Paper No. 25

Entered: September 18, 2018

UNITED STATES PATENT AND TRADEMARK OFFICE

BEFORE THE PATENT TRIAL AND APPEAL BOARD

SUPERCELLOY, Petitioner,

V.

GREE, INC., Patent Owner.

Case PGR2018-00029 Patent 9,636,583 B2

Before MICHAEL W. KIM, LYNNE H. BROWNE, and CARL M. DEFRANCO, *Administrative Patent Judges*.

KIM, Administrative Patent Judge.

DECISION ON REQUEST FOR REHEARING 37 C.F.R. § 42.71



I. INTRODUCTION

Supercell Oy ("Petitioner") filed a Petition for post-grant review of claims 1–15 of U.S. Patent No. 9,636,583 B2 (Ex. 1001, "the '583 patent"). Paper 1 ("Pet."). GREE, Inc. ("Patent Owner") filed a Preliminary Response. Paper 13 ("Prelim. Resp."). With our authorization, Petitioner filed a Reply to Patent Owner's Preliminary Response (Paper 18) and Patent Owner filed a Sur-Reply (Paper 19). The Board issued a Decision granting institution of post-grant review. Paper 21 ("Dec."). On September 4, 2018, Patent Owner filed a Request for Reconsideration of the Decision. Paper 23 ("Request;" "Req."). For the reasons that follow, the Request is *denied*.

II. ANALYSIS

A request for rehearing must identify specifically all matters the requesting party believes the Board misapprehended or overlooked. 37 C.F.R. § 42.71(d). When rehearing a decision on institution, the Board will review the decision for an abuse of discretion. 37 C.F.R. § 42.71(c).

Independent claim 1 of the '583 patent recites, in pertinent part, "a plurality of panels that the first user possesses," "a plurality of panels that the second user possesses," "a panel selection function," and "a panel layout function." Ex. 1001, 9:18–26.

In our Decision granting institution, we stated:

As noted by Petitioner, the Background section of the '583 patent itself describes a prior art card game played on an electronic apparatus, such as a smart phone or a tablet, where each player owns *cards* (*corresponding to "panels"*) which are used against another player in a game of rock-paper-scissors or the like. Pet. 14–15 (citing Ex. 1001, 1:31–40).

Dec. 16 (emphasis added).



Patent Owner argues that the Board "misapprehended or overlooked significant evidence and misapprehended the arguments raised by Petitioner in concluding that 'cards' correspond to 'panels' as claimed." Req. 3. Specifically, Patent Owner asserts that "nowhere in the petition did Petitioner argue that prior art 'cards' correspond to the 'panels' described and claimed in the '583 patent, much less present evidence supporting such an argument," and that the Board "cited to no evidence nor any assertion by Petitioner that the cards described in the Background correspond to the 'panels' in the challenged claims." Req. 3. Hence, Patent Owner argues that "the Board's conclusion that 'panels' were well-known, routine, and conventional in the art is based on an unsupported finding." Req. 4 (citing Dec. 16).¹

As an initial matter, we disagree that the Petition did not argue, or provide supporting evidence, that the prior art "cards" correspond to "panels." For example, Petitioner asserted that "[t]he Background section of the patent describes a prior art *card* game played on an electronic apparatus such as a smart phone or tablet, which is *similar to the claimed invention of the independent claims* [which recite "panels"]." Pet. 14 (emphases added). Petitioner further argued that "[s]toring, selecting, and disposing of a 'panel'

¹ In a September 10, 2018 conference call held between counsel for the parties and the Board, Petitioner asserted that Patent Owner's Request includes improper new argument that "panels" are not the same as "cards." *See* Paper 24. While Patent Owner's request echoes the assertion in the Preliminary Response that panels *as described and claimed* in the '583 patent were unknown at the time of the invention (*see*, *e.g.*, Req. 2, 4; Prelim. Resp. 30), and argues with respect to what the Board allegedly misapprehended or overlooked, we find no argument in Patent Owner's Request that panels in and of themselves are not the same as cards.



containing game information, as noted in the background of the '583 specification [which refers to "cards"], were previously well known in the art." Pet. 22 (citing Ex. 1001, 1:31–40) (emphases added). Although the Petition did not explicitly use the word "correspond" in identifying a link between "panels" and the prior art "cards," we understood from the Petition, and the cited portions of the Background section, that the "cards" in the Background section are the prior art analogue to the "panels" recited in the claims, and that they, thus, correspond to each other. See Dec. 16 (citing Pet. 14–15 (citing Ex. 1001, 1:31–40)); see also Ex. 1001, 1:41–44 ("since the use of a two-dimensional card in the battle scene is sometimes boring, there have been calls for improvement") (cited at Dec. 2).

Patent Owner acknowledges that "the Board cited a portion of the background of the '583 specification—Exhibit 1001 at 1:31–40—to support this conclusion," but argues that this is insufficient evidence, because "the background of the '583 specification makes no mention of 'panels' whatsoever." Req. 4; see also Dec. 17 ("[B]y showing the prior use of cards, which correspond to the 'panels,' in an electronic game, the Background section of the Specification of the '583 patent provides evidentiary support for the general proposition that using panels in an electronic game is conventional."). On the current record, we are unpersuaded that lack of the explicit use of the term "panel" in the Background section is insufficient to support our finding that "cards" correspond to "panels." Indeed, in its Preliminary Response, Patent Owner itself identified evidence that "cards" do correspond to "panels," particularly portions of the Specification that liken "panels" to "cards" or use the terms interchangeably. See Prelim. Resp. 4 (citing Ex. 1001, 7:15–18 ("Panels can



have various shapes such as a circle, a triangle, and a polygon, as well as the rectangle (including a square) such as a card in the related art.") (emphases added)); Prelim. Resp. 9 (citing Ex. 1001, 9:2–5 ("when three or more specific *panels* are disposed within one game display screen, it is also possible to generate a combo exhibiting the effect beyond the effects of these cards") (emphases added)). Patent Owner even stated that "[i]n the case of the '583 patent, the claims are directed to a known problem associated with *card* games played on electronic devices." Prelim. Resp. 25–26 (citing Ex. 1001, 1:42-44) (emphases added) (Patent Owner's statement cited at Dec. 11–12). We read the relevant statutes as requiring our consideration of a preliminary response, and everything cited therein, in rendering a decision on institution. See 35 U.S.C. § 323 ("If a post-grant review petition is filed under section 321, the patent owner shall have the right to file a preliminary response to the petition . . . "); 35 U.S.C. § 324 ("The Director may not authorize a post-grant review to be instituted unless the Director determines that the information presented in the petition filed under section 321, if such information is not rebutted . . . ").

Patent Owner argues further that, in rendering its Decision, the Board misapprehended or overlooked "substantial evidence and argument that 'panels' as claimed by the '583 patent were not well-known, routine, or conventional in the art." Req. 4 (citing Prelim. Resp. 31–34). For example, Patent Owner argues that its declarant, David Crane, "explained that 'panels' as described and claimed in the '583 patent were an inventive concept" and



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