange information with other gents; and
- enabling agents to set triggers within other agents; and
- the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising: a conditional execution operator; and
- a parallel disjunctive operation that indicates that disjunct goals are to be performed by different agents.

49. An ICL as recited in claim 48, wherein the ICL is computer platform independent.

50. An ICL as recited in claim 48 wherein the ICL is independent of computer programming languages which the plurality of agents are programmed in.

51. An ICL as recited in claim **48** wherein the ICL syntax supports explicit task completion constraints include use of specific agent constraints and response time constraints.

52. An ICL as recited in claim 51, wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

53. An ICL as recited in claim **51** wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

54. An ICL as recited in claim **48** wherein the ICL syntax supports explicit task completion advisory suggestions 50 within goal expressions.

55. An ICL as recited in claim **48** wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

56. An ICL as recited in claim 55 wherein an electronic agent's solvables define an interface for the electronic agent.

57. An ICL as recited in claim **56** wherein the facilitator agent maintains an agent registry making available plurality of electronic agent interfaces.

58. An ICL as recited in claim **57** wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

59. An ICL as recited in claim **58** wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

60. An ICL as recited in claim **58** wherein the possible types of solvables includes data solvables, a data solvable operable to provide access to a collection of data.

61. A facilitator agent arranged to coordinate cooperative task completion within a distributed computing environment 5 having a plurality of autonomous service-providing electronic agents, the facilitator agent comprising:

- an agent registry that declares capabilities of serviceproviding electronic agents currently active within the distributed computing environment; and
- a facilitating engine operable to parse a service requesting order to interpret a compound goal set forth therein, the compound goal including both local and global constraints and control parameters, the service request formed according to an Interagent Communication Language (ICL), wherein the ICL includes:
 - a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists further refine the one or more events; and
 - a content layer comprising one or more of goals, ²⁰ triggers and data elements associated with the events; and
- the facilitating engine further operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination 25 strategies, domain-specific reasoning, and applicationspecific reasoning comprising rules and learning algorithms.

62. A facilitator agent as recited in claim **61**, wherein the facilitating engine is capable of modifying the goal satis- $_{30}$ faction plan during execution, the modifying initiated by events such as new agent declarations within the agent registry, decisions made by remote agents, and information, provided to the facilitating engine by remote agents.

63. A facilitator agent as recited in claim **61** wherein the $_{35}$ agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

64. A facilitator agent as recited in claim **61** wherein the facilitating engine is operable to install a trigger mechanism $_{40}$ requesting that a certain action be taken when a certain set of conditions are met.

65. A facilitator agent as recited in claim **64** wherein the trigger mechanism is a communication trigger that monitors communication events and performs the certain action when $_{45}$ a certain communication event occurs.

66. A facilitator agent as recited in claim **64** wherein the trigger mechanism is a data trigger that monitors a state of a data repository and performs the certain action when a certain data state is obtained.

67. A facilitator agent as recited in claim 66 wherein the data repository is local to the facilitator agent.

68. A facilitator agent as recited in claim **66** wherein the data repository is remote from the facilitator agent.

69. A facilitator agent as recited in claim **64** wherein the $_{55}$ trigger mechanism is a task trigger having a set of conditions.

70. A facilitator agent as recited in claim **61**, the facilitator agent further including a global database accessible to at least one of the service-providing electronic agents.

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71. A software-based, flexible computer architecture for communication and cooperation among distributed electronic agents, the architecture contemplating a distributed computing system comprising:

a plurality of service-providing electronic agents;

an Interagent Communication Language (ICL), wherein the inter-agent language includes:

- a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists further refine the one or more events; and
- a content layer comprising one or more of goals, triggers and data elements associated with the events; and
- a facilitator agent in bi-directional communications with the plurality of service-providing electronic agents, the facilitator agent including:
 - an agent registry that declares capabilities of serviceproviding electronic agents currently active within the distributed computing environment;
 - a facilitating engine operable to parse a service request in order to interpret an arbitrarily complex goal set forth therein, the facilitating engine further operable to construct a goal satisfaction plan including the coordination of a suitable delegation of sub-goal requests to best complete the requested service by using reasoning that includes one or more of domainindependent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

72. A computer architecture as recited in claim 71, wherein the Interagent Communication Language (ICL) is for enabling agents to perform queries of other agents, exchange Information with other agents, and set triggers within other agents, the ICL further defined by an ICL syntax supporting compound goal expressions such that goals within single request provided according to the ICL syntax may be coupled by a conjunctive operator, a disjunctive operator, a conditional execution operator, and a parallel disjunctive operator parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents.

73. A computer architecture as recited in claim 72, wherein the ICL is computer platform independent.

74. A computer architecture as recited in claim **73** wherein the ICL is independent of computer programming languages in which the plurality of agents are programmed.

75. A computer architecture as recited in claim **73** wherein the ICL syntax supports explicit task completion constraints within goal expressions.

76. A computer architecture as recited in claim **75** wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

77. A computer architecture as recited in claim 75 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

78. A computer architecture as recited in claim 73 wherein50 the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

79. A computer architecture as recited in claim **73** wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

80. A computer architecture as recited in claim **79** wherein an electronic agent's solvables define an interface for the electronic agent.

81. A computer architecture as recited in claim **80** wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

82. A computer architecture as recited in claim 81 wherein65 the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

83. A computer architecture as recited in claim **82** wherein the possible types of solvables includes a data solvable operable to provide access to modify a collection of data.

84. A computer architecture as recited in claim **71** wherein a planning component of the facilitating engine are distrib- 5 uted across at least two computer processes.

85. A computer architecture as recited in claim **71** wherein an execution component of the facilitating engine is distributed across at least two computer process.

86. A data wave carrier providing a transport mechanism 10 for information communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, and an Interagent Communication Language (ICL), wherein the ICL includes:

- a layer of conversational protocol defined by event types ¹⁵ and parameter lists associated with one or more of the events, wherein the parameter lists further refine the one or more events; and
- a content layer comprising one or more of goals, triggers and data elements associated with the events; 20

wherein said at least one facilitator agent is operable to construct a goal satisfaction plan by using reasoning that

includes one or more of domain-independent coordination strategies, domain-specific reasoning, and applicationspecific reasoning comprising rules and learning algorithms for satisfying one or more requests for service from said at least one active client agent, the data wave carrier comprising a signal representation of an inter-agent language description of an active client agent's functional capabilities.

87. A data wave carrier as recited in claim 86, the data wave carrier further comprising a corresponding signal representation of said one or more requests for service in the inter-agent language from a first agent to a second agent.

88. A data wave carrier as recited in claim **86**, the data wave carrier further comprising a signal representation of a goal dispatched to an agent for performance from a facilitator agent.

89. A data wave carrier as recited in claim **88** wherein a later state of the data wave carrier comprises a signal representation of a response to the dispatched goal including results and/or a status report from the agent for performance to the facilitator agent.

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define user preferences comprises means for providing a user with an opportunity to designate a preference level for a plurality of preference attributes.

23. The system defined in claim 20 further comprising means for providing software from the program guide server to the program guide client according to the user preferences.

24. The system defined in claim 20 further comprising means for providing Internet links from the program guide server to the program guide client according to the user preferences.

25. A client-server interactive television program guide system for scheduling reminders according to user defined expressions, comprising:

means for providing a user with an opportunity to define an expression with an interactive television program guide client implemented on user television equipment, without requiring the user to navigate the Internet;

means for processing the expression with a program guide server to find programs that satisfy the expression; and

means for scheduling with the program guide server reminders for programs that satisfy the expression.

26. The system defined in claim 25 wherein the means for scheduling with the program guide server reminders for programs that satisfy the expression comprises means for providing at least one message from the program guide server to the program guide client

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before each of the programs that satisfy the expression begin.

27. The system defined in claim 25 wherein the means for scheduling with the program guide server reminders for programs that satisfy the expression comprises means for providing program identifiers for each of the programs that satisfy the expression from the program guide server to the program guide client.

28. A client-server interactive television program guide system for scheduling programs for recording according to user defined expressions, comprising:

means for providing a user with an opportunity to define an expression with an interactive television program guide client implemented on user television equipment, without requiring the user to navigate the Internet;

means for processing the expression with a program guide server to find programs that satisfy the expression; and

means for scheduling with the program guide server the programs that satisfy the expression for recording.

29. The system defined in claim 28 wherein the means for scheduling with the program guide server the programs that satisfy the expression for recording comprises means for scheduling with the program guide server the programs that satisfy the expression for recording by the user television equipment.

30. The system defined in claim 28 wherein the means for scheduling with the program guide server

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the programs that satisfy the expression for recording comprises means for scheduling with the program guide server the programs that satisfy the expression for recording by the program guide server.

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31. A client-server interactive television program guide system for parentally controlling programs according to user defined expressions, comprising:

means for providing a user with an opportunity to define an expression with an interactive television program guide client implemented on user television equipment, without requiring the user to navigate the Internet;

means for processing the expression with a program guide server to find programs that satisfy the expression; and

means for locking with the program guide server programs that satisfy the expression.

32. The system defined in claim 31 wherein the means for locking with the program guide server programs that satisfy the expression comprises means for indicating to the program guide client that the programs that satisfy the expression are locked.

33. A client-server interactive television program guide system for tracking a user's viewing history, comprising:

means for tracking a user's viewing history with a program guide server;

means for indicating on user television equipment programs that are consistent with the user's viewing history and that the user has not watched, with

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5 - 63 an interactive television program guide client 10 implemented on the user television equipment. 34. The system defined in claim 33 wherein the means for tracking the user's viewing history 15 comprises means for storing a user defined expression with the program guide server. The system defined in claim 33 wherein 35. 20 the means for tracking the user's viewing history comprises means for calculating user demographic values with the program guide server. 25 36. The system defined in claim 33 further comprising: means for providing a user with an opportunity to define a user preference profile with 30 the interactive television program guide client implemented on user television equipment; and means for finding programs with the program guide server that are consistent with the user 35 preference profile, wherein: the means for indicating on user television equipment the programs found by the program guide server that are consistent with the user's 40 viewing history and that the user has not watched comprises means for indicating on user television equipment the programs found by the program guide 45 server that are consistent with the user's viewing history and the user preference profile and that the user has not watched. 50 37. The system defined in claim 36 further comprising: 55

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means for targeting advertising with the program guide server based on the user's viewing history; and

means for displaying the advertising with the interactive television program guide client on the user television equipment.

38. The system defined in claim 36 further comprising means for collecting program ratings information with the program guide server based on the user's viewing history.

39. A client-server interactive television program guide system comprising:

a program guide server;

user television equipment on which an interactive television program guide client is implemented, wherein the interactive television program guide client is programmed to provide a user with an opportunity to define user preferences without requiring the user to navigate the Internet; and

a communications path over which the user preferences are provided by the interactive television program guide client to the program guide server.

40. The system defined in claim 39 wherein: the program guide server is programmed to generate a viewing recommendation based on the user preferences; and

the interactive television program guide client is further programmed to display the viewing recommendation on the user television equipment.

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41. The system defined in claim 39 wherein the interactive television program guide client is further programmed to provide a user with an opportunity to designate a preference level for a

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42. The system defined in claim 39 wherein the program guide server is programmed to provide software to the interactive television program guide client according to the user preferences.

plurality of preference attributes.

43. The system defined in claim 39 wherein the program guide server is programmed to provide Internet links to the interactive television program guide client according to the user preferences.

44. A client-server interactive television program guide system for scheduling reminders according to user defined expressions, comprising:

user television equipment on which an interactive television program guide client is implemented, wherein the program guide client is programmed to provide a user with an opportunity to define an expression without requiring the user to navigate the Internet;

a communications path over which the expression is provided by the interactive television program guide client to a program guide server, wherein the program guide server is programmed to find programs that satisfy the expression and schedule reminders for programs that satisfy the expression.

45. The system defined in claim 44 wherein scheduling with the program guide server reminders for programs that satisfy the expression comprises

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providing at least one message from the program guide server to the program guide client before each of the programs that satisfy the expression begin.

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46. The system defined in claim 44 wherein the program guide server is further programmed to provide program identifiers for each of the programs that satisfy the expression to the interactive television program guide client over the communications path.

47. A client-server interactive television program guide system for scheduling programs for recording according to user defined expressions, comprising:

user television equipment on which an interactive television program guide client is implemented, wherein the interactive television program guide client is programmed to provide a user with an opportunity to define an expression without requiring the user to navigate the Internet;

a communications path over which the expression is provided by the interactive television program guide client to a program guide server, wherein the program guide server is programmed to find programs that satisfy the expression and schedule the programs that satisfy the expression for recording.

48. The system defined in claim 47 wherein: the user television equipment comprises a storage device; and the program quide server is further

programmed to schedule the programs that satisfy the expression for recording by the storage device.

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49. The system defined in claim 47 wherein the program guide server comprises a storage device on which the programs that satisfy the expression are stored.

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50. A client-server interactive television program guide system for parentally controlling programs according to user defined expressions, comprising:

user television equipment on which an interactive television program guide client is implemented, wherein the interactive television program guide client is programmed to provide a user with an opportunity to define an expression without requiring the user to navigate the Internet;

a communications path over which the interactive television program guide client provides the expression to a program guide server, wherein the program guide server is programmed to find programs that satisfy the expression and lock programs that satisfy the expression.

51. The system defined in claim 50 wherein the program guide server is programmed to indicate to the interactive television program guide client the locked programs over the communications path; and

the interactive television program guide client is further programmed to indicate to the user the locked programs with the user television equipment.

52. A client-server interactive television program guide system for tracking a user's viewing history, comprising:

user television equipment on which an interactive television program guide client is

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5 - 68 implemented, wherein the interactive television program guide client is programmed to provide viewing history 10 information to a program guide server over a communications path, wherein: the program guide server is programmed 15 to find programs based on the viewing history information and to indicate the programs to the interactive television program guide client over the communications path; and 20 the interactive television program guide client is further programmed to indicate on the user television equipment a subset of the programs wherein the subset of the programs are programs that the user 25 has not watched. 53. The system defined in claim 52 wherein the program guide server is further programmed to 30 calculate user demographic values based on the viewing history information. The system defined in claim 52 wherein: 54. 35 the interactive television program guide client is further programmed to provide user preference information to the program guide server over the communications path; and 40 the program guide server is further programmed to obtain programs based on the user preference information and to indicate the programs to the interactive television program guide client. 45 55. The system defined in claim 54 wherein: the program quide server is programmed to target advertisements based on the user preference 50 information and to provide the advertisements to the

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interactive television program guide client over the communications path; and the interactive television program guide client is further programmed to display the advertisements on the user television equipment.
 56. The system defined in claim 54 wherein the program guide server is further programmed to collect program ratings information based on the viewing history information.

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FIG. 2a

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FIG. 2b

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FIG. 2c

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FIG. 3

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FIG. 5

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FIG. 6

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FIG. 7



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FIG. 8a

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FIG. 8b

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FIG. 8c

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FIG. 9b





FIG. 10

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FIG. 11





FIG. 12

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FIG. 14

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| NARROW SCOPE | MODERATE SCOPE | WIDE SCOPE | TITLE | <u>GENRE</u> | <u>cc</u> | RATING | MANDATORY+ | Highest Level | ÷ |
|-----------------|-------------------|---------------|------------------------------|------------------|-----------|--------|------------|------------------|-----|
| Y | Y | Y | SEINFELD | COMEDY | Y | TV-PG | Y | SL | |
| N | N | , Y | THE SHINING | HORROR | Y | PG-13 | Y | WD | |
| N | N | N | DANTE'S PEAK | COMEDY | Y | R | N | SL | 25 |
| N | N | N | NIGHT AT THE OPERA | COMEDY | N | G | Ν | SL | 139 |
| N | Y | Y | ER | DRAMA | Y | TV-PG | Y | NEUTRAL | |
| N | N | Y | TERMINATOR | ACTION HORROR | Y | PG-13 | Y | SD | |
| N | Y | Y | MY STEPMOTHER Is an Alien | Comedy Horror | Y | PG-13 | Y | SL+WD | |

FIG. 15

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FIG. 16a

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FIG. 16b







FIG. 16c

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FIG. 17b

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VIDEO FOR CURRENT CHANNEL REMINDER LIST 972 HIDE REMINDER 205 CMDY SHANDLING LIVE R 11:30P-12:00A PRESS OK TO WATCH

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FIG. 18

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FIG. 19



FIG. 20a



FIG. 20b

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FIG. 20c



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FIG. 23

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INTERNATIONAL SEARCH REPORT

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| 18 November 1999 24/11/1999 | | | | | |
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(54) Video on demand applet method and apparatus for inclusion of motion video in multimedia documents

(57) The present specification describes a computer process which requests streams of motion video titles and decodes and displays the motion video signals of the stream for display in a computer display device is constructed in the form of an applet 212 of a multimedia document viewer 202 such as a World Wide Web browser. Accordingly, a designer of multimedia documents such as HTML pages can easily incorporate motion video titles into such HTML pages by specifying a few parameters of a desired title or a desired portion of a title to be requested from a video server 250. The applet 212 builds bit stream control signals from the specification of the title or the portion of the title. The bit stream control signals request transmission of the title or the portion of the title from a bit stream server such as a video server

250 and are in a form appropriate for processing by the bit stream server. The applet 212 transmits the bit stream control signals to the bit stream server 250 to thereby request that the bit stream server 250 initiate transmission of a bit stream representing the requested title or the requested portion of the title. The applet 212 also builds decoder control signals from the specification of the title or the portion of the title. The decoder control signals direct a bit stream decoder 204 to receive the requested bit stream from the bit stream server 250 and to decode a motion video signal from the bit stream. The applet 212 transmits the decoder 204 to receive the isteram and to decode the motion video signal from the bit stream and to decode the motion video signal from the bit stream.

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Description

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FIELD OF THE INVENTION

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The present invention relates to computer graphical display of motion video and, in particular, to a method and apparatus for facilitating inclusion of motion video in multimedia computer displays.

BACKGROUND OF THE INVENTION

15 Video servers, including networked video servers, transmit "bit streams" to a video client. Such bit streams, which are sometimes referred to as "streams," generally represent video and/or audio signals which represent titles in a library of multimedia sources. Examples of titles of such a library typically include recordings of motion pictures. In general, a video server receives from a video client a request for a particular title and transmits a stream of the particular title to the video client. An example of a video client is a set top box which is generally known and which decodes the

20 stream received from the video server and transmits the decoded signal to a connected television. The requesting of a particular title, receiving the stream of the particular title, and decoding the stream for display on a television are collectively and generally referred to as video on demand.

Examples of such video on demand servers are described in U.S. Patent Application Serial Number 08/572,639, filed December 14, 1995 by Kallol Mandal and Steven Kleiman and entitled "Method and Apparatus for Delivering

25 Simultaneous Constant Bit Rate Compressed Video Streams at Arbitrary Bit Rates with Constrained Drift and Jitter (hereinafter the '639 Application) and in U.S. Patent Application Serial Number 08/572,648, filed December 14, 1995 by Kallol Mandal and Steven Kleiman and entitled "Method and Apparatus for Distributing Network Bandwidth on a Video Server for Transmission of Bit Streams Across Multiple Network Interfaces Connected to a Single Internet Protocol (IP) Network" (hereinafter the '648 Application). Both the '639 Application and the '648 Application are incorporated herein in their entirety by reference.

30

The popularity of the Internet global network is growing extremely rapidly, and perhaps the most popular protocol of the Internet is the Hyper Text Transfer Protocol (HTTP) of the World Wide Web. According to the HTTP protocol of the World Wide Web, documents, which are generally referred to as "pages," incorporate text, graphical images, sound, and motion video which, when viewed, form a multimedia presentation to user. Such pages are typically viewed using

- 35 a World Wide Web browser, which is a computer process capable of retrieving HTTP pages and presenting the contents of such pages to a user of a computer system through output devices such as a computer video display device and a computer audio circuit coupled to one or more audio speakers. An example of a World Wide Web browser is the Netscape browser available from Netscape Communications Corporation of Mountain View, California.
- To display motion video, conventional browsers typically (i) transfer to the computer system in which the browser 40 executes an entire data file which includes data representing a title and (ii) subsequently initiate execution of a player computer process which displays the title to the user on a computer display device. The player computer process is separate from the browser and therefore displays the motion video of the title outside of the page displayed by the browser. In addition, transferring the entire data file prior to displaying the motion video of the title delays substantially the display of the motion video since such data files are typically quite large, e.g., typically 1.8 gigabytes of data to 45 represent a two-hour, VHS-quality motion picture.
 - Currently, no browser is capable of seamlessly integrating motion video streams into a page of the World Wide Web.

SUMMARY OF THE INVENTION

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In accordance with the present invention, a computer process which requests streams of motion video titles and decodes and displays the motion video signals of the stream for display in a computer display device is constructed in the form of an applet of a multimedia document viewer such as a World Wide Web browser. Accordingly, a designer of multimedia documents such as HTML pages can easily incorporate motion video titles into such HTML pages by specifying a few parameters of a desired title or a desired portion of a title to be requested from a video server. The specification of the parameters is in the general form of a well-known parameter specification format dictated by the

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particular interface of the computer instruction language in which the applet is written. The applet builds bit stream control signals from the specification of the title or the portion of the title. The bit stream control signals request transmission of the title or the portion of the title from a bit stream server such as a video server and ar in a form appropriate for processing by the bit stream server. The applet transmits the bit stream control signals to the bit stream server to thereby request that the bit stream server initiate transmission of a bit stream resenting the requested title or the requested portion of the title.

The applet also builds decoder control signals from the specification of the title or the portion of the title. The decoder control signals direct a bit stream decoder to receive the requested bit stream from the bit stream server and to decode a motion video signal from the bit stream. The applet transmits the decoder control signals to the decoder to cause the decoder to receive the bit stream and to decode the motion video signal from the bit stream.

By using an applet of a multimedia document viewer to request and control receipt by a decoder of a motion video bit stream and to control decoding of the motion video bit stream by the decoder, a designer of a multimedia document

- 10 can easily and conveniently include motion video images in multimedia documents. In addition, since the applet transmits bit stream control signals to a video server, the motion video signals which can be incorporated into a multimedia document are any such motion video signals stored in such a video server. Such video servers will likely include a large number and wide variety of motion video signals, thereby providing a wealth of motion video content for inclusion in multimedia documents.
- 15

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The present invention will now be further described, by way of example, with reference to the accompanying drawings, in which:-

Figure 1 is a block diagram of a computer system which is connected to a video server through a network and which includes a multimedia document viewer which in turn processes an applet to include motion video images in a representation of a multimedia document in accordance with the presenting invention.

Figure 2 is a block diagram showing the multimedia document viewer, applet, and video server of Figure 1 in greater detail.

Figure 3 is a block diagram of an applet tag of Figure 2 in greater detail. Figure 4 is a block diagram of the applet of Figure 2 in greater detail.

25 DETAILED DESCRIPTION

In accordance with the present invention, a multimedia document 206 (Figure 2) includes an applet 214 which causes a multimedia document viewer 202 to execute an applet 212. Execution of applet 212 requests transmission of a bit stream of a particular title from a video server 250 and controls receipt and decoding of the bit stream by a decoder 204. Decoder 204, in response to control signals received from applet 212, decodes the received bit stream to produce a motion video image and displays the motion video image as an integral part of the representation of

multimedia document 206. To include a motion video image as an integral part of a multimedia document, a designer of the multimedia document simply includes in the multimedia document an applet tag, e.g., applet tag 214, which specifies (i) applet 212, (ii) video servoer 250 as the source of a bit stream, and (iii) the particular bit stream to request from video server 250. A brief description of the operating environment of multimedia document viewer 202 and applet

212 facilitates appreciation of the present invention.

Figure 1 is a block diagram of a computer system 100 which is generally of the architecture of most computer systems available today. Computer system 100 includes a processor 102 which fetches computer instructions from a memory 104 through a bus 106 and executes those computer instructions. In executing computer instructions fetched

- 40 from memory 104, processor 102 can retrieve data from or write data to memory 104, display information on one or more computer display devices 130, or receive command signals from one or more user-input devices 120. Processor 102 can be, for example, any of the SPARC processors available from Sun Microsystems, Inc. of Mountain View, California. Memory 104 can include any type of computer memory including, without limitation, randomly accessible memory (RAM), read-only memory (ROM), and storage devices which include magnetic and optical storage media
- ⁴⁵ such as magnetic or optical disks. Computer 100 can be, for example, any of the SPARCstation workstation computer systems available from Sun Microsystems, Inc. of Mountain View, California.

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Computer display devices 130 can include generally any computer display device such as a printer, a cathode ray tube (CRT), light-emitting diode (LED) display, or a liquid crystal display (LCD). User input devices 120 can include generally any user input device such as a keyboard, a keypad, an electronic mouse, a trackball, a digitizing tablet, thumbwheels, a light-sensitive pen, a touch-sensitive pad, or voice-recognition circuitry.

55 Computer system 100 also includes network access circuitry 140 which is coupled to processor 102 and memory 104 through bus 106 and which is coupled to a network 150. In accordance with control signals received from processor 102 through bus 106, network access circuitry 140 coordinates transfer of data through network 150 between network access circuitry 140 and similar network access circuitry (not shown) in computer 100B or other computer systems

coupled to comput r syst m 100 through network 150. The transfer of data through network 150 is conventional. Since a video stream r presenting a VHS-quality motion picture encoded in MPEG-1 format has a bit rate of approximately 1.5 Mbit/second to 2 Mbit/second, a useful minimum threshold is that network access circuitry 140 is capable of r ceiving data at a rate of at least 2 Mbit/second. Higher quality motion video images have bit rates as high as 8 Mbit/

- 5 second or high r. Ther fore, in one mbodiment, network acc ss circuitry 140 is capable of receiving data at a rate of at least 8 Mbit/second. Network access circuitry 140 can be generally any circuitry which is used to transfer data between a computer system and network such as computer system 100 and network 150 and can be, for example, an Ethernet controller chip.
- A number of computer processes execute in processor 102 from memory 104, including a multimedia document
 viewer 202 and a decoder 204. Multimedia document viewer 202 is a computer process which reads a multimedia document 206 and displays the multimedia information specified in multimedia document 206 in one or more of computer display devices 130. In one embodiment, multimedia document 206 is a document in HTML format and multimedia document viewer 202 is an HTML viewer such as the Netscape World Wide Web browser available from Netscape Communications Corporation of Mountain View, California. Multimedia document viewer 202 and multimedia document
 206 are shown in greater detail in Figure 2.

Multimedia document viewer 202 retrieves data and tags from a multimedia document such as multimedia document 206. A tag is data which is not itself substantive content of a multimedia document but instead provides format information and can include specification of substantive content which is to be included in the multimedia document and which is located in memory 104 outside of multimedia document 206. For example, a tag can specify a file stored

in memory 104 as containing a graphical image which is to be included as substantive content of multimedia document 206. The data and tags of multimedia document 206 collectively define the composition, including substantive content and formatting, of multimedia document 206; and multimedia document viewer 202 displays such substantive content in one or more of computer display devices 130 (Figure 1) in accordance with the data and tags of multimedia document 206. In one embodiment, multimedia document 206 is an HTML document, and the data and tags of multimedia document

- ²⁵ ument 206 comport with the HTML language. Multimedia document 206 includes an applet tag 214 (Figure 2) which specifies an applet 212 and a number of operational characteristics of applet 212 as described more completely below. Multimedia document viewer 202 includes an applet interpreter 210 which retrieves from applet 212 computer instructions and translates such computer instructions into computer instructions of a form appropriate for execution by processor 102 (Figure 1) and submits the translated computer instructions to processor 102 for execution. In one
- 30 embodiment, applet interpreter 210 (Figure 2) translates and submits for execution a single computer instruction of applet 212 prior to translation and submission for execution of a subsequent computer instruction of applet 212. Applet interpreter 210 can be, for example, the Java applet interpreter or the Hot Java World Wide Web browser available from Sun Microsystems, Inc. and, in such an embodiment, applet 212 comports with the Java computer instruction language interpreted by the Java applet interpreter. As described more completely below, applet 212 is a novel applet
- ³⁵ which, when executed by processor 102 (Figure 1) through applet interpreter 210 (Figure 2), requests a title from a video server 250 and causes the received bit stream representing the requested title to be decoded in a decoder 204 and displayed in a computer display device as an integral part of a multimedia display of multimedia document 206. In executing the computer instructions of applet 212, applet interpreter 210 transmits, through network 150 (Figure 2).
- control signals to an applications programming interface (API) 252 (Figure 2) of a video server 250 which executes
 within a computer system 160 (Figure 1). Illustrative examples of video server 250 of computer system 160 are described in the '639 and '648 Applications. API 252 (Figure 2) of video server 250 implements a remote procedure calling (RPC) protocol in which API 252 controls video server 250 in response to control signals received by API 252. For example, in response to control signals which request a title and which are transmitted to API 252 by applet interpreter 210, API 252 causes a bit pump 254 of video server 250 to initiate transmission through network 150 (Figure 1) to decoder 204 (Figure 2) of a bit stream representing the requested title. In addition, API 252 can transmit to applet

interpreter 210 status information regarding a title stored within video server 250 or regarding a bit stream transmitted by bit pump 254 in response to control signals requesting such status information.

Decoder 204 is a computer process executing within processor 102 (Figure 1) from memory 104. Decoder 204 receives data representing a motion video display encoded in a particular format. In one embodiment, decoder 204 is

- 50 the MPEG Expert (MPX) decoder available from Applied Vision and decodes motion video signals according to the MPEG-1 encoding format. Applet interpreter 210 transmits to decoder 204 control signals which control the decoding by decoder 204 of the bit stream received from bit pump 254 of video server 250. Specifically, applet interpreter 210 transmits to decoder 204 control signals directing decoder 204 to start or stop decoding the bit stream received from bit pump 254 or specifying characteristics of the bit stream received from bit pump 254 such as the bit rate, encoding
- format, and the coordinates of a particular location within one or more of computer display devices 130 (Figure 1) in which to display the decoded motion video images. In addition, applet 212 determines which communications port through network access circuitry 140 (Figure 1) the bit stream is to be received and transmits to decoder 204 (Figure 2) control signals identifying the selected communications port. Applet 212 can therefore determine which communi-

cations ports are used by other applications and can avoid conflicts resulting from access of decoder 204 of a communications port by selecting a communications port which is not used by another computer process of comput r system 100 (Figure 1).

- Applet tag 214 is shown in greater detail in Figure 3. Applet tag 214 includes a number of fields which collectively 5 define a bit stream to be received and decoded for display by decoder 204 (Figure 2). A field is a collection of data which collectively define a item of information. Applet tag 214 includes (i) an applet identifier field 302, (ii) a width field 304, (iii) a height field 306, (iv) a server identifier field 308, and (v) an encoding format field 310. Applet tag 214 can also include any of the following optional fields: (vi) a title field 312, (vii) an image field 314, (viii) a play/pause field 316, (ix) a start field 318, and (x) a duration field 320.
- 10 Applet identifier field 302 specifies applet 212 as the applet to be retrieved and executed by applet interpreter 210. Width field 304 and height field 306 specify the width and height, respectively, in display coordinate space of a computer display device, i.e., specify the size of the viewport in which the decoded motion video image is displayed. Server identifier field 308 specifies video server 250 (Figure 2) as the source of the desired bit stream. Encoding format field 310 (Figure 3) specifies the particular encoding format, e.g., MPEG1SYS encoding format, of the bit stream received
- 15 by decoder 204 (Figure 2). Title field 312 (Figure 3) specifies the particular title to be retrieved from server 250 (Figure 2). Alternatively, title field 312 can specify the address of a multicast bit stream. Image field 314 (Figure 3), if included, specifies a still video image to be displayed in the space specified by width field 304 and height field 306 if the title specified by title field 312 is unavailable. Play/pause field 316, if included, specifies whether the motion video image received from video server 250 (Figure 2) is initially in a play state or in a
- 20 paused state. Start field 318 (Figure 3), if included, specifies an offset into the title of a portion of the title, i.e., the point within the title at which the bit stream should begin. For example, start field 318 can specify that the requested bit stream begin at 3 minutes and 10 seconds into the title. Duration field 320, if included specifies the duration of a desired portion of the title. For example, duration field 320 can specify that a 30-minute portion of the title is requested. In one embodiment, start field 318 and duration field 320 are specified in terms of an integer number of nanoseconds.
- 25 Thus, by specifying the few fields described above and shown in Figure 3, a designer of multimedia document 206 can include as an integral part of multimedia document 206 a motion video image retrieved from video server 250. The following is an illustrative example of applet tag 214 in HTML format.
 - <applet code="SunMediaCenterPlayer.class" width=704 height=520>
- 30 <param name=port value="1973">

</applet>

- <param name=format value="MPEG1SYS">
- <param name=host value=*sqas-6*>
- <param name=img value="/images/bkgx.gif">
- 35

Applet 212 (Figure 2) includes computer instructions which, when executed, request a title from video server 250 and control decoding and display of the decoded motion video signals by decoder 204 and is shown in greater detail in Figure 4. The computer instructions of applet 212 are organized into various levels, each of which defines a respective component of the behavior of applet 212. Applet 212 includes a player level 402, an API level 404, a decoder level

40 406, and a detailed decoder level 408.

> Player level 402 includes computer instructions which, when executed, implement a graphical user interface in which a user can control the bit stream received by video server 250 (Figure 2) and the display of the decoded motion video signals of the bit stream by physical manipulation of one or more of user input devices 120 (Figure 1). In one embodiment, the computer instructions of player level 402 (Figure 4), when executed, cause graphical and/or textual

- 45 representation of control mechanisms to be displayed in one or more of computer display devices 130 (Figure 1). Such control mechanisms are known and conventional and include, without limitation, virtual buttons, pull-down menus, virtual radio buttons, virtual check boxes, and sliding scroll bars. In a conventional manner, a user activates one or more of such control mechanisms by physical manipulation of one or more of user input devices 120 (Figure 1) and such physical manipulation results in receipt by player level 402 (Figure 4) of applet 212 of signals and/or data repre-
- 50 senting such activation.

API level 404 includes computer instructions which, when executed, implement the RPC protocol of API 252 (Figure 2) of video server 250 and invoke RPC calls to API 252 to control the bit stream transmitted by bit pump 254 in accordance with interaction of a user with the graphical user interface implemented by player level 402 (Figure 4).

Decoder level 406 and detailed decoder level 408 collectively control operation of decoder 204 (Figure 2), generally 55 controlling the decoding of the bit stream received from video server 250 by decoder 204 and the display in a computer display device of the decoded motion video image. Decoder level 406 includes computer instructions and data structures which are not specific to any particular decoder, while detailed decoder level 408 includes computer instructions and data structures which are specific to decoder 204. It is generally preferred that detailed decoder level 408 is as

small and simple as possible such that the majority of computer instructions of decoder levels 406 and 408 ar included in decoder level 406. Accordingly, adapting applet 212 (Figure 2) to operat in conjunction with a decoder oth r than decoder 204 requires modification of only detailed decoder level 408 and, therefor, as littly modification as possible. Appendix A is a computer source code listing of a preferred embodiment of applet 212. The modules of Appendix

- 5 A ar written in the Java applet computer instruction language developed by Sun Microsystems, Inc. of Mountain View, California. The computer instructions of the Java applet computer instruction language are object-oriented, and each of the modules of Appendix A represents a respective class of objects. Player level 402 (Figure 4), in this embodiment, includes classes SunMediaCenterPlayer, Player, and PositionSlider as defined in the computer source code listing of Appendix A. API level 404, in this embodiment, includes classes MsmPlayer, MsmSession, MsmAccessRight, Msm-
- Persistence, MsmPlaylist, MsmToString, MsmItem, MsmTitleltem, MsmDeadAirltem, MsmException, XdrBlock, and PortMapper as defined in the computer source code listing of Appendix A. Decoder level 406, in this embodiment, includes classes Decoder and DecoderImpl as defined in the computer source code listing of Appendix A. Detailed decoder level 408, in this embodiment, includes class MpxDecoderImpl as defined in the computer source code listing of Appendix A.
- In the preferred embodiment of the present invention defined by Appendix A, a module "loop" includes computer instructions of the C computer instruction language and defines a loop computer process which executes independently of multimedia document viewer 202 (Figure 2). The loop computer process cooperates with multimedia document viewer 202 and decoder 204 to request and receive from video server 250 bit streams representing multicast motion video signals.
- 20 The above description is illustrative only and is not limiting. The present invention is therefore defined solely and completely by the appended claims together with their full scope of equivalents.

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APPENDIX A

SunMediaCenterPlayer

5

```
@(#)SunMediaCenterPlayer.java
10
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      * version
                     1.0
      * author Christopher Lindblad
15
                      - 4
      */
     import java.applet.*;
20
     import java.awt.*;
     import java.net.*;
     import java.io.*;
     import COM.Sun.isg.smcjc.*;
25
     public class SunMediaCenterPlayer extends Applet {
         private Player player;
         private TextArea reporter;
         private Thread thread;
30
         public SunMediaCenterPlayer() {
          setLayout(new BorderLayout());
          player = new Player();
          add("Center", player);
         Ł
35
         public synchronized void init() {
          if (reporter != null && reporter.getParent() == this) {
              remove(reporter);
              reporter.setText("");
40
              validate();
          }
          try (
              int port=getParameterInt("port",-1);
45
              int vc=getParameterInt("vc",-1);
                 if (vc!=-1) {
                  player.init(
                  getParameterRequired("host"),
                  getParameterRequired("title"),
50
```

getParameterLong("start", OL), getParameterLong("duration", OL), getParameterString("loop", "false").equalsIgnoreCase("true"), 5 getParameterString("cmd", "play"), getParameterImage("img", null), vc, "", getParameterURL("CC"), 10 getParameterRequired("interface")); }else{ if (port=-1) { player.init(getParameterRequired("host"), 15 getParameterRequired("title"), getParameterLong("start", OL), getParameterLong("duration", OL), getParameterString("loop", "false").equalsIgnoreCase("true"), 20 getParameterString("cmd", "play"), getParameterImage("img", null), port, "", getParameterURL("CC"),null); 25 }else{ player.init(getParameterRequired("host"), "none", OL, OL, false, "play", getParameterImage("img", null), 30 port, getParameterRequired("format"), getParameterURL("CC"), null); } } 35 } catch (IOException e) { report(e, "parsing Sun MediaCenter player parameters");) } 40 public synchronized void start() { try player.start(); catch (IOException e) report(e, "starting a Sun MediaCenter player"); } 45 public synchronized void stop() { try player.stop(); catch (IOException e) report(e, "stopping a Sun MediaCenter player"); } 50

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```
private String getParameterRequired(String key) throws
     IOException {
          String val = getParameter(key);
          if (val != null) return val;
5
          throw new IOException("missing required parameter " + key);
         }
         private int getParameterIntRequired(String key) throws
10
     IOException {
          String val = getParameter(key);
          if (val != null)
                try return Integer.parseInt(val); catch
     (NumberFormatException e)
15
                   throw new IOException (
                      _ "_parameter " + key + " is not a valid int: " +
     val);
     ;
          throw new IOException ("missing required parameter " + key);
20
         Ł
         private URL getParameterURL(String key) {
             URL res=null;
25
          String val = getParameter(key);
          if (val == null) return null;
             try res=new URL(val);
               catch (MalformedURLException e) try res=new
     URL(getDocumentBase(),val);
30
                 catch (MalformedURLException f)
     System.out.println("MalformedURLException");
             return res;
         }
35
         private String getParameterString(String key, String dflt) {
          String val = getParameter(key);
          if (val == null) return dflt;
          return val;
40
         }
        private int getParameterInt(String key, int dflt) throws
     IOException {
          String val = getParameter(key);
45
          if (val == null) return dflt;
          try return Integer.parseInt(val); catch
     (NumberFormatException e)
              throw new IOException(
               "parameter " + key + " is not a valid int: " + val);
50
         }
```

55

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```
private long getParameterLong(String key, long dflt) throws
     IOException {
          String val = getParameter(key);
5
          if (val == null) return dflt;
          try return Long.parseLong(val); catch (NumberFormatException
     e)
              throw new IOException(
               "parameter " + key + " is not a valid long: " + val);
10
         }
         private Image getParameterImage(String key, Image dflt) {
          String val = getParameter(key);
          if (val == null) return dflt;
15
          return getImage(getDocumentBase(), val);
         }
         private synchronized void report (Exception e, String doing) {
          ByteArrayOutputStream os = new ByteArrayOutputStream();
20
          PrintStream ps = new PrintStream(os);
          ps.print("An error occurred while ");
          ps.print(doing);
          ps.println(":");
25
          e.printStackTrace(ps);
          if (reporter == null) {
              reporter = new TextArea("");
              reporter.setEditable(false); 
          }
30
          reporter.appendText(os.toString());
          if (reporter.getParent() != this) {
             add("North", reporter);
              validate();
          }
35
         }
     }
40
45
50
55
```

<u>Player</u>

```
5
        @(#)Player.java
      * Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      * version
                    1.1sc
10
      * author Christopher Lindblad
                                       ( Msm API & Mpx API )
      * author Stephane CACHAT
                                       (Closed Caption & Multicasting)
      +
      */
15
     package COM.Sun.isg.smcjc;
     import java.applet.*;
     import java.awt.*;
     import java.io.*;
20
     import java.net.*;
     public class Player extends Panel implements Runnable {
         private long playDuration;
25
         private long startOffset;
         private long seekPosition;
         private long tellPosition;
         private double tellPositiond;
         private MsmPlayer player;
30
         private String host;
         private String titleName;
         private String msg;
         private String format;
         private Image img;
35
         private Thread thread;
         private Panel controlLine;
         private Panel controlButtons;
         private TextArea reporter;
         private Decoder decoder;
40
         private PositionSlider positionSlider;
         private Button[] buttons;
         private int cmd = 999;
         private int initialCmd;
        private int port;
45
        private boolean loop;
        private boolean Msm;
        private URL CC;
        private List CCt;
50
```

| 5 | <pre>private int CCz=0; private String[] CCb=new String[1024]; private Double[] CCi=new Double[1024]; private int CCl=0; private int CCo=0; private int CCm=0; private boolean playing = false;</pre> |
|----|---|
| 10 | private TextField CCS; private String ATM; |
| 15 | <pre>public Player() { setLayout(new BorderLayout()); decoder = new Decoder(); add("Center", decoder); }</pre> |
| 20 | <pre>public synchronized void init(String host, String titleName, long startOffset, long playDuration, boolean loop, String cmd, Image img,int port,String format,URL CC,String ATM)</pre> |
| 25 | <pre>throws IOException { URLConnection uc; Double d; String str; int i=0; int i=0;</pre> |
| 30 | <pre>this.port=port; if ((port!=-1)&&(ATM==null)) { Msm=false;</pre> |
| 35 | <pre>}else{ Msm=true; this.initialCmd = parseCmd(cmd); } this.CC=CC;</pre> |
| 40 | <pre>this.ATM=ATM; this.host = host; this.titleName = titleName; this.startOffset = startOffset; this.playDuration = playDuration;</pre> |
| 45 | <pre>this.playbulation = playbulation; this.loop = loop; this.img = img; this.format = format; if (CC!=null)(</pre> |
| 50 | CCt= new List(); CCt.minimumSize(6); |

.

•

.

```
CCt.preferredSize(6);
                     uc= CC.openConnection();
                     DataInputStream in=new
      DataInputStream(uc.getInputStream());
5
                     str="-";
                  CCb[i]=new String("*");
                     CCi[i]=new Double(0.0);
                     i++;
                     while (in.available()>0) {
10
                       str=in.readLine();
                       while
       ((str.trim().length()==0)&&(in.available()>0)) str=in.readLine();
                       if (str!=null) {
15
                         j=str.trim().indexOf(' ');
                         if (j>0){
                     CCb[i]=new_String(str.substring(j+1)).trim();
                           CCt.addItem(CCb[i]);
                           if (CCb[i]==null) CCb[i]="*";
20
                          CCi[i]=new Double(str.substring(0,j).trim());
                           i++;
                      }
                       }
                     }
25
                     CCm=i-1;
                     in.close();
                   }
           }
30
          public synchronized void start() throws IOException {
           if (reporter != null && reporter.getParent() == this) {
                remove (reporter);
                reporter.setText("");
                validate();
35
           }
           if (thread == null) {
                cmd = initialCmd;
                thread = new Thread(this);
               thread.start();
40
           }
          }
          public synchronized void stop() throws IOException {
45
           if (thread != null) (
               thread = null;
               notify();
           }
          }
50
```

13

```
public synchronized boolean action(Event evt, Object arg) {
           if (buttons != null && evt.target instanceof Button) {
               Button b = (Button)evt.target;
                for (int i = 0; i < buttons.length; i++) {</pre>
5
                if (b == buttons[i]) cmd = i;
                }
               notify();
           };
           if (CC != null && evt.target ==CCt) (
10
               seekPosition = (long) (new
      Double(CCi[CCt.getSelectedIndex()].doubleValue()*10).intValue())*
      10000000;
               cmd = SEEK;
15
               notify();
              };
           if (CC != null && evt.target==CCs) {
                   if (CCl<CCm) {
                     CCz=CCl+1;
20
                   }else(
                    CCz=0;
                   };
      while((CCz!=CCl)&&(CCb[CCz].indexOf(CCs.getText())<0)) {</pre>
25
                    CCz++;
                     if (CCz>CCm) CCz=0;
                   }
                   if (CCb[CCz].indexOf(CCs.getText())>=0) {
                    CCt.select(CCz);
30
                    CCt.makeVisible(CCz+1);
                 seekPosition = (long) (new
      Double(CCi[CCt.getSelectedIndex()].doubleValue()*10).intValue())*
      100000000;
                 cmd = SEEK;
35
                 notify();
                  ł
              ł
           return true;
40
          ł
          private void setConnect(MsmConnect connect) throws
      IOException {
           try {
45
               player.setConnect(connect);
           } catch (MsmException e) {
               /* Try it with destTiAddr in beta 0.5 syntax. */
     System.out.println("DesTiAddr="+connect.destTiAddr);
               InputStream is = new
50
```

| | · |
|-----------|---|
| | <pre>StringBufferInputStream(connect.destTiAddr); StreamTokenizer st = new StreamTokenizer(is);</pre> |
| | String host; |
| 5 | int udpport; |
| | if (ATM==null) { |
| | if (st.nextToken() == StreamTokenizer.TT_WORD && |
| | st.sval.equals("host") && |
| | st.nextToken() == '=' && |
| 10 | st.nextToken() == StreamTokenizer.TT WORD && |
| | (host = st.sval) != null && |
| | st.nextToken() == ',' && |
| | <pre>st.nextToken() == StreamTokenizer.TT WORD &&</pre> |
| | st.sval.equals("udpport") && |
| 15 | st.nextToken() == '=' && |
| | st.nextToken() == StreamTokenizer.TT NUMBER && |
| | (udpport = (int)st.nval) != 0) (|
| | connect.destTiAddr = "be0,"+host+","+udoport; |
| | player.setConnect(connect); |
| 20 | } else (|
| | throw e; |
| | } |
| | }else{ |
| | throw e; |
| 25 | } |
| | } |
| | } |
| | \mathbf{r} |
| 30 | public synchronized void run() (|
| | Inread currentInread = Inread.currentInread(); |
| | MSmSession session = null; |
| | MSmlitle title = null; |
| | MSmitem[] items = nuil; |
| 35 | int speed=0; |
| | |
| | if (Mcm)/ |
| | controlButtons = new Banel(): |
| 40 | controlButtons softayout (new FlowLayout ()). |
| 40 | controlButtons add/cmds[BNUSE] now |
| | Button (labels [PAUSE]) . |
| | Ducton (Tabels (FROSE) /) , |
| | controlling anti-august (new Pareday) |
| 45 | controlbing add/#Fact" status Puttanel. |
| | controlLine.add("Last", ControlButtons); |
| | positionslider = new Positionslider(this); |
| | controlLine.add("Center", position511der); |
| | add("South", controlLine); |
| 50 | |
| | |

55

.

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```
Panel CCp=new Panel();
                      CCp.setLayout(new BorderLayout());
                      Panel CCg=new Panel();
                      CCq.setLayout(new BorderLayout());
5
                      CCs= new TextField(15);
                      CCs.isEditable();
                   CCq.add("South", CCs);
                      Label l=new Label("Search");
10
                   CCq.add("Center", 1);
                      CCp.add("East",CCq);
                      CCp.add("Center",CCt);
                   controlLine.add("North",CCp);
15
                   }
              }
                        ú
           try {
               if (Msm) {
                       items = new MsmItem[1];
20
                    session = new MsmSession(host);
                    title = session.getTitleStatus(titleName);
                    if (playDuration == OL) playDuration =
      title.totalPlayDuration;
                       format=title.format;
25
                   }
               decoder.init(format, img,host,port,ATM);
               if (Msm) {
                       titleInit(title);
                   player = new MsmPlayer(session, info(),
30
      MsmPlayer.TIME_MAXTIME);
                   player.setPersistence(new MsmPersistence(
                    MsmPersistence.TYPE NONE,
                    MsmPlayer.TIME MAXTIME));
                    items[0] = new MsmTitleItem(
35
                     titleName, playDuration, startOffset, playDuration,
                    playDuration, false, true, title.maxBitRate);
                   player.setPlaylist(new MsmPlaylist(
                    MsmPlayer.TIME CURRENT, loop, 0,
      MsmPlayer.TIME MAXTIME,
40
                    items, 0, 0));
                   setConnect(new MsmConnect(
                    decoder.destTiAddr(), decoder.encap(),
      title.maxBitRate));
45
                   playing = false;
                   speed = MsmPlayer.SPEED FORWARD;
                  }else{
                   invalidate();
                   validate();
50
```

```
}
               while (currentThread == thread) {
                 switch (cmd) {
                 case NOP: (
5
                     if (Msm) {
                               MsmPlayStatus status =
      player.getPlayStatus();
                         if (tellPosition != status.currentPosition) {
                          tellPosition = status.currentPosition;
10
                          positionSlider.repaint();
                         ł
      tellPositiond=(tellPosition/100000000)+3.0;
15
                               if (CC!=null) {
                                 CCo=CC1;
                         ÷.
                                 while
      ((CCi[CCl+1].doubleValue()<tellPositiond)&&(CCl+1<CCm))</pre>
                                                                  CC1++;
                                 while
20
      ((CCi[CCl].doubleValue()>tellPositiond)&&(CCl>0)) CCl--;
                                 if (CCo!=CCl) {
                                    CCt.select(CCl-1);
                                    CCt.makeVisible(CCl);
                                 }
25
                               }
                         player.setPersistence(new MsmPersistence(
                          MsmPersistence.TYPE NONE,
                          status.currentDate+60*10000000L));
                     }
30
                           break;
                }
                case PAUSE: {
                    decoder.pause();
                    if (Msm) player.pause(MsmPlayer.TIME CURRENT);
35
                    decoder.flush();
                    playing = false;
                    decoder.play();
                    break;
40
                }
                case GOTO START: {
                    tellPosition = 0L;
                    if (Msm) positionSlider.repaint();
                    decoder.stop();
45
                    if (Msm) player.play(MsmPlayer.SPEED FORWARD,
                           0L,
                           OL.
                          MsmPlayer.TIME_CURRENT);
                    decoder.flush();
50
```

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| | break; |
|-------|---|
| | } |
| | case GOTO_END: { |
| 5 | tellPosition = playDuration; |
| | <pre>if (Msm) positionSlider.repaint();</pre> |
| | <pre>decoder.stop();</pre> |
| | if (Msm) player.play(MsmPlayer.SPEED_REVERSE, |
| 10 | playDuration, |
| 10 | 0L, |
| | MsmPlayer.TIME_CURRENT); |
| | <pre>decoder.flush();</pre> |
| | break; |
| 15 | } |
| | case SEEK: { |
| | <pre>tellPosition = seekPosition;</pre> |
| | <pre>if (Msm) positionSlider.repaint();</pre> |
| | if (playing) (|
| 20 | <pre>decoder.flush();</pre> |
| | if (Msm) player.play(speed, |
| | seekPosition, |
| | MsmPlayer.TIME_MAXTIME, |
| 25 | <pre>MsmPlayer.TIME_CURRENT);</pre> |
| , | } else { |
| | <pre>long duration = SEEKDURATION;</pre> |
| | <pre>long position = seekPosition-duration;</pre> |
| | if (position < 0L) { |
| 30 | duration += position; |
| | <pre>position -= position;</pre> |
| | } |
| | <pre>decoder.play();</pre> |
| 35 | decoder.flush(); |
| | if (Msm) player.play(MsmPlayer.SPEED_FORWARD, |
| | position, |
| | duration, |
| | MsmPlayer.TIME_CURRENT); |
| 40 | } |
| | break; |
| | |
| | default: { |
| 10 | decoder.play(); |
| 45 | <pre>decoder.flush();</pre> |
| | if (Msm) { |
| | <pre>speed = cmd;</pre> |
| | player.play(speed, |
| 50 | MsmPlayer.TIME_CURRENT, |
| | MsmPlayer.TIME_MAXTIME, |
| | <pre>MsmPlayer.TIME_CURRENT);</pre> |
| | |

.

.

```
playing = true;
                               if (CC!=null)
                                 if (CCo!=CCl) {
                                    CCt.select(CCl-1);
5
                                    CCt.makeVisible(CCl);
                                 }
                          }
                }
10
                }
                cmd = NOP;
                try wait(100); catch (InterruptedException e);
               }
           } catch (Exception e) {
15
               report (e, "communicating with a Sun MediaCenter
     server");
          } finally {
               try {
                try decoder.stop(); catch (Exception e)
20
                    report(e, "stopping a video decoder");
                      if (Msm) {
                    if (player != null) {
                        try player.delete(); catch (Exception e)
                         report(e, "deleting a Sun MediaCenter
25
     player");
                        player = null;
                          }
                }
               } finally {
30
                      if(Msm)(
                    if (session != null) {
                        try session.close(); catch (Exception e)
                         report(e, "closing a Sun MediaCenter
35
     connection");
                    }
                      }
               }
          }
40
         }
         /*
          * Callback from the PositionSlider.
          * Unsynchronized to avoid deadlock.
45
          * Creturn value between 0 and 1 indicating where in the file
     we are.
          */
         public double tell() (
          if (playDuration == OL) return 0.0D;
50
```

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```
return (double)tellPosition / (double)playDuration;
          }
5
          /*
           * Callback from the PositionSlider.
           * Seek to a relative position in a file.
           * @param position Value between 0 and 1
           * indicating where in the file to go.
10
           */
         public synchronized void seek(double position) (
           if (playDuration == 0) return;
          seekPosition = (long) (position*playDuration);
          cmd = SEEK;
15
          notify();
          }
         private String info() throws UnknownHostException (
              String hostName =
20
     InetAddress.getLocalHost().getHostName();
              String javaVersion = System.getProperty("java.version");
              String javaVendor = System.getProperty("java.vendor");
              String osArch = System.getProperty("os.arch");
              String osName = System.getProperty("os.name");
25
              String osVersion = System.getProperty("os.version");
             return hostName
                  + " Java " + javaVersion + " (" + javaVendor + ")"
                  + " (" + osArch + " " + osName + " " + osVersion +
     ")";
30
         }
         private void addButton(int i) {
          buttons[i] = new Button(labels[i]);
35
          controlButtons.add(cmds[i], buttons[i]);
         }
         /**
          * Initialize for a title.
40
          * Oparam title The title to play.
          */
         private void titleInit(MsmTitle title) throws IOException (
          controlButtons.removeAll();
          buttons = new Button[labels.length];
45
          for (int i = MsmPlayer.SPEED SLOWEST FORWARD;
                i <= MsmPlayer.SPEED SCENE FORWARD;
               i++) {
              if (title.speedScale[i] != 0) {
               addButton (GOTO_START) ;
50
```

```
break;
               }
           }
           for (int i = MsmPlayer.SPEED SCENE REVERSE;
5
                i <= MsmPlayer.SPEED SLOWEST REVERSE;
                i++) {
               if (title.speedScale[i] != 0) addButton(i);
           }
10
           addButton(PAUSE);
           for (int i = MsmPlayer.SPEED SLOWEST FORWARD;
                i <= MsmPlayer.SPEED SCENE FORWARD;
                i++) {
               if (title.speedScale[i] != 0) addButton(i);
15
           }
           for (int i = MsmPlayer.SPEED SCENE REVERSE;
                i <= MsmPlayer.SPEED SLOWEST REVERSE;
                i++) {
               if (title.speedScale[i] != 0) (
20
                addButton (GOTO END);
                break;
               }
           }
           /* recompute layout */
25
           controlLine.invalidate();
           invalidate();
           validate();
           /* resize if we need to */
           Component c = getParent();
30
           while (c != null) {
               if (c instanceof Applet) {
                Dimension ps = c.preferredSize();
                Rectangle b = c.bounds();
35
                if (ps.width != b.width || ps.height != b.height) {
                    // This wedges Netscape Navigator 2.0
                    // c.resize(ps.width, ps.height);
                ł
               break;
40
               }
          }
          }
         private void report (Exception e, String doing) {
45
          ByteArrayOutputStream os = new ByteArrayOutputStream();
          PrintStream ps = new PrintStream(os);
          ps.print("An error occurred while ");
          ps.print(doing);
          ps.println(":");
50
```

```
e.printStackTrace(ps);
       if (reporter == null) {
           reporter = new TextArea("");
5
           reporter.setEditable(false);
       ł
       reporter.appendText(os.toString());
       if (reporter.getParent() != this) {
           add("North", reporter);
10
           validate();
       }
      }
15
      private int parseCmd(String cmd) throws IOException {
       for (int i = 0; i < cmds.length; i++) {</pre>
           if (cmd.equalsIgnoreCase(cmds[i])) return i;
       ł
       throw new IOException ("Not a valid Player command: "+cmd);
20
      }
      private static final long SEEKDURATION = 400000000L;
     private static final int PAUSE = 16;
25
      private static final int GOTO START = 17;
      private static final int GOTO END = 18;
      private static final int SEEK = 19;
     private static final int NOP = 20;
30
      private static final String[] labels = {
                      // MsmPlayer.SPEED SCENE REVERSE
       " | <<<<" ,
       "<<<<",
                            // MsmPlayer.SPEED FASTEST REVERSE
       "<<<",
                            // MsmPlayer.SPEED FASTER REVERSE
35
       "<<",
                            // MsmPlayer.SPEED FAST REVERSE
       "<",
                       // MsmPlayer.SPEED REVERSE
       "|<",
                            // MsmPlayer.SPEED SLOW REVERSE
       "||<",
                            // MsmPlayer.SPEED SLOWER REVERSE
       "|||<",
40
                            // MsmPlayer.SPEED SLOWEST REVERSE
       ">|||",
                            // MsmPlayer.SPEED SLOWEST FORWARD
       ">||",
                            // MsmPlayer.SPEED SLOWER FORWARD
       ">|",
                            // MsmPlayer.SPEED SLOW FORWARD
       ">",
                      // MsmPlayer.SPEED FORWARD
45
       ">>".
                            // MsmPlayer.SPEED FAST FORWARD
       ">>>",
                            // MsmPlayer.SPEED_FASTER_FORWARD
       ">>>>"
                            // MsmPlayer.SPEED FASTEST FORWARD
       ">>>>|",
                      // MsmPlayer.SPEED SCENE FORWARD
       "||",
                            // PAUSE
50
       "||<<<<",
                      // GOTO START
      ">>>>||",
                      // GOTO_END
```

I

| | "", // s | SEEK |
|----|----------------------|---|
| | "", // N | NOP |
| | }; | · |
| 5 | | |
| | private static final | l String[] cmds = { |
| | "scene_reverse", | <pre>// MsmPlayer.SPEED_SCENE_REVERSE</pre> |
| | "fastest_reverse", | <pre>// MsmPlayer.SPEED_FASTEST_REVERSE</pre> |
| | "faster_reverse", | <pre>// MsmPlayer.SPEED_FASTER_REVERSE</pre> |
| 10 | "fast reverse", | <pre>// MsmPlayer.SPEED_FAST_REVERSE</pre> |
| | "reverse", | // MsmPlayer.SPEED_REVERSE |
| | "slow reverse", | <pre>// MsmPlayer.SPEED_SLOW_REVERSE</pre> |
| | "slower reverse", | // MsmPlayer.SPEED SLOWER REVERSE |
| | "slowest_reverse", | // MsmPlayer.SPEED_SLOWEST_REVERSE |
| 15 | "slowest_forward", | // MsmPlayer.SPEED_SLOWEST_FORWARD |
| | "slower forward", | // MsmPlayer.SPEED SLOWER FORWARD |
| | "slow forward", | // MsmPlayer.SPEED SLOW FORWARD |
| | "play", | // MsmPlayer.SPEED_FORWARD |
| 20 | "fast forward", | // MsmPlayer.SPEED FAST FORWARD |
| 20 | "faster forward", | // MsmPlayer.SPEED_FASTER_FORWARD |
| | "fastest forward", | // MsmPlayer.SPEED FASTEST FORWARD |
| | "scene forward", | // MsmPlayer.SPEED SCENE FORWARD |
| | "pause", // P. | PAUSE |
| 25 | "goto_start", | // GOTO_START |
| | "goto_end", | // GOTO_END |
| | "seek", | // SEEK |
| | "nop", | // NOP |
| |); | |
| 30 | | |
| | } | |
| | | |
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| 35 | | |
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```
P sitionSlider
```

```
/*
         @(#)PositionSlider.java
5
       *
         Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
       ÷
        version
                     1.0
        author Christopher Lindblad
10
       */
     package COM.Sun.isg.smcjc;
15
      import java.awt.*; *
      import java.io.*;
      class PositionSlider extends Canvas {
          private Player player;
20
          private int hgap;
          private int vgap;
          private int wid;
25
          public PositionSlider(Player player) (
           this(player, 5, 5, 6);
          }
          public PositionSlider (Player player, int hgap, int vgap, int
30
     wid) {
           this.player = player;
           this.hgap = hgap;
           this.vgap = vgap;
           this.wid = wid;
35
          }
          public void update(Graphics g) {
           paint(g);
          }
40
          public synchronized void paint(Graphics g) {
           Rectangle r = bounds();
           int position = (int)((r.width-hgap*2)*player.tell())+hgap;
           g.setColor(getBackground());
45
           g.fillRect(0, 0, r.width, vgap*2);
           g.fillRect(0, r.height-vgap*2, r.width, vgap*2);
          g.fillRect(0, vgap*2, r.width-hgap*2, r.height-vgap*2);
50
```

```
g.fillRect(r.width-hgap, vgap*2, r.width, r.height-vgap*2);
            g.fill3DRect(hgap, vgap*2, r.width-hgap*2, r.height-vgap*4,
      false);
5
            g.fill3DRect(position-2, vgap, wid, r.height-vgap*2, true);
           }
          private synchronized void seek(int x) {
            Rectangle r = bounds();
10
            double position = ((double)(x-hgap)) /
      ((double)(r.width-hgap*2));
           if (position < 0.0D) position = 0.0D;
if (position > 1.0D) position = 1.0D;
           player.seek(position);
15
           }
                          4
          public boolean mouseDown(Event e, int x, int y) {
           seek(x);
           return true;
20
          ł
          public boolean mouseDrag(Event e, int x, int y) {
           seek(x);
           return true;
25
          ł
      }
30
35
 .
40
45
50
55
```

MsmPlayer

```
* @(#)MsmPlayer.java
5
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
       * version
                     1.0
       * author Christopher Lindblad
10
       */
    > package COM.Sun.isg.smcjc;
15
      import java.io.*; «
      /**
       * Media Stream Manager Client API
20
      * MSM allows for the creation of "players". A player is a
     persistent entity
       * that provides for the scheduled delivery of isochronous data
     to a
      * particular destination. To accomplish this task, a player
25
     maintains a
      * playlist of titles, the state of a "playhead" which traverses
     this
      * playlist, and an access list controlling who can perform
     various functions
30
      * on the player.
      * MSM, when supplied with titles that have been prepared for
     presentation at
      * multiple presentation rates, manages the position index
35
     lookups and stream
      * switching necessary for "trick play".
      * Associated with a player is a "playhead" that maintains a
     destination for
40
      * the isochronous data (possibly different than the controlling
     client) and a
      * "playPosition" which travels along the playlist at the
     selected
45
      * presentation rate and delivers isochronous data as scheduled
     to the
      * destination. The position, presentation rate, and
50
```

presentation direction * of the playhead can be controlled via play(), pause(), and resume(). The 5 * initiation of play can be synchronized with "wall clock time" via play(); * presentation will then stay synchronized with wall-clock time as long as * presentation rate and direction are Normal-Rate, 10 Forward-Direction. * Latency from invocation of the play() request until actual start of stream * may be reduced by "pre-rolling" with a play() request that has 15 zero * duration. This may also be used to set a current playlist position without * actually starting play. * 20 * MSM manages concurrent updates to a playlist by returning a modification * timestamp with playlist status. The modification timestamp indicates the * time of the last modification of the playlist. When a client 25 wishes to * update a playlist, the client will first obtain status containing a * modification timestamp to understand the current state of the playlist. 30 * Based on this status, the client then determines the appropriate updates * and passes those updates along with the modification timestamp of the * status on which the updates were based to msm. If msm finds 35 that the * modification timestamp has not changed, implying that the clients updates * are based on currently valid playlist state, the playlist update will 40 * succeed. If the modification timestamp indicates that the playlist has * been modified since this client obtained status, the update will be * rejected. In this case, the client should reobtain status, 45 reaccess the * update, and then if appropriate resubmit the update with the modification * timestamp of the new status. There is a designated timestamp 50

55

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that forces * playlist modifications, this may be used if some external method of * concurrency control is preferred. 5 * MsmPlaylist may be edit while play is in progress. Normally, changes to the * playlist will not take effect until the current item in play completes. A 10 * playlist modification can be forced to take effect immediately by calling * resume(). resume() should be called with the speed argument being the * current (or desired new speed) and the startPosition argument 15 being * TIME CURRENT. If the contents of the playlist at the current position of * the playhead have not been modified, this call will not 20 disturb the * outgoing data stream. * MSM optionally maintains players persistently across server outages. When 25 * this option is selected, a successful return from a player request * indicates that the player modifications have been made persistently. * Persistent players may optionally restart play on state 30 recovery, play may * be restarted at the last played position or at the position that the * position that play would be add had no outage occurred. 35 * Access to read and modify players is controlled by access control lists * associated with the players. These may be modified by * msmPlayerSetAccess(). 40 * Access rights are "Read", "Control", and "Admin". Read rights all state to * be seen. Control rights allow "trick-play" operations to be controlled. * Admin rights allow creation of players, and connection, 45 access, and * persistence attributes of players to be set. Access rights are associated * with "agents" (eg users) appropriate for the authorization 50

```
mechanism
                   The reserved agent name "*" represents ALL agents,
      * selected.
     those
      * granting a right to "*", grants the right to all agents.
5
      */
     public class MsmPlayer {
         private MsmSession session;
         private byte[] handle;
10
         /**
          * Creates a player. The player is initialized
     non-persistent.
15
          * Oparam session A server session.
          * @param info Saved, but uninterpreted by server. May be
     null.
              Used to describe the player for administrative purposes.
          * Cparam terminateDate Date at which player should be
20
     auto-deleted.
          *
              If TIME MAXTIME, the player will never be auto-deleted,
     it must
              be deleted via delete.
          * @exception IOException If an error has occurred.
25
          */
         public MsmPlayer (MsmSession session, String info, long
     terminateDate)
          throws IOException {
              this.session = session;
30
              XdrBlock call = session.newCall(PLAYER CREATE);
              call.xdroutString(info);
              call.xdroutMsmTime(terminateDate);
              XdrBlock reply = session.rpc(call);
              handle = reply.xdrinBytes(HANDLELEN);
35
              reply.done();
          }
         MsmPlayer (MsmSession session, XdrBlock xdr) [
          this.session = session;
40
          handle = xdr.xdrinBytes(HANDLELEN);
         }
         void xdrout(XdrBlock xdr) {
         xdr.xdroutBytes(handle, HANDLELEN);
45
         3
         public MsmSession getSession() {
          return session;
50
```

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```
ł
         public byte[] getHandle() {
          return handle;
5
         }
         /**
          * Opens an existing player.
          * @param session A server session.
10
          * Oparam handle An opaque handle to the player.
          */
         public MsmPlayer(MsmSession session, byte[] handle) {
          this.session = session;
15
          this.handle = handle;
         ł
                      - 4
         /**
          * Deletes the player. In progress play of the player is
20
     stopped.
          * Cexception IOException If an error has occurred.
          */
         public void delete() throws IOException {
          XdrBlock call = session.newCall(PLAYER_DELETE);
25
          this.xdrout(call);
          session.rpc(call).done();
         }
         /**
30
          * Modifies access control list for player.
          * @param rights The access modifications.
          * @exception IOException If an error has occurred.
          */
         public void setAccess(MsmAccessRight[] rights) throws
35
     IOException {
          XdrBlock call = session.newCall(PLAYER SETACCESS);
          this.xdrout(call);
          call.xdroutInt(rights.length);
          for (int i = 0; i < rights.length; i++)</pre>
40
     rights[i].xdrout(call);
          session.rpc(call).done();
         }
         /**
45
          * Get access control list for player.
          * @return The access modifications.
          * @exception IOException If an error has occurred.
          */
50
```

```
public MsmAccessRight[] getAccess() throws IOException (
          XdrBlock call = session.newCall(PLAYER GETACCESS);
          this.xdrout(call);
          XdrBlock reply = session.rpc(call);
5
          MsmAccessRight[] result = new
     MsmAccessRight(reply.xdrinInt());
          for (int i = 0; i < result.length; i++) {</pre>
              result[i] = new MsmAccessRight(reply);
          ł
10
          reply.done();
          'return result;
         ł
         /**
15
          * Sets persistence for player.
          * Oparam prstp A MsmPersistence containing the persistence
     to be set.
          * @exception IOException If an error has occurred.
          */
20
         public void setPersistence(MsmPersistence prst) throws
     IOException {
          XdrBlock call = session.newCall(PLAYER SETPERSISTENCE);
          this.xdrout(call);
25
          prst.xdrout(call);
          session.rpc(call).done();
         ł
         /**
30
          * Get persistence information for player.
          * @exception IOException If an error has occurred.
          */
         public MsmPersistence getPersistence() throws IOException {
          XdrBlock call = session.newCall(PLAYER GETPERSISTENCE);
35
          this.xdrout(call);
          XdrBlock reply = session.rpc(call);
          MsmPersistence result = new MsmPersistence(reply);
          reply.done();
          return result;
40
         }
         /**
          * Replaces a portion of the playlist for this player. The
    portion to be
45
          * replaced and the new titles to inserted are indicated via
    MsmPlaylist
          * struct pointed to by playlistp.
          * @param playlist A MsmPlaylist that indicates the period on
50
```

```
the playlist
          +
              to be (re)scheduled and the new titles to place within
     that period.
           * Cexception IOException If an error has occurred.
5
          */
         public void setPlaylist (MsmPlaylist playlist) throws
     IOException {
          XdrBlock call = session.newCall(PLAYER SETPLAYLIST);
          this.xdrout(call);
10
          playlist.xdrout(call);
          session.rpc(call).done();
         }
         /**
15
          * Obtains a portion of the playlist for this player.
          * Oparam startPosition The position within the playlist at
     which to start
                returning status.
          * Oparam playlistDuration The number of milliseseconds of
20
     the playlist for
              which to return status.
          * Cexception IOException If an error has occurred.
          */
25
         public MsmPlaylist getPlaylist(long startPosition, long
     playlistDuration)
          throws IOException {
              XdrBlock call = session.newCall(PLAYER GETPLAYLIST);
              this.xdrout(call);
              call.xdroutMsmTime(startPosition);
30
              call.xdroutMsmTime(playlistDuration);
              XdrBlock reply = session.rpc(call);
              MsmPlaylist result = new MsmPlaylist(reply);
              reply.done();
35
              return result;
          }
         /**
          * Obtains the playlist for this player.
40
          * @exception IOException If an error has occurred.
          */
         public MsmPlaylist getPlaylist() throws IOException {
          return getPlaylist (TIME ZERO, TIME MAXTIME); ~
         }
45
         /**
          * MsmConnects a player to the specified destination address.
          * An error is return if play is in progress at the time of a
50
```

```
setConnect().
          * @param connect A MsmConnect instance containing a
     transport-independent
              address string for the destination of Media Server data
5
     controlled
              by this player. A connectp of NULL disconnects the
          *
     player from the
              current destination.
          * @exception IOException If an error has occurred.
10
          */
         public void setConnect (MsmConnect connect) throws IOException
     Ł
          XdrBlock call = session.newCall(PLAYER SETCONNECT);
          this.xdrout(call);
15
          connect.xdrout(call);
          session.rpc(call).done();
         }
         /**
20
          * Get current connection for player.
          * Cexception IOException If an error has occurred.
          */
         public MsmConnect getConnect() throws IOException (
25
          XdrBlock call = session.newCall(PLAYER GETCONNECT);
          this.xdrout(call);
          XdrBlock reply = session.rpc(call);
          MsmConnect result = new MsmConnect(reply);
          reply.done();
30
          return result;
         ł
         /**
          * Schedules play to commence at startDate. Play
35
          * will begin at playlist startPosition and continue for
     playDuration NPT
          * seconds or until paused. An error is returned if the
     player is not
          * connected.
40
          * Only one play() command can be pending, a second play()
     overrides any
          * pending play().
          * @param speed The speed at which to play.
          * Oparam startPosition The position within the playlist at
45
     which to begin
                     TIME CURRENT means the current play position.
             play.
          * Cparam playDuration The duration of play.
              TIME MAXTIME indicates "forever".
50
```

```
* @param startDate The wall-clock time of day at which to
     begin play.
              A value of TIME CURRENT means start play immediately.
          * Cexception IOException If an error has occurred.
5
          */
         public void play(
          int speed, long startPosition, long playDuration, long
     startDate)
          throws IOException {
10
              XdrBlock call = session.newCall(PLAYER PLAY);
              this.xdrout(call);
              call.xdroutInt(speed);
              call.xdroutMsmTime(startPosition);
              call.xdroutMsmTime(playDuration);
15
              call.xdroutMsmTime(startDate);
              session.rpc(call).done();
          ł
20
         /**
          * Pauses play on the player.
          * Only one pause() command can be pending, a second pause()
          * overrides any pending pause().
          * Oparam pausePosition The position within the playlist at
25
     which to pause
              playing. If current play position is later than
     pausePosition
              (taking into account the direction of play), play pauses
          *
     immediately.
30
              A value of TIME CURRENT means stop immediately.
          * Creturn The time at which play actually paused.
          * @exception IOException If an error has occurred.
          */
         public long pause(long pausePosition) throws Exception {
35
         XdrBlock call = session.newCall(PLAYER PAUSE);
          this.xdrout(call);
          call.xdroutMsmTime(pausePosition);
          XdrBlock reply = session.rpc(call);
          long result = reply.xdrinMsmTime();
40
          reply.done();
          return result;
         }
         /**
45
          * Resumes playing. Play will continue until paused
          * or the end of the playlist (looped playlists play
     forever).
          * Cparam speed The speed at which to resume play.
50
```

```
* Oparam startPosition The position within the playlist at
     which to
                             TIME CURRENT means the current play
              resume play.
     position.
5
          * @exception IOException If an error has occurred.
          */
         public void resume(int speed, long startPosition) throws
     IOException {
          XdrBlock call = session.newCall(PLAYER RESUME);
10
          this.xdrout(call);
          call.xdroutInt(speed);
          call.xdroutMsmTime(startPosition);
          session.rpc(call).done();
15
         ł
                      - 4
         /**
          * Get play state for a player.
          * @return A MsmPlayStatus instance.
20
          * @exception IOException If an error has occurred.
          */
         public MsmPlayStatus getPlayStatus() throws IOException (
          XdrBlock call = session.newCall(PLAYER GETPLAYSTATUS);
          this.xdrout(call);
25
          XdrBlock reply = session.rpc(call);
          MsmPlayStatus result = new MsmPlayStatus(reply);
          reply.done();
          return result;
         ŀ
30
         public String toString() {
          return MsmToString.playerToString(this);
         ۱,
35
         private static final int HANDLELEN = 12;
         public static final long TIME BADTIME =
                                                                    -1L;
         public static final long TIME CURRENT =
                                                                    -2L:
         public static final long TIME ZERO
                                                                     OL:
                                                =
40
         public static final long TIME MAXTIME = 21474836479999999991;
         public static final long TIME MINTIME =
                                                                     1L;
         public static final int SPEED SCENE REVERSE = 0;
         public static final int SPEED FASTEST REVERSE = 1;
45
         public static final int SPEED FASTER REVERSE = 2;
         public static final int SPEED_FAST_REVERSE = 3;
         public static final int SPEED REVERSE = 4;
         public static final int SPEED SLOW_REVERSE = 5;
50
```

| | | public | static | final | int | SPEED SLOWER REVERSE = | 6 | ; |
|----|---|---------|--------|-------|-------|-------------------------------|-----|-----|
| | | public | static | final | int | SPEED SLOWEST REVERSE = | = ' | 7; |
| 5 | | public | static | final | int | SPEED_SLOWEST_FORWARD = | = ; | 8; |
| • | | public | static | final | int | SPEED SLOWER FORWARD = | 9 | ; |
| | | public | static | final | int | SPEED SLOW FORWARD = 10 |); | |
| | | public | static | final | int | SPEED FORWARD = 11; | | |
| | | public | static | final | int | SPEED FAST FORWARD = 12 | 2; | |
| 10 | | public | static | final | int | SPEED FASTER FORWARD = | 1 | 3; |
| | | public | static | final | int | SPEED FASTEST FORWARD = | = (| 14; |
| | | public | static | final | int | SPEED SCENE FORWARD = 1 | 15 | ; |
| | | • | | | | | | - |
| | | private | static | final | . int | $PROG = 0 \times 206 d736 d;$ | | |
| 15 | | private | static | final | . int | VERS = 1; | | |
| | | • | | | | | | |
| | | private | static | final | int | SERVER AUTHTYPE | = | 1; |
| | | private | static | final | . int | PLAYER CREATE | = | 2; |
| 20 | | private | static | final | int | PLAYER DELETE | = | 3; |
| 20 | | private | static | final | int | PLAYER LIST | = | 4; |
| | | private | static | final | int | PLAYER_SETACCESS | 8 | 5; |
| | | private | static | final | int | PLAYER GETACCESS | = | 6; |
| |] | private | static | final | int | PLAYER_SETPERSISTENCE | = | 7; |
| 25 |] | private | static | final | int | PLAYER_GETPERSISTENCE | = | 8; |
| |] | private | static | final | int | PLAYER_SETPLAYLIST | = | 9; |
| |] | private | static | final | int | PLAYER_GETPLAYLIST | = | 10; |
| | 1 | private | static | final | int | PLAYER_SETCONNECT | = | 11; |
| |] | private | static | final | int | PLAYER_GETCONNECT | = | 12; |
| 30 |] | private | static | final | int | PLAYER_PLAY | = | 13; |
| | 1 | private | static | final | int | PLAYER_PAUSE | = | 14; |
| |] | private | static | final | int | PLAYER RESUME | = | 15; |
| |] | private | static | final | int | PLAYER_GETPLAYSTATUS | = | 16; |
| 95 | 1 | private | static | final | int | TITLE_GETSTATUS | = | 17; |
| 33 | } | | | | | — | | |

45

50

55

.

36

.

```
MsmSession
5
      * @(#)MsmSession.java
       Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
10
      * version
                    1.0
      * author Christopher Lindblad
     */
15
    package COM.Sun.isg.smcjc;
     import java.io.*; *
     import java.net.*;
     import java.util.*;
20
     /**
      * Media Stream Manager Client API
      * The Media Stream Manager (msm) API provides an RPC interface
25
     for managing
      * the scheduling and play of isochronous media streams.
     */
    public class MsmSession {
30
        private String serverHostName;
        private Socket socket;
        private InputStream is;
        private OutputStream os;
        private int prog;
35
        private int vers;
         /**
          * Create a RPC session for the named server.
          * @param serverHostName The host name of a MSM server.
40
          * @exception IOException If an error has occurred.
          */
        public MsmSession(String serverHostName) throws IOException (
          this.serverHostName = serverHostName;
         socket = new Socket(serverHostName, pmapGetPort());
45
         is = new BufferedInputStream(socket.getInputStream());
         os = new BufferedOutputStream(socket.getOutputStream());
         }
50
        private int pmapGetPort() throws IOException {
```
```
. PortMapper pmap = null;
          try {
              pmap = new PortMapper(serverHostName);
5
              int port;
              prog = 100236;
              vers = 1;
              port = pmap.getPort(prog, vers, PortMapper.IPPROTO TCP);
              if (port != 0) return port;
10
              prog = 0x206d736d;
              vers = 1;
              port = pmap.getPort(prog, vers, PortMapper.IPPROTO TCP);
              if (port != 0) return port;
          } finally {
15
              if (pmap != null) pmap.close();
          }
          throw new MsmException ("no msm server on "+serverHostName);
         }
20
         /**
          * Closes a session with an MSM server.
          * Cexception MsmException If an error has occurred.
          */
25
         public void close() throws IOException {
          socket.close();
         ł
         /**
30
          * All players on this server.
          * Creturn an array of all players.
          * @exception IOException If an error has occurred.
          */
         public MsmPlayer[] players() throws IOException {
35
          XdrBlock reply = rpc(newCall(PLAYER LIST));
          MsmPlayer[] result = new MsmPlayer[reply.xdrinInt()];
          for (int i = 0; i < result.length; i++) {</pre>
              result[i] = new MsmPlayer(this, reply);
          }
40
          reply.done();
          return result;
         ł
45
         /+*
          * Obtains status about titles.
          * @param titleName The name of the title on which to obtain
    status.
          * Greturn the status of the title.
50
          * @exception IOException If an error has occurred.
```

.

| | */ |
|----|--|
| | <pre>public MsmTitle getTitleStatus(String titleName) throws</pre> |
| F | IOException { |
| 5 | XdrBlock call = newCall(TITLE_GETSTATUS); |
| | call.xdroutString(titleName); |
| | XdrBlock reply = rpc(call); |
| | MsmTitle result = new MsmTitle(reply); |
| 10 | reply.done(); |
| | return result; |
| | } |
| | |
| _ | * Poturns the corner best name |
| 15 | */ |
| | public String getServerHostName() (|
| | return serverHostName; |
| | } |
| 20 | · |
| | XdrBlock newCall(int proc) { |
| | <pre>return new XdrBlock(prog, vers, proc);</pre> |
| | } |
| | |
| 25 | synchronized XdrBlock rpc(XdrBlock call) throws IOException { |
| | Call.send(OS); XduDlack manlu - nou YduDlack(in); |
| | AdrBlock reply = new AdrBlock(15); |
| | reply xdrinReplyHeader(call callXid()): |
| 30 | <pre>} catch (IOException e) (</pre> |
| | throw new MsmException(call.callProc(), e.getMessage()); |
| | } |
| | <pre>int err = reply.xdrinInt();</pre> |
| 35 | <pre>if (err != 0) throw new MsmException(call.callProc(), err);</pre> |
| | return reply; |
| | } |
| | public (tring to String() / |
| | public String (OString() { |
| 40 | recurn Msmroscring.sessionroscring(chis); |
| | 3 |
| | private static final int SERVER AUTHTYPE $= 1$: |
| | private static final int PLAYER CREATE = 2; |
| 45 | private static final int PLAYER DELETE = 3; |
| | private static final int PLAYER LIST = 4; |
| | <pre>private static final int PLAYER_SETACCESS = 5;</pre> |
| | private static final int PLAYER_GETACCESS = 6; |
| 50 | <pre>private static final int PLAYER_SETPERSISTENCE = 7;</pre> |
| 50 | private static final int PLAYER_GETPERSISTENCE = 8; |
| | |

| | 5 | | private private private private private private | <pre>static static static static static static static static</pre> | final final final final final final | int int int int int int | PLAYER_SETPLAYLIST PLAYER_GETPLAYLIST PLAYER_SETCONNECT PLAYER_GETCONNECT PLAYER_PLAY PLAYER_PAUSE PLAYER_BESUME | = 1 = 1 = 1 = 1 = 1 = 1 | 9; 0; 1; 2; 3; 4; | |
|---|-----------|---|--|--|--|--|--|--|----------------------------------|--|
| | 10 | } | private private | static static | final final | int int | PLAYER_GETPLAYSTATUS TITLE_GETSTATUS | = 1 = 1 | 6; 7; | |
| | 15 | | | | | | | | | |
| | 20 | | | | | | | | | |
| | 25 | | | | | | | | | |
| | 30 | | | | | | | | | |
| | 35 | | | | | | | | | |
| | 40 | | | | | | | | | |
| • | - 45 | | | | | | | | | |
| | 50 | | | | | | | | | |
| | 55 | | | | | | | | | |

MsmAccessRight

```
/+
      * @(#)MsmAccessRight.java
5
      * Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      * version
                    1.0
10
        author Christopher Lindblad
      */
     package COM.Sun.isg.smcjc;
15
     /**
      * Access types, operations on access lists, and rights and
      * lists of access rights.
      * Access types (read, admin, control) are the access catagories
20
      * defined by the MSM server (see MSM doc for each request to
      * determine the access catagory of that request). Access op's
      * are the operations that can be made to alter access rights of
      * a particular user. An access right is the pairing of access
      * catagories with a particular user. An access list is a
25
     collection
      * of access rights for multiple users.
      */
     public class MsmAccessRight {
         public String name;
30
         public int access;
         public int op;
         public MsmAccessRight(String name, int access, int op) (
          this.name = name;
35
          this.access = access;
          this.op = op;
         }
40
         MsmAccessRight(XdrBlock xdr) {
          name = xdr.xdrinString();
          access = xdr.xdrinInt();
          op = xdr.xdrinInt();
         ł
45
        void xdrout(XdrBlock xdr) {
          xdr.xdroutString(name);
          xdr.xdroutInt(access);
50
```

55

| | | xdr.xo } | iroutInt | (op); | | |
|----|---|--|--|---|--------------------------|---|
| 5 | | public return } | String n MsmToS | toStri String | ing() .acce | <pre>{ essRightToString(this); </pre> |
| 10 | | public public public public public | static static static static static | final final final final final | int int int int | ACCESS NONE = 0; ACCESS ADMIN = 1; ACCESS READ = 2; ACCESS CONTROL = 4; ACCESS ALL = 7; |
| 15 | } | public public | static static | final Çinal | int ínt | OP_ADD = 0; OP_REMOVE = 1; |
| 20 | | | | | | |
| 25 | | | | | | |
| 30 | | | | | | |
| 35 | | | | | | · · · |
| 40 | | | | | | |
| 45 | | | | | | |
| 50 | | | | | | |
| 55 | · | | | | | |

MsmPersistence

```
5
        @(#)MsmPersistence.java
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
       *
      * version
                     1.0
10
      *
        author Christopher Lindblad
      */
15
     package COM.Sun.isg.smcjc;
     /**
                      . 4
      * MsmPersistence information
      */
20
     public class MsmPersistence {
         /**
          * Indicates the date at which the player should be
          * automatically deleted. On terminateDate, play if in
     progress, will
25
          * be stopped and the player deleted. A terminateDate of
     MSMTIME MAXTIME
          * indicates the player should never be automatically
     deleted.
          */
30
         public long terminateDate;
         public int type;
35
         public MsmPersistence(int type, long terminateDate) {
          this.type = type;
          this.terminateDate = terminateDate;
         }
40
         MsmPersistence(XdrBlock xdr) {
          type = xdr.xdrinInt();
          terminateDate = xdr.xdrinMsmTime();
         }
45
         void xdrout(XdrBlock xdr) {
          xdr.xdroutInt(type);
          xdr.xdroutMsmTime(terminateDate);
         }
50
```

55

```
public String toString() (
          return MsmToString.persistenceToString(this);
          }
5
         /**
           * No persistence across server outage.
           */
         public static final int TYPE NONE = 0;
         /**
10
           * Only public static state is preserved, play not is not
     restarted.
           */
         public static final int TYPE PLAYLIST = 1;
15
          /**
           * Play is restarted after outage at last known playPosition.
          */
         public static final int TYPE_PLAYPOSITION = 2;
         /**
20
          * Play is restarted after outage as appropriate for current
     date.
          */
         public static final int TYPE_PLAYCURDATE = 3;
     }
25
```

30

35

45

50

55

MsmPlaylist

```
/*
      * @(#)MsmPlaylist.java
5
      * Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      * version
                    1.0
      * author Christopher Lindblad
10
      */
    package COM.Sun.isg.smcjc;
15
     /**
      * MsmPlaylist positions are measured in seconds and nanoseconds,
     titles on a
     * playlist may be scheduled to start at any non-negative
20
    position. (In some
      * cases it may be convenient to base playlists positions at 0;
     in other
     * cases it may be better to base them with the OS representation
    of
25
     * time-of-day.) The playlist maintains a contiguous sequence of
    titles and
     * "dead air". A schedule may be edited by replacing any
    contiguous
     * sub-sequence of the schedule with another sequence. It is
30
    also possible
     * to change the starting position of the scheduled list of
    titles. Because
     * of mfs "admission delays", title start times may slip; msm
    optionally
35
     * allows a title to be padded with dead air that can absorb the
    slip, or on
     * a slip the same title or a later title can be marked to be
    truncated or a
     * later title may be "joined-in-progress" to absorb the slip and
40
    maintain
     * schedule correspondence with clock time.
     */
    public class MsmPlaylist {
45
         /**
          * On Get, the current modification status stamp. On Put,
    modstamp on
         * which mods are based, if modification status has changed.
50
```

Mods are * aborted unless modstamp == MsmPlayer.TIME CURRENT, in which case mods 5 * are always done. */ public long modstamp; /** 10 * On Get, the starting playlist position for the returned playlist items * on Put, the playlist position where items are to be replaced. */ 15 public long editStartPosition; - ú /** * On Get, the total duration of the items returned. On Put, the duration 20 * of the existing playlist that is to be replaced with new items. * NOTE: On Put, edit range specified by editStartPosition for length 25 * editDuration must lie entirely within existing playlist. Use * MsmPlayer.getPlaylist() to get listStartPosition and listDuration to 30 * determine playlist bounds. */ public long editDuration; /** 35 * On Get, the startPosition for the entire playlist. On Put, the new * startPosition for the playlist after edits. */ public long listStartPosition; 40 /** * On Get, the duration of the entire list. On Put, ignored. */ public long listDuration; 45 public MsmItem[] items; /** 50 * On Get, the current loop state of the playlist. On Put,

```
if TRUE, the
           * playlist wraps from end->start, start-end.
           +/
         public boolean isLoop;
5
         public MsmPlaylist(long modstamp, boolean isLoop, long
     editStartPosition,
                       long editDuration, MsmItem[] items,
                       long listStartPosition, long listDuration) {
10
          this.modstamp = modstamp;
          this.isLoop = isLoop;
          this.editStartPosition = editStartPosition;
          this.editDuration = editDuration;
15
          this.items = items;
          this.listStartPosition = listStartPosition;
          this.listDuration = listDuration;
         }
20
         MsmPlaylist(XdrBlock xdr) {
          modstamp = xdr.xdrinMsmTime();
          isLoop = xdr.xdrinBoolean();
          editStartPosition = xdr.xdrinMsmTime();
          editDuration = xdr.xdrinMsmTime();
25
          items = new MsmItem[xdr.xdrinInt()];
          for (int i = 0; i < items.length; i++) {</pre>
               int itemType = xdr.xdrinInt();
              switch (itemType) {
              case TITLE:
30
                items[i] = new MsmTitleItem(xdr);
               break;
              case DEADAIR:
               items[i] = new MsmDeadAirItem(xdr);
               break;
35
              }
          }
          listStartPosition = xdr.xdrinMsmTime();
          listDuration = xdr.xdrinMsmTime();
         }
40
         void xdrout(XdrBlock xdr) {
          xdr.xdroutMsmTime(modstamp);
          xdr.xdroutBoolean(isLoop);
          xdr.xdroutMsmTime(editStartPosition);
45
          xdr.xdroutMsmTime(editDuration);
          xdr.xdroutInt(items.length);
          for (int i = 0; i < items.length; i++) {</pre>
              if (items[i] instanceof MsmTitleItem) {
50
```

55

Petitioner Microsoft Corporation - Ex. 1008, p. 3851

.

| 5 | <pre>xdr.xdroutInt(TITLE); ((MsmTitleItem)items[i]).xdrout(xdr); } else { xdr.xdroutInt(DEADAIR); ((MsmDeadAirItem)items[i]).xdrout(xdr); }</pre> |
|------|---|
| 10 | <pre>} xdr.xdroutMsmTime(listStartPosition); xdr.xdroutMsmTime(listDuration); }</pre> |
| 15 | <pre>public String toString() { return MsmToString.playlistToString(this); }</pre> |
| 20 | <pre>private static final int TITLE = 0; private static final int DEADAIR = 1; }</pre> |
| 25 | · · · · · · · · · · · · · · · · · · · |
| . 30 | |
| 35 | |
| 40 | t . |
| 45 | |
| 50 | |
| 55 | |
| | |

MsmConnect

```
/*
       * @(#)MsmConnect.java
5
       *
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
       +
                     1.0
        version
10
       * author Christopher Lindblad
      */
     package COM.Sun.isg.smcjc;
15
     /**
                       . <u>.</u>
      * Connection paramaters.
      * These parameters are passed directly to mfs_str_open().
      */
20
     public class MsmConnect {
          /**
           * The transport independent address.
           **/
25
          public String destTiAddr;
          /**
           * The packet encapsulation specifier (eg. MPEG Transport, *
     DSS, etc).
30
           */
         public String encap;
          /**
           * The bits/second network bandwidth to request.
35
          */
         public int rate;
         public MsmConnect(String destTiAddr, String encap, int rate)
     ſ
40
          this.destTiAddr = destTiAddr;
          this.encap = encap;
          this.rate = rate;
          }
45
         MsmConnect(XdrBlock xdr) {
          destTiAddr = xdr.xdrinString();
          encap = xdr.xdrinString();
50
```

55

| | | <pre>rate = xdr.xdrinInt(); }</pre> |
|----|---|--|
| 5 | | <pre>void xdrout(XdrBlock xdr) { xdr.xdroutString(destTiAddr); xdr.xdroutString(encap); xdr.xdroutInt(rate); }</pre> |
| 10 | | <pre>public String toString() { return MsmToString.connectToString(this); }</pre> |
| 15 | } | |
| 20 | | |
| 25 | | |
| 30 | | |
| 35 | | · . |
| 40 | | · |
| 45 | | |
| 50 | | |
| 55 | | - |

.

MsmPlayStatus

```
5
        @(#)MsmPlayStatus.java
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      * version
                     1.0
10
      * author Christopher Lindblad
      */
     package COM.Sun.isg.smcjc;
15
     /**
      * MsmPlayStatus indicates the current state of the player.
      * STATE WAIT indicates that a play command has been given, but
      * that startDate has not arrived.
20
      */
     public class MsmPlayStatus (
         public long pausePosition;
         public long currentDate;
25
         public long currentPosition;
         public String info;
         public int currentState;
         public int currentSpeed;
         public boolean pausePending;
30
         MsmPlayStatus(XdrBlock xdr) (
          info = xdr.xdrinString();
          pausePending = xdr.xdrinBoolean();
          pausePosition = xdr.xdrinMsmTime();
35
          currentState = xdr.xdrinInt();
          currentSpeed = xdr.xdrinInt();
          currentDate = xdr.xdrinMsmTime();
          currentPosition = xdr.xdrinMsmTime();
40
         }
         public String toString() {
          return MsmToString.playStatusToString(this);
         ł
45
         public static final int STATE STOP = 0;
         public static final int STATE WAIT = 1;
         public static final int STATE PLAY = 2;
50
          }
```

```
MsmToString
```

```
/*
      ÷
        @(#)MsmToString.java
5
      *
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
        version
                     1.0
10
        author Christopher Lindblad
      *
      */
     package COM.Sun.isg.smcjc;
15
     import java.util.*;*
     class MsmToString {
         static String sessionToString(MsmSession se) {
20
          return "MsmSession"
               + "[serverHostName=" + se.getServerHostName()
               + "]";
         }
25
         static String playerToString(MsmPlayer pl) {
          byte[] h = pl.getHandle();
          StringBuffer sb = new StringBuffer(h.length*2);
          for (int i = 0; i < h.length; i++) {
30
              byte b = h[i];
              sb.append(Character.forDigit((b >> 4) & 0xf, 16));
              sb.append(Character.forDigit( b
                                                      & Oxf, 16));
          }
          return "MsmPlayer"
35
              + "[serverHostName=" +
     pl.getSession().getServerHostName()
              + " handle=" + sb.toString()
              + "}";
40
         . }
         private static final String[] rights =
     {"admin", "read", "control"};
45
         private static final String[] ops = ("add", "remove");
         static String accessRightToString(MsmAccessRight ar) {
          StringBuffer sb = new StringBuffer();
          for (int i = 0; i < rights.length; i++) (</pre>
50
```

```
if ((ar.access & (1 << i)) != 0) {
                 if (sb.length() > 0) sb.append("|");
                 sb.append(rights[i]);
5
                }
            }
            if (sb.length() == 0) sb.append("none");
            String op;
            if (ar.op \ge 0 \& ar.op < ops.length) op = ops[ar.op];
10
            else op = String.valueOf(ar.op);
            return "MsmAccessRight"
                + "[name=" + ar.name
                   + " access=" + sb.toString()
                   + " op=" + op
15
                + "]";
           }
                        - 4
           static String connectToString(MsmConnect co) {
20
            return "MsmConnect"
                + "[destTiAddr=\"" + co.destTiAddr +"\""
                + " encap=\"" + co.encap +"\""
                   + " rate=" + co.rate
                + "}";
25
           }
           static String deadAirItemToString(MsmDeadAirItem dai) {
            return "MsmDeadAirItem"
                + "[itemDuration=" + dai.itemDuration
30
                  + " joinInDuration=" + dai.joinInDuration
                + "1";
           }
35
           private static final String[] types = {
            "none", "playlist", "playposition", "playcurdate" };
           static String persistenceToString(MsmPersistence pe) {
            String type;
40
            if (pe.type >= 0 && pe.type < types.length) type =
       types[pe.type];
            else type = String.valueOf(pe.type);
            return "MsmPersistence"
45
                + "[type=" + type
                   + "
      terminateDate=\""+dateToString(pe.terminateDate)+"\""
                + "]";
          ł
50
          static String dateToString(long date) {
```

```
if (date == MsmPlayer.TIME MAXTIME) return "never";
           else return new Date(date/1000000L).toString();
          }
5
          private static final String[] states =
      {"stop", "wait", "play"};
          private static final String[] speeds = {
10
           "scene_reverse", "fastest_reverse", "faster_reverse", "fast_rev
      erse",
           "reverse", "slow reverse", "slower reverse", "slowest reverse",
           "slowest forward", "slower forward", "slow forward", "forward",
           "fast forward", "faster forward", "fastest forward", "scene for
15
     ward"};
          static String playStatusToString(MsmPlayStatus ps) {
           String state;
           if (ps.currentState >= 0 && ps.currentState < states.length)
20
      {
               state = states[ps.currentState];
           } else state = String.valueOf(ps.currentState);
           String speed;
           if (ps.currentSpeed >= 0 && ps.currentSpeed < speeds.length)
25
      ł
               speed = speeds[ps.currentSpeed];
           } else speed = String.valueOf(ps.currentSpeed);
           return "MsmPlayStatus"
               + "[info=\"" + ps.info +"\""
30
                  + " pausePending=" + ps.pausePending
                  + " pausePosition=" + ps.pausePosition
                  + " currentState=" + state
                  + " currentSpeed=" + speed
                  + " currentDate=\"" + dateToString(ps.currentDate) +
35
     n 🗸 n n
                  + " currentPosition=" + ps.currentPosition
               + "]";
         }
40
         static String playlistToString(MsmPlaylist pl) (
          StringBuffer sb = new StringBuffer();
          if (pl.items != null) {
               for (int i = 0; i < pl.items.length; i++) {</pre>
45
                if (i != 0) sb.append(",");
                sb.append(pl.items[i].toString());
               }
          }
          return "MsmPlaylist"
50
```

55

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| 5 | <pre>+ "[modstamp=\"" + dateToString(pl.modstamp) + " + " isLoop=" + pl.isLoop + " editStartPosition=" + pl.editStartPosition + " editDuration=" + pl.editDuration + " items=[" + sb.toString() + "]" + " listStartPosition=" + pl.listStartPosition + " listDuration=" + pl.listDuration + "]"; }</pre> | ./ |
|----|--|----|
| | <pre>static String titleToString(MsmTitle ti) {</pre> | |
| 15 | <pre>stringBuffer sb = new StringBuffer(); if (ti.speedScale != null) { for (int i = 0; i < ti.speedScale.length; i++) { if (i != 0) sb.append(","); sb.append(ti.speedScale[i]); }</pre> | |
| 20 | } Proturn "Memmitle" | |
| | <pre>teturn msmille + "[name=\"" + ti.name + "\"" + " speedScale=[" + sp toString() + "]"</pre> | |
| 25 | <pre>+ " specificate=[+ sb.tostring() +] + " maxBitRate=" + ti.maxBitRate + " totalPlayDuration=" + ti.totalPlayDuration + " format=\"" + ti.format + "\"" + "]"; }</pre> | |
| 30 | <pre>static String titleItemToString(MsmTitleItem ti) { return "ManTitleIter"</pre> | |
| | <pre>+ "[titleName=\"" + ti.titleName + "\"" + " itemDuration=" + ti.itemDuration + " startOffset=" + ti.startOffset</pre> | |
| 35 | + " playDuration=" + ti.playDuration + " joinInDuration=" + ti.joinInDuration | |
| | + " isTimeLocked=" + ti.isTimeLocked + " playClosestSpeed=" + ti.playClosestSpeed | |
| 40 | + "I"; | |
| | } | |
| 45 | , | |
| | · · · · | |
| | | |
| 50 | | |
| | | |
| 55 | | |
| | | |

MsmItem

```
/+
5
        @(#)MsmItem.java
      *
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
       *
        version
                     1.0
10
        author Christopher Lindblad
      *
      *
      */
     package COM.Sun.isg.smcjc;
15
     public abstract class MsmItem {
         /**
           * The number of milliseconds allocated to this item.
20
           */
         public long itemDuration;
          /**
           * Time of initial play that may be sacrificed to absorb
25
     previous schedule
                      Silently limited to itemDuration.
          * slips.
                                                           If
     TIME_CURRENT,
           * itemDuration is used.
           */
30
         public long joinInDuration;
     }
35
40
45
50
55
```

MsmTitleItem

5 * @(#)MsmTitleItem.java Copyright 1995 Sun Microsystems, Inc. All Rights Reserved. * version 1.0 10 * author Christopher Lindblad * */ package COM.Sun.isg.smcjc; 15 /* * A playlist title item. */ public class MsmTitleItem extends MsmItem { 20 /** * The number of milliseconds into title where play should begin. It is * illegal for this to be greater than the total play time of the title. 25 */ public long startOffset; /** * The number of milliseconds of title to play within this 30 item. * Values less than itemDuration allow some pad for absorbing admission * delays (and the play truncation that would occur), but 35 should admission * delay be zero, dead air would occur for the remainder of the item. It * is illegal for playDuration to be greater than itemDuration or for 40 * playDuration + startOffset to be greater than the total play time of * the title. If TIME_CURRENT, the min of itemDuration and total play time * minus startOffset is used. 45 */ public long playDuration; /** 50

| | * The file pathname for title. |
|----|---|
| | public String titleName; |
| 5 | /++ |
| | * Ignored on MsmPlayer.setPlaylist. Returns max bit rate of |
| | * MsmPlayer.getPlaylist. |
| 10 | */ public int maxBitRate; |
| | /** |
| | * If true, terminate play after itemDuration seconds (even |
| 15 | if admission * delays have caused schedule to slip and title has not |
| | completed). If |
| | schedule to |
| 20 | * slip if necessary. */ |
| | public boolean isTimeLocked; |
| 25 | /** |
| 20 | if requested |
| | speed is not available. Search for closest is proceeds towards normal |
| 30 | * presentation rate. Play is skipped if normal presentation |
| | * direction is not available. If false, play of title is |
| | skipped if * appropriate speed is not available. |
| 35 | */ |
| | public boolean playclosescopeed, |
| | public MsmTitleItem(String titleName, long itemDuration, long startOffset, |
| 40 | long playDuration, long joinInDuration, boolean isTimeLocked, boolean playClosestSpeed |
| | int maxBitRate) { |
| | <pre>this.titleName = titleName;</pre> |
| | this.itemDuration = itemDuration; |
| 45 | this playDuration = playDuration; |
| | this joinInDuration = playburation; |
| | this is TimeLocked = is TimeLocked. |
| | this.plavClosestSpeed = plavClosestSpeed: |
| 50 | • • • • • • • • • • • • • • • • • • • |
| | |

.

.

| | | this.maxBitRate = maxBitRate; } |
|----|---|--|
| 5 | | <pre>MsmTitleItem(XdrBlock xdr) { titleName = xdr.xdrinString();</pre> |
| | | <pre>itemDuration = xdr.xdrinMsmTime(); startOffset = xdr.xdrinMsmTime(); playDuration = xdr.xdrinMsmTime();</pre> |
| 10 | | <pre>joinInDuration = xdr.xdrinMsmTime(); isTimeLocked = xdr.xdrinBoolean();</pre> |
| | | <pre>playClosestSpeed = xdr.xdrinBoolean(); maxBitRate = xdr.xdrinInt();</pre> |
| 15 | : | void xdrout (XdrBlock xdr) { |
| | | <pre>xdr.xdroutString(titleName); xdr.xdroutMsmTime(itemDuration);</pre> |
| 20 | | <pre>xdr.xdroutMsmTime(startOffset); xdr.xdroutMsmTime(playDuration); xdr.xdroutMsmTime(joinInDuration);</pre> |
| | | xdr.xdroutBoolean(isTimeLocked); xdr.xdroutBoolean(playClosestSpeed); |
| 25 | | <pre>xdr.xdroutInt(maxBitRate); }</pre> |
| | | <pre>public String toString() { return MsmToString.titleItemToString(this);</pre> |
| 30 | | } |
| | } | |
| 35 | | |
| | | |
| 40 | | |
| | | |
| 45 | | |
| | | · · · · · · · · · · · · · · · · · · · |
| 50 | | |
| | | |
| 55 | | |
| | | |
| | | |

.

.

MsmDeadAirItem

```
5
        @(#)MsmDeadAirItem.java
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
       *
        version
                     1.0
10
        author Christopher Lindblad
      */
     package COM.Sun.isg.smcjc;
15
     public class MsmDeadAirItem extends MsmItem (
         public MsmDeadAirItem(long itemDuration, long joinInDuration)
     ł
          this.itemDuration = itemDuration;
20
          this.joinInDuration = joinInDuration;
         }
         MsmDeadAirItem(XdrBlock xdr) {
          itemDuration = xdr.xdrinMsmTime();
25
          joinInDuration = xdr.xdrinMsmTime();
         }
         void xdrout(XdrBlock xdr) {
          xdr.xdroutMsmTime(itemDuration);
30
          xdr.xdroutMsmTime(joinInDuration);
         }
         public String toString() {
          return MsmToString.deadAirItemToString(this);
35
         }
     }
40
45
50
55
```

```
MsmException
```

```
1*
        @(#)MsmException.java
5
      *
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      *
      *
        version
                     1.0
10
       author Christopher Lindblad
      */
     package COM.Sun.isg.smcjc;
15
     import java.io.*; #
     /**
      * Signals that an Media Stream Manager exception has occurred.
20
      *1
     public class MsmException extends IOException (
         /**
          * Constructs an MsmException with no detail message.
          * A detail message is a String that describes this
25
     particular exception.
          */
         MsmException() {
          super();
30
         }
         /**
          * Constructs an MsmException with the specified detail
     message.
35
          * A detail message is a String that describes this
     particular exception.
          * Oparam s the detail message
          +/
         MsmException(String s) {
40
          super(s);
         }
         MsmException(int proc, String msg) {
          super(((proc >= 0 && proc < procNames.length) ?</pre>
45
                 procNames[proc] : Integer.toString(proc))
                + ": " +
                msg);
         }
50
```

| | MsmException(int proc, int err) { |
|-----|--|
| | <pre>super(((proc >= 0 && proc < procNames.length) ?</pre> |
| | <pre>procNames[proc] : Integer.toString(proc))</pre> |
| 5 | + ": " + |
| | ((err >= 0 && err < errNames.length) ? |
| | errNames[err] : Integer.toString(err))); |
| | } |
| 10 | |
| | <pre>private static final String[] procNames = {</pre> |
| | "null", |
| | "server authtype", |
| | "player create", |
| 15 | "player delete", |
| | "player list", |
| | "player access set", |
| | "player access get", |
| 20 | "player persistence set", |
| 20 | "player persistence get", |
| | "player playlist set", |
| | "player playlist get", |
| | "player connect set", |
| 25 | "nlaver nlav" |
| | "nlaver pause" |
| | "player pause". |
| | "player play status". |
| 30 | "title status". |
| ••• | · }; |
| | |
| | <pre>private static final String[] errNames = {</pre> |
| | "success", /* 0 */ |
| 35 | "failed", /* 1 */ |
| | "badarg", /* 2 */ |
| | "no mem", /* 3 */ |
| | "no netname", /* 4 */ |
| 40 | "des auth failed", /* 5 */ |
| | "kerb auth failed", /* 6 */ |
| | "no such player", /* 7 */ |
| | "old modstamp", /* 8 */ |
| | "item overlap", |
| 45 | "bad speed", /* 10 */ |
| | "bad start date", /* 11 */ |
| | "not connected", /* 12 */ |
| | "bad pause position", /* 13 */ |
| 50 | "play active", /* 14 */ |
| | "bad file name", /* 15 */ |
| | "bad mfs file", /* 16 */ |

.

.

| "bad file type", | /* 17 */ |
|------------------------------|--------------------------|
| "info too long", | /* 18 */ |
| "auth failed", | /* 19 */ |
| "bad position", | /* 20 */ |
| "kerberos unsupport | ted", /* 21 */ |
| "bad credentials", | /* 22 */ |
| "insufficient autho | orization", /* 23 */ |
| "bad access op", | /* 24 */ |
| "bad access type", | /* 25 */ |
| "bad persist type", | /* 26 */ |
| "bad time arg", | /* 27 */ |
| "bad start position | n", /* 28 */ |
| "bad duration", | /* 29 */ |
| "bad start offset", | /* 30 */ |
| "bad edit sta <u>r</u> t pos | 5", /* 31 */ |
| "bad edit duration' | ', /* 32 */ |
| "bad list start pos | s", /* 33 */ |
| "bad item duration' | ', /* 34 */ |
| "bad join in durati | Lon", /* 35 */ |
| "bad play duration" | ', /* 36 */ |
| "bad item type", | /* 37 */ |
| "bad title type", | /* 38 */ |
| "no such file", | /* 39 */ |
| "bad lut file", | /* 40 */ |
| "bad mis is", | /* 41 */ |
| "toc syntax", | /* 42 */ |
| "toc eoi", | /* 43 */ |
| "toc bad char", | /* 44 */ |
| "no normal speed", | /* 45 */ |
| "bad file lep" | / ~ 40 ~/ |
| "toc incomplete" | /* 4/ */ |
| "toc capit map" | /* 40 */ |
| "toc bad filosizo" | /.~ 49 ~/ |
| "too bad indox" | /* 51 */ |
| "too low connect ra | 1 JI "/ to!! /* 50 */ |
| l: | |
|) / | |

- 35

}

.

```
XdrBlock
```

```
/+
       * @(#)XdrBlock.java
5
       *
         Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
       4
                      1.0
       * version
       * author Christopher Lindblad
10
.
       +/
     package COM.Sun.isg.smcjc;
15
     import java.io.*; *
     import java.net.*;
      /**
20
       * Used to manipulate ONC RPC calls and replies.
      */
     class XdrBlock {
          byte[] buf;
          int ptr;
25
          /*
           * Create a new empty block.
           * @param size The size of the block.
           */
30
          public XdrBlock(int size) {
           buf = new byte[size];
          }
          /*
35
           * Create a new empty block.
           */
          public XdrBlock() (
           this(256);
40
          }
          /*
           * Create a new block and initialize it with a call header.
           * @param prog The RPC program number.* @param vers The RPC version number.
45
           * Oparam proc The RPC procedure number.
           * Creturn The xid generated.
           */
50
```

```
public XdrBlock(int prog, int vers, int proc) {
          this();
          xdroutCallHeader(prog, vers, proc);
5
         ł
         /**
          * Create a new block and receive it from an InputStream.
          * @param is The InputStream from which to receive the block.
10
          * @exception IOException If an IO error has occurred.
          */
         public XdrBlock(InputStream is) throws IOException {
          synchronized (is) {
               int hdr;
15
               do {
                    = readByte(is) << 24;</pre>
               hdr
               hdr |= readByte(is) << 16;</pre>
               hdr |= readByte(is) << 8;</pre>
20
               hdr != readByte(is)
                                          ;
                int start;
                int count = hdr & 0x7ffffff;
                if (buf == null) {
                    start = 0;
25
                    buf = new byte(count);
                } else {
                    start = buf.length;
                    byte[] tmp = new byte[start + count];
                    System.arraycopy(buf, 0, tmp, 0, start);
30
                   buf = tmp;
               }
               while (count > 0) (
                    int done = is.read(buf, start, count);
                    if (done < 0) throw new IOException("end of file");</pre>
35
                    start += done;
                    count -= done;
               }
              } while ((hdr & 0x8000000) == 0);
          }
40
         }
         private int readByte(InputStream is) throws IOException {
          int result = is.read();
          if (result < 0) throw new IOException("end of file");
45
          return result;
         }
         /**
50
         * Send the block to an output stream.
```

65

```
* @param is The OutputStream ro which to send the block.
           * @exception IOException If an IO error has occurred.
          */
5
         public synchronized void send(OutputStream os) throws
     IOException {
          int hdr = ptr | 0x80000000;
          synchronized (os) {
               os.write((hdr >> 24) & 0xff);
10
               os.write((hdr >> 16) & 0xff);
               os.write((hdr >> 8) & 0xff);
               os.write((hdr
                                 ) & Oxff);
               os.write(buf, 0, ptr);
15
               if (os instanceof BufferedOutputStream) {
                ((BufferedOutputStream)os).flush();
               }
                      }
         }
20
         /**
          * Input a fixed-length array of bytes from the block.
          * Oparam len The lenght of the array.
          * @return The byte array.
25
          */
         public synchronized byte[] xdrinBytes(int len) {
          byte[] result = new byte[len];
          System.arraycopy(buf, ptr, result, 0, len);
          ptr = (ptr + len + 3) \& -4;
30
          return result;
         }
         /**
          * Input a variable-length array of bytes from the block.
35
          * @return The byte array.
          */
         public synchronized byte[] xdrinBytes() {
          return xdrinBytes(xdrinInt());
         }
40
         /**
          * Input an int from the block.
          * Creturn The int.
45
          */
         public synchronized int xdrinInt() {
          int result;
          result = (buf[ptr
                               ] & Oxff) << 24;
          result |= (buf[ptr + 1] & 0xff) << 16;
50
          result |= (buf[ptr + 2] & 0xff) << 8;
```

```
result (= (buf[ptr + 3] & 0xff);
          ptr += 4;
          return result;
5
          }
          /**
           * Input an boolean from the block.
           * @return The boolean.
10
           */
         public boolean xdrinBoolean() (
          return xdrinInt() != 0;
          }
15
          /**
           * Input a String from the block.
           * Creturn The String.
          */
20
         public String xdrinString() {
          return new String(xdrinBytes(), 0);
         }
          /**
25
          * Input a Media Stream Manager Time value
          */
         public synchronized long xdrinMsmTime() {
          long sec = xdrinInt();
          long nsec = xdrinInt();
30
          if (sec == nsec && sec < 0) return sec;
          return sec*100000000L + nsec;
         }
         /**
35
          * Output a fixed-length array of bytes to the block.
          * @param val The array to output.
          * Oparam len The length of the array to output.
          */
         public synchronized void xdroutBytes(byte[] val, int len) {
40
          int nxt = (ptr + len + 3) \& -4;
          if (nxt > buf.length) grow(nxt);
          System.arraycopy(val, 0, buf, ptr, len);
          ptr = nxt;
45
         }
         /**
          * Output a variable - length array of bytes to the block.
          * Oparam val The array to output.
50
          */
```

55

```
public synchronized void xdroutBytes(byte[] val) {
         int len = val.length;
         xdroutInt(len);
        xdroutBytes(val, len);
5
        }
        /**
         * Output an int to the block.
10
         * Cparam val The int to output.
         +/
       public synchronized void xdroutInt(int val) (
        int nxt = ptr + 4;
        if (nxt > buf.length) grow(nxt);
15
        buf[ptr
                   ] = (byte)((val >> 24) & 0xff);
        buf[ptr + 1] = (byte)((val >> 16) & 0xff);
        buf[ptr + 2] = (byte)((val >> 8) & 0xff);
        buf[ptr + 3] = (byte)((val)
                                        ) & Oxff);
        ptr = nxt;
20
        }
       /**
        * Output an boolean to the block.
        * Cparam val The boolean to output.
25
        */
       public void xdroutBoolean(boolean val) (
        xdroutInt(val? 1:0);
       }
30
       /**
        * Output a String to the block.
        * @param val The String to output.
        */
35
       public void xdroutString(String val) {
        int len = val.length();
        byte[] tmp = new byte[len];
        val.getBytes(0, len, tmp, 0);
        xdroutBytes(tmp);
40
       }
       /**
        * Output a Media Stream Manager Time value
45
        * Oparam val The time to output.
        */
       public synchronized void xdroutMsmTime(long val) {
        if (val < 0) {
            xdroutInt((int)val);
50
            xdroutInt((int)val);
```

```
} else {
              xdroutInt((int)(val/100000000L));
              xdroutInt((int) (val%l0000000L));
 5
          }
         }
         private void grow(int needed) {
          int len = buf.length*2;
10
          while (len < needed) len *= 2;
          byte[] tmp = new byte[len];
          System.arraycopy(buf, 0, tmp, 0, buf.length);
          buf = tmp;
         }
15
         /**
          * Output a RPC Call header to the block.
          * @param prog The RPC program number.
          * Oparam vers The RPC version number.
20
          * Oparam proc The RPC procedure number.
          */
         public synchronized void xdroutCallHeader(int prog, int vers,
    int proc) {
25
          xdroutInt(genXid());
         xdroutInt(CALL);
         xdroutInt(RPCVERS);
         xdroutInt(prog);
         xdroutInt(vers);
30
         xdroutInt(proc);
         xdroutInt(AUTH_UNIX);
         xdroutBytes(cred());
         xdroutInt(AUTH NULL);
         xdroutBytes(verf());
35
         }
        public synchronized int callXid() {
         int tmp = ptr;
         ptr = 0;
40
         int result = xdrinInt();
         ptr = tmp;
         return result;
         }
45
        public synchronized int callProc() {
         int tmp = ptr;
         ptr = 20;
         int result = xdrinInt();
50
         ptr = tmp;
```

```
return result;
         }
         private static int lastXid = 0;
5
         private synchronized static int genXid() {
          if (lastXid != 0) lastXid += 1;
          else lastXid = (int) (Math.random() * 2147483648.0D);
          return lastXid;
10
         }
         private static byte[] lastCred;
15
         private synchronized static byte[] cred() {
          if (lastCred == null) {
              XdrBlock xdr = new XdrBlock();
              xdr.xdroutInt((int)(System.currentTimeMillis()/1000L));
              String host;
20
              try host = InetAddress.getLocalHost().getHostName();
              catch (UnknownHostException e) host = "???";
              xdr.xdroutString(host);
              int uid;
              try uid =
25
     Integer.parseInt(System.getProperty("user.uid"));
              catch (NumberFormatException e) uid = 0;
              xdr.xdroutInt(uid);
              int gid;
              try gid =
30
     Integer.parseInt(System.getProperty("user.gid"));
              catch (NumberFormatException e) gid = 0;
              xdr.xdroutInt(gid);
              xdr.xdroutInt(0);
                                    // no gids
              lastCred = new byte[xdr.ptr];
35
              System.arraycopy(xdr.buf, 0, lastCred, 0, xdr.ptr);
          }
         return lastCred;
         }
40
        private static byte[] lastVerf;
        private synchronized static byte[] verf() {
          if (lastVerf == null) {
45
             lastVerf = new byte[0];
          ł
         return lastVerf;
         ł
50
```

.

| | /** |
|-----------|---|
| | * Input a RPC reply header from the block. |
| | * Oparam xid The expected xid. |
| F | * @exception IOException If an error has occurred. |
| 5 | */ |
| | public synchronized void xdrinReplyHeader(int xid) throws |
| | IOException { |
| | <pre>int replyXid = xdrinInt();</pre> |
| 10 | if (replyXid != xid) (|
| 10 | throw new IOException(|
| | "rpc xid mismatch: " + |
| | "expected " + xid + " but got " + replyXid): |
| | |
| 15 | int msgTvpe = xdrinInt(); |
| | if $(msgTvpe_! = REPLY)$ (|
| | throw new IOException(|
| | "rpc msg type mismatch: " + |
| | "expected " + REPLY + " but got " + $msgTvpe$); |
| 20 | } |
| | <pre>int replyStat = xdrinInt();</pre> |
| | switch (replyStat) { |
| | case MSG ACCEPTED: |
| | <pre>int verfType = xdrinInt();</pre> |
| 25 | <pre>byte[] verf = xdrinBytes();</pre> |
| | <pre>int acceptStat = xdrinInt();</pre> |
| | switch (acceptStat) (|
| | case SUCCESS: |
| | return; |
| 30 | case PROG_UNAVAIL: |
| | throw new IOException(|
| | "rpc accepted: " + |
| | <pre>"remote hasn't exported program");</pre> |
| 35 | case PROG_MISMATCH: |
| | <pre>int low = xdrinInt();</pre> |
| | int high = xdrinInt(); |
| | throw new IOException(|
| | "rpc accepted: " + |
| 40 | "version mismatch low=" + low + " high=" + high); |
| | case PROC_UNAVAIL: |
| | throw new IOException(|
| | "rpc accepted: " + |
| | "program can't support procedure"); |
| 45 | Case GARBAGE_ARGS: |
| | throw new IOException (|
| | "rpc accepted: " + |
| | "procedure can't decode params"); |
| 50 | delault: |
| <i>ou</i> | |

55

71

.

| | throw new IOException(|
|----|---|
| | "rpc accepted: " + |
| | "unknown status: " + acceptStat); |
| 5 | } |
| | case MSG DENIED: |
| | <pre>int rejectStat = xdrinInt();</pre> |
| | switch (rejectStat) (|
| | case RPC_MISMATCH: |
| 10 | <pre>int low = xdrinInt();</pre> |
| | <pre>int high = xdrinInt();</pre> |
| | throw new IOException(|
| | "rpc rejected: " + |
| | "version mismatch low=" + low + " high=" + high); |
| 15 | case AUTH_ERROR: |
| | <pre>int authStat = xdrinInt();</pre> |
| | switch (authStat) { |
| | case AUTH_BADCRED: |
| | throw new IOException(|
| 20 | "rpc rejected: " + |
| | "remote can't authenticate caller: " + |
| | "bad credentials (seal broken)"); |
| | case AUTH_REJECTEDCRED: |
| | throw new IOException(|
| 25 | "rpc rejected: " + |
| | "remote can't authenticate caller: " + |
| | "client must begin new session"); |
| | case AUTH_BADVERF: |
| 30 | throw new lOException(|
| | "rpc rejected: " + |
| | "remote can't authenticate caller: " + |
| | Dad Verifier (Sear Dioken)); |
| | throw pour IOException (|
| 35 | "rpo rejected." |
| | "remete capit authenticate caller: " + |
| | "verifier expired or replayed"): |
| | CASE ANTH TOOMEDK: |
| | throw new IOFxcention/ |
| 40 | "rpc rejected. " + |
| | "remote can't authenticate caller: " + |
| | "rejected for security reasons"): |
| | default: |
| | throw new IOException(|
| 45 | "rpc rejected: " + |
| | "remote can't authenticate caller: " + |
| | "unknown status: " + authStat): |
| | |
| 50 | |
| 50 | |

55

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.

```
EP 0 803 826 A2
```

```
default:
               throw new IOException(
                   "rpc rejected: " +
                   "unknown status: " + rejectStat);
5
              }
          default:
              throw new IOException ("unknown rpc reply status: " +
     replyStat);
          }
10
         }
         /+
          * Blow up if ptr hasn't reached the end of the block.
          */
15
         public void done() throws IOException {
          if (ptr != buf.length) {
              throw new IOException(
               (buf.length-ptr) + " extra bytes of data remaining in
     reply");
20
          }
         }
         /*
          * Provisions for authentication of caller to service and
25
     vice-versa are
          * provided as a part of the RPC protocol. The call message
    has two
          * authentication fields, the credentials and verifier. The
    reply
    * message has one authentication field, the response
30
    verifier. The RPC
          * protocol specification defines all three fields to be the
     following
          * opaque type (in the eXternal Data Representation (XDR)
35
     language [9]):
          *7
         private static final int AUTH NULL
                                                   = 0;
         private static final int AUTH UNIX
                                                   = 1;
        private static final int AUTH SHORT
                                                   = 2;
40
         private static final int AUTH DES
                                                   = 3;
         1+
          * RPC Message protocol version 2
          */
45
        private static final int RPCVERS = 2;
        private static final int CALL
                                        = 0;
        private static final int REPLY
                                         = 1;
50
```
/* * A reply to a call message can take on two forms: The message was * either accepted or rejected. 5 */ private static final int MSG ACCEPTED = 0; private static final int MSG DENIED = 1; /* 10 * Given that a call message was accepted, the following is the status * of an attempt to call a remote procedure. */ private static final int SUCCESS = 0; 15 private static_final int PROG UNAVAIL = 1; private static final int PROG MISMATCH = 2; private static final int PROC UNAVAIL = 3; private static final int GARBAGE ARGS = 4; 20 /* * Reasons why a call message was rejected: .*/ private static final int RPC MISMATCH = 0; private static final int AUTH ERROR = 1; 25 /* * Why authentication failed: */ private static final int AUTH BADCRED = 1; 30 private static final int AUTH REJECTEDCRED = 2; = 3; private static final int AUTH BADVERF private static final int AUTH REJECTEDVERF = 4; private static final int AUTH TOOWEAK = 5; 35 } 40 45 50

```
PortMapper
```

```
@(#)PortMapper.java
5
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      *
        version
                     1.0
      * author Christopher Lindblad
10
      */
     package COM.Sun.isg.smcjc;
15
     import java.io.*; _
     import java.net.*;
     /**
      * Interface to the ONC port mapper.
20
      */
     class PortMapper {
         private Socket socket;
         private InputStream is;
         private OutputStream os;
25
         /**
          * Create a port mapper client.
          * @param host The server for which we want to know the port
     mappings.
30
          * @exception IOException If there is an error.
          */
         public PortMapper(String host) throws IOException {
          socket = new Socket(host, PMAP PORT);
          is = new BufferedInputStream(socket.getInputStream());
35
          os = new BufferedOutputStream(socket.getOutputStream());
         }
         /**
          * Get the port number for a particular ONC service.
40
          * Oparam prog The RPC program number.
          * @param vers The RPC version number.
          * @param prot Either IPPROTO_TCP or IPPROTO_UDP.
          * Creturn The port number for the service.
45
          * @exception IOException If there is an error.
          */
         public synchronized int getPort(int prog, int vers, int prot)
```

50 ·

| | throws IOException { |
|----|--|
| | XdrBlock call = new XdrBlock(); |
| | call.xdroutCallHeader(PMAP_PROG, PMAP_VERS, |
| c | PMAPPROC_GETPORT); |
| 5 | <pre>call.xdroutInt(prog);</pre> |
| | call.xdroutInt(vers); |
| | <pre>call.xdroutInt(prot);</pre> |
| | call.xdroutInt(0); |
| | call.send(os); |
| 10 | XdrBlock reply = new XdrBlock(is); |
| | reply.xdrinReplyHeader(call.callXid()); |
| | <pre>int result = reply.xdrinInt();</pre> |
| | reply.done(); |
| | return result; |
| 15 | |
| | |
| | /** |
| | * Closes the port mapper. |
| | */ |
| 20 | <pre>public synchronized void close() throws IOException {</pre> |
| | <pre>socket.close();</pre> |
| | } |
| | |
| 25 | static final int IPPROTO TCP = 6; |
| 20 | <pre>static final int IPPROTO_UDP = 17;</pre> |
| | — . |
| | <pre>private static final int PMAP_PROG = 100000;</pre> |
| | <pre>private static final int PMAP_VERS = 2;</pre> |
| 30 | <pre>private static final int PMAP_PORT = 111;</pre> |
| | |
| | <pre>private static final int PMAPPROC_NULL = 0;</pre> |
| | <pre>private static final int PMAPPROC_SET = 1;</pre> |
| • | <pre>private static final int PMAPPROC_UNSET = 2;</pre> |
| 35 | <pre>private static final int PMAPPROC_GETPORT = 3;</pre> |
| | <pre>private static final int PMAPPROC_DUMP = 4;</pre> |
| | <pre>private static final int PMAPPROC_CALLIT = 5;</pre> |
| | |
| | } |
| 40 | |
| | |
| | |
| | |
| | |
| 45 | |
| | |

÷

55

```
Decoder
```

```
@(#)Decoder.java
5
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      +
        version
                    1.0
      *
        author Christopher Lindblad
10
      */
     package COM.Sun.isg.smcjc;
15
     import java.awt.*; +
     import java.io.*;
     public class Decoder extends Panel {
         private DecoderImpl impl;
20
         public Decoder() {
          setLayout(new BorderLayout());
         }
25
         public synchronized void init (String format, Image img, String
     host, int port, String ATM)
          throws IOException {
              try {
               Class implClass = Class.forName(implClassName(format));
30
               if (impl == null || impl.getClass() != implClass) {
                   removeAll();
                   impl = (DecoderImpl)implClass.newInstance();
                   add("Center", impl);
35
               ł
               impl.init(format, img, host, port,ATM);
              } catch (ClassNotFoundException e) {
               throw new IOException(e.toString());
              } catch (IllegalAccessException e) {
40
               throw new IOException(e.toString());
              } catch (InstantiationException e) {
               throw new IOException(e.toString());
              }
          ł
45
         public synchronized void paint(Graphics g) {
          if (impl != null) super.paint(g);
50
```

```
else (
              Rectangle b = bounds();
               g.setColor(getBackground());
5
               g.fill3DRect(0, 0, b.width, b.height, true);
          }
         }
         public synchronized void stop() throws IOException {
10
          if (impl != null) impl.stop();
         }
         public synchronized void pause() throws IOException {
          if (impl != null) impl.pause();
15
         }
         public synchronized void play() throws IOException {
          if (impl != null) impl.play();
         ł
20
         public synchronized void flush() throws IOException {
          if (impl != null) impl.flush();
         ł
25
         public synchronized String destTiAddr() throws IOException {
          if (impl != null) return impl.destTiAddr();
          return "";
         }
30
         public synchronized String encap() throws IOException (
          if (impl != null) return impl.encap();
          return "";
         }
35
         /**
          * A hacky implementation factory
          */
         private static String implClassName(String format) throws
40
     IOException {
          String osArch = System.getProperty("os.arch", "?os.arch");
          String osName = System.getProperty("os.name", "?os.name");
          String osVersion = System.getProperty("os.version",
45
     "?os.version");
          String spec = format + " " + osArch + " " + osName + " " +
     osVersion;
          if (format.equals("MPEG1SYS")) {
              if (osName.equals("Solaris") || osName.equals("SunOS"))
50
     ł
```

```
if (osArch.equals("sparc")) {
    return "COM.Sun.isg.smcjc.MpxDecoderImpl";
}

throw new IOException("no decoder for " + spec);
}
```

```
DecoderImpl
15
        @(#)DecoderImpl.java
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
20
      *
        version
                    1.0
        author Christopher Lindblad
      */
25
     package COM.Sun.isg.smcjc;
     import java.awt.*; *
     import java.io.*;
30
     abstract class DecoderImpl extends Canvas {
         public abstract void init(String format, Image img, String
     host, int port, String ATM) throws IOException;
         public abstract void stop() throws IOException;
35
         public abstract void pause() throws IOException;
         public abstract void play() throws IOException;
         public abstract void flush() throws IOException;
         public abstract String destTiAddr() throws IOException;
40
         public abstract String encap() throws IOException;
     }
```

50

MpxDecoderImpl

```
5
         @(#)MpxDecoderImpl.java
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
        version
                     1.0
10
        author Christopher Lindblad
      */
     package COM.Sun.isg.smcjc;
15
     import java.applet *;
     import java.io.*;
     import java.awt.*;
20
     import java.net.*;
     class MpxDecoderImpl extends DecoderImpl implements Runnable {
         private String format;
         private String host;
25
         private int port;
         private int port0;
         private Image img;
         private long fadeTimeMillis;
         private DatagramSocket ctrlSckt;
30
         private Thread thread;
         private DatagramPacket ctrlPckt;
         private File logFile;
         private float luminance = 1.0F;
         private int dataPort;
35
         private int scale = 1;
         private int state=STOP;
         private boolean multi=false;
         private boolean ATM=false;
         private String ATMs=null;
40
         public MpxDecoderImpl() {
          super();
         }
45
         public synchronized void init (String format, Image img,
     String host, int port, String ATMs)
          throws IOException {
              this.format = format;
50
```

```
this.img = img;
               ATM=(ATMs!=null);
                  this.port=port;
5
                  this.host=host;
                  if ((port==-1)&&(!ATM)) {
                   dataPort = genLocalPort();
                  }else{
                   dataPort = port;
10
                   port0= genLocalPort();
                      multi=!ATM;
                      if (ATM) this.ATMs = ATMs;
               ctrlPckt = new DatagramPacket(
15
                new
     byte[128],128,InetAddress.getLocalHost(),genLocalPort());
               ctrlWord(0, 0x00000001); // sync
               ctrlWord(1, 0x0000002); // sync
               ctrlWord(2, 0x0000003); // sync
20
               ctrlWord(3, 0x0000004); // sync
               ctrlWord(4, 0xaaaa0001); // version = 1
               ctrlWord(5, 0xbbbb0001); // channel = 1
               ctrlWord(6, 0x0000000); // sequence = 0
               ctrlWord(7,
                               0xcccc0000); // flags = 0
25
               ctrlWord(8,
                               0xdddd0001); // type = 1
           }
         public Dimension minimumSize() {
          return new Dimension(WIDTH, HEIGHT);
30
          }
         public synchronized Dimension preferredSize() {
          Dimension dim = new Dimension(WIDTH*scale, HEIGHT*scale);
          return dim;
35
         }
         public synchronized void layout() {
          Rectangle b = bounds();
40
          double xscale = (double)b.width/(double)WIDTH;
          double yscale = (double)b.height/(double)HEIGHT;
          int scale = (int)((xscale + yscale) / 2.0 + 0.25);
          if (scale < 1) scale = 1;
          if (scale > 3) scale = 3;
45
          if (scale != this.scale) {
              this.scale = scale;
              if (state == PAUSE || state == PLAY) updateVideoMode();
          }
         }
50
```

```
public synchronized void paint(Graphics g) {
           Dimension ps = preferredSize();
           g.setColor(getBackground());
5
           g.fill3DRect(0, 0, ps.width, ps.height, true);
           if (img != null) g.drawImage(img, 0, 0, ps.width, ps.height,
      this);
          }
10
          public synchronized void stop() throws IOException (
           if (state == PAUSE || state == PLAY) {
                  if (multi||ATM) {
                    StringBuffer sc= new StringBuffer();
15
                    sc.append("kloop ");
      System.out.println(sc.toString());
                    String[] cmdarray0= new String[3];
                    cmdarray0[0] = "/bin/sh";
                    cmdarray0[1] = "-c";
20
                    cmdarray0[2] = sc.toString();
                    try Runtime.getRuntime().exec(cmdarray0);
                    catch (SecurityException e)
      System.out.println("Exec="+exec(cmdarray0[2]));
25
               ctrlWord(9,
                               MCMD EXIT);
               ctrlSckt.send(ctrlPckt);
               ctrlSckt.close();
               ctrlSckt = null;
30
               state = STOP;
               try {
                if (logFile.length() == 0) logFile.delete();
               } catch (SecurityException e) {
                String cmd = "/bin/rm -f "+logFile.getPath();
35
                try Runtime.getRuntime().exec(cmd);
                catch (SecurityException f) exec(cmd);
               }
           }
          ł
40
          public synchronized void pause() throws IOException {
           if (state == PLAY) {
                                MCMD PLAYCTR); // identifier
               ctrlWord(9,
               ctrlWord(10, PC PAUSE); // action
45
               ctrlWord(ll, Float.floatToIntBits(1.0F)); // speed
               ctrlSckt.send(ctrlPckt);
               state = PAUSE;
           }
50
```

| | <pre>public synchronized void play() throws IOException {</pre> |
|----|---|
| 5 | if (state == PAUSE) { |
| - | ctrlWord(9, MCMD_PLAYCTR); // identifier |
| | ctrlWord(10, PC_PLAY); // action |
| | <pre>ctrlWord(11, Float.floatToIntBits(1.0F)); // speed</pre> |
| | <pre>ctrlSckt.send(ctrlPckt);</pre> |
| 10 | state = PLAY; |
| | } else if (state == STOP) { |
| | <pre>StringBuffer sb = new StringBuffer();</pre> |
| | <pre>sb.append("exec mpx");</pre> |
| | if (!multi) { |
| 15 | 11 (!ATM) (|
| | <pre>sp_append(" -In udp, Ip, ");</pre> |
| | sp.append(dataPort); |
| |)else(|
| | sp.append(" -in udp,ip,"); |
| 20 | sb.append(porto); |
| | |
| | sh annend(" -fn udn ln "). |
| | sb.append(port0): |
| 25 | } |
| | sb.append(" -xn udp,lp,"); |
| | <pre>sb.append(ctrlPckt.getPort());</pre> |
| • | sb.append(" -u 2"); |
| | sb.append(" -v "); |
| 30 | <pre>int depth = getColorModel().getPixelSize();</pre> |
| | if $(depth == 1)$ (|
| | <pre>sb.append("mono");</pre> |
| | } else { |
| 35 | <pre>sb.append("col");</pre> |
| 00 | <pre>sb.append(depth);</pre> |
| | <pre>if (depth == 24 && scale > 1) sb.append("B");</pre> |
| | } |
| | sb.append(","); |
| 40 | sp.append(scale); |
| | sb.append(" -w "); |
| | sp.append(Windowid()); |
| | sb.append(|
| | SD. $append (\gamma \gamma);$ |
| 45 | logFile = pow |
| | File("/tmn/mpy "+System currentTimeMillie()). |
| | sh annend(logFile getPath()). |
| | sh annend(" $25(1)$. |
| | an abbend (scar) . |

50

.

ł

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| | <pre>String[] cmdarray = new String[3];</pre> |
|----|--|
| | <pre>cmdarray[0] = "/bin/sh";</pre> |
| - | cmdarray[1] = "-c"; |
| 5 | cmdarray[2] = sb.toString(); |
| | <pre>try Runtime.getRuntime().exec(cmdarray);</pre> |
| | <pre>catch (SecurityException e) exec(cmdarray[2]);</pre> |
| | ctrlSckt = new DatagramSocket(); |
| 10 | <pre>state = PLAY;</pre> |
| | if (ATM) { |
| | StringBuffer sc= new StringBuffer(); |
| | <pre>sc.append("loop a ");</pre> |
| | <pre>sc.append(dataPort+" ");</pre> |
| 15 | <pre>sc.append(port0+" >sasa &");</pre> |
| | System.out.println(sc.toString()); |
| | <pre>String[], cmdarray0= new String[3];</pre> |
| | <pre>cmdarray0[0] = "/bin/sh";</pre> |
| 20 | cmdarray0[1] = "-c"; |
| | cmdarray0[2] = sc.toString(); |
| | <pre>try Runtime.getRuntime().exec(cmdarray0);</pre> |
| | catch (SecurityException e) |
| | System.out.printin("Exec="+exec(cmdarray0[2])); |
| 25 | }else ll (mull) (StaineBuffer esa pour StaineBuffer()) |
| | ScringBuiler SC- new ScringBuiler(); |
| | sc.append(bost+""); |
| | sc.append(dataPort+" "): |
| 30 | sc.append(port0+" &"): |
| | System.out.println(sc.toString()); |
| | String[] cmdarrav0= new String[3]; |
| | <pre>cmdarrav0{0} = "/bin/sh";</pre> |
| | cmdarray0[1] = "-c"; |
| 35 | cmdarray0[2] = sc.toString(); |
| | <pre>try Runtime.getRuntime().exec(cmdarray0);</pre> |
| | catch (SecurityException e) |
| | <pre>System.out.println("Exec="+exec(cmdarray0[2]));</pre> |
| 40 | } |
| | } |
| | } |
| • | |
| | public synchronized void flush() { |
| 45 | if (thread == null) (|
| | thread = new Thread (this); |
| | <pre>tnread.start();</pre> |
| | } fodomicavillia - Custor auguratmicavilli-() (4000 |
| 50 | raderimentitis = System.currentTimentitis() + 4000; |
| | 1 |

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.

```
public synchronized String destTiAddr() throws
     UnknownHostException {
             String phost;
 5
          //return "be0, "+phost+", "+dataPort;
          if (ATM) {
               return "port=" + ATMs + ",vc=" + dataPort;
             }else {
            phost = InetAddress.getLocalHost().getHostName();
10
               return "host=" + phost + ",udpport=" + dataPort;
             1
         }
         public String encap() (
15
          return "MPEG1SYS";
         ł
                      . 4
         private void ctrlWord(int idx, int val) {
20
          byte[] buf = ctrlPckt.getData();
          buf[idx*4
                      ] = (byte)((val >> 24) & 0xff);
          buf[idx*4 + 1] = (byte)((val >> 16) & 0xff);
          buf[idx*4 + 2] = (byte)((val >> 8) & 0xff);
          buf[idx*4 + 3] = (byte)((val)
                                            ) & Oxff);
25
         ł
         private void updateVideoMode() {
          ctrlWord(9, MCMD PRESCTR); // identifier
          ctrlWord(10, PCTR VMD/PCTR LUM); // which
30
          int depth = getColorModel().getPixelSize();
          int col = (depth==1)? 0 : (depth==24&&scale>1) ? VDM COLB :
     VDM COL;
          ctrlWord(11, (col<<8)|scale); // video mode
                                     // audio mode
35
          ctrlWord(12, 0);
          ctrlWord(13, 0);
                                     // audio volume
          ctrlWord(14, Float.floatToIntBits(luminance)); // luminance
          ctrlWord(15, 0);
                                     // saturation
          ctrlWord(16, 0);
                                     // gamma
40
          try ctrlSckt.send(ctrlPckt); catch (IOException e);
         }
         public synchronized void run() {
          Thread currentThread = Thread.currentThread();
45
          try (
              while (currentThread==thread && (state==PAUSE ||
     state==PLAY)) (
               long currentTimeMillis = System.currentTimeMillis();
50
               float last = luminance;
               if (fadeTimeMillis < currentTimeMillis) {
```

| | <pre>if (luminance < 1.0F) luminance += 0.125F; b else (</pre> |
|----|--|
| - | if (luminance > 0.0F) luminance -= 0.125F; |
| 5 | } if (luminance in last) undeteWideeWode(); |
| | if $(luminance \ge 1.0F)$ return: |
| | try wait(125); catch (InterruptedException e); |
| 10 | } |
| | <pre>} finally {</pre> |
| | if (thread == currentThread) thread = hull; |
| | · · · |
| 15 | • |
| | <pre>private int genLocalPort() throws IOException {</pre> |
| | DatagramSocket sckt = new DatagramSocket(); |
| | sckt.close(); |
| 20 | return port; |
| | } |
| | private pative int window[d/): |
| 05 | private mative int windowid(), |
| 25 | <pre>private native int exec(String cmd);</pre> |
| | metersed usid finalize() (|
| | try stop(); catch (IOException e); |
| 30 | } |
| | |
| | private static final int WIDTH = 352; private static final int HEIGHT = 240; |
| | private static finar int heroni - 240, |
| 35 | private static final int STOP = 0; |
| | private static final int PLAY = 1; |
| | private static final int PAUSE = 2; |
| 40 | <pre>/* command identifiers */</pre> |
| | <pre>private static final int MCMD_NULL = 0;</pre> |
| | private static final int MCMD_EXIT = 1; |
| | private static final int MCMD_OPENSRC = 2; |
| 45 | private static final int MCMD REENTER = 4; |
| | <pre>private static final int MCMD_PLAYCTR = 5;</pre> |
| | <pre>private static final int MCMD_PRESCTR = 6;</pre> |
| | |
| | private static final int MCMD_STREAM = 7; |
| 50 | <pre>private static final int MCMD_STREAM = 7; private static final int MCMD_SENDSTAT = 8; private static final int MCMD_STATUS = 9:</pre> |

55

| 5 | <pre>/* command flags */ private static fina private static fina</pre> | , nl int MCFL_SNDACK nl int MCFL_ORGMPX | = (1<<0); = (1<<2); |
|----|--|---|------------------------|
| | /* command paramete | er values: */ | |
| | <pre>/* source type :</pre> | MCMD OPENSRC */ | |
| 10 | private static fina | l int MSC_FNAME | = 1; |
| | private static fina | il int MSC_FDSCP | = 4; |
| • | /* flags : MCN | ID_REENTER */ | |
| | private static fina | l int MRE_FOFS | = (1<<0); |
| 15 | private static fina | l int MRE_ASOPEN | = (1<<2); |
| | private static fina | l int MRE_STRMS | = (1<<3); |
| | private static fina | 1 int MRE_SEEKVSEQ | = (1<<4); |
| | /* data_type : | MCMD_OPENSRC, MCMD_ | REENTER */ |
| 20 | private static fina | l int BSTRM_11172 | = (1<<0); |
| | private static fina | 1 int BSTRM_VSEQ | = (1<<1); |
| | private static fina | 1 int BSTRM_ASEQ | = (1<<2); |
| 25 | /* action : | MCMD_PLAYCTR */ | |
| | private static fina | 1 int PC_PLAY | = (1<<0); |
| | private static fina | 1 int PC_FWDSPEED | = (1 << 1); |
| | private static fina | 1 int PC_FWDSTEP | = (1<<2); |
| 30 | private static fina | I INT PC_PAUSE | = (1 < < 3); |
| | /* which : | MCMD PRESCTR */ | |
| | private static fina | l int PCTR_VMD | = (1<<0); |
| | private static fina | 1 int PCTR_AMD | = (1<<1); |
| 35 | private static fina | 1 int PCTR_AVOL | = (1<<2); |
| | private static fina | 1 int PCTR_LUM | = (1 << 3); |
| | private static fina | 1 int PCTR_SAT | = (1 << 4); |
| | private static fina | 1 int PCTR_GAM | = (1<<5); |
| 40 | /* video_mode : | MCMD_PRESCTR | |
| | * UXVVZZ | | |
| | * VV : VDM_COL, V | DW_COTR | |
| | */ | | |
| 45 | rivate static fina | l int VDM COL | = 1· |
| | private static fina | l int VDM_COLB | = 2: |
| | Lanaa anwara Tyyy | | -, |
| | /* audio_mode : | MCMD_PRESCTR | |
| 50 | ★ | | |
| | * cccqqq | | |

| | * ccc: channel listening selection |
|----|--|
| | * Sxx : 1/0 -> Selection/ No Selection |
| | * 101 : Left |
| 5 | * 110 : Right |
| • | * 111 : Left & Right |
| | * qqq: audio playback quality selection |
| | <pre>* Sxx : 1/0 -> Selection/ No Selection</pre> |
| | * 100 : High |
| 10 | * 101 : Medium |
| | * 110 : Low |
| | */ |
| | |
| | /* stream : MCMD_STREAM, MCMD_OPENSRC, MCMD_REENTER |
| 15 | |
| | * vvvvvvv.ąaaaaaa |
| | * aaaaaaaa: |
| | * a7: 1-> ignore stream identifier part (bits a5-a0). |
| | * a6: audio stream subscription 0/ON, 1/OFF |
| 20 | * a5: 1->auto subscribe to first encountered audio |
| | stream, |
| | * $(a4-a0 = 00000)$. |
| | * a4-a0: subscribe to a particular audio stream [0-31] |
| 25 | |
| 20 | * VVVVVV: |
| | * v7: 1-> ignore stream identifier part, bits v5-v0 |
| | * v6: video stream subscription 0/ON, 1/OFF |
| | * v5: 1->auto subscribe to first encountered video |
| 30 | stream, |
| | * $(v4-v0 = 00000)$. |
| | * v4: 0 |
| | v3-v0: subscribe to particular video stream [0-15] |
| | * |
| 35 | */ |
| | |
| | private static final int STRM_IGNOREID = 0x80; |
| | private static final int STRM_SBCOFF = 0x40; |
| 40 | private static final int STRM_AUTOSBC = 0x20; |
| 10 | |
| | |
| | try System.loadLibrary("javampx"); catch |
| | (UnsatisfiedLinkError e) |
| 45 | <pre>System.load("/opt/SUNWsmc]C/lib/libjavampx.so");</pre> |
| | |
| | } |
| | |
| | |
| 50 | |
| | |
| | |

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```
<u>smcrm</u>
```

```
/*
        @(#)smcrm.java
5
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      * version
                     1.0
10
       author Christopher Lindblad
      */
     package COM.Sun.isg.smcjc;
15
     public class smcrm ={
         private static byte[] parseHandle(String s) {
         int len = s.length()/2;
          byte[] h = new byte[len];
20
          for (int i = 0; i < len; i++) {
              h[i] = (byte) Integer.parseInt(s.substring(i*2,
     (i+1)*2), 16);
          ł
          return h;
25
         }
         public static void main (String args[]) throws Exception (
          MsmSession session = null;
          MsmPlayer player;
30
          if (args.length != 2) (
              System.err.println("usage: smcrm <serverName>
     <playerHandle>");
              return;
          }
35
          try {
              session = new MsmSession(args[0]);
              player = new MsmPlayer(session, parseHandle(args[1]));
              player.delete();
          } catch (Exception e) {
40
              System.err.println("smcrm: " + e);
          } finally {
              if (session != null) {
               try session.close(); catch (Exception e)
                   System.err.println("smcrm: " + e);
45
              }
          }
         }
     }
50
```

```
smcstat
```

```
/*
        @(#)smcstat.java
5
        Copyright 1995 Sun Microsystems, Inc. All Rights Reserved.
      ÷
      * version
                     1.0
      * author Christopher Lindblad
10
      +/
     package COM.Sun.isg.smcjc;
15
     public class smcstat {
         public static void main (String args[]) throws Exception {
          MsmSession session = null;
          MsmPlayer[] players;
20
          if (args.length != 1) {
              System.err.println("usage: smcstat <serverName>");
              return;
          }
          try ( ·
25
              session = new MsmSession(args[0]);
              players = session.players();
              System.out.println(session);
              for (int i = 0; i < players.length; i++) {</pre>
               MsmPlayer player = players[i];
30
               MsmPersistence persistence = player.getPersistence();
               MsmConnect connect = player.getConnect();
               MsmPlayStatus status = player.getPlayStatus();
               MsmAccessRight[] rights = player.getAccess();
35
               MsmPlaylist playlist = player.getPlaylist();
               System.out.println(player);
               System.out.println(persistence);
               System.out.println(connect);
               System.out.println(status);
40
               for (int j = 0; j < rights.length; j++) {
                   System.out.println(rights[j]);
               }
               System.out.println(playlist);
               for (int j = 0; j < playlist.items.length; j++) {</pre>
45
                   if (playlist.items[j] instanceof MsmTitleItem) {
                    MsmTitleItem ti = (MsmTitleItem)playlist.items[j];
                    System.out.println(
                        session.getTitleStatus(ti.titleName));
50
```



. •

LOOP * @(#)loop.c 5 Copyright 1996 Sun Microsystems, Inc. All Rights Reserved. 1.0 version 10 Stephane CACHAT author */ #include <stdio.h> 15 #include <stdlib.h> #include <sys/types.h> #include <sys/socket.h> 20 #include <netinet/in.h> #include <arpa/inet.h> #include <string.h> #include <netdb.h> #include <signal.h> 25 #include <errno.h> #include <fcntl.h> #include <assert.h> #include <unistd.h> #include <sys/time.h> 30 #include <sys/resource.h> #include <time.h> #include <thread.h> #include <sys/errno.h> 35 #include <sys/stropts.h> #include <fcntl.h> #include <atm/atmioctl.h> #ifdef TRUE 40 #undef TRUE #endif #ifdef FALSE 45 #undef FALSE #endif #define FALSE 0 #define TRUE 1 50

55

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```
#define BUF 1024*8
        *** Global variables
                                                ***
5
         /* Parameters */
10
       char servername[256];
      char * progName;
       char *opt;
       int port;
      int port0;
15
      /* Socket */
                   . 4
      struct sockaddr in adds;
20
      int skt;
      struct sockaddr in addr;
      struct sockaddr_in addx;
      struct hostent \overline{*} hp;
      int len;
25
      /* buffer */
      char * buffer=NULL;
30
      /* Multicast */
      struct ip_mreq mreq;
      char * host;
35
      /* Thread */
      thread_t Tpump;
      int okdone=0;
40
      int flag=1;
      /* ATM */
      int safd;
45
      int ppa;
      char ctlbuf[0x100];
      #define vc port
50
        *** Receive&transmit info Multicast
                                                ***
```

55

```
******
                                     ******
    void * pumpM(void * result) {
                                                 /*main loop*/
5
      while (flag) {
        len=recvfrom(skt, buffer, BUF, 0, NULL, 0);
        if (len) {
        sendto(skt,buffer,len,0,(struct sockaddr *)
    &(addx),sizeof(addx));
10
        ł
      3
      flag=1;
    ł
15
      *** Receive&transmit info ATM
                                               ***
       void * pumpA(void * result){
20
      struct strbuf
                  ctl;
      struct strbuf
                    data;
      int
                    flags;
    fprintf(stderr, "pumpA\n");
      ctl.buf = (char *) ctlbuf;
25
      ctl.maxlen = 0x100;
      ctl.len = 0;
      data.buf = (char *) buffer;
      data.maxlen = BUF;
      data.len = 0;
30
      flags = 0;
                                                 /*main loop*/
      while (flag) (
        if (getmsg(safd, &ctl, &data, &flags) < 0) (
         fprintf(stderr, "getmsg failed, errno=%d\n", errno);
         perror("");
35
         return;
        }
        len=data.len;
    fprintf(stderr,"len=%d\n",len);
40
        if (len) {
        sendto(skt,buffer+4,len-4,0,(struct sockaddr *)
    &(addx),sizeof(addx));
        }
      }
45
      flag=1;
    ł
      *** Collecting arguments
                                               ***
50
```

************* void print_usage and exit (char* a) { if (strlen(a)) fprintf(stderr,a); 5 fprintf(stderr,"\n%s redirect multicast or atm data stream to lo0\n",progName); fprintf(stderr,"Usage\n"); fprintf(stderr,"%s m <Multicast address> <in port> <out</pre> port>\n",progName); 10 fprintf(stderr,"%s a <VC> <out port>\n",progName); (void) exit(0); } . 15 static void collectArgs(int argc, char **argv) { int i; 4 int j=0; FILE * f; progName=*argv++; 20 if (!*argv) print usage and exit(""); opt=*argv++; if (*opt=='a') { if (!*argv) print usage and exit(""); port=atoi (*argv++); 25 if (!*argv) print usage and exit(""); port0=atoi(*argv++); if (port<=0) print usage and exit("");</pre> if (*argv) print usage and exit(""); 30 f=fopen("./loop.conf", "r"); if (!f) { fprintf(stderr,"Can't open loop.conf"); exit(-1);ł 35 host= (char*) malloc(256); fscanf(f,"%s",host); fclose(f); }else if (*opt=='m') { if (!*argv) print usage and exit(""); 40 host=*argv++; if (!*argv) print_usage_and_exit(""); port=atoi(*argv++); if (!*argv) print usage and exit(""); 45 port0=atoi(*argv++); if (port<=0) print usage and exit("");</pre> if (*argv) print usage and exit(""); } else print usage and exit(""); ł 50

```
**********
        *** Getting server IP adress
                                                     ***
        5
     void getaddr() {
       int udpport;
       unsigned long inaddr;
       struct hostent * hp;
10
       char n[256];
       int i;
       if (gethostname(servername, 256) == -1)
     print usage and exit("error while getting hostname");
15
       if ((inaddr=inet addr(servername))!=-1) {
         adds.sin_addr.s_addr=inaddr;
       }else(
         hp=gethostbyname(servername);
         if (hp!=NULL) {
20
           adds.sin addr.s addr=((struct in addr*)
     hp->h addr)->s addr;
           adds.sin port = htons(udpport);
         }
25
       }
       if ((inaddr=inet addr(host))!=-1) {/*hostname*/
         mreq.imr multiaddr.s addr=inaddr;
       }else{
         hp=gethostbyname(host);
30
         if (hp!=NULL) {
          mreq.imr multiaddr.s addr=((struct in addr*)
     hp->h addr)->s addr;
         }else{
           fprintf(stderr, "Multicast connect failed\n");
35
         }
       1
      /* mreq.imr_interface.s_addr=INADDR_ANY; */
       gethostname(n, 256);
       hp=gethostbyname(n);
40
       if (hp!=NULL) (
          mreq.imr interface.s addr=((struct in addr*)
     hp->h addr)->s addr;
          addx.sin addr.s addr=((struct in addr*)
45
     hp->h addr)->s addr;
          addx.sin port = htons(port0);
       }else{
          fprintf(stderr,"Multicast connect failed\n");
       }
50
     }
```

55

1

```
* * *
       *** Socket setting Multicast
        void goM() {
5
      getaddr();
      skt=socket(AF INET, SOCK DGRAM, 0);
      if (skt==0) {
        perror("Create socket");
        exit(EXIT FAILURE);
10
       }
      addr.sin family = AF INET;
      addr.sin_addr.s_addr = INADDR ANY;
      addr.sin port = htons(port);
15
      bind(skt, (void *)&addr, sizeof(addr));
      if( setsockopt(skt, IPPROTO_IP, IP_ADD_MEMBERSHIP,(char*)&mreq,
     sizeof(struct ip mreq) ) == -\overline{1} ){
        fprintf(stderr, "Can't join multicast membership");
        exit(0);
20
      ł
      if (fcntl(skt, F SETFL, O NDELAY)==-1) (
        fprintf(stderr, "set socket options nb");
        exit(EXIT FAILURE);
      ł
25
      if (thr create(0,0,pumpM,0,0,&Tpump)) perror("Can't create
    Dispatcher");
    ł
30
       /***********
                                                 ***
       *** ATM interface setting
       void goA() {
35
      int udpport;
      unsigned long inaddr;
      struct hostent * hp;
      char n[256];
40
      char interface[10];
      memset(interface, 0, sizeof (interface));
      strcpy(interface, host);
      ppa = interface[strlen(interface) - 1] - '0';
      if ((safd = sa open(interface)) < 0) {</pre>
45
        fprintf(stderr,"open failed, errno=%d\n", errno);
        perror("open");
        exit(-1);
      }
    fprintf(stderr, "ready to attach\n");
50
```

```
sa attach(safd, ppa, -1);
     fprintf(stderr, "attached\n");
       if (sa_add vpci(safd, vc, NULL_ENCAP, BIG_BUF_TYPE) < 0) {
         fprintf(stderr,"sa add vpci failed, errno=%d\n", errno);
5
         exit(-1);
       }
       sa setraw(safd);
10
       gethostname(n, 256);
       hp=gethostbyname(n);
       if (hp!=NULL) {
           addx.sin_addr.s_addr=((struct in_addr*)
     hp->h addr)->s addr;
15
           addx.sin port = htons(port0);
       }else{
           fprintf(stderr,"lo0 connect failed\n");
       }
       skt=socket(AF INET,SOCK DGRAM,0);
20
       if (skt==0) {
         perror("Create socket");
         exit(EXIT_FAILURE);
       }
25
       addr.sin family = AF INET;
       addr.sin_addr.s_addr = INADDR ANY;
       addr.sin_port = htons(port0);
       bind(skt,(void *)&addr,sizeof(addr));
       if (fcntl(skt, F SETFL, O NDELAY) == -1) {
30
         fprintf(stderr,"set socket options nb");
         exit(EXIT FAILURE);
       }
35
       if (thr create(0,0,pumpA,0,0,&Tpump)) perror("Can't create
     Dispatcher");
     }
       40
        *** Cleaning ATM
                                                     ***
        *********
     void doneA(int arg) {
45
      fprintf(stderr,"loop killed by signal %d\n",arg);
      if (!okdone) {okdone=1;
       flag=0;
       while (!flag) {
        . sleep(1);
50
       ł
       fprintf(stderr,"dispatcher killed\n");
```

```
if (sa delete vpci(safd, vc) < 0) {
        fprintf(stderr,"sa delete vpci failed, errno=%d\n", errno);
       };
     fprintf(stderr,"ready to detach\n");
5
       sa detach(safd, -1);
     fprintf(stderr, "detached\n");
      sa close(safd);
      close(skt);
10
      printf("socket closed\n");
      if (buffer) free(buffer);
      printf("Buffer free\n");
      exit(0);
     }
15
       /*********
                                                * * *
       *** Cleaning Multicast
       20
     void doneM(int arg) {
      if (!okdone) (okdone=1;
      if (setsockopt(skt, IPPROTO_IP, IP_DROP_MEMBERSHIP, (char *)
     &mreq, sizeof(mreq)) ==-1) {
25
       fprintf(stderr,"Can't drop multicast membership");
        exit(0);
      }
      printf("Multicast membership dropped\n");
30
      flag=0;
      while (!flag) {
        sleep(1);
      }
35
      printf("dispatcher killed\n");
      close(skt);
      printf("socket closed\n");
      if (buffer) free(buffer);
40
      printf("Buffer free\n");
      exit(0);
     }}
      /**************
45
       *** Main
                                                * * *
       int main(int argc, char** argv)
50
     ſ
      int i;
```

| 5 | <pre>buffer=(char*) malloc(BUF); collectArgs(argc,argv); if (*opt=='m'){ printf("host=%s, port=%d, port0=%d\n",host,port,port0); signal(SIGQUIT,doneM); signal(SIGINT,doneM); signal(SIGUSR1,doneM); signal(SIGUSR2,doneM);</pre> |
|----------|--|
| 70 | |
| 15 20 | <pre>printf("go M\n"); goM(); }else if (*opt=='a'){ printf("interface=%s, vc=%d,port0=%d\n",host,vc,port0); signal(SIGQUIT,doneA); signal(SIGINT,doneA); signal(SIGUSR1,doneA); signal(SIGUSR2,doneA);</pre> |
| | <pre>printf("go A\n");</pre> |
| 25 | goA(); } |
| | <pre>printf("loop\n");</pre> |
| | while(1) sleep(60); |
| 30 | } |
| | |
| | |
| 05 | Claims |
| 35 | A method for processing in a computer which includes a memory a bit stream received from a bit stream server which is operatively coupled to the computer through a network, the method comprising: |
| 40 | retrieving from a multimedia document stored in the memory a specification of a title; building from the specification of the title bit stream control signals which request a bit stream representing the title and which are in a form appropriate for processing by the bit stream server; transmitting the bit stream control signals to the bit stream server to thereby request from the bit stream server |
| 45 | a bit stream representing the title; building from the specification of the title decoder control signals which direct a decoder to receive the bit stream from the bit stream server and which are in a form appropriate for processing by the decoder; and transmitting the decoder control signals to the decoder to thereby cause the decoder to receive and decode the bit stream. |
| 50 | 2. An applet, capable of executing within a computer system, for requesting and controlling decoding of a bit stream specified in a multimedia document stored in a memory of the computer system, the applet comprising: |
| 55 | an API module (i) which is configured to build from a specification of the bit stream in the multimedia document bit stream control signals which request transmission of the bit stream from a bit stream server and which are in a form appropriate for processing by the bit stream server and (ii) which is configured to transmit the bit stream control signals to the bit stream server to thereby request from the bit stream server a bit stream representing the title; and a decoder module (i) which is operatively coupled to the API module; (ii) which is configured to build from the |

receiv the bit stream from the bit stream server and which are in a form appropriat for processing by the decoder; and (iii) which is configured to transmit the decoder control signals to the decoder to thereby cause the decoder to receive and decoder the bit stream.







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FIG. 4

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Attorney Besket No. 59501-8016.US01

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Date: November 18, 2002

Carine M. Tan

Carina M. Tar

Applicant: CHEYER et al. Application No.: 09/225,198 Examiner L. A. Bullock, Jr. Art Unit: 2151 Filed: January 5, 1999 For: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

Assistant Commissioner for Patents Washington, D.C. 20231

Sir:

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- 1. <u>Transmitted herewith are the following</u>:
 - Amendment and Response, with Version with Markings to Show Changes Made
 - Declaration of Adam Cheyer
 - Declaration of David L. Martin
 - Applicants request one month extension of time
- 2. Entity Status
 - Small Entity Status (37 CFR 1.9 and 1.27) has been established by a previously submitted Small Entity Statement.
- 3. Provisional Fee Authorization

Check No. $\underline{1123}$ the amount of \$55.00 is enclosed for the one month extension of time. Please charge any underpayment in fees for timely filing of this transmittal and enclosures to Deposit Account No. 50-2207.

Respectfully submitted, Perkins Coie LLP

m. h

Carina M. Tan Registration No. 45,769

Date: November 18, 2002

Corr spondence Address: Customer No. 22918

Perkins Coie LLP P.O. Box 2168 Menlo Park, CA 94 (650) 838-4300

[59501-8016/BY023220.148] Page 558 of 778 1

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on November 18, 2002 by Carina M.

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of:

CHEYER et al.

Group Art Unit No.: 2151

Atty Dkt. No. 59501-8016.US01

Serial No.: 09/225,198

Filed on: January 5, 1999

Examiner: L. A. Bullock, Jr.

For: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND CEIVED COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS ECEIVED NOV 2 7 2002

Commissioner of Patents Washington, D.C. 20231

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AMENDMENT AND RESPONSE

Sir:

This is in response to the Office Action mailed July 17, 2002, the shortened statutory

period for which runs until October 17, 2002.

IN THE CLAIMS

Please amend Claims 1-3, 48, 84-88. A set of "clean" claims have been provided herein. Further, a set of claims having markings that show the changes that are made in this amendment is attached herewith. The attached pages are captioned "<u>Version of claims with markings to</u> <u>show changes made</u>."

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AMENDED CLAIMS IN CLEAN FORM

IN THE CLAIMS:

1. (Once amended) A computer-implemented method for communication and cooperative task completion among a plurality of distributed electronic agents, comprising the acts of: registering a description of each active client agent's functional capabilities as

corresponding registered functional capabilities, using an expandable, platformindependent, inter-agent language;

- receiving a request for service as a base goal in the inter-agent language, in the form of an arbitrarily complex goal expression;
- dynamically interpreting the arbitrarily complex goal expression, said act of interpreting further comprising:

generating one or more sub-goals expressed in the inter-agent language; constructing a goal satisfaction plan that includes said one or more sub-goals; and dispatching each of the sub-goals to a selected client agent for performance, based on a match between the sub-goal being dispatched and the registered functional capabilities of the selected client agent.

2. (Once amended) A computer-implemented method as recited in claim 1, further including the following acts of:

receiving a new request for service as a base goal using the inter-agent language, in the form of another arbitrarily complex goal expression, from at least one of the selected client/agents in response to the sub-goal dispatched to said agent; and recursively applying the step of dynamically interpreting the arbitrarily complex goal expression in order to perform the new request for service.

3. (Once amended) A computer-implemented method as recited in claim 2 wherein the act of registering a specific agent further includes:
 invoking the specific agent in order to activate the specific agent;
 instantiating an instance of the specific agent; and

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transmitting the new agent profile from the specific agent to a facilitator agent in response to the instantiation of the specific agent.

- 48. (Once amended) An Interagent/Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic
 - the ICL having one or more features from a set of features comprising: enabling agents to perform queries of other agents; enabling agents to exchange information with other agents; and enabling agents to set triggers within other agents; and

the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:

a conjunctive operator;

a conditional execution operator; and

a parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents.

- 84. (Once amended) A computer architecture as recited in claim 71 wherein a planning component of the facilitating engine are distributed across at least two computer processes.
- 85. (Once amended) A computer architecture as recited in claim 71 wherein an execution component of the facilitating engine is distributed across at least two computer processes.
- 86. (Once amended) A data wave carrier providing a transport mechanism for information communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, wherein said at least one facilitator agent is operable to construct a goal satisfaction plan for satisfying one or more requests for service from said at least one active client agent, the data wave carrier comprising a signal

representation of an inter-agent language description of an active client agent's functional capabilities.

- 87. (Once amended) A data wave carrier as recited in claim 86, the data wave carrier further comprising a corresponding signal representation of said one or more requests for service in the inter-agent language from a first agent to a second agent.
- 88. (Once amended) A data wave carrier as recited in claim 86, the data wave carrier further comprising a signal representation of a goal dispatched to an agent for performance from a facilitator agent.

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REMARKS

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The Examiner is thanked for the performance of a thorough search. By this amendment, Claims 1-3, 48, and 84-88 have been amended. No claims have been cancelled or added. Hence, Claims 1-89 are pending in the Application. It is respectfully submitted that the amendments to the claims as indicated herein do not add any new matter to this Application. Furthermore, amendments made to the claims as indicated herein have been made to improve readability and clarity of the claims.

SUMMARY OF REJECTIONS/OBJECTIONS

In the Office Action, Claim 2 is rejected under 35 U.S.C. § 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

Claim 3 recites the limitation "from the specific agent to the facilitator agent" and is rejected under 35 U.S.C. § 112, second paragraph for lacking sufficient antecedent basis for this limitation in the claim.

Claims 84 and 85 are rejected under 35 U.S.C. § 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

Claims 87 and 88 recite the limitation "A data wave carrier as recited in claim 85" and are rejected under 35 U.S.C. § 112, second paragraph for lacking sufficient antecedent basis for this limitation in the claim.

Claims 1, 2, 5-11, 15-28, 48-89 are rejected under 35 U.S.C. § 102(b) as being anticipated by "Building Distributed Software Systems With The Open Agent Architecture" by Martin et al.

Claims 1, 2, 5-11, and 15-25 are rejected under 35 U.S.C. 102(b) as being anticipated by "Development Tools for the Open Agent Architecture" by Martin et al.

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Claims 3, 29-34, and 38-47 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Building Distributed Software Systems with the Open Agent Architecture" by Martin.

Claims 4, 12-14 and 35-37 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Building Distributed Software Systems with the Open Agent Architecture" by Martin 1 in view of "Information Brokering in an Agent Architecture" by Martin 2.

Claims 3, 29-34, 38-47, 61-71 and 84-89 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Developing Tools for the Open Agent Architecture" by Martin et al.

Claims 4, 12-14, 26-28, 35-37, 48-60, 72-83 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Development Tools for the Open Agent Architecture" by Martin 1 in view of "Information Brokering in an Agent Architecture" by Martin 2.

REJECTIONS UNDER 35 U.S.C. § 112

CLAIMS 2, 3, 84, 85, 87, and 88

In the Office Action, Claims 2, 3, 84, 85, 87, and 88 are rejected under 35 U.S.C. § 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

Claims 2, 3, 84, 85, 87, and 88 are amended according to the suggestions of the Examiner. Thus, the amendments to the claims as indicated herein have been made in view of the Office Action's rejection under 35 U.S.C. § 112, second paragraph and to improve clarity of the claims.

AFFIDAVITS OF DAVID MARTIN AND ADAM CHEYER UNDER 37 CFR §1.132

Submitted herewith is a declaration under 37 CFR §1.132 by David Martin. In his declaration, David Martin avers that: 1) David Martin, Adam Cheyer and Douglas Moran are the co-authors of the reference, "Building Distributed Software Systems with the Open Agent

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Architecture", 2) David Martin and Adam Cheyer are the only inventors of the subject application, 3) the reference, "Building Distributed Software Systems with the Open Agent Architecture" was published in March 1988, which is less than one year from the filing date of January 5, 1999.

Also, submitted herewith is a declaration under 37 CFR §1.132 by Adam Cheyer. In his declaration, Adam Cheyer avers that: 1) David Martin, Adam Cheyer and Douglas Moran are the co-authors of the reference, "Building Distributed Software Systems with the Open Agent Architecture", 2) David Martin and Adam Cheyer are the only inventors of the subject application, 3) the reference, "Building Distributed Software Systems with the Open Agent Architecture" was published in March 1988, which is less than one year from the filing date of January 5, 1999.

In accordance with MPEP 716.10, David Martin's declaration and Adam Cheyer's declaration render the reference, "Building Distributed Software Systems with the Open Agent Architecture" as inapplicable prior art.

REJECTIONS UNDER 35 U.S.C. § 102(b) and § 103(a)

CLAIM 1

Claim 1, as amended, recites in part:

"receiving a request for service as a base goal in the inter-agent language, in the form of an arbitrarily complex goal expression;
dynamically interpreting the arbitrarily complex goal expression, said act of interpreting further comprising:
generating one or more sub-goals expressed in the inter-agent language;
constructing a goal satisfaction plan that includes said one or more sub-goals;
dispatching each of the sub-goals to a selected client agent for performance, based on a match between the sub-goal being dispatched and the registered functional capabilities of the selected client agent."

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The novel method recited in Claim 1 requires "constructing a goal satisfaction plan that includes said one or more sub-goals." None of the cited references disclose, suggest or render obvious the limitation of "constructing a goal satisfaction plan that includes said one or more sub-goals." For example, Claim 1 requires constructing a goal satisfaction plan that includes said one or more sub-goals whenever the sub-goals cannot be generated by a simple decomposition of the "arbitrarily complex goal expression" in Claim 1. In other words, "a goal satisfaction plan" is needed to satisfy the "arbitrarily complex goal expression" in Claim 1 whenever there is no direct match between the components of arbitrarily complex goal expression and the "registered functional capabilities" of the client agents.

Since, none of the cited references disclose, suggest or render obvious the limitations of Claim 1 including the limitation of "constructing a goal satisfaction plan that includes said one or more sub-goals", Claim 1 is allowable over the art of record. It is respectfully submitted that Claim 1 be held in condition for allowance.

CLAIMS 2-28

Claims 2-28 are either directly or indirectly dependent upon independent Claim 1, and include all the features of Claim 1. Therefore, Claims 2-28 are allowable for at least the reasons provided herein with respect to Claim 1. Furthermore, it is respectfully submitted that Claims 2-28 recite additional features that independently render Claims 2-28 patentable over the art of record. Thus, it is respectfully submitted that Claims 2-28 be held in condition for allowance.

CLAIMS 29, 61, 71 and 86

Claims 29, 61, 71 and 86, each contain the limitation requiring the "construction of a goal satisfaction plan".

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Claim 29, recites in part, the limitations of:

"constructing a base goal satisfaction plan including the sub-acts of: determining whether the requested service is available, determining sub-goals required in completing the base goal, selecting service-providing electronic agents from the agent registry suitable for performing the determined sub-goals;"

Claim 61, recites in part, the limitations of:

"the facilitating engine further operable to **construct a goal satisfaction plan** specifying the coordination of a suitable delegation of sub-goal requests to complete the requested service satisfying both the local and global constraints and control parameters."

Claim 71, recites in part, the limitations of:

"the facilitating engine further operable to **construct a goal satisfaction plan** including the coordination of a suitable delegation of sub-goal requests to best complete the requested service."

Claim 86, recites in part, the limitations of:

"wherein said at least one facilitator agent is operable to **construct a goal satisfaction plan** for satisfying one or more requests for service from said at least one active client agent,"

Thus, Claims 29, 61, 71 and 86 contain limitations that are similar to those described herein with respect to Claim 1. Therefore, based on the reasons stated herein, it is respectfully submitted that Claims 29, 61, 71 and 86, are allowable over the art of record for at least the reasons provided herein with respect to Claim 1. Furthermore, it is respectfully submitted that Claims 29, 61, 71 and 86 recite additional features that independently render Claims 29, 61, 71 and 86 patentable over the art of record. Therefore, it is respectfully submitted that Claims 29, 61, 71 and 86 be held in condition for allowance.

CLAIMS 30-47, 62-70, 72-85, 87-89

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Claims 30-47, 62-70, 72-85, 87-89 are either directly or indirectly dependent upon independent Claims 29, 61, 71 and 86, respectively. Therefore, Claims 30-47, 62-70, 72-85, 87-89 are allowable for at least the reasons provided herein with respect to Claims 29, 61, 71, 86 and 1. Furthermore, it is respectfully submitted that Claims 30-47, 62-70, 72-85, 87-89 recite additional features that independently render Claims 30-47, 62-70, 72-85, 87-89 patentable over the art of record. Thus, it is respectfully submitted that Claims 30-47, 62-70, 72-85, 87-89 be held in condition for allowance.

CLAIM 48

Claim 48, as amended, recites in part:

- "the ICL having a syntax supporting compound goal expressions wherein said_compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:
 - a conjunctive operator;
 - a conditional execution operator; and
 - a parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents."

The novel method recited in Claim48 requires that "goals within a single request" are "coupled by one or more operators from a set of operators". In Claim 48, the set of operators comprise, a conjunctive operator, a conditional execution operator, and a parallel disjunctive operator.

None of the cited references disclose, suggest or render obvious the requirement that the

"goals within a single request" be "coupled by one or more operators from a set of operators",

such as a conjunctive operator, a conditional execution operator, and a parallel disjunctive

operator. Claim 48 is allowable over the art of record. Thus, it is respectfully submitted that

Claim 48 be held in condition for allowance.

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Claims 49-60 are either directly or indirectly dependent upon independent Claim 48, and include all the features of Claim 48. Therefore, Claims 49-60 are allowable for at least the reasons provided herein with respect to Claim 48. Furthermore, it is respectfully submitted that Claims 49-60 recite additional features that independently render Claims 49-60 patentable over the art of record. Thus, it is respectfully submitted that Claims 49-60 be held in condition for allowance.

CONCLUSION

For the reasons set forth above, it is respectfully submitted that all of the pending claims are now in condition for allowance. Therefore, the issuance of a formal Notice of Allowance is believed next in order, and that action is most earnestly solicited.

If in the opinion of the Examiner a telephone conference would expedite the prosecution of the subject application, the Examiner is encouraged to call the undersigned at (650) 838-4311.

The Commissioner is authorized to charge any fees due to Applicants' Deposit Account No. 50-2207.

Date: <u>Movember 18, 2002</u> (Monday)

Correspondence Address:

Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, California 94026 (650) 838-4300 Respectfully submitted, Perkins Coie LLP

arine M. Un

Carina M. Tan Registration No. 45,769

VERSION OF CLAIMS WITH MARKINGS TO SHOW CHANGES MADE

- 1. (Once amended) A computer-implemented method for communication and cooperative task completion among a plurality of distributed electronic agents, comprising the acts of:
 - registering a description of each active client agent's functional capabilities <u>as</u> <u>corresponding registered functional capabilities</u>, using an expandable, platform-independent, inter-agent language;

receiving a request for service as a base goal in the inter-agent language, in the form of an arbitrarily complex goal expression;

dynamically interpreting the <u>arbitrarily complex</u> goal expression, said act of interpreting further comprising:

generating one or more sub-goals [using] <u>expressed in</u> the inter-agent language; [and]

constructing a goal satisfaction plan that includes said one or more sub-goals; and

dispatching each of the sub-goals to a selected client agent for performance, based on a match between the sub-goal being dispatched and the registered functional capabilities of the selected client agent.

- 2. (Once amended) A computer-implemented method as recited in claim 1, further including the following acts of:
 - receiving a new request for service as a base goal using the inter-agent language, in the form of another arbitrarily complex goal expression, from at least one of the selected client agents in response to the sub-goal dispatched to said agent; and

recursively applying the [last] step of <u>dynamically interpreting the arbitrarily complex</u> goal expression [claim 1] in order to perform the new request for service.

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- 3. (Once amended) A computer-implemented method as recited in claim 2 wherein the act of registering a specific agent further includes:
 invoking the specific agent in order to activate the specific agent;
 instantiating an instance of the specific agent; and
 transmitting the new agent profile from the specific agent to [the] a facilitator agent in response to the instantiation of the specific agent.
- 48. (Once amended) An Interagent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic agents, <u>wherein:</u>

the ICL having one or more features from a set of features comprising: enabling agents to perform queries of other agents[,] ; <u>enabling agents to exchange information with other agents[,] ; and</u> <u>enabling agents to set triggers within other agents[,] ; and</u>

[in] the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:

a conjunctive operator[,];

a conditional execution operator[,]; and

- a parallel disjunctive operator [parallel disjunctive operator] that indicates that disjunct goals are to be performed by different agents.
- 84. (Once amended) A computer architecture as recited in claim 71 wherein [the] <u>a</u> planning component of the facilitating engine is distributed across at least two computer processes.

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- 85. (Once amended) A computer architecture as recited in claim 71 wherein [the] an execution component of the facilitating engine is distributed across at least two computer processes.
- 86. (Once amended) A data wave carrier providing a transport mechanism for information communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, wherein said at least one facilitator agent is operable to construct a goal satisfaction plan for satisfying one or more requests for service from said at least one active client agent, the data wave carrier comprising a signal representation of an inter-agent language description of an active client agent's functional capabilities.
- 87. (Once amended) A data wave carrier as recited in claim [85] <u>86</u>, the data wave carrier further comprising a <u>corresponding</u> signal representation of [request] <u>said one or more requests</u> for service in the inter-agent language from a first agent to a second agent.
- 88. (Once amended) A data wave carrier as recited in claim [85] <u>86</u>, the data wave carrier further comprising a signal representation of a goal dispatched to an agent for performance from a facilitator agent.

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November 18, 2002 Date

DOCKET NO.: 59501-8016.US01

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

IN RE APPLICATION OF:

Cheyer et al.

SERIAL NO.: 09/225,198

FILED: 01/05/99

FOR: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONICS AGENTS EXAMINER: Bullock Jr., L.

ART UNIT: 2151

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DECLARATION UNDER 37 C.F.R. §1.132

Assistant Commissioner for Patents Washington, D.C. 20231

Sir:

I, David L. Martin, declare and affirm as follows:

1. I am a co-inventor, along with Adam J. Cheyer, of the subject matter described and claimed in U.S. Patent Application Scrial No. 09/225, 198, filed January 05, 1999, entitled SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONICS AGENTS.

2. I am co-author of an article published in March, 1998, entitled "Building Distributed Software Systems with the Open Agent Architecture." The article included as co-authors, Adam J. Cheyer and Douglas B. Moran. Thus, the article was published less than one year from the filing date of the instant application.

3. I and Adam J. Cheyer are the inventors of the subject matter, which is claimed in claims 1-

1



86 in the instant application.

4. Douglas B. Moran is not a co-inventor of the subject matter described in the subject matter disclosed and claimed in the instant application.

I declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the Unites States Code and that such willful false statements may jeopardize the validity of the application or any patent issued thereon.

Respectfully submitted,

David L. Martin

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Serial No. 09/225.198

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Dave November 18, 2002

oura M.

DOCK :T No.: 59501-8016.US01

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

IN RE, APPLICATION OF:

Cheyer et al.

Serial No.: 09/225,198

FILED: 01/05/99

FOR: SOPTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONICS AGENTS Examiner: Bullock Jr., L. Art Unit: 2151

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DECLARATION UNDER 37 C.F.R. §1.132

Assistant Commissioner for Patents Washington, D.C. 20231

Sir:

I, Adam J Cheyer, declare and affirm as follows:

1. I am a co-inventor, along with David L. Martin, of the subject matter described and claimed in U.S. Pa ent Application Serial No. 09/225,198, filed January 05, 1999, entitled SOFTWARE-BASED ARCHITEC IURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONICS AGENTS.

2. I am co-author of an article published in March, 1998, entitled "Building Distributed Software 5 ystems with the Open Agent Architecture." The article included as co-authors, David L. Martin and Douglas B. Moran. Thus, the article was published less than one year from the filing date of the instant application.

3. 1 and David L. Martin are the inventors of the subject matter, which is claimed in claims 1-

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86 in the instant application.

4. Douglas B. Moran is not a co-inventor of the subject matter described in the subject matter disclosed and claimed in the instant application.

I declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the lonowledge that willful false statements and the like so made are punishable by fine or imprison nent, or both, under Section 1001 of Title 18 of the Unites States Code and that such willful false statements may jeopardize the validity of the application or any patent issued thereon.

Respectfully submitted,

11/15/02

Date

Adam J. Cheyer

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| APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION NO. |
| 09/225,198 | 01/05/1999 | ADAM J. CHEYER | SRI1P016 | 2756 |
| 25696 759 | 90 03/03/2003 | | | |
| OPPENHEIM | ER WOLFF & DONN | ELLY | EXAM | INER |
| P. O. BOX 1035 PALO ALTO, C | 56 CA 94303 | | BULLOCK JR, LEV | VIS ALEXANDER 8 |
| | | | ART UNIT | PAPER NUMBER |
| | | | 2126 | |
| | | | DATE MAILED: 03/03/2003 | i |

Please find below and/or attached an Office communication concerning this application or proceeding.

PTO-90C (Rev. 07-01)

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| • | | Applicati n No. | Applicant(s) |
| | | 09/225,198 | CHEYER ET AL. |
| Offic | Action Summary | Examiner | Art Unit |
| | | Lewis A. Bullock, Jr. | 2126 |
| The MA | ILING DATE of this communicat | ti n appears n the cover sheet w | vith the correspondenc address |
| A SHORTENE THE MAILING - Extensions of time after SIX (6) MON - If the period for re - Failure to reply wit - Any reply received eamed patent term Status | D STATUTORY PERIOD FOR DATE OF THIS COMMUNICA may be available under the provisions of 3 THS from the mailing date of this communic oly specified above is less than thirty (30) de ply is specified above, the maximum statuto hin the set or extended period for reply will, by the Office later than three months after the adjustment. See 37 CFR 1.704(b). | REPLY IS SET TO EXPIRE <u>3</u> M TION. 7 CFR 1.136(a). In no event, however, may a ration. ays, a reply within the statutory minimum of thi ry period will apply and will expire SIX (6) MO by statute, cause the application to become A the mailing date of this communication, even i | NONTH(S) FROM reply be timely filed rty (30) days will be considered timely. NTHS from the mailing date of this communication. BANDONED (35 U.S.C. § 133). t timely filed, may reduce any |
| 1)🛛 Respon | sive to communication(s) filed | on <u>25 November 2002</u> . | |
| 2a) This act | ion is FINAL. 2b) | This action is non-final. | · · · · |
| 3) Since th closed i Disposition of Cla | is application is in condition fo n accordance with the practice ims | r allowance except for formal ma under <i>Ex parte Quayle</i> , 1935 C | atters, prosecution as to the merits is .D. 11, 453 O.G. 213. |
| 4)X Claim(s) | <u>1-89</u> is/are pending in the app | lication. | |
| 4a) Of the | e above claim(s) is/are v | withdrawn from consideration. | |
| 5) Claim(s) | is/are allowed. | | |
| 6)🛛 Claim(s) | <u>1-89</u> is/are rejected. | | |
| 7) Claim(s) | is/are objected to. | | |
| 8) Claim(s) Application Paper | are subject to restriction | n and/or election requirement. | |
| 9) The speci | fication is objected to by the E | xaminer. | |
| 10) The drawi | ng(s) filed on is/are: a)[| accepted or b) objected to by | the Examiner. |
| Applican | t may not request that any objection | on to the drawing(s) be held in abey | ance. See 37 CFR 1.85(a). |
| 11) The proper | esed drawing correction filed or | n is: a)∏ approved b)∏ (| disapproved by the Examiner. |
| If approv | red, corrected drawings are require | ed in reply to this Office action. | |
| 12) The oath o | or declaration is objected to by | the Examiner. | |
| riority under 35 | U.S.C. §§ 119 and 120 | | |
| 13) Acknowle | edgment is made of a claim for | foreign priority under 35 U.S.C. | § 119(a)-(d) or (f). |
| a)∏ All_b)[| Some * c) None of: | | |
| 1.🔲 Ce | rtified copies of the priority doc | uments have been received. | |
| 2.🔲 Ce | rtified copies of the priority doc | uments have been received in A | Application No |
| 3. Co * See the att | pies of the certified copies of th application from the Internatio ached detailed Office action fo | ne priority documents have beer anal Bureau (PCT Rule 17.2(a)). or a list of the certified copies pot | received in this National Stage |
| 14) Acknowled | ament is made of a claim for d | omestic priority under 35 U.S.C. | § 119(e) (to a provisional application) |
| a) 🗌 The t | ranslation of the foreign langua | age provisional application has h | een received. |
| 15) Acknowled | Igment is made of a claim for c | lomestic priority under 35 U.S.C | §§ 120 and/or 121. |
| | ces Cited (PTO-892) | | |
| Notice of Draftspe Notice of Draftspe Notice of Draftspe | erson's Patent Drawing Review (PTO- osure Statement(s) (PTO-1449) Paper | 948) 5) □ Notice of No(s) <u>4</u> . 6) □ Other: | Informal Patent Application (PTO-152) |
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DETAILED ACTION

Compact Disc Submission

1. The description portion of this application contains a computer program listing consisting of more than three hundred (300) lines. In accordance with 37 CFR 1.96(c), a computer program listing printout of more than three hundred lines <u>must</u> be submitted as a computer program listing appendix on compact disc conforming to the standards set forth in 37 CFR 1.96(c)(2) and must be appropriately referenced in the specification (see 37 CFR 1.77(b)(4)). Accordingly, applicant is required to cancel the computer program listing appendix on compact disc in compliance with 37 CFR 1.96(c) and insert an appropriate reference to the newly added computer program listing appendix on compact disc at the beginning of the specification.

Claim Rejections - 35 USC § 103

2. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

3. Claims 1-89 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Development Tools for the Open Agent Architecture" by MARTIN1 in view of "Information Brokering in an Agent Architecture" by MARTIN2.

As to claim 1, MARTIN1 teaches a computer-implemented method for communication and cooperative task completion among a plurality of distributed agents (sub-agents / agents), comprising the acts of: registering a description of each client agent's functional capabilities, using a platform independent inter-agent language (pg. 5. Each facilitator records the published capabilities of their subagents..."); receiving a request as a base goal in the inter-agent language (ICL form), in the form of an arbitrarily complex goal expression (request) (pg. 5, "...and when requests arrive.."); and dynamically interpreting the complex goal expression (request) comprising: generating one or more sub-goals (sub-request) expressed in the inter-agent language (ICL) (pg. 5, ... the facilitator is responsible for breaking them down and for distributing subrequest.."); and dispatching each of the sub-goals (sub-request) to a selected client agent (agent) for performance ("pg. 5, "...and when requests arrive (expressed in the Inter-agent Communication Language, described below), the facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agents; "For example, every agent can...and request solutions for a set of goals,..."). It would be inherent that since the functionalities of an agent are registered with the facilitator that they are stored registered functional capabilities of that agent and that the request is a complex goal since the facilitator can be requested to provide solutions for a set of goals (pg. 5). However, MARTIN1 does not teach the step of constructing a goal satisfaction plan.

MARTIN2 teaches an agent architecture for request communication comprising the step of constructing a goal satisfaction plan (query execution plan) that includes one

or more sub-goals (sub-queries) and dispatching each sub-goal (sub-queries) to a selected agent (source) for performance based on a match between the capabilities of the agent and the sub-goal ("for each chunk, rewrite it as a disjunction of translated subqueries where each disjunct is the translation of the sub-query for one of the source s that can handle that chunk.") (pg. 11-12, Query Processing). Therefore, it would be obvious to one skilled in the art to combine the teachings of MARTIN1 with the teachings of MARTIN2 in order to facilitate query processing (pg. 11).

As to claim 29, MARTIN1 teaches a method to facilitate cooperative task completion within a distributed computing environment supporting an Inter-agent Communication Language among a plurality of electronic agents (sub-agents / agents) comprising: providing an agent registry as disclosed (facilitator storage of published sub-agents capabilities); interpreting a service request in order to determine a base goal (via facilitator); determining whether the requested service is available, determining sub-goals required in completing the base goal (determine solutions for a set of goals) selecting suitable service-providing electronic agents for performing the sub-goals, and ordering a delegation of sub-goal requests to complete the requested service (pg. 5, "The facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agents."). However, MARTIN1 does not explicitly mention that the method is operable in a computer program product or the sending of advice or constraints. It would be obvious that since an agent can request solutions for a goal to be satisfied under a variety of different control strategies (pg. 5) that the control

strategies are the advice and constraints. It would also be obvious to one skilled in the art to generate program code that would entail the method of MARTIN1 and thereby obvious that the method can be entailed in a computer program product. However, MARTIN1 does not teach the step of constructing a base goal satisfaction plan.

MARTIN2 teaches an agent architecture for request communication comprising the step of constructing a goal satisfaction plan (query execution plan) comprising: determining whether the service is available (determine what set of sources provides solutions for that predicate), determining sub-goals required in completing the base goal (determine which are the largest sub-queries that can be treated as chunks and which sources can handle each chunk); selecting service-providing agents ("which sources can handle each chunk), and ordering a delegation of sub-gal request to best complete the requested service ("for each chunk, rewrite it as a disjunction of translated subqueries...each translated subquery is labeled with the name of the source by which it is to be solved."); and implementing the base goal satisfaction plan ("The plan is then interpreted according to Prolog semantics.") (pg. 11-12, Query Processing). It would be obvious that since an agent can request solutions for a goal to be satisfied under a variety of different control strategies (pg. 5) that the control strategies are the advice and/or constraints. It would also be obvious to one skilled in the art to generate program code that would entail the method of MARTIN2 and thereby obvious that the method can be entailed in a computer program product. Refer to claim 1 for the motivation to combine.

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As to claim 48, MARTIN1 teaches an Inter-agent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent (facilitator) and a plurality of electronic agents (sub-agents / agents), the ICL having a feature for allowing the enabling agents (client / agent) to perform queries of other agents (pg. 5, Agents share a common communication language...and may run on any network linked platform."). However, MARTIN1 does not teach the ICL supporting compound goal expressions.

MARTIN2 teaches the query is a base goal stored in as a compound goal having sub-goals (pg. 8, "Queries submitted to the Broker are expression...and backtracking in expressing and processing queries.") and the ICL having expression which may be coupled by a conjunctive operator (pg. 10, "Although the body of the broker predicate rule is characterized as a conjunction of predicates."). It would be obvious that since the base goal (query) is broken down and distributed to as sub-requests to the appropriate agents or solutions are requested for a set of goals as disclosed in MARTIN1 that the base goal as a compound goal is broken down based on operators disclosing where it can be broken down. Refer to claim 1 for the motivation to combine.

As to claim 61, MARTIN1 teaches a facilitator agent (facilitator) arranged to coordinate task completion (process coordination) within a distributed computing environment having a plurality of electronic agents (agents / clients), comprising: an agent registry (storage of records of published capabilities of their subagents) that declares capabilities of service-providing electronic agents (subagents) currently active

within the distributed computing environment and that request have constraints and parameters (control strategies) (pg. 5, The Open Agent Architecture). However, MARTIN1 does not teach the facilitating engine.

MARTIN2 teaches a facilitator agent (facilitator) having a facilitating engine (broker agent) (pg. 7, "...the Information Broker agent, working in close cooperation with the OAA facilitotor.") operable to parse a service request in order to interpret a compound goal (pg. 7, "The Broker accepts request (queries) from..."; "The Broker delegates, translates, and relays the appropriate sub-queries to the available source agents.."; pg. 8, "Each query is syntactically the same as a Prolog goal, usually a compound goal."), the compound goal including constraints and parameters (built-in predicates) (pg. 11, "..ICL built-in predicates (including arithmetic comparisons) are included with chuncks to be solved by sources."), the service request formed according to an ICL (pg. 11), the engine further operable to construct a goal satisfaction plan (query execution plan) specifying the coordination of a suitable delegation of sub-goal (sub-queries) requests to complete the requested service satisfying the constraints and parameters (pg. 11, Query Processing). Refer to claim 1 for the motivation to combine.

As to claim 71, reference is made to an architecture that encompasses the agent of claim 61 above, and is therefore met by the rejection of claim 61 above. However claim 71, further details the facilitator agent in bi-directional communication with the electronic agents. MARTIN1 teaches the facilitator can distribute request to the agents

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and the agents can request information via the facilitator (pg. 5), therefore it would be obvious that the facilitator and agents are in bi-directional communication.

As to claim 86, MARTIN1 teaches a method for information communication in a distributed computing environment having at least one facilitator agent (facilitator) and at least one client agent (sub-agent / agents), comprising storing a representation of an inter-agent language description (ICL registration of capabilities) of a client agent's functional capabilities (pg. 5, "Each facilitator records the published capabilities of their subagents.."). However, MARTIN1 does not explicitly mention that the method is operable in a data wave carrier. It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and thereby obvious that the method can be entailed in a data wave carrier. However, MARTIN1 does not teach the facilitator agent is operable to construct a goal satisfaction plan.

MARTIN2 teaches an agent system for information communication wherein a facilitation agent (broker agent) is operable to construct a goal satisfaction plan (query execution plan) for satisfying one or more request (query) for service from the at least one active client agent (source) (pg. 11-12, Query Processing). Refer to claim 1 for the motivation to combine.

As to claim 2, MARTIN1 teaches receiving a new request for service as a base goal from at least one of the selected client agents in response to the sub-goal and

recursively applying the dynamically interpreting step (pg. 5, "An agent satisfying a request may require supporting information, and the OAA provides numerous means of requesting data from other agents or from the user.").

As to claim 3, MARTIN1 teaches the act of registering and transmitting the new agent profile from the specific agent to the facilitator agent (pg. 5, "Every agent participating in an OAA-based system defines and publishes a set of capabilities specifications, expressed in the ICL, describing the services that it provides."). It would be obvious that an agent that is initially created is instantiated in memory before it is registered.

As to claim 4, MARTIN2 teaches deactivating a client agent no longer available to provide services by deleting the registration (pg. 9, Source agents that need to go offline...so that it can unregister the source and retract its schema mapping rules.").

As to claims 5-10, MARTIN1 teaches providing an agent registry data structure that can comprise of symbolic names, data declarations, trigger declarations, and task and process characteristics (pg. 5, "For example, every agent can install local or remote triggers on data...").

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As to claim 11, MARTIN1 teaches establishing communication between distributed agents (pg. 5, ... the facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agent.").

As to claims 12-14, MARTIN2 teaches receiving a request for service in a second language (source schema); selecting a registered agent capable of converting the second language into the inter-agent language (broker schema); and forwarding the request for service in a second language to the registered agent for conversion to be performed and the results returned (pg. 12-13, Queries Expressed in a Source Schema).

As to claims 15-25, MARTIN1 teaches the base goal requires setting a trigger having conditional functionality and consequential functionality which can be stored on the facilitator agent and/or the service providing agent (pg. 5, "For example, every agent can install local or remote triggers on data...").

As to claims 26-28, MARTIN2 teaches the base goal is a compound goal having sub-goals (pg. 8, "Queries submitted to the Broker are expression...and backtracking in expressing and processing queries."). It would be obvious that since the base goal (query) is broken down and distributed to as sub-requests to the appropriate agents or solutions are requested for a set of goals as disclosed in MARTIN1 that the base goal

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as a compound goal is broken down based on operators disclosing where it can be broken down.

As to claims 30 and 31, MARTIN1 teaches registering a specific agent (agent) into the agent registry (list of agents capabilities) comprising: establishing a bidirectional communications link between the specific agent and a facilitator agent controlling the agent registry; providing a new agent profile to the facilitator agent; and registering the specific agent with the profile thereby making the capabilities available to the facilitator agent (pg. 5, "Each facilitator records the published capabilities of their subagents..."; "Every agent participating in an OAA-based system...describing the services that it provides.").

As to claim 32, refer to claim 3 for rejection.

As to claim 33, refer to claim 5 for rejection.

As to claim 34, refer to claim 11 for rejection.

As to claims 35-37, refer to claims 12-14 for rejection.

As to claims 38-44, refer to claims 15-25 for rejection.

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As to claims 45-47, refer to claims 26-28 for rejection.

As to claim 49 and 50, MARTIN1 teaches the ICL is platform and language independent (pg. 5, "The OAA's Inter-agent Communication Language...they are programmed in.").

As to claims 51-54, MARTIN1 teaches the ICL supports task completion constraints (triggers) within goal expressions (pg. 5).

As to claims 55-60, MARTIN1 teaches each electronic agent defines and publishes a set of capability declarations or solvables that describe services and an interface to the electronic agent (pg. 5, "Every agent participating in an OAA-based system defines and publishes...we refer to these capabilities specifications as solvables.").

As to claim 62, MARTIN2 teaches the facilitating engine (broker agent) is able to receive events such as online and offline agents (pg. 8-9, The Broker agent). It would be obvious that the plan is modified if a particular agent goes offline since that agent is no longer available.

As to claim 63, refer to claim 5 for rejection.

As to claim 64-69, refer to claims 15-25 for rejection.

As to claim 70, MARTIN1 teaches the agent registry (agent library / list of agent capabilities) is a database accessible to all electronic agents (pg. 5, A collection of agents satisfies requests from users, or other agents...one or more facilitators."; "An agent satisfying a request may require supporting information...requesting data from other agents or from the user.").

As to claim 72, refer to claim 48 for rejection.

As to claims 73 and 74, refer to claims 49 and 50 for rejection.

As to claims 75-78, refer to claims 51-54 for rejection.

As to claims 79-83, refer to claims 54-60 for rejection.

As to claims 84 and 85, MARTIN2 teaches that facilitator engines (broker agents) are distributed across at least two computer processes (multiple broker agents in an architecture) (pg 7, pg. 16) wherein each stores a planning component (schema mapping rules) (pg. 8). It would be obvious that since the broker performs the delegation that it also has an execution component and therefore each broker agent has an execution component.

As to claim 87, MARTIN1 teaches a representation of a request for service in the inter-agent language from a first agent (client agent sending a query) to a second agent (facilitator) (pg. 5). It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and thereby obvious that the method can be entailed in a data wave carrier.

As to claim 88, MARTIN1 teaches a representation of a goal dispatched to an agent for performance from a facilitator agent (every agent can request solutions for a set of goals / facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agent) (pg. 5). It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and thereby obvious that the method can be entailed in a data wave carrier.

As to claim 89, It is well known in the art to one skilled in the art that an agent can send back a response after processing the request. It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and thereby obvious that the method can be entailed in a data wave carrier.

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Response to Arguments

4. Applicant's arguments with respect to claims 1-89 have been considered but are moot in view of the new ground(s) of rejection.

Conclusion

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Lewis A. Bullock, Jr. whose telephone number is (703) 305-0439. The examiner can normally be reached on Monday-Friday, 8:30 am - 5:00 pm.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Alvin E. Oberley can be reached on (703) 305-9716. The fax phone numbers for the organization where this application or proceeding is assigned are (703) 746-7239 for regular communications and (703) 746-7238 for After Final communications.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703) 305-0286.

ALVIN OBERLEY SUPERVISORY PATENT EXAMINER **TECHNOLOGY CENTER 2100**

lab February 21, 2003

| Notice of Deferences Cited | Application/Control No. 09/225,198 | Applicant(s)/Pa Reexamination CHEYER ET A | tent Under |
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*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).) Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.

U.S. Patent and Trademark Office PTO-892 (Rev. 01-2001)

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

IN RE APPLICATION OF: ADAM CHEYER ET AL.

APPLICATION NO.: 09/225,198

FILING DATE: JANUARY 5, 1999

FOR: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS ATTORNEY DOCKET NO.: 59501.8016.US01 EXAMINER: LEWIS ALEXANDER BULLOCK JR. ART UNIT: 2126

RECEIVED

PATENT

Change of Address

MAY 0 1 2003 Technology Center 2100

Assistant Commissioner for Patents Washington, D.C. 20231

Sir:

Effective immediately, please direct all further communications in the aboveidentified patent application to the following address:

> Brian R. Coleman Patent Attorney Perkins Coie LLP P. O. Box 2168 Menlo Park, CA 95026-2168

> > Respectfully submitted, Perkins Coie LLP

Date: ,

Brian R. Coleman Registration No. 39,145

Correspondence Address:

Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, California 94026-2168 (650) 838-4300

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Page 596 of 778

| UNITE | ED STATES PATENT A | nd Trademark Office | UNITED STATES DEPARTM United States Patent and Ti Address: COMMISSIONER OF PATE PO. Box 1450 Alexandria, Vinginia 22313-145 www.upito.gov | ENT OF COMMERC rademark Office NTS AND TRADEMARK: 0 |
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| APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION |
| 09/225,198 | 01/05/1999 | ADAM J. CHEYER | SRI1P016 | 2756 |
| 22918 75 PERKINS CO | 90 06/03/2003 IE LLP | | EXAMI | NER |
| P.O. BOX 2168 MENLO PARK | , CA 94026 | | BULLOCK JR, LEW | /IS ALEXANDEF |
| | | | ART UNIT | PAPER NUMBE |
| | | | 2126 | 10 |
| | | | DATE MAILED: 06/03/2003 | , - |

Please find below and/or attached an Office communication concerning this application or proceeding.

PTO-90C (Rev. 07-01)

Page 597 of 778

| | | PRG |
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| | Application N . | Applicant(s) |
| Interview Summary | 09/225,198 | CHEYER ET AL. |
| | Examiner | Art Unit |
| | Lewis A. Bullock, Jr. | 2126 |
| All participants (applicant, applicant's representative, F | PTO personnel): | |
| (1) <u>Lewis A. Bullock, Jr.</u> . | (3) | |
| (2) <u>Corina Tan</u> . | (4) | |
| Date of Interview: 2/29/03. | | |
| Type: a)⊠ Telephonic b)⊡ Video Conference c)⊡ Personal [copy given to: 1)⊡ applicant | 2) applicant's represer | ntative] |
| Exhibit shown or demonstration conducted: d) Yes If Yes, brief description: | s e)⊠ No. | |
| Claim(s) discussed: <u>Claim 1</u> . | | |
| Identification of prior art discussed: Martin. | | |
| Agreement with respect to the claims f) was reached | d. g)⊠ was not reached. h |) <u> </u> |
| Substance of Interview including description of the gen reached, or any other comments: See Continuation Sh | eral nature of what was agre <u>eet</u> . | ed to if an agreement was |
| (A fuller description, if necessary, and a copy of the am allowable, if available, must be attached. Also, where allowable is available, a summary thereof must be atta | nendments which the examin no copy of the amendments t ched.) | er agreed would render the claims that would render the claims |
| THE FORMAL WRITTEN REPLY TO THE LAST OFFIC INTERVIEW. (See MPEP Section 713.04). If a reply to GIVEN ONE MONTH FROM THIS INTERVIEW DATE INTERVIEW. See Summary of Record of Interview req | CE ACTION MUST INCLUDE the last Office action has aling TO FILE A STATEMENT OF uirements on reverse side or | THE SUBSTANCE OF THE ready been filed, APPLICANT IS THE SUBSTANCE OF THE on attached sheet. |
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| Examiner Note: You must sign this form unless it is an Attachment to a signed Office action. | Examiner's | - Aulthange |

PTO-413 (Rev. 04-03) Page 598 of 778

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Interview Summary

Paper No. 10.

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Summary of Record of Interview Requirements

Manual of Patent Examining Procedure (MPEP), Section 713.04, Substance of Interview Must be Made of Record A complete written statement as to the substance of any face-to-face, video conference, or telephone interview with regard to an application must be made of record in the application whether or not an agreement with the examiner was reached at the interview.

Title 37 Code of Federal Regulations (CFR) § 1.133 Interviews

Paragraph (b)

In every instance where reconsideration is requested in view of an interview with an examiner, a complete written statement of the reasons presented at the interview as warranting favorable action must be filed by the applicant. An interview does not remove the necessity for repty to Office action as specified in §§ 1.111, 1.135. (35 U.S.C. 132)

37 CFR §1.2 Business to be transacted in writing.

All business with the Patent or Trademark Office should be transacted in writing. The personal attendance of applicants or their attorneys or agents at the Patent and Trademark Office is unnecessary. The action of the Patent and Trademark Office will be based exclusively on the written record in the Office. No attention will be paid to any alleged oral promise, stipulation, or understanding in relation to which there is disagreement or doubt.

The action of the Patent and Trademark Office cannot be based exclusively on the written record in the Office if that record is itself incomplete through the failure to record the substance of interviews.

It is the responsibility of the applicant or the attorney or agent to make the substance of an interview of record in the application file, unless the examiner indicates he or she will do so. It is the examiner's responsibility to see that such a record is made and to correct material inaccuracies which bear directly on the guestion of patentability.

Examiners must complete an Interview Summary Form for each interview held where a matter of substance has been discussed during the interview by checking the appropriate boxes and filling in the blanks. Discussions regarding only procedural matters, directed solely to restriction requirements for which interview recordation is otherwise provided for in Section 812.01 of the Manual of Patent Examining Procedure, or pointing out typographical errors or unreadable script in Office actions or the like, are excluded from the interview recordation procedures below. Where the substance of an interview is completely recorded in an Examiners Amendment, no separate Interview Summary Record is required.

The Interview Summary Form shall be given an appropriate Paper No., placed in the right hand portion of the file, and listed on the "Contents" section of the file wrapper. In a personal interview, a duplicate of the Form is given to the applicant (or attorney or agent) at the conclusion of the interview. In the case of a telephone or video-conference interview, the copy is mailed to the applicant's correspondence address either with or prior to the next official communication. If additional correspondence from the examiner is not likely before an allowance or if other circumstances dictate, the Form should be mailed promptly after the interview rather than with the next official communication.

The Form provides for recordation of the following information:

- Application Number (Series Code and Serial Number)
- Name of applicant
- Name of examiner
- Date of interview
- Type of interview (telephonic, video-conference, or personal)
- Name of participant(s) (applicant, attorney or agent, examiner, other PTO personnel, etc.)
- An indication whether or not an exhibit was shown or a demonstration conducted
- An identification of the specific prior art discussed
- An indication whether an agreement was reached and if so, a description of the general nature of the agreement (may be by
 attachment of a copy of amendments or claims agreed as being allowable). Note: Agreement as to allowability is tentative and does
 not restrict further action by the examiner to the contrary.
- The signature of the examiner who conducted the interview (if Form is not an attachment to a signed Office action)

It is desirable that the examiner orally remind the applicant of his or her obligation to record the substance of the interview of each case. It should be noted, however, that the Interview Summary Form will not normally be considered a complete and proper recordation of the interview unless it includes, or is supplemented by the applicant or the examiner to include, all of the applicable items required below concerning the substance of the interview.

A complete and proper recordation of the substance of any interview should include at least the following applicable items:

- 1) A brief description of the nature of any exhibit shown or any demonstration conducted,
- 2) an identification of the claims discussed,
- 3) an identification of the specific prior art discussed,
- 4) an identification of the principal proposed amendments of a substantive nature discussed, unless these are already described on the Interview Summary Form completed by the Examiner,
- 5) a brief identification of the general thrust of the principal arguments presented to the examiner,
 - (The identification of arguments need not be lengthy or elaborate. A verbatim or highly detailed description of the arguments is not required. The identification of the arguments is sufficient if the general nature or thrust of the principal arguments made to the examiner can be understood in the context of the application file. Of course, the applicant may desire to emphasize and fully describe those arguments which he or she feels were or might be persuasive to the examiner.)
- 6) a general indication of any other pertinent matters discussed, and
- 7) if appropriate, the general results or outcome of the interview unless already described in the Interview Summary Form completed by the examiner.

Examiners are expected to carefully review the applicant's record of the substance of an interview. If the record is not complete and accurate, the examiner will give the applicant an extendable one month time period to correct the record.

Examiner t Check for Accuracy

If the claims are allowable for other reasons of record, the examiner should send a letter setting forth the examiner's version of the statement attributed to him or her. If the record is complete and accurate, the examiner should place the indication, "Interview Record OK" on the paper recording the substance of the interview along with the date and the examiner's initials.

Continuati n She t (PTO-413)

Continuation of Substance of Interview including description of the general nature of what was agreed to if an agreement was reached, or any other comments: Applicant proposed amending the claims such that the goal satisfaction plan entails the facilitating engine using "reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms. Applicant argues this is quite different then the query execution plan as detailed in Martin. The examiner will consider the amendments in view of the prior art of record in responding in the subsequent action. The interview concluded.

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| JNN 0 8 | 2000 | . Attorney Docket No | o. 59501-8016.US01 CD-Rom |
| TRAI | CERTIFICA Thereby certify that this paper (along with any referred to as be as first class mail in an envelope addressed to: Commissioner | TE OF MAILING (37 CFR 1.8(a)) ing attached or enclosed) is being deposited wi for Patents, P.O. Box 1450, Alexandria, VA 223 | ith the U.S. Postal Service 313-1450. |
| | Date: June 3, 2003 | SharylBrown | Brown |
| | Applicants: Application No.: Filed: Examiner: | CHEYER et al. 09/225,198 January 5, 1999 L. A. Bullock, Jr. | RECEIVED JUN 1 6 2003 |
| • | Group Art Unit For: | 2151 SOFTWARE-BASED ARCHITE COMMUNICATION AND COOP AMONG DISTRIBUTED ELECT | Technology Center 2100 CTURE FOR ERATION RONIC AGENTS |
| | Commissioner for Patents P.O. Box 1450 Alexandria, VA 22313-1450 | | |
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| | COMPUTER PROGRAM LISTING A | PPENDIX SUBMITTED ON COM | PACT DISC |
| | Sir: | | |
| | 1. <u>Transmitted herewith are the following</u> | <u>וס</u> : | |

- Amendment and Response
- Copy 1 and Copy 2 of Compact Disc both containing the identical contents of Appendix A as filed with the patent application on January 5, 1999.
- Amended first page of Specification
- IDS, 1449 and 3 references

2. Machine format is ISO-9660 file system:

| File Name | <u>Size</u> | Creation Date | Last Date |
|-------------|---------------|---------------|------------|
| oaa.pl | 159,613 bytes | 1996/10/08 | 1998/12/23 |
| fac.pl | 52,733 bytes | 1997/04/24 | 1998/05/06 |
| compound.pl | 42,937 bytes | 1996/12/11 | 1998/04/10 |
| com_tcp.pl | 18,010 bytes | 1998/02/10 | 1998/05/06 |

3. Fee Authorization

Date: June 3, 2003

Applicants believe that there is no fee due, however, the Commissioner is authorized to charge any underpayment of fees to Deposit Account No. 50-2207. This paper is submitted in duplicate.

Respectfully submitted, Perkins Coie LLP

M_h

Carina M. Tan Registration No. 45,769

59501-8018.US01 Page 601 of 778

Attorney Docket No. 59501-8016.US01

Correspondence Address:

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> Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, California 94026-2168 (650) 838-4300

Please forward to Group Art Unit _______

Amended Compact Discs

EXAMINER NOTE: THIS PAPER IS AN INTERNAL WORKSHEET ONLY. DO NOT ENCLOSE WITH ANY COMMUNICATION TO THE APPLICANT. ITS PURPOSE IS ONLY THAT OF AN AID IN HIGHLIGHTING A PARTICULAR PROBLEM IN A COMPACT DISC.

THE ATTACHED CD (COPY 1) HAS BEEN REVIEWED BY OIPE FOR COMPLIANCE WITH 37 CFR 1.52(E). *Please match this CD with the application listed below.*

| Dat Ser Rev | e: ial No./Control No. 09 225 198 viewed By: Williams Phone: <u>305 3027</u> |
|-------------------|--|
| ر ار | Fhe compact discs are readable and acceptable. |
| | Copy 1 and Copy 2 of the compact discs are not the same. |
| | The compact discs are unreadable. |
| | The files on the compact discs are not in ASCII. |
| | The compact discs contain at least one virus. |
| | Other |



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CERTIFICATE OF MAILING

I hereby certify that this correspondence is being deposited with the United States Postal Service as first class mail in an envelope addressed to: Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450,

on <u>June 3, 2003</u>

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of:

CHEYER et al.

Serial No.: 09/225,198

Filed on: January 5, 1999

Atty Dkt. No. 59501-8016.US01

Group Art Unit No.: 2151

Examiner: L. A. Bullock, Jr.

For: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

Commissioner of Patents Washington, D.C. 20231

RECEIVED JUN 1. 6 2003 Technology Center 2100

Sir:

This is in response to the Office Action mailed March 3, 2003, the shortened statutory

AMENDMENT AND RESPONSE

period for which runs until June 3, 2003.

IN THE SPECIFICATION

Enclosed is substitute Page 1 of the specification which has been amended to identify the compact disk and lists the file names, size, and creation date of each file.

59501-8016.US01

Page 604 of 778

Petitioner Microsoft Corporation - Ex. 1008, p. 3955

IN THE CLAIMS

Please amend Claims 1, 29, 61, 71 and 86. The claim amendments are submitted in "revised amendment format" as described in AMENDMENTS IN A REVISED FORMAT NOW PERMITTED, signed January 31, 2003, and published in Official Gazette on February 25, 2003.

59501-8016.US01

Serial No. 09/225,198

Page 605 of 778

CLAIM AMENDMENTS

1. (Currently Amended) A computer-implemented method for communication and cooperative task completion among a plurality of distributed electronic agents, comprising the acts of:

registering a description of each active client agent's functional capabilities as corresponding registered functional capabilities, using an expandable, platform-independent, inter-agent language;

receiving a request for service as a base goal in the inter-agent language, in the form of an arbitrarily complex goal expression; and

dynamically interpreting the arbitrarily complex goal expression, said act of interpreting further comprising:

generating one or more sub-goals expressed in the inter-agent language;

constructing a goal satisfaction plan that includes said one or more sub-goals; and , wherein the goal satisfaction plan includes:

a suitable delegation of sub-goal requests to best complete the requested service request-by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms; and

dispatching each of the sub-goals to a selected client agent for performance, based on a match between the sub-goal being dispatched and the registered functional capabilities of the selected client agent.

2. (Previously Amended) A computer-implemented method as recited in claim 1, further including the following acts of:

receiving a new request for service as a base goal using the inter-agent language, in the form of another arbitrarily complex goal expression, from at least one of the selected client agents in response to the sub-goal dispatched to said agent; and

recursively applying the step of dynamically interpreting the arbitrarily complex goal expression in order to perform the new request for service.

| 59501-8016.US01 | 3 | Serial No. 09/225,198 |
|-----------------|---|--|
| Page 606 of 778 | • | Petitioner Microsoft Corporation - Ex. 1008, p. 3957 |

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3. (Previously Amended) A computer-implemented method as recited in claim 2 wherein the act of registering a specific agent further includes:

invoking the specific agent in order to activate the specific agent;

instantiating an instance of the specific agent; and

transmitting the new agent profile from the specific agent to a facilitator agent in response to the instantiation of the specific agent.

4. A computer-implemented method as recited in claim 1 further including the act of deactivating a specific client agent no longer available to provide services by deleting the registration of the specific client agent.

5. A computer-implemented method as recited in claim 1 further comprising the act of providing an agent registry data structure.

6. A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one symbolic name for each active agent.

7. A computer-implemented method of recited in claim 5 wherein the agent registry data structure includes at least one data declaration for each active agent.

8. A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one trigger declaration for one active agent.

9. A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one task declaration, and process characteristics for each active agent.

10. A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one process characteristic for each active agent.

Petitioner Microsoft Corporation - Ex. 1008, p. 3958

11. A computer-implemented method as recited in claim 1 further comprising the act of establishing communication between the plurality of distributed agents.

12. A computer-implemented method as recited in claim 1 further comprising the acts of: receiving a request for service in a second language differing from the inter-agent language; selecting a registered agent capable of converting the second language into the inter-agent language; and

forwarding the request for service in a second language to the registered agent capable of converting the second language into the inter-agent language, implicitly requesting that such a conversion be performed and the results returned.

13. A computer-implemented method as recited in claim 12 wherein the request includes a natural language query, and the registered agent capable of converting the second language into the inter-agent language service is a natural language agent.

14. A computer-implemented method as recited in claim 13 wherein the natural language query was generated by a user interface agent.

15. A computer-implemented method as recited in claim 1, wherein the base goal requires setting a trigger having conditional functionality and consequential functionality.

16. A computer-implemented method as recited in claim 15 wherein the trigger is an outgoing communications trigger, the computer implemented method further including the acts of:

monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

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Petitioner Microsoft Corporation - Ex. 1008, p. 3959

17. A computer-implemented method as recited in claim 15 wherein the trigger is an incoming communications trigger, the computer implemented method further including the acts of:

monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and

in response to the occurrence of a specific incoming communication event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

18. A computer-implemented method as recited in claim 15 wherein the trigger is a data trigger, the computer implemented method further including the acts of: monitoring a state of a data repository; and

in response to a particular state event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

19. A computer-implemented method as recited in claim 15 wherein the trigger is a time trigger, the computer implemented method further including the acts of: monitoring for the occurrence of a particular time condition; and in response to the occurrence of a particular time condition satisfying the trigger conditional

functionality, performing the particular consequential functionality defined by the trigger.

20. A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within the facilitator agent.

21. A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within a first service-providing agent.

22. A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on a facilitator agent.

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Petitioner Microsoft Corporation - Ex. 1008, p. 3960

23. A computer-implemented method as recited in claim 22 wherein the consequential functionality is installed on a specific service-providing agent other than a facilitator agent.

24. A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on specific service-providing agent other than a facilitator agent.

25. A computer-implemented method as recited in claim 15 wherein the consequential functionality of the trigger is installed on a facilitator agent.

26. A computer-implemented method as recited in claim 1 wherein the base goal is a compound goal having sub-goals separated by operators.

27. A computer-implemented method as recited in claim 26 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

28. A computer-implemented method as recited in claim 27 wherein the type of available operators further includes a parallel disjunction operator that indicates that disjunct goals are to be performed by different agents.

29. (Currently Amended) A computer program stored on a computer readable medium, the computer program executable to facilitate cooperative task completion within a distributed computing environment, the distributed computing environment including a plurality of autonomous electronic agents, the distributed computing environment supporting an Interagent Communication Language, the computer program comprising computer executable instructions for:

providing an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment;

Petitioner Microsoft Corporation - Ex. 1008, p. 3961

interpreting a service request in order to determine a base goal that may be a compound, arbitrarily complex base goal, the service request adhering to an Interagent Communication Language (ICL), the act of interpreting including the sub-acts of:

> determining any task completion advice provided by the base goal, and determining any task completion constraints provided by the base goal;

constructing a base goal satisfaction plan including the sub-acts of:

determining whether the requested service is available,

determining sub-goals required in completing the base goal by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms,

selecting service-providing electronic agents from the agent registry suitable for performing the determined sub-goals, and

ordering a delegation of sub-goal requests to best complete the requested service; and

implementing the base goal satisfaction plan.

30. A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes the following computer executable instructions for registering a specific service-providing electronic agent into the agent registry: establishing a bi-directional communications link between the specific agent and a facilitator agent controlling the agent registry;

providing a new agent profile to the facilitator agent, the new agent profile defining publicly available capabilities of the specific agent; and

registering the specific agent together with the new agent profile within the agent registry, thereby making available to the facilitator agent the capabilities of the specific agent.

31. A computer program as recited in claim 30 wherein the computer executable instruction for registering a specific agent further includes:

invoking the specific agent in order to activate the specific agent;

instantiating an instance of the specific agent; and

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Petitioner Microsoft Corporation - Ex. 1008, p. 3962

transmitting the new agent profile from the specific agent to the facilitator agent in response to the instantiation of the specific agent.

32. A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes a computer executable instruction for removing a specific service-providing electronic agent from the registry upon determining that the specific agent is no longer available to provide services.

33. A computer program as recited in claim 29 wherein the provided agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

34. Computer program as recited in claim 29 further including computer executable instructions for receiving the service request via a communications link established with a client.

35. A computer program as recited in claim 29 wherein the computer executable instruction for providing a service request includes instructions for:

receiving a non-ICL format service request;

selecting an active agent capable of converting the non-ICL formal service request into an ICL format service request;

forwarding the non-ICL format service request to the active agent capable of converting the non-ICL format service request, together with a request that such conversion be performed; and receiving an ICL format service request corresponding to the non-ICL format service request.

36. A computer program as recited in claim 35 wherein the non-ICL format service request includes a natural language query, and the active agent capable of converting the non-ICL formal service request into an ICL format service request is a natural language agent.

37. A computer program as recited in claim 36 wherein the natural language query is generated by a user interface agent.

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38. A computer program as recited in claim 29, the computer program further including computer executable instructions for implementing a base goal that requires setting a trigger having conditional and consequential functionality.

39. A computer program as recited in claim 38 wherein the trigger is an outgoing communications trigger, the computer program further including computer executable instructions for:

monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

40. A computer program as recited in claim 38 wherein the trigger is an incoming communications trigger, the computer program further including computer executable instructions for:

monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and

in response to the occurrence of the specific incoming communication event, performing the particular action defined by the trigger.

41. A computer program as recited in claim 38 wherein the trigger is a data trigger, the computer program further including computer executable instructions for:

monitoring a state of a data repository; and

in response to a particular state event, performing the particular action defined by the trigger.

42. A computer program as recited in claim 38 wherein the trigger is a time trigger, the computer program further including computer executable instructions for: monitoring for the occurrence of a particular time condition; and in response to the occurrence of the particular time condition, performing the particular action defined by the trigger.

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43. A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within the facilitator agent.

44. A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within a first service-providing agent.

45. A computer program as recited in claim 29 further including computer executable instructions for interpreting compound goals having sub-goals separated by operators.

46. A computer program as recited in claim 45 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

47. A computer program as recited in claim 46 wherein the type of available operators further includes parallel disjunction operator that indicates that distinct goals are to be performed by different agents.

48. (Currently Amended) An Interagent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic agents, wherein: the ICL having one or more features from a set of features comprising:

enabling agents to perform queries of other agents;

enabling agents to exchange information with other agents; and

enabling agents to set triggers within other agents; and

the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:

a conjunctive operator;

a conditional execution operator; and

a parallel disjunctive operation that indicates that disjunct goals are to be performed by different agents.

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49. An ICL as recited in claim 48, wherein the ICL is computer platform independent.

50. An ICL as recited in claim 48 wherein the ICL is independent of computer programming languages which the plurality of agents are programmed in.

51. An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion constraints include use of specific agent constraints and response time constraints.

52. An ICL as recited in claim 51, wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

53. An ICL as recited in claim 51 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

54. An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

55. An ICL as recited in claim 48 wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

56. An ICL as recited in claim 55 wherein an electronic agent's solvables define an interface for the electronic agent.

57. An ICL as recited in claim 56 wherein the facilitator agent maintains an agent registry making available a plurality of electronic agent interfaces.

58. An ICL as recited in claim 57 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

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59. An ICL as recited in claim 58 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

60. An ICL as recited in claim 58 wherein the possible types of solvables includes data solvables, a data solvable operable to provide access to a collection of data.

61. (Currently Amended) A facilitator agent arranged to coordinate cooperative task completion within a distributed computing environment having a plurality of autonomous service-providing electronic agents, the facilitator agent comprising:

an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment; and

a facilitating engine operable to parse a service request in order to interpret a compound goal set forth therein, the compound goal including both local and global constraints and control parameters, the service request formed according to an Interagent Communication Language (ICL), the facilitating engine further operable to construct a goal satisfaction plan <u>by using</u> <u>reasoning that includes one or more of domain-independent coordination strategies, domainspecific reasoning, and application-specific reasoning comprising rules and learning algorithms specifying the coordination of a suitable delegation of sub-goal requests to complete the requested service satisfying both the local and global constraints and control parameters.</u>

62. A facilitator agent as recited in claim 61, wherein the facilitating engine is capable of modifying the goal satisfaction plan during execution, the modifying initiated by events such as new agent declarations within the agent registry, decisions made by remote agents, and information provided to the facilitating engine by remote agents.

63. A facilitator agent as recited in claim 61 wherein the agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

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64. A facilitator agent as recited in claim 61 wherein the facilitating engine is operable to install a trigger mechanism requesting that a certain action be taken when a certain set of conditions are met.

65. A facilitator agent as recited in claim 64 wherein the trigger mechanism is a communication trigger that monitors communication events and performs the certain action when a certain communication event occurs.

66. A facilitator agent as recited in claim 64 wherein the trigger mechanism is a data trigger that monitors a state of a data repository and performs the certain action when a certain data state is obtained.

67. A facilitator agent as recited in claim 66 wherein the data repository is local to the facilitator agent.

68. A facilitator agent as recited in claim 66 wherein the data repository is remote from the facilitator agent.

69. A facilitator agent as recited in claim 64 wherein the trigger mechanism is a task trigger having a set of conditions.

70. A facilitator agent as recited in claim 61, the facilitator agent further including a global database accessible to at least one of the service-providing electronic agents.

71. (Currently Amended) A software-based, flexible computer architecture for communication and cooperation among distributed electronic agents, the architecture contemplating a distributed computing system comprising: a plurality of service-providing electronic agents; and

a facilitator agent in bi-directional communications with the plurality of service-providing electronic agents, the facilitator agent including:

an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment;

a facilitating engine operable to parse a service request in order to interpret an arbitrarily complex goal set forth therein, the facilitating engine further operable to construct a goal satisfaction plan including the coordination of a suitable delegation of sub-goal requests to best complete the requested service by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

72. A computer architecture as recited in claim 71, wherein the basis for the computer architect is an Interagent Communication Language (ICL) enabling agents to perform queries of other agents, exchange information with other agents, and set triggers within other agents, the ICL further defined by an ICL syntax supporting compound goal expressions such that goals within a single request provided according to the ICL syntax may be coupled by a conjunctive operator, a disjunctive operator, a conditional execution operator, and a parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents.

73. A computer architecture as recited in claim 72, wherein the ICL is computer platform independent.

74. A computer architecture as recited in claim 73 wherein the ICL is independent of computer programming languages in which the plurality of agents are programmed.

75. A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion constraints within goal expressions.

76. A computer architecture as recited in claim 75 wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

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77. A computer architecture as recited in claim 75 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

78. A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

79. A computer architecture as recited in claim 73 wherein each autonomous serviceproviding electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

80. A computer architecture as recited in claim 79 wherein an electronic agent's solvables define an interface for the electronic agent.

81. A computer architecture as recited in claim 80 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

82. A computer architecture as recited in claim 81 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

83. A computer architecture as recited in claim 82 wherein the possible types of solvables includes a data solvable operable to provide access to modify a collection of data.

84. (Previously Amended) A computer architecture as recited in claim 71 wherein a planning component of the facilitating engine are distributed across at least two computer processes.

85. (Previously Amended) A computer architecture as recited in claim 71 wherein an execution component of the facilitating engine is distributed across at least two computer processes.

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86. (Currently Amended) A data wave carrier providing a transport mechanism for information communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, wherein said at least one facilitator agent is operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms for satisfying one or more requests for service from said at least one active client agent, the data wave carrier comprising a signal representation of an inter-agent language description of an active client agent's functional capabilities.

87. (Previously Amended) A data wave carrier as recited in claim 86, the data wave carrier further comprising a corresponding signal representation of said one or more requests for service in the inter-agent language from a first agent to a second agent.

88. (Previously Amended) A data wave carrier as recited in claim 86, the data wave carrier further comprising a signal representation of a goal dispatched to an agent for performance from a facilitator agent.

89. A data wave carrier as recited in claim 88 wherein a later state of the data wave carrier comprises a signal representation of a response to the dispatched goal including results and/or a status report from the agent for performance to the facilitator agent.

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REMARKS

The Examiner is thanked for the performance of a thorough search. By this amendment, Claims 1, 29, 61, 71 and 86 have been amended. No claims have been cancelled or added. Hence, Claims 1-89 are pending in the Application. It is respectfully submitted that the amendments to the claims as indicated herein do not add any new matter to this Application. Furthermore, amendments made to the claims as indicated herein have been made to improve readability and clarity of the claims. Applicants enclose a CD-ROM labeled as Copy 1 and an identical copy of the CD-ROM labeled as Copy 2 containing the identical contents of Appendix A as filed with the patent application on January 5, 1999. Also enclosed is substitute Page 1 of the specification which has been amended to identify the compact disc and list the file names, size, and creation date of each file.

SUMMARY OF REJECTIONS/OBJECTIONS

In the Office Action, Claims 1-89 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Developing Tools for the Open Agent Architecture" by Martin1 in view of "Information Brokering in an Agent Architecture" by Martin2.

REJECTIONS UNDER 35 U.S.C. § 103(a)

CLAIMS 1, 29, 61, 71 and 86

Claim 1 recites, in part, the features:

"constructing a goal satisfaction plan, wherein the goal satisfaction plan includes: a suitable delegation of sub-goal requests to best complete the requested service request by using reasoning that includes one or more of domainindependent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms;"

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Claim 1 has been amended to clarify that the facilitating engine uses sophisticated reasoning when delegating sub-goal requests to best complete the requested service request. The facilitating engine's use of reasoning is supported by the specification on page 10, lines 15 - 18. Amended Claim 1 requires that the facilitating engine use "reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

For purposes of explanation, assume that the facilitator receives a request such as, "Make Coffee". The facilitator's facilitating engine uses reasoning to generate the following goal satisfaction plan:

Sub-goal request A: Roast coffee beans Sub-goal request B: Grind coffee beans Sub-goal request C: Boil water, etc.

The facilitating engine is able to use reasoning to generate a plan to accomplish the base goal, "Make Coffee". The reasoning includes "one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms." For example, the facilitating engine uses its domain-specific reasoning based on domain-specific knowledge of symbols and axioms of the domain. In the above example, the facilitating engine uses its knowledge about domain symbols and axioms such as "coffee", "roast", and "beans" in order to generate a goal satisfaction plan by reasoning that making coffee entails roasting coffee beans, grinding coffee beans and boiling water, etc. Also, the coffee beans need to be roasted before the coffee beans can be ground and that only after the coffee beans are ground should water be boiled.

Further, the facilitating engine is able to use reasoning to delegate the sub-goals to service providing agents in such a way as "to best complete the requested service request." For example, assume that several agents are able to roast coffee. The facilitating engine is able to use

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Similarly, to use an example taken directly from the specification (see page 21, starting at line 29 to page 22, line 1-4), the facilitating engine accomplished the request "Remind Bob about lunch" by reasoning that all available message transfer agents (e.g., fax, phone, mail, pager) are to be enabled to **compete** for the opportunity to carry out the request. In other words, the base goal is carried out not by merely parsing the request into sub-goals **based on the syntax** of the request. Rather, the facilitating engine used reasoning to decide upon using **competing** message transfer agents to reminding Bob of lunch, in lieu of delegating the task to just one message transfer agent.

In contrast, *Martin's* "Development Tools for the Open Agent Architecture" (*Martin1*) and *Martin's* "Information Brokering in An Agent Architecture" fail to teach the goal satisfaction plan that entails the type of reasoning described above as performed by the facilitator agent. As mentioned by the Examiner in the Office Action, *Martin's* "Development Tools for the Open Agent Architecture" does not teach the act of constructing a goal satisfaction plan.

As for *Martin's* "Information Brokering in An Agent Architecture" (*Martin2*), it merely discloses query processing and a query execution plan which is NOT the same as a goal execution plan. Thus, *Martin2* is merely describing a method for information retrieval rather than fulfillment of a service request. Moreover, query execution plans are well-known in database systems. In database systems, query statements are made in query languages such as SQL. SQL statements are fulfilled according to a query execution plan based on the manner in which information is stored in the database. In contrast, the goal satisfaction plan is a plan that

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entails reasoning in its construction, rather than being based on the manner in which information is stored in a database.

Further, *Martin2* merely teaches that the queries are systematically broken based on syntax of the queries without any kind of reasoning for forming a goal satisfaction plan such as that of the "Make Coffee" example above. In *Martin2*, on page 11, *Martin2* teaches the construction of a query execution plan by analysis of "each predicate in the query" and the rewriting of the query for dispatch to information sources based on "a disjunction of translated subqueries. Therefore in *Martin2*, each request made of information sources **must have appeared syntactically** (albeit with language translation) **in the original query**.

Neither *Martin1* nor *Martin2*, either alone or in combination, disclose, teach, suggest or make obvious the novel features of claim 1. Thus, Claim 1 is allowable.

Claims 29, 61, 71 and 86, each contain similar features regarding the use "reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms. Thus, Claims 26, 61, 71 and 86 are allowable for at least the reasons provided herein in respect to Claim 1.

CLAIMS 2-28, 30-47, 62-70, 72-85 and 87-89

Claims 2-28 are either directly or indirectly dependent upon Claim 1 and include all the limitations of Claim 1 and therefore are allowable for at least the reasons provided herein in respect to Claim 1.

Claims 30-47 are either directly or indirectly dependent upon Claim 29 and include all the limitations of Claim 29 and therefore are allowable for at least the reasons provided herein in respect to Claim 29.

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Claims 62-70 are either directly or indirectly dependent upon Claim 61 and include all the limitations of Claim 61 and therefore are allowable for at least the reasons provided herein in respect to Claim 61.

Claims 72-85 are either directly or indirectly dependent upon Claim 71 and include all the

limitations of Claim 71 and therefore are allowable for at least the reasons provided herein in

respect to Claim 71

Claims 87-89 are either directly or indirectly dependent upon Claim 86 and include all the

limitations of Claim 86 and therefore are allowable for at least the reasons provided herein in

respect to Claim 86.

CLAIM 48

Claim 48 as amended, recites in part:

"the ICL having a syntax supporting compound goal expressions wherein said_compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising: a conditional execution operator; and a parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents."

The novel method recited in Claim 48 as amended requires that "goals within a single

request" are "coupled by one or more operators from a set of operators". In amended Claim

48, the set of operators comprise, a conditional execution operator, and a parallel disjunctive

operator.

In the Office Action, the Examiner states that "the ICL having expression which may be

coupled by a conjunctive operator". The claim has therefore been amended to clarify the

applicant's invention. It is to be noted that Martin2 does not suggest or mention conditional

execution operator, and a parallel disjunctive operators.

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None of the cited references disclose, suggest or render obvious the requirement that the "goals within a single request" be "coupled by one or more operators from a set of operators", such as a conditional execution operator (such as "if" and "when", allowing for particular actions to be predicated on the state, or outcomes of earlier actions), and a parallel disjunctive operator (allowing for alternative actions to be performed at the same time, if resources allow, and a first-to-respond strategy may be used in their competition to perform the goal at hand). Claim 48 is allowable over the art of record. Thus, it is respectfully submitted that Claim 48 be held in condition for allowance.

CLAIMS 49-60

Claims 49-60 are either directly or indirectly dependent upon independent Claim 48, and include all the features of Claim 48. Therefore, Claims 49-60 are allowable for at least the reasons provided herein with respect to Claim 48. Furthermore, it is respectfully submitted that Claims 49-60 recite additional features that independently render Claims 49-60 patentable over the art of record. Thus, it is respectfully submitted that Claims 49-60 be held in condition for allowance.

CONCLUSION

For the reasons set forth above, it is respectfully submitted that all of the pending claims are now in condition for allowance. Therefore, the issuance of a formal Notice of Allowance is believed next in order, and that action is most earnestly solicited.

If in the opinion of the Examiner a telephone conference would expedite the prosecution of the subject application, the Examiner is encouraged to call the undersigned at (650) 838-4311.

The Commissioner is authorized to charge any fees due to Applicants' Deposit Account No. 50-2207.

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Respectfully submitted, Perkins Coie LLP

ering M. Ten

Carina M. Tan Registration No. 45,769

Correspondence Address:

Date: June 3, 2003

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Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, California 94026 (650) 838-4300

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Page 627 of 778





<u>A compact disk containing a computer program listing has been provided in duplicate</u> (copy 1 and copy 2 of the compact disk are identical). The computer program listing in the compact disk is incorporated by reference herein. The compact disk contains files with their names, size and date of creation as follow:

| File Name | Size | Creation Date | Last Date |
|-------------|---------------|---------------|------------|
| oaa.pl | 159,613 bytes | 1996/10/08 | 1998/12/23 |
| fac.pl | 52,733 bytes | 1997/04/24 | 1998/05/06 |
| compound.pl | 42,937 bytes | 1996/12/11 | 1998/04/10 |
| com_tcp.pl | 18,010 bytes | 1998/02/10 | |

BACKGROUND OF THE INVENTION

Field of the Invention

JUN 1 6 2003 Technology Center 2100

The present invention is related to distributed computing environments and the completion of tasks within such environments. In particular, the present invention teaches a variety of software-based architectures for communication and cooperation among distributed electronic agents. Certain embodiments teach interagent communication languages enabling client agents to make requests in the form of arbitrarily complex goal expressions that are solved through facilitation by a facilitator agent.

Context and Motivation for Distributed Software Systems

The evolution of models for the design and construction of distributed software systems is being driven forward by several closely interrelated trends: the adoption of a *networked computing model*, rapidly rising expectations for *smarter*, *longer-lived*, *more autonomous software applications* and an ever increasing demand for *more accessible and intuitive user interfaces*.

Prior Art Figure 1 illustrates a *networked computing model* 100 having a plurality of client and server computer systems 120 and 122 coupled together over a physical transport mechanism 140. The adoption of the *networked computing model* 100 has lead to a greatly increased reliance on distributed sites for both data and processing resources. Systems such as the networked computing model 100 are based upon at least one physical transport mechanism 140 coupling the multiple computer systems 120 and 122 to support the transfer of information between these computers. Some of these computers basically support using the network and are known as *client*

[/Document17] Page 628 of 778 6/3/03

Attomey Docket No. 59501-8016.US01

Thereby certify that this correspondence is being deposited with the U.S. Postal Service with sufficient postage as First Class Mail in an Astronomy addressed to: Commissioner for Patents, P.O. Box 1450, Alexandria, VA, 22313-1450, on:

By:_ Sharyl Brown

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

IN RE APPLICATION OF:

Cheyer et al.

APPLICATION NO.: 09/225,198

FILED: January 5, 1999

FOR: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS EXAMINER: L. A. BULLOCK, JR.

ART UNIT: 2151

RECEIVED

JUN 0 9 2003

Technology Center 2100

Supplemental Information Disclosure Statement After First Office Action but Before Final Action or Notice of Allowance – 37 CFR 1.97(c)

Commissioner for Patents P.O. Box 1450 Alexandria, VA 22313-1450

Sir:

1. Timing of Submission

The information transmitted herewith is being filed *after* three months of the filing date of this application or after the mailing date of the first Office action on the merits, whichever occurred last, but *before* the mailing date of either a final action under 37 CFR 1.113 or a Notice of Allowance under 37 CFR 1.311, whichever occurs first. The references listed on the enclosed Form PTO/SB/08A may be material to the examination of this application; the Examiner is requested to make them of record in the application.

2. <u>Cited Information</u>

Copies of the following references are enclosed:

- All cited references
- References marked by asterisks
- The following:

3. Effect of Information Disclosure Statement (37 CFR 1.97(h))

This Information Disclosure Statement is not to be construed as a representation that: (i) a search has been made; (ii) additional information material to the examination of



Attorney Docket No. 59501-8016.US01

this application does not exist; (iii) the information, protocols, results and the like reported by third parties are accurate or enabling; or (iv) the cited information is, or is considered to be, material to patentability. In addition, applicant does not admit that any enclosed item of information constitutes prior art to the subject invention and specifically reserves the right to demonstrate that any such reference is not prior art.

4. Fee Payment (37 CFR 1.97(c)) or Certification (37 CFR 1.97(e))

- Applicant submits that no fee is due in light of the following certification under 37 CFR 1.97(e) (check only one):
 - □ In accordance with 37 CFR 1.97(e)(1), the undersigned hereby states that each item of information submitted herewith was cited in a communication from a foreign patent office in a counterpart foreign application not more than three months prior to this filing of this statement; or
 - ☑ In accordance with 37 CFR 1.97(e)(2), the undersigned hereby states that no item of information submitted herewith was cited in a communication from a foreign patent office in a counterpart foreign application, or, to the knowledge of the person signing the certification after making reasonable inquiry, was known to any individual designated in 37 CFR 1.56(c), more than three months prior to the filing of this statement.
- Please charge any underpayment for timely filing of this paper to Deposit Account No. 50-2207.

5. Patent Term Adjustment (37 CFR 1.704(d))

The undersigned states that each item of information submitted herewith was cited in a communication from a foreign patent office in a counterpart application and that this communication was not received by any individual designated in 37 C.F.R. §1.56(c) more than thirty days prior to the filing of this statement. 37 C.F.R. §1.704(d).

Respectfully submitted, Perkins Coie LLP

M. C.

Carina M. Tan Registration No. 45,769

Date: 6/3/03

Correspondence Address: Customer No. 22918 Perkins Coie LLP P.O. Box 2168 Menlo Park, California 94026 (650) 838-4300





Software-Based Architecture for Communication and Cooperation Among Distributed Electronic Agents By: JUN 1 6 2003

Adam J. Cheyer and David L. Martin

Technology Center 2100

A compact disk containing a computer program listing has been provided in duplicate (copy 1 and copy 2 of the compact disk are identical). The computer program listing in the compact disk is incorporated by reference herein. The compact disk contains files with their names, size and date of creation as follow:

| <u>File Name</u> | Size | Creation Date | Last Date |
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| oaa.pl | 159,613 bytes | 1996/10/08 | 1998/12/23 |
| fac.pl | 52,733 bytes | 1997/04/24 | 1998/05/06 |
| compound.pl | 42,937 bytes | 1996/12/11 | 1998/04/10 |
| com_tcp.pl | 18,010 bytes | 1998/02/10 | 1998/05/06 |

BACKGROUND OF THE INVENTION

Field of the Invention

The present invention is related to distributed computing environments and the completion of tasks within such environments. In particular, the present invention teaches a variety of software-based architectures for communication and cooperation among distributed electronic agents. Certain embodiments teach interagent communication languages enabling client agents to make requests in the form of arbitrarily complex goal expressions that are solved through facilitation by a facilitator agent.

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The evolution of models for the design and construction of distributed software systems is being driven forward by several closely interrelated trends: the adoption of a *networked computing model*, rapidly rising expectations for *smarter*, *longer-lived*, *more autonomous software applications* and an ever increasing demand for *more accessible and intuitive user interfaces*.

Prior Art Figure 1 illustrates a *networked computing model* 100 having a plurality of client and server computer systems 120 and 122 coupled together over a physical transport mechanism 140. The adoption of the *networked computing model* 100 has lead to a greatly increased reliance on distributed sites for both data and processing resources. Systems such as the networked computing model 100 are based upon at least one physical transport mechanism 140 coupling the multiple computer systems 120 and 122 to support the transfer of information between these computers. Some of these computers basically support using the network and are known as *client*

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| APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION NO. |
| 09/225,198 | 01/05/1999 | ADAM J. CHEYER | SRI1P016 | 2756 |
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| MENLO PARK | . CA 94026 | | ART UNIT | PAPER NUMBER |
| · . | | | 2126 | ام |
| | | | DATE MAILED: 11/28/2003 | 1.9 |

Please find below and/or attached an Office communication concerning this application or proceeding.

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| Off | ic Action Summary | Examin | r | Art Unit |
| | | Lewis A | . Bullock, Jr. | 2126 |
| The M eriod for Reply | AILING DATE of this comm | nunication appears on t | he cover sheet with th | correspondence address |
| A SHORTEN THE MAILING - Extensions of tir after SIX (6) MC - If the period for - If NO period for - Failure to reply - Any reply receive earned patent te Status | ED STATUTORY PERIOL B DATE OF THIS COMMU me may be available under the provis DNTHS from the mailing date of this c reply specified above is less than thin reply is specified above, the maximum within the set or extended period for r ed by the Office later than three mont rm adjustment. See 37 CFR 1.704(b | D FOR REPLY IS SET JNICATION. ions of 37 CFR 1.136(a). In no ommunication. ty (30) days, a reply within the si m statutory period will apply and eply will, by statute, cause the a ths after the mailing date of this). | TO EXPIRE <u>3</u> MONTH event, however, may a reply be the tatutory minimum of thirty (30) day will expire SIX (6) MONTHS from pplication to become ABANDONE communication, even if timely filed | (S) FROM mely filed ys will be considered timely. n the mailing date of this communication. ED (35 U.S.C. § 133). d, may reduce any |
| 1) 🛛 Respor | nsive to communication(s) | filed on <u>03 June 2003</u> | | |
| 2a)🛛 This ac | tion is FINAL . | 2b) This action is | non-final. | |
| 3) Since tl closed | nis application is in conditi in accordance with the pra | on for allowance excep actice under <i>Ex parte</i> G | ot for formal matters, pro Quayle, 1935 C.D. 11, 4 | osecution as to the merits is 53 O.G. 213. |
| isposition of C | laims | | | |
| 4) 🛛 Claim(s | s) <u>1-86</u> is/are pending in th | e application. | | |
| 4a) Of tl | ne above claim(s) is | s/are withdrawn from c | consideration. | |
| 5) Claim(s |) is/are allowed. | | | |
| 6)🛛 Claim(s | <u>1-86</u> is/are rejected. | | | |
| 7) Claim(s |) is/are objected to | • | | |
| 8) Claim(s |) are subject to res | triction and/or election | requirement. | |
| pplication Pap | ers | | | |
| 9) The spe | cification is objected to by | the Examiner. | | |
| 10) The drav | wing(s) filed on is/a | re: a) accepted or t | o) objected to by the | Examiner. |
| Applican | t may not request that any ol | bjection to the drawing(s) | be held in abeyance. See | e 37 CFR 1.85(a). |
| Replace | ment drawing sheet(s) includ | ling the correction is requ | ired if the drawing(s) is ob | jected to. See 37 CFR 1.121(d). |
| 11) The oath | n or declaration is objected | to by the Examiner. N | Note the attached Office | Action or form PTO-152. |
| riority under 35 | 5 U.S.C. §§ 119 and 120 | | | |
| 12) Acknow a) All b | /ledgment is made of a cla) | im for foreign priority ι f: | under 35 U.S.C. § 119(a | ı)-(d) or (f). |
| 1. 🗌 C | ertified copies of the prior | ity documents have be | en received. | |
| 2. 🗌 🖸 | ertified copies of the prior | ity documents have be | en received in Applicati | on No |
| 3. 📋 C | opies of the certified copie | es of the priority docum | tents have been receive | ed in this National Stage |
| a * See the a | ittached detailed Office ac | tion for a list of the cer | tified copies not receive | ed. |
| 13) Acknowle | dgment is made of a clain | n for domestic priority i | under 35 U.S.C. § 119(e | e) (to a provisional application) |
| since a sp | ecific reference was inclue | ded in the first sentend | e of the specification or | in an Application Data Sheet. |
| 37 CFR 1 | .78. | | K t | |
| | demont is made of a state | anguage provisional a | ipplication has been rec | elved. |
| reference | was included in the first se | entence of the specific | ation or in an Applicatio | n Data Sheet. 37 CFR 1.78. |
| tachment(s) | | | | |
| Notice of Refere | ences Cited (PTO-892) | | 4) 🔲 Interview Summary | (PTO-413) Paper No(s) |
| Notice of Drafts | person's Patent Drawing Review | (PTO-948)) Paper No(s) 11 | 5) Notice of Informal P | atent Application (PTO-152) |
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| atent and Trademark Offic L-326 (Rev. 11-03) | e | Office Action Summ | arv | Part of Paper No. 13 |
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Petitioner Microsoft Corporation - Ex. 1008, p. 3984

Application/Control Number: 09/225,198 Art Unit: 2126

DETAILED ACTION

Compact Disc Submission

1. The description portion of this application contains a computer program listing consisting of more than three hundred (300) lines. In accordance with 37 CFR 1.96(c), a computer program listing printout of more than three hundred lines <u>must</u> be submitted as a computer program listing appendix on compact disc conforming to the standards set forth in 37 CFR 1.96(c)(2) and must be appropriately referenced in the specification (see 37 CFR 1.77(b)(4)). Accordingly, applicant is required to cancel the computer program listing appendix on compact disc in compliance with 37 CFR 1.96(c) and insert an appropriate reference to the newly added computer program listing appendix on compact disc at the beginning of the specification. Applicant must include the Appendix A.V, source code file named translations.pl. with the other appendices on a compact disc.

* Applicant is also requested to delete the Brief Description of the Appendices on page 8, line 23 – page 9, line 3, since the amendment to page 1 is made.

Claim Rejections - 35 USC § 103

2. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

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3. Claims 1-3, 5-11, 15-25, 29-34, 38-44, 61-71, and 86-89 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Development Tools for the Open Agent Architecture" by MARTIN1 in view of KISS (US 6,484,155).

As to claim 1, MARTIN1 teaches a computer-implemented method for communication and cooperative task completion among a plurality of distributed agents (sub-agents / agents), comprising the acts of: registering a description of each client agent's functional capabilities, using a platform independent inter-agent language (pg. 5. Each facilitator records the published capabilities of their subagents..."); receiving a request as a base goal in the inter-agent language (ICL form), in the form of an arbitrarily complex goal expression (request) (pg. 5, "...and when requests arrive.."); and dynamically interpreting the complex goal expression (request) comprising: generating one or more sub-goals (sub-request) expressed in the inter-agent language (ICL) (pg. 5, ... the facilitator is responsible for breaking them down and for distributing subrequest."); and dispatching each of the sub-goals (sub-request) to a selected client agent (agent) for performance ("pg. 5, "...and when requests arrive (expressed in the Inter-agent Communication Language, described below), the facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agents; "For example, every agent can...and request solutions for a set of goals,..."). It would be inherent that since the functionalities of an agent are registered with the facilitator that they are stored registered functional capabilities of that agent and that the request is a complex goal since the facilitator can be requested to provide solutions for a set of

goals (pg. 5). However, MARTIN1 does not teach the step of constructing a goal satisfaction plan.

KISS teaches an agent architecture for communicating and cooperation among distributed electronic agents (user agents / meta agents / and knowledge agents), wherein a facilitator agent (meta agent) is operable for generating / constructing a goal satisfaction plan (dynamic "solution plan") associated with the base goal (query) wherein the goal satisfaction plan includes a suitable delegation of sub-goal requests (sub-plans / tasks) to best complete the requested service request-by using domain-independent or domain –specific reasoning (col. 5, lines 14-45; col. 8, lines 21 – col. 9, line 26; col. 10, lines 10-38; col. 2, lines 50-67). Therefore, it would be obvious to combine the teachings of MARTIN1 with the teachings of KISS in order that inference be distributed and cooperative over a distributed environment (col. 3, lines 47 – col. 4, line 17).

As to claim 29, MARTIN1 teaches a method to facilitate cooperative task completion within a distributed computing environment supporting an Inter-agent Communication Language among a plurality of electronic agents (sub-agents / agents) comprising: providing an agent registry as disclosed (facilitator storage of published sub-agents capabilities); interpreting a service request in order to determine a base goal (via facilitator); determining whether the requested service is available, determining subgoals required in completing the base goal (determine solutions for a set of goals) selecting suitable service-providing electronic agents for performing the sub-goals, and

ordering a delegation of sub-goal requests to complete the requested service (pg. 5, "The facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agents."). It would be inherent that since an agent can request solutions for a goal to be satisfied under a variety of different control strategies (pg. 5) that the control strategies are the advice and constraints determined for the base goal. It would also be obvious to one skilled in the art to generate program code that would entail the method of MARTIN1 and thereby obvious that the method can be entailed in a computer program product. However, MARTIN1 does not teach the step of constructing a base goal satisfaction plan.

KISS teaches an agent architecture for communicating and cooperation among distributed electronic agents (user agents / meta agents / and knowledge agents), wherein a facilitator agent (meta agent) is operable for generating / constructing a goal satisfaction plan (dynamic "solution plan") associated with the base goal (query) wherein the goal satisfaction plan includes a suitable delegation of sub-goal requests (sub-plans / tasks) to best complete the requested service request-by using domain-independent or domain –specific reasoning (col. 5, lines 14-45; col. 8, lines 21 – col. 9, line 26; col. 10, lines 10-38; col. 2, lines 50-67). Therefore, it would be obvious to combine the teachings of MARTIN1 with the teachings of KISS in order that inference be distributed and cooperative over a distributed environment (col. 3, lines 47 – col. 4, line 17).

As to claim 61, MARTIN1 teaches a facilitator agent (facilitator) arranged to coordinate task completion (process coordination) within a distributed computing environment having a plurality of electronic agents (agents / clients) according to an Interagent Communication language, comprising: an agent registry (storage of records of published capabilities of their subagents) that declares capabilities of service-providing electronic agents (subagents) currently active within the distributed computing environment and that request have constraints and parameters (control strategies) (pg. 5, The Open Agent Architecture). However, MARTIN1 does not teach the facilitating engine constructs a goal satisfaction plan.

KISS teaches an agent architecture for communicating and cooperation among distributed electronic agents (user agents / meta agents / and knowledge agents), wherein a facilitator agent (meta agent) has a facilitating engine operable to parse a service request (query) in order to interpret a compound goal (goal statement), wherein the compound goal includes local and global constraints and parameters (col. 5, lines 33 – 64; col. 8, line 32 – col. 9, line 37) and the engine further operable for generating / constructing a goal satisfaction plan (dynamic "solution plan") associated with the base goal (query) wherein the goal satisfaction plan includes a suitable delegation of sub-goal requests (sub-plans / tasks) to best complete the requested service request-by using domain-independent or domain –specific reasoning (col. 5, lines 14-45; col. 8, lines 21 – col. 9, line 26; col. 10, lines 10-38; col. 2, lines 50-67). Therefore, it would be obvious to combine the teachings of MARTIN1 with the teachings of KISS in order that

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inference be distributed and cooperative over a distributed environment (col. 3, lines 47 – col. 4, line 17).

As to claim 71, reference is made to an architecture that encompasses the agent of claim 61 above, and is therefore met by the rejection of claim 61 above. However claim 71, further details the facilitator agent in bi-directional communication with the electronic agents. MARTIN1 teaches the facilitator can distribute request to the agents and the agents can request information via the facilitator (pg. 5), therefore it would be obvious that the facilitator and agents are in bi-directional communication.

As to claim 86, MARTIN1 teaches a method for information communication in a distributed computing environment having at least one facilitator agent (facilitator) and at least one client agent (sub-agent / agents), comprising storing a representation of an inter-agent language description (ICL registration of capabilities) of a client agent's functional capabilities (pg. 5, "Each facilitator records the published capabilities of their subagents.."). However, MARTIN1 does not explicitly mention that the method is operable in a data wave carrier. It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and thereby obvious that the method can be entailed in a data wave carrier. However, MARTIN1 does not teach the facilitator agent is operable to construct a goal satisfaction plan.

KISS teaches an agent architecture for communicating and cooperation among distributed electronic agents (user agents / meta agents / and knowledge agents), wherein a facilitator agent (meta agent) is operable for generating / constructing a goal satisfaction plan (dynamic "solution plan") associated with the base goal (query) wherein the goal satisfaction plan includes a suitable delegation of sub-goal requests (sub-plans / tasks) to best complete the requested service request-by using domain-independent or domain –specific reasoning (col. 5, lines 14-45; col. 8, lines 21 – col. 9, line 26; col. 10, lines 10-38; col. 2, lines 50-67). Therefore, it would be obvious to combine the teachings of MARTIN1 with the teachings of KISS in order that inference be distributed and cooperative over a distributed environment (col. 3, lines 47 - col. 4, line 17).

As to claim 2, MARTIN1 teaches receiving a new request for service as a base goal from at least one of the selected client agents in response to the sub-goal and recursively applying the dynamically interpreting step (pg. 5, "An agent satisfying a request may require supporting information, and the OAA provides numerous means of requesting data from other agents or from the user.").

As to claim 3, MARTIN1 teaches the act of registering and transmitting the new agent profile from the specific agent to the facilitator agent (pg. 5, "Every agent participating in an OAA-based system defines and publishes a set of capabilities specifications, expressed in the ICL, describing the services that it provides."). It would

be obvious that an agent that is initially created is instantiated in memory before it is registered.

As to claims 5-10, MARTIN1 teaches providing an agent registry data structure that can comprise of symbolic names, data declarations, trigger declarations, and task and process characteristics (pg. 5, "For example, every agent can install local or remote triggers on data...").

As to claim 11, MARTIN1 teaches establishing communication between distributed agents (pg. 5, ... the facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agent.").

As to claims 15-25, MARTIN1 teaches the base goal requires setting a trigger having conditional functionality and consequential functionality which can be stored on the facilitator agent and/or the service providing agent (pg. 5, "For example, every agent can install local or remote triggers on data...").

As to claims 30 and 31, MARTIN1 teaches registering a specific agent (agent) into the agent registry (list of agents capabilities) comprising: establishing a bidirectional communications link between the specific agent and a facilitator agent controlling the agent registry; providing a new agent profile to the facilitator agent; and registering the specific agent with the profile thereby making the capabilities available to

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the facilitator agent (pg. 5, "Each facilitator records the published capabilities of their subagents..."; "Every agent participating in an OAA-based system...describing the services that it provides.").

As to claim 32, refer to claim 3 for rejection.

As to claim 33, refer to claim 5 for rejection.

As to claim 34, refer to claim 11 for rejection.

As to claims 38-44, refer to claims 15-25 for rejection.

As to claim 62, KISS teaches the facilitating engine is capable of modifying the goal satisfaction plan during execution, the modifying initiated by events such as new agent declarations within the agent registry, decisions made by remote agents, and information provided to the facilitating engine by remote agents (col. 5, line 20-64).

As to claim 63, refer to claim 5 for rejection.

As to claim 64-69, refer to claims 15-25 for rejection.

As to claim 70, MARTIN1 teaches the agent registry (agent library / list of agent capabilities) is a database accessible to all electronic agents (pg. 5, A collection of agents satisfies requests from users, or other agents...one or more facilitators."; "An agent satisfying a request may require supporting information...requesting data from other agents or from the user.").

As to claim 87, MARTIN1 teaches a representation of a request for service in the inter-agent language from a first agent (client agent sending a query) to a second agent (facilitator) (pg. 5). It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and KISS and thereby obvious that the method can be entailed in a data wave carrier.

As to claim 88, MARTIN1 teaches a representation of a goal dispatched to an agent for performance from a facilitator agent (every agent can request solutions for a set of goals / facilitator is responsible for breaking them down and for distributing sub-requests to the appropriate agent) (pg. 5). It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and KISS and thereby obvious that the method can be entailed in a data wave carrier.

As to claim 89, KISS teaches a response to the dispatched goal including results from the agent for performance to the facilitator agent (col. 5, line 65 – col. 6, line 28). It would be obvious and well known in the art that one skilled in the art would generate program code on a data wave carrier that would entail the method of MARTIN1 and KISS and thereby obvious that the method can be entailed in a data wave carrier.

4. Claims 4, 12-14, 26-28, 35-37, 45-47, and 72-85 are rejected under 35
U.S.C. 103(a) as being unpatentable over MARTIN1 in view of KISS as applied to claim
1 above, and further in view of "Information Brokering in an Agent Architecture" by
MARTIN2.

As to claim 4, MARTIN1 and KISS substantially disclose the invention. However, neither reference teaches the cited deactivating. MARTIN2 teaches deactivating a client agent no longer available to provide services by deleting the registration (pg. 9, Source agents that need to go offline...so that it can unregister the source and retract its schema mapping rules."). Therefore, it would be obvious to combine the teachings of MARTIN1 with the teachings of KISS and MARTIN2 in order to facilitate the transparent delegation, translation, and relaying of the appropriate subqueries to the available source agents (pg. 7-8; pg. 1).

As to claims 12-14, MARTIN1 and KISS substantially disclose the invention. However, neither reference teaches the cited receiving. MARTIN2 teaches receiving a request for service in a second language (source schema); selecting a registered agent

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capable of converting the second language into the inter-agent language (broker schema); and forwarding the request for service in a second language to the registered agent for conversion to be performed and the results returned (pg. 12-13, Queries Expressed in a Source Schema). Refer to claim 4 for the motivation to combine.

As to claims 26-28, MARTIN1 teaches the base goal or request is expressed in the Interagent Communication Language and is broken down such that subrequests are distributed to the appropriate agents (pg. 5). However, combination does not teach that operators including a conjunction operator or a parallel disjunction operator separate the base goal.

MARTIN2 teaches the query is a base goal stored in as a compound goal having sub-goals (pg. 8, "Queries submitted to the Broker are expression...and backtracking in expressing and processing queries.") and the ICL having expression which may be coupled by a conjunctive operator and disjunction operator (pg. 10, "Although the body of the broker predicate rule is characterized as a conjunction of predicates....Disjunction, negation..."). It would be obvious that since the base goal (query) is broken down and distributed to as sub-requests to the appropriate agents or solutions are requested for a set of goals as disclosed in MARTIN1 that the base goal is a compound goal and is broken down based on operators disclosing where it can be broken down. Refer to claim 4 for the motivation to combine.

As to claims 35-37, refer to claims 12-14 for rejection.

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As to claims 45-47, refer to claims 26-28 for rejection.

As to claim 72, MARTIN1 teaches an Inter-agent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent (facilitator) and a plurality of electronic agents (sub-agents / agents), the ICL having a feature for allowing the enabling agents (client / agent) to perform queries, exchange information, and set triggers with other agents (pg. 5, Agents share a common communication language...and may run on any network linked platform."; pg. 5, "The Open Agent Architecture"). It is inherent that since triggers are used in order for a message to be sent to an agent, that the trigger is a conditional execution operator. However, neither MARTIN1 nor KISS teach the ICL supporting compound goal expressions from a disjunction operation.

MARTIN2 teaches the query is a base goal stored in as a compound goal having sub-goals (pg. 8, "Queries submitted to the Broker are expression...and backtracking in expressing and processing queries.") and the ICL having expression which may be coupled by a parallel disjunctive operation or conditional execution operation or conjunctive operator (pg. 10, "Disjunction, negation (that is, Prolog-style negation as failure), and a few other control operators are also allowed."). It would be obvious that since the base goal (query) is broken down and distributed to as sub-requests to the appropriate agents or solutions are requested for a set of goals as disclosed in

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MARTIN1 that the base goal as a compound goal is broken down based on operators disclosing where it can be broken down. Refer to claim 4 for the motivation to combine.

As to claim 73 and 74, MARTIN1 teaches the ICL is platform and language independent (pg. 5, "The OAA's Inter-agent Communication Language...they are programmed in.").

As to claims 75-78, MARTIN1 teaches the ICL supports task completion constraints (triggers) within goal expressions (pg. 5).

As to claims 79-83, MARTIN1 teaches each electronic agent defines and publishes a set of capability declarations or solvables that describe services and an interface to the electronic agent to be stored by the facilitator agent in a registry (pg. 5, "Every agent participating in an OAA-based system defines and publishes...we refer to these capabilities specifications as solvables.").

As to claims 84 and 85, MARTIN1 and KISS substantially disclose the invention. However, neither reference teaches the cited distribution. MARTIN2 teaches that facilitator engines (broker agents) are distributed across at least two computer processes (multiple broker agents in an architecture) (pg 7, pg. 16) wherein each stores a planning component (schema mapping rules) (pg. 8). It would be obvious that since the broker performs the delegation that it also has an execution component and

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therefore each broker agent has an execution component. Refer to claim 4 for the motivation to combine.

5. Claims 48-60 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Development Tools for the Open Agent Architecture" by MARTIN1 in view of "Information Brokering in an Agent Architecture" by MARTIN2.

As to claim 48, MARTIN1 teaches an Inter-agent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent (facilitator) and a plurality of electronic agents (sub-agents / agents), the ICL having a feature for allowing the enabling agents (client / agent) to perform queries, exchange information, and set triggers with other agents (pg. 5, Agents share a common communication language...and may run on any network linked platform."; pg. 5, "The Open Agent Architecture"). It is inherent that since triggers are used in order for a message to be sent to an agent, that the trigger is a conditional execution operator. However, MARTIN1 does not teach the ICL supporting compound goal expressions from a disjunction operation.

MARTIN2 teaches the query is a base goal stored in as a compound goal having sub-goals (pg. 8, "Queries submitted to the Broker are expression...and backtracking in expressing and processing queries.") and the ICL having expression which may be coupled by a parallel disjunctive operation or conditional execution operation (pg. 10, "Disjunction, negation (that is, Prolog-style negation as failure), and a few other control operators are also allowed."). It would be obvious that since the base goal (query) is

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broken down and distributed to as sub-requests to the appropriate agents or solutions are requested for a set of goals as disclosed in MARTIN1 that the base goal as a compound goal is broken down based on operators disclosing where it can be broken down. Refer to claim 1 for the motivation to combine.

As to claim 49 and 50, MARTIN1 teaches the ICL is platform and language independent (pg. 5, "The OAA's Inter-agent Communication Language...they are programmed in.").

As to claims 51-54, MARTIN1 teaches the ICL supports task completion constraints (triggers) within goal expressions (pg. 5).

As to claims 55-60, MARTIN1 teaches each electronic agent defines and publishes a set of capability declarations or solvables that describe services and an interface to the electronic agent to be stored by the facilitator agent in a registry (pg. 5, "Every agent participating in an OAA-based system defines and publishes...we refer to these capabilities specifications as solvables.").

Response to Arguments

6. Applicant's arguments with respect to claims 1-86 have been considered but are moot in view of the new ground(s) of rejection.

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Conclusion

7. Applicant's amendment necessitated the new ground(s) of rejection presented in this Office action. Accordingly, THIS ACTION IS MADE FINAL. See MPEP
§ 706.07(a). Applicant is reminded of the extension of time policy as set forth in 37
CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the date of this final action.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Lewis A. Bullock, Jr. whose telephone number is (703) 305-0439. The examiner can normally be reached on Monday-Friday, 8:30 am - 5:00 pm.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, John A Follansbee can be reached on (703) 305-8498. The fax phone number for the organization where this application or proceeding is assigned is (703) 746-7239.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is (703) 305-0286.

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JOHN FOLLANSBEE SUPERVISORY PATENT EXAMINER TECHNOLOGY CENTER 2100

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| | Application/Control No. 09/225,198 | Applicant(s)/F Reexaminatio CHEYER ET | Patent Under on AL. |
| Notice of Reference's Cited | Examiner Lewis A. Bullock, Jr. | Art Unit 2126 | Page 1 of 1 |

U.S. PATENT DOCUMENTS

| * | | Document Number Country Code-Number-Kind Code | Date MM-YYYY | Name | Classification |
|---|---|--|-----------------|-----------------|----------------|
| | A | ÚS-6,484,155 | 11-2002 | Kiss et al. | 706/46 |
| | В | US-6,212,649 | 04-2001 | Yalowitz et al. | 714/31 |
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FOREIGN PATENT DOCUMENTS

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NON-PATENT DOCUMENTS

| * | | Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages) |
|------|----------|---|
| | U | Moran et al. "Multimodal User Interfaces in the Open Agent Architecture." Proceedings of the International Conference on Intelligent User Interfaces. 6-9/1997. |
| | v | Martin, David et al. "The Open Agent Architecture: A Framework for Buidling Distributed Software Systems." October 19, 1998. |
| | w | Wilkins, David et al. "Multiagent Planning Architecture." SRI International. December 8, 1997. |
| | x | |
| - 00 | ny of th | is reference is not here furnished with this Office action (See NPED 5.707.05(a)) |

*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).) Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.

U.S. Patent and Trademark Office PTO-892 (Rev. 01-2001)

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Part of Paper No. 13

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| 61PE | Application Number | 09/225,198 |
| INFORMATION DISCLOSURE | Filed | January 5, 1999 |
| | First Named Inventor | Cheyer |
| Form PTO-1449 (Modified) | Group Art Unit | 2151 |
| Use several sheets if necessary) | Examiner Name | L. A. Bullock, Jr. |
| TRADEMART | Atty Dkt No. | 59501-8016.US01 |
| Sheet 1 of 1 | | |

| | | | | | U.S. | PATENT DOCUMENTS | | | |
|----------------------|-------------|----------------|-------------------------------|-------------------------------------|--------------------------|---|--|--|------------|
| Examiner Initials | Cite | U. e NUM | S. Patent or App BER | lication Kind Code (if known) | | Name of Patentee or Inventor of Cited Document | Date of Publication or Filing Date of Cited Document | Pages, Columns, Lines Where Relevant Figures Appear | s, |
| for | > | 6,04 | 7,053 | | Mine | er et al. | 04/04/00 | | |
| ton | | 6,25 | 6,771 | B1 | O'Ne | eil et al. | 07/03/01 | | |
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| Payte 053 of 778 | Petitioner Microsoft Corporation - Ex 1008 p 4004 |

Petitioner Microsoft Corporation - Ex. 1008, p. 4004

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| | APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION NO. |
| | 09/225,198 | 01/05/1999 | ADAM J. CHEYER | SRI1P016 | 2756 |
| | 22918 75 | 90 03/17/2004 | | EXAMI | NER |
| | PERKINS CO | DIE LLP | | BULLOCK JR, LEW | IS ALEXANDER |
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| | MENLO PARK | . CA 94026 | | ART UNIT | PAPER NUMBER |

Please find below and/or attached an Office communication concerning this application or proceeding.

PTO-90C (Rev. 10/03)

Page 654 of 778

| | Application No. | Applicant(s) |
|--|---|--|
| | 09/225,198 | CHEYER ET AL. |
| Interview Summary | Examin r | Art Unit |
| | Lewis A. Bullock, Jr. | 2126 |
| All participants (applicant, applicant's representative, | PTO personnel): | |
| (1) <u>Lewis A. Bullock, Jr.</u> . | (3) <u>David Stringer-Ca</u> | lbert. |
| (2) <u>Corina Tan</u> . | (4) | |
| Date of Interview: <u>11 March 2004</u> . | | |
| Type: a)⊠ Telephonic b)⊡ Video Conferenc c)⊡ Personal [copy given to: 1)⊡ applica | e nt 2) applicant's represer | ntative] |
| Exhibit shown or demonstration conducted: d) Y If Yes, brief description: | ′es e)⊠ No. | |
| Claim(s) discussed: <u>1-89</u> . | | |
| Identification of prior art discussed: Kiss and Invento | rs publications. | |
| Agreement with respect to the claims f) \boxtimes was reach | ed. g)□ was not reached. h |) N/A. |
| Substance of Interview including description of the generation of the generation of the generation of the generation of the second seco | eneral nature of what was agre <u>Sheet</u> . | ed to if an agreement was |
| (A fuller description, if necessary, and a copy of the a allowable, if available, must be attached. Also, wher allowable is available, a summary thereof must be at | amendments which the examin e no copy of the amendments tached.) | er agreed would render the that would render the claim |
| THE FORMAL WRITTEN REPLY TO THE LAST OFF INTERVIEW. (See MPEP Section 713.04). If a reply | FICE ACTION MUST INCLUDE | THE SUBSTANCE OF TH |
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Interview Summary

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Summary of Record of Interview Requirements

Manual of Patent Examining Procedure (MPEP), Section 713.04, Substance of Interview Must be Made of Record A complete written statement as to the substance of any face-to-face, video conference, or telephone interview with regard to an application must be made of record in the application whether or not an agreement with the examiner was reached at the interview.

Title 37 Code of Federal Regulations (CFR) § 1.133 Interviews

Paragraph (b)

In every instance where reconsideration is requested in view of an interview with an examiner, a complete written statement of the reasons presented at the interview as warranting favorable action must be filed by the applicant. An interview does not remove the necessity for reply to Office action as specified in §§ 1.111, 1.135. (35 U.S.C. 132)

37 CFR §1.2 Business to be transacted in writing.

All business with the Patent or Trademark Office should be transacted in writing. The personal attendance of applicants or their attorneys or agents at the Patent and Trademark Office is unnecessary. The action of the Patent and Trademark Office will be based exclusively on the written record in the Office. No attention will be paid to any alleged oral promise, stipulation, or understanding in relation to which there is disagreement or doubt.

The action of the Patent and Trademark Office cannot be based exclusively on the written record in the Office if that record is itself incomplete through the failure to record the substance of interviews.

It is the responsibility of the applicant or the attorney or agent to make the substance of an interview of record in the application file, unless the examiner indicates he or she will do so. It is the examiner's responsibility to see that such a record is made and to correct material inaccuracies which bear directly on the guestion of patentability.

Examiners must complete an Interview Summary Form for each interview held where a matter of substance has been discussed during the interview by checking the appropriate boxes and filling in the blanks. Discussions regarding only procedural matters, directed solely to restriction requirements for which interview recordation is otherwise provided for in Section 812.01 of the Manual of Patent Examining Procedure, or pointing out typographical errors or unreadable script in Office actions or the like, are excluded from the interview recordation procedures below. Where the substance of an interview is completely recorded in an Examiners Amendment, no separate Interview Summary Record is required.

The Interview Summary Form shall be given an appropriate Paper No., placed in the right hand portion of the file, and listed on the "Contents" section of the file wrapper. In a personal interview, a duplicate of the Form is given to the applicant (or attorney or agent) at the conclusion of the interview. In the case of a telephone or video-conference interview, the copy is mailed to the applicant's correspondence address either with or prior to the next official communication. If additional correspondence from the examiner is not likely before an allowance or if other circumstances dictate, the Form should be mailed promptly after the interview rather than with the next official communication.

The Form provides for recordation of the following information:

- Application Number (Series Code and Serial Number)
- Name of applicant
- Name of examiner
- Date of interview
- Type of interview (telephonic, video-conference, or personal)
- Name of participant(s) (applicant, attorney or agent, examiner, other PTO personnel, etc.)
- An indication whether or not an exhibit was shown or a demonstration conducted
- An identification of the specific prior art discussed
- An indication whether an agreement was reached and if so, a description of the general nature of the agreement (may be by attachment of a copy of amendments or claims agreed as being allowable). Note: Agreement as to allowability is tentative and does not restrict further action by the examiner to the contrary.
- The signature of the examiner who conducted the interview (if Form is not an attachment to a signed Office action)

It is desirable that the examiner orally remind the applicant of his or her obligation to record the substance of the interview of each case. It should be noted, however, that the Interview Summary Form will not normally be considered a complete and proper recordation of the interview unless it includes, or is supplemented by the applicant or the examiner to include, all of the applicable items required below concerning the substance of the interview.

A complete and proper recordation of the substance of any interview should include at least the following applicable items:

- 1) A brief description of the nature of any exhibit shown or any demonstration conducted,
- 2) an identification of the claims discussed,
- 3) an identification of the specific prior art discussed,
- 4) an identification of the principal proposed amendments of a substantive nature discussed, unless these are already described on the Interview Summary Form completed by the Examiner,
- 5) a brief identification of the general thrust of the principal arguments presented to the examiner,
 - (The identification of arguments need not be lengthy or elaborate. A verbatim or highly detailed description of the arguments is not required. The identification of the arguments is sufficient if the general nature or thrust of the principal arguments made to the examiner can be understood in the context of the application file. Of course, the applicant may desire to emphasize and fully describe those arguments which he or she feels were or might be persuasive to the examiner.)
- 6) a general indication of any other pertinent matters discussed, and
- if appropriate, the general results or outcome of the interview unless already described in the Interview Summary Form completed by the examiner.

Examiners are expected to carefully review the applicant's record of the substance of an interview. If the record is not complete and accurate, the examiner will give the applicant an extendable one month time period to correct the record.

Examiner to Check for Accuracy

If the claims are allowable for other reasons of record, the examiner should send a letter setting forth the examiner's version of the statement attributed to him or her. If the record is complete and accurate, the examiner should place the indication, "Interview Record OK" on the paper recording the substance of the interview along with the date and the examiner's initials.

Continuation Sheet (PTOL-413)

Continuation of Substance of Interview including description of the general nature of what was agreed to if an agreement was reached, or any other comments: Applicants argued that the prior art teachings of Kiss did not accomplish the inventors goal of the facilitator agent using the goal satisfaction plan that stored the intelligence of the order of the sub-goals since Kiss teaches that the solution plan can be dynamically modifed. The examiner alluded that the claims make no mention that the solution plan cannot be modified and that Kiss's solution plan accomplishes the limitations of the claims as disclosed. The examiner pointed out that all the rejections regarding this application were made with publications written by the Applicants. The examiner pointed out that there are limitations in the specification regarding the Interagent Communication Language that were not disclosed in any of the inventors publications that can distinguish the claims from the prior art of record. In particular, the examiner pointed to page 17, lines 7-11 which describe the ICL as including a layer of conversational protocol and a content layer that distinguish the claims from any teaching disclosed in the publications. The examiner also pointed out that this teaching distinguishes the Applicant's interagent communication language from the well known communication language KQML. Applicants will submit a response amending the claims to the examiners suggestions. The interview concluded..

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of:

Atty Dkt. No. 59501-8016.US01

CHEYER et al.

Group Art Unit No.: 2126

Serial No.: 09/225,198

Examiner: L. A. Bullock, Jr.

Filed on: January 5, 1999

For: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

Mail Stop AF Commissioner of Patents P. O. Box 1450 Alexandria, VA 22313-1450

RECEIVED

AMENDMENT AND RESPONSE

JUN 0 8 2004 Technology Center 2100

Sir:

This is in response to the Final Office Action mailed November 28, 2003, the

shortened statutory period for which runs until February 28, 2004.

IN THE CLAIMS

1. (Currently amended) A computer-implemented method for communication and cooperative task completion among a plurality of distributed electronic agents, comprising the acts of:

registering a description of each active client agent's functional capabilities as corresponding registered functional capabilities, using an expandable, platformindependent, inter-agent language, wherein the inter-agent language includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

receiving a request for service as a base goal in the inter-agent language, in the form of an arbitrarily complex goal expression; and

dynamically interpreting the arbitrarily complex goal expression, said act of interpreting further comprising:

generating one or more sub-goals expressed in the inter-agent language;

constructing a goal satisfaction plan wherein the goal satisfaction plan includes:

a suitable delegation of sub-goal requests to best complete the

requested service request-by using reasoning that includes

one or more of domain-independent coordination strategies,

domain-specific reasoning, and application-specific

reasoning comprising rules and learning algorithms; and

dispatching each of the sub-goals to a selected client agent for performance, based on a match between the sub-goal being dispatched and the registered functional capabilities of the selected client agent.

2. (Previously presented) A computer-implemented method as recited in claim 1, further including the following acts of:

Serial No. 09/225,198

receiving a new request for service as a base goal using the inter-agent language, in the form of another arbitrarily complex goal expression, from at least one of the selected client agents in response to the sub-goal dispatched to said agent; and recursively applying the step of dynamically interpreting the arbitrarily complex goal expression in order to perform the new request for service.

3. (Previously presented) A computer-implemented method as recited in claim 2 wherein the act of registering a specific agent further includes: invoking the specific agent in order to activate the specific agent; instantiating an instance of the specific agent; and transmitting the new agent profile from the specific agent to a facilitator agent in response to the instantiation of the specific agent.

4. (original) A computer-implemented method as recited in claim 1 further including the act of deactivating a specific client agent no longer available to provide services by deleting the registration of the specific client agent.

5. original) A computer-implemented method as recited in claim 1 further comprising the act of providing an agent registry data structure.

6. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one symbolic name for each active agent.

7. (original) A computer-implemented method of recited in claim 5 wherein the agent registry data structure includes at least one data declaration for each active agent.

8. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one trigger declaration for one active agent.

9. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one task declaration, and process characteristics for each active agent.

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Serial No. 09/225,198

10. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one process characteristic for each active agent.

11. (original) A computer-implemented method as recited in claim 1 further comprising the act of establishing communication between the plurality of distributed agents.

12. (original) A computer-implemented method as recited in claim 1 further comprising the acts of:

receiving a request for service in a second language differing from the inter-agent language;

selecting a registered agent capable of converting the second language into the interagent language; and

forwarding the request for service in a second language to the registered agent capable of converting the second language into the inter-agent language, implicitly requesting that such a conversion be performed and the results returned.

13. (original) A computer-implemented method as recited in claim 12 wherein the request includes a natural language query, and the registered agent capable of converting the second language into the inter-agent language service is a natural language agent.

14. (original) A computer-implemented method as recited in claim 13 wherein the natural language query was generated by a user interface agent.

15. (original) A computer-implemented method as recited in claim 1, wherein the base goal requires setting a trigger having conditional functionality and consequential functionality.

16. (original) A computer-implemented method as recited in claim 15 wherein the trigger is an outgoing communications trigger, the computer implemented method further including the acts of:

monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

17. (original) A computer-implemented method as recited in claim 15 wherein the trigger is an incoming communications trigger, the computer implemented method further including the acts of:

monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and

in response to the occurrence of a specific incoming communication event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

18. (original) A computer-implemented method as recited in claim 15 wherein the trigger is a data trigger, the computer implemented method further including the acts of: monitoring a state of a data repository; and

in response to a particular state event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

19. (original) A computer-implemented method as recited in claim 15 wherein the trigger is a time trigger, the computer implemented method further including the acts of: monitoring for the occurrence of a particular time condition; and in response to the occurrence of a particular time condition satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

20. (original) A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within the facilitator agent.

21. (original) A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within a first service-providing agent.

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Serial No. 09/225,198

22. (original) A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on a facilitator agent.

23. (original) A computer-implemented method as recited in claim 22 wherein the consequential functionality is installed on a specific service-providing agent other than a facilitator agent.

24. (original) A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on specific service-providing agent other than a facilitator agent.

25. (original) A computer-implemented method as recited in claim 15 wherein the consequential functionality of the trigger is installed on a facilitator agent.

26. (original) A computer-implemented method as recited in claim 1 wherein the base goal is a compound goal having sub-goals separated by operators.

27. (original) A computer-implemented method as recited in claim 26 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

28. (original) A computer-implemented method as recited in claim 27 wherein the type of available operators further includes a parallel disjunction operator that indicates that disjunct goals are to be performed by different agents.

29. (Currently amended) A computer program stored on a computer readable medium, the computer program executable to facilitate cooperative task completion within a distributed computing environment, the distributed computing environment including a plurality of autonomous electronic agents, the distributed computing environment supporting an Interagent Communication Language, the computer program comprising computer executable instructions for:

providing an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment; interpreting a service request in order to determine a base goal that may be a compound, arbitrarily complex base goal, the service request adhering to an Interagent Communication Language (ICL), wherein the ICL includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

the act of interpreting including the sub-acts of:

determining any task completion advice provided by the base goal, and determining any task completion constraints provided by the base goal; constructing a base goal satisfaction plan including the sub-acts of:

determining whether the requested service is available,

determining sub-goals required in completing the base goal by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms,

selecting service-providing electronic agents from the agent registry suitable for performing the determined sub-goals, and

ordering a delegation of sub-goal requests to best complete the requested service; and

implementing the base goal satisfaction plan.

30. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes the following computer executable instructions for registering a specific service-providing electronic agent into the agent registry:

establishing a bi-directional communications link between the specific agent and a facilitator agent controlling the agent registry;

providing a new agent profile to the facilitator agent, the new agent profile defining publicly available capabilities of the specific agent; and

registering the specific agent together with the new agent profile within the agent registry, thereby making available to the facilitator agent the capabilities of the specific agent.

31. (original) A computer program as recited in claim 30 wherein the computer executable instruction for registering a specific agent further includes: invoking the specific agent in order to activate the specific agent; instantiating an instance of the specific agent; and transmitting the new agent profile from the specific agent to the facilitator agent in response to the instantiation of the specific agent.

32. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes a computer executable instruction for removing a specific service-providing electronic agent from the registry upon determining that the specific agent is no longer available to provide services.

33. (original) A computer program as recited in claim 29 wherein the provided agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

34. (original) Computer program as recited in claim 29 further including computer executable instructions for receiving the service request via a communications link established with a client.

35. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing a service request includes instructions for: receiving a non-ICL format service request;

selecting an active agent capable of converting the non-ICL formal service request into an ICL format service request;

forwarding the non-ICL format service request to the active agent capable of converting the non-ICL format service request, together with a request that such conversion be performed; and

receiving an ICL format service request corresponding to the non-ICL format service request.

36. (original) A computer program as recited in claim 35 wherein the non-ICL format service request includes a natural language query, and the active agent capable of converting the non-ICL formal service request into an ICL format service request is a natural language agent.

37. (original) A computer program as recited in claim 36 wherein the natural language query is generated by a user interface agent.

38. (original) A computer program as recited in claim 29, the computer program further including computer executable instructions for implementing a base goal that requires setting a trigger having conditional and consequential functionality.

39. (original) A computer program as recited in claim 38 wherein the trigger is an outgoing communications trigger, the computer program further including computer executable instructions for:

monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

40. (original) A computer program as recited in claim 38 wherein the trigger is an incoming communications trigger, the computer program further including computer executable instructions for:

monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and

in response to the occurrence of the specific incoming communication event, performing the particular action defined by the trigger.

41. (original) A computer program as recited in claim 38 wherein the trigger is a data trigger, the computer program further including computer executable instructions for: monitoring a state of a data repository; and

in response to a particular state event, performing the particular action defined by the trigger.

42. (original) A computer program as recited in claim 38 wherein the trigger is a time trigger, the computer program further including computer executable instructions for: monitoring for the occurrence of a particular time condition; and in response to the occurrence of the particular time condition, performing the particular action defined by the trigger.

43. (original) A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within the facilitator agent.

44. (original) A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within a first service-providing agent.

45. (original) A computer program as recited in claim 29 further including computer executable instructions for interpreting compound goals having sub-goals separated by operators.

46. (original) A computer program as recited in claim 45 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

47. (original) A computer program as recited in claim 46 wherein the type of available operators further includes parallel disjunction operator that indicates that distinct goals are to be performed by different agents.

48. (Currently amended) An Interagent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic agents, wherein:

the ICL having one or more of:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events;

the ICL having one or more features from a set of features comprising: enabling agents to perform queries of other agents; enabling agents to exchange information with other agents; and enabling agents to set triggers within other agents; and

- the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:
 - a conditional execution operator; and
 - a parallel disjunctive operation that indicates that disjunct goals are to be performed by different agents.

49. (original) An ICL as recited in claim 48, wherein the ICL is computer platform independent.

50. (original) An ICL as recited in claim 48 wherein the ICL is independent of computer programming languages which the plurality of agents are programmed in.

51. (original) An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion constraints include use of specific agent constraints and response time constraints.

52. (original) An ICL as recited in claim 51, wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

53. (original) An ICL as recited in claim 51 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

54. (original) An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

55. (original) An ICL as recited in claim 48 wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

56. (original) An ICL as recited in claim 55 wherein an electronic agent's solvables define an interface for the electronic agent.

57. (original) An ICL as recited in claim 56 wherein the facilitator agent maintains an agent registry making available a plurality of electronic agent interfaces.

58. (original) An ICL as recited in claim 57 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

59. (original) An ICL as recited in claim 58 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

60. (original) An ICL as recited in claim 58 wherein the possible types of solvables includes data solvables, a data solvable operable to provide access to a collection of data.

61. (Currently amended) A facilitator agent arranged to coordinate cooperative task
completion within a distributed computing environment having a plurality of
autonomous service-providing electronic agents, the facilitator agent comprising:
an agent registry that declares capabilities of service-providing electronic agents

currently active within the distributed computing environment; and a facilitating engine operable to parse a service request in order to interpret a compound goal set forth therein, the compound goal including both local and global constraints and control parameters, the service request formed according to an Interagent Communication Language (ICL), wherein the ICL includes:

> a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events;

the facilitating engine further operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

62. (original) A facilitator agent as recited in claim 61, wherein the facilitating engine is capable of modifying the goal satisfaction plan during execution, the modifying initiated by events such as new agent declarations within the agent registry, decisions made by remote agents, and information provided to the facilitating engine by remote agents.

63. (original) A facilitator agent as recited in claim 61 wherein the agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

64. (original) A facilitator agent as recited in claim 61 wherein the facilitating engine is operable to install a trigger mechanism requesting that a certain action be taken when a certain set of conditions are met.
65. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a communication trigger that monitors communication events and performs the certain action when a certain communication event occurs.

66. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a data trigger that monitors a state of a data repository and performs the certain action when a certain data state is obtained.

67. (original) A facilitator agent as recited in claim 66 wherein the data repository is local to the facilitator agent.

68. (original) A facilitator agent as recited in claim 66 wherein the data repository is remote from the facilitator agent.

69. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a task trigger having a set of conditions.

70. (original) A facilitator agent as recited in claim 61, the facilitator agent further including a global database accessible to at least one of the service-providing electronic agents.

71. (Currently amended) A software-based, flexible computer architecture for communication and cooperation among distributed electronic agents, the architecture contemplating a distributed computing system comprising: a plurality of service-providing electronic agents; and

an Interagent Communication Language (ICL), wherein the inter-agent language includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events; and

- a facilitator agent in bi-directional communications with the plurality of service-providing electronic agents, the facilitator agent including:
 - an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment;
 - a facilitating engine operable to parse a service request in order to interpret an arbitrarily complex goal set forth therein, the facilitating engine further operable to construct a goal satisfaction plan including the coordination of a suitable delegation of sub-goal requests to best complete the requested service by using reasoning that includes one or more of domainindependent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

72. (Currently amended) A computer architecture as recited in claim 71, wherein the basis for the computer architect is an Interagent Communication Language (ICL) is for enabling agents to perform queries of other agents, exchange information with other agents, and set triggers within other agents, the ICL further defined by an ICL syntax supporting compound goal expressions such that goals within a single request provided according to the ICL syntax may be coupled by a conjunctive operator, a disjunctive operator parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents.

73. (original) A computer architecture as recited in claim 72, wherein the ICL is computer platform independent.

74. (original) A computer architecture as recited in claim 73 wherein the ICL is independent of computer programming languages in which the plurality of agents are programmed.

75. (original) A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion constraints within goal expressions.

76. (original) A computer architecture as recited in claim 75 wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

77. (original) A computer architecture as recited in claim 75 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

78. (original) A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

79. (original) A computer architecture as recited in claim 73 wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

80. (original) A computer architecture as recited in claim 79 wherein an electronic agent's solvables define an interface for the electronic agent.

81. (original) A computer architecture as recited in claim 80 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

82. (original) A computer architecture as recited in claim 81 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

83. (original) A computer architecture as recited in claim 82 wherein the possible types of solvables includes a data solvable operable to provide access to modify a collection of data.

84. (Previously presented) A computer architecture as recited in claim 71 wherein a planning component of the facilitating engine are distributed across at least two computer processes.

85. (Previously presented) A computer architecture as recited in claim 71 wherein an execution component of the facilitating engine is distributed across at least two computer processes.

86. (Currently amended) A data wave carrier providing a transport mechanism for information communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, <u>and an Interagent Communication</u> Language (ICL), wherein the ICL includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

wherein said at least one facilitator agent is operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms for satisfying one or more requests for service from said at least one active client agent, the data wave carrier comprising a signal representation of an inter-agent language description of an active client agent's functional capabilities.

87. (Previously presented) A data wave carrier as recited in claim 86, the data wave carrier further comprising a corresponding signal representation of said one or more requests for service in the inter-agent language from a first agent to a second agent.

88. (Previously presented) A data wave carrier as recited in claim 86, the data wave carrier further comprising a signal representation of a goal dispatched to an agent for performance from a facilitator agent.

89. (original) A data wave carrier as recited in claim 88 wherein a later state of the data wave carrier comprises a signal representation of a response to the dispatched goal including results and/or a status report from the agent for performance to the facilitator agent.

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REMARKS

INTERVIEW:

A telephonic interview was conducted on March 11, 2004. The participants were Examiner Lewis A. Bullock, Jr., David Stringer-Calvert and Carina M. Tan. During the interview, an agreement with respect to all the claims were reached. Applicants argued that the prior art teachings of *KISS* did not disclose any intelligent reasoning when formulating a goal satisfaction plan. Applicants argued that *KISS* merely discloses a method of information retrieval from information repositories such as databases. The examiner disagreed. However, the examiner pointed out that certain features in Applicant's specification regarding ICL are novel. The Examiner indicated that the ICL features: 1) a conversational protocol layer, and 2) a content layer, would distinguish applicants' claims over the prior art. It was agreed that applicants would submit a response amending the claims to include the above novel ICL features.

The Examiner is thanked for the performance of a thorough search. By this response, claims 1, 29, 48, 61, 71, 72 and 86 have been amended. No claims have been cancelled or added. Hence, Claims 1-89 are pending in the Application.

IN THE SPECIFICATION

Compact Disc Containing Appendices

Applicants cancel the computer program listing appearing in the specification in Appendices A, B, C, D, and E. In compliance with 37 CFR 1.96(c), Applicants enclose a CD-ROM labeled as Copy 1 and an identical copy of the CD-ROM labeled as Copy 2 containing the identical contents of Appendices A, B, C, D and E as filed with the patent application on January 5, 1999.

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Substitute Pages Of Specification

Enclosed are substitute Pages 1, 8 and 9. Substitute Page 1 of the specification has been amended to identify the compact disc and list the file names, size, and creation date of each file, and substitute Page 8 and Page 9 which have been amended to delete the "Brief Description of the Appendices." Also enclosed is a substitute ABSTRACT containing less than 150 words. The ABSTRACT as originally filed contained more than 150 words.

SUMMARY OF REJECTIONS/OBJECTIONS

In the Office Action, Claims 1-3, 5-11, 15-25, 29-34, 38-44, and 61-71 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Developing Tools for the Open Agent Architecture" by Martin1 in view of U.S. Patent No. 6,484,155 issued to Kiss.

Claims 4, 12-14, 26-28, 35-37, 45-47, and 72-85 are rejected under 35 U.S.C. 103(a) as being unpatentable over Martin1 in view of Kiss, and further in vie of "Information Brokering in an Agent Architecture" by Martin2.

Claims 48-60 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Development Tools for the Open Agent Architecture" by Martin1 in view of "Information Brokering in an Agent Architecture" by Martin2.

REJECTIONS UNDER 35 U.S.C. § 103(a)

CLAIMS 1, 29, 61, 71 and 86

Claim 1, as amended, recites in part, the features:

"registering a description of each active client agent's functional capabilities as corresponding registered functional capabilities, using an expandable, platform-independent, inter-agent language, wherein the inter-agent language includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events;

constructing a goal satisfaction plan, wherein the goal satisfaction plan includes: a suitable delegation of sub-goal requests to best complete the requested service request by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms;"

Claim 1 includes the limitation of a inter-agent language, wherein the inter-agent language includes 1) a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, and 2) a content layer comprising one or more of goals, triggers and data elements associated with the events. The cited references do not disclose or suggest such a conversational protocol and content layer.

Further, the Office Action states that the "dynamic solution plan" in *KISS* is the equivalent of the "goal satisfaction plan" of applicants' Claim 1 above. The Office Action points to col. 5, lines 14-45; col. 8, line 21 - col. 9, line 26; and col. 10, lines 10-38, and col. 2, lines 50-67 for support.

The method for forming the "dynamic solution plan" in *KISS* is irrelevant to the method of forming the goal satisfaction plan in Applicants' Claim 1. It is respectfully submitted that *KISS* is irrelevant because *KISS* is an invention involving accessing knowledge repositories. Such knowledge repositories are represented by "knowledge agents." The Abstract of *KISS* states that "the invention solicits accessible knowledge repositories, represented by knowledge agents, for relevant knowledge..."

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Petitioner Microsoft Corporation - Ex. 1008, p. 4029

In other words, *KISS* is merely a method of information retrieval from information repositories or data sources. For example, the meta agent can ask questions involving facts or data and the agents attempt to retrieve the facts or data from the corresponding data repository. In contrast, the goal satisfaction plan of Claim 1 involves asking service providing agents to perform **actions** such as boil water, roast coffee beans, grind the roasted coffee beans as opposed to merely asking the agents to retrieve information from an information repository.

To further explain why KISS is irrelevant and completely different from the method of Claim 1, see col. 5 lines 39-43 where "[t]he meta agent 119 is configured to begin executing the solution plan even before the plan is complete." This underscores the fact that the solution plan in KISS merely involves information retrieval rather than asking the agent to perform intelligent actions such as roast coffee beans. In KISS, it is not fatal to begin executing the solution plan even before the plan is complete because no real harm is done if the meta agent begins by asking the wrong questions. To explain, KISS teaches "the meta agent 119 is capable of backtracking or replanning to permit escape from a dead-end." In other words, it is not fatal if the search for data is proceeding down an incorrect search path, as explained in KISS. In contrast, the facilitator of Claim 1 cannot begin execution of the goal satisfaction plan before the goal satisfaction plan is complete. For example, it would be fatal for the facilitator to ask a service-providing agent to boil the coffee beans instead of requesting that the coffee beans be first roasted and then ground. Such an action of boiling the coffee beans would be irreversible and would produce soggy beans. In other words, the serviceproviding agents of Claim 1 perform actions and are not merely sources of information.

Further, KISS does not use reasoning for "formulating the dynamic solution

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Petitioner Microsoft Corporation - Ex. 1008, p. 4030

plan." In other words, *KISS* does not use the inferencing schemes as described in column 7 for generating the solution plan. In fact, *KISS* teaches away from using reasoning or inferencing for generating the solution plan. Column 8, lines 58-61 of *KISS* states that "**[a]fter** the solution plan is formulated, the meta agent 119 implements a distributed inference process to perform the search and execution phases of solving the problem, while maintaining control of the process" (emphasis added). Thus, the inference process is what the solution plan in *KISS* accomplishes and is not what is used to generate the solution plan.

In contrast, Claim 1 shows that the facilitating engine uses sophisticated reasoning when delegating sub-goal requests to best complete the requested service request. The facilitating engine's use of reasoning is supported by the specification on page 13, lines 342-347.

Assume that the facilitator agent of Claim 1 receives a request such as, "Make Coffee". The facilitator agent's facilitating engine uses reasoning to generate the following goal satisfaction plan:

Sub-goal request A: Please perform the act of roasting coffee beans Sub-goal request B: Please perform the act of grinding coffee beans Sub-goal request C: Please perform the act of boiling water, etc.

The facilitating engine is able to use reasoning to accomplish the base goal,

"Make Coffee" by asking an appropriate agents to first roast the coffee beans before

asking the agent to grind the beans, etc.

Neither Cohen nor KISS, either alone or in combination, disclose, teach, suggest

or make obvious the novel features of claim 1. Thus, Claim 1 is allowable.

Claims 29, 61, 71 and 86, each contain similar features regarding "using

reasoning to determine sub-goal requests based on non-syntactic decomposition of the

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base goal and using said reasoning to co-ordinate and schedule efforts by the serviceproviding electronic agents for fulfilling the sub-goal requests in a cooperative completion of the base goal." Thus, Claims 29, 61, 71 and 86 are allowable for at least the reasons provided herein in respect to Claim 1.

CLAIMS 2-28, 30-47, 62-70, 72-85 and 87-89

Claims 2-28 are either directly or indirectly dependent upon Claim 1 and include all the limitations of Claim 1 and therefore are allowable for at least the reasons provided herein in respect to Claim 1.

Claims 30-47 are either directly or indirectly dependent upon Claim 29 and include all the limitations of Claim 29 and therefore are allowable for at least the reasons provided herein in respect to Claim 29.

Claims 62-70 are either directly or indirectly dependent upon Claim 61 and include all the limitations of Claim 61 and therefore are allowable for at least the reasons provided herein in respect to Claim 61.

Claims 72-85 are either directly or indirectly dependent upon Claim 71 and include all the limitations of Claim 71 and therefore are allowable for at least the reasons provided herein in respect to Claim 71

Claims 87-89 are either directly or indirectly dependent upon Claim 86 and include all the limitations of Claim 86 and therefore are allowable for at least the reasons provided herein in respect to Claim 86.

CLAIM 48

Claim 48 as amended, recites in part: "the ICL having one or more of:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events;

the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:

a conditional execution operator; and

a parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents."

The novel method recited in Claim 48 as amended requires that the inter-agent

language include 1) a layer of conversational protocol defined by event types and

parameter lists associated with one or more of the events, and 2) a content layer

comprising one or more of goals, triggers and data elements associated with the

events. The cited references do not disclose or suggest such a conversational protocol

and content layer.

Further, the novel method recited in Claim 48 as amended requires that "goals within a single request" are "coupled by one or more operators from a set of operators". In amended Claim 48, the set of operators comprise, a conditional execution operator, and **a parallel disjunctive operator**.

In the Office Action, the Examiner states that triggers are conditional operators. It is respectfully submitted that triggers are not conditional operators in the sense of an being a syntactical operator in an expression.

Further, the Office Action states that page 10 of *Martin2* discloses **parallel disjunctive operators**. *Martin2* does NOT disclose parallel disjunctive operators. The "disjunction" in *Martin2* is the run-of-the-mill Prolog style disjunction. The expression, "Do task A OR Do Task B," is an example of a *Martin2* type disjunction. In contrast, a

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"parallel disjunctive operator is an operator that indicates that disjunct goals are to be performed by different agents. An example of a parallel disjunctive operator expression is "Ask agent Bob to do task A OR Ask agent Fred to do task B concurrently.

None of the cited references disclose, suggest or render obvious the requirement that the "goals within a single request" be "coupled by one or more operators from a set of operators", such as a conditional execution operator (such as "if" and "when", allowing for particular actions to be predicated on the state, or outcomes of earlier actions), and a parallel disjunctive operator (allowing for alternative actions to be performed at the same time, if resources allow, and a first-to-respond strategy may be used in their competition to perform the goal at hand). Claim 48 is allowable over the art of record. Thus, it is respectfully submitted that Claim 48 be held in condition for allowance.

CLAIMS 49-60

Claims 49-60 are either directly or indirectly dependent upon independent Claim 48, and include all the features of Claim 48. Therefore, Claims 49-60 are allowable for at least the reasons provided herein with respect to Claim 48. Furthermore, it is respectfully submitted that Claims 49-60 recite additional features that independently render Claims 49-60 patentable over the art of record. Thus, it is respectfully submitted that Claims 49-60 be held in condition for allowance.

CONCLUSION

For the reasons set forth above, it is respectfully submitted that all of the pending claims are now in condition for allowance. Therefore, the issuance of a formal Notice of Allowance is believed next in order, and that action is most earnestly solicited.

If in the opinion of the Examiner a telephone conference would expedite the prosecution of the subject application, the Examiner is encouraged to call the undersigned at (650) 838-4311.

The Commissioner is authorized to charge any fees due to Applicants' Deposit Account No. 50-2207.

Respectfully submitted, Perkins Coie LLP

Date: <u>March *~*9, 2004</u>

M . lan Carina M. Tan

Carina M. Tan Registration No. 45,769

Correspondence Address:

Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, California 94026 (650) 838-4300

Software-Based Architecture for Communication and Cooperation Among Distributed Electronic Agents By: *Adam J. Cheyer and David L. Martin*

A compact disk containing a computer program listing has been provided in duplicate (copy 1 and copy 2 of the compact disk are identical). The computer program listing in the compact disk is incorporated by reference herein. The compact disk contains files with their names, size and date of creation as follow:

| <u>File Name</u> | <u>Size</u> | Creation Date | Last Date |
|------------------|---------------|---------------|------------------------|
| oaa.pl | 159,613 bytes | 1996/10/08 | 1998/12/23 |
| fac.pl | 52,733 bytes | 1997/04/24 | 1998/05/06 |
| compound.pl | 42,937 bytes | 1996/12/11 | 1998/04/10 |
| com_tcp.pl | 18,010 bytes | 1998/02/10 | 1998/05/06 |
| translations.pl | 19,583 bytes | 1998/01/29 | 1998/12/23 RECEIVED |

BACKGROUND OF THE INVENTION

Field of the Invention

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The present invention is related to distributed computing environments and the completion of tasks within such environments. In particular, the present invention teaches a variety of software-based architectures for communication and cooperation among distributed electronic agents. Certain embodiments teach interagent communication languages enabling client agents to make requests in the form of arbitrarily complex goal expressions that are solved through facilitation by a facilitator agent.

Context and Motivation for Distributed Software Systems

The evolution of models for the design and construction of distributed software systems is being driven forward by several closely interrelated trends: the adoption of a *networked computing model*, rapidly rising expectations for *smarter*, *longer-lived*, *more autonomous software applications* and an ever increasing demand for *more accessible and intuitive user interfaces*.

Prior Art Figure 1 illustrates a *networked computing model* 100 having a plurality of client and server computer systems 120 and 122 coupled together over a physical transport mechanism 140. The adoption of the *networked computing model* 100 has lead to a greatly increased reliance on distributed sites for both data and processing resources. Systems such as the networked computing model 100 are based upon at least one physical transport mechanism 140 coupling the multiple computer systems 120 and 122 to support the transfer of information between these computers.

Some of these computers basically support using the network and are known as *client*

FIGURE 9 depicts operations involved in a client agent initiating a service request and receiving the response to that service request in accordance with a certain preferred embodiment of the present invention;

FIGURE 10 depicts operations involved in a client agent responding to a service request in accordance with another preferable embodiment of the present invention;

FIGURE 11 depicts operations involved in a facilitator agent response to a service request in accordance with a preferred embodiment of the present invention:

• FIGURE 12 depicts an Open Agent ArchitectureTM based system of agents implementing a unified messaging application in accordance with a preferred 10 embodiment of the present invention;

FIGURE 13 depicts a map oriented graphical user interface display as might be displayed by a multi-modal map application in accordance with a preferred embodiment of the present invention;

FIGURE 14 depicts a peer to peer multiple facilitator based agent system supporting distributed agents in accordance with a preferred embodiment of the present invention;

FIGURE 15 depicts a multiple facilitator agent system supporting at least a limited form of a hierarchy of facilitators in accordance with a preferred embodiment of the present invention; and

FIGURE 16 depicts a replicated facilitator architecture in accordance with one embodiment of the present invention.

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DETAILED DESCRIPTION OF THE INVENTION

Figure 3 illustrates a distributed agent system 300 in accordance with one 5 embodiment of the present invention. The agent system 300 includes a facilitator agent 310 and a plurality of agents 320. The illustration of Figure 3 provides a high level view of one simple system structure contemplated by the present invention. The facilitator agent 310 is in essence the "parent" facilitator for its "children" agents 320. The agents 320 forward service requests to the facilitator agent 310. The facilitator 10 agent 310 interprets these requests, organizing a set of goals which are then delegated to appropriate agents for task completion.

The system 300 of Figure 3 can be expanded upon and modified in a variety of ways consistent with the present invention. For example, the agent system 300 can be distributed across a computer network such as that illustrated in Figure 1. The facilitator agent 310 may itself have its functionality distributed across several different computing platforms. The agents 320 may engage in interagent communication (also called peer to peer communications). Several different systems 300 may be coupled together for enhanced performance. These and a variety of other structural configurations are described below in greater detail. 20

Figure 4 presents the structure typical of a small system 400 in one embodiment of the present invention, showing user interface agents 408, several application agents 404 and meta-agents 406, the system 400 organized as a community of peers by their common relationship to a facilitator agent 402. As will be appreciated, Figure 4 places more structure upon the system 400 than shown in 25 Figure 3, but both are valid representations of structures of the present invention. The facilitator 402 is a specialized server agent that is responsible for coordinating agent communications and cooperative problem-solving. The facilitator 402 may also provide a global data store for its client agents, allowing them to adopt a blackboard

style of interaction. Note that certain advantages are found in utilizing two or more 30 facilitator agents within the system 400. For example, larger systems can be assembled from multiple facilitator/client groups, each having the sort of structure

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- 4

ABSTRACT

A highly flexible, software-based architecture is disclosed for constructing distributed systems. The architecture supports cooperative task completion by flexible and autonomous electronic agents. One or more facilitators are used to broker communication and cooperation among the agents. The architecture provides for the construction of arbitrarily complex goals by users and service-requesting agents. Additional features include agent-based provision of multi-modal interfaces, including natural language.

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COMMUNICATION AND COOPERATION

AMONG DISTRIBUTED ELECTRONIC AGENTS

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TRANSMITTAL FOR AMENDMENT AND RESPONSE AND

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Sir:

This is in response to the Final Office Action mail by the U.S. Patent and Trademark Office on November 28, 2003. Applicants request a one month extension of time, thus allowing Applicants until March 28, 2004 to respond.

1. Transmitted herewith are the following:

- Check No. 2195 in the amount of \$55.00
- Amendment and Response
- Copy 1 and Copy 2 of Compact Disc both containing the identical contents of Appendices A, B, C, D, and E as filed with the patent application on January 5, 1999.

2. Machine format is ISO-9660 file system:

| <u>File Name</u> | Size | Creation Date | Last Date | |
|------------------|---------------|---------------|-------------------------|-------------|
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| com_tcp.pl | 18,010 bytes | 1998/02/10 | 1998/05/06 _೫ | 55.0 |
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3. <u>Fee Authorization</u>

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Check No. 2195 in the amount of \$55.00 is enclosed for the required fees for one month extension of time, however, the Commissioner is authorized to charge any underpayment of fees to Deposit Account No. 50-2207. This paper is submitted in duplicate.

Respectfully submitted, Perkins Coie LLP

Date: March 29, 2004___

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Carina M. Tan Registration No. 45,769

Correspondence Address:

Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, California 94026-2168 (650) 838-4300

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of:

CHEYER et al.

Atty Dkt. No. 59501-8016.US01

Group Art Unit No.: 2126

Serial No.: 09/225,198

Examiner: L. A. Bullock, Jr.

Filed on: January 5, 1999

For: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

Mail Stop AF Commissioner of Patents P. O. Box 1450 Alexandria, VA 22313-1450

AMENDMENT AND RESPONSE

Sir:

This is in response to the Final Office Action mailed November 28, 2003, the

shortened statutory period for which runs until February 28, 2004.

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PAGE 6/36 * RCVD AT 6/8/2004 12:00:58 PM [Eastern Daylight Time] * SVR: USPTO-EFXRF-1/3 * DNIS: 8729306 * CSID: 6508384350 * DURATION (mm-ss): 09-48

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IN THE CLAIMS

1. (Currently amended) A computer-implemented method for communication and cooperative task completion among a plurality of distributed electronic agents, comprising the acts of:

registering a description of each active client agent's functional capabilities as corresponding registered functional capabilities, using an expandable, platform-independent, inter-agent language, wherein the inter-agent language includes;

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

receiving a request for service as a base goal in the inter-agent language, in the form of an arbitrarily complex goal expression; and

dynamically interpreting the arbitrarily complex goal expression, said act of interpreting further comprising:

generating one or more sub-goals expressed in the inter-agent language;

constructing a goal satisfaction plan wherein the goal satisfaction plan includes:

a suitable delegation of sub-goal requests to best complete the requested service request-by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms; and

dispatching each of the sub-goals to a selected client agent for performance, based on a match between the sub-goal being dispatched and the registered functional

capabilities of the selected client agent.

2. (Previously presented) A computer-implemented method as recited in claim 1, further including the following acts of:

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PAGE 7/36 * RCVD AT 6/8/2004 12:00:58 PM [Eastern Daylight Time] * SVR:USPTO-EFXRF-1/3 * DNIS:8729306 * CSID:6508384350 * DURATION (mm-ss):09-48

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receiving a new request for service as a base goal using the inter-agent language, in the form of another arbitrarily complex goal expression, from at least one of the selected client agents in response to the sub-goal dispatched to said agent; and recursively applying the step of dynamically interpreting the arbitrarily complex goal expression in order to perform the new request for service.

3. (Previously presented) A computer-implemented method as recited in claim 2 wherein the act of registering a specific agent further includes: invoking the specific agent in order to activate the specific agent; instantiating an instance of the specific agent; and transmitting the new agent profile from the specific agent to a facilitator agent in response to the instantiation of the specific agent.

4. (original) A computer-implemented method as recited in claim 1 further including the act of deactivating a specific client agent no longer available to provide services by deleting the registration of the specific client agent.

5. original) A computer-implemented method as recited in claim 1 further comprising the act of providing an agent registry data structure.

6. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one symbolic name for each active agent.

7. (original) A computer-implemented method of recited in claim 5 wherein the agent registry data structure includes at least one data declaration for each active agent.

8. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one trigger declaration for one active agent.

9. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one task declaration, and process characteristics for each active agent.

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10. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one process characteristic for each active agent.

11. (original) A computer-implemented method as recited in claim 1 further comprising the act of establishing communication between the plurality of distributed agents.

12. (original) A computer-implemented method as recited in claim 1 further comprising in the acts of:

receiving a request for service in a second language differing from the inter-agent language;

selecting a registered agent capable of converting the second language into the interagent language; and

forwarding the request for service in a second language to the registered agent capable of converting the second language into the inter-agent language, implicitly requesting that such a conversion be performed and the results returned.

13. (original) A computer-implemented method as recited in claim 12 wherein the request includes a natural language query, and the registered agent capable of converting the second language into the inter-agent language service is a natural language agent.

14. (original) A computer-implemented method as recited in claim 13 wherein the natural language query was generated by a user interface agent.

15. (original) A computer-implemented method as recited in claim 1, wherein the base goal requires setting a trigger having conditional functionality and consequential functionality.

16. (original) A computer-implemented method as recited in claim 15 wherein the trigger is an outgoing communications trigger, the computer implemented method further including the acts of:

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monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

17. (original) A computer-implemented method as recited in claim 15 wherein the trigger is an incoming communications trigger, the computer implemented method further including the acts of:

monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and

in response to the occurrence of a specific incoming communication event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

18. (original) A computer-implemented method as recited in claim 15 wherein the trigger is a data trigger, the computer implemented method further including the acts of: monitoring a state of a data repository; and

in response to a particular state event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

19. (original) A computer-implemented method as recited in claim 15 wherein the trigger is a time trigger, the computer implemented method further including the acts of: monitoring for the occurrence of a particular time condition; and in response to the occurrence of a particular time condition satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

20. (original) A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within the facilitator agent.

21. (original) A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within a first service-providing agent.

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22. (original) A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on a facilitator agent.

23. (original) A computer-implemented method as recited in claim 22 wherein the consequential functionality is installed on a specific service-providing agent other than a facilitator agent.

24. (original) A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on specific service-providing agent other than a facilitator agent.

25. (original) A computer-implemented method as recited in claim 15 wherein the consequential functionality of the trigger is installed on a facilitator agent.

26. (original) A computer-implemented method as recited in claim 1 wherein the base goal is a compound goal having sub-goals separated by operators.

27. (original) A computer-implemented method as recited in claim 26 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

28. (original) A computer-implemented method as recited in claim 27 wherein the type of available operators further includes a parallel disjunction operator that indicates that disjunct goals are to be performed by different agents.

29. (Currently amended) A computer program stored on a computer readable medium, the computer program executable to facilitate cooperative task completion within a distributed computing environment, the distributed computing environment including a plurality of autonomous electronic agents, the distributed computing environment supporting an Interagent Communication Language, the computer program comprising computer executable instructions for:

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providing an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment; interpreting a service request in order to determine a base goal that may be a compound, arbitrarily complex base goal, the service request adhering to an Interagent

Communication Language (ICL), wherein the ICL includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

the act of interpreting including the sub-acts of:

determining any task completion advice provided by the base goal, and determining any task completion constraints provided by the base goal; constructing a base goal satisfaction plan including the sub-acts of:

determining whether the requested service is available,

determining sub-goals required in completing the base goal by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms,

selecting service-providing electronic agents from the agent registry suitable for performing the determined sub-goals, and

ordering a delegation of sub-goal requests to best complete the requested

service; and

implementing the base goal satisfaction plan.

30. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes the following computer executable instructions for registering a specific service-providing electronic agent into the agent registry:

establishing a bi-directional communications link between the specific agent and a facilitator agent controlling the agent registry;

providing a new agent profile to the facilitator agent, the new agent profile defining publicly available capabilities of the specific agent; and

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31. (original) A computer program as recited in claim 30 wherein the computer executable instruction for registering a specific agent further includes: invoking the specific agent in order to activate the specific agent; instantiating an instance of the specific agent; and transmitting the new agent profile from the specific agent to the facilitator agent in response to the instantiation of the specific agent.

32. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes a computer executable instruction for removing a specific service-providing electronic agent from the registry upon determining that the specific agent is no longer available to provide services.

33. (original) A computer program as recited in claim 29 wherein the provided agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

34. (original) Computer program as recited in claim 29 further including computer executable instructions for receiving the service request via a communications link established with a client.

35. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing a service request includes instructions for: receiving a non-ICL format service request;

selecting an active agent capable of converting the non-ICL formal service request into an ICL format service request;

forwarding the non-ICL format service request to the active agent capable of converting the non-ICL format service request, together with a request that such conversion be performed; and

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receiving an ICL format service request corresponding to the non-ICL format service request.

36. (original) A computer program as recited in claim 35 wherein the non-ICL format service request includes a natural language query, and the active agent capable of converting the non-ICL formal service request into an ICL format service request is a natural language agent.

37. (original) A computer program as recited in claim 36 wherein the natural language query is generated by a user interface agent.

38. (original) A computer program as recited in claim 29, the computer program further including computer executable instructions for implementing a base goal that requires setting a trigger having conditional and consequential functionality.

39. (original) A computer program as recited in claim 38 wherein the trigger is an outgoing communications trigger, the computer program further including computer executable instructions for:

monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

40. (original) A computer program as recited in claim 38 wherein the trigger is an incoming communications trigger, the computer program further including computer executable instructions for:

monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and

in response to the occurrence of the specific incoming communication event, performing the particular action defined by the trigger.

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41. (original) A computer program as recited in claim 38 wherein the trigger is a data trigger, the computer program further including computer executable instructions for: monitoring a state of a data repository; and

in response to a particular state event, performing the particular action defined by the trigger.

42. (original) A computer program as recited in claim 38 wherein the trigger is a time trigger, the computer program further including computer executable instructions for: monitoring for the occurrence of a particular time condition; and in response to the occurrence of the particular time condition, performing the particular action defined by the trigger.

43. (original) A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within the facilitator agent.

44. (original) A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within a first service-providing agent.

45. (original) A computer program as recited in claim 29 further including computer executable instructions for interpreting compound goals having sub-goals separated by operators.

46. (original) A computer program as recited in claim 45 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

47. (original) A computer program as recited in claim 46 wherein the type of available operators further includes parallel disjunction operator that indicates that distinct goals are to be performed by different agents.

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48. (Currently amended) An Interagent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic agents, wherein:

the ICL having one or more of:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements

a content layer comprising one or more of goals, inggers and usia elements associated with the events;

the ICL having one or more features from a set of features comprising: enabling agents to perform queries of other agents; enabling agents to exchange information with other agents; and enabling agents to set triggers within other agents; and

the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:

a conditional execution operator; and

a parallel disjunctive operation that indicates that disjunct goals are to be performed by different agents.

49. (original) An ICL as recited in claim 48, wherein the ICL is computer platform independent.

50. (original) An ICL as recited in claim 48 wherein the ICL is independent of computer programming languages which the plurality of agents are programmed in.

51. (original) An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion constraints include use of specific agent constraints and response time constraints.

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52. (original) An ICL as recited in claim 51, wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

53. (original) An ICL as recited in claim 51 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

54. (original) An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

55. (original) An ICL as recited in claim 48 wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

56. (original) An ICL as recited in claim 55 wherein an electronic agent's solvables define an interface for the electronic agent.

57. (original) An ICL as recited in claim 56 wherein the facilitator agent maintains an agent registry making available a plurality of electronic agent interfaces.

58. (original) An ICL as recited in claim 57 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

59. (original) An ICL as recited in claim 58 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

60. (original) An ICL as recited in claim 58 wherein the possible types of solvables includes data solvables, a data solvable operable to provide access to a collection of data.

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61. (Currently amended) A facilitator agent arranged to coordinate cooperative task completion within a distributed computing environment having a plurality of autonomous service-providing electronic agents, the facilitator agent comprising:
an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment; and

a facilitating engine operable to parse a service request in order to interpret a compound goal set forth therein, the compound goal including both local and global constraints and control parameters, the service request formed according to an Interagent Communication Language (ICL), wherein the ICL includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events;

the facilitating engine further operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

62. (original) A facilitator agent as recited in claim 61, wherein the facilitating engine is capable of modifying the goal satisfaction plan during execution, the modifying initiated by events such as new agent declarations within the agent registry, decisions made by remote agents, and information provided to the facilitating engine by remote agents.

63. (original) A facilitator agent as recited in claim 61 wherein the agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.

64. (original) A facilitator agent as recited in claim 61 wherein the facilitating engine is operable to install a trigger mechanism requesting that a certain action be taken when a certain set of conditions are met.

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65. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a communication trigger that monitors communication events and performs the certain action when a certain communication event occurs.

66. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a data trigger that monitors a state of a data repository and performs the certain action when a certain data state is obtained.

67. (original) A facilitator agent as recited in claim 66 wherein the data repository is local to the facilitator agent.

68. (original) A facilitator agent as recited in claim 66 wherein the data repository is remote from the facilitator agent.

69. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a task trigger having a set of conditions.

70. (original) A facilitator agent as recited in claim 61, the facilitator agent further including a global database accessible to at least one of the service-providing electronic agents.

71. (Currently amended) A software-based, flexible computer architecture for communication and cooperation among distributed electronic agents, the architecture contemplating a distributed computing system comprising:

a plurality of service-providing electronic agents; and

an Interagent Communication Language (ICL), wherein the inter-agent language includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events; and

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- a facilitator agent in bi-directional communications with the plurality of service-providing electronic agents, the facilitator agent including:
 - an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment;
 - a facilitating engine operable to parse a service request in order to interpret an arbitrarily complex goal set forth therein, the facilitating engine further operable to construct a goal satisfaction plan including the coordination of a suitable delegation of sub-goal requests to best complete the requested service by using reasoning that includes one or more of domainindependent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

72. (Currently amended) A computer architecture as recited in claim 71, wherein the basis for the computer architect is an Interagent Communication Language (ICL) is for enabling agents to perform queries of other agents, exchange information with other agents, and set triggers within other agents, the ICL further defined by an ICL syntax supporting compound goal expressions such that goals within a single request provided according to the ICL syntax may be coupled by a conjunctive operator, a disjunctive operator parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents.

73. (original) A computer architecture as recited in claim 72, wherein the ICL is computer platform independent.

74. (original) A computer architecture as recited in claim 73 wherein the ICL is independent of computer programming languages in which the plurality of agents are programmed.

75. (original) A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion constraints within goal expressions.

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76. (original) A computer architecture as recited in claim 75 wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.

77. (original) A computer architecture as recited in claim 75 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

78. (original) A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

79. (original) A computer architecture as recited in claim 73 wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.

80. (original) A computer architecture as recited in claim 79 wherein an electronic agent's solvables define an interface for the electronic agent.

81. (original) A computer architecture as recited in claim 80 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.

82. (original) A computer architecture as recited in claim 81 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.

83. (original) A computer architecture as recited in claim 82 wherein the possible types of solvables includes a data solvable operable to provide access to modify a collection of data.

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84. (Previously presented) A computer architecture as recited in claim 71 wherein a planning component of the facilitating engine are distributed across at least two computer processes.

85. (Previously presented) A computer architecture as recited in claim 71 wherein an execution component of the facilitating engine is distributed across at least two computer processes.

86. (Currently amended) A data wave carrier providing a transport mechanism for information communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, <u>and an Interagent Communication Language (ICL)</u>, wherein the ICL includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

wherein said at least one facilitator agent is operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms for satisfying one or more requests for service from said at least one active client agent, the data wave carrier comprising a signal representation of an inter-agent language description of an active client agent's functional capabilities.

87. (Previously presented) A data wave carrier as recited in claim 86, the data wave carrier further comprising a corresponding signal representation of said one or more requests for service in the inter-agent language from a first agent to a second agent.

88. (Previously presented) A data wave carrier as recited in claim 86, the data wave carrier further comprising a signal representation of a goal dispatched to an agent for performance from a facilitator agent.

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89. (original) A data wave carrier as recited in claim 88 wherein a later state of the data wave carrier comprises a signal representation of a response to the dispatched goal including results and/or a status report from the agent for performance to the facilitator agent.

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REMARKS

INTERVIEW:

A telephonic interview was conducted on March 11, 2004. The participants were Examiner Lewis A. Bullock, Jr., David Stringer-Calvert and Carina M. Tan. During the interview, an agreement with respect to all the claims were reached. Applicants argued that the prior art teachings of *KISS* did not disclose any intelligent reasoning when formulating a goal satisfaction plan. Applicants argued that *KISS* merely discloses a method of information retrieval from information repositories such as databases. The examiner disagreed. However, the examiner pointed out that certain features in Applicant's specification regarding ICL are novel. The Examiner indicated that the ICL features: 1) a conversational protocol layer, and 2) a content layer, would distinguish applicants' claims over the prior art. It was agreed that applicants would submit a response amending the claims to include the above novel ICL features.

The Examiner is thanked for the performance of a thorough search. By this response, claims 1, 29, 48, 61, 71, 72 and 86 have been amended. No claims have been cancelled or added. Hence, Claims 1-89 are pending in the Application.

IN THE SPECIFICATION

Compact Disc Containing Appendices

Applicants cancel the computer program listing appearing in the specification in Appendices A, B, C, D, and E. In compliance with 37 CFR 1.96(c), Applicants enclose a CD-ROM labeled as Copy 1 and an identical copy of the CD-ROM labeled as Copy 2 containing the identical contents of Appendices A, B, C, D and E as filed with the patent application on January 5, 1999.

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Substitute Pages Of Specification

Enclosed are substitute Pages 1, 8 and 9. Substitute Page 1 of the specification has been amended to identify the compact disc and list the file names, size, and creation date of each file, and substitute Page 8 and Page 9 which have been amended to delete the "Brief Description of the Appendices." Also enclosed is a substitute ABSTRACT containing less than 150 words. The ABSTRACT as originally filed contained more than 150 words.

SUMMARY OF REJECTIONS/OBJECTIONS

In the Office Action, Claims 1-3, 5-11, 15-25, 29-34, 38-44, and 61-71 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Developing Tools for the Open Agent Architecture" by Martin1 in view of U.S. Patent No. 6,484,155 issued to Kiss.

Claims 4, 12-14, 26-28, 35-37, 45-47, and 72-85 are rejected under 35 U.S.C. 103(a) as being unpatentable over Martin1 in view of Kiss, and further in vie of "Information Brokering in an Agent Architecture" by Martin2.

Claims 48-60 are rejected under 35 U.S.C. 103(a) as being unpatentable over "Development Tools for the Open Agent Architecture" by Martin1 in view of "Information Brokering in an Agent Architecture" by Martin2.

REJECTIONS UNDER 35 U.S.C. § 103(a)

CLAIMS 1, 29, 61, 71 and 86

Claim 1, as amended, recites in part, the features:

"registering a description of each active client agent's functional capabilities as corresponding registered functional capabilities, using an expandable,

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platform-independent, inter-agent language, wherein the inter-agent language includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events;

constructing a goal satisfaction plan, wherein the goal satisfaction plan includes: a suitable delegation of sub-goal requests to best complete the requested service request by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms;"

Claim 1 includes the limitation of a inter-agent language, wherein the inter-agent language includes 1) a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, and 2) a content layer comprising one or more of goals, triggers and data elements associated with the events. The cited references do not disclose or suggest such a conversational protocol and content layer.

Further, the Office Action states that the "dynamic solution plan" in *KISS* is the equivalent of the "goal satisfaction plan" of applicants' Claim 1 above. The Office Action points to col. 5, lines 14-45; col. 8, line 21 - col. 9, line 26; and col. 10, lines 10-38, and col. 2, lines 50-67 for support.

The method for forming the "dynamic solution plan" in *KISS* is irrelevant to the method of forming the goal satisfaction plan in Applicants' Claim 1. It is respectfully submitted that *KISS* is irrelevant because *KISS* is an invention involving accessing knowledge repositories.' Such knowledge repositories are represented by "knowledge agents." The Abstract of *KISS* states that "the invention solicits accessible knowledge repositories, represented by knowledge agents, for relevant knowledge..."

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In other words, *KISS* is merely a method of information retrieval from information repositories or data sources. For example, the meta agent can ask questions involving facts or data and the agents attempt to retrieve the facts or data from the corresponding data repository. In contrast, the goal satisfaction plan of Claim 1 involves asking service providing agents to perform **actions** such as boil water, roast coffee beans, grind the roasted coffee beans as opposed to merely asking the agents to retrieve information from an information repository.

To further explain why KISS is irrelevant and completely different from the method of Claim 1, see col. 5 lines 39-43 where "[t]he meta agent 119 is configured to begin executing the solution plan even before the plan is complete." This underscores the fact that the solution plan in KISS merely involves information retrieval rather than asking the agent to perform intelligent actions such as roast coffee beans. In KISS, it is not fatal to begin executing the solution plan even before the plan is complete because no real harm is done if the meta agent begins by asking the wrong questions. To explain, KISS teaches "the meta agent 119 is capable of backtracking or replanning to permit escape from a dead-end." In other words, it is not fatal if the search for data is proceeding down an incorrect search path, as explained in KISS. In contrast, the facilitator of Claim 1 cannot begin execution of the goal satisfaction plan before the goal satisfaction plan is complete. For example, it would be fatal for the facilitator to ask a service-providing agent to boil the coffee beans instead of requesting that the coffee beans be first roasted and then ground. Such an action of boiling the coffee beans would be irreversible and would produce soggy beans. In other words, the serviceproviding agents of Claim 1 perform actions and are not merely sources of information.

Further, KISS does not use reasoning for "formulating the dynamic solution

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plan." In other words, *KISS* does not use the inferencing schemes as described in column 7 for generating the solution plan. In fact, *KISS* teaches away from using reasoning or inferencing for generating the solution plan. Column 8, lines 58-61 of *KISS* states that "**[a]fter** the solution plan is formulated, the meta agent 119 implements a distributed inference process to perform the search and execution phases of solving the problem, while maintaining control of the process" (emphasis added). Thus, the inference process is what the solution plan in *KISS* accomplishes and is not what is used to generate the solution plan.

In contrast, Claim 1 shows that the facilitating engine uses sophisticated reasoning when delegating sub-goal requests to best complete the requested service request. The facilitating engine's use of reasoning is supported by the specification on page 13, lines 342-347.

Assume that the facilitator agent of Claim 1 receives a request such as, "Make Coffee". The facilitator agent's facilitating engine uses reasoning to generate the following goal satisfaction plan:

Sub-goal request A: Please perform the act of roasting coffee beans Sub-goal request B: Please perform the act of grinding coffee beans Sub-goal request C: Please perform the act of boiling water, etc.

The facilitating engine is able to use reasoning to accomplish the base goal,

"Make Coffee" by asking an appropriate agents to first roast the coffee beans before asking the agent to grind the beans, etc.

Neither Cohen nor KISS, either alone or in combination, disclose, teach, suggest

or make obvious the novel features of claim 1. Thus, Claim 1 is allowable.

Claims 29, 61, 71 and 86, each contain similar features regarding "using

reasoning to determine sub-goal requests based on non-syntactic decomposition of the

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base goal and using said reasoning to co-ordinate and schedule efforts by the serviceproviding electronic agents for fulfilling the sub-goal requests in a cooperative completion of the base goal." Thus, Claims 29, 61, 71 and 86 are allowable for at least the reasons provided herein in respect to Claim 1.

CLAIMS 2-28, 30-47, 62-70, 72-85 and 87-89

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Claims 2-28 are either directly or indirectly dependent upon Claim 1 and include all the limitations of Claim 1 and therefore are allowable for at least the reasons provided herein in respect to Claim 1.

Claims 30-47 are either directly or indirectly dependent upon Claim 29 and include all the limitations of Claim 29 and therefore are allowable for at least the reasons provided herein in respect to Claim 29.

Claims 62-70 are either directly or indirectly dependent upon Claim 61 and include all the limitations of Claim 61 and therefore are allowable for at least the reasons provided herein in respect to Claim 61.

Claims 72-85 are either directly or indirectly dependent upon Claim 71 and include all the limitations of Claim 71 and therefore are allowable for at least the reasons provided herein in respect to Claim 71

Claims 87-89 are either directly or indirectly dependent upon Claim 86 and include all the limitations of Claim 86 and therefore are allowable for at least the reasons provided herein in respect to Claim 86.

CLAIM 48

Claim 48 as amended, recites in part:

"the ICL having one or more of:

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a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events; and a content layer comprising one or more of goals, triggers and data elements associated with the events;

the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:

a conditional execution operator; and

a parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents."

The novel method recited in Claim 48 as amended requires that the inter-agent

language include 1) a layer of conversational protocol defined by event types and

parameter lists associated with one or more of the events, and 2) a content layer

comprising one or more of goals, triggers and data elements associated with the

events. The cited references do not disclose or suggest such a conversational protocol

and content layer.

Further, the novel method recited in Claim 48 as amended requires that "goals

within a single request" are "coupled by one or more operators from a set of operators". In amended Claim 48, the set of operators comprise, a conditional execution operator,

and a parallel disjunctive operator.

In the Office Action, the Examiner states that triggers are conditional operators. It is respectfully submitted that triggers are not conditional operators in the sense of an being a syntactical operator in an expression.

Further, the Office Action states that page 10 of Martin2 discloses parallel disjunctive operators. Martin2 does NOT disclose parallel disjunctive operators. The "disjunction" in Martin2 is the run-of-the-mill Prolog style disjunction. The expression, "Do task A OR Do Task B," is an example of a Martin2 type disjunction. In contrast, a

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"parallel disjunctive operator is an operator that indicates that disjunct goals are to be performed by different agents. An example of a **parallel disjunctive operator** expression is "Ask agent Bob to do task A OR Ask agent Fred to do task B concurrently.

None of the cited references disclose, suggest or render obvious the requirement that the "goals within a single request" be "coupled by one or more operators from a set of operators", such as a conditional execution operator (such as "if" and "when", allowing for particular actions to be predicated on the state, or outcomes of earlier actions), and a parallel disjunctive operator (allowing for alternative actions to be performed at the same time, if resources allow, and a first-to-respond strategy may be used in their competition to perform the goal at hand). Claim 48 is allowable over the art of record. Thus, it is respectfully submitted that Claim 48 be held in condition for allowance.

CLAIMS 49-60

Claims 49-60 are either directly or indirectly dependent upon independent Claim 48, and include all the features of Claim 48. Therefore, Claims 49-60 are allowable for at least the reasons provided herein with respect to Claim 48. Furthermore, it is respectfully submitted that Claims 49-60 recite additional features that independently render Claims 49-60 patentable over the art of record. Thus, it is respectfully submitted that Claims 49-60 be held in condition for allowance.

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CONCLUSION

For the reasons set forth above, it is respectfully submitted that all of the pending claims are now in condition for allowance. Therefore, the issuance of a formal Notice of Allowance is believed next in order, and that action is most earnestly solicited.

If in the opinion of the Examiner a telephone conference would expedite the prosecution of the subject application, the Examiner is encouraged to call the undersigned at (650) 838-4311.

The Commissioner is authorized to charge any fees due to Applicants' Deposit Account No. 50-2207.

Respectfully submitted, Perkins Cole LLP

M. - Chin

Carina M. Tan Registration No. 45,769

Date: March 29, 2004

Correspondence Address:

Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, California 94026 (650) 838-4300

59501-8016.US01 27 Serial No. 09/225,198 PAGE 32/36 * RCVD AT 6/8/2004 12:00:58 PM [Eastern Daylight Time] * SVR:USPTO-EFXRF-1/3 * DNIS:8729306 * CSID:6508384350 * DURATION (mm-ss):09-48

Software-Based Architecture for Communication and Cooperation Among Distributed Electronic Agents By:

Adam J. Cheyer and David L. Martin

A compact disk containing a computer program listing has been provided in duplicate (copy 1 and copy 2 of the compact disk are identical). The computer program listing in the compact disk is incorporated by reference herein. The compact disk contains files with their names, size and date of creation as follow:

| File Name | <u>Size</u> | Creation Date | Last Date |
|-----------------|---------------|---------------|------------|
| oaa.pl | 159,613 bytes | 1996/10/08 | 1998/12/23 |
| fac nl | 52,733 bytes | 1997/04/24 | 1998/05/06 |
| compound.pl | 42,937 bytes | 1996/12/11 | 1998/04/10 |
| com ten pl | 18.010 bytes | 1998/02/10 | 1998/05/06 |
| com_tep.pr | 10 583 bytes | 1998/01/29 | 1998/12/23 |
| translations.pl | 19,065 09105 | | |

BACKGROUND OF THE INVENTION

Field of the Invention

The present invention is related to distributed computing environments and the completion of tasks within such environments. In particular, the present invention teaches a variety of software-based architectures for communication and cooperation among distributed electronic agents. Certain embodiments teach interagent communication languages enabling client agents to make requests in the form of arbitrarily complex goal expressions that are solved through facilitation by a facilitator agent.

Context and Motivation for Distributed Software Systems

The evolution of models for the design and construction of distributed software systems is being driven forward by several closely interrelated trends: the adoption of a *networked computing model*, rapidly rising expectations for *smarter*, *longer-lived*, *more autonomous software applications* and an ever increasing demand for *more accessible and intuitive user interfaces*.

Prior Art Figure 1 illustrates a networked computing model 100 having a plurality of client and server computer systems 120 and 122 coupled together over a physical transport mechanism 140. The adoption of the networked computing model 100 has lead to a greatly increased reliance on distributed sites for both data and processing resources. Systems such as the networked computing model 100 are based upon at least one physical transport mechanism 140 coupling the multiple computer systems 120 and 122 to support the transfer of information between these computers.

Some of these computers basically support using the network and are known as client

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FIGURE 9 depicts operations involved in a client agent initiating a service request and receiving the response to that service request in accordance with a certain preferred embodiment of the present invention;

FIGURE 10 depicts operations involved in a client agent responding to a service request in accordance with another preferable embodiment of the present invention;

FIGURE 11 depicts operations involved in a facilitator agent response to a service request in accordance with a preferred embodiment of the present invention;

FIGURE 12 depicts an Open Agent ArchitectureTM based system of agents
 implementing a unified messaging application in accordance with a preferred embodiment of the present invention;

FIGURE 13 depicts a map oriented graphical user interface display as might be displayed by a multi-modal map application in accordance with a preferred embodiment of the present invention;

FIGURE 14 depicts a peer to peer multiple facilitator based agent system supporting distributed agents in accordance with a preferred embodiment of the present invention;

FIGURE 15 depicts a multiple facilitator agent system supporting at least a limited form of a hierarchy of facilitators in accordance with a preferred embodiment of the present invention; and

FIGURE 16 depicts a replicated facilitator architecture in accordance with one embodiment of the present invention.

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DETAILED DESCRIPTION OF THE INVENTION

Figure 3 illustrates a distributed agent system 300 in accordance with one embodiment of the present invention. The agent system 300 includes a facilitator agent 310 and a plurality of agents 320. The illustration of Figure 3 provides a high level view of one simple system structure contemplated by the present invention. The facilitator agent 310 is in essence the "parent" facilitator for its "children" agents 320. The agents 320 forward service requests to the facilitator agent 310. The facilitator agent 310 interprets these requests, organizing a set of goals which are then delegated to appropriate agents for task completion.

The system 300 of Figure 3 can be expanded upon and modified in a variety of ways consistent with the present invention. For example, the agent system 300 can be distributed across a computer network such as that illustrated in Figure 1. The facilitator agent 310 may itself have its functionality distributed across several different computing platforms. The agents 320 may engage in interagent communication (also called peer to peer communications). Several different systems 300 may be coupled together for enhanced performance. These and a variety of other structural configurations are described below in greater detail.

Figure 4 presents the structure typical of a small system 400 in one embodiment of the present invention, showing user interface agents 408, several application agents 404 and meta-agents 406, the system 400 organized as a community of peers by their common relationship to a facilitator agent 402. As will

- be appreciated, Figure 4 places more structure upon the system 400 than shown in Figure 3, but both are valid representations of structures of the present invention. The facilitator 402 is a specialized server agent that is responsible for coordinating agent communications and cooperative problem-solving. The facilitator 402 may also provide a global data store for its client agents, allowing them to adopt a blackboard style of interaction. Note that certain advantages are found in utilizing two or more
- 30 style of interaction. Note that communication interaction. Note that communication interaction interaction. Note that communication for example, larger systems can be facilitator agents within the system 400. For example, larger systems can be assembled from multiple facilitator/client groups, each having the sort of structure

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ABSTRACT

A highly flexible, software-based architecture is disclosed for constructing distributed systems. The architecture supports cooperative task completion by flexible and autonomous electronic agents. One or more facilitators are used to broker communication and cooperation among the agents. The architecture provides for the construction of arbitrarily complex goals by users and service-requesting agents. Additional features include agent-based provision of multi-modal interfaces, including natural language.

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| If there are any problems with this transmission, please call: The sender's name and phone number DATE: lune 8, 2004 COVER SHEET & 35 PAGE | OFFICIAL e(s) | 201 Jefferson Drive Menio Park, CA 94025-1114 PHONE: 650.838.4300 FAX: 650.838.4350 WWW Derkinscoir.com |
| CLIENT NUMBER: 59501-8016.US01 | | , , , , , , , , , , , , , , , , , , , |
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| Examiner L. A. Bullock, Jr. | USPTO, Group Art Unit 2126 | (703) 305-0439 | (703)872+9306 |

RE: Serial No. 09/225,198 Atty. Dkt. No. 59501-8016.US01

1

Dear Examiner Bullock:

Sharyl Brown

Pursuant to your request, attached hereto is a copy of the Amendment and Response which was filed on March 29, 2994, including the return postcard stamped by the USPTO.

We would appreciate receiving status of the Notice of Allowance at your earliest convenience.

If you have any questions or comments, please contact Carina Tan, Reg. No. 45,769 at (650) 838-4311.

Sincerely, PERKINS COIE LLP

(650) 838-4314

(650)838-4350

Sharvl Brown Secretary to Carina M. Tan

This Fax contains confidential, privileged information intended only for the intended addressee. Do not read, copy or disseminate it unless you are the intended addressee. If you have received this Fax in error, please email it back to the sender at perkinscoie.com and delete it from your system or call us (collect) immediately at 650.838.4300, and mail the original Fax to Perkins Coie LLP, 101 Jefferson Drive, Menlo Park, CA 94025-1114.

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Attorney Docket No. 59501-8016.US01

EXPRESS MAIL LABEL NO. EV 099152868 US

Applicants: CHEYER et al. Application No.: 09/225,198 Filed: January 5, 1999 Group Art Unit 2151

Examiner: L. A. Bullock, Jr. For: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

Mail Stop AF **Commissioner for Patents** P.O. Box 1450 Alexandria, VA 22313-1450

TRANSMITTAL FOR AMENDMENT AND RESPONSE AND COMPUTER PROGRAM LISTING APPENDIX SUBMITTED ON COMPACT DISC

Sir:

This is in response to the Final Office Action mail by the U.S. Patent and Trademark Office on November 28, 2003_ Applicants request a one month extension of time, thus allowing Applicants until March 28, 2004 to respond.

- Transmitted herewith are the following: 1.
 - Check No. 2195 in the amount of \$55.00 \boxtimes
 - Amendment and Response
 - Copy 1 and Copy 2 of Compact Disc both containing the identical contents of Appendices A, B, C, D, and E as filed with the patent application on January 5, 1999.

Machine format is ISO-9660 file system: 2.

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| File Name | Size | Creation Date | Last Date |
|-----------------|---------------|---------------|--------------------|
| oaa.pl | 159,613 bytes | 1996/10/08 | 1998/12/2 3 |
| fac.pl | 52,733 bytes | 1997/04/24 | 1998/05/06 |
| compound.pl | 42,937 bytes | 1996/12/11 | 1998/04/10 |
| com tcp.pl | 18,010 bytes | 1998/02/10 | 1998/05/06 |
| translations.pl | 19,583 bytes | 1998/01/29 | 1998/12/23 |
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Attorney Docket No. 59501-8016.US01

3. Fee Authorization

Check No. 2195 in the amount of \$55.00 is enclosed for the required fees for one month extension of time, however, the Commissioner is authorized to charge any underpayment of fees to Deposit Account No. 50-2207. This paper is submitted in duplicate.

Respectfully submitted, Perkins Cole LLP

M Lan

Carina M. Tan Registration No. 45,769

Date: March 29 , 2004____

Correspondence Address: Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menio Park, California 94026-2168 (650) 838-4300

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| ALC COMPANY | | | UNITED STATES DEPAR United States Patent and Address: COMMISSIONER F P.O. Box 1450 Alexandria, Virginia 223 www.usplo.gov | TMENT OF COMMER Trademark Office 'OR PATENTS 313-1450 |
|-----------------|-----------------|----------------------|--|--|
| APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION N |
| 09/225,198 | 01/05/1999 | ADAM J. CHEYER | SRI1P016 | 2756 |
| 22918 7 | 7590 07/12/2004 | | EXAM | IINER |
| PERKINS CO | DIE LLP | | BULLOCK JR; LEV | WIS ALEXANDER |
| P.O. BOX 216 | 8 K CA 04026 | | ART UNIT | PAPER NUMBER |
| MENLO PAR | K, CA 94020 | | 2126 | |
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Please find below and/or attached an Office communication concerning this application or proceeding.

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PTO-90C (Rev. 10/03)

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| | Application No. | Applicant(s) |
| Advisory Action | 09/225,198 | CHEYER ET AL. |
| - | Examiner | Art Unit |
| | Lewis A. Bullock, Jr. | 2126 |
| The MAILING DATE of this communicat | ion appears on the cover sheet wi | th the correspondence address |
| THE REPLY FILED 08 June 2004 FAILS TO PL Therefore, further action by the applicant is requi final rejection under 37 CFR 1.113 may <u>only</u> be e condition for allowance; (2) a timely filed Notice of Examination (RCE) in compliance with 37 CFR 1 | ACE THIS APPLICATION IN COI red to avoid abandonment of this ither: (1) a timely filed amendmer of Appeal (with appeal fee); or (3) .114. | NDITION FOR ALLOWANCE. application. A proper reply to a nt which places the application in a timely filed Request for Continued |
| PERIOD | FOR REPLY [check either a) or b |)] |
| a) The period for reply expires <u>3</u> months from the m b) The period for reply expires on: (1) the mailing da no event, however, will the statutory period for repONLY CHECK THIS BOX WHEN THE FIRST RE 706.07(f). | ailing date of the final rejection. te of this Advisory Action, or (2) the date s oly expire later than SIX MONTHS from th PLY WAS FILED WITHIN TWO MONTH | set forth in the final rejection, whichever is later. In e mailing date of the final rejection. S OF THE FINAL REJECTION. See MPEP |
| Extensions of time may be obtained under 37 CFR 1.13 fee have been filed is the date for purposes of determining the fee under 37 CFR 1.17(a) is calculated from: (1) the expiration (2) as set forth in (b) above, if checked. Any reply received to timely filed, may reduce any earned patent term adjustment. | 6(a). The date on which the petition under the period of extension and the correspond on date of the shortened statutory period for by the Office later than three months after See 37 CFR 1.704(b). | er 37 CFR 1.136(a) and the appropriate extension ing amount of the fee. The appropriate extension or reply originally set in the final Office action; or the mailing date of the final rejection, even if |
| A Notice of Appeal was filed on Ap 37 CFR 1.192(a), or any extension thereof | pellant's Brief must be filed within (37 CFR 1.191(d)), to avoid dism | the period set forth in issal of the appeal. |
| 2. The proposed amendment(s) will not be er | itered because: | |
| (a) 🛛 they raise new issues that would requ | ire further consideration and/or se | arch (see NOTE below); |
| (b) 🗌 they raise the issue of new matter (se | e Note below); | |
| (c) they are not deemed to place the appl issues for appeal; and/or | ication in better form for appeal by | y materially reducing or simplifying the |
| (d) 🔲 they present additional claims without | canceling a corresponding numb | er of finally rejected claims. |
| NOTE: See Continuation Sheet. | | |
| 3. Applicant's reply has overcome the following | ng rejection(s): <u>CD Requirements</u> | and Abstract objections. |
| 4. Newly proposed or amended claim(s) canceling the non-allowable claim(s). | _ would be allowable if submitted | in a separate, timely filed amendment |
| 5. The a) fidavit, b) exhibit, or c) req | uest for reconsideration has been use: See Continuation Sheet. | considered but does NOT place the |
| 6. The affidavit or exhibit will NOT be conside raised by the Examiner in the final rejection | red because it is not directed SOL n. | ELY to issues which were newly |
| 7. For purposes of Appeal, the proposed ame explanation of how the new or amended cl | ndment(s) a)⊠ will not be entere aims would be rejected is provide | d or b) will be entered and an d below or appended. |
| The status of the claim(s) is (or will be) as t | ollows: | |
| Claim(s) allowed: | | |
| Claim(s) objected to: | | |
| Claim(s) rejected: <u>1-89</u> . | R | EST AVAILADLE CODY |
| Claim(s) withdrawn from consideration: | | est tomiladle UVP1 |
| 8. The drawing correction filed on is a) | approved or b) disapprove | ed by the Examiner. |
| 9. Note the attached Information Disclosure S | statement(s)(PTO-1449) Paper N | o(s) |
| 10. Other: | | |
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| .S. Patent and Trademark Office PTOL-303 (Rev. 11-03) | Advisory Action | Part of Paper No. 20040706 |

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* Continuation Sheet (PTOL-303)

Continuation of 2. NOTE: Applicant amended the claims to language that overcomes the prior art references, however, the examiner has been able to find references that meets the new claim limitations.

Continuation of 5. does NOT place the application in condition for allowance because: Applicant's arguments are unpersuasive. Applicants amendment of the agent language including a conversational protocol layer and a content layer would overcome the applied prior art references, however, the examiner has now found references that teach KQML having a a layer of conversational protocol defined by event types, i.e. a type of ask (ask one or ask all primitive) along with parameters associated with the event types and a content layer comprising data elements associated with the event as disclosed in all independent claims. Also regarding claim 48, prior art references published by some of the Applicants detailed that ICL has either one of the layers, in particular the content layer, as disclosed in that claim however, the references do not allude to the ICL having both layers. Page 17, lines 12-30 attempts to illustrate that the events are different from the communication acts of KQML, however, the Examiner has not been able to ascertain how they are different from this portion of the specification or any other parts of the specification. It would seem that KQML's ask primitives are events that contain parameter information. Applicant would have to amend the claims or explain how the primitives of KQML would not represent events in order for the Examiner to not equate a layer of KQML primitives having parameter data to Applicant's conversational protocol layer defining events. In regards to claims 1-47 and 61-89, Applicant argues that the applied references, in particular Kiss, teaches the knowledge repository are represented by knowledge agents and merely ask the agents to retrieve information and is irrevelevant to Applicants method of forming the goal satisfaction plan in order to perform actions. The examiner disagrees. The examiner cannot find any language within the claims that details that the service is not a data retrieval service. Therefore, the plan generated to retrieve information is a satisfaction plan to perform actions, i.e. to retrieve the data. In addition, Applicant's example of actions such as boil water, roast coffee beans, and grind the roasted coffee beans are illustrated actions that the invention could perform when solving a goal. It is equally seen from the claim language that the actions can also be the tasks distributed by the meta agent when processing its solution plan to accomplish its overall goal. Applicant argues that the meta agent is capable of backtracking and replanning is another illustrations that Kiss does not teach the invention. In response, the Examiner cannot find any limitations that the plan can not be reevaluated or modified while being implemented. Therefore, the teachings of Kiss just adds another benefit, but still meets the limitations of the claims as disclosed. Applicant then argues that Kiss does not teach using reasoning to formulate the dynamic solution plan. The examiner disagrees. Column 5, lines 25-27 detail that the meta agent contains knowledge of problem solving methodologies and distributed inferencing procedures. Column 5, lines 30-32, detail that the meta agent may maintain the domain-specific knowledge necessary to answer the guery itself. Column 5, lines 33-39 detail that meta agent formulates a solution plan and formulates sub-plans in order to perform iterative and recursive procedures. Therefore, the solution plan is generated by the planning component of the meta agent based on domain independent coordination strategies or domain specific reasoning. The cited paragraph Applicant refers to refute the teachings of Kiss refers to how the plan is replanned and backtracked. Applicant then argues that in regards to claim 48, the combination, i.e. Martin1 and Martin2, do not teach a single request are coupled by one or more operators from a set of operators comprising a conditional execution operator or a parallel disjunctive operator. The examiner disagrees. First, it is pointed out that only one operator has to be shown in order for the limitation to be met. Applicant discloses that a conditional execution operator is represented by an arrow (pg. 23, lines 2-5). Page 10, details a mapping rule (request) submitted in ICL format by an information agent which denotes an arrow as well as other control operators that affect the interpretation of a rule. Therefore, the cited reference teaches conditional execution operators and meets the claim language as disclosed.

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Atty Dkt. No. 59501-8016.US01

Group Art Unit No.: 2126

Examiner: L. A. Bullock, Jr.

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of:

CHEYER et al.

Serial No.: 09/225,198

EXPRESS MAIL LABEL NO. EV 099152888 US

Filed on: January 5, 1999

For: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

Mail Stop AF **Commissioner of Patents** P. O. Box 1450 Alexandria, VA 22313-1450

AMENDMENT AND RESPONSE

Sir:

This is in response to the Final Office Action mailed November 28, 2003, the

shortened statutory period for which runs until February 28, 2004.

ENTER IN PART

ENTER AMENDMENTS TO SPECIFICATION & ABSTRACT

DO NOT ENTER AMENOMENT TO

CLAIMS

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Serial No. 09/225,198

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| Name: Examiner L. A. B | ullock, Jr. | Name: Carir | na M. Tan | |
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| Dear Examiner Bullock: | | · | | |
| Attached hereto p Response (in duplicate) a identified patent applicat | ease find a Tra and a Supplem on. | ansmittal for Supple lental Amendment a | emental Ame and Respons | ndment and e for the above- |
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| | Carina Regis | a M. Tan tration No. 45,769 | . la | · |
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| In reapplication of: | Atty Dkt, No. 59501-8016.US01 |
| CHEYER et al. | Group Art Unit No.: 2126 |
| Serial No.: 09/225,198 | Examiner: L. A. Bullock, Jr. |
| Filed on: January 5, 1999 | |
| For: SOFTWARE-BASED ARCHI COOPERATION AMONG DIS | TECTURE FOR COMMUNICATION AND STRIBUTED ELECTRONIC AGENTS |
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| SUPPLEMEN | TAL AMENDMENT AND RESPONSE |
| Sir: | |
| This is a supplemental amend | dment to the Final Office Action mailed November |
| 28, 2003, the shortened statutory pe | eriod for which runs until February 28, 2004. A first |
| amendment and response to Final C | Office Action mailed November 28, 2003 was filed |
| on March 29, 2004. | |

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IN THE CLAIMS

- 1. (Currently amended) A computer-implemented method for communication and cooperative task completion among a plurality of distributed electronic agents, comprising the acts of:
- registering a description of each active client agent's functional capabilities as corresponding registered functional capabilities, using an expandable, platformindependent, inter-agent language, wherein the inter-agent language includes: a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists

further refirte the one or more events;

- a content layer comprising one or more of goals, triggers and data elements associated with the events;
- receiving a request for service as a base goal in the inter-agent language, in the form of an arbitrarily complex goal expression; and
- dynamically interpreting the arbitrarily complex goal expression, said act of interpreting further comprising:
- generating one or more sub-goals expressed in the inter-agent language; constructing a goal satisfaction plan wherein the goal satisfaction plan includes: a suitable delegation of sub-goal requests to best complete the requested service
 - request-by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms; and
- dispatching each of the sub-goals to a selected client agent for performance, based on a match between the sub-goal being dispatched and the registered functional capabilities of the selected client agent.
- 2. (Previously presented) A computer-implemented method as recited in claim 1, further including the following acts of:

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receiving a new request for service as a base goal using the inter-agent language, in the form of another arbitrarily complex goal expression, from at least one of the selected client agents in response to the sub-goal dispatched to said agent; and recursively applying the step of dynamically interpreting the arbitrarily complex goal expression in order to perform the new request for service.

3. (Previously presented) A computer-implemented method as recited in claim 2 wherein the act of registering a specific agent further includes:
invoking the specific agent in order to activate the specific agent;
instantiating an instance of the specific agent; and
transmitting the new agent profile from the specific agent to a facilitator agent in response to the instantiation of the specific agent.

- 4. (original) A computer-implemented method as recited in claim 1 further including the act of deactivating a specific client agent no longer available to provide services by deleting the registration of the specific client agent.
- 5. original) A computer-implemented method as recited in claim 1 further comprising the act of providing an agent registry data structure.
- 6. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one symbolic name for each active agent.
- 7. (original) A computer implemented method of recited in claim 5 wherein the agent registry data structure includes at least one data declaration for each active agent.
- 8. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one trigger declaration for one active agent.

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- 9. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one task declaration, and process characteristics for each active agent.
- 10. (original) A computer-implemented method as recited in claim 5 wherein the agent registry data structure includes at least one process characteristic for each active agent.
- 11. (original) A computer-implemented method as recited in claim 1 further comprising the act of establishing communication between the plurality of distributed agents.
- 12. (original) A computer-implemented method as recited in claim 1 further comprising the acts of:
- receiving a request for service in a second language differing from the inter-agent language;
- selecting a registered agent capable of converting the second language into the interagent language; and
- forwarding the request for service in a second language to the registered agent capable of converting the second language into the inter-agent language, implicitly requesting that such a conversion be performed and the results returned.
- 13. (original) A computer-implemented method as recited in claim 12 wherein the request includes a natural language query, and the registered agent capable of converting the second language into the inter-agent language service is a natural language agent.
- 14. (original) A computer-implemented method as recited in claim 13 wherein the natural language query was generated by a user interface agent.

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- 15. (original) A computer-implemented method as recited in claim 1, wherein the base goal requires setting a trigger having conditional functionality and consequential functionality.
- 16. (original) A computer-implemented method as recited in claim 15 wherein the trigger is an outgoing communications trigger, the computer implemented method further including the acts of:
- monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and
- in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.
- 17. (original) A computer-implemented method as recited in claim 15 wherein the trigger is an incoming communications trigger, the computer implemented method further including the acts of:
- monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and
- in response to the occurrence of a specific incoming communication event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.
- 18. (original) A computer-implemented method as recited in claim 15 wherein the trigger is a data trigger, the computer implemented method further including the acts of:
- monitoring a state of a data repository; and in response to a particular state event satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.
- 19. (original) A computer-implemented method as recited in claim 15 wherein the trigger is a time trigger, the computer implemented method further including the acts of:

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monitoring for the occurrence of a particular time condition; and in response to the occurrence of a particular time condition satisfying the trigger conditional functionality, performing the particular consequential functionality defined by the trigger.

20. (original) A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within the facilitator agent.

21. (original) A computer-implemented method as recited in claim 15 wherein the trigger is installed and executed within a first service-providing agent.

22. (original) A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on a facilitator agent.

23. (original) A computer-implemented method as recited in claim 22 wherein the consequential functionality is installed on a specific service-providing agent other than a facilitator agent.

24. (original) A computer-implemented method as recited in claim 15 wherein the conditional functionality of the trigger is installed on specific service-providing agent other than a facilitator agent.

25. (original) A computer-implemented method as recited in claim 15 wherein the consequential functionality of the trigger is installed on a facilitator agent.

26. (original) A computer-implemented method as recited in claim 1 wherein the base goal is a compound goal having sub-goals separated by operators.

27. (original) A computer-implemented method as recited in claim 26 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.

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28. (original) A computer-implemented method as recited in claim 27 wherein the type of available operators further includes a parallel disjunction operator that indicates that disjunct goals are to be performed by different agents.

29. (Currently amended) A computer program stored on a computer readable medium, the computer program executable to facilitate cooperative task completion within a distributed computing environment, the distributed computing environment including a plurality of autonomous electronic agents, the distributed computing environment supporting an Interagent Communication Language, the computer program comprising computer executable instructions for:

agents currently active within the distributed computing environment;

interpreting a service request in order to determine a base goal that may be a compound, arbitrarily complex base goal, the service request adhering to an Interagent Communication Language (ICL), wherein the ICL includes:

a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events <u>wherein the parameter lists</u> further refine the one or more events; and

a content layer comprising one or more of goals, triggers and data elements associated with the events;

the act of interpreting including the sub-acts of:

determining any task completion advice provided by the base goal, and determining any task completion constraints provided by the base goal;

constructing a base goal satisfaction plan including the sub-acts of:

determining whether the requested service is available.

determining sub-goals required in completing the base goal by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

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selecting service-providing electronic agents from the agent registry suitable for performing the determined sub-goals, and ordering a delegation of sub-goal requests to best complete the requested service; and

implementing the base goal satisfaction plan.

30. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes the following computer executable instructions for registering a specific service-providing electronic agent into the agent registry:

establishing a bi-directional communications link between the specific agent and a facilitator agent controlling the agent registry;

providing a new agent profile to the facilitator agent, the new agent profile defining publicly available capabilities of the specific agent; and

registering the specific agent together with the new agent profile within the agent registry, thereby making available to the facilitator agent the capabilities of the specific agent.

31. (original) A computer program as recited in claim 30 wherein the computer executable instruction for registering a specific agent further includes:
invoking the specific agent in order to activate the specific agent;
instantiating an instance of the specific agent; and
transmitting the new agent profile from the specific agent to the facilitator agent in response to the instantiation of the specific agent.

32. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing an agent registry includes a computer executable instruction for removing a specific service-providing electronic agent from the registry upon determining that the specific agent is no longer available to provide services.

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- 33. (original) A computer program as recred in claim 29 wherein the provided agent registry includes a symbolic name a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.
- 34. (original) Computer program as recited in claim 29 further including computer executable instructions for receiving the service request via a communications link established with a client.
- 35. (original) A computer program as recited in claim 29 wherein the computer executable instruction for providing a service request includes instructions for: receiving a non-ICL format service request;
- selecting an active agent capable of converting the non-ICL formal service request into an ICL format service request;
- forwarding the non-ICL format service request to the active agent capable of converting the non-ICL format service request, together with a request that such conversion be performed; and
- receiving an ICL format service request corresponding to the non-ICL format service request.
- 36. (original) A computer program as recited in claim 35 wherein the non-ICL format service request includes a natural language query, and the active agent capable of converting the non-ICL formal service request into an ICL format service request is a natural language agent.
- 37. (original) A computer program as resited in claim 36 wherein the natural language guery is generated by a user integrace agent.
- 38. (original) A computer program as decited in claim 29, the computer program further including computer executable instructions for implementing a base goal that requires setting a trigger having conditional and consequential functionality.

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39. (original) A computer program as recited in claim 38 wherein the trigger is an outgoing communications trigger the computer program further including computer executable instructions for:

monitoring all outgoing communication events in order to determine whether a specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event, performing the particular action defined by the trigger.

40. (original) A computer program as recited in claim 38 wherein the trigger is an incoming communications trigger, the computer program further including computer executable instructions for:

monitoring all incoming communication events in order to determine whether a specific incoming communication event has occurred; and

in response to the occurrence of the specific incoming communication event, performing the particular action gefined by the trigger.

41. (original) A computer program as recited in claim 38 wherein the trigger is a data trigger, the computer program further including computer executable instructions for:

monitoring a state of a data repository, and in response to a particular state event, performing the particular action defined by the trigger.

42. (original) A computer program as pecited in claim 38 wherein the trigger is a time trigger, the computer program further including computer executable instructions for:

monitoring for the occurrence of a particular time condition; and in response to the occurrence of the particular time condition, performing the particular action defined by the trigger.

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- 43. (original) A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within the facilitator agent.
- 44. (original) A computer program as recited in claim 38 further including computer executable instructions for installing and executing the trigger within a first service-providing agent.
- 45. (original) A computer program as recited in claim 29 further including computer executable instructions for interpreting compound goals having sub-goals separated by operators.
- 46. (original) A computer program as recited in claim 45 wherein the type of available operators includes a conjunction operator, a disjunction operator, and a conditional execution operator.
- 47. (original) A computer program as indicated in claim 46 wherein the type of available operators further includes parallel disjunction operator that indicates that distinct goals are to be performed by different agents.
- 48. (Currently amended) An Interagent Communication Language (ICL) providing a basis for facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic agents, wherein:
- the ICL having:
 - a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events<u>, wherein the parameter lists</u> further refine the one or more events; and
 - a content layer comprising one of more of goals, triggers and data elements associated with the events;
- the ICL having one or more features from a set of features comprising.

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enabling agents to perform queries of other agents; enabling agents to exchange information with other agents; and enabling agents to set triggers within other agents; and

the ICL having a syntax supporting compound goal expressions wherein said compound goal expressions are such that goals within a single request provided according to the ICL syntax may be coupled by one or more operators from a set of operators comprising:

a conditional execution operator, and

a parallel disjunctive operation that indicates that disjunct goals are to be performed by different agents.

- 49. (original) An ICL as recited in claim 48, wherein the ICL is computer platform independent.
- 50. (original) An ICL as recited in claim 48 wherein the ICL is independent of computer programming languages which the plurality of agents are programmed in.
- 51. (original) An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion constraints include use of specific agent constraints and response time constraints.
- 52. (original) An ICL as recited in claim 51, wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.
- 53. (original) An ICL as recited in claim 51 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.
- 54. (original) An ICL as recited in claim 48 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.

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- 55. (original) An ICL as recited in claim 18 wherein each autonomous serviceproviding electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.
- 56. (original) An ICL as recited in claim 55 wherein an electronic agent's solvables define an interface for the electronic agent.
- 57. (original) An ICL as recited in claim 56 wherein the facilitator agent maintains an agent registry making available a plurality of electronic agent interfaces.
- 58. (original) An ICL as recited in claim 57 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action.
- 59. (original) An ICL as recited in claim 58 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.
- 60. (original) An ICL as recited in claim 58 wherein the possible types of solvables includes data solvables, a data solvable operable to provide access to a collection of data
- 61. (Currently amended) A facilitator agent arranged to coordinate cooperative task completion within a distributed computing environment having a plurality of autonomous service-providing electronic agents, the facilitator agent comprising:
 an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment; and
 a facilitating engine operable to parse a service request in order to interpret a compound goal set forth therein the compound goal including both local and

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global constraints and control parameters, the service request formed according to an Interagent Communication: anguage (ICL), wherein the ICL includes: a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists further refine the one or more events; and

a content layer comprising one of more of goals, triggers and data elements associated with the events and

the facilitating engine further operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

- 62. (original) A facilitator agent as recited in claim 61, wherein the facilitating engine is capable of modifying the goal satisfaction plan during execution, the modifying initiated by events such as new agent declarations within the agent registry, decisions made by remote agents, and information provided to the facilitating engine by remote agents.
- 63. (original) A facilitator agent as recired in claim 61 wherein the agent registry includes a symbolic name, a unique address, data declarations, trigger declarations, task declarations, and process characteristics for each active agent.
- 64. (original) A facilitator agent as recited in claim 61 wherein the facilitating engine is operable to install a trigger mechanism requesting that a certain action be taken when a certain set of conditions are met.
- 65. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a communication trigger that mentions communication events and performs the certain action when a certain communication event occurs.

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- 66. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a data trigger that monitors a state of a data repository and performs the certain action when a certain data state is obtained.
- 67. (original) A facilitator agent as recited in claim 66 wherein the data repository is local to the facilitator agent.
- 68. (original) A facilitator agent as recited in claim 66 wherein the data repository is remote from the facilitator agent
- 69. (original) A facilitator agent as recited in claim 64 wherein the trigger mechanism is a task trigger having a set of conditions.
- 70. (original) A facilitator agent as recited in claim 61, the facilitator agent further including a global database accessible to at least one of the service-providing electronic agents.
- 71. (Currently amended) A software-based, flexible computer architecture for communication and cooperation among distributed electronic agents, the architecture contemplating a distributed computing system comprising:
 a plurality of service-providing electronic agents;
- an Interagent Communication Language (ICL), wherein the inter-agent language includes:
 - a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists further refine the one or more events; and
 - a content layer comprising one of more of goals, triggers and data elements associated with the events; and
- a facilitator agent in bi-directional communications with the plurality of service-providing electronic agents, the facilitator agent including:

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an agent registry that declares capabilities of service-providing electronic agents currently active within the distributed computing environment; a facilitating engine operable to parse a service request in order to interpret an arbitrarily complex goal set forth therein, the facilitating engine further operable to construct a goal satisfaction plan including the coordination of a suitable delegation of sub-goal requests to best complete the requested service by using reasoning that includes one or more of domainindependent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms.

- 72. (Previously presented) A computer architecture as recited in claim 71, wherein the Interagent Communication Language (ICL) is for enabling agents to perform queries of other agents, exchange information with other agents, and set triggers within other agents, the ICL further defined by an ICL syntax supporting compound goal expressions such that goals within a single request provided according to the ICL syntax may be coupled by a conjunctive operator, a disjunctive operator, a conditional execution operator, and a parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents.
- 73. (original) A computer architecture as recited in claim 72, wherein the ICL is computer platform independent.
- 74. (original) A computer architecture as recited in claim 73 wherein the ICL is independent of computer programming languages in which the plurality of agents are programmed.
- 75. (original) A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion constraints within goal expressions.

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- 76. (original) A computer architecture as recited in claim 75 wherein possible types of task completion constraints include use of specific agent constraints and response time constraints.
- 77. (original) A computer architecture as recited in claim 75 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.
- 78. (original) A computer architecture as recited in claim 73 wherein the ICL syntax supports explicit task completion advisory suggestions within goal expressions.
- 79. (original) A computer architecture as recited in claim 73 wherein each autonomous service-providing electronic agent defines and publishes a set of capability declarations or solvables, expressed in ICL, that describes services provided by such electronic agent.
- 80. (original) A computer architecture as recited in claim 79 wherein an electronic agent's solvables define an interface for the electronic agent.
- 81. (original) A computer architecture as recited in claim 80 wherein the possible types of solvables includes procedure solvables, a procedure solvable operable to implement a procedure such as a test or an action
- 82. (original) A computer architecture as recited in claim 81 wherein the possible types of solvables further includes data solvables, a data solvable operable to provide access to a collection of data.
- 83. (original) A computer architecture as recited in claim 82 wherein the possible types of solvables includes a data solvable operable to provide access to modify a collection of data

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- 84. (Previously presented) A computer architecture as recited in claim 71 wherein a planning component of the facilitating engine are distributed across at least two computer processes.
- 85. (Previously presented) A computer architecture as recited in claim 71 wherein an execution component of the facilitating engine is distributed across at least two computer processes.

86. (Currently amended) A data wave carrier providing a transport mechanism for information communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, and an Interagent Communication Language (ICL), wherein the ICL includes:

- a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameter lists further refine the one or more events; and
- a content layer comprising one of more of goals, triggers and data elements associated with the events;
- wherein said at least one facilitator agent is operable to construct a goal satisfaction plan by using reasoning that includes one or more of domain-independent coordination strategies, domain-specific reasoning, and application-specific reasoning comprising rules and learning algorithms for satisfying one or more requests for service from said at least one active client agent, the data wave carrier comprising a signal representation of an inter-agent language description of an active client agent's functional capabilities.
- 87. (Previously presented) A data wave carrier as recited in claim 86, the data wave carrier further comprising a corresponding signal representation of said one or more requests for service in the inter-agent language from a first agent to a second agent.

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- 88. (Previously presented) A data wave carrier as recited in claim 86, the data wave carrier further comprising a signal representation of a goal dispatched to an agent for performance from a facilitator agent.
- 89. (original) A data wave carrier as recited in claim 88 wherein a later state of the data wave carrier comprises a signal representation of a response to the dispatched goal including results and/or a status report from the agent for performance to the facilitator agent.



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REMARKS

INTERVIEW:

A telephonic interview was conducted on August 10, 2004. The participants were Examiner Lewis A. Bullock, Jr., and Carina M. Tan. During the interview, an agreement with respect to all the claims was reached. Applicants distinguished KQML from ICL.

The Examiner is thanked for the performance of a thorough search. By this response, claims 1, 29, 48, 61, 71, and 86 have been amended. No claims have been cancelled or added. Hence, Claims 1-89 are pending in the Application.

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CONCLUSION

It is respectfully submitted that all of the pending claims are now in condition for allowance. Therefore, the issuance of a formal Notice of Allowance is believed next in order, and that action is most earnestly solicited.

If in the opinion of the Examiner a telephone conference would expedite the prosecution of the subject application, the Examiner is encouraged to call the undersigned at (650) 838-4311.

The Commissioner is authorized to charge any fees due to Applicants' Deposit Account No. 50-2207.

> Respectfully submitted, Perkins Cpie LLP

Date: August 25, 2004

Correspondence Address:

Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menio Park, California 94026 (650) 838-4300 Carina M. Tan Registration No. 45,769

PAGE 24/24 * RCVD AT 8/25/2004 2:54:57 PM [Eastern Daylight Time] * SVR: USPTO-EFXRF-1/2 * DNIS:8729306 * CSID:6508384350 * DURATION (mm-ss):07-22

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| BULLOCK JR, LE | WIS ALEXANDER |
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ART UNIT PAPER NUMBER

DATE MAILED: 09/10/2004

| APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION NO. |
|-----------------|-------------|----------------------|---------------------|------------------|
| 09/225,198 | 01/05/1999 | ADAM J. CHEYER | SR11P016 | 2756 |

TITLE OF INVENTION: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS

| APPLN. TYPE | SMALL ENTITY | ISSUE FEE | PUBLICATION FEE | TOTAL FEE(S) DUE | DATE DUE |
|----------------|--------------|-----------|-----------------|------------------|------------|
| nonprovisional | NO | \$1330 | \$0 | \$1330 | 12/10/2004 |

THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT. <u>PROSECUTION ON THE MERITS IS CLOSED</u>. THIS NOTICE OF ALLOWANCE IS NOT A GRANT OF PATENT RIGHTS. THIS APPLICATION IS SUBJECT TO WITHDRAWAL FROM ISSUE AT THE INITIATIVE OF THE OFFICE OR UPON PETITION BY THE APPLICANT. SEE 37 CFR 1.313 AND MPEP 1308.

THE ISSUE FEE AND PUBLICATION FEE (IF REQUIRED) MUST BE PAID WITHIN <u>THREE MONTHS</u> FROM THE MAILING DATE OF THIS NOTICE OR THIS APPLICATION SHALL BE REGARDED AS ABANDONED. <u>THIS</u> <u>STATUTORY PERIOD CANNOT BE EXTENDED</u>. SEE 35 U.S.C. 151. THE ISSUE FEE DUE INDICATED ABOVE REFLECTS A CREDIT FOR ANY PREVIOUSLY PAID ISSUE FEE APPLIED IN THIS APPLICATION. THE PTOL-85B (OR AN EQUIVALENT) MUST BE RETURNED WITHIN THIS PERIOD EVEN IF NO FEE IS DUE OR THE APPLICATION WILL BE REGARDED AS ABANDONED.

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PART B - FEE(S) TRANSMITTAL

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| a. Applicant claims S | MALL ENTITY status. See 2 | , 37 CFR 1.27. | D b. Applic | ant is no | o longer claiming SMA | LL ENTITY status. See 37 C | FR 1.27(g)(2). |
| The Director of the USPTO NOTE: The Issue Fee and P nterest as shown by the reco | is requested to apply the Issu ublication Fee (if required) w ords of the United States Pate | e Fee and Publica vill not be accepted nt and Trademark | tion Fee (if an d from anyone Office. | y) or to other the | re-apply any previous han the applicant; a reg | ly paid issue fee to the applic sistered attorney or agent; or t | ation identified above. he assignee or other party in |
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| APPLICATION NO. | FILING DATE | FIRST NAMED INVENTOR | ATTORNEY DOCKET NO. | CONFIRMATION NO. |
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| PERKINS COIE | LLP | | BULLOCK JR, LE | WIS ALEXANDER |
| MENLO PARK, C | A 94026 | | ART UNIT | PAPER NUMBER |
| , | | | 2126 | |
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DATE MAILED: 09/10/2004

Determination of Patent Term Extension under 35 U.S.C. 154 (b) (application filed after June 7, 1995 but prior to May 29, 2000)

The Patent Term Extension is 0 day(s). Any patent to issue from the above-identified application will include an indication of the 0 day extension on the front page.

If a Continued Prosecution Application (CPA) was filed in the above-identified application, the filing date that determines Patent Term Extension is the filing date of the most recent CPA.

Applicant will be able to obtain more detailed information by accessing the Patent Application Information Retrieval -(PAIR)-WEB-site (http://pair.uspto.gov).

Any questions regarding the Patent Term Extension or Adjustment determination should be directed to the Office of Patent Legal Administration at (703) 305-1383. Questions relating to issue and publication fee payments should be directed to the Customer Service Center of the Office of Patent Publication at (703) 305-8283.

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DATE MAILED: 09/10/2004

Notice of Fee Increase on October 1, 2004

If a reply to a "Notice of Allowance and Fee(s) Due" is filed in the Office on or after October 1, 2004, then the amount due will be higher than that set forth in the "Notice of Allowance and Fee(s) Due" because some fees will increase effective October 1, 2004. <u>See Revision of Patent Fees for Fiscal Year 2005; Final Rule</u>, 69 Fed. Reg. 52604, 52606 (May 10, 2004).

The current fee schedule is accessible from WEB site (http://www.uspto.gov/main/howtofees.htm).

If the fee paid is the amount shown on the "Notice of Allowance and Fee(s) Due" but not the correct amount in view of the fee increase, a "Notice of Pay Balance of Issue Fee" will be mailed to applicant. In order to avoid processing delays associated with mailing of a "Notice of Pay Balance of Issue Fee," if the response to the Notice of Allowance is to be filed on or after October 1, 2004 (or mailed with a certificate of mailing on or after October 1, 2004), the issue fee paid should be the fee that is required at the time the fee is paid. See Manual of Patent Examining Procedure (MPEP), Section 1306 (Eighth Edition, Rev. 2, May 2004). If the issue fee was previously paid, and the response to the "Notice of Allowance and Fee(s) Due" includes a request to apply a previously-paid issue fee to the issue fee now due, then the difference between the issue fee amount at the time the response is filed and the previously-paid issue fee should be paid. See MPEP Section 1308.01.

Effective October 1, 2004, 37 CFR 1.18 is amended by revising paragraphs (a) through (c) to read as set forth below.

| | A SECOND CONTRACTOR OF A CONTRACTOR OF |
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| Section 1.18 Patent post allowance (including issue) fees. | |
| (a) Issue fee for issuing each original or reissue patent, | |
| except a design or plant patent: | |
| By a small entity (Sec. 1.27(a)) \$685.00 | |
| By other than a small entity \$1,370.00 | |
| (b) Issue fee for issuing a design patent: | |
| By a small entity (Sec. 1.27(a)) \$245.00 | |
| By other than a small entity \$490.00 | |
| (c) Issue fee for issuing a plant patent: | |
| By a small entity (Sec. 1.27(a)) \$330.00 | |
| By other than a small entity \$660.00 | |
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Questions relating to issue and publication fee payments should be directed to the Customer Service Center of the Office of Patent Publication at (703) 305-8283.

Page 4 of 4

| | Application No. | Applicant(s) | | | | | | |
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| | 09/225,198 | CHEYER ET AL. | | | | | | |
| Notice of Allowability | Examiner | Art Unit | | | | | | |
| | Lewis A. Bullock, Jr. | 2126 | | | | | | |
| The MAILING DATE of this communica All claims being allowable, PROSECUTION ON THE ME herewith (or previously mailed), a Notice of Allowance (F NOTICE OF ALLOWABILITY IS NOT A GRANT OF PA of the Office or upon petition by the applicant. See 37 C | tion appears on the cover sheet with ERITS IS (OR REMAINS) CLOSED in PTOL-85) or other appropriate commun ATENT RIGHTS. This application is su | h the correspondence address this application. If not included nication will be mailed in due course, THIS ubject to withdrawal from issue at the initiative | | | | | | |
| 1. X This communication is responsive to <u>8/25/04</u> . | | | | | | | | |
| 2. 🔀 The allowed claim(s) is/are <u>1-89</u> . | | | | | | | | |
| 3. 🛛 The drawings filed on <u>05 January 1999</u> are accep | oted by the Examiner. | | | | | | | |
| 4. ☐ Acknowledgment is made of a claim for foreign a) ☐ All b) ☐ Some* c) ☐ None of the | priority under 35 U.S.C. § 119(a)-(d) o e: | r (f). | | | | | | |
| 1. Certified copies of the priority docum | ents have been received. | | | | | | | |
| 2. Certified copies of the priority docum | Certified copies of the priority documents have been received in Application No | | | | | | | |
| 3. Copies of the certified copies of the p | Copies of the certified copies of the priority documents have been received in this national stage application from the | | | | | | | |
| International Bureau (PCT Rule 17.2) | International Bureau (PCT Rule 17.2(a)). | | | | | | | |
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| Applicant has THREE MONTHS FROM THE "MAILING noted below. Failure to timely comply will result in AB | G DATE" of this communication to file a ANDONMENT of this application. | a reply complying with the requirements | | | | | | |
| THIS THREE-MONTH FERIOD IS NOT EXTENDABL | -C. | | | | | | | |
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PTOL-37 (Rev. 1-04)

Notice of Allowability

Part of Paper No./Mail Date 20040903

Application/Control Number: 09/225,198 Art Unit: 2126

EXAMINER'S AMENDMENT

1. An examiner's amendment to the record appears below. Should the changes and/or additions be unacceptable to applicant, an amendment may be filed as provided by 37 CFR 1.312. To ensure consideration of such an amendment, it MUST be submitted no later than the payment of the issue fee.

Authorization for this examiner's amendment was given in a telephone interview with Corina Tan on September 3, 2004.

The application has been amended as follows:

• The claims are amended as listed in the Attachment.

2. The following is an examiner's statement of reasons for allowance: All of the claims are allowable for at least the following reasons: All of the claims detail the interagent language including: a layer of conversational protocol defined by event types and parameter lists associated with one or more of the events, wherein the parameters lists further refine the one or more events; and a content layer comprising one or more goals, triggers and data elements associated with the events. The cited prior art of record do not teach the inter-agent language having the cited layers as disclosed. Prior Art article entitled, "Building Distributed Software Systems with the Open Agent Architecture", published by some of the inventors teaches the cited layers however, the reference has been disqualified by the 1.132 Affidavit filed on 11/25/02. In addition, prior art article "Software Agent Technologies" published by Nwana et al. teach an

Application/Control Number: 09/225,198 Art Unit: 2126

agent communication language (KQML) that comprises three layers: a content layer, a message layer, and a communication layer. The content layer specifies the actual content of the message for which KQML standard itself has nothing to say about its structure (pg. 4). The message layer provides the performative that specifies the protocol for delivering the message that subsumes the content, i.e. the rules that agents must use when initiating and maintaining an exchange (pg. 5). The communication layer encodes low level communication parameters, such as the identities of the sender and the recipient, and unique identifiers for the particular speech act (pg. 5). The disclosed agent communication language does not read upon the cited agent language because the layer does not define an event type as well as the parameter lists that further refines the event. Nwana's language at best has separate layers for the event and the parameters associated with the event. By Applicant providing these parameters in the same layer as the event such that they further refine the event, a standard set of events are dynamically extensible based upon the parameter list which is not possible with the teachings of Nwana. Therefore, the claims are allowable over the prior art of record.

Any comments considered necessary by applicant must be submitted no later than the payment of the issue fee and, to avoid processing delays, should preferably accompany the issue fee. Such submissions should be clearly labeled "Comments on Statement of Reasons for Allowance."

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Lewis A. Bullock, Jr. whose telephone number is (703)

Application/Control Number: 09/225,198 Art Unit: 2126

305-0439. The examiner can normally be reached on Monday-Friday, 8:30 am - 5:00 pm.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Meng An can be reached on (703) 305-9678. The fax phone number for the organization where this application or proceeding is assigned is 703-872-9306.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

FWISA BUILLOCK

PRIMARY EXAMINER

September 3, 2004

| \ | Application No. | Applicant(s) |
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| Examinor Initiated Interview Summers | 09/225,198 | CHEYER ET AL. |
| Examiner-initiated interview Summary | Examiner | Art Unit |
| | Lewis A. Bullock, Jr. | 2126 |
| All Participants: | Status of Application | a: <u>Allowed</u> |
| (1) <u>Lewis A. Bullock, Jr.</u> . | (3) | |
| (2) <u>Corina Tan</u> . | (4) | |
| Date of Interview: 2 September 2004 | Time: | |
| Type of Interview: | cant's representative) | |
| Dent I | | |
| Rejection(s) discussed: | | |
| Claims discussed: | | |
| All | | |
| Part II. SUBSTANCE OF INTERVIEW DESCRIBING THE GEN | ERAL NATURE OF WHAT | WAS DISCUSSED: |
| See Continuation Sheet | | |
| -Part-III. | | |
| It is not necessary for applicant to provide a separate directly resulted in the allowance of the application. T of the interview in the Notice of Allowability. It is not necessary for applicant to provide a separate did not result in resolution of all issues. A brief summation of all issues. | e record of the substance of the examiner will provide a e record of the substance of ary by the examiner appear | of the interview, since the intervie written summary of the substan of the interview, since the intervie rs in Part II above. |
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| (Applical | nt/Applicant's Representati | ive Signature – if appropriate) |

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Continuation of Substance of Interview including description of the general nature of what was discussed: In an informal interview, the examiner explained his position as disclosed in the after final response. Applicant and the examiner agreed upon more language in the claims with the prior language that would place the application in condition for allowance as disclosed in the Reasons for allowance. The examiner also explained to Applicant that the after final response is non-compliant in that it is not readable in later pages, and the all new language is not underlined. The examiner will correct this defect by Examiner's Amendment.

| Nation of Deferences Cited | Application/Control No. 09/225,198 | Applicant(s)/Pater Reexamination CHEYER ET AL. | nt Under |
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| Notice of References Cited | Examiner Lewis A. Bullock, Jr. | Art Unit 2126 | Page 1 of 1 |
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U.S. PATENT DOCUMENTS

| * | | Document Number Country Code-Number-Kind Code | Date MM-YYYY | Name | Classification |
|---|---|--|-----------------|------------------|----------------|
| | Α | US-2003/0167247 | 09-2003 | Masuoka, Ryusuke | 706/46 |
| | В | US-2001/0039562 | 11-2001 | SATO, AKIRA | 709/202 |
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FOREIGN PATENT DOCUMENTS

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NON-PATENT DOCUMENTS

| * | | Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages) |
|---|---|---|
| | U | Nwana, Hyacinth et al. "Software Agent Technologies". BT Technology Journal. 1996. |
| | v | Busetta, Paolo et al. "The BDIM Agent Toolkit Design." 1997. |
| | w | Mayfield, James et al. "Desiderata for Agent Communication Languages." March 27-29,1995. |
| | x | Khedro, Taha et al. "Concurrent Endineering through Interoperable Software Agents. August 1994. |

*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).) Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.

U.S. Patent and Trademark Office PTO-892 (Rev. 01-2001)

Notice of References Cited

Part of Paper No. 20040903

Page 769 of 778

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Part of Paper No. 20040903

| | Application No. | Applicant(s) | |
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| Issue Classification | 09/225,198 | CHEYER ET AL. | |
| | Examiner | Art Unit | |
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 $Page 773 \ of 778$

Part of Paper No. 20040903 Petitioner Microsoft Corporation - Ex. 1008, p. 4124



| Application No. | Applicant(s) |
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| 09/225,198 | CHEYER ET AL. |
| Examiner | Art Unit |
| Lewis A. Bullock, Jr. | 2126 |

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Part of Paper No. 20040903

Page 774 of 778

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| This collection of informatic an application. Confidential submitting the completed ap this form and/or suggestions | on is required by 37 CFR 1.3 ity is governed by 35 U.S.C. oplication form to the USPT | 11. The informatio 122 and 37 CFR O. Time will vary | n is required to o 1.14. This collec depending upon | obtain or retain a benefit by tion is estimated to take 12 the individual case. Any c | the public which is to file (ar minutes to complete, includi omments on the amount of t | nd by the USPTO to process ng gathering, preparing, and ime you require to complete |

PTOL-85 (Rev. 09/04) Approved for use through 04/30/2007.

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Page 775 of 778

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Petitioner Microsoft Corporation - Ex. 1008, p. 4126

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pe addressed to: Mail Stop Issue Fee, Commissioner for Patents, P. O. Box 1459 Alexandria, VA 22313-1450, on:

Date: September 29, 2004

By: haryl Brówn

PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

IN RE APPLICATION OF:

CHEYER ET AL.

APPLICATION NO.: 09/225,198

FILED: January 5, 1999

FOR: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS EXAMINER: L. A. BULLOCK, JR. ART UNIT: 2126

NOTICE OF ALLOWABILITY: SEPTEMBER 10, 2004

Transmittal of Issue Fee and Advance Order

Mail Stop Issue Fee Commissioner for Patents P. O. Box 1450 Alexandria, VA 22313-1450

Sir:

In response to the Notice of Allowance dated September 10, 2004, applicants herewith submit the following:

- Form PTOL-85B (in duplicate)
- \boxtimes Check in the amount of \$1,360.00 for:
 - 1) Issue Fee (\$1,330.00) Large Entity
 - 2) Fee (\$30) for 10 advance copies of the printed patent.
- Please charge any additional fees necessary for consideration of this paper to Deposit Account No. 50-2207.

Respectfully submitted, Perkins Coie LLP

Carina M. Tan Registration No. 45,769

Date: September 29, 2004

Correspondence Address:

Customer No. 22918 Perkins Coie LLP P. O. Box 2168 Menlo Park, CA 94026-2168 (650) 838-4300

| CERTIFICA | ATE OF | MAILING | 6 (37 CFR | 1.8(a)) |
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PE I hereby certify that this paper (along with any referred to as being attached or enclosed) is being deposited with the U.S. Postal Service as first class mail in an envelope addressed to: Mail Stop Issue Fee, Commissioner for Patents, P.O. Box 1450, Alexandria VA 22313-1450 on:

Date: September 29, 2004

Bv Brown

2126

UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant: Cheyer et al.

Serial No.: 09/225,198

Filing Date: January 5, 1999

Docket No.: 59501-8016.US01 Group Art Unit: 2126 Examiner: L.A. Bullock, Jr.

- For: Software-Based Architecture For Communication And Cooperation Among Distributed Electronic Agents

Mail Stop Issue Fee Commissioner for Patents P. O. Box 1450 Alexandria, VA 22313-1450

NOTIFICATION OF ERROR IN PAYMENT OF FEE(S) AS A SMALL ENTITY (37 C.F. § 1.28(c))

1. The present application is no longer entitled to small entity status. On November 18, 2002 and on March 29, 2004, Applicants filed Amendment and Response to Office Actions, each requesting a one month extension of time.

Error

- 2. The error in the payment of fee(s) as a small entity was as follows:
 - Applicant believed itself entitled to small entity status, and has discovered that it is no longer be entitled to small entity status.

Fee Payment for Deficiency

3. A Payment is attached for the deficiency between the amount of fees paid and the amount due.

Fee Payment

4. X The attached check in the amount of \$110.00 includes fees for the deficiency of the filing of the one month extension of time filed on November 18, 2002 and on March 29, 2004.

10/05/2004 HLE333 00000072 09225198

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Page 777 of 778

In the event that: a) no check to cover the filing fee is enclosed, b) any above-referenced check is inadvertently omitted or lost, or c) any enclosed check is in an amount less than or greater than the required fee, the Commissioner is authorized to charge any required fees, additional fees, or credit any overpayment to Deposit Account 50-2207.

Further Status as a Small Entity

- \boxtimes Status as a small entity is hereby withdrawn.
- Attached is a postcard for date-stamped return as confirmation of receipt of these materials.

Date: September 29, 2004

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Carina M. Tan Reg. No. 45,769

PERKINS COIE LLP Customer No.: 22918 P.O. Box 2168 Menio Park, CA 94026 Tel: (650) 838-4300 Fax: (650) 838-4350

[/BY042730.087]

9/29/04


This is a request for filing a patent application under 37 CFR § 1.53(b) in the name of inventors: Sir: Adam J. Cheyer and David L. Martin

SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG For: DISTRIBUTED ELECTRONIC AGENTS

Application Elements:

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59 Pages of Specification, Claims and Abstract

16 Sheets of Drawings

01 Pages Combined Declaration and Power of Attorney

Accompanying Application Parts:

Assignment and Assignment Recordation Cover Sheet (recording fee not enclosed)

Return Receipt Postcard

Fee Calculation (37 CFR § 1.16)

| | (Col. 1) | (Col. 2) | SMALL ENTITY | OR | LARGE ENTITY |
|------------------------|-----------------|-----------|------------------------|----|------------------------|
| | NO. FILED | NO. EXTRA | <u>RATE</u> <u>FEE</u> | | <u>RATE</u> <u>FEE</u> |
| BASIC FEE | | | \$395 \$ | OR | \$760 \$760.00 |
| TOTAL CLAIMS | <u>89</u> -20 = | 69 | x11 = \$ | OR | x18 = \$1242.00 |
| INDEP CLAIMS | 06 -03 = | 03 | x41 = \$ | OR | x78 = \$234.00 |
| * If the difference in | Col. 1 is less | | Total \$ | OR | Total \$2236.00 |
| than zero, enter "0" i | n Col. 2. | | | | |

Including filing fees and the assignment recordation fee of \$40.00, the Commissioner is authorized to charge all required fees to Deposit Account No. 50-0384 (Order No. SRI1P016).

X The Commissioner is authorized to charge any fees beyond the amount enclosed which may be required, or to credit any overpayment, to Deposit Account No. 50-0384 (Order No. SRI1P016).

(Revised 12/97, Pat App Trans 53(b) Reg

Page 1 of 778

General Authorization for Petition for Extension of Time (37 CFR §1.136)

Applicants hereby make and generally authorize any Petitions for Extensions of Time as may be needed for any subsequent filings. The Commissioner is also authorized to charge any extension fees under 37 CFR §1.17 as may be needed to Deposit Account No. 50-0384.

Please send correspondence to the following address:

Brian R. Coleman HICKMAN STEPHENS & COLEMAN, LLP P.O. Box 52037 Palo Alto, CA 94303-0746

> Tel (650) 470-7430 Fax (650) 470-7440

15199 Date:

Brian R. Coleman Registration No. 39,145

(Revised 12/97, Pat App Trans 53(b) Reg

Page 2 of 778

Petitioner Microsoft Corporation - Ex. 1008, p. 4131

Software-Based Architecture for Communication and Cooperation Among Distributed Electronic Agents

By: Adam J. Cheyer and David L. Martin

BACKGROUND OF THE INVENTION

10 Field of the Invention

5

The present invention is related to distributed computing environments and the completion of tasks within such environments. In particular, the present invention teaches a variety of software-based architectures for communication and cooperation among distributed electronic agents. Certain embodiments teach interagent

15 communication languages enabling client agents to make requests in the form of arbitrarily complex goal expressions that are solved through facilitation by a facilitator agent.

Context and Motivation for Distributed Software Systems

20 The evolution of models for the design and construction of distributed software systems is being driven forward by several closely interrelated trends: the adoption of a *networked computing model*, rapidly rising expectations for *smarter*, *longer-lived*, *more autonomous software applications* and an ever increasing demand for *more accessible and intuitive user interfaces*.

25 Prior Art Figure 1 illustrates a *networked computing model* 100 having a plurality of client and server computer systems 120 and 122 coupled together over a physical transport mechanism 140. The adoption of the *networked computing model* 100 has lead to a greatly increased reliance on distributed sites for both data and processing resources. Systems such as the networked computing model 100 are based

upon at least one physical transport mechanism 140 coupling the multiple computer
 systems 120 and 122 to support the transfer of information between these computers.
 Some of these computers basically support using the network and are known as *client*

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computers (*clients*). Some of these computers provide resources to other computers and are known as *server computers* (*servers*). The servers 122 can vary greatly in the resources they possess, access they provide and services made available to other computers across a network. Servers may service other servers as well as clients.

5 The Internet is a computing system based upon this network computing model. The Internet is continually growing, stimulating a paradigm shift for computing away from requiring all relevant data and programs to reside on the user's desktop machine. The data now routinely accessed from computers spread around the world has become increasingly rich in format, comprising multimedia documents, and audio and video

streams. With the popularization of programming languages such as JAVA, data transported between local and remote machines may also include programs that can be downloaded and executed on the local machine. There is an ever increasing reliance on networked computing, necessitating software design approaches that allow for flexible composition of distributed processing elements in a dynamically changing and relatively unstable environment.

In an increasing variety of domains, application designers and users are coming to expect the deployment of *smarter, longer-lived, more autonomous, software applications.* Push technology, persistent monitoring of information sources, and the maintenance of user models, allowing for personalized responses and sharing of preferences, are examples of the simplest manifestations of this trend. Commercial enterprises are introducing significantly more advanced approaches, in many cases employing recent research results from artificial intelligence, data mining, machine learning, and other fields.

- More than ever before, the increasing complexity of systems, the development of new technologies, and the availability of multimedia material and environments are creating a demand for *more accessible and intuitive user interfaces*. Autonomous, distributed, multi-component systems providing sophisticated services will no longer lend themselves to the familiar "direct manipulation" model of interaction, in which an individual user masters a fixed selection of commands provided by a single
- 30 application. Ubiquitous computing, in networked environments, has brought about a situation in which the typical user of many software services is likely to be a nonexpert, who may access a given service infrequently or only a few times.

Page 2 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4133 Accommodating such usage patterns calls for new approaches. Fortunately, input modalities now becoming widely available, such as speech recognition and pen-based handwriting/gesture recognition, and the ability to manage the presentation of systems' responses by using multiple media provide an opportunity to fashion a style

5 of human-computer interaction that draws much more heavily on our experience with human-human interactions.

PRIOR RELATED ART

Existing approaches and technologies for distributed computing include 10 distributed objects, mobile objects, blackboard-style architectures, and agent-based software engineering.

The Distributed Object Approach

Object-oriented languages, such as C++ or JAVA, provide significant advances over standard procedural languages with respect to the reusability and modularity of code: *encapsulation, inheritance* and *polymorhpism*. Encapsulation encourages the creation of library interfaces that minimize dependencies on underlying algorithms or data structures. Changes to programming internals can be made at a later date with requiring modifications to the code that uses the library. Inheritance permits the extension and modification of a library of routines and data without requiring source code to the original library. Polymorphism allows one body of code to work on an arbitrary number of data types. For the sake of simplicity traditional objects may be seen to contain both methods and data. Methods provide the mechanisms by which the internal state of an object may be modified or by which communication may occur with another object or by which the instantiation or

25 removal of objects may be directed.

With reference to Figure 2, a distributed object technology based around an Object Request Broker will now be described. Whereas "standard" object-oriented programming (OOP) languages can be used to build monolithic programs out of many object building blocks, distributed object technologies (DOOP) allow the creation of

30 programs whose components may be spread across multiple machines. As shown in Figure 2, an object system 200 includes client objects 210 and server objects 220. To implement a client-server relationship between objects, the distributed object system

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200 uses a registry mechanism (CORBA's registry is called an Object Request Broker, or ORB) 230 to store the interface descriptions of available objects. Through the services of the ORB 230, a client can transparently invoke a method on a remote server object. The ORB 230 is then responsible for finding the object 220 that can

5 implement the request, passing it the parameters, invoking its method, and returning the results. In the most sophisticated systems, the client 210 does not have to be aware of where the object is located, its programming language, its operating system, or any other system aspects that are not part of the server object's interface.

Although distributed objects offer a powerful paradigm for creating networked
applications, certain aspects of the approach are not perfectly tailored to the
constantly changing environment of the Internet. A major restriction of the DOOP
approach is that the interactions among objects are fixed through explicitly coded
instructions by the application developer. It is often difficult to reuse an object in a
new application without bringing along all its inherent dependencies on other objects
(embedded interface definitions and explicit method calls). Another restriction of the
DOOP approach is the result of its reliance on a remote procedure call (RPC) style of
communication. Although easy to debug, this single thread of execution model does
not facilitate programming to exploit the potential for parallel computation that one
would expect in a distributed environment. In addition, RPC uses a blocking

20 (synchronous) scheme that does not scale well for high-volume transactions.

Mobile Objects

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Mobile objects, sometimes called mobile agents, are bits of code that can move to another execution site (presumably on a different machine) under their own programmatic control, where they can then interact with the local environment. For certain types of problems, the mobile object paradigm offers advantages over more traditional distributed object approaches. These advantages include network bandwidth and parallelism. Network bandwidth advantages exist for some database queries or electronic commerce applications, where it is more efficient to perform tests on data by bringing the tests to the data than by bringing large amounts of data to the testing program. Parallelism advantages include situations in which mobile agents

30 the testing program. Parallelism advantages include situations in which mobile agent can be spawned in parallel to accomplish many tasks at once.

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Page 4 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4135 Some of the disadvantages and inconveniences of the mobile agent approach include the programmatic specificity of the agent interactions, lack of coordination support between participant agents and execution environment irregularities regarding specific programming languages supported by host processors upon which agents

- 5 reside. In a fashion similar to that of DOOP programming, an agent developer must programmatically specify where to go and how to interact with the target environment. There is generally little coordination support to encourage interactions among multiple (mobile) participants. Agents must be written in the programming language supported by the execution environment, whereas many other distributed
- 10 technologies support heterogeneous communities of components, written in diverse programming languages.

Blackboard Architectures

Blackboard architectures typically allow multiple processes to communicate by reading and writing tuples from a global data store. Each process can watch for items of interest, perform computations based on the state of the blackboard, and then add partial results or queries that other processes can consider. Blackboard architectures provide a flexible framework for problem solving by a dynamic community of distributed processes. A blackboard architecture provides one solution to eliminating the tightly bound interaction links that some of the other distributed

20 technologies require during interprocess communication. This advantage can also be a disadvantage: although a programmer does not need to refer to a specific process during computation, the framework does not provide programmatic control for doing so in cases where this would be practical.

Agent-based Software Engineering

25 Several research communities have approached distributed computing by casting it as a problem of modeling communication and cooperation among autonomous entities, or agents. Effective communication among independent agents requires four components: (1) a transport mechanism carrying messages in an asynchronous fashion, (2) an interaction protocol defining various types of

30 communication interchange and their social implications (for instance, a response is expected of a question), (3) a content language permitting the expression and interpretation of utterances, and (4) an agreed-upon set of shared vocabulary and

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meaning for concepts (often called an *ontology*). Such mechanisms permit a much richer style of interaction among participants than can be expressed using a distributed object's RPC model or a blackboard architecture's centralized exchange approach.

Agent-based systems have shown much promise for flexible, fault-tolerant, distributed problem solving. Several agent-based projects have helped to evolve the notion of facilitation. However, existing agent-based technologies and architectures are typically very limited in the extent to which agents can specify complex goals or influence the strategies used by the facilitator. Further, such prior systems are not sufficiently attuned to the importance of integrating human agents (i.e., users) through natural language and other human-oriented user interface technologies.

The initial version of SRI International's Open Agent ArchitectureTM
("OAA[®]") technology provided only a very limited mechanism for dealing with compound goals. Fixed formats were available for specifying a flat list of either conjoined (AND) sub-goals or disjoined (OR) sub-goals; in both cases, parallel goal solving was hard-wired in, and only a single set of parameters for the entire list could be specified. More complex goal expressions involving (for example) combinations of different boolean connectors, nested expressions, or conditionally interdependent ("IF ... THEN") goals were not supported. Further, system scalability was not adequately addressed in this prior work.

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SUMMARY OF INVENTION

A first embodiment of the present invention discloses a highly flexible, software-based architecture for constructing distributed systems. The architecture supports cooperative task completion by flexible, dynamic configurations of autonomous electronic agents. Communication and cooperation between agents are brokered by one or more facilitators, which are responsible for matching requests, from users and agents, with descriptions of the capabilities of other agents. It is not generally required that a user or agent know the identities, locations, or number of other agents involved in satisfying a request, and relatively minimal effort is involved

in incorporating new agents and "wrapping" legacy applications. Extreme flexibility is achieved through an architecture organized around the declaration of capabilities by

Page 6 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4137 service-providing agents, the construction of arbitrarily complex goals by users and service-requesting agents, and the role of facilitators in delegating and coordinating the satisfaction of these goals, subject to advice and constraints that may accompany them. Additional mechanisms and features include facilities for creating and

5 maintaining shared repositories of data; the use of triggers to instantiate commitments within and between agents; agent-based provision of multi-modal user interfaces, including natural language; and built-in support for including the user as a privileged member of the agent community. Specific embodiments providing enhanced scalability are also described.

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BRIEF DESCRIPTION OF THE DRAWINGS

Prior Art

Prior Art FIGURE 1 depicts a networked computing model;

Prior Art FIGURE 2 depicts a distributed object technology based around an
 Object Resource Broker;

Examples of the Invention

FIGURE 3 depicts a distributed agent system based around a facilitator agent;

FIGURE 4 presents a structure typical of one small system of the present 20 invention;

FIGURE 5 depicts an Automated Office system implemented in accordance with an example embodiment of the present invention supporting a mobile user with a laptop computer and a telephone;

FIGURE 6 schematically depicts an Automated Office system implemented as
 a network of agents in accordance with a preferred embodiment of the present invention;

FIGURE 7 schematically shows data structures internal to a facilitator in accordance with a preferred embodiment of the present invention;

FIGURE 8 depicts operations involved in instantiating a client agent with its parent facilitator in accordance with a preferred embodiment of the present invention;

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Page 7 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4138 FIGURE 9 depicts operations involved in a client agent initiating a service request and receiving the response to that service request in accordance with a certain preferred embodiment of the present invention;

FIGURE 10 depicts operations involved in a client agent responding to a
service request in accordance with another preferable embodiment of the present invention;

FIGURE 11 depicts operations involved in a facilitator agent response to a service request in accordance with a preferred embodiment of the present invention;

FIGURE 12 depicts an Open Agent ArchitectureTM based system of agents
implementing a unified messaging application in accordance with a preferred embodiment of the present invention;

FIGURE 13 depicts a map oriented graphical user interface display as might be displayed by a multi-modal map application in accordance with a preferred embodiment of the present invention;

FIGURE 14 depicts a peer to peer multiple facilitator based agent system supporting distributed agents in accordance with a preferred embodiment of the present invention;

FIGURE 15 depicts a multiple facilitator agent system supporting at least a limited form of a hierarchy of facilitators in accordance with a preferred embodiment of the present invention; and

FIGURE 16 depicts a replicated facilitator architecture in accordance with one embodiment of the present invention.

BRIEF DESCRIPTION OF THE APPENDICES

25 The Appendices provide source code for an embodiment of the present invention written in the PROLOG programming language.

APPENDIX A: Source code file named compound.pl.

APPENDIX B: Source code file named fac.pl.

APPENDIX C: Source code file named libcom_tcp.pl.

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APPENDIX D: Source code file named liboaa.pl.

APPENDIX E: Source code file named translations.pl.

DETAILED DESCRIPTION OF THE INVENTION

Figure 3 illustrates a distributed agent system 300 in accordance with one embodiment of the present invention. The agent system 300 includes a facilitator agent 310 and a plurality of agents 320. The illustration of Figure 3 provides a high level view of one simple system structure contemplated by the present invention. The facilitator agent 310 is in essence the "parent" facilitator for its "children" agents 320. The agents 320 forward service requests to the facilitator agent 310. The facilitator agent 310 interprets these requests, organizing a set of goals which are then delegated to appropriate agents for task completion.

The system 300 of Figure 3 can be expanded upon and modified in a variety of ways consistent with the present invention. For example, the agent system 300 can be distributed across a computer network such as that illustrated in Figure 1. The facilitator agent 310 may itself have its functionality distributed across several different computing platforms. The agents 320 may engage in interagent communication (also called peer to peer communications). Several different systems 300 may be coupled together for enhanced performance. These and a variety of other structural configurations are described below in greater detail.

Figure 4 presents the structure typical of a small system 400 in one embodiment of the present invention, showing user interface agents 408, several application agents 404 and meta-agents 406, the system 400 organized as a community of peers by their common relationship to a facilitator agent 402. As will be appreciated, Figure 4 places more structure upon the system 400 than shown in Figure 3, but both are valid representations of structures of the present invention. The facilitator 402 is a specialized server agent that is responsible for coordinating agent communications and cooperative problem-solving. The facilitator 402 may also provide a global data store for its client agents, allowing them to adopt a blackboard

30 style of interaction. Note that certain advantages are found in utilizing two or more facilitator agents within the system 400. For example, larger systems can be assembled from multiple facilitator/client groups, each having the sort of structure

shown in Figure 4. All agents that are not facilitators are referred to herein generically as *client* agents -- so called because each acts (in some respects) as a client of some facilitator, which provides communication and other essential services for the client.

The variety of possible client agents is essentially unlimited. Some typical categories of client agents would include application agents 404, meta-agents 406, and user interface agents 408, as depicted in Figure 4. Application agents 404 denote specialists that provide a collection of services of a particular sort. These services could be domain-independent technologies (such as speech recognition, natural

- 10 language processing 410, email, and some forms of data retrieval and data mining) or user-specific or domain-specific (such as a travel planning and reservations agent). Application agents may be based on legacy applications or libraries, in which case the agent may be little more than a wrapper that calls a pre-existing API 412, for example. Meta-agents 406 are agents whose role is to assist the facilitator agent 402 in coordinating the activities of other agents. While the facilitator 402 possesses 15 domain-independent coordination strategies, meta-agents 406 can augment these by
 - using domain- and application-specific knowledge or reasoning (including but not limited to rules, learning algorithms and planning).
- With further reference to Figure 4, user interface agents 408 can play an extremely important and interesting role in certain embodiments of the present 20 invention. By way of explanation, in some systems, a user interface agent can be implemented as a collection of "micro-agents", each monitoring a different input modality (point-and-click, handwriting, pen gestures, speech), and collaborating to produce the best interpretation of the current inputs. These micro-agents are depicted 25 in Figure 4, for example, as Modality Agents 414. While describing such subcategories of client agents is useful for purposes of illustration and understanding, they need not be formally distinguished within the system in preferred

implementations of the present invention.

The operation of one preferred embodiment of the present invention will be

30 discussed in greater detail below, but may be briefly outlined as follows. When invoked, a client agent makes a connection to a facilitator, which is known as its parent facilitator. These connections are depicted as a double headed arrow between

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the client agent and the facilitator agent in Figure 3 and 4, for example. Upon connection, an agent registers with its parent facilitator a specification of the capabilities and services it can provide. For example, a natural language agent may register the characteristics of its available natural language vocabulary. (For more

- 5 details regarding client agent connections, see the discussion of Figure 8 below.) Later during task completion, when a facilitator determines that the registered services 416 of one of its client agents will help satisfy a goal, the facilitator sends that client a request expressed in the Interagent Communication Language (*ICL*) 418. (See Figure 11 below for a more detailed discussion of the facilitator operations involved.) The
- 10 agent parses this request, processes it, and returns answers or status reports to the facilitator. In processing a request, the client agent can make use of a variety of infrastructure capabilities provided in the preferred embodiment. For example, the client agent can use *ICL* 418 to request services of other agents, set triggers, and read or write shared data on the facilitator or other client agents that maintain shared data.
- 15 (See the discussion of Figures 9-11 below for a more detailed discussion of request processing.)

The functionality of each client agent are made available to the agent community through registration of the client agent's capabilities with a facilitator 402. A software "wrapper" essentially surrounds the underlying application program performing the services offered by each client. The common infrastructure for constructing agents is preferably supplied by an *agent library*. The agent library is preferably accessible in the runtime environment of several different programming languages. The agent library preferably minimizes the effort required to construct a new system and maximizes the ease with which legacy systems can be "wrapped" and made compatible with the agent-based architecture of the present invention.

By way of further illustration, a representative application is now briefly presented with reference to Figures 5 and 6. In the Automated Office system depicted in Figure 5, a mobile user with a telephone and a laptop computer can access and task commercial applications such as calendars, databases, and email systems running

30 back at the office. A user interface (UI) agent 408, shown in Figure 6, runs on the user's local laptop and is responsible for accepting user input, sending requests to the facilitator 402 for delegation to appropriate agents, and displaying the results of the

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distributed computation. The user may interact directly with a specific remote application by clicking on active areas in the interface, calling up a form or window for that application, and making queries with standard interface dialog mechanisms. Conversely, a user may express a task to be executed by using typed, handwritten, or

5 spoken (over the telephone) English sentences, without explicitly specifying which agent or agents should perform the task.

For instance, if the question "What is my schedule?" is written 420 in the user interface 408, this request will be sent 422 by the UI 408 to the facilitator 402, which in turn will ask 424 a natural language (NL) agent 426 to translate the query into *ICL*10 18. To accomplish this task, the NL agent 426 may itself need to make requests of the agent community to resolve unknown words such as "me" 428 (the UI agent 408 can respond 430 with the name of the current user) or "schedule" 432 (the calendar agent 434 defines this word 436). The resulting *ICL* expression is then routed by the facilitator 402 to appropriate agents (in this case, the calendar agent 434) to execute the request. Results are sent back 438 to the UI agent 408 for display.

The spoken request "When mail arrives for me about security, notify me immediately." produces a slightly more complex example involving communication among all agents in the system. After translation into *ICL* as described above, the facilitator installs a trigger 440 on the mail agent 442 to look for new messages about
security. When one such message does arrive in its mail spool, the trigger fires, and the facilitator matches the action part of the trigger to capabilities published by the notification agent 446. The notification agent 446 is a meta-agent, as it makes use of rules concerning the optimal use of different output modalities (email, fax, speech generation over the telephone) plus information about an individual user's preferences
448 to determine the best way of relaying a message through available media transfer application agent 434 and database agent 450 may have different guesses as to where to find the user) and some cooperative parallelism to produce required information

30 speech representation of the email message), a telephone agent 452 calls the user, verifying its identity through touchtones, and then play the message.

(telephone number of location, user password, and an audio file containing a text-to-

Page 12 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4143 The above example illustrates a number of inventive features. As new agents connect to the facilitator, registering capability specifications and natural language vocabulary, what the user can say and do dynamically changes; in other words, the ICL is dynamically *expandable*. For example, adding a calendar agent to the system

- 5 in the previous example and registering its capabilities enables users to ask natural language questions about their "schedule" without any need to revise code for the facilitator, the natural language agents, or any other client agents. In addition, the interpretation and execution of a task is a distributed process, with no single agent defining the set of possible inputs to the system. Further, a single request can produce
- 10 cooperation and flexible communication among many agents, written in different programming languages and spread across multiple machines.

Design Philosophy and Considerations

One preferred embodiment provides an integration mechanism for heterogeneous applications in a distributed infrastructure, incorporating some of the dynamism and extensibility of blackboard approaches, the efficiency associated with mobile objects, plus the rich and complex interactions of communicating agents. Design goals for preferred embodiments of the present invention may be categorized under the general headings of *interoperation and cooperation, user interfaces*, and *software engineering*. These design goals are not absolute requirements, nor will they necessarily be satisfied by all embodiments of the present invention, but rather simply reflect the inventor's currently preferred design philosophy.

Versatile mechanisms of interoperation and cooperation

Interoperation refers to the ability of distributed software components - agents - to communicate meaningfully. While every system-building framework must provide mechanisms of interoperation at some level of granularity, agent-based frameworks face important new challenges in this area. This is true primarily because autonomy, the hallmark of *individual* agents, necessitates greater flexibility in interactions within *communities* of agents. *Coordination* refers to the mechanisms by

30 which a community of agents is able to work together productively on some task. In these areas, the goals for our framework are to *provide flexibility in assembling*

Page 13 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4144 communities of autonomous service providers, provide flexibility in structuring cooperative interactions, impose the right amount of structure, as well as include legacy and "owned-elsewhere" applications.

Provide flexibility in assembling communities of autonomous service providers
-- both at development time and at runtime. Agents that conform to the linguistic and ontological requirements for effective communication should be able to participate in an agent community, in various combinations, with minimal or near minimal prerequisite knowledge of the characteristics of the other players. Agents with duplicate and overlapping capabilities should be able to coexist within the same community, with the system making optimal or near optimal use of the redundancy.

Provide flexibility in structuring cooperative interactions among the members of a community of agents. A framework preferably provides an economical mechanism for setting up a variety of interaction patterns among agents, without requiring an inordinate amount of complexity or infrastructure within the individual agents. The provision of a service should be independent or minimally dependent upon a particular configuration of agents.

Impose the right amount of structure on individual agents. Different
approaches to the construction of multi-agent systems impose different requirements
on the individual agents. For example, because KQML is neutral as to the content of
messages, it imposes minimal structural requirements on individual agents. On the
other hand, the BDI paradigm tends to impose much more demanding requirements,
by making assumptions about the nature of the programming elements that are
meaningful to individual agents. Preferred embodiments of the present invention
should fall somewhere between the two, providing a rich set of interoperation and
coordination capabilities, without precluding any of the software engineering goals
defined below.

Include legacy and "owned-elsewhere" applications. Whereas legacy usually implies reuse of an established system fully controlled by the agent-based system developer, owned-elsewhere refers to applications to which the developer has partial

30 access, but no control. Examples of owned-elsewhere applications include data sources and services available on the World Wide Web, via simple form-based

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Page 14 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4145 interfaces, and applications used cooperatively within a virtual enterprise, which remain the properties of separate corporate entities. Both classes of application must preferably be able to interoperate, more or less as full-fledged members of the agent community, without requiring an overwhelming integration effort.

5 Human-oriented user interfaces

Systems composed of multiple distributed components, and possibly dynamic configurations of components, require the crafting of intuitive user interfaces to provide conceptually natural interaction mechanisms, treat users as privileged members of the agent community and support collaboration.

10 Provide conceptually natural interaction mechanisms with multiple distributed components. When there are numerous disparate agents, and/or complex tasks implemented by the system, the user should be able to express requests without having detailed knowledge of the individual agents. With speech recognition, handwriting recognition, and natural language technologies becoming more mature, 15 agent architectures should preferably support these forms of input playing increased roles in the tasking of agent communities.

Preferably treat users as privileged members of the agent community by providing an appropriate level of task specification within software agents, and reusable translation mechanisms between this level and the level of human requests,
supporting constructs that seamlessly incorporate interactions between both human-interface and software types of agents.

Preferably support *collaboration* (simultaneous work over shared data and processing resources) between users and agents.

Realistic software engineering requirements

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System-building frameworks should preferably address the practical concerns of real-world applications by the specification of requirements which preferably include: *Minimize the effort* required to create new agents, and to wrap existing applications. *Encourage reuse*, both of domain-independent and domain-specific components. The concept of *agent orientation*, like that of object orientation, provides

30 a natural conceptual framework for reuse, so long as mechanisms for encapsulation

Page 15 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4146 and interaction are structured appropriately. *Support lightweight, mobile platforms.* Such platforms should be able to serve as hosts for agents, without requiring the installation of a massive environment. It should also be possible to construct individual agents that are relatively small and modest in their processing

5 requirements. *Minimize platform and language barriers*. Creation of new agents, as well as wrapping of existing applications, should not require the adoption of a new language or environment.

Mechanisms of Cooperation

Cooperation among agents in accordance with the present invention is preferably achieved via messages expressed in a common language, *ICL*. Cooperation among agent is further preferably structured around a three-part approach: providers of services register capabilities specifications with a facilitator, requesters of services construct goals and relay them to a facilitator, and facilitators coordinate the efforts of the appropriate service providers in satisfying these goals.

15 The Interagent Communication Language (ICL)

Interagent Communication Language ("ICL") 418 refers to an interface, communication, and task coordination language preferably shared by all agents, regardless of what platform they run on or what computer language they are programmed in. ICL may be used by an agent to task itself or some subset of the agent community. Preferably, ICL allows agents to specify explicit control parameters while simultaneously supporting expression of goals in an underspecified, loosely constrained manner. In a further preferred embodiment, agents employ ICL to perform queries, execute actions, exchange information, set triggers, and manipulate data in the agent community.

In a further preferred embodiment, a program element expressed in *ICL* is the *event*. The activities of every agent, as well as communications between agents, are preferably structured around the transmission and handling of events. In communications, events preferably serve as messages between agents; in regulating the activities of individual agents, they may preferably be thought of as goals to be

30 satisfied. Each event preferably has a type, a set of parameters, and content. For example, the agent library procedure *oaa_Solve* can be used by an agent to request

Page 16 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4147 services of other agents. A call to *oaa_Solve*, within the code of agent A, results in an event having the form

ev_post_solve(Goal, Params)

going from A to the facilitator, where ev_post_solve is the type, Goal is the content,
and Params is a list of parameters. The allowable content and parameters preferably
vary according to the type of the event.

The *ICL* preferably includes a layer of conversational protocol and a content layer. The conversational layer of *ICL* is defined by the event types, together with the parameter lists associated with certain of these event types. The content layer consists of the specific goals, triggers, and data elements that may be embedded within various events.

The *ICL* conversational protocol is preferably specified using an orthogonal, parameterized approach, where the conversational aspects of each element of an interagent conversation are represented by a selection of an event type and a selection
of values from at least one orthogonal set of parameters. This approach offers greater expressiveness than an approach based solely on a fixed selection of *speech acts*, such as embodied in KQML. For example, in KQML, a request to satisfy a query can employ either of the performatives *ask_all* or *ask_one*. In *ICL*, on the other hand, this type of request preferably is expressed by the event type *ev_post_solve*, together with
the *solution_limit(N)* parameter - where N can be any positive integer. (A request for all solutions is indicated by the omission of the *solution_limit* parameter.) The request can also be accompanied by other parameters, which combine to further refine its semantics. In KQML, then, this example forces one to choose between two possible conversational options, neither of which may be precisely what is desired. In either

- case, the performative chosen is a single value that must capture the entire conversational characterization of the communication. This requirement raises a difficult challenge for the language designer, to select a set of performatives that provides the desired functionality without becoming unmanageably large.
 Consequently, the debate over the right set of performatives has consumed much
- 30 discussion within the KQML community.

The content layer of the *ICL* preferably supports unification and other features found in logic programming language environments such as PROLOG. In some

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embodiments, the content layer of the *ICL* is simply an extension of at least one programming language. For example, the Applicants have found that PROLOG is suitable for implementing and extending into the content layer of the *ICL*. The agent libraries preferably provide support for constructing, parsing, and manipulating *ICL*

5 expressions. It is possible to embed content expressed in other languages within an *ICL* event. However, expressing content in *ICL* simplifies the facilitator's access to the content, as well as the conversational layer, in delegating requests. This gives the facilitator more information about the nature of a request and helps the facilitator decompose compound requests and delegate the sub-requests.

Further, *ICL* expressions preferably include, in addition to events, at least one of the following: capabilities declarations, requests for services, responses to requests, trigger specifications, and shared data elements. A further preferred embodiment of the present invention incorporates *ICL* expressions including at least all of the following: events, capabilities declarations, requests for services, responses to requests, trigger specifications, and shared data elements.

Providing Services: Specifying "Solvables"

In a preferred embodiment of the present invention, every participating agent defines and publishes a set of capability declarations, expressed in *ICL*, describing the services that it provides. These declarations establish a high-level interface to the agent. This interface is used by a facilitator in communicating with the agent, and, most important, in delegating service requests (or parts of requests) to the agent. Partly due to the use of PROLOG as a preferred basis for *ICL*, these capability declarations are referred as *solvables*. The agent library preferably provides a set of procedures allowing an agent to add, remove, and modify its solvables, which it may preferably do at any time after connecting to its facilitator.

There are preferably at least two major types of solvables: *procedure* solvables and *data* solvables. Intuitively, a procedure solvable performs a test or action, whereas a data solvable provides access to a collection of data. For example, in creating an agent for a mail system, procedure solvables might be defined for sending

30 a message to a person, testing whether a message about a particular subject has arrived in the mail queue, or displaying a particular message onscreen. For a database

Page 18 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4149 wrapper agent, one might define a distinct data solvable corresponding to each of the relations present in the database. Often, a data solvable is used to provide a *shared* data store, which may be not only queried, but also updated, by various agents having the required permissions.

5 There are several primary technical differences between these two types of solvables. First, each procedure solvable must have a handler declared and defined for it, whereas this is preferably not necessary for a data solvable. The handling of requests for a data solvable is preferably provided transparently by the agent library. Second, data solvables are preferably associated with a dynamic collection of facts (or clauses), which may be further preferably modified at runtime, both by the agent providing the solvable, and by other agents (provided they have the required permissions). Third, special features, available for use with data solvables, preferably facilitate maintaining the associated facts. In spite of these differences, it should be noted that the mechanism of *use* by which an agent requests a service is the same for the two types of solvables.

In one embodiment, a request for one of an agent's services normally arrives in the form of an event from the agent's facilitator. The appropriate handler then deals with this event. The handler may be coded in whatever fashion is most appropriate, depending on the nature of the task, and the availability of task-specific libraries or legacy code, if any. The only hard requirement is that the handler return an appropriate response to the request, expressed in *ICL*. Depending on the nature of the request, this response could be an indication of success or failure, or a list of solutions (when the request is a data query).

A solvable preferably has three parts: a *goal*, a list of *parameters*, and a list of *permissions*, which are declared using the format:

solvable(Goal, Parameters, Permissions)

The goal of a solvable, which syntactically takes the preferable form of an *ICL* structure, is a logical representation of the service provided by the solvable. (An *ICL* structure consists of a *functor* with 0 or more arguments. For example, in the structure

30 a(b,c), `a' is the functor, and `b' and `c' the arguments.) As with a PROLOG structure, the goal's arguments themselves may preferably be structures.

Various options can be included in the parameter list, to refine the semantics associated with the solvable. The *type* parameter is preferably used to say whether the solvable is *data* or *procedure*. When the type is *procedure*, another parameter may be used to indicate the handler to be associated with the solvable. Some of the

- 5 parameters appropriate for a *data* solvable are mentioned elsewhere in this application. In either case (procedure or data solvable), the *private* parameter may be preferably used to restrict the use of a solvable to the declaring agent when the agent intends the solvable to be solely for its internal use but wishes to take advantage of the mechanisms in accordance with the present invention to access it, or when the agent
- 10 wants the solvable to be available to outside agents only at selected times. In support of the latter case, it is preferable for the agent to change the status of a solvable from private to non-private at any time.

The permissions of a solvable provide mechanisms by which an agent may preferably control access to its services allowing the agent to restrict calling and writing of a solvable to itself and/or other selected agents. (*Calling* means requesting the service encapsulated by a solvable, whereas *writing* means modifying the collection of facts associated with a data solvable.) The default permission for every solvable in a further preferred embodiment of the present invention is to be callable by anyone, and for data solvables to be writable by anyone. A solvable's permissions can preferably be changed at any time, by the agent providing the solvable.

For example, the solvables of a simple email agent might include:

```
solvable(send_message(email, +ToPerson, +Params),
      [type(procedure), callback(send_mail)],
      [])
solvable(last_message(email, -MessageId),
      [type(data), single_value(true)],
      [write(true)]),
      solvable(get_message(email, +MessageId, -
      Msg),
      [type(procedure), callback(get_mail)],
      [])
```

The symbols `+' and `-', indicating input and output arguments, are at present used only for purposes of documentation. Most parameters and permissions have default values, and specifications of default values may be omitted from the

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³⁵ parameters and permissions lists.

Defining an agent's capabilities in terms of solvable declarations effectively creates a vocabulary with which other agents can communicate with the new agent. Ensuring that agents will speak the same language and share a common, unambiguous semantics of the vocabulary involves *ontology*. Agent development tools and services

- 5 (automatic translations of solvables by the facilitator) help address this issue; additionally, a preferred embodiment of the present invention will typically rely on vocabulary from either formally engineered ontologies for specific domains or from ontologies constructed during the incremental development of a body of agents for several applications or from both specific domain ontologies and incrementally
- developed ontologies. Several example tools and services are described in Cheyer et al.'s paper entitled "Development Tools for the Open Agent Architecture," as presented at the Practical Application of Intelligent Agents and Multi-Agent Technology (PAAM 96), London, April 1996.

Although the present invention imposes no hard restrictions on the form of solvable declarations, two common usage conventions illustrate some of the utility associated with solvables.

Classes of services are often preferably tagged by a particular type. For instance, in the example above, the "last_message" and "get_message" solvables are specialized for email, not by modifying the *names* of the services, but rather by the use of the `email' parameter, which serves during the execution of an *ICL* request to select (or not) a specific type of message.

Actions are generally written using an imperative verb as the functor of the solvable in a preferred embodiment of the present invention, the direct object (or item class) as the first argument of the predicate, required arguments following, and then an extensible parameter list as the last argument. The parameter list can hold optional information usable by the function. The *ICL* expression generated by a natural language parser often makes use of this parameter list to store prepositional phrases and adjectives.

As an illustration of the above two points, "Send mail to Bob about lunch" will be translated into an *ICL* request send_message(email, `Bob Jones', [subject(lunch)]), whereas "Remind Bob about lunch" would leave the transport unspecified

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(send_message(KIND, `Bob Jones', [subject(lunch)])), enabling all available message transfer agents (e.g., fax, phone, mail, pager) to compete for the opportunity to carry out the request.

Requesting Services

5 An agent preferably requests services of the community of agent by delegating tasks or goals to its facilitator. Each request preferably contains calls to one or more agent solvables, and optionally specifies parameters containing advice to help the facilitator determine how to execute the task. Calling a solvable preferably does *not* require that the agent specify (or even know of) a particular agent or agents to handle

- the call. While it is possible to specify one or more agents using an address parameter (and there are situations in which this is desirable), in general it is advantageous to leave this delegation to the facilitator. This greatly reduces the hard-coded component dependencies often found in other distributed frameworks. The agent libraries of a preferred embodiment of the present invention provide an agent with a
- 15 single, unified point of entry for requesting services of other agents: the library procedure *oaa_Solve*. In the style of logic programming, *oaa_Solve* may preferably be used both to retrieve data and to initiate actions, so that calling a *data* solvable looks the same as calling a *procedure* solvable.

Complex Goal Expressions

- 20 A powerful feature provided by preferred embodiments of the present invention is the ability of a client agent (or a user) to submit compound goals of an arbitrarily complex nature to a facilitator. A compound goal is a single goal expression that specifies multiple sub-goals to be performed. In speaking of a "complex goal expression" we mean that a single goal expression that expresses
- 25 multiple sub-goals can potentially include more than one type of logical connector (e.g., AND, OR, NOT), and/or more than one level of logical nesting (e.g., use of parentheses), or the substantive equivalent. By way of further clarification, we note that when speaking of an *"arbitrarily complex goal expression"* we mean that goals are expressed in a language or syntax that allows expression of such complex goals
- 30 when appropriate or when desired, not that every goal is itself necessarily complex.

Page 22 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4153 It is contemplated that this ability is provided through an interagent communication language having the necessary syntax and semantics. In one example, the goals may take the form of compound goal expressions composed using operators similar to those employed by PROLOG, that is, the comma for conjunction, the

semicolon for disjunction, the arrow for conditional execution, etc. The present invention also contemplates significant extensions to PROLOG syntax and semantics. For example, one embodiment incorporates a "parallel disjunction" operator indicating that the disjuncts are to be executed by different agents concurrently. A further embodiment supports the specification of whether a given sub-goal is to be executed breadth-first or depth-first.

A further embodiment supports each sub-goal of a compound goal optionally having an address and/or a set of parameters attached to it. Thus, each sub-goal takes the form

Address:Goal::Parameters

15 where both *Address* and *Parameters* are optional.

An address, if present, preferably specifies one or more agents to handle the given goal, and may employ several different types of referring expression: unique names, symbolic names, and shorthand names. Every agent has preferably a unique name, assigned by its facilitator, which relies upon network addressing schemes to ensure its global uniqueness. Preferably, agents also have self-selected symbolic names (for example, "mail"), which are not guaranteed to be unique. When an address includes a symbolic name, the facilitator preferably takes this to mean that all agents having that name should be called upon. Shorthand names include `self' and `parent' (which refers to the agent's facilitator). The address associated with a goal or sub-goal is preferably always optional. When an address is not present, it is the facilitator's job to supply an appropriate address.

The distributed execution of compound goals becomes particularly powerful when used in conjunction with natural language or speech-enabled interfaces, as the query itself may specify how functionality from distinct agents will be combined. As

30 a simple example, the spoken utterance "Fax it to Bill Smith's manager." can be translated into the following compound *ICL* request:

oaa_Solve((manager('Bill Smith', M), fax(it,M,[])), [strategy(action)])

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Note that in this ICL request there are two sub-goals, "manager('Bill Smith',M)" and "fax(it,M,[])," and a single global parameter "strategy(action)." According to the present invention, the facilitator is capable of mapping global parameters in order to apply the constraints or advice across the separate sub-goals in

- a meaningful way. In this instance, the global parameter strategy(action) implies a parallel constraint upon the first sub-goal; i.e., when there are multiple agents that can respond to the manager sub-goal, each agent should receive a request for service. In contrast, for the second sub-goal, parallelism should not be inferred from the global parameter strategy(action) because such an inference would possibly result in the
 transmission of duplicate facsimiles.

Refining Service Requests

In a preferred embodiment of the present invention, parameters associated with a goal (or sub-goal) can draw on useful features to refine the request's meaning. For example, it is frequently preferred to be able to specify whether or not solutions are to be returned synchronously; this is done using the *reply* parameter, which can take any of the values *synchronous, asynchronous*, or *none*. As another example, when the goal is a non-compound query of a data solvable, the *cache* parameter may preferably be used to request local caching of the facts associated with that solvable. Many of the remaining parameters fall into two categories: feedback and advice.

Feedback parameters allow a service requester to receive information from the facilitator about how a goal was handled. This feedback can include such things as the identities of the agents involved in satisfying the goal, and the amount of time expended in the satisfaction of the goal.

- Advice parameters preferably give constraints or guidance to the facilitator in completing and interpreting the goal. For example, a *solution_limit* parameter preferably allows the requester to say how many solutions it is interested in; the facilitator and/or service providers are free to use this information in optimizing their efforts. Similarly, a *time_limit* is preferably used to say how long the requester is willing to wait for solutions to its request, and, in a multiple facilitator system, a
- 30 *level_limit* may preferably be used to say how remote the facilitators may be that are consulted in the search for solutions. A *priority* parameter is preferably used to

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indicate that a request is more urgent than previous requests that have not yet been satisfied. Other preferred advice parameters include but are not limited to parameters used to tell the facilitator whether parallel satisfaction of the parts of a goal is appropriate, how to combine and filter results arriving from multiple solver agents,

and whether the requester itself may be considered a candidate solver of the sub-goals

5

of a request.

Advice parameters preferably provide an extensible set of low-level, orthogonal parameters capable of combining with the *ICL* goal language to fully

10 embodiments of the present invention, multiple parameters can be grouped together and given a group name. The resulting *high-level advice parameters* can preferably be used to express concepts analogous to KQML's performatives, as well as define classifications of problem types. For instance, KQML's "ask_all" and "ask_one" performatives would be represented as combinations of values given to the parameters

express how information should flow among participants. In certain preferred

reply, parallel_ok, and *solution_limit*. As an example of a higher-level problem type, the strategy "math_problem" might preferably send the query to all appropriate math solvers in parallel, collect their responses, and signal a conflict if different answers are returned. The strategy "essay_question" might preferably send the request to all appropriate participants, and signal a problem (i.e., cheating) if any of the returned answers are identical.

Facilitation

In a preferred embodiment of the present invention, when a facilitator receives a compound goal, its job is to construct a goal satisfaction plan and oversee its satisfaction in an optimal or near optimal manner that is consistent with the specified advice. The facilitator of the present invention maintains a knowledge base that records the capabilities of a collection of agents, and uses that knowledge to assist requesters and providers of services in making contact.

Figure 7 schematically shows data structures 700 internal to a facilitator in accordance with one embodiment of the present invention. Consider the function of a

30 Agent Registry 702 in the present invention. Each registered agent may be seen as associated with a collection of fields found within its parent facilitator such as shown in the figure. Each registered agent may optionally possess a Symbolic Name which

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would be entered into field 704. As mentioned elsewhere, Symbolic Names need not be unique to each instance of an agent. Note that an agent may in certain preferred embodiments of the present invention possess more than one Symbolic Name. Such Symbolic Names would each be found through their associations in the Agent

5 Registry entries. Each agent, when registered, must possess a Unique Address, which is entered into the Unique Address field 706.

With further reference to Figure 7, each registered agent may be optionally associated with one or more capabilities, which have associated Capability Declaration fields 708 in the parent facilitator Agent Registry 702. These capabilities

may define not just functionality, but may further provide a utility parameter indicating, in some manner (e.g., speed, accuracy, etc), how effective the agent is at providing the declared capability. Each registered agent may be optionally associated with one or more data components, which have associated Data Declaration fields 710 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated their associated Trigger Declaration fields 712 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more tasks, which preferably could be referenced through their associated Task Declaration fields 714 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more tasks, which preferably could be referenced through their associated Task Declaration fields 714 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more tasks, which preferably could be referenced through their associated Task Declaration fields 714 in the parent facilitator Agent Registry 702. Each registered agent may be
optionally associated with one or more Process Characteristics, which preferably

could be referenced through their associated Process Characteristics Declaration fields
716 in the parent facilitator Agent Registry 702. Note that these characteristics in
certain preferred embodiments of the present invention may include one or more of
the following: Machine Type (specifying what type of computer may run the agent),
Language (both computer and human interface).

A facilitator agent in certain preferred embodiments of the present invention further includes a Global Persistent Database 720. The database 720 is composed of data elements which do not rely upon the invocation or instantiation of client agents for those data elements to persist. Examples of data elements which might be present in such a database include but are not limited to the network address of the facilitator agent's server, facilitator agent's server accessible network port list, firewalls, user

lists, and security options regarding the access of server resources accessible to the facilitator agent.

A simplified walk through of operations involved in creating a client agent, a client agent initiating a service request, a client agent responding to a service request and a facilitator agent responding to a service request are including hereafter by way of illustrating the use of such a system. These figures and their accompanying discussion are provided by way of illustration of one preferred embodiment of the present invention and are not intended to limit the scope of the present invention.

Figure 8 depicts operations involved in instantiating a client agent with its parent facilitator in accordance with a preferred embodiment of the present invention. The operations begin with starting the Agent Registration in a step 800. In a next step 802, the Installer, such as a client or facilitator agent, invokes a new client agent. It will be appreciated that any computer entity is capable of invoking a new agent. The system then instantiates the new client agent in a step 804. This operation may

- 15 involve resource allocations somewhere in the network on a local computer system for the client agent, which will often include memory as well as placement of references to the newly instantiated client agent in internal system lists of agents within that local computing system. Once instantiated, the new client and its parent facilitator establish a communications link in a step 806. In certain preferred
- 20 embodiments, this communications link involves selection of one or more physical transport mechanisms for this communication. Once established, the client agent transmits it profile to the parent facilitator in a step 808. When received, the parent facilitator registers the client agent in a step 810. Then, at a step 812, a client agent has been instantiated in accordance with one preferred embodiment of the present invention.

Figure 9 depicts operations involved in a client agent initiating a service request and receiving the response to that service request in accordance with a preferred embodiment of the present invention. The method of Figure 9 begins in a step 900, wherein any initialization or other such procedures may be performed.

30 Then, in a step 902, the client agent determines a goal to be achieved (or solved). This goal is then translated in a step 904 into *ICL*, if it is not already formulated in it. The goal, now stated in *ICL*, is then transmitted to the client agent's parent facilitator in a step 906. The parent facilitator responds to this service request and at a later time, the client agent receives the results of the request in a step 908, operations of Figure 9 being complete in a done step 910.

FIGURE 10 depicts operations involved in a client agent responding to a
service request in accordance with a preferred embodiment of the present invention.
Once started in a step 1000, the client agent receives the service request in a step
1002. In a next step 1004, the client agent parses the received request from ICL. The
client agent then determines if the service is available in a step 1006. If it is not, the
client agent returns a status report to that effect in a step 1008. If the service is

available, control is passed to a step 1010 where the client performs the requested service. Note that in completing step 1010 the client may form complex goal expressions, requesting results for these solvables from the facilitator agent. For example, a fax agent might fax a document to a certain person only after requesting and receiving a fax number for that person. Subsequently, the client agent either
 returns the results of the service and/or a status report in a step 1012. The operations of Figure 10 are complete in a done step 1014.

FIGURE 11 depicts operations involved in a facilitator agent response to a service request in accordance with a preferred embodiment of the present invention. The start of such operations in step 1100 leads to the reception of a goal request in a
step 1102 by the facilitator. This request is then parsed and interpreted by the facilitator in a step 1104. The facilitator then proceeds to construct a goal satisfaction plan in a next step 1106. In steps 1108 and 1110, respectively, the facilitator determines the required sub-goals and then selects agents suitable for performing the required sub-goals. The facilitator then transmits the sub-goal requests to the selected

- 25 agents in a step 1112 and receives the results of these transmitted requests in a step 1114. It should be noted that the actual implementation of steps 1112 and 1114 are dependent upon the specific goal satisfaction plan. For instance, certain sub-goals may be sent to separate agents in parallel, while transmission of other sub-goals may be postponed until receipt of particular answers. Further, certain requests may
- 30 generate multiple responses that generate additional sub-goals. Once the responses have been received, the facilitator determines whether the original requested goal has been completed in a step 1118. If the original requested goal has not been completed,

Page 28 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4159 the facilitator recursively repeats the operations 1106 through 1116. Once the original requested goal is completed, the facilitator returns the results to the requesting agent 1118 and the operations are done at 1120.

- A further preferred embodiment of the present invention incorporates *transparent delegation*, which means that a requesting agent can generate a request, and a facilitator can manage the satisfaction of that request, without the requester needing to have any knowledge of the identities or locations of the satisfying agents. In some cases, such as when the request is a data query, the requesting agent may also be oblivious to the *number* of agents involved in satisfying a request. Transparent
- 10 delegation is possible because agents' capabilities (solvables) are treated as an abstract description of a service, rather than as an entry point into a library or body of code.

A further preferred embodiment of the present invention incorporates facilitator handling of compound goals, preferably involving three types of processing: delegation, optimization and interpretation.

15 Delegation processing preferably supports facilitator determination of which specific agents will execute a compound goal and how such a compound goal's subgoals will be combined and the sub-goal results routed. Delegation involves selective application of global and local constraint and advice parameters onto the specific subgoals. Delegation results in a goal that is unambiguous as to its meaning and as to the agents that will participate in satisfying it.

Optimization processing of the completed goal preferably includes the facilitator using sub-goal parallelization where appropriate. *Optimization* results in a goal whose interpretation will require as few exchanges as possible, between the facilitator and the satisfying agents, and can exploit parallel efforts of the satisfying agents, wherever this does not affect the goal's meaning.

Interpretation processing of the optimized goal. Completing the addressing of a goal involves the selection of one or more agents to handle each of its sub-goals (that is, each sub-goal for which this selection has not been specified by the requester). In doing this, the facilitator uses its knowledge of the capabilities of its

30 client agents (and possibly of other facilitators, in a multi-facilitator system). It may also use strategies or advice specified by the requester, as explained below. The

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Page 29 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4160 *interpretation* of a goal involves the coordination of requests to the satisfying agents, and assembling their responses into a coherent whole, for return to the requester.

A further preferred embodiment of present invention extends facilitation so the facilitator can employ strategies and advice given by the requesting agent, resulting in a variety of interaction patterns that may be instantiated in the satisfaction of a request.

A further preferred embodiment of present invention handles the distribution of both data update requests and requests for installation of triggers, preferably using some of the same strategies that are employed in the delegation of service requests.

Note that the reliance on facilitation is not absolute; that is, there is no hard requirement that requests and services be matched up by the facilitator, or that interagent communications go through the facilitator. There is preferably support in the agent library for explicit addressing of requests. However, a preferred embodiment of the present invention encourages employment the paradigm of agent communities, minimizing their development effort, by taking advantage of the facilitator's provision of transparent delegation and handling of compound goals.

A facilitator is preferably viewed as a *coordinator*, not a controller, of cooperative task completion. A facilitator preferably never initiates an activity. A facilitator preferably responds to requests to manage the satisfaction of some goal, the update of some data repository, or the installation of a trigger by the appropriate agent or agents. All agents can preferably take advantage of the facilitator's expertise in delegation, and its up-to-date knowledge about the current membership of a dynamic community. The facilitator's coordination services often allows the developer to lessen the complexity of individual agents, resulting in a more manageable software development process, and enabling the creation of lightweight agents.

Maintaining Data Repositories

The agent library supports the creation, maintenance, and use of databases, in the form of data solvables. Creation of a data solvable requires only that it be declared. Querying a data solvable, as with access to any solvable, is done using *oaa_Solve*.

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A data solvable is conceptually similar to a relation in a relational database. The facts associated with each solvable are maintained by the agent library, which also handles incoming messages containing queries of data solvables. The default behavior of an agent library in managing these facts may preferably be refined, using

- 5 parameters specified with the solvable's declaration. For example, the parameter single_value preferably indicates that the solvable should only contain a single fact at any given point in time. The parameter unique_values preferably indicates that no duplicate values should be stored.
- Other parameters preferably allow data solvables use of the concepts of ownership and persistence. For implementing shared repositories, it is often preferable to maintain a record of which agent created each fact of a data solvable with the creating agent being preferably considered the fact's owner. In many applications, it is preferable to remove an agent's facts when that agent goes offline (for instance, when the agent is no longer participating in the agent community, whether by deliberate termination or by malfunction). When a data solvable is declared to be non-persistent, its facts are automatically maintained in this way, whereas a persistent data solvable preferably retains its facts until they are explicitly removed.
- A further preferred embodiment of present invention supports an agent library through procedures by which agents can update (add, remove, and replace) facts belonging to data solvables, either locally or on other agents, given that they have preferably the required permissions. These procedures may preferably be refined using many of the same parameters that apply to service requests. For example, the *address* parameter preferably specifies one or more particular agents to which the update request applies. In its absence, just as with service requests, the update request preferably goes to *all* agents providing the relevant data solvable. This default behavior can be used to maintain coordinated "mirror" copies of a data set within

Similarly, the *feedback* parameters, described in connection with *oaa_Solve*, are preferably available for use with data maintenance requests.

multiple agents, and can be useful in support of distributed, collaborative activities.

Page 31 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4162 A further preferred embodiment of present invention supports ability to provide data solvables not just to client agents, but also to facilitator agents. Data solvables can preferably created, maintained and used by a facilitator. The facilitator preferably can, at the request of a client of the facilitator, create, maintain and share

5 the use of data solvables with all the facilitator's clients. This can be useful with relatively stable collections of agents, where the facilitator's workload is predictable.

Using a Blackboard Style of Communication

- In a further preferred embodiment of present invention, when a data solvable is publicly readable and writable, it acts essentially as a global data repository and can be used cooperatively by a group of agents. In combination with the use of triggers, this allows the agents to organize their efforts around a "blackboard" style of communication.
- As an example, the "DCG-NL" agent (one of several existing natural language processing agents), provides natural language processing services for a variety of its peer agents, expects those other agents to record, on the facilitator, the vocabulary to which they are prepared to respond, with an indication of each word's part of speech, and of the logical form (*ICL* sub-goal) that should result from the use of that word. In a further preferred embodiment of present invention, the NL agent, preferably when it comes online, preferably installs a data solvable for each basic part of speech on its facilitator. For instance, one such solvable would be:

solvable(noun(Meaning, Syntax), [], [])

Note that the empty lists for the solvable's permissions and parameters are acceptable here, since the default permissions and parameters provide appropriate functionality.

A further preferred embodiment of present invention incorporating an Office Assistant system as discussed herein or similar to the discussion here supports several agents making use of these or similar services. For instance, the database agent uses the following call, to library procedure *oaa_AddData*, to post the noun `boss', and to indicate that the "meaning" of boss is the concept `manager':

30 oaa_AddData(noun(manager, atom(boss)), [address(parent)])

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Autonomous Monitoring with Triggers

A further preferred embodiment of present invention includes support for triggers, providing a general mechanism for requesting some action be taken when a set of conditions is met. Each agent can preferably install triggers either locally, for itself, or remotely, on its facilitator or peer agents. There are preferably at least four types of triggers: communication, data, task, and time. In addition to a type, each trigger preferably specifies at least a condition and an action, both preferably expressed in *ICL*. The condition indicates under what circumstances the trigger should fire, and the action indicates what should happen when it fires. In addition, each

trigger can be set to fire either an unlimited number of times, or a specified number of times, which can be any positive integer.

Triggers can be used in a variety of ways within preferred embodiments of the present invention. For example, triggers can be used for monitoring external sensors in the execution environment, tracking the progress of complex tasks, or coordinating communications between agents that are essential for the synchronization of related tasks. The installation of a trigger within an agent can be thought of as a representation of that agent's *commitment* to carry out the specified action, whenever the specified condition holds true.

Communication triggers preferably allow any incoming or outgoing event (message) to be monitored. For instance, a simple communication trigger may say something like: "Whenever a solution to a goal is returned from the facilitator, send the result to the presentation manager to be displayed to the user."

Data triggers preferably monitor the state of a data repository (which can be maintained on a facilitator or a client agent). Data triggers' conditions may be tested upon the addition, removal, or replacement of a fact belonging to a data solvable. An example data trigger is: "When 15 users are simultaneously logged on to a machine, send an alert message to the system administrator."

Task triggers preferably contain conditions that are tested after the processing of each incoming event and whenever a timeout occurs in the event polling. These
conditions may specify any goal executable by the local *ICL* interpreter, and most often are used to test when some solvable becomes satisfiable. Task triggers are

Page 33 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4164 useful in checking for task-specific internal conditions. Although in many cases such conditions are captured by solvables, in other cases they may not be. For example, a mail agent might watch for new incoming mail, or an airline database agent may monitor which flights will arrive later than scheduled. An example task trigger is: "When mail arrives for me about security, notify me immediately."

Time triggers preferably monitor time conditions. For instance, an alarm trigger can be set to fire at a single fixed point in time (e.g., "On December 23rd at 3pm"), or on a recurring basis (e.g., "Every three minutes from now until noon").

Triggers are preferably implemented as data solvables, declared implicitly for every agent. When requesting that a trigger be installed, an agent may use many of the same parameters that apply to service and data maintenance requests.

A further preferred embodiment of present invention incorporates semantic support, in contrast with most programming methodologies, of the agent on which the trigger is installed only having to know how to evaluate the conditional part of the 15 trigger, not the consequence. When the trigger fires, the action is delegated to the facilitator for execution. Whereas many commercial mail programs allow rules of the form "When mail arrives about XXX, [forward it, delete it, archive it]", the possible actions are hard-coded and the user must select from a fixed set.

A further preferred embodiment of present invention, the consequence of a trigger may be any compound goal executable by the dynamic community of agents. Since new agents preferably define both functionality and vocabulary, when an unanticipated agent (for example, a fax agent) joins the community, no modifications to existing code is required for a user to make use of it - "When mail arrives, fax it to Bill Smith."

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The Agent Library

In a preferred embodiment of present invention, the agent library provides the infrastructure for constructing an agent-based system. The essential elements of protocol (involving the details of the messages that encapsulate a service request and

its response) are preferably made transparent to simplify the programmingapplications. This enables the developer to focus functionality, rather than message

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construction details and communication details. For example, to request a service of another agent, an agent preferably calls the library procedure *oaa_Solve*. This call results in a message to a facilitator, which will exchange messages with one or more service providers, and then send a message containing the desired results to the

requesting agent. These results are returned via one of the arguments of *oaa_Solve*.
 None of the messages involved in this scenario is explicitly constructed by the agent developer. Note that this describes the *synchronous* use of *oaa_Solve*.

In another preferred embodiment of present invention, an agent library provides both *intra*agent and *inter*agent infrastructure; that is, mechanisms supporting the internal structure of individual agents, on the one hand, and mechanisms of cooperative interoperation between agents, on the other. Note that most of the infrastructure cuts across this boundary with many of the same mechanisms supporting both agent internals and agent interactions in an integrated fashion. For example, services provided by an agent preferably can be accessed by that agent through the same procedure (*oaa_Solve*) that it would employ to request a service of another agent (the only difference being in the *address* parameter accompanying the request). This helps the developer to reuse code and avoid redundant entry points into the same functionality.

Both of the preferred characteristics described above (transparent construction of messages and integration of *intra*agent with *inter*agent mechanisms) apply to most other library functionality as well, including but not limited to data management and temporal control mechanisms.

Source Code Appendix

Source code for version 2.0 of the*OAA* software product is included as an appendix hereto, and is incorporated herein by reference. The code includes an agent library, which provides infrastructure for constructing an agent-based system. The library's several families of procedures provide the functionalities discussed above, as well as others that have not been discussed here but that will be sufficiently clear to the interested practitioner. For example, declarations of an agent's solvables, and their

30 registration with a facilitator, are managed using procedures such as oaa_Declare, oaa_Undeclare, and oaa_Redeclare. Updates to data solvables can be accomplished with a family of procedures including oaa_AddData, oaa_RemoveData, and

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oaa_ReplaceData. Similarly, triggers are maintained using procedures such as *oaa_AddTrigger*, *oaa_RemoveTrigger*, and *oaa_ReplaceTrigger*. The provided source code also includes source code for an OAA Facilitator Agent.

The source code appendix is offered solely as a means of further helping practitioners to construct a preferred embodiment of the invention. By no means is the source code intended to limit the scope of the present invention.

Illustrative Applications

To further illustrate the technology of the preferred embodiment, we will next present and discuss two sample applications of the present inventions.

10 Unified Messaging

A further preferred embodiment of present invention incorporates a Unified Messaging application extending the Automated Office application presented previously herein with an emphasis on ubiquitous access and dynamic presentation of the information and services supported by the agent community. The agents used in this application are depicted in Figure 12.

A hypothetical example of realistic dialog using a preferred embodiment of the present invention can provide insight into how systems may preferably be built using the present invention. In this scenario, the user, with only a telephone as an interface, is planning a trip to Boston where he will soon give a presentation.

20 Capitalized sentences are phrases spoken by the user into the telephone and processed by a phone agent 452.

Responses, unless otherwise indicated, are spoken by the system using text-tospeech generation agent 454.

25 1.1 Welcome to SRI International. Please enter your user ID and password. <User enters touchtone ID and password> Good to see you again Adam Cheyer. I am listening to you.

30 Every user interface agent 408, including the telephone agent 452, should know the identify of its user. This information is used in resolving anaphoric

references such as "me" and "I", and allows multiple user interfaces operated by the same user to work together.

1.2 WHAT IS TODAY'S SCHEDULE? Here is today's schedule for Adam Chever: At 10am for 1 hour, meeting with Dave. 5 At 3pm for 1 hour, presentation about software agents.

End of schedule.

If the user is operating both a graphical user interface and a telephone, as described in conjunction with the Automated Office application, the result of this 10 spoken request is to display a calendar window containing the current schedule. In this case, with no graphical display available, the GEN_NL agent 1202 is tasked to produce a spoken response that can be played over the phone. GEN_NL shares the same dynamic vocabulary and phrasal rules as the natural language parser DCG_NL 426, and contains strategies for producing responses to queries using either simple or 15

. .

| | list-ba | ased multimedia utterances. | |
|----|-------------------------|---|--|
| | 1.3 | FIND FRIDAY'S WEATHER IN BOSTON. The weather in Boston for Friday is as follows: Sunny in the morning. Partly cloudy in the | |
| 20 | afte | rnoon with a 20 | |
| | • | percent chance of thunderstorms late. Highs in the | |
| | mia | 70S. | |
| | | In addition to data accessible from legacy applications, content may be | |
| | retriev | ved by web-reading agents which provide wrappers around useful websites. | |
| 25 | 1.4 | FIND ALL NEW MAIL MESSAGES. There are 2 messages available. Message 1 from Mark Tierny entitled "OAA meeting " | |
| | 1.5 | NEXT MESSAGE Message 2, from Jennifer Schwefler, entitled | |
| 30 | "Presentation Summary." | | |
| | 1.6 | PLAY IT. | |
| | | This message is a multipart MIME-encoded message. | |
| | Ther | e are two parts. | |
| 35 | | Part 1. (Voicemail message, not text-to speech): Thanks for taking part as a speaker in our | |
| | conf | erence. | |
| | | The schedule will be posted soon on our homepage. | |
| | 1.7 | NEXT PART | |
| | | Part 2. (read using text-to-speech): | |
| 40 | | The presentation home page is http://www | |
| | 1.8 | PRINT MESSAGE | |
| | | Command executed. | |

Page 37 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4168 Mail messages are no longer just simple text documents, but often consist of multiple subparts containing audio files, pictures, webpages, attachments and so forth. When a user asks to play a complex email message over the telephone, many different agents may be implicated in the translation process, which would be quite different

5 given the request "print it." The challenge is to develop a system which will enable agents to cooperate in an extensible, flexible manner that alleviates explicit coding of agent interactions for every possible input/output combination.

In a preferred embodiment of the present invention, each agent concentrates only on what it can do and on what it knows, and leaves other work to be delegated to the agent community. For instance, a printer agent 1204, defining the solvable print(Object,Parameters), can be defined by the following pseudo-code, which basically says, "If someone can get me a document, in either POSTSCRIPT or text form, I can print it.".

| 15 | <pre>print(Object, Parameters) { ' If Object is reference to "it", find an appropriate</pre> | | | | |
|----|--|--|--|--|--|
| | document | | | | |
| | if (Object = "ref(it)") | | | | |
| | oaa_Solve(resolve_reference(the, document, Params, | | | | |
| 20 | Object),[]); | | | | |
| | ' Given a reference to some document, ask for the | | | | |
| | document in POSTSCRIPT | | | | |
| | if (Object = "id(Pointer)") | | | | |
| | <pre>oaa_Solve(resolve_id_as(id(Pointer), postscript,</pre> | | | | |
| 25 | [], Object),[]); | | | | |
| | ' If Object is of type text or POSTSCRIPT, we can | | | | |
| | print it. | | | | |
| | if ((Object is of type Text) or (Object is of type | | | | |
| | Postscript)) | | | | |
| 30 | <pre>do_print(Object);</pre> | | | | |
| | } | | | | |

In the above example, since an email message is the salient document, the mail agent 442 will receive a request to produce the message as POSTSCRIPT. Whereas the mail agent 442 may know how to save a text message as POSTSCRIPT,

35 it will not know what to do with a webpage or voicemail message. For these parts of the message, it will simply send oaa_Solve requests to see if another agent knows how to accomplish the task.

Page 38 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4169 Until now, the user has been using only a telephone as user interface. Now, he moves to his desktop, starts a web browser 436, and accesses the URL referenced by the mail message.

1.9 RECORD MESSAGE

 Recording voice message. Start speaking now.
 1.10 THIS IS THE UPDATED WEB PAGE CONTAINING THE
 PRESENTATION SCHEDULE.
 Message one recorded.
 1.11 IF THIS WEB PAGE CHANGES, GET IT TO ME WITH NOTE
 ONE.
 Trigger added as requested.

In this example, a local agent 436 which interfaces with the web browser can return the current page as a solution to the request "oaa_Solve(resolve_reference(this, web_page, [], Ref),[])", sent by the NL agent 426. A trigger is installed on a web agent 436 to monitor changes to the page, and when the page is updated, the notify agent 446 can find the user and transmit the webpage and voicemail message using the most appropriate media transfer mechanism.

This example based on the Unified Messaging application is intended to show how concepts in accordance with the present invention can be used to produce a simple yet extensible solution to a multi-agent problem that would be difficult to implement using a more rigid framework. The application supports adaptable presentation for queries across dynamically changing, complex information; shared context and reference resolution among applications; and flexible translation of multimedia data. In the next section, we will present an application which highlights the use of parallel competition and cooperation among agents during multi-modal fusion.

Multimodal Map

A further preferred embodiment of present invention incorporates the Multimodal Map application. This application demonstrates natural ways of communicating with a community of agents, providing an interactive interface on which the user may draw, write or speak. In a travel-planning domain illustrated by Figure 13, available information includes hotel, restaurant, and tourist-site data retrieved by distributed software agents from commercial Internet sites. Some preferred types of user interactions and multimodal issues handled by the application

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are illustrated by a brief scenario featuring working examples taken from the current system.

Sara is planning a business trip to San Francisco, but would like to schedule some activities for the weekend while she is there. She turns on her laptop PC, executes a map application, and selects San Francisco. [Speaking] Where is downtown? 2.1 Map scrolls to appropriate area. 2.2 [Speaking and drawing region] Show me all hotels near here.

10

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Icons representing hotels appear. [Writes on a hotel] Info? 2.3 A textual description (price, attributes, etc.) appears. [Speaking] I only want hotels with a pool. 2.4Some hotels disappear. 15 [Draws a crossout on a hotel that is too close to a 2.5 highway] Hotel disappears [Speaking and circling] Show me a photo of this 2.6 hotel. 20 Photo appears. [Points to another hotel] 2.7 Photo appears. 2.8 [Speaking] Price of the other hotel? Price appears for previous hotel. 25 2.9 [Speaking and drawing an arrow] Scroll down. Display adjusted. [Speaking and drawing an arrow toward a hotel] 2.10 What is the distance from this hotel to Fisherman's Wharf? 30 Distance displayed. [Pointing to another place and speaking] And the 2.11 distance to here? Distance displayed. Sara decides she could use some human advice. She picks up the phone, calls 35

Bob, her travel agent, and writes Start collaboration to synchronize his display with hers. At this point, both are presented with identical maps, and the input and actions of one will be remotely seen by the other.

[Sara speaks and circles two hotels] 3.1 40 Bob, I'm trying to choose between these two hotels. Any opinions? [Bob draws an arrow, speaks, and points] 3.2 Well, this area is really nice to visit. You can 45 walk there from

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this hotel. Map scrolls to indicated area. Hotel selected. 3.3 [Sara speaks] Do you think I should visit Alcatraz? 3.4 [Bob speaks] Map, show video of Alcatraz. Video appears.

5

3.5 [Bob speaks] Yes, Alcatraz is a lot of fun.

A further preferred embodiment of present invention generates the most appropriate interpretation for the incoming streams of multimodal input. Besides providing a user interface *to* a dynamic set of distributed agents, the application is preferably built *using* an agent framework. The present invention also contemplates aiding the coordinate competition and cooperation among information sources, which in turn works in parallel to resolve the ambiguities arising at every level of the interpretation process: *low-level processing of the data stream, anaphora resolution, cross-modality influences* and *addressee*.

15 Low-level processing of the data stream: Pen input may be preferably interpreted as a gesture (e.g., 2.5: cross-out) by one algorithm, or as handwriting by a separate recognition process (e.g., 2.3: "info?"). Multiple hypotheses may preferably be returned by a modality recognition component.

Anaphora resolution: When resolving anaphoric references, separate 20 information sources may contribute to resolving the reference: context by object type, deictic, visual context, database queries, discourse analysis. An example of information provided through context by object type is found in interpreting an utterance such as "show photo of the hotel", where the natural language component can return a list of the last hotels talked about. Deictic information in combination

- with a spoken utterance like "show photo of this hotel" may preferably include pointing, circling, or arrow gestures which might indicate the desired object (e.g., 2.7). Deictic references may preferably occur before, during, or after an accompanying verbal command. Information provided in a visual context, given for the request "display photo of the hotel" may preferably include the user interface
- 30 agent might determine that only one hotel is currently visible on the map, and therefore this might be the desired reference object. Database queries preferably involving information from a database agent combined with results from other resolution strategies. Examples are "show me a photo of the hotel in Menlo Park" and

Page 41 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4172 2.2. Discourse analysis preferably provides a source of information for phrases such as "No, the other one" (or 2.8).

The above list of preferred anaphora resolution mechanisms is not exhaustive. Examples of other preferred resolution methods include but are not limited to spatial reasoning ("the hotel between Fisherman's Wharf and Lombard Street") and user preferences ("near my favorite restaurant").

Cross-modality influences: When multiple modalities are used together, one modality may preferably reinforce or remove or diminish ambiguity from the interpretation of another. For instance, the interpretation of an arrow gesture may vary when accompanied by different verbal commands (e.g., "scroll left" vs. "show info about this hotel"). In the latter example, the system must take into account how accurately and unambiguously an arrow selects a single hotel.

Addressee: With the addition of collaboration technology, humans and automated agents all share the same workspace. A pen doodle or a spoken utterance 15 may be meant for either another human, the system (3.1), or both (3.2).

The implementation of the Multimodal Map application illustrates and exploits several preferred features of the present invention: reference resolution and task delegation by parallel parameters of oaa_Solve, basic multi-user collaboration handled through built-in data management services, additional functionality readily achieved by adding new agents to the community, domain-specific code cleanly 20 separated from other agents.

A further preferred embodiment of present invention provides reference resolution and task delegation handled in a distributed fashion by the parallel parameters of oaa_Solve, with meta-agents encoding rules to help the facilitator make context- or user-specific decisions about priorities among knowledge sources.

A further preferred embodiment of present invention provides basic multi-user collaboration handled through at least one built-in data management service. The map user interface preferably publishes data solvables for elements such as icons, screen position, and viewers, and preferably defines these elements to have the

attribute "shareable". For every update to this public data, the changes are preferably

25

5

automatically replicated to all members of the collaborative session, with associated callbacks producing the visible effect of the data change (e.g., adding or removing an icon).

Functionality for recording and playback of a session is preferably
implemented by adding agents as members of the collaborative community. These agents either record the data changes to disk, or read a log file and replicate the changes in the shared environment.

The domain-specific code for interpreting travel planning dialog is preferably separated from the speech, natural language, pen recognition, database and map user interface agents. These components were preferably reused without modification to add multimodal map capabilities to other applications for activities such as crisis management, multi-robot control, and the MVIEWS tools for the video analyst. **Improved Scalability and Fault Tolerance**

Implementations of a preferred embodiment of present invention which rely upon simple, single facilitator architectures may face certain limitations with respect to scalability, because the single facilitator may become a communications bottleneck and may also represent a single, critical point for system failure.

Multiple facilitator systems as disclosed in the preferred embodiments to this point can be used to construct peer-to-peer agent networks as illustrated in Figure 14. While such embodiments are scalable, they do possess the potential for communication bottlenecks as discussed in the previous paragraph and they further possess the potential for reliability problems as central, critical points of vulnerability to systems failure.

A further embodiment of present invention supports a facilitator implemented as an agent like any other, whereby multiple facilitator network topologies can be readily constructed. One example configuration (but not the only possibility) is a hierarchical topology as depicted in Figure 15, where a top level Facilitator manages collections of both client agents 1508 and other Facilitators, 1504 and 1506. Facilitator agents could be installed for individual users, for a group of users, or as

30 appropriate for the task.

Note further, that network work topologies of facilitators can be seen as graphs where each node corresponds to an instance of a facilitator and each edge connecting two or more nodes corresponds to a transmission path across one or more physical transport mechanisms. Some nodes may represent facilitators and some

5 nodes may represent clients. Each node can be further annotated with attributes corresponding to include triggers, data, capabilities but not limited to these attributes.

A further embodiment of present invention provides enhanced scalability and robustness by separating the planning and execution components of the facilitator. In contrast with the centralized facilitation schemes described above, the facilitator

10 system 1600 of Figure 16 separates the registry/planning component from the execution component. As a result, no single facilitator agent must carry all communications nor does the failure of a single facilitator agent shut down the entire system.

Turning directly to Figure 16, the facilitator system 1600 includes a registry/planner 1602 and a plurality of client agents 1612-1616. The registry/planner 1604 is typically replicated in one or more locations accessible by the client agents. Thus if the registry/planner 1604 becomes unavailable, the client agents can access the replicated registry/planner(s).

- This system operates, for example, as follows. An agent transmits a goal 1610 to the registry planner 1602. The registry/planner 1604 translates the goal into an unambiguous execution plan detailing how to accomplish any sub-goals developed from the compound goal, as well as specifying the agents selected for performing the sub-goals. This execution plan is provided to the requesting agent which in turn initiates peer-to-peer interactions 1618 in order to implement the detailed execution
- 25 plan, routing and combining information as specified within the execution plan. Communication is distributed thus decreasing sensitivity of the system to bandwidth limitations of a single facilitator agent. Execution state is likewise distributed thus enabling system operation even when a facilitator agent fails.

Further embodiments of present invention incorporate into the facilitator

30 functionality such as load-balancing, resource management, and dynamic configuration of agent locations and numbers, using (for example) any of the topologies discussed. Other embodiments incorporate into a facilitator the ability to aid agents in establishing peer-to-peer communications. That is, for tasks requiring a

Page 44 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4175 sequence of exchanges between two agents, the facilitator assist the agents in finding one another and establishing communication, stepping out of the way while the agents communicate peer-to-peer over a direct, perhaps dedicated channel.

Further preferred embodiments of the present invention incorporate
mechanisms for basic transaction management, such as periodically saving the state of agents (both facilitator and client) and rolling back to the latest saved state in the event of the failure of an agent.

IN THE CLAIMS:

| 1 | 1. A computer-implemented method for communication and cooperative task |
|----|---|
| 2 | completion among a plurality of distributed electronic agents, comprising the |
| 3 | acts of: |
| 4 | registering a description of each active client agent's functional capabilities, using an |
| 5 | expandable, platform-independent, inter-agent language; |
| 6 | receiving a request for service as a base goal in the inter-agent language, in the form |
| 7 | of an arbitrarily complex goal expression; and |
| 8 | dynamically interpreting the goal expression, said act of interpreting further |
| 9 | comprising: |
| 10 | generating one or more sub-goals using the inter-agent language; and |
| 11 | dispatching each of the sub-goals to a selected client agent for performance, |
| 12 | based on a match between the sub-goal being dispatched and the |
| 13 | registered functional capabilities of the selected client agent. |
| 1 | 2. A computer-implemented method as recited in claim 1, further including the |
| 2 | following acts of: |
| 3 | receiving a new request for service as a base goal using the inter-agent language, in |
| 4 | the form of another arbitrarily complex goal expression, from at least one of |
| 5 | the selected client agents in response to the sub-goal dispatched to said agent; |
| 6 | and |
| 7 | recursively applying the last step of claim 1 in order to perform the new request for |
| 8 | service. |
| 1 | 3. A computer implemented method as recited in claim 2 wherein the act |
| 2 | of registering a specific agent further includes: |
| 3 | invoking the specific agent in order to activate the specific agent; |
| 4 | instantiating an instance of the specific agent; and |
| 5 | transmitting the new agent profile from the specific agent to the facilitator |
| 6 | agent in response to the instantiation of the specific agent. |
| 1 | 4. A computer implemented method as recited in claim 1 further |
| 2 | including the act of deactivating a specific client agent no longer available to provide |
| 3 | services by deleting the registration of the specific client agent. |
| 1 | 5. A computer implemented method as recited in claim 1 further |
| 2 | comprising the act of providing an agent registry data structure. |

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Page 46 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4177 1 6. A computer implemented method as recited in claim 5 wherein the 2 agent registry data structure includes at least one symbolic name for each active agent.

1 7. A computer implemented method as recited in claim 5 wherein the 2 agent registry data structure includes at least one data declaration for each active 3 agent.

1 8. A computer implemented method as recited in claim 5 wherein the 2 agent registry data structure includes at least one trigger declaration for one active 3 agent.

9. A computer implemented method as recited in claim 5 wherein the agent registry data structure includes at least one task declaration, and process characteristics for each active agent.

1 10. A computer implemented method as recited in claim 5 wherein the 2 agent registry data structure includes at least one process characteristic for each active 3 agent.

1 11. A computer implemented method as recited in claim 1 further 2 comprising the act of establishing communication between the plurality of distributed 3 agents.

1 12. A computer implemented method as recited in claim 1 further 2 comprising the acts of:

receiving a request for service in a second language differing from the interagent language;

selecting a registered agent capable of converting the second language into the
inter-agent language; and

forwarding the request for service in a second language to the registered agent
capable of converting the second language into the inter-agent language, implicitly
requesting that such a conversion be performed and the results returned.

1 13. A computer implemented method as recited in claim 12 wherein the 2 request includes a natural language query, and the registered agent capable of 3 converting the second language into the inter-agent language service is a natural 4 language agent.

1 14. A computer implemented method as recited in claim 13 wherein the 2 natural language query was generated by a user interface agent.

Page 47 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4178 1 15. A computer implemented method as recited in claim 1, wherein the
 base goal requires setting a trigger having conditional functionality and consequential
 functionality.

1 16. A computer implemented method as recited in claim 15 wherein the 2 trigger is an outgoing communications trigger, the computer implemented method 3 further including the acts of:

4 monitoring all outgoing communication events in order to determine whether a
5 specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event,
performing the particular action defined by the trigger.

1 17. A computer implemented method as recited in claim 15 wherein the 2 trigger is an incoming communications trigger, the computer implemented method 3 further including the acts of:

4 monitoring all incoming communication events in order to determine whether
5 a specific incoming communication event has occurred; and

6 in response to the occurrence of a specific incoming communication event 7 satisfying the trigger conditional functionality, performing the particular 8 consequential functionality defined by the trigger.

1 18. A computer implemented method as recited in claim 15 wherein the 2 trigger is a data trigger, the computer implemented method further including the acts 3 of:

monitoring a state of a data repository; and

in response to a particular state event satisfying the trigger conditional
functionality, performing the particular consequential functionality defined by the
trigger.

1 19. A computer implemented method as recited in claim 15 wherein the 2 trigger is a time trigger, the computer implemented method further including the acts 3 of:

monitoring for the occurrence of a particular time condition; and

5 in response to the occurrence of a particular time condition satisfying the 6 trigger conditional functionality, performing the particular consequential functionality 7 defined by the trigger.

1 20. A computer implemented method as recited in claim 15 wherein the 2 trigger is installed and executed within the facilitator agent.

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1 21. A computer implemented method as recited in claim 15 wherein the 2 trigger is installed and executed within a first service-providing agent.

1 22. A computer implemented method as recited in claim 15 wherein the 2 conditional functionality of the trigger is installed on a facilitator agent.

1 23. A computer implemented method as recited in claim 22 wherein the 2 consequential functionality is installed on a specific service-providing agent other 3 than a facilitator agent.

1 24. A computer implemented method as recited in claim 15 wherein the 2 conditional functionality of the trigger is installed on a specific service-providing 3 agent other than a facilitator agent.

1 25. A computer implemented method as recited in claim 15 wherein the 2 consequential functionality of the trigger is installed on a facilitator agent.

1 26. A computer implemented method as recited in claim 1 wherein the 2 base goal is a compound goal having sub-goals separated by operators.

1 27. A computer implemented method as recited in claim 26 wherein the 2 type of available operators includes a conjunction operator, a disjunction operator, 3 and a conditional execution operator. 1 28. A computer implemented method as recited in claim 27 wherein the type 2 of available operators further includes a parallel disjunction operator that indicates that 3 disjunct goals are to be performed by different agents.

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1 29. A computer program stored on a computer readable medium, the 2 computer program executable to facilitate cooperative task completion within a 3 distributed computing environment, the distributed computing environment including 4 a plurality of autonomous electronic agents, the distributed computing environment 5 supporting an Interagent Communication Language, the computer program 6 comprising computer executable instructions for:

providing an agent registry that declares capabilities of service-providing
electronic agents currently active within the distributed computing environment;

9 interpreting a service request in order to determine a base goal that may be a
10 compound, arbitrarily complex base goal, the service request adhering to an
11 Interagent Communication Language (ICL), the act of interpreting including the sub12 acts of:

determining any task completion advice provided by the base goal, and determining any task completion constraints provided by the base goal;

constructing a base goal satisfaction plan including the sub-acts of:

determining whether the requested service is available,

determining sub-goals required in completing the base goal,

selecting service-providing electronic agents from the agent registry
suitable for performing the determined sub-goals, and

20 ordering a delegation of sub-goal requests to best complete the 21 requested service; and

22 implementing the base goal satisfaction plan.

1 30. A computer program as recited in claim 29 wherein the computer 2 executable instruction for providing an agent registry includes the following computer 3 executable instructions for registering a specific service-providing electronic agent 4 into the agent registry:

establishing a bi-directional communications link between the specific agent
and a facilitator agent controlling the agent registry;

providing a new agent profile to the facilitator agent, the new agent profile
defining publicly available capabilities of the specific agent; and

9 registering the specific agent together with the new agent profile within the
10 agent registry, thereby making available to the facilitator agent the capabilities of the
11 specific agent.

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A computer program as recited in claim 30 wherein the computer
 executable instruction for registering a specific agent further includes:

invoking the specific agent in order to activate the specific agent;

4 instantiating an instance of the specific agent; and

5 transmitting the new agent profile from the specific agent to the facilitator 6 agent in response to the instantiation of the specific agent.

1 32. A computer program as recited in claim 29 wherein the computer 2 executable instruction for providing an agent registry includes a computer executable 3 instruction for removing a specific service-providing electronic agent from the 4 registry upon determining that the specific agent is no longer available to provide 5 services.

1 33. A computer program as recited in claim 29 wherein the provided agent 2 registry includes a symbolic name, a unique address, data declarations, trigger 3 declarations, task declarations, and process characteristics for each active agent.

1 34. A computer program as recited in claim 29 further including computer 2 executable instructions for receiving the service request via a communications link 3 established with a client.

1 35. A computer program as recited in claim 29 wherein the computer 2 executable instruction for providing a service request includes instructions for:

receiving a non-ICL format service request;

selecting an active agent capable of converting the non-ICL formal service
request into an ICL format service request;

forwarding the non-ICL format service request to the active agent capable of
converting the non-ICL format service request, together with a request that such
conversion be performed; and

9 receiving an ICL format service request corresponding to the non-ICL format
 10 service request.

1 36. A computer program as recited in claim 35 wherein the non-ICL 2 format service request includes a natural language query, and the active agent capable 3 of converting the non-ICL formal service request into an ICL format service request is 4 a natural language agent.

37. A computer program as recited in claim 36 wherein the natural
 language query is generated by a user interface agent.

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1 38. A computer program as recited in claim 29, the computer program 2 further including computer executable instructions for implementing a base goal that 3 requires setting a trigger having conditional and consequential functionality.

1 39. A computer program as recited in claim 38 wherein the trigger is an 2 outgoing communications trigger, the computer program further including computer 3 executable instructions for:

4 monitoring all outgoing communication events in order to determine whether a
5 specific outgoing communication event has occurred; and

in response to the occurrence of the specific outgoing communication event,
performing the particular action defined by the trigger.

1 40. A computer program as recited in claim 38 wherein the trigger is an 2 incoming communications trigger, the computer program further including computer 3 executable instructions for:

4 monitoring all incoming communication events in order to determine whether
5 a specific incoming communication event has occurred; and

in response to the occurrence of the specific incoming communication event,
performing the particular action defined by the trigger.

41. A computer program as recited in claim 38 wherein the trigger is a data trigger, the computer program further including computer executable instructions for:

monitoring a state of a data repository; and

4 in response to a particular state event, performing the particular action defined5 by the trigger.

1 42. A computer program as recited in claim 38 wherein the trigger is a 2 time trigger, the computer program further including computer executable instructions 3 for:

4 monitoring for the occurrence of a particular time condition; and

in response to the occurrence of the particular time condition, performing the
particular action defined by the trigger.

43. A computer program as recited in claim 38 further including computer
 executable instructions for installing and executing the trigger within the facilitator
 agent.

1 44. A computer program as recited in claim 38 further including computer 2 executable instructions for installing and executing the trigger within a first service-3 providing agent.

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45. A computer program as recited in claim 29 further including computer
 executable instructions for interpreting compound goals having sub-goals separated
 by operators.

1 46. A computer program as recited in claim 45 wherein the type of 2 available operators includes a conjunction operator, a disjunction operator, and a 3 conditional execution operator.

1 47. A computer program as recited in claim 46 wherein the type of 2 available operators further includes a parallel disjunction operator that indicates that 3 disjunct goals are to be performed by different agents.

48. An Interagent Communication Language (ICL) providing a basis for 1 2 facilitated cooperative task completion within a distributed computing environment having a facilitator agent and a plurality of autonomous service-providing electronic 3 4 agents, the ICL enabling agents to perform queries of other agents, exchange information with other agents, set triggers within other agents, an ICL syntax 5 6 supporting compound goal expressions such that goals within a single request 7 provided according to the ICL syntax may be coupled by a conjunctive operator, a 8 disjunctive operator, a conditional execution operator, and a parallel disjunctive 9 operator parallel disjunctive operator that indicates that disjunct goals are to be performed by different agents. 10

49. An ICL as recited in claim 48, wherein the ICL is computer platform
 independent.

1 50. An ICL as recited in claim 48 wherein the ICL is independent of 2 computer programming languages which the plurality of agents are programmed in.

51. An ICL as recited in claim 48 wherein the ICL syntax supports explicit
 task completion constraints within goal expressions.

1 52. An ICL as recited in claim 51 wherein possible types of task 2 completion constraints include use of specific agent constraints and response time 3 constraints.

53. An ICL as recited in claim 51 wherein the ICL syntax supports explicit
 task completion advisory suggestions within goal expressions.

154. An ICL as recited in claim 48 wherein the ICL syntax supports explicit2task completion advisory suggestions within goal expressions.

Page 54 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4185 1 55. An ICL as recited in claim 48 wherein each autonomous service-2 providing electronic agent defines and publishes a set of capability declarations or 3 solvables, expressed in ICL, that describes services provided by such electronic agent.

56. An ICL as recited in claim 55 wherein an electronic agent's solvables
 define an interface for the electronic agent.

1 57. An ICL as recited in claim 56 wherein the facilitator agent maintains 2 an agent registry making available a plurality of electronic agent interfaces.

1 58. An ICL as recited in claim 57 wherein the possible types of solvables 2 includes procedure solvables, a procedure solvable operable to implement a procedure 3 such as a test or an action.

1 59. An ICL as recited in claim 58 wherein the possible types of solvables 2 further includes data solvables, a data solvable operable to provide access to a 3 collection of data.

1 60. An ICL as recited in claim 58 wherein the possible types of solvables 2 includes data solvables, a data solvable operable to provide access to a collection of 3 data.

1 61. A facilitator agent arranged to coordinate cooperative task completion 2 within a distributed computing environment having a plurality of autonomous service-3 providing electronic agents, the facilitator agent comprising:

an agent registry that declares capabilities of service-providing electronic
 agents currently active within the distributed computing environment; and

a facilitating engine operable to parse a service request in order to interpret a
compound goal set forth therein, the compound goal including both local and global
constraints and control parameters, the service request formed according to an
Interagent Communication Language (ICL), the facilitating engine further operable to
construct a goal satisfaction plan specifying the coordination of a suitable delegation
of sub-goal requests to complete the requested service satisfying both the local and
global constraints and control parameters.

1 62. A facilitator agent as recited in claim 61, wherein the facilitating 2 engine is capable of modifying the goal satisfaction plan during execution, the 3 modifying initiated by events such as new agent declarations within the agent registry, 4 decisions made by remote agents, and information provided to the facilitating engine 5 by remote agents.

Page 55 of 59 Petitioner Microsoft Corporation - Ex. 1008, p. 4186 1 63. A facilitator agent as recited in claim 61 wherein the agent registry 2 includes a symbolic name, a unique address, data declarations, trigger declarations, 3 task declarations, and process characteristics for each active agent.

1 64. A facilitator agent as recited in claim 61 wherein the facilitating engine 2 is operable to install a trigger mechanism requesting that a certain action be taken 3 when a certain set of conditions are met.

1 65. A facilitator agent as recited in claim 64 wherein the trigger 2 mechanism is a communication trigger that monitors communication events and 3 performs the certain action when a certain communication event occurs.

1 66. A facilitator agent as recited in claim 64 wherein the trigger 2 mechanism is a data trigger that monitors a state of a data repository and performs the 3 certain action when a certain data state is obtained.

67. A facilitator agent as recited in claim 66 wherein the data repository is
 local to the facilitator agent.

68. A facilitator agent as recited in claim 66 wherein the data repository is
 remote from the facilitator agent.

69. A facilitator agent as recited in claim 64 wherein the trigger
 mechanism is a task trigger having a set of conditions.

1 70. A facilitator agent as recited in claim 61, the facilitator agent further 2 including a global database accessible to at least one of the service-providing 3 electronic agents.

1 71. A software-based, flexible computer architecture for communication 2 and cooperation among distributed electronic agents, the architecture contemplating a 3 distributed computing system comprising:

a plurality of service-providing electronic agents; and

5 a facilitator agent in bi-directional communications with the plurality of 6 service-providing electronic agents, the facilitator agent including:

an agent registry that declares capabilities of service-providing
electronic agents currently active within the distributed computing
environment;

10a facilitating engine operable to parse a service request in order11to interpret an arbitrarily complex goal set forth therein, the facilitating12engine further operable to construct a goal satisfaction plan including

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the coordination of a suitable delegation of sub-goal requests to best complete the requested service.

72. A computer architecture as recited in claim 71, wherein the basis for 1 2 the computer architect is an Interagent Communication Language (ICL) enabling agents to perform queries of other agents, exchange information with other agents, 3 4 and set triggers within other agents, the ICL further defined by an ICL syntax supporting compound goal expressions such that goals within a single request 5 provided according to the ICL syntax may be coupled by a conjunctive operator, a 6 7 disjunctive operator, a conditional execution operator, and a parallel disjunctive 8 operator parallel disjunctive operator that indicates that disjunct goals are to be 9 performed by different agents.

73. A computer architecture as recited in claim 72, wherein the ICL is
 computer platform independent.

1 74. A computer architecture as recited in claim 73 wherein the ICL is 2 independent of computer programming languages in which the plurality of agents are 3 programmed.

75. A computer architecture as recited in claim 73 wherein the ICL syntax
 supports explicit task completion constraints within goal expressions.

1 76. A computer architecture as recited in claim 75 wherein possible types 2 of task completion constraints include use of specific agent constraints and response 3 time constraints.

77. A computer architecture as recited in claim 75 wherein the ICL syntax
 supports explicit task completion advisory suggestions within goal expressions.

78. A computer architecture as recited in claim 73 wherein the ICL syntax
 supports explicit task completion advisory suggestions within goal expressions.

1 79. A computer architecture as recited in claim 73 wherein each 2 autonomous service-providing electronic agent defines and publishes a set of 3 capability declarations or solvables, expressed in ICL, that describes services 4 provided by such electronic agent.

1 80. A computer architecture as recited in claim 79 wherein an electronic 2 agent's solvables define an interface for the electronic agent.

1 81. A computer architecture as recited in claim 80 wherein the possible 2 types of solvables includes procedure solvables, a procedure solvable operable to 3 implement a procedure such as a test or an action.

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82. A computer architecture as recited in claim 81 wherein the possible
 types of solvables further includes data solvables, a data solvable operable to provide
 access to a collection of data.

83. A computer architecture as recited in claim 82 wherein the possible 1 types of solvables includes a data solvable operable to provide access 2 3 to modify a collection of data. 84. • A computer architecture as recited in claim 71 wherein the planning 1 component of the facilitating engine are distributed across at least two 2 computer processes. 3 85. A computer architecture as recited in claim 71 wherein the execution 1 component of the facilitating engine is distributed across at least two 2 computer processes. 3 86. A data wave carrier providing a transport mechanism for information 1 2 communication in a distributed computing environment having at least one facilitator agent and at least one active client agent, the data wave carrier comprising a signal 3 representation of an inter-agent language description of an active client agent's 4 functional capabilities. 5 87. A data wave carrier as recited in claim 85, the data wave carrier further 1 comprising a signal representation of a request for service in the inter-agent language 2 3 from a first agent to a second agent. A data wave carrier as recited in claim 85, the data wave carrier further 88. 1 comprising a signal representation of a goal dispatched to an agent for performance 2 from a facilitator agent. 3

1 89. A data wave carrier as recited in claim 88 wherein a later state of the 2 data wave carrier comprises a signal representation of a response to the dispatched 3 goal including results and/or a status report from the agent for performance to the 4 facilitator agent.

Software-Based Architecture for Communication and Cooperation Among Distributed Electronic Agents

ABSTRACT

A highly flexible, software-based architecture is disclosed for constructing distributed systems. The architecture supports cooperative task completion by flexible, dynamic configurations of autonomous electronic agents. Communication and cooperation between agents are brokered by one or more facilitators, which are responsible for matching requests, from users and agents, with descriptions of the
capabilities of other agents. It is not generally required that a user or agent know the identities, locations, or number of other agents involved in satisfying a request, and relatively minimal effort is involved in incorporating new agents and "wrapping" legacy applications. Extreme flexibility is achieved through an architecture organized around the declaration of capabilities by service-providing agents, the construction of

- 15 arbitrarily complex goals by users and service-requesting agents, and the role of facilitators in delegating and coordinating the satisfaction of these goals, subject to advice and constraints that may accompany them. Additional mechanisms and features include facilities for creating and maintaining shared repositories of data; the use of triggers to instantiate commitments within and between agents; agent-based
- 20 provision of multi-modal user interfaces, including natural language; and built-in support for including the user as a privileged member of the agent community. Specialized embodiments providing enhanced scalability are also described.

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Fig. 1 (Prior Art)

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Fig. 2 (Prior Art)

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Fig. 3

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Fig. 4



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Fig. 15

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Figure 16

OFFERER PLOSS



DECLARATION AND POWER OF ATTORNEY FOR ORIGINAL U.S. PATENT APPLICATION

Attorney's Docket No. _ SRI1P016

As a below-named inventor, I hereby declare that:

My residence, post office address and citizenship are as stated below next to my name.

I believe that I am the original, first and sole inventor (if only one name is listed below) or an original, first and joint inventor (if plural names are listed below) of the subject matter which is claimed and for which a patent is sought on the invention entitled: SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG DISTRIBUTED ELECTRONIC AGENTS, the specification of which is attached hereto.

I hereby state that I have reviewed and understand the contents of the above-identified specification, including the claims, as amended by any amendment referred to above.

I acknowledge the duty to disclose information which is material to the examination of this application in accordance with Title 37, CFR § 1.56.

| JC PLM Stephens & | Coleman | LLP, |
|----------------------|---------|------|
|----------------------|---------|------|

And I hereby appoint the law firm of Hickman & Marting, including Paul L. Hickman (Reg. No. 28, 516); L. Keith Stephens (Reg. No. 32,632); Brian R. Coleman (Reg. No. 39,145); Dawn L. Palmer (Reg. No. 41,238); Jerray Wei (Reg. No. 43,247); and Ian L. Cartier (Reg. No. 38,406) as my principal attorneys to prosecute this application and to transact all business in the Patent and Trademark Office connected therewith:

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I hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under section 1001 of Title 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issuing thereon.

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

CERTIFICATE OF EXPRESS MAILING Attorney Docket No.: SRI1P016 I hereby certify that this paper and the documents and/or fees referred to as attached therein are being deposited with the United States Postal Service First Named Inventor: on January 05, 1999 in an envelope as "Express Mail Post Office to Addressee" service under 37 CFR §1.10, Mailing Label Number EL221766053US, addressed to the Assistant Commissioner for Patents, CHEYER, Adam J. Washington, DQ 20221 21 PTO Michael L. Gough UTILITY PATENT APPLICATION TRANSMITTAL (37 CFR § 1.53(b)) Assistant Commissioner for Patents Duplicate for Box Patent Application fee processing Washington, DC 20231 Sir: This is a request for filing a patent application under 37 CFR § 1.53(b) in the name of inventors: Adam J. Cheyer and David L. Martin SOFTWARE-BASED ARCHITECTURE FOR COMMUNICATION AND COOPERATION AMONG For: DISTRIBUTED ELECTRONIC AGENTS **Application Elements:** N Ų ÷ 59 Pages of Specification, Claims and Abstract 16 Sheets of Drawings 01 Pages Combined Declaration and Power of Attorney Accompanying Application Parts: Assignment and Assignment Recordation Cover Sheet (recording fee not enclosed) **Return Receipt Postcard** Fee Calculation (37 CFR § 1.16) (Col. 1) (Col. 2) SMALL ENTITY OR LARGE ENTITY NO. FILED NO. EXTRA <u>RATE</u> FEE RATE FEE **BASIC FEE** \$395 \$ OR \$760 \$ 760.00 -20 = TOTAL CLAIMS 89 69 x11 =\$ OR $x_{18} = 1242.00 INDEP CLAIMS -03 = x41 =\$ x78 =\$234.00 06 03 OR * If the difference in Col. 1 is less Total S OR Total \$2236.00 than zero, enter "0" in Col. 2. Including filing fees and the assignment recordation fee of \$40.00, the Commissioner is authorized to charge all required fees to Deposit Account No. 50-0384 (Order No. SRI1P016).

1× The Commissioner is authorized to charge any fees beyond the amount enclosed which may be required, or to credit any overpayment, to Deposit Account No. 50-0384 (Order No. SRI1P016).

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Ū ũ General Authorization for Petition Extension of Time (37 CFR §1.136)

Applicants hereby make and generally authorize any Petitions for Extensions of Time as may be needed for any subsequent filings. The Commissioner is also authorized to charge any extension fees under 37 CFR §1.17 as may be needed to Deposit Account No. 50-0384.

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Fig. 1 (Prior Art)

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Fig. 3

| APPROVED | 0.G. | FIG. |
|-----------|-------|-----------|
| BY | CLASS | SUBCLAS.3 |
| DRAFTSMAN | • | |

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Fig. 4





DRAFTSMAN

APPROVED BY

O.G.



6650TO B6T52260





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Fig. 7

| APPROVED | 0.G. | FIG. |
|-----------|-------|----------|
| BY | CLASS | SUBCLASS |
| DRAFTSMAN | | |



| APPROVED | O.G. FIG. | |
|-----------|-----------|----------|
| BY | CĻASS | SUBCLASS |
| DRAFTSMAN | | |

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Fig. 9





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Fig. 14

| APPROVED | 0.G. | FIG. | |
|-----------|-------|----------|--|
| BY | CLASS | SUBCLASS | |
| DRAFTSMAN | • | | |

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Fig. 15





Figure 16

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SRIJ POLG

Software-Based Architecture for Communication and Cooperation Among Distributed Electronic Agents

By:

Adam J. Cheyer and David L. Martin

BACKGROUND OF THE INVENTION

10 Field of the Invention

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The present invention is related to distributed computing environments and the completion of tasks within such environments. In particular, the present invention teaches a variety of software-based architectures for communication and cooperation among distributed electronic agents. Certain embodiments teach interagent communication languages enabling client agents to make requests in the form of arbitrarily complex goal expressions that are solved through facilitation by a facilitator agent.

Context and Motivation for Distributed Software Systems

20 The evolution of models for the design and construction of distributed software systems is being driven forward by several closely interrelated trends: the adoption of a *networked computing model*, rapidly rising expectations for *smarter*, *longer-lived*, *more autonomous software applications* and an ever increasing demand for *more accessible and intuitive user interfaces*.

Prior Art Figure 1 illustrates a *networked computing model* 100 having a plurality of client and server computer systems 120 and 122 coupled together over a physical transport mechanism 140. The adoption of the *networked computing model* 100 has lead to a greatly increased reliance on distributed sites for both data and processing resources. Systems such as the networked computing model 100 are based

upon at least one physical transport mechanism 140 coupling the multiple computer
 systems 120 and 122 to support the transfer of information between these computers.
 Some of these computers basically support using the network and are known as *client*

computers (clients). Some of these computers provide resources of the computers and are known as server computers (servers). The servers 122 can vary greatly in the resources they possess, access they provide and services made available to other computers across a network. Servers may service other servers as well as clients.

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The Internet is a computing system based upon this network computing model. The Internet is continually growing, stimulating a paradigm shift for computing away from requiring all relevant data and programs to reside on the user's desktop machine. The data now routinely accessed from computers spread around the world has become increasingly rich in format, comprising multimedia documents, and audio and video streams. With the popularization of programming languages such as JAVA, data transported between local and remote machines may also include programs that can be downloaded and executed on the local machine. There is an ever increasing reliance on networked computing, necessitating software design approaches that allow for flexible composition of distributed processing elements in a dynamically changing and relatively unstable environment.

In an increasing variety of domains, application designers and users are coming to expect the deployment of *smarter, longer-lived, more autonomous, software applications*. Push technology, persistent monitoring of information sources, and the maintenance of user models, allowing for personalized responses and sharing of preferences, are examples of the simplest manifestations of this trend. Commercial enterprises are introducing significantly more advanced approaches, in many cases employing recent research results from artificial intelligence, data mining, machine learning, and other fields.

More than ever before, the increasing complexity of systems, the development of new technologies, and the availability of multimedia material and environments are creating a demand for *more accessible and intuitive user interfaces*. Autonomous, distributed, multi-component systems providing sophisticated services will no longer lend themselves to the familiar "direct manipulation" model of interaction, in which an individual user masters a fixed selection of commands provided by a single

30 application. Ubiquitous computing, in networked environments, has brought about a situation in which the typical user of many software services is likely to be a non-

expert, who may access a given service infrequently or only a few times.

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Accommodating such usage patterns calls for new approaches a ortunately, input modalities now becoming widely available, such as speech recognition and pen-based handwriting/gesture recognition, and the ability to manage the presentation of systems' responses by using multiple media provide an opportunity to fashion a style of human-computer interaction that draws much more heavily on our experience with human-human interactions.

PRIOR RELATED ART

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Existing approaches and technologies for distributed computing include 10 distributed objects, mobile objects, blackboard-style architectures, and agent-based software engineering.

The Distributed Object Approach

Object-oriented languages, such as C++ or JAVA, provide significant advances over standard procedural languages with respect to the reusability and modularity of code: encapsulation, inheritance and polymorhpism. Encapsulation 15 encourages the creation of library interfaces that minimize dependencies on underlying algorithms or data structures. Changes to programming internals can be made at a later date with requiring modifications to the code that uses the library. Inheritance permits the extension and modification of a library of routines and data without requiring source code to the original library. Polymorphism allows one body 20 of code to work on an arbitrary number of data types. For the sake of simplicity traditional objects may be seen to contain both methods and data. Methods provide the mechanisms by which the internal state of an object may be modified or by which communication may occur with another object or by which the instantiation or 25 removal of objects may be directed.

With reference to Figure 2, a distributed object technology based around an Object Request Broker will now be described. Whereas "standard" object-oriented programming (OOP) languages can be used to build monolithic programs out of many object building blocks, distributed object technologies (DOOP) allow the creation of

30 programs whose components may be spread across multiple machines. As shown in Figure 2, an object system 200 includes client objects 210 and server objects 220. To implement a client-server relationship between objects, the distributed object system 200 uses a registry mechanism (CORBA's registry is called an object Request Broker, or ORB) 230 to store the interface descriptions of available objects. Through the services of the ORB 230, a client can transparently invoke a method on a remote server object. The ORB 230 is then responsible for finding the object 220 that can implement the request, passing it the parameters, invoking its method, and returning the results. In the most sophisticated systems, the client 210 does not have to be aware of where the object is located, its programming language, its operating system, or any

Although distributed objects offer a powerful paradigm for creating networked
applications, certain aspects of the approach are not perfectly tailored to the constantly changing environment of the Internet. A major restriction of the DOOP approach is that the interactions among objects are fixed through explicitly coded instructions by the application developer. It is often difficult to reuse an object in a new application without bringing along all its inherent dependencies on other objects
(embedded interface definitions and explicit method calls). Another restriction of the DOOP approach is the result of its reliance on a remote procedure call (RPC) style of communication. Although easy to debug, this single thread of execution model does not facilitate programming to exploit the potential for parallel computation that one would expect in a distributed environment. In addition, RPC uses a blocking

20 (synchronous) scheme that does not scale well for high-volume transactions.

other system aspects that are not part of the server object's interface.

Mobile Objects

Mobile objects, sometimes called mobile agents, are bits of code that can move to another execution site (presumably on a different machine) under their own programmatic control, where they can then interact with the local environment. For

- 25 certain types of problems, the mobile object paradigm offers advantages over more traditional distributed object approaches. These advantages include network bandwidth and parallelism. Network bandwidth advantages exist for some database queries or electronic commerce applications, where it is more efficient to perform tests on data by bringing the tests to the data than by bringing large amounts of data to
- 30 the testing program. Parallelism advantages include situations in which mobile agents can be spawned in parallel to accomplish many tasks at once.

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Some of the disadvantages and inconveniences of the model agent approach include the programmatic specificity of the agent interactions, lack of coordination support between participant agents and execution environment irregularities regarding specific programming languages supported by host processors upon which agents

- 5 reside. In a fashion similar to that of DOOP programming, an agent developer must programmatically specify where to go and how to interact with the target environment. There is generally little coordination support to encourage interactions among multiple (mobile) participants. Agents must be written in the programming language supported by the execution environment, whereas many other distributed 10 technologies support heterogeneous communities of components, written in diverse
- programming languages.

Blackboard Architectures

Blackboard architectures typically allow multiple processes to communicate by reading and writing tuples from a global data store. Each process can watch for
items of interest, perform computations based on the state of the blackboard, and then add partial results or queries that other processes can consider. Blackboard architectures provide a flexible framework for problem solving by a dynamic community of distributed processes. A blackboard architecture provides one solution to eliminating the tightly bound interaction links that some of the other distributed
technologies require during interprocess communication. This advantage can also be a disadvantage: although a programmer does not need to refer to a specific process during computation, the framework does not provide programmatic control for doing so in cases where this would be practical.

Agent-based Software Engineering

- 25 Several research communities have approached distributed computing by casting it as a problem of modeling communication and cooperation among autonomous entities, or agents. Effective communication among independent agents requires four components: (1) a transport mechanism carrying messages in an asynchronous fashion, (2) an interaction protocol defining various types of
- 30 communication interchange and their social implications (for instance, a response is expected of a question), (3) a content language permitting the expression and interpretation of utterances, and (4) an agreed-upon set of shared vocabulary and

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meaning for concepts (often called an *ontology*). Such mechanisms permit a much richer style of interaction among participants than can be expressed using a distributed object's RPC model or a blackboard architecture's centralized exchange approach.

Agent-based systems have shown much promise for flexible, fault-tolerant, distributed problem solving. Several agent-based projects have helped to evolve the notion of facilitation. However, existing agent-based technologies and architectures are typically very limited in the extent to which agents can specify complex goals or influence the strategies used by the facilitator. Further, such prior systems are not sufficiently attuned to the importance of integrating human agents (i.e., users) through natural language and other human-oriented user interface technologies.

The initial version of SRI International's Open Agent ArchitectureTM ("*OAA*[@]") technology provided only a very limited mechanism for dealing with compound goals. Fixed formats were available for specifying a flat list of either conjoined (AND) sub-goals or disjoined (OR) sub-goals; in both cases, parallel goal solving was hard-wired in, and only a single set of parameters for the entire list could be specified. More complex goal expressions involving (for example) combinations of different boolean connectors, nested expressions, or conditionally interdependent ("IF .. THEN") goals were not supported. Further, system scalability was not adequately addressed in this prior work.

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SUMMARY OF INVENTION

A first embodiment of the present invention discloses a highly flexible, software-based architecture for constructing distributed systems. The architecture supports cooperative task completion by flexible, dynamic configurations of autonomous electronic agents. Communication and cooperation between agents are brokered by one or more facilitators, which are responsible for matching requests, from users and agents, with descriptions of the capabilities of other agents. It is not generally required that a user or agent know the identities, locations, or number of

30 other agents involved in satisfying a request, and relatively minimal effort is involved in incorporating new agents and "wrapping" legacy applications. Extreme flexibility is achieved through an architecture organized around the declaration of capabilities by service-providing agents, the construction of arbitrarily complex goals by users and service-requesting agents, and the role of facilitators in delegating and coordinating the satisfaction of these goals, subject to advice and constraints that may accompany them. Additional mechanisms and features include facilities for creating and

5 maintaining shared repositories of data; the use of triggers to instantiate commitments within and between agents; agent-based provision of multi-modal user interfaces, including natural language; and built-in support for including the user as a privileged member of the agent community. Specific embodiments providing enhanced scalability are also described.

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BRIEF DESCRIPTION OF THE DRAWINGS

Prior Art

Prior Art FIGURE 1 depicts a networked computing model;

Prior Art FIGURE 2 depicts a distributed object technology based around an Object Resource Broker;

Examples of the Invention

FIGURE 3 depicts a distributed agent system based around a facilitator agent;

FIGURE 4 presents a structure typical of one small system of the present 20 invention;

FIGURE 5 depicts an Automated Office system implemented in accordance with an example embodiment of the present invention supporting a mobile user with a laptop computer and a telephone;

FIGURE 6 schematically depicts an Automated Office system implemented as
 a network of agents in accordance with a preferred embodiment of the present invention;

FIGURE 7 schematically shows data structures internal to a facilitator in accordance with a preferred embodiment of the present invention;

FIGURE 8 depicts operations involved in instantiating a client agent with its 30 parent facilitator in accordance with a preferred embodiment of the present invention; FIGURE 9 depicts operations involved in a client agent multiating a service request and receiving the response to that service request in accordance with a certain preferred embodiment of the present invention;

FIGURE 10 depicts operations involved in a client agent responding to a
service request in accordance with another preferable embodiment of the present invention;

FIGURE 11 depicts operations involved in a facilitator agent response to a service request in accordance with a preferred embodiment of the present invention;

FIGURE 12 depicts an Open Agent Architecture[™] based system of agents
 implementing a unified messaging application in accordance with a preferred
 embodiment of the present invention;

FIGURE 13 depicts a map oriented graphical user interface display as might be displayed by a multi-modal map application in accordance with a preferred embodiment of the present invention;

FIGURE 14 depicts a peer to peer multiple facilitator based agent system supporting distributed agents in accordance with a preferred embodiment of the present invention;

FIGURE 15 depicts a multiple facilitator agent system supporting at least a limited form of a hierarchy of facilitators in accordance with a preferred embodiment of the present invention; and

FIGURE 16 depicts a replicated facilitator architecture in accordance with one embodiment of the present invention.

BRIEF DESCRIPTION OF THE APPENDICES

25 The Appendices provide source code for an embodiment of the present invention written in the PROLOG programming language.

APPENDIX A: Source code file named compound.pl.

APPENDIX B: Source code file named fac.pl.

APPENDIX C: Source code file named libcom_tcp.pl.

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APPENDIX D: Source code file named liboaa.pr.

APPENDIX E: Source code file named translations.pl.

DETAILED DESCRIPTION OF THE INVENTION

Figure 3 illustrates a distributed agent system 300 in accordance with one embodiment of the present invention. The agent system 300 includes a facilitator agent 310 and a plurality of agents 320. The illustration of Figure 3 provides a high level view of one simple system structure contemplated by the present invention. The facilitator agent 310 is in essence the "parent" facilitator for its "children" agents 320. The agents 320 forward service requests to the facilitator agent 310. The facilitator agent 310 interprets these requests, organizing a set of goals which are then delegated to appropriate agents for task completion.

The system 300 of Figure 3 can be expanded upon and modified in a variety of ways consistent with the present invention. For example, the agent system 300 can be distributed across a computer network such as that illustrated in Figure 1. The facilitator agent 310 may itself have its functionality distributed across several different computing platforms. The agents 320 may engage in interagent communication (also called peer to peer communications). Several different systems 300 may be coupled together for enhanced performance. These and a variety of other structural configurations are described below in greater detail.

Figure 4 presents the structure typical of a small system 400 in one
embodiment of the present invention, showing user interface agents 408, several
application agents 404 and meta-agents 406, the system 400 organized as a
community of peers by their common relationship to a facilitator agent 402. As will
be appreciated, Figure 4 places more structure upon the system 400 than shown in
Figure 3, but both are valid representations of structures of the present invention. The
facilitator 402 is a specialized server agent that is responsible for coordinating agent
communications and cooperative problem-solving. The facilitator 402 may also
provide a global data store for its client agents, allowing them to adopt a blackboard
style of interaction. Note that certain advantages are found in utilizing two or more

facilitator agents within the system 400. For example, larger systems can be assembled from multiple facilitator/client groups, each having the sort of structure

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shown in Figure 4. An agents that are not facilitators are referred to herein generically as *client* agents -- so called because each acts (in some respects) as a client of some facilitator, which provides communication and other essential services for the client.

5 The variety of possible client agents is essentially unlimited. Some typical categories of client agents would include application agents 404, meta-agents 406, and user interface agents 408, as depicted in Figure 4. Application agents 404 denote specialists that provide a collection of services of a particular sort. These services could be domain-independent technologies (such as speech recognition, natural 10 language processing 410, email, and some forms of data retrieval and data mining) or user-specific or domain-specific (such as a travel planning and reservations agent). Application agents may be based on legacy applications or libraries, in which case the agent may be little more than a wrapper that calls a pre-existing API 412, for example. Meta-agents 406 are agents whose role is to assist the facilitator agent 402 in coordinating the activities of other agents. While the facilitator 402 possesses 15 domain-independent coordination strategies, meta-agents 406 can augment these by using domain- and application-specific knowledge or reasoning (including but not limited to rules, learning algorithms and planning).

With further reference to Figure 4, user interface agents 408 can play an
extremely important and interesting role in certain embodiments of the present invention. By way of explanation, in some systems, a user interface agent can be implemented as a collection of "micro-agents", each monitoring a different input modality (point-and-click, handwriting, pen gestures, speech), and collaborating to produce the best interpretation of the current inputs. These micro-agents are depicted in Figure 4, for example, as Modality Agents 414. While describing such subcategories of client agents is useful for purposes of illustration and understanding, they need not be formally distinguished within the system in preferred implementations of the present invention.

The operation of one preferred embodiment of the present invention will be discussed in greater detail below, but may be briefly outlined as follows. When invoked, a client agent makes a connection to a facilitator, which is known as its *parent facilitator*. These connections are depicted as a double headed arrow between

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the client agent and the facilitator agent in Figure 3 and 4, for example. Upon connection, an agent registers with its parent facilitator a specification of the capabilities and services it can provide. For example, a natural language agent may register the characteristics of its available natural language vocabulary. (For more

- details regarding client agent connections, see the discussion of Figure 8 below.) Later during task completion, when a facilitator determines that the registered services 416 of one of its client agents will help satisfy a goal, the facilitator sends that client a request expressed in the Interagent Communication Language (*ICL*) 418. (See Figure 11 below for a more detailed discussion of the facilitator operations involved.) The
- agent parses this request, processes it, and returns answers or status reports to the facilitator. In processing a request, the client agent can make use of a variety of infrastructure capabilities provided in the preferred embodiment. For example, the client agent can use *ICL* 418 to request services of other agents, set triggers, and read or write shared data on the facilitator or other client agents that maintain shared data.
 (See the discussion of Figures 9-11 below for a more detailed discussion of request
- (See the discussion of Figures 9-11 below for a more detailed discussion of request processing.)

The functionality of each client agent are made available to the agent community through registration of the client agent's capabilities with a facilitator 402. A software "wrapper" essentially surrounds the underlying application program performing the services offered by each client. The common infrastructure for constructing agents is preferably supplied by an *agent library*. The agent library is preferably accessible in the runtime environment of several different programming languages. The agent library preferably minimizes the effort required to construct a new system and maximizes the ease with which legacy systems can be "wrapped" and made compatible with the agent-based architecture of the present invention.

By way of further illustration, a representative application is now briefly presented with reference to Figures 5 and 6. In the Automated Office system depicted in Figure 5, a mobile user with a telephone and a laptop computer can access and task commercial applications such as calendars, databases, and email systems running

30 back at the office. A user interface (UI) agent 408, shown in Figure 6, runs on the user's local laptop and is responsible for accepting user input, sending requests to the facilitator 402 for delegation to appropriate agents, and displaying the results of the

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distributed computation. The user may interact directly with a specific remote application by clicking on active areas in the interface, calling up a form or window for that application, and making queries with standard interface dialog mechanisms. Conversely, a user may express a task to be executed by using typed, handwritten, or spoken (over the telephone) English sentences, without explicitly specifying which agent or agents should perform the task.

For instance, if the question "What is my schedule?" is written 420 in the user interface 408, this request will be sent 422 by the UI 408 to the facilitator 402, which in turn will ask 424 a natural language (NL) agent 426 to translate the query into *ICL*10 18. To accomplish this task, the NL agent 426 may itself need to make requests of the agent community to resolve unknown words such as "me" 428 (the UI agent 408 can respond 430 with the name of the current user) or "schedule" 432 (the calendar agent 434 defines this word 436). The resulting *ICL* expression is then routed by the facilitator 402 to appropriate agents (in this case, the calendar agent 434) to execute the request. Results are sent back 438 to the UI agent 408 for display.

The spoken request "When mail arrives for me about security, notify me immediately." produces a slightly more complex example involving communication among all agents in the system. After translation into ICL as described above, the facilitator installs a trigger 440 on the mail agent 442 to look for new messages about 20 security. When one such message does arrive in its mail spool, the trigger fires, and the facilitator matches the action part of the trigger to capabilities published by the notification agent 446. The notification agent 446 is a meta-agent, as it makes use of rules concerning the optimal use of different output modalities (email, fax, speech generation over the telephone) plus information about an individual user's preferences 448 to determine the best way of relaying a message through available media transfer 25 application agents. After some competitive parallelism to locate the user (the calendar agent 434 and database agent 450 may have different guesses as to where to find the user) and some cooperative parallelism to produce required information (telephone number of location, user password, and an audio file containing a text-to-

30 speech representation of the email message), a telephone agent 452 calls the user, verifying its identity through touchtones, and then play the message.

The above example illustrates a number of inventive features. As new agents connect to the facilitator, registering capability specifications and natural language vocabulary, what the user can say and do dynamically changes; in other words, the ICL is dynamically *expandable*. For example, adding a calendar agent to the system

- 5 in the previous example and registering its capabilities enables users to ask natural language questions about their "schedule" without any need to revise code for the facilitator, the natural language agents, or any other client agents. In addition, the interpretation and execution of a task is a distributed process, with no single agent defining the set of possible inputs to the system. Further, a single request can produce
- 10 cooperation and flexible communication among many agents, written in different programming languages and spread across multiple machines.

Design Philosophy and Considerations

One preferred embodiment provides an integration mechanism for heterogeneous applications in a distributed infrastructure, incorporating some of the dynamism and extensibility of blackboard approaches, the efficiency associated with mobile objects, plus the rich and complex interactions of communicating agents. Design goals for preferred embodiments of the present invention may be categorized under the general headings of *interoperation and cooperation, user interfaces*, and *software engineering*. These design goals are not absolute requirements, nor will they necessarily be satisfied by all embodiments of the present invention, but rather simply reflect the inventor's currently preferred design philosophy.

Versatile mechanisms of interoperation and cooperation

- Interoperation refers to the ability of distributed software components agents - to communicate meaningfully. While every system-building framework must provide mechanisms of interoperation at some level of granularity, agent-based frameworks face important new challenges in this area. This is true primarily because autonomy, the hallmark of *individual* agents, necessitates greater flexibility in interactions within *communities* of agents. *Coordination* refers to the mechanisms by
- 30 which a community of agents is able to work together productively on some task. In these areas, the goals for our framework are to *provide flexibility in assembling*

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communities of autonomous service providers, provide flexibility in structuring cooperative interactions, impose the right amount of structure, as well as include legacy and "owned-elsewhere" applications.

Provide flexibility in assembling communities of autonomous service providers
-- both at development time and at runtime. Agents that conform to the linguistic and ontological requirements for effective communication should be able to participate in an agent community, in various combinations, with minimal or near minimal prerequisite knowledge of the characteristics of the other players. Agents with duplicate and overlapping capabilities should be able to coexist within the same
community, with the system making optimal or near optimal use of the redundancy.

Provide flexibility in structuring cooperative interactions among the members of a community of agents. A framework preferably provides an economical mechanism for setting up a variety of interaction patterns among agents, without requiring an inordinate amount of complexity or infrastructure within the individual agents. The provision of a service should be independent or minimally dependent upon a particular configuration of agents.

Impose the right amount of structure on individual agents. Different
approaches to the construction of multi-agent systems impose different requirements
on the individual agents. For example, because KQML is neutral as to the content of
messages, it imposes minimal structural requirements on individual agents. On the
other hand, the BDI paradigm tends to impose much more demanding requirements,
by making assumptions about the nature of the programming elements that are
meaningful to individual agents. Preferred embodiments of the present invention
should fall somewhere between the two, providing a rich set of interoperation and
coordination capabilities, without precluding any of the software engineering goals
defined below.

Include legacy and "owned-elsewhere" applications. Whereas legacy usually implies reuse of an established system fully controlled by the agent-based system developer, owned-elsewhere refers to applications to which the developer has partial access, but no control. Examples of owned-elsewhere applications include data

sources and services available on the World Wide Web, via simple form-based

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interfaces, and applications used cooperatively within a virtual enterprise, which remain the properties of separate corporate entities. Both classes of application must preferably be able to interoperate, more or less as full-fledged members of the agent community, without requiring an overwhelming integration effort.

5 Human-oriented user interfaces

Systems composed of multiple distributed components, and possibly dynamic configurations of components, require the crafting of intuitive user interfaces to provide conceptually natural interaction mechanisms, treat users as privileged members of the agent community and support collaboration.

10 Provide conceptually natural interaction mechanisms with multiple distributed components. When there are numerous disparate agents, and/or complex tasks implemented by the system, the user should be able to express requests without having detailed knowledge of the individual agents. With speech recognition, handwriting recognition, and natural language technologies becoming more mature, 15 agent architectures should preferably support these forms of input playing increased roles in the tasking of agent communities.

Preferably treat *users as privileged members* of the agent community by providing an appropriate level of task specification within *software* agents, and reusable translation mechanisms between this level and the level of *human* requests, supporting constructs that seamlessly incorporate interactions between both humaninterface and software types of agents.

Preferably support *collaboration* (simultaneous work over shared data and processing resources) between users and agents.

Realistic software engineering requirements

25 System-building frameworks should preferably address the practical concerns of real-world applications by the specification of requirements which preferably include: *Minimize the effort* required to create new agents, and to wrap existing applications. *Encourage reuse*, both of domain-independent and domain-specific components. The concept of *agent orientation*, like that of object orientation, provides

30 a natural conceptual framework for reuse, so long as mechanisms for encapsulation

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and interaction are structured appropriately. Support lightweight, mobile platforms. Such platforms should be able to serve as hosts for agents, without requiring the installation of a massive environment. It should also be possible to construct individual agents that are relatively small and modest in their processing

5 requirements. *Minimize platform and language barriers*. Creation of new agents, as well as wrapping of existing applications, should not require the adoption of a new language or environment.

Mechanisms of Cooperation

Cooperation among agents in accordance with the present invention is preferably achieved via messages expressed in a common language, *ICL*. Cooperation among agent is further preferably structured around a three-part approach: providers of services register capabilities specifications with a facilitator, requesters of services construct goals and relay them to a facilitator, and facilitators coordinate the efforts of the appropriate service providers in satisfying these goals.

15 The Interagent Communication Language (ICL)

Interagent Communication Language ("ICL") 418 refers to an interface, communication, and task coordination language preferably shared by all agents, regardless of what platform they run on or what computer language they are programmed in. ICL may be used by an agent to task itself or some subset of the agent community. Preferably, ICL allows agents to specify explicit control parameters while simultaneously supporting expression of goals in an underspecified, loosely constrained manner. In a further preferred embodiment, agents employ ICL to perform queries, execute actions, exchange information, set triggers, and manipulate data in the agent community.

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In a further preferred embodiment, a program element expressed in *ICL* is the *event*. The activities of every agent, as well as communications between agents, are preferably structured around the transmission and handling of events. In communications, events preferably serve as messages between agents; in regulating the activities of individual agents, they may preferably be thought of as goals to be

30 satisfied. Each event preferably has a type, a set of parameters, and content. For

example, the agent library procedure oaa_Solve can be used by an agent to request

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services of other agents. A call to *oaa_Solve*, within the code or ugent A, results in an event having the form

ev_post_solve(Goal, Params)

going from A to the facilitator, where *ev_post_solve* is the type, *Goal* is the content, and *Params* is a list of parameters. The allowable content and parameters preferably vary according to the type of the event.

The *ICL* preferably includes a layer of conversational protocol and a content layer. The conversational layer of *ICL* is defined by the event types, together with the parameter lists associated with certain of these event types. The content layer consists of the specific goals, triggers, and data elements that may be embedded within various events.

The *ICL* conversational protocol is preferably specified using an orthogonal, parameterized approach, where the conversational aspects of each element of an interagent conversation are represented by a selection of an event type and a selection
of values from at least one orthogonal set of parameters. This approach offers greater expressiveness than an approach based solely on a fixed selection of *speech acts*, such as embodied in KQML. For example, in KQML, a request to satisfy a query can employ either of the performatives *ask_all* or *ask_one*. In *ICL*, on the other hand, this type of request preferably is expressed by the event type *ev_post_solve*, together with
the *solution_limit(N)* parameter - where N can be any positive integer. (A request for all solutions is indicated by the ormission of the *solution_limit* parameter.) The request can also be accompanied by other parameters, which combine to further refine its semantics. In KQML, then, this example forces one to choose between two possible conversational options, neither of which may be precisely what is desired. In either

25 case, the performative chosen is a single value that must capture the entire conversational characterization of the communication. This requirement raises a difficult challenge for the language designer, to select a set of performatives that provides the desired functionality without becoming unmanageably large. Consequently, the debate over the right set of performatives has consumed much

30 discussion within the KQML community.

The content layer of the *ICL* preferably supports unification and other features found in logic programming language environments such as PROLOG. In some

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embodiments, the content layer of the *ICL* is simply an extension of at least one programming language. For example, the Applicants have found that PROLOG is suitable for implementing and extending into the content layer of the *ICL*. The agent libraries preferably provide support for constructing, parsing, and manipulating *ICL* expressions. It is possible to embed content expressed in other languages within an *ICL* event. However, expressing content in *ICL* simplifies the facilitator's access to the content, as well as the conversational layer, in delegating requests. This gives the facilitator more information about the nature of a request and helps the facilitator decompose compound requests and delegate the sub-requests.

Further, *ICL* expressions preferably include, in addition to events, at least one of the following: capabilities declarations, requests for services, responses to requests, trigger specifications, and shared data elements. A further preferred embodiment of the present invention incorporates *ICL* expressions including at least all of the following: events, capabilities declarations, requests for services, responses to requests, trigger specifications, and shared data elements.

Providing Services: Specifying "Solvables"

In a preferred embodiment of the present invention, every participating agent defines and publishes a set of capability declarations, expressed in *ICL*, describing the services that it provides. These declarations establish a high-level interface to the agent. This interface is used by a facilitator in communicating with the agent, and, most important, in delegating service requests (or parts of requests) to the agent. Partly due to the use of PROLOG as a preferred basis for *ICL*, these capability declarations are referred as *solvables*. The agent library preferably provides a set of procedures allowing an agent to add, remove, and modify its solvables, which it may preferably do at any time after connecting to its facilitator.

There are preferably at least two major types of solvables: *procedure* solvables and *data* solvables. Intuitively, a procedure solvable performs a test or action, whereas a data solvable provides access to a collection of data. For example, in creating an agent for a mail system, procedure solvables might be defined for sending

30 a message to a person, testing whether a message about a particular subject has arrived in the mail queue, or displaying a particular message onscreen. For a database

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wrapper agent, one might define a distinct data solvable corresponding to each of the relations present in the database. Often, a data solvable is used to provide a *shared* data store, which may be not only queried, but also updated, by various agents having the required permissions.

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There are several primary technical differences between these two types of solvables. First, each procedure solvable must have a handler declared and defined for it, whereas this is preferably not necessary for a data solvable. The handling of requests for a data solvable is preferably provided transparently by the agent library. Second, data solvables are preferably associated with a dynamic collection of facts (or clauses), which may be further preferably modified at runtime, both by the agent providing the solvable, and by other agents (provided they have the required permissions). Third, special features, available for use with data solvables, preferably facilitate maintaining the associated facts. In spite of these differences, it should be noted that the mechanism of *use* by which an agent requests a service is the same for the two types of solvables.

In one embodiment, a request for one of an agent's services normally arrives in the form of an event from the agent's facilitator. The appropriate handler then deals with this event. The handler may be coded in whatever fashion is most appropriate, depending on the nature of the task, and the availability of task-specific libraries or legacy code, if any. The only hard requirement is that the handler return an appropriate response to the request, expressed in *ICL*. Depending on the nature of the request, this response could be an indication of success or failure, or a list of solutions (when the request is a data query).

A solvable preferably has three parts: a *goal*, a list of *parameters*, and a list of *permissions*, which are declared using the format:

solvable(Goal, Parameters, Permissions)

The goal of a solvable, which syntactically takes the preferable form of an *ICL* structure, is a logical representation of the service provided by the solvable. (An *ICL* structure consists of a *functor* with 0 or more arguments. For example, in the structure

30 a(b,c), `a' is the functor, and `b' and `c' the arguments.) As with a PROLOG structure, the goal's arguments themselves may preferably be structures.

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Various options can be included in the parameter list, to refine the semantics associated with the solvable. The *type* parameter is preferably used to say whether the solvable is *data* or *procedure*. When the type is *procedure*, another parameter may be used to indicate the handler to be associated with the solvable. Some of the

5 parameters appropriate for a *data* solvable are mentioned elsewhere in this application. In either case (procedure or data solvable), the *private* parameter may be preferably used to restrict the use of a solvable to the declaring agent when the agent intends the solvable to be solely for its internal use but wishes to take advantage of the mechanisms in accordance with the present invention to access it, or when the agent

10 wants the solvable to be available to outside agents only at selected times. In support of the latter case, it is preferable for the agent to change the status of a solvable from private to non-private at any time.

The permissions of a solvable provide mechanisms by which an agent may preferably control access to its services allowing the agent to restrict calling and writing of a solvable to itself and/or other selected agents. (*Calling* means requesting the service encapsulated by a solvable, whereas *writing* means modifying the collection of facts associated with a data solvable.) The default permission for every solvable in a further preferred embodiment of the present invention is to be callable by anyone, and for data solvables to be writable by anyone. A solvable's permissions can preferably be changed at any time, by the agent providing the solvable.

For example, the solvables of a simple email agent might include:

| | | <pre>solvable(send_message(email, +ToPerson, +Params),</pre> |
|----|-------|--|
| | | <pre>[type(procedure), callback(send_mail)],</pre> |
| | | []) |
| 25 | | solvable(last_message(email, -MessageId), |
| | | <pre>[type(data), single_value(true)],</pre> |
| | | [write(true)]), |
| | | solvable(get_message(email, +MessageId, - |
| | Msg), | |
| 30 | | <pre>[type(procedure), callback(get_mail)],</pre> |
| | | []) |
| | | |

The symbols `+' and `-', indicating input and output arguments, are at present used only for purposes of documentation. Most parameters and permissions have default values, and specifications of default values may be omitted from the

35 parameters and permissions lists.

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Defining an agent's capabilities in terms of solvable decorations effectively creates a vocabulary with which other agents can communicate with the new agent. Ensuring that agents will speak the same language and share a common, unambiguous semantics of the vocabulary involves *ontology*. Agent development tools and services (automatic translations of solvables by the facilitator) help address this issue; additionally, a preferred embodiment of the present invention will typically rely on vocabulary from either formally engineered ontologies for specific domains or from ontologies constructed during the incremental development of a body of agents for several applications or from both specific domain ontologies and incrementally developed ontologies. Several example tools and services are described in Cheyer et al.'s paper entitled "Development Tools for the Open Agent Architecture," as presented at the Practical Application of Intelligent Agents and Multi-Agent Technology (PAAM 96), London, April 1996.

Although the present invention imposes no hard restrictions on the form of solvable declarations, two common usage conventions illustrate some of the utility associated with solvables.

Classes of services are often preferably tagged by a particular type. For instance, in the example above, the "last_message" and "get_message" solvables are specialized for email, not by modifying the *names* of the services, but rather by the use of the `email' parameter, which serves during the execution of an *ICL* request to select (or not) a specific type of message.

Actions are generally written using an imperative verb as the functor of the solvable in a preferred embodiment of the present invention, the direct object (or item class) as the first argument of the predicate, required arguments following, and then an extensible parameter list as the last argument. The parameter list can hold optional information usable by the function. The *ICL* expression generated by a natural language parser often makes use of this parameter list to store prepositional phrases and adjectives.

As an illustration of the above two points, "Send mail to Bob about lunch" will be translated into an *ICL* request send_message(email, `Bob Jones', [subject(lunch)]), whereas "Remind Bob about lunch" would leave the transport unspecified

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(send message(KIND, Bob Jones', [subject(lunch)])), enabling an available message transfer agents (e.g., fax, phone, mail, pager) to compete for the opportunity to carry out the request.

Requesting Services

5 An agent preferably requests services of the community of agent by delegating tasks or goals to its facilitator. Each request preferably contains calls to one or more agent solvables, and optionally specifies parameters containing advice to help the facilitator determine how to execute the task. Calling a solvable preferably does not require that the agent specify (or even know of) a particular agent or agents to handle

- the call. While it is possible to specify one or more agents using an address parameter 10 (and there are situations in which this is desirable), in general it is advantageous to leave this delegation to the facilitator. This greatly reduces the hard-coded component dependencies often found in other distributed frameworks. The agent libraries of a preferred embodiment of the present invention provide an agent with a
- single, unified point of entry for requesting services of other agents: the library 15 procedure *oaa_Solve*. In the style of logic programming, *oaa_Solve* may preferably be used both to retrieve data and to initiate actions, so that calling a *data* solvable looks the same as calling a *procedure* solvable.

Complex Goal Expressions

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A powerful feature provided by preferred embodiments of the present invention is the ability of a client agent (or a user) to submit compound goals of an arbitrarily complex nature to a facilitator. A compound goal is a single goal expression that specifies multiple sub-goals to be performed. In speaking of a "complex goal expression" we mean that a single goal expression that expresses multiple sub-goals can potentially include more than one type of logical connector 25 (e.g., AND, OR, NOT), and/or more than one level of logical nesting (e.g., use of parentheses), or the substantive equivalent. By way of further clarification, we note that when speaking of an "arbitrarily complex goal expression" we mean that goals

It is contemplated that this ability is provided through an interagent communication language having the necessary syntax and semantics. In one example, the goals may take the form of compound goal expressions composed using operators similar to those employed by PROLOG, that is, the comma for conjunction, the

semicolon for disjunction, the arrow for conditional execution, etc. The present invention also contemplates significant extensions to PROLOG syntax and semantics. For example, one embodiment incorporates a "parallel disjunction" operator indicating that the disjuncts are to be executed by different agents concurrently. A further embodiment supports the specification of whether a given sub-goal is to be executed breadth-first or depth-first.

A further embodiment supports each sub-goal of a compound goal optionally having an address and/or a set of parameters attached to it. Thus, each sub-goal takes the form

Address:Goal::Parameters

15 where both *Address* and *Parameters* are optional.

An address, if present, preferably specifies one or more agents to handle the given goal, and may employ several different types of referring expression: unique names, symbolic names, and shorthand names. Every agent has preferably a unique name, assigned by its facilitator, which relies upon network addressing schemes to ensure its global uniqueness. Preferably, agents also have self-selected symbolic names (for example, "mail"), which are not guaranteed to be unique. When an address includes a symbolic name, the facilitator preferably takes this to mean that all agents having that name should be called upon. Shorthand names include `self' and `parent' (which refers to the agent's facilitator). The address associated with a goal or sub-goal is preferably always optional. When an address is not present, it is the

facilitator's job to supply an appropriate address.

The distributed execution of compound goals becomes particularly powerful when used in conjunction with natural language or speech-enabled interfaces, as the query itself may specify how functionality from distinct agents will be combined. As

a simple example, the spoken utterance "Fax it to Bill Smith's manager." can be translated into the following compound *ICL* request:

oaa_Solve((manager('Bill Smith', M), fax(it,M,[])), [strategy(action)])

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Note that in this ICL request there are two sub-goals, "manager('Bill Smith',M)" and "fax(it,M,[])," and a single global parameter "strategy(action)." According to the present invention, the facilitator is capable of mapping global parameters in order to apply the constraints or advice across the separate sub-goals in a meaningful way. In this instance, the global parameter strategy(action) implies a parallel constraint upon the first sub-goal; i.e., when there are multiple agents that can respond to the manager sub-goal, each agent should receive a request for service. In contrast, for the second sub-goal, parallelism should not be inferred from the global parameter strategy(action) because such an inference would possibly result in the transmission of duplicate facsimiles.

Refining Service Requests

In a preferred embodiment of the present invention, parameters associated with a goal (or sub-goal) can draw on useful features to refine the request's meaning. For example, it is frequently preferred to be able to specify whether or not solutions are to be returned synchronously; this is done using the *reply* parameter, which can take any of the values *synchronous, asynchronous,* or *none.* As another example, when the goal is a non-compound query of a data solvable, the *cache* parameter may preferably be used to request local caching of the facts associated with that solvable. Many of the remaining parameters fall into two categories: feedback and advice.

20 *Feedback parameters* allow a service requester to receive information from the facilitator about how a goal was handled. This feedback can include such things as the identities of the agents involved in satisfying the goal, and the amount of time expended in the satisfaction of the goal.

- Advice parameters preferably give constraints or guidance to the facilitator in completing and interpreting the goal. For example, a *solution_limit* parameter preferably allows the requester to say how many solutions it is interested in; the facilitator and/or service providers are free to use this information in optimizing their efforts. Similarly, a *time_limit* is preferably used to say how long the requester is willing to wait for solutions to its request, and, in a multiple facilitator system, a
- 30 *level_limit* may preferably be used to say how remote the facilitators may be that are consulted in the search for solutions. A *priority* parameter is preferably used to

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indicate that a request is more urgent than previous requests that have not yet been satisfied. Other preferred advice parameters include but are not limited to parameters used to tell the facilitator whether parallel satisfaction of the parts of a goal is appropriate, how to combine and filter results arriving from multiple solver agents, and whether the requester itself may be considered a candidate solver of the sub-goals of a request.

Advice parameters preferably provide an extensible set of low-level, orthogonal parameters capable of combining with the *ICL* goal language to fully express how information should flow among participants. In certain preferred embodiments of the present invention, multiple parameters can be grouped together and given a group name. The resulting *high-level advice parameters* can preferably be used to express concepts analogous to KQML's performatives, as well as define classifications of problem types. For instance, KQML's "ask_all" and "ask_one" performatives would be represented as combinations of values given to the parameters

15 reply, parallel_ok, and solution_limit. As an example of a higher-level problem type, the strategy "math_problem" might preferably send the query to all appropriate math solvers in parallel, collect their responses, and signal a conflict if different answers are returned. The strategy "essay_question" might preferably send the request to all appropriate participants, and signal a problem (i.e., cheating) if any of the returned 20 answers are identical.

Facilitation

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In a preferred embodiment of the present invention, when a facilitator receives a compound goal, its job is to construct a goal satisfaction plan and oversee its satisfaction in an optimal or near optimal manner that is consistent with the specified advice. The facilitator of the present invention maintains a knowledge base that records the capabilities of a collection of agents, and uses that knowledge to assist requesters and providers of services in making contact.

Figure 7 schematically shows data structures 700 internal to a facilitator in accordance with one embodiment of the present invention. Consider the function of a

30 Agent Registry 702 in the present invention. Each registered agent may be seen as associated with a collection of fields found within its parent facilitator such as shown in the figure. Each registered agent may optionally possess a Symbolic Name which would be entered into neld 704. As mentioned elsewhere, Symoolic Names need not be unique to each instance of an agent. Note that an agent may in certain preferred embodiments of the present invention possess more than one Symbolic Name. Such Symbolic Names would each be found through their associations in the Agent

5 Registry entries. Each agent, when registered, must possess a Unique Address, which is entered into the Unique Address field 706.

With further reference to Figure 7, each registered agent may be optionally associated with one or more capabilities, which have associated Capability Declaration fields 708 in the parent facilitator Agent Registry 702. These capabilities may define not just functionality, but may further provide a utility parameter 10 indicating, in some manner (e.g., speed, accuracy, etc), how effective the agent is at providing the declared capability. Each registered agent may be optionally associated with one or more data components, which have associated Data Declaration fields 710 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more triggers, which preferably could be referenced through 15 their associated Trigger Declaration fields 712 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more tasks, which preferably could be referenced through their associated Task Declaration fields 714 in the parent facilitator Agent Registry 702. Each registered agent may be optionally associated with one or more Process Characteristics, which preferably 20 could be referenced through their associated Process Characteristics Declaration fields 716 in the parent facilitator Agent Registry 702. Note that these characteristics in certain preferred embodiments of the present invention may include one or more of the following: Machine Type (specifying what type of computer may run the agent), 25 Language (both computer and human interface).

A facilitator agent in certain preferred embodiments of the present invention further includes a Global Persistent Database 720. The database 720 is composed of data elements which do not rely upon the invocation or instantiation of client agents for those data elements to persist. Examples of data elements which might be present in such a database include but are not limited to the network address of the facilitator agent's server, facilitator agent's server accessible network port list, firewalls, user

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lists, and security options regarding the access of server resources accessible to the facilitator agent.

A simplified walk through of operations involved in creating a client agent, a client agent initiating a service request, a client agent responding to a service request and a facilitator agent responding to a service request are including hereafter by way of illustrating the use of such a system. These figures and their accompanying discussion are provided by way of illustration of one preferred embodiment of the present invention and are not intended to limit the scope of the present invention.

Figure 8 depicts operations involved in instantiating a client agent with its parent facilitator in accordance with a preferred embodiment of the present invention. The operations begin with starting the Agent Registration in a step 800. In a next step 802, the Installer, such as a client or facilitator agent, invokes a new client agent. It will be appreciated that any computer entity is capable of invoking a new agent. The system then instantiates the new client agent in a step 804. This operation may

involve resource allocations somewhere in the network on a local computer system for the client agent, which will often include memory as well as placement of references to the newly instantiated client agent in internal system lists of agents within that local computing system. Once instantiated, the new client and its parent facilitator establish a communications link in a step 806. In certain preferred
embodiments, this communications link involves selection of one or more physical transport mechanisms for this communication. Once established, the client agent transmits it profile to the parent facilitator in a step 808. When received, the parent facilitator registers the client agent in a step 810. Then, at a step 812, a client agent has been instantiated in accordance with one preferred embodiment of the present

Figure 9 depicts operations involved in a client agent initiating a service request and receiving the response to that service request in accordance with a preferred embodiment of the present invention. The method of Figure 9 begins in a step 900, wherein any initialization or other such procedures may be performed.

30 Then, in a step 902, the client agent determines a goal to be achieved (or solved). This goal is then translated in a step 904 into *ICL*, if it is not already formulated in it. The goal, now stated in *ICL*, is then transmitted to the client agent's parent facilitator