

Fig. 5. Normalized throughput versus network size for various networks.



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$$m_n^i = k(m_{n-1}^{i-1})$$

$$m_j^i = g(m_{j-1}^{i-1}, b_j^{i-1}), \quad j = n-1, \dots, 1$$

$$m_0^i = f(m, b_0^{i-1})$$

$$b_{n-1}^i = l(m_{n-1}^{i-1})$$

$$b_j^i = h(m_j^{i-1}, b_{j+1}^{i-1}), \quad j = n-2, \dots, 0.$$

4) Numeric Results and Comparisons: The normalized throughputs of the *B*-networks of various sizes are shown in Fig. 5 together with those of other networks.<sup>1</sup> It shows that the normalized throughputs of the *B*-network are significantly higher than those of the crossbar, regular MIN's,<sup>2</sup> and the gamma network. The *B*-network's higher performance than the crossbar's is due to the elimination of memory conflicts via backward links at the last stage.

Fig. 5 also shows that the throughputs of the *B*-network are much higher than those of single-buffered regular MIN's. In buffered networks, the routing decision cannot be made locally at an SE, because the decision for a packet to move forward at one stage depends on the buffer states of all the remaining stages of the network [8], [7]. In the *B*-network, however, the routing decision is made locally at each SE. Moreover, each input (or output) port of an SE in buffered networks needs buffers as well as additional links to receive/pass the control signals (to prevent the overrun of the buffers). Considering these facts, the *B*-network can be a very cost-effective alternative to single-buffered networks.

#### **IV.** CONCLUSION

A new multistage interconnection network, the *B*-network, which employs backward links has been proposed and analyzed. A backward link provides an alternate path for a blocked request at a switch or memory. The bandwidth, the acceptance probability, and the throughput of the *B*-network have been analyzed. The *B*-network has been shown to exhibit much higher bandwidths and throughputs than the gamma network, single-buffered regular MIN's based on  $(2 \times 2)$  switches, and the crossbar switches, while its hardware

<sup>1</sup> The values for the buffered regular MIN are from [8] and [11], and the values for the gamma network are from [11]. The buffered regular MIN denotes the single-buffered MIN based on  $(2 \times 2)$  switches.

<sup>2</sup> MIN's such as the omega, the regular SW banyan, the baseline. and delta networks based on  $(2 \times 2)$  switches.

cost is the same as that of the gamma network. The *B*-network is controlled by the destination tag control scheme.

We were somewhat surprised by the performance results of the *B*-network exceeding those of the crossbar switch. The high performance is the combined effects of many causes: 1) the backward links function as implicit buffers, 2) the backward links at the very last switching stage of the *B*-network can handle memory contentions, which cannot be handled by the crossbar switch, 3) the original gamma network, on which the *B*-network is based, connects one network input point to a switch, effectively reducing the network input request rate.

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#### Analysis of Checksums, Extended-Precision Checksums, and Cyclic Redundancy Checks

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Abstract – This paper presents an extensive analysis of the effectiveness of extended-precision checksums. It is demonstrated that the extendedprecision checksums most effectively exploit natural redundancy occurring in program codes. Honeywell checksums and cyclic redundancy checks are compared to extended-precision checksums. Two's comple-

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ment, unsigned, and one's complement arithmetic checksums are treated in a unified manner. Results are also extended to any general radix-*p* arithmetic checksum. Asymptotic and closed form formulas of aliasing probabilities for the various error models are derived.

Index Terms—Aliasing probability, checksums, cyclic redundancy check, generating functions, linear feedback shift registers.

#### I. INTRODUCTION

Checksums are considered one of the least expensive methods of error detection. These methods are used for detecting errors in storage and transmission of data. System firmware or recovery routines in most of the commercial computer systems are checksum-protected [1]. The *checksum* of a block of words is formed by adding together all of the words in the block modulo-m, where m is arbitrary. These words could be data in memory or instructions in a checksum-protected code. The choice of m limits the number of bits in the checksum. This computed checksum validates the data or code integrity. Since checksums are essentially a form of compaction, error masking can occur. The metric used to quantify the effectiveness of checksums is the error masking probability (aliasing probability) under various error models.

Analysis of the effectiveness of *checksums* in [2] and [3] has largely been based on *unidirectional errors*. The detection of double and triple errors in low cost arithmetic codes has been analyzed in [4]. A closed form expression for the probability of checksum violation, assuming independent errors, appears in [5]. Error detection in serial transmission by arithmetic checksum, as an alternative to cyclic redundancy check (CRC), has been considered in [6]. The use of checksums is also considered in *watchdog processors* [7].

However, one problem that has not been examined in detail is the effectiveness of checksums under extended-precision arithmetic. Extended-precision checksums are described in [1], but their effectiveness has not been quantified. The effectiveness of extendedprecision checksums as a function of the static distribution of instruction words in a program code is examined in Section III. The extended-precision checksums are effective when the static distribution of instructions is not uniform. Actual measurements on some firmware code show nonuniform distribution of instructions and it is believed that, in general, this will be true for other program codes. Results reported in [8] suggest this nonuniform distribution.

Restricted column errors or restricted word errors are analyzed. The motivation for this analysis is that some failures [2] in storage devices can be modeled as restricted column or word errors. The generating function presented in Section II provides a framework to analyze unsigned, two's complement, and one's complement arithmetic checksums. Results are extended to any general radix-p arithmetic checksums.

#### II. GENERATING FUNCTION

In this section, a generating function f(X) is defined after the following definitions.

**Definition 1:** An *n*-bit word  $A_i$  is defined as a string of binary symbols  $a_{j,i}$  and is denoted as  $a_{n,i}a_{n-1,i}\cdots a_{1,i}$ . The magnitude  $|A_i|$  of  $A_i$  is given by

$$|A_i| = \sum_{j=1}^n 2^{j-1} a_{j,i}.$$

**Definition 2:** A length S column  $C_j$  is a column of binary symbols  $a_{j,i}$  and is denoted by  $[a_{j,1}, a_{j,2}, \dots, a_{j,S}]^T$ . The magnitude  $|C_j|$  of  $C_j$  is given by

$$|C_j| = 2^{j-1} \sum_{i=1}^{s} a_{j,i}.$$

Definition 3: Block (n, S) is a block of S n-bit words  $A_i$  and is

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denoted as  $[A_1, A_2, \dots, A_S]^T$ . Block (n, S) can also be defined in terms of columns. Block (n, S) is a block of n, length S, columns and is denoted as  $[C_n, C_{n-1}, \dots, C_1]$ .

Definition 4: The checksum K of an (n, S) block is given by

$$K = \sum_{j=1}^{n} |C_j| = \sum_{i=1}^{S} |A_i|.$$

If the addition is performed without any loss of precision then K is the extended-precision checksum.  $K \mod 2^n$  and  $K \mod (2^n - 1)$  are two's complement and one's complement checksums, respectively.

Definition 5: C(S, K, n) is defined as the number of possible distinct (n, S) blocks that have the same extended-precision checksum K.

The following example illustrates the use of a generating function in enumerating C(S, K, n).

*Example 1*: Let n = 2, S = 4. Four 2-bit wide words are possible. The generating function in this case is

2.4

$$f(X) = (1 + X + X^{2} + X^{3})^{4}$$
  
=  $X^{12} + 4X^{11} + 10X^{10} + 20X^{9} + 31X^{8} + 40X^{7} + 44X^{6}$   
+  $40X^{5} + 31X^{4} + 20X^{3} + 10X^{2} + 4X + 1.$ 

There are four possible 2-bit (single-precision) checksums: 0, 1, 2, and 3. For example, the number of distinct ways of producing checksum 1 by adding 4 2-bit words is the sum of the coefficients of  $X^1, X^5, X^9$ . Adding the coefficients results in 4 + 40 + 20 = 64, which is simply  $2^{2\times 4-2}$ . The same result is obtained for the other 2-bit checksum values. In the case of extended-precision, modulo- $\infty$  addition is assumed. For example, the number of distinct ways of producing checksum 8 under extended-precision is the coefficient of  $X^8$  which is 31.

Generalizing Example 1: The number of distinct (n, S) blocks,  $A'_1, \dots, A'_S$ , having the same checksum K is enumerated by the coefficient of  $X^K$  in f(X). The function f(X) is given by the following relation:

$$\hat{Y}(X) = (1 + X + X^2 + \dots + X^{2^n - 1})^S.$$
 (1)

There are S identical factors,  $f_{i=1,\dots,S} = (1+X+\dots+X^{2^n-1})$ , in f(X) corresponding to S words. The exponents of X in each factor represent  $2^n$  distinct values  $(0,\dots,2^n-1)$  a word can assume. The exponent  $\Sigma \alpha_i$  of the product of S terms, picking a term  $X^{\alpha_i}$  from each  $f_i$ , will be the checksum of S words. Therefore, the coefficient, denoted by C(S, K, n), of  $X^K$  in f(X) will be the number of ways of obtaining the same checksum K.

The generating function f(X) can also be written as

$$f(X) = \frac{(1 - X^{2^n})^S}{(1 - X)^S}.$$
 (2)

Let k' be the number formed by considering only the *n* least significant bits of *K*. Thus, k' is a single-precision checksum and  $0 \le k' \le 2^n - 1$ . The number of distinct blocks of *S* words that produce the same checksum k' is the sum of the coefficients of  $X^{k'}, X^{k'+2^n}, \dots, X^{k'+\beta^{2^n}}$ , where  $\beta$  is the greatest integer less than or equal to  $(S(2^n - 1) - k')/2^n$ . This number is evaluated by

$$\sum_{w=0}^{\beta} C(S, k' + w2^{n}, n).$$
(3)

Expression (3) can be evaluated by using a coset counting argument. Function f(X) can be reinterpreted as

$$f(X) = (1 + X + \dots + X^{2^n - 1})^{S-1}(1 + X + \dots + X^{2^n - 1}).$$

Powers of X in  $(1 + X + \dots + X^{2^n-1})^{S-1}$  can be reduced to  $2^n$  modulo- $2^n$  residue classes: class(0),  $\dots$ , class(i),  $\dots$ , class( $2^n - 1$ ). Class(i) contains all those terms of  $(1 + X + \dots + X^{2^n-1})^{S-1}$  such

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that the powers of X are *i* modulo-2<sup>*n*</sup>. For every class(*i*) a unique term  $X^{j}$  in  $(1 + X + \dots + X^{2^{n}-1})$  can be picked such that

$$X^{j}X^{i \mod 2^{n}} = X^{k' \mod 2^{n}}.$$

Since the classes exhaust all possible powers of X in  $(1 + X + \dots + X^{2^n-1})^{S-1}$ , the summation  $\Sigma C(S, k' + w2^n, n)$  is simply the sum of the coefficients in  $(1+X+\dots+X^{2^n-1})^{S-1}$ . The foregoing expression at X = 1 evaluates to the sum of the coefficients. Therefore, the following identities are obtained:

$$\sum_{w=0}^{\beta} C(S, k' + w2^n, n) = 2^{nS-n}.$$
 (4)

From (4), the error masking probability P for single-precision checksums with modulo  $2^n$  addition can be derived as

$$P = \frac{2^{nS-n} - 1}{2^{nS} - 1}.$$
 (5)

In the case of single-precision checksums, it is clear that the masking probability is independent of the value of k' when all error patterns are possible. As shall be seen later, this will not be true for restricted classes of errors. Relation (5) also applies for two's complement arithmetic; however, for one's complement a different relation is obtained. The onset of data dependency as the checksum precision is increased from *n*-bits is illustrated in the next example. By data dependency, it is meant that the number of possible ways of obtaining a particular checksum not only depends on the type of checksum computation but also depends on the checksum value. This will be illustrated by Example 2.

*Example 2:* Let S = 5, n = 2. The generating function is

$$f(X) = (1 + X + X^{2} + X^{3})^{5}$$
  
=  $X^{15} + 5X^{14} + 15X^{13} + 35X^{12} + 65X^{11} + 101X^{10}$   
+  $135X^{9} + 155X^{8} + 155X^{7} + 135X^{6}$   
+  $101X^{5} + 65X^{4} + 35X^{3} + 15X^{2} + 5X + 1.$ 

Following the approach in Example 1, it can be shown that the number of ways of obtaining the same 2-bit checksum is 256. Extending the precision of the checksum result by 1 bit, we have modulo- $2^{n+1}$  addition. With this new precision, there are eight possible checksums:  $0, \dots, 7$ . For example, the number of ways of producing checksum 7 is the sum of the coefficients of  $X^7$  and  $X^{15}$ , which is 156 (155 + 1). The number of ways of producing checksum 3 is the sum of the coefficients of  $X^3$  and  $X^{11}$ , which is 90 (35 + 65). It can readily be seen that the number of ways of producing n + 1 bit precision checksum also depends on the checksum value.

#### III. EXTENDED-PRECISION CHECKSUMS

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It is easy to show that the checksum value for a block of S *n*-bit wide words cannot exceed  $S(2^n - 1)$ . In a checksum-protected code, it is extremely unlikely that S would exceed  $2^n$ . For instance, in a 32-bit computer (n = 32) it is very unlikely that the number of words in a checksum-protected code would exceed  $2^{32}$ . Thus, almost always, only a 2n-bit precision result is needed. Furthermore, only an *n*-bit precision adder and a counter to count the *overflow carries* from this *n*-bit adder is required. The counter is incremented whenever an *overflow carry* is generated by the *n*-bit adder while computing the checksum. Unbounded precision can be achieved by  $m^{-1} - an n$ -bit adder and a binary counter of variable length. The number of ways checksum K is preserved is simply the coefficient of  $X^K$  in the series expansion of f(X). In this section, exact and asymptotic values of the coefficient of  $X^K$  are derived.

Rewriting (2)

$$C(X) = (1 - X)^{-S} (1 - X^{2^n})^S$$

$$= \left(\sum_{j=0}^{\infty} {\binom{S+j-1}{S-1}} X^j\right) \left(\sum_{q=0}^{S} {\binom{S}{q}} (-1)^q (X^{2^n})^q\right)$$

$$C(S, K, n) = \sum_{j=0}^{j \le \lfloor K/2^n \rfloor} {\binom{S}{j}} (-1)^j {\binom{S+K-j2^n-1}{S-1}}.$$
(6)

In Example 1, the coefficient of  $X^{10}$  is 10. The same result is obtained using (6). Substituting S = 4 and n = 2 in (6),

$$C(4, 10, 2) = {\binom{4}{0}} {\binom{13}{3}} - {\binom{4}{1}} {\binom{9}{3}} + {\binom{4}{2}} {\binom{5}{3}}$$
$$= 286 - 336 + 60 = 10.$$

C(S, K, n) now can be defined recursively. Rewriting (1),

$$f(X) = (1 + X + \dots + X^{2^n - 1})^{S - 1}(1 + X + \dots + X^{2^n - 1}).$$

From the above factorization of f(X), the following recurrence relations are obtained.

If  $K > 2^n - 1$  then

$$C(S, K, n) = C(S - 1, K, n) + \dots + C(S - 1, K - 2^{n} + 1, n).$$
(7)

If 
$$K < 2^n - 1$$
 then

$$C(S, K, n) = C(S - 1, K, n)$$

$$+C(S-1, K-1, n) + \cdots + C(S-1, 0, n).$$
 (8)

Some of the boundary conditions for (7) and (8) are as follows:

$$C(S, 0, n) = 1$$
 for all  $S > 0$ .  
 $C(0, K, n) = 1$  if  $K = 0$  else  $C(0, K, n) = 0$ .  
 $C(1, K, n) = 1$  for all  $0 \le K \le 2^n - 1$ .  
 $C(S, S(2^n - 1), n) = 1$ .  
St of K on error macking is not readily apparent.

The effect of K on error masking is not readily apparent from the exact relation (6), unless a simple closed form for C(S, K, n) exists. It appears that there is no simple closed form expression for C(S, K, n); in fact, a special case of this is an open research problem in [9]. Therefore, an asymptotic formula for C(S, K, n) is derived. As a result of this analysis certain important observations with regard to checksum-protected codes are made.

#### A. Asymptotic Formula for C(S, K, n)

Functions of the type f(X) belong to a class of functions called *unimodal functions*. The coefficients in the polynomial representation of these functions can be approximated by *Gaussian distribution density* functions. The following is an asymptotic approximation of C(S, K, n)

$$C(S, K, n) \approx \frac{\sqrt{62^{nS}}}{\sqrt{S}\sqrt{\pi(2^{2n}-1)}} e^{\frac{-6\left(K-\frac{S}{2}(2^n-1)\right)}{S(2^{2n}-1)}}.$$

The following is a sketch of the derivation of the asymptotic formula: substituting X = 1 in f(X),

$$f(1)=2^{nS}.$$

Define g(X) = f(X)/f(1); then g(1) = 1.

The function g(X) has the characteristics of a probability generating function. The mean  $\mu_x$  is given by g'(1), and the variance  $\sigma_x^2$  is given by  $g''(1) - (g'(1))^2 + g'(1)$ .

$$g'(X)]_{X=1} = \frac{1}{2^{nS}} [S(1 + X \dots + X^{2^n - 1})^{S-1} \\ \cdot (1 + 2X \dots + (2^n - 1)X^{2^n - 2})]_{X=1}.$$

Simplifying the above expression,

$$\mu_x = \frac{s}{2}(2^n - 1). \tag{9}$$

Taking the second derivative of g(X) and following the above procedure the variance  $\sigma_x^2$  is obtained.

$$\sigma_x^2 = \frac{S}{12}(2^{2n} - 1). \tag{10}$$

The coefficient C(S, K, n) can be approximated by (using normal distribution)

$$C(S, K, n) \approx \frac{\sqrt{62^{nS}}}{\sqrt{S}\sqrt{\pi(2^{2n}-1)}} e^{\frac{-6\left(K-\frac{S}{2}(2^n-1)\right)^2}{S(2^{2n}-1)}}.$$
 (11)

The coefficient of  $X^9$  in Example 2 can be estimated by (11) by substituting S = 5, K = 9, and n = 2. From expression (11), C(5, 9, 2)evaluates to 136.48 which closely agrees with the exact value 135. Error masking probability closely relates to C(S, K, n); therefore, it strongly depends on the value of K. This is evident from expression (11). Modest deviations of K from the mean value,  $S/2(2^n - 1)$ , can reduce error masking probability significantly. If the data are program code then the performance of checksums under extendedprecision clearly depends on the static instruction distribution. The static instruction frequency can influence the checksum value K and therefore the error masking probability.

For extended-precision checksums to be effective it is desirable that the static distribution of instructions be nonuniform. Extensive study of the distribution of instructions in program codes of the various computer architectures has been done in [8]. Results in [8] show a nonuniform static distribution of high-level language statements. It is quite likely that instructions in the machine code of these high-level programs would also have nonuniform distribution characteristics.

From an information theoretic standpoint most of the program codes (at the machine instruction level) have inherent redundancy. This is so because not all instruction encodings are meaningful; for example, a 32-bit instruction may not have meaning for all 2<sup>32</sup> encodings of the instruction word. Also, in most of the program codes some instructions occur more often than the others. An analogy can be drawn with the encoding of decimal digits. Again from an information theoretic standpoint only 3.3219 (log, 10) bits are required to represent decimal digits. However, the number of bits must be a whole number; therefore, 4 bits are chosen to represent decimal digits. This inherent or natural redundancy cannot be avoided if a regular representation of decimal numbers is desired. Sometimes this natural redundancy is well suited for error detection. In checksumprotected program codes, it is highly desirable to have checksum values to be far away from the mean value; this will decrease the error masking in extended-precision checksums significantly. Next, it will be shown how this natural redundancy in program codes can be exploited to further enhance error detection in extended-precision checksums.

A typical instruction word is a structured field having an *opcode*, *register*, and other *opcode-extension* fields. Assume that the opcode field is the most significant field in the instruction word. If opcodes are assigned such that

• an all zero opcode is assigned to that instruction which has, on the average, a high frequency of occurrence in program codes,

TABLE I CHECKSUM MEASUREMENTS

Code	Code Length	CheckSum Value	Expected Mean $\mu_x$	Absolute Deviation in terms of $\sigma_x$
A	2558	5.2343.×10 <sup>12</sup>	5.493×10 <sup>12</sup>	4.128 <del>0</del> x
В	949	2.237×10 <sup>12</sup>	2.037×10 <sup>12</sup>	5.213 <del>0</del> x
с	2617	3.290×10 <sup>12</sup>	5.619×10 <sup>12</sup>	36.73σ <sub>x</sub>
D	2498	3.167×10 <sup>12</sup>	5.364×10 <sup>12</sup>	37.93 <i>o</i> x
E	3140	5.571×10 <sup>12</sup>	6.743×10 <sup>12</sup>	16.86 <i>o</i> <sub>x</sub>

• and increasing values of opcodes are assigned to instructions that, on the average, occur in decreasing order of the frequency of occurrence

then this will accomplish the task of moving the checksum value away from the mean  $\mu_x$ . Likewise, compilers can be designed to allocate registers in the following manner: registers are allocated starting with the register which has the smallest allowed binary encoding (for example, register 0) and the rest of the registers are allocated in increasing order of their binary value.

In Table I, the measured checksum values of five different checksum-protected codes in the HP-9000 series/840 computers are listed. The instructions in these codes are based on the HP Precision Instruction Set [10]; these instructions are 32-bit wide. Therefore, n = 32 in this case. It is interesting to note that all the measured checksum values differ significantly from their respective mean values listed in the table. This would make the extended-precision checksums would be most effective. The deviations of the measured values are given (Table I) in terms of the standard deviation. The deviations are considered significant if they are greater than  $3\sigma_x$ .

#### B. Equivalent CRC Length

One way to quantify the effectiveness of extended-precision checksums is to compare it to *CRC*. *CRC* in this case would be equivalent to multiple input signature analysis (MISA) [7]. It is known that for MISA with signature polynomial degree *L* the number of masking errors [11] is equal to  $2^{nS-L}$ , when all error patterns are equally likely. *Masking errors* are those errors that escape detection. *Equivalent CRC length*  $L_e$  is defined similar to that discussed in [11].  $L_e$  is the length of the MISA signature register that would mask the same number of errors as extended-precision checksums would for a given block of data. Following a procedure similar to that discussed in [11] and using expression (11),

$$L_e \approx n + \frac{1}{2} \log_2(\pi S) - 1.29 + 6(\log_2 e) \frac{\left(K - \frac{S}{2}(2^n - 1)\right)^2}{S(2^{2n} - 1)}.$$
(12)

 $L_e$  grows as the square of the difference between K and  $S/2(2^n - 1)$ . The number of bits required to store extended-precision checksums is at most  $\lceil \log_2 (S(2^n - 1) + 1) \rceil$ . For example, in code C,  $L_e$  evaluates to 1010; the extended-precision checksum value for this code requires only 45 bits. Table II lists the equivalent lengths for the various codes. For values of K close to  $S/2(2^n - 1)$ , CRC would perform better

than extended-precision checksums. Actual measurements on program codes do show significant difference between measured K and  $S/2(2^n - 1)$ .

Conceivably all the node signatures in *control flow checking* [7] could be replaced by extended-precision checksums. However, the tradeoff between the cost of adder and the cost of LFSR must be considered.

Code	Code Length S	Equivalent Length $L_{\ell}$	Number of bits for extended-precision checksum
Α	2558	50	45
В	949	57	44
с	2617	1010	45
D	2498	944	45
E	3140	242	46

TABLE II CRC Equivalent Length

#### C. Honeywell Checksums

The equivalent length measure is also useful in comparing the relative effectiveness of extended-precision checksums to Honeywell checksums [1], [2]. Honeywell checksums are a modified form of double-precision checksums. In Honeywell checksums, all pairs of successive words are concatenated and are treated as double-precision words. These double-precision words are summed to accumulate a double-precision checksum. This is equivalent to analyzing a single-precision type checksum where there are S/2 words and each word is 2n bits wide. For both S odd or even, the number of possible ways (assuming all possible error patterns) of obtaining the same Honeywell checksum is  $2^{nS-2n}$ . This can be easily derived by using an approach similar to that developed in Section II.

The form of the number of masking errors in Honeywell checksums resembles the form of the number of masking errors,  $2^{nS-L}$ , in MISA. Therefore, the *equivalent length* measure can be easily extended to Honeywell checksums. When  $L_e$  is less than 2n, Honeywell checksums will be more effective than extended-precision checksums (for example, in Codes A, B). However, for cases where  $L_e$  is greater than 2n, extended-precision checksums are more effective. It is important to note that a 2n-bit adder is required to compute Honeywell checksums as opposed to an *n*-bit adder in extended-precision checksums. It is also important to note that the effectiveness measure developed in this section is dependent on the error model. Equally likely errors were considered for the  $L_e$  effectiveness measure.

If the *unidirectional-error* model [1], [2] is assumed then extended-precision checksums will be most effective because they guarantee complete coverage under this model. Honeywell checksums and MISA do not have complete coverage [1] with respect to this error model.

#### D. Incremental Precision Analysis

The effect of increasing the checksum precision on the masking probability is examined in this section. Let K be the checksum value assuming extended-precision, then under *incremental precision* the checksum value will be k', where k' is the least  $n + \alpha$  significant bits of K. The number of distinct ways of preserving k' is given by the following expression:

$$\sum_{j=0}^{\beta} C(S, k' + j2^{n+\alpha}, n)$$
(13)

where  $\beta$  in this case is the greatest integer less than or equal to  $(S(2^n - 1) - k')/2^{n+\alpha}$ . For large S, expression (11) can be used to evaluate  $C(S, k' + j2^{n+\alpha}, n)$ . In Example 2,  $\alpha = 1$ . Let us compute (13) using approximation (11) for k' = 6. Notice that the approximate value, 142.04, evaluated using (11) closely agrees with the exact value 141.

#### IV. ONE'S COMPLEMENT CHECKSUMS

Thus far, the results presented were for unsigned arithmetic checksums. In so far as two's complement checksums are concerned they

are equivalent to unsigned arithmetic checksums. This is so, because in both cases addition is done in the same manner. The difference lies only in the way the checksum number is interpreted. However, in one's complement arithmetic, addition is modulo  $2^n - 1$ . These distinctions do not arise in extended-precision checksums because addition is done without loss of precision. In this section, an analysis for single-precision one's complement arithmetic checksums using the generating function f(X) is presented. Let Q(S, k') be the number of possible ways of producing the checksum k' in single-precision one's complement arithmetic for a block of S n-bit words. There are  $2^n$  possible checksum values. In one's complement addition, the only way block of S *n*-bit words produce an all zero *n*-bit checksum is when all the S words are zero. This will become clear as Example 3 is discussed, later in this section. To enumerate Q(S, k') for k' not equal to zero, a coset counting argument similar to that in Section II will be used. The generating function f(X) can be factored as follows:

$$f(X) = (1 + X + \dots + X^{2^n - 1})^{S - 1}(1 + X + \dots + X^{2^n - 1}).$$

Let  $a(X) = (1 + X + \dots + X^{2^n - 1})^{s-1}$  and  $b(X) = (1 + X + \dots + X^{2^n - 1})$ . Therefore, f(X) = a(X)b(X).

Powers of X in a(X) can be reduced to  $2^n - 1 \mod (2^n - 1)$  residue classes: class(0), ..., class(i), ..., class(2<sup>n</sup> - 2). Class(i) contains all those terms of a(X) such that the powers of X are  $i \mod (2^n - 1)$ . For every class(i), a unique term  $X^j$  in  $b(X) - X^{2^n - 1}$  can be picked such that

$$X^{j}X^{i \mod (2^{n}-1)} = X^{k' \mod (2^{n}-1)}.$$

Note that  $X^{2^n-1}$  was not included in  $b(X) - X^{2^n-1}$ . Terms of the form  $X^{k' \mod (2^n-1)}$  can be found in a(X). The sum of the coefficients of these terms will be Q(S-1, k'). Multiplying the left out  $X^{2^n-1}$  term by the foregoing terms  $X^{k' \mod (2^n-1)}$  in a(X) will preserve their powers to  $k' \mod (2^n - 1)$  and also the sum of their coefficients to Q(S-1, k'). Thus, the following recurrence on Q:

$$Q(S, k') = Q(S - 1, k') + 2^{n(S - 1)}.$$
(14)

Solving (14),

$$Q(S, k') = \frac{2^{nS} - 1}{2^n - 1}, \quad \text{for } k' > 0.$$
 (15)

Q(S, k') is independent of checksum value when k'is greater than zero. However, Q(S, 0) = 1. The following example will illustrate the counting procedure for one's complement checksums.

**Example 3:** Let S = 2, n = 2. There are four possible checksums: 0, 1, 2, and 3. These checksums correspond to 2-bit patterns 00, 01, 10, and 11, respectively. The only way checksum 00 is obtained is by adding 00 and 00. However, checksum 11 can be produced in the following five distinct ways: 11+11 = 11, 01+10 = 11, 10+01 = 11, 11+00 = 11, and 00+11 = 11. This is also enumerated by (15) which is 5 for n = 2 and S = 2. Enumeration for other checksum values can also be verified.

From (15) the probability of error masking with one's complement checksums is

$$\frac{1}{2^n-1}-\frac{1}{2^{nS}-1},$$
 for  $k'>0$ 

when k' = 0, the error masking probability is zero.

#### V. WORD AND COLUMN ERRORS

This section examines the error masking probability for singleprecision and extended-precision checksums under restricted errors. For restricted word errors, a straightforward extension of the results derived in the previous sections is possible. To analyze restricted column errors, the generating function f(X) is useful.

#### A. Restricted Word Errors

Assume that only r specific words in a block of S words,  $A_1, \dots, A_s$ , are in error. Extending previous results for single-

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